


# A Sandcastle Documented Class Library

# net\_course\_01 Namespace

[Missing <summary> documentation for "N:net\_course\_01"]

## ▲ Structures

	Structure	Description
	<a href="#">SimplePoint</a>	

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# A Sandcastle Documented Class Library

# SimplePoint Structure

[Missing <summary> documentation for "T:net\_course\_01.SimplePoint"]

**Namespace:** [net\\_course\\_01](#)









**Assembly:** net-course-01 (in net-course-01.dll) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
public struct SimplePoint
```



The `SimplePoint` type exposes the following members.

## ▲ Methods

	Name	Description
	<b>Equals</b>	(Inherited from <b>ValueType</b> .)
	<b>Finalize</b>	(Inherited from <b>Object</b> .)
	<b>GetHashCode</b>	(Inherited from <b>ValueType</b> .)
	<b>GetType</b>	(Inherited from <b>Object</b> .)
	<b>MemberwiseClone</b>	(Inherited from <b>Object</b> .)
 	<b>Parse</b>	
	<b>ToString</b>	(Overrides <b>ValueTypeToString</b> .)

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## ▲ Fields

	Name	Description
	X	
	Y	

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## ▲ Remarks

[Missing <remarks> documentation for "T:net\_course\_01.SimplePoint"]

## ▲ See Also

Reference









[net\\_course\\_01 Namespace](#)

# A Sandcastle Documented Class Library

# SimplePoint Methods

The [SimplePoint](#) type exposes the following members.

## ▲ Methods

	Name	Description
	<b>Equals</b>	(Inherited from <b>ValueType</b> .)
	<b>Finalize</b>	(Inherited from <b>Object</b> .)
	<b>GetHashCode</b>	(Inherited from <b>ValueType</b> .)
	<b>GetType</b>	(Inherited from <b>Object</b> .)
	<b>MemberwiseClone</b>	(Inherited from <b>Object</b> .)
 	<a href="#">Parse</a>	
	<a href="#">ToString</a>	(Overrides <b>ValueTypeToString</b> .)

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## ▲ See Also

Reference

[SimplePoint Structure](#)

[net\\_course\\_01 Namespace](#)

# A Sandcastle Documented Class Library



# SimplePointParse Method

[Missing <summary> documentation for  
"M:net\_course\_01.SimplePoint.Parse(System.String,System.String,net\_course\_01.Simple

**Namespace:** [net\\_course\\_01](#)

**Assembly:** net-course-01 (in net-course-01.dll) Version: 1.0.0.0  
(1.0.0.0)

## ▲ Syntax

```
C# Copy  
  
public static bool Parse(  
    string x,  
    string y,  
    out SimplePoint simplePoint  
)
```

## Parameters

*x*

Type: **SystemString**

[Missing <param name="x"/> documentation for  
"M:net\_course\_01.SimplePoint.Parse(System.String,System.String,net\_course\_0:

*y*

Type: **SystemString**

[Missing <param name="y"/> documentation for  
"M:net\_course\_01.SimplePoint.Parse(System.String,System.String,net\_course\_0:

*simplePoint*

Type: [net\\_course\\_01SimplePoint](#)

[Missing <param name="simplePoint"/> documentation for  
"M:net\_course\_01.SimplePoint.Parse(System.String,System.String,net\_course\_0:

## Return Value

Type: **Boolean**

[Missing <returns> documentation for

"M:net\_course\_01.SimplePoint.Parse(System.String,System.String,net\_course\_01.Sim]

## Remarks

[Missing <remarks> documentation for

"M:net\_course\_01.SimplePoint.Parse(System.String,System.String,net\_course\_01.Sim]

## See Also

Reference

[SimplePoint Structure](#)

[net\\_course\\_01 Namespace](#)

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# A Sandcastle Documented Class Library

# SimplePointToString Method

[Missing <summary> documentation for "M:net\_course\_01.SimplePoint.ToString"]

**Namespace:** [net\\_course\\_01](#)

**Assembly:** net-course-01 (in net-course-01.dll) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
public override string ToString()
```

Return Value

Type: **String**

[Missing <returns> documentation for "M:net\_course\_01.SimplePoint.ToString"]

## ▲ Remarks

[Missing <remarks> documentation for "M:net\_course\_01.SimplePoint.ToString"]

## ▲ See Also

Reference

[SimplePoint Structure](#)


[net\\_course\\_01 Namespace](#)

# A Sandcastle Documented Class Library

# SimplePoint Fields

The [SimplePoint](#) type exposes the following members.

## ▲ Fields

	Name	Description
	<a href="#">X</a>	
	<a href="#">Y</a>	

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## ▲ See Also

Reference

[SimplePoint Structure](#)

[net\\_course\\_01 Namespace](#)

# A Sandcastle Documented Class Library

# SimplePointX Field

[Missing <summary> documentation for "F:net\_course\_01.SimplePoint.X"]

**Namespace:** [net\\_course\\_01](#)

**Assembly:** net-course-01 (in net-course-01.dll) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
public float X
```

Field Value

Type: **Single**

## ▲ Remarks

[Missing <remarks> documentation for "F:net\_course\_01.SimplePoint.X"]

## ▲ See Also

Reference

[SimplePoint Structure](#)

[net\\_course\\_01 Namespace](#)



# A Sandcastle Documented Class Library

# SimplePointY Field

[Missing <summary> documentation for "F:net\_course\_01.SimplePoint.Y"]

**Namespace:** [net\\_course\\_01](#)

**Assembly:** net-course-01 (in net-course-01.dll) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
public float Y
```

Field Value

Type: **Single**

## ▲ Remarks

[Missing <remarks> documentation for "F:net\_course\_01.SimplePoint.Y"]

## ▲ See Also

Reference

[SimplePoint Structure](#)



[net\\_course\\_01 Namespace](#)

# A Sandcastle Documented Class Library

# WpfUI Namespace

[Missing <summary> documentation for "N:WpfUI"]

## ▲ Classes

	Class	Description
	<a href="#">App</a>	Логика взаимодействия для App.xaml
	<a href="#">MainWindow</a>	Логика взаимодействия для MainWindow.xaml

# A Sandcastle Documented Class Library

# App Class

Логика взаимодействия для App.xaml  
App

## ▾ Inheritance Hierarchy

**System.Object** **System.Windows.Threading.DispatcherObject**  
**System.Windows.Application**  
WpfUIApp

Namespace: [WpfUI](#)


Assembly: WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▾ Syntax

```
C# Copy  
public class App : Application
```

The [App](#) type exposes the following members.

## ▾ Constructors







	Name	Description
	<a href="#">App</a>	Initializes a new instance of the <a href="#">App</a> class

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## ▾ Properties









Name	Description
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	<b>Dispatcher</b>	(Inherited from <b>DispatcherObject</b> .)
	<b>MainWindow</b>	(Inherited from <b>Application</b> .)
	<b>Properties</b>	(Inherited from <b>Application</b> .)
	<b>Resources</b>	(Inherited from <b>Application</b> .)
	<b>ShutdownMode</b>	(Inherited from <b>Application</b> .)
	<b>StartupUri</b>	(Inherited from <b>Application</b> .)
	<b>Windows</b>	(Inherited from <b>Application</b> .)






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## Methods

	Name	Description
	<b>Equals</b>	(Inherited from <b>Object</b> .)
	<b>Finalize</b>	(Inherited from <b>Object</b> .)
	<b>FindResource</b>	(Inherited from <b>Application</b> .)
	<b>GetHashCode</b>	(Inherited from <b>Object</b> .)
	<b>GetType</b>	(Inherited from <b>Object</b> .)
	<a href="#">InitializeComponent</a>	InitializeComponent
 	<a href="#">Main</a>	Application Entry Point.





	<b>MemberwiseClone</b>	(Inherited from <b>Object</b> .)
	<b>OnActivated</b>	(Inherited from <b>Application</b> .)
	<b>OnDeactivated</b>	(Inherited from <b>Application</b> .)
	<b>OnExit</b>	(Inherited from <b>Application</b> .)
	<b>OnFragmentNavigation</b>	(Inherited from <b>Application</b> .)
	<b>OnLoadCompleted</b>	(Inherited from <b>Application</b> .)
	<b>OnNavigated</b>	(Inherited from <b>Application</b> .)
	<b>OnNavigating</b>	(Inherited from <b>Application</b> .)
	<b>OnNavigationFailed</b>	(Inherited from <b>Application</b> .)
	<b>OnNavigationProgress</b>	(Inherited from <b>Application</b> .)
	<b>OnNavigationStopped</b>	(Inherited from <b>Application</b> .)
	<b>OnSessionEnding</b>	(Inherited from <b>Application</b> .)
	<b>OnStartup</b>	(Inherited from <b>Application</b> .)












	<b>Run</b>	(Inherited from <b>Application.</b> )
	<b>Run(Window)</b>	(Inherited from <b>Application.</b> )
	<b>Shutdown</b>	(Inherited from <b>Application.</b> )
	<b>Shutdown(Int32)</b>	(Inherited from <b>Application.</b> )
	<b>ToString</b>	(Inherited from <b>Object.</b> )
	<b>TryFindResource</b>	(Inherited from <b>Application.</b> )

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## ▲ Events

	Name	Description
	<b>Activated</b>	(Inherited from <b>Application.</b> )
	<b>Deactivated</b>	(Inherited from <b>Application.</b> )
	<b>DispatcherUnhandledException</b>	(Inherited from <b>Application.</b> )
	<b>Exit</b>	(Inherited

		from <b>Application.</b> )
	<b>FragmentNavigation</b>	(Inherited from <b>Application.</b> )
	<b>LoadCompleted</b>	(Inherited from <b>Application.</b> )
	<b>Navigated</b>	(Inherited from <b>Application.</b> )
	<b>Navigating</b>	(Inherited from <b>Application.</b> )
	<b>NavigationFailed</b>	(Inherited from <b>Application.</b> )
	<b>NavigationProgress</b>	(Inherited from <b>Application.</b> )
	<b>NavigationStopped</b>	(Inherited from <b>Application.</b> )
	<b>SessionEnding</b>	(Inherited from <b>Application.</b> )
	<b>Startup</b>	(Inherited from <b>Application.</b> )

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## ▲ Remarks

[Missing <remarks> documentation for "T:WpfUI.App"]

## ▲ See Also

Reference

[WpfUI Namespace](#)

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# A Sandcastle Documented Class Library

# App Constructor

Initializes a new instance of the [App](#) class

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
public App()
```

## ▲ Remarks

[Missing <remarks> documentation for "M:WpfUI.App.#ctor"]

## ▲ See Also

Reference

[App Class](#)








[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# App Properties

The [App](#) type exposes the following members.

## ▲ Properties

	Name	Description
	<b>Dispatcher</b>	(Inherited from <b>DispatcherObject</b> .)
	<b>MainWindow</b>	(Inherited from <b>Application</b> .)
	<b>Properties</b>	(Inherited from <b>Application</b> .)
	<b>Resources</b>	(Inherited from <b>Application</b> .)
	<b>ShutdownMode</b>	(Inherited from <b>Application</b> .)
	<b>StartupUri</b>	(Inherited from <b>Application</b> .)
	<b>Windows</b>	(Inherited from <b>Application</b> .)

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## ▲ See Also

Reference

[App Class](#)

[WpfUI Namespace](#)











# A Sandcastle Documented Class Library
















# App Methods


The [App](#) type exposes the following members.

## ▲ Methods

	Name	Description
	<b>Equals</b>	(Inherited from <b>Object</b> .)
	<b>Finalize</b>	(Inherited from <b>Object</b> .)
	<b>FindResource</b>	(Inherited from <b>Application</b> .)
	<b>GetHashCode</b>	(Inherited from <b>Object</b> .)
	<b>GetType</b>	(Inherited from <b>Object</b> .)
	<a href="#">InitializeComponent</a>	InitializeComponent
	<a href="#">Main</a>	Application Entry Point.
	<b>MemberwiseClone</b>	(Inherited from <b>Object</b> .)
	<b>OnActivated</b>	(Inherited from <b>Application</b> .)
	<b>OnDeactivated</b>	(Inherited from <b>Application</b> .)

	<b>OnExit</b>	(Inherited from <b>Application.</b> )
	<b>OnFragmentNavigation</b>	(Inherited from <b>Application.</b> )
	<b>OnLoadCompleted</b>	(Inherited from <b>Application.</b> )
	<b>OnNavigated</b>	(Inherited from <b>Application.</b> )
	<b>OnNavigating</b>	(Inherited from <b>Application.</b> )
	<b>OnNavigationFailed</b>	(Inherited from <b>Application.</b> )
	<b>OnNavigationProgress</b>	(Inherited from <b>Application.</b> )
	<b>OnNavigationStopped</b>	(Inherited from <b>Application.</b> )
	<b>OnSessionEnding</b>	(Inherited from <b>Application.</b> )
	<b>OnStartup</b>	(Inherited from <b>Application.</b> )
	<b>Run</b>	(Inherited from <b>Application.</b> )
	<b>Run(Window)</b>	(Inherited from <b>Application.</b> )
	<b>Shutdown</b>	(Inherited from <b>Application.</b> )

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	<b>Shutdown(Int32)</b>	(Inherited from <b>Application.</b> )
	<b>ToString</b>	(Inherited from <b>Object.</b> )
	<b>TryFindResource</b>	(Inherited from <b>Application.</b> )

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## ▲ See Also

Reference

[App Class](#)

[WpfUI Namespace](#)

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# A Sandcastle Documented Class Library

# AppInitializeComponent Method

InitializeComponent

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
public void InitializeComponent()
```

## ▲ Remarks

[Missing <remarks> documentation for "M:WpfUI.App.InitializeComponent"]

## ▲ See Also

Reference

[App Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# AppMain Method

Application Entry Point.

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

C#

[Copy](#)

```
[STAThreadAttribute]  
public static void Main()
```

## ▲ Remarks

[Missing <remarks> documentation for "M:WpfUI.App.Main"]

## ▲ See Also

Reference

[App Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library









# App Events

The [App](#) type exposes the following members.

## ▲ Events

	Name	Description
⚡	<b>Activated</b>	(Inherited from <b>Application.</b> )
⚡	<b>Deactivated</b>	(Inherited from <b>Application.</b> )
⚡	<b>DispatcherUnhandledException</b>	(Inherited from <b>Application.</b> )
⚡	<b>Exit</b>	(Inherited from <b>Application.</b> )
⚡	<b>FragmentNavigation</b>	(Inherited from <b>Application.</b> )
⚡	<b>LoadCompleted</b>	(Inherited from <b>Application.</b> )
⚡	<b>Navigated</b>	(Inherited from <b>Application.</b> )

	<b>Navigating</b>	(Inherited from <b>Application.</b> )
	<b>NavigationFailed</b>	(Inherited from <b>Application.</b> )
	<b>NavigationProgress</b>	(Inherited from <b>Application.</b> )
	<b>NavigationStopped</b>	(Inherited from <b>Application.</b> )
	<b>SessionEnding</b>	(Inherited from <b>Application.</b> )
	<b>Startup</b>	(Inherited from <b>Application.</b> )

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## See Also

Reference

[App Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindow Class

Логика взаимодействия для MainWindow.xaml  
MainWindow

## ▾ Inheritance Hierarchy

**SystemObject** **System.Windows.ThreadingDispatcherObject**  
**System.WindowsDependencyObject**  
**System.Windows.MediaVisual**  
**System.WindowsUIElement**  
**System.WindowsFrameworkElement**  
**System.Windows.ControlsControl**  
**System.Windows.ControlsContentControl**  
**System.WindowsWindow**  
[WpfUIMainWindow](#)

Namespace: [WpfUI](#)


Assembly: WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▾ Syntax

```
C# Copy  
public class MainWindow : Window, IComponentConne
```












The [MainWindow](#) type exposes the following members.














## ▾ Constructors














	Name	Description
	<a href="#">MainWindow</a>	Initializes a new instance of the <a href="#">MainWindow</a> class














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## ▲ Properties














	Name	Description
	<b>ActualHeight</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>ActualWidth</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>AllowDrop</b>	(Inherited from <b>UIElement</b> .)
	<b>AllowsTransparency</b>	(Inherited from <b>Window</b> .)
	<b>AreAnyTouchesCaptured</b>	(Inherited from <b>UIElement</b> .)
	<b>AreAnyTouchesCapturedWithin</b>	(Inherited from <b>UIElement</b> .)
	<b>AreAnyTouchesDirectlyOver</b>	(Inherited from <b>UIElement</b> .)
	<b>AreAnyTouchesOver</b>	(Inherited from <b>UIElement</b> .)
	<b>Background</b>	(Inherited from <b>Control</b> .)
	<b>BindingGroup</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>BitmapEffect</b>	<b>Obsolete.</b> (Inherited from <b>UIElement</b> .)














	<b>BitmapEffectInput</b>	<b>Obsolete.</b> (Inherited from <b>UIElement.</b> )
	<b>BorderBrush</b>	(Inherited from <b>Control.</b> )
	<b>BorderThickness</b>	(Inherited from <b>Control.</b> )
	<b>CacheMode</b>	(Inherited from <b>UIElement.</b> )
	<b>Clip</b>	(Inherited from <b>UIElement.</b> )
	<b>ClipToBounds</b>	(Inherited from <b>UIElement.</b> )
	<b>CommandBindings</b>	(Inherited from <b>UIElement.</b> )
	<b>Content</b>	(Inherited from <b>ContentControl.</b> )
	<b>ContentStringFormat</b>	(Inherited from <b>ContentControl.</b> )
	<b>ContentTemplate</b>	(Inherited from <b>ContentControl.</b> )
	<b>ContentTemplateSelector</b>	(Inherited from <b>ContentControl.</b> )
	<b>ContextMenu</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Cursor</b>	(Inherited from <b>FrameworkElement.</b> )














	<b>DataContext</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>DefaultStyleKey</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>DependencyObjectType</b>	(Inherited from <b>DependencyObject.</b> )
	<b>DesiredSize</b>	(Inherited from <b>UIElement.</b> )
	<b>DialogResult</b>	(Inherited from <b>Window.</b> )
	<b>Dispatcher</b>	(Inherited from <b>DispatcherObject.</b> )
	<b>Effect</b>	(Inherited from <b>UIElement.</b> )
	<b>FlowDirection</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Focusable</b>	(Inherited from <b>UIElement.</b> )
	<b>FocusVisualStyle</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>FontFamily</b>	(Inherited from <b>Control.</b> )
	<b>FontSize</b>	(Inherited from <b>Control.</b> )
	<b>FontStretch</b>	(Inherited from <b>Control.</b> )














	<b>FontStyle</b>	(Inherited from <b>Control.</b> )
	<b>FontWeight</b>	(Inherited from <b>Control.</b> )
	<b>ForceCursor</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Foreground</b>	(Inherited from <b>Control.</b> )
	<b>HandlesScrolling</b>	(Inherited from <b>Control.</b> )
	<b>HasAnimatedProperties</b>	(Inherited from <b>UIElement.</b> )
	<b>HasContent</b>	(Inherited from <b>ContentControl.</b> )
	<b>HasEffectiveKeyboardFocus</b>	(Inherited from <b>UIElement.</b> )
	<b>Height</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>HorizontalAlignment</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>HorizontalContentAlignment</b>	(Inherited from <b>Control.</b> )
	<b>Icon</b>	(Inherited from <b>Window.</b> )
	<b>InheritanceBehavior</b>	(Inherited from <b>FrameworkElement.</b> )





























	<b>InputBindings</b>	(Inherited from <b>UIElement</b> .)
	<b>InputScope</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>IsActive</b>	(Inherited from <b>Window</b> .)
	<b>IsArrangeValid</b>	(Inherited from <b>UIElement</b> .)
	<b>IsEnabled</b>	(Inherited from <b>UIElement</b> .)
	<b>IsEnabledCore</b>	(Inherited from <b>UIElement</b> .)
	<b>IsFocused</b>	(Inherited from <b>UIElement</b> .)
	<b>IsHitTestVisible</b>	(Inherited from <b>UIElement</b> .)
	<b>IsInitialized</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>IsInputMethodEnabled</b>	(Inherited from <b>UIElement</b> .)
	<b>IsKeyboardFocused</b>	(Inherited from <b>UIElement</b> .)
	<b>IsKeyboardFocusWithin</b>	(Inherited from <b>UIElement</b> .)
	<b>IsLoaded</b>	(Inherited from <b>FrameworkElement</b> .)














	<b>IsManipulationEnabled</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMeasureValid</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseCaptured</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseCaptureWithin</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseDirectlyOver</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseOver</b>	(Inherited from <b>UIElement.</b> )
	<b>IsSealed</b>	(Inherited from <b>DependencyObject.</b> )
	<b>IsStylusCaptured</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusCaptureWithin</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusDirectlyOver</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusOver</b>	(Inherited from <b>UIElement.</b> )
	<b>IsTabStop</b>	(Inherited from <b>Control.</b> )
	<b>IsVisible</b>	(Inherited from <b>UIElement.</b> )








	<b>Language</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>LayoutTransform</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Left</b>	(Inherited from <b>Window.</b> )
	<b>LogicalChildren</b>	(Inherited from <b>Window.</b> )
	<b>Margin</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>MaxHeight</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>MaxWidth</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>MinHeight</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>MinWidth</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Name</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Opacity</b>	(Inherited from <b>UIElement.</b> )
	<b>OpacityMask</b>	(Inherited from <b>UIElement.</b> )
	<b>OverridesDefaultStyle</b>	(Inherited from <b>FrameworkElement.</b> )

	<b>OwnedWindows</b>	(Inherited from <b>Window</b> .)
	<b>Owner</b>	(Inherited from <b>Window</b> .)
	<b>Padding</b>	(Inherited from <b>Control</b> .)
	<b>Parent</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>PersistId</b>	<b>Obsolete.</b> (Inherited from <b>UIElement</b> .)
	<b>RenderSize</b>	(Inherited from <b>UIElement</b> .)
	<b>RenderTransform</b>	(Inherited from <b>UIElement</b> .)
	<b>RenderTransformOrigin</b>	(Inherited from <b>UIElement</b> .)
	<b>ResizeMode</b>	(Inherited from <b>Window</b> .)
	<b>Resources</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>RestoreBounds</b>	(Inherited from <b>Window</b> .)
	<b>ShowActivated</b>	(Inherited from <b>Window</b> .)
	<b>ShowInTaskbar</b>	(Inherited from <b>Window</b> .)

	<b>SizeToContent</b>	(Inherited from <b>Window.</b> )
	<b>SnapsToDevicePixels</b>	(Inherited from <b>UIElement.</b> )
	<b>Style</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>StylusPlugIns</b>	(Inherited from <b>UIElement.</b> )
	<b>TabIndex</b>	(Inherited from <b>Control.</b> )
	<b>Tag</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>TaskbarItemInfo</b>	(Inherited from <b>Window.</b> )
	<b>Template</b>	(Inherited from <b>Control.</b> )
	<b>TemplatedParent</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Title</b>	(Inherited from <b>Window.</b> )
	<b>ToolTip</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Top</b>	(Inherited from <b>Window.</b> )
	<b>Topmost</b>	(Inherited from <b>Window.</b> )





	<b>TouchesCaptured</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchesCapturedWithin</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchesDirectlyOver</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchesOver</b>	(Inherited from <b>UIElement</b> .)
	<b>Triggers</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>Uid</b>	(Inherited from <b>UIElement</b> .)
	<b>UseLayoutRounding</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>VerticalAlignment</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>VerticalContentAlignment</b>	(Inherited from <b>Control</b> .)
	<b>Visibility</b>	(Inherited from <b>UIElement</b> .)
	<b>VisualBitmapEffect</b>	<b>Obsolete.</b> (Inherited from <b>Visual</b> .)
	<b>VisualBitmapEffectInput</b>	<b>Obsolete.</b> (Inherited from <b>Visual</b> .)
	<b>VisualBitmapScalingMode</b>	(Inherited from <b>Visual</b> .)

	<b>VisualCacheMode</b>	(Inherited from <b>Visual</b> .)
	<b>VisualChildrenCount</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>VisualClearTypeHint</b>	(Inherited from <b>Visual</b> .)
	<b>VisualClip</b>	(Inherited from <b>Visual</b> .)
	<b>VisualEdgeMode</b>	(Inherited from <b>Visual</b> .)
	<b>VisualEffect</b>	(Inherited from <b>Visual</b> .)
	<b>VisualOffset</b>	(Inherited from <b>Visual</b> .)
	<b>VisualOpacity</b>	(Inherited from <b>Visual</b> .)
	<b>VisualOpacityMask</b>	(Inherited from <b>Visual</b> .)
	<b>VisualParent</b>	(Inherited from <b>Visual</b> .)
	<b>VisualScrollableAreaClip</b>	(Inherited from <b>Visual</b> .)
	<b>VisualTextHintingMode</b>	(Inherited from <b>Visual</b> .)
	<b>VisualTextRenderingMode</b>	(Inherited from <b>Visual</b> .)














	<b>VisualTransform</b>	(Inherited from <b>Visual</b> .)
	<b>VisualXSnappingGuidelines</b>	(Inherited from <b>Visual</b> .)
	<b>VisualYSnappingGuidelines</b>	(Inherited from <b>Visual</b> .)
	<b>Width</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>WindowStartupLocation</b>	(Inherited from <b>Window</b> .)
	<b>WindowState</b>	(Inherited from <b>Window</b> .)
	<b>WindowStyle</b>	(Inherited from <b>Window</b> .)













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## Methods














	Name	Description
	<b>Activate</b>	(Inherited <b>Window</b> .)
	<b>AddChild</b>	(Inherited <b>ContentC</b>
	<b>AddHandler(RoutedEvent, Delegate)</b>	(Inherited <b>UIElemen</b>
	<b>AddHandler(RoutedEvent, Delegate, Boolean)</b>	(Inherited <b>UIElemen</b>




























	<b>AddLogicalChild</b>	(Inherited <b>Frameworko</b>
	<a href="#">AddOutputText</a>	Helper me adding tex TextBlock
	<b>AddText</b>	(Inherited <b>ContentC</b>
	<b>AddToEventRoute</b>	(Inherited <b>UIElemen</b>
	<b>AddVisualChild</b>	(Inherited <b>Visual.</b> )
	<b>ApplyAnimationClock(DependencyProperty, AnimationClock)</b>	(Inherited <b>UIElemen</b>
	<b>ApplyAnimationClock(DependencyProperty, AnimationClock, HandoffBehavior)</b>	(Inherited <b>UIElemen</b>
	<b>ApplyTemplate</b>	(Inherited <b>Frameworko</b>
	<b>Arrange</b>	(Inherited <b>UIElemen</b>
	<b>ArrangeCore</b>	(Inherited <b>Frameworko</b>
	<b>ArrangeOverride</b>	(Inherited <b>Window.</b> )
	<b>BeginAnimation(DependencyProperty, AnimationTimeline)</b>	(Inherited <b>UIElemen</b>
	<b>BeginAnimation(DependencyProperty,</b>	(Inherited














	<b>AnimationTimeline, HandoffBehavior)</b>	<b>UIElement</b>
	<b>BeginInit</b>	(Inherited <b>Framework</b>
	<b>BeginInitStoryboard(Storyboard)</b>	(Inherited <b>Framework</b>
	<b>BeginInitStoryboard(Storyboard, HandoffBehavior)</b>	(Inherited <b>Framework</b>
	<b>BeginInitStoryboard(Storyboard, HandoffBehavior, Boolean)</b>	(Inherited <b>Framework</b>
	<b>BringIntoView</b>	(Inherited <b>Framework</b>
	<b>BringIntoView(Rect)</b>	(Inherited <b>Framework</b>
	<a href="#">ButtonAddPoint_Click</a>	Tries to pa coordinate result to o TextBlock
	<b>CaptureMouse</b>	(Inherited <b>UIElement</b>
	<b>CaptureStylus</b>	(Inherited <b>UIElement</b>
	<b>CaptureTouch</b>	(Inherited <b>UIElement</b>
	<b>ClearValue(DependencyProperty)</b>	(Inherited <b>Depende</b>
	<b>ClearValue(DependencyPropertyKey)</b>	(Inherited <b>Depende</b>














	<b>Close</b>	(Inherited <b>Window.</b> )
	<b>CoerceValue</b>	(Inherited <b>Depende</b> )
	<b>DragMove</b>	(Inherited <b>Window.</b> )
	<b>EndInit</b>	(Inherited <b>Framewo</b> )
	<b>Equals</b>	(Inherited <b>Depende</b> )
	<b>Finalize</b>	(Inherited <b>Object.</b> )
	<b>FindCommonVisualAncestor</b>	(Inherited <b>Visual.</b> )
	<b>FindName</b>	(Inherited <b>Framewo</b> )
	<b>FindResource</b>	(Inherited <b>Framewo</b> )
	<b>Focus</b>	(Inherited <b>UIElemen</b> )
	<b>GetAnimationBaseValue</b>	(Inherited <b>UIElemen</b> )
	<b>GetBindingExpression</b>	(Inherited <b>Framewo</b> )
	<b>GetHashCode</b>	(Inherited <b>Depende</b> )

	<b>GetLayoutClip</b>	(Inherited Framework)
	<b>GetLocalValueEnumerator</b>	(Inherited Dependence)
	<b>GetTemplateChild</b>	(Inherited Framework)
	<b>GetType</b>	(Inherited Object.)
	<b>GetUIParentCore</b>	(Inherited Framework)
	<b>GetValue</b>	(Inherited Dependence)
	<b>GetVisualChild</b>	(Inherited Framework)
	<b>Hide</b>	(Inherited Window.)
	<b>HitTestCore(PointHitTestParameters)</b>	(Inherited UIElement)
	<b>HitTestCore(GeometryHitTestParameters)</b>	(Inherited UIElement)
	<a href="#">InitializeComponent</a>	InitializeC
	<b>InputHitTest</b>	(Inherited UIElement)
	<b>InvalidateArrange</b>	(Inherited UIElement)














	<b>InvalidateMeasure</b>	(Inherited <b>UIElement</b> )
	<b>InvalidateProperty</b>	(Inherited <b>DependencyProperty</b> )
	<b>InvalidateVisual</b>	(Inherited <b>UIElement</b> )
	<b>IsAncestorOf</b>	(Inherited <b>Visual</b> .)
	<b>IsDescendantOf</b>	(Inherited <b>Visual</b> .)
	<b>Measure</b>	(Inherited <b>UIElement</b> )
	<b>MeasureCore</b>	(Inherited <b>FrameworkElement</b> )
	<b>MeasureOverride</b>	(Inherited <b>Window</b> .)
	<b>MemberwiseClone</b>	(Inherited <b>Object</b> .)
	<a href="#">MenuItemExit_Click</a>	Exit the ap
	<a href="#">MenuItemFileOpen_Click</a>	Opens se and tries t with coord Output inf will show i TextBlock
	<b>MoveFocus</b>	(Inherited <b>FrameworkElement</b> )














	<b>OnAccessKey</b>	(Inherited <b>UIElement</b> )
	<b>OnActivated</b>	(Inherited <b>Window</b> .)
	<b>OnApplyTemplate</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnChildDesiredSizeChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnClosed</b>	(Inherited <b>Window</b> .)
	<b>OnClosing</b>	(Inherited <b>Window</b> .)
	<b>OnContentChanged</b>	(Inherited <b>Window</b> .)
	<b>OnContentRendered</b>	(Inherited <b>Window</b> .)
	<b>OnContentStringFormatChanged</b>	(Inherited <b>ContentControl</b> )
	<b>OnContentTemplateChanged</b>	(Inherited <b>ContentControl</b> )
	<b>OnContentTemplateSelectorChanged</b>	(Inherited <b>ContentControl</b> )
	<b>OnContextMenuClosing</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnContextMenuOpening</b>	(Inherited <b>FrameworkElement</b> )














	<b>OnCreateAutomationPeer</b>	(Inherited <b>Window.</b> )
	<b>OnDeactivated</b>	(Inherited <b>Window.</b> )
	<b>OnDragEnter</b>	(Inherited <b>UIElement</b> )
	<b>OnDragLeave</b>	(Inherited <b>UIElement</b> )
	<b>OnDragOver</b>	(Inherited <b>UIElement</b> )
	<b>OnDrop</b>	(Inherited <b>UIElement</b> )
	<b>OnGiveFeedback</b>	(Inherited <b>UIElement</b> )
	<b>OnGotFocus</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnGotKeyboardFocus</b>	(Inherited <b>UIElement</b> )
	<b>OnGotMouseCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnGotStylusCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnGotTouchCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnInitialized</b>	(Inherited <b>FrameworkElement</b> )














	<b>OnIsKeyboardFocusedChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsKeyboardFocusWithinChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsMouseCapturedChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsMouseCaptureWithinChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsMouseDirectlyOverChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsStylusCapturedChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsStylusCaptureWithinChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsStylusDirectlyOverChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnKeyDown</b>	(Inherited <b>UIElement</b> )
	<b>OnKeyUp</b>	(Inherited <b>UIElement</b> )
	<b>OnLocationChanged</b>	(Inherited <b>Window</b> .)
	<b>OnLostFocus</b>	(Inherited <b>UIElement</b> )
	<b>OnLostKeyboardFocus</b>	(Inherited <b>UIElement</b> )





























	<b>OnLostMouseCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnLostStylusCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnLostTouchCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationBoundaryFeedback</b>	(Inherited <b>Window</b> .)
	<b>OnManipulationCompleted</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationDelta</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationInertiaStarting</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationStarted</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationStarting</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseDoubleClick</b>	(Inherited <b>Control</b> .)
	<b>OnMouseDown</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseEnter</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseLeave</b>	(Inherited <b>UIElement</b> )














	<b>OnMouseLeftButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseLeftButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseMove</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseRightButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseRightButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseUp</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseWheel</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewDragEnter</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewDragLeave</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewDragOver</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewDrop</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewGiveFeedback</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewGotKeyboardFocus</b>	(Inherited <b>UIElement</b> )














	<b>OnPreviewKeyDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewKeyUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewLostKeyboardFocus</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseDoubleClick</b>	(Inherited <b>Control</b> .)
	<b>OnPreviewMouseDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseLeftButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseLeftButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseMove</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseRightButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseRightButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseWheel</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewQueryContinueDrag</b>	(Inherited <b>UIElement</b> )

	<b>OnPreviewStylusButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusInAirMove</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusInRange</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusMove</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusOutOfRange</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusSystemGesture</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewTextInput</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewTouchDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewTouchMove</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewTouchUp</b>	(Inherited <b>UIElement</b> )












	<b>OnPropertyChanged</b>	(Inherited <b>Frameworko</b>
	<b>OnQueryContinueDrag</b>	(Inherited <b>UIElemen</b>
	<b>OnQueryCursor</b>	(Inherited <b>UIElemen</b>
	<b>OnRender</b>	(Inherited <b>UIElemen</b>
	<b>OnRenderSizeChanged</b>	(Inherited <b>Frameworko</b>
	<b>OnSourceInitialized</b>	(Inherited <b>Window.</b> )
	<b>OnStateChanged</b>	(Inherited <b>Window.</b> )
	<b>OnStyleChanged</b>	(Inherited <b>Frameworko</b>
	<b>OnStylusButtonDown</b>	(Inherited <b>UIElemen</b>
	<b>OnStylusButtonUp</b>	(Inherited <b>UIElemen</b>
	<b>OnStylusDown</b>	(Inherited <b>UIElemen</b>
	<b>OnStylusEnter</b>	(Inherited <b>UIElemen</b>
	<b>OnStylusInAirMove</b>	(Inherited <b>UIElemen</b>

	<b>OnStylusInRange</b>	(Inherited <b>UIElement</b> )
	<b>OnStylusLeave</b>	(Inherited <b>UIElement</b> )
	<b>OnStylusMove</b>	(Inherited <b>UIElement</b> )
	<b>OnStylusOutOfRange</b>	(Inherited <b>UIElement</b> )
	<b>OnStylusSystemGesture</b>	(Inherited <b>UIElement</b> )
	<b>OnStylusUp</b>	(Inherited <b>UIElement</b> )
	<b>OnTemplateChanged</b>	(Inherited <b>Control</b> .)
	<b>OnTextInput</b>	(Inherited <b>UIElement</b> )
	<b>OnToolTipClosing</b>	(Inherited <b>Framework</b> )
	<b>OnToolTipOpening</b>	(Inherited <b>Framework</b> )
	<b>OnTouchDown</b>	(Inherited <b>UIElement</b> )
	<b>OnTouchEnter</b>	(Inherited <b>UIElement</b> )
	<b>OnTouchLeave</b>	(Inherited <b>UIElement</b> )

	<b>OnTouchMove</b>	(Inherited <b>UIElement</b> )
	<b>OnTouchUp</b>	(Inherited <b>UIElement</b> )
	<b>OnVisualChildrenChanged</b>	(Inherited <b>Visual</b> .)
	<b>OnVisualParentChanged</b>	(Inherited <b>Window</b> .)
	<b>ParentLayoutInvalidated</b>	(Inherited <b>FrameworkElement</b> )
	<b>PointFromScreen</b>	(Inherited <b>Visual</b> .)
	<b>PointToScreen</b>	(Inherited <b>Visual</b> .)
	<b>PredictFocus</b>	(Inherited <b>FrameworkElement</b> )
	<b>RaiseEvent</b>	(Inherited <b>UIElement</b> )
	<b>ReadLocalValue</b>	(Inherited <b>DependencyProperty</b> )
	<b>RegisterName</b>	(Inherited <b>FrameworkElement</b> )
	<b>ReleaseAllTouchCaptures</b>	(Inherited <b>UIElement</b> )
	<b>ReleaseMouseCapture</b>	(Inherited <b>UIElement</b> )

	<b>ReleaseStylusCapture</b>	(Inherited <b>UIElement</b> )
	<b>ReleaseTouchCapture</b>	(Inherited <b>UIElement</b> )
	<b>RemoveHandler</b>	(Inherited <b>UIElement</b> )
	<b>RemoveLogicalChild</b>	(Inherited <b>FrameworkElement</b> )
	<b>RemoveVisualChild</b>	(Inherited <b>Visual</b> .)
	<b>SetBinding(DependencyProperty, BindingBase)</b>	(Inherited <b>FrameworkElement</b> )
	<b>SetBinding(DependencyProperty, String)</b>	(Inherited <b>FrameworkElement</b> )
	<b>SetCurrentValue</b>	(Inherited <b>DependencyObject</b> )
	<b>SetResourceReference</b>	(Inherited <b>FrameworkElement</b> )
	<b>SetValue(DependencyProperty, Object)</b>	(Inherited <b>DependencyObject</b> )
	<b>SetValue(DependencyPropertyKey, Object)</b>	(Inherited <b>DependencyObject</b> )
	<b>ShouldSerializeProperty</b>	(Inherited <b>DependencyObject</b> )
	<b>Show</b>	(Inherited <b>Window</b> .)





























	<b>ShowDialog</b>	(Inherited <b>Window.</b> )
	<b>ToString</b>	(Inherited <b>Control.</b> )
	<b>TransformToAncestor(Visual)</b>	(Inherited <b>Visual.</b> )
	<b>TransformToAncestor(Visual3D)</b>	(Inherited <b>Visual.</b> )
	<b>TransformToDescendant</b>	(Inherited <b>Visual.</b> )
	<b>TransformToVisual</b>	(Inherited <b>Visual.</b> )
	<b>TranslatePoint</b>	(Inherited <b>UIElement</b> )
	<b>TryFindResource</b>	(Inherited <b>Framework</b> )
	<b>UnregisterName</b>	(Inherited <b>Framework</b> )
	<b>UpdateDefaultStyle</b>	(Inherited <b>Framework</b> )
	<b>UpdateLayout</b>	(Inherited <b>UIElement</b> )














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## ▲ Events














Name	Description
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	<b>Activated</b>	(Inherited from <b>Window.</b> )
	<b>Closed</b>	(Inherited from <b>Window.</b> )
	<b>Closing</b>	(Inherited from <b>Window.</b> )
	<b>ContentRendered</b>	(Inherited from <b>Window.</b> )
	<b>ContextMenuClosing</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>ContextMenuOpening</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>DataContextChanged</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Deactivated</b>	(Inherited from <b>Window.</b> )
	<b>DragEnter</b>	(Inherited from <b>UIElement.</b> )
	<b>DragLeave</b>	(Inherited from <b>UIElement.</b> )
	<b>DragOver</b>	(Inherited from <b>UIElement.</b> )
	<b>Drop</b>	(Inherited from <b>UIElement.</b> )
	<b>FocusableChanged</b>	(Inherited from <b>UIElement.</b> )














	<b>GiveFeedback</b>	(Inherited from <b>UIElement</b> .)
	<b>GotFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>GotKeyboardFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>GotMouseCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>GotStylusCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>GotTouchCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>Initialized</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>IsEnabledChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsHitTestVisibleChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsKeyboardFocusedChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsKeyboardFocusWithinChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsMouseCapturedChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsMouseCaptureWithinChanged</b>	(Inherited from <b>UIElement</b> .)

	<b>IsMouseDirectlyOverChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsStylusCapturedChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsStylusCaptureWithinChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsStylusDirectlyOverChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsVisibleChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>KeyDown</b>	(Inherited from <b>UIElement</b> .)
	<b>KeyUp</b>	(Inherited from <b>UIElement</b> .)
	<b>LayoutUpdated</b>	(Inherited from <b>UIElement</b> .)
	<b>Loaded</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>LocationChanged</b>	(Inherited from <b>Window</b> .)
	<b>LostFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>LostKeyboardFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>LostMouseCapture</b>	(Inherited from <b>UIElement</b> .)














	<b>LostStylusCapture</b>	(Inherited from <b>UIElement.</b> )
	<b>LostTouchCapture</b>	(Inherited from <b>UIElement.</b> )
	<b>ManipulationBoundaryFeedback</b>	(Inherited from <b>UIElement.</b> )
	<b>ManipulationCompleted</b>	(Inherited from <b>UIElement.</b> )
	<b>ManipulationDelta</b>	(Inherited from <b>UIElement.</b> )
	<b>ManipulationInertiaStarting</b>	(Inherited from <b>UIElement.</b> )
	<b>ManipulationStarted</b>	(Inherited from <b>UIElement.</b> )
	<b>ManipulationStarting</b>	(Inherited from <b>UIElement.</b> )
	<b>MouseDoubleClick</b>	(Inherited from <b>Control.</b> )
	<b>MouseDown</b>	(Inherited from <b>UIElement.</b> )
	<b>MouseEnter</b>	(Inherited from <b>UIElement.</b> )
	<b>MouseLeave</b>	(Inherited from <b>UIElement.</b> )
	<b>MouseLeftButtonDown</b>	(Inherited from <b>UIElement.</b> )














	<b>MouseLeftButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseMove</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseRightButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseRightButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseUp</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseWheel</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewDragEnter</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewDragLeave</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewDragOver</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewDrop</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewGiveFeedback</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewGotKeyboardFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewKeyDown</b>	(Inherited from <b>UIElement</b> .)

	<b>PreviewKeyUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewLostKeyboardFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseDoubleClick</b>	(Inherited from <b>Control</b> .)
	<b>PreviewMouseDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseLeftButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseLeftButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseMove</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseRightButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseRightButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseWheel</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewQueryContinueDrag</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusButtonDown</b>	(Inherited from <b>UIElement</b> .)

	<b>PreviewStylusButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusInAirMove</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusInRange</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusMove</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusOutOfRange</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusSystemGesture</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewTextInput</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewTouchDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewTouchMove</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewTouchUp</b>	(Inherited from <b>UIElement</b> .)
	<b>QueryContinueDrag</b>	(Inherited from <b>UIElement</b> .)



	<b>QueryCursor</b>	(Inherited from <b>UIElement</b> .)
	<b>RequestBringIntoView</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>SizeChanged</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>SourceInitialized</b>	(Inherited from <b>Window</b> .)
	<b>SourceUpdated</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>StateChanged</b>	(Inherited from <b>Window</b> .)
	<b>StylusButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusDown</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusEnter</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusInAirMove</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusInRange</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusLeave</b>	(Inherited from <b>UIElement</b> .)

	<b>StylusMove</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusOutOfRange</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusSystemGesture</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusUp</b>	(Inherited from <b>UIElement</b> .)
	<b>TargetUpdated</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>TextInput</b>	(Inherited from <b>UIElement</b> .)
	<b>ToolTipClosing</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>ToolTipOpening</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>TouchDown</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchEnter</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchLeave</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchMove</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchUp</b>	(Inherited from <b>UIElement</b> .)



**Unloaded**

(Inherited from **FrameworkElement**.)

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## Fields

	Name	Description
	<a href="#">_contentLoaded</a>	
	<a href="#">ButtonAddPoint</a>	
	<a href="#">MenuItemExit</a>	
	<a href="#">MenuItemFileOpen</a>	
	<a href="#">TextBlockOutput</a>	
	<a href="#">TextBoxX</a>	
	<a href="#">TextBoxY</a>	

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## Remarks

[Missing <remarks> documentation for "T:WpfUI.MainWindow"]

## See Also

Reference

[WpfUI Namespace](#)

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# A Sandcastle Documented Class Library

# MainWindow Constructor

Initializes a new instance of the [MainWindow](#) class

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
public MainWindow()
```

## ▲ Remarks

[Missing <remarks> documentation for "M:WpfUI.MainWindow.#ctor"]

## ▲ See Also

Reference

[MainWindow Class](#)











[WpfUI Namespace](#)













# A Sandcastle Documented Class Library

# MainWindow Properties














The [MainWindow](#) type exposes the following members.














## ▲ Properties














	Name	Description
	<b>ActualHeight</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>ActualWidth</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>AllowDrop</b>	(Inherited from <b>UIElement</b> .)
	<b>AllowsTransparency</b>	(Inherited from <b>Window</b> .)
	<b>AreAnyTouchesCaptured</b>	(Inherited from <b>UIElement</b> .)
	<b>AreAnyTouchesCapturedWithin</b>	(Inherited from <b>UIElement</b> .)
	<b>AreAnyTouchesDirectlyOver</b>	(Inherited from <b>UIElement</b> .)
	<b>AreAnyTouchesOver</b>	(Inherited from <b>UIElement</b> .)
	<b>Background</b>	(Inherited from <b>Control</b> .)
		














	<b>BindingGroup</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>BitmapEffect</b>	<b>Obsolete.</b> (Inherited from <b>UIElement.</b> )
	<b>BitmapEffectInput</b>	<b>Obsolete.</b> (Inherited from <b>UIElement.</b> )
	<b>BorderBrush</b>	(Inherited from <b>Control.</b> )
	<b>BorderThickness</b>	(Inherited from <b>Control.</b> )
	<b>CacheMode</b>	(Inherited from <b>UIElement.</b> )
	<b>Clip</b>	(Inherited from <b>UIElement.</b> )
	<b>ClipToBounds</b>	(Inherited from <b>UIElement.</b> )
	<b>CommandBindings</b>	(Inherited from <b>UIElement.</b> )
	<b>Content</b>	(Inherited from <b>ContentControl.</b> )
	<b>ContentStringFormat</b>	(Inherited from <b>ContentControl.</b> )
	<b>ContentTemplate</b>	(Inherited from <b>ContentControl.</b> )
	<b>ContentTemplateSelector</b>	(Inherited from <b>ContentControl.</b> )





























	<b>ContextMenu</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Cursor</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>DataContext</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>DefaultStyleKey</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>DependencyObjectType</b>	(Inherited from <b>DependencyObject.</b> )
	<b>DesiredSize</b>	(Inherited from <b>UIElement.</b> )
	<b>DialogResult</b>	(Inherited from <b>Window.</b> )
	<b>Dispatcher</b>	(Inherited from <b>DispatcherObject.</b> )
	<b>Effect</b>	(Inherited from <b>UIElement.</b> )
	<b>FlowDirection</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Focusable</b>	(Inherited from <b>UIElement.</b> )
	<b>FocusVisualStyle</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>FontFamily</b>	(Inherited from <b>Control.</b> )














	<b>FontSize</b>	(Inherited from <b>Control.</b> )
	<b>FontStretch</b>	(Inherited from <b>Control.</b> )
	<b>FontStyle</b>	(Inherited from <b>Control.</b> )
	<b>FontWeight</b>	(Inherited from <b>Control.</b> )
	<b>ForceCursor</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Foreground</b>	(Inherited from <b>Control.</b> )
	<b>HandlesScrolling</b>	(Inherited from <b>Control.</b> )
	<b>HasAnimatedProperties</b>	(Inherited from <b>UIElement.</b> )
	<b>HasContent</b>	(Inherited from <b>ContentControl.</b> )
	<b>HasEffectiveKeyboardFocus</b>	(Inherited from <b>UIElement.</b> )
	<b>Height</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>HorizontalAlignment</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>HorizontalContentAlignment</b>	(Inherited from <b>Control.</b> )














	<b>Icon</b>	(Inherited from <b>Window</b> .)
	<b>InheritanceBehavior</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>InputBindings</b>	(Inherited from <b>UIElement</b> .)
	<b>InputScope</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>IsActive</b>	(Inherited from <b>Window</b> .)
	<b>IsArrangeValid</b>	(Inherited from <b>UIElement</b> .)
	<b>IsEnabled</b>	(Inherited from <b>UIElement</b> .)
	<b>IsEnabledCore</b>	(Inherited from <b>UIElement</b> .)
	<b>IsFocused</b>	(Inherited from <b>UIElement</b> .)
	<b>IsHitTestVisible</b>	(Inherited from <b>UIElement</b> .)
	<b>IsInitialized</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>IsInputMethodEnabled</b>	(Inherited from <b>UIElement</b> .)
	<b>IsKeyboardFocused</b>	(Inherited from <b>UIElement</b> .)

	<b>IsKeyboardFocusWithin</b>	(Inherited from <b>UIElement.</b> )
	<b>IsLoaded</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>IsManipulationEnabled</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMeasureValid</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseCaptured</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseCaptureWithin</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseDirectlyOver</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseOver</b>	(Inherited from <b>UIElement.</b> )
	<b>IsSealed</b>	(Inherited from <b>DependencyObject.</b> )
	<b>IsStylusCaptured</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusCaptureWithin</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusDirectlyOver</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusOver</b>	(Inherited from <b>UIElement.</b> )














	<b>IsTabStop</b>	(Inherited from <b>Control.</b> )
	<b>IsVisible</b>	(Inherited from <b>UIElement.</b> )
	<b>Language</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>LayoutTransform</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Left</b>	(Inherited from <b>Window.</b> )
	<b>LogicalChildren</b>	(Inherited from <b>Window.</b> )
	<b>Margin</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>MaxHeight</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>MaxWidth</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>MinHeight</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>MinWidth</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Name</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Opacity</b>	(Inherited from <b>UIElement.</b> )










	<b>OpacityMask</b>	(Inherited from <b>UIElement</b> .)
	<b>OverridesDefaultStyle</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>OwnedWindows</b>	(Inherited from <b>Window</b> .)
	<b>Owner</b>	(Inherited from <b>Window</b> .)
	<b>Padding</b>	(Inherited from <b>Control</b> .)
	<b>Parent</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>PersistId</b>	<b>Obsolete.</b> (Inherited from <b>UIElement</b> .)
	<b>RenderSize</b>	(Inherited from <b>UIElement</b> .)
	<b>RenderTransform</b>	(Inherited from <b>UIElement</b> .)
	<b>RenderTransformOrigin</b>	(Inherited from <b>UIElement</b> .)
	<b>ResizeMode</b>	(Inherited from <b>Window</b> .)
	<b>Resources</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>RestoreBounds</b>	(Inherited from <b>Window</b> .)

	<b>ShowActivated</b>	(Inherited from <b>Window.</b> )
	<b>ShowInTaskbar</b>	(Inherited from <b>Window.</b> )
	<b>SizeToContent</b>	(Inherited from <b>Window.</b> )
	<b>SnapsToDevicePixels</b>	(Inherited from <b>UIElement.</b> )
	<b>Style</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>StylusPlugins</b>	(Inherited from <b>UIElement.</b> )
	<b>TabIndex</b>	(Inherited from <b>Control.</b> )
	<b>Tag</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>TaskbarItemInfo</b>	(Inherited from <b>Window.</b> )
	<b>Template</b>	(Inherited from <b>Control.</b> )
	<b>TemplatedParent</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>Title</b>	(Inherited from <b>Window.</b> )
	<b>ToolTip</b>	(Inherited from <b>FrameworkElement.</b> )

	<b>Top</b>	(Inherited from <b>Window</b> .)
	<b>Topmost</b>	(Inherited from <b>Window</b> .)
	<b>TouchesCaptured</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchesCapturedWithin</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchesDirectlyOver</b>	(Inherited from <b>UIElement</b> .)
	<b>TouchesOver</b>	(Inherited from <b>UIElement</b> .)
	<b>Triggers</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>Uid</b>	(Inherited from <b>UIElement</b> .)
	<b>UseLayoutRounding</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>VerticalAlignment</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>VerticalContentAlignment</b>	(Inherited from <b>Control</b> .)
	<b>Visibility</b>	(Inherited from <b>UIElement</b> .)
	<b>VisualBitmapEffect</b>	<b>Obsolete.</b> (Inherited from <b>Visual</b> .)



	<b>VisualBitmapEffectInput</b>	<b>Obsolete.</b> (Inherited from <b>Visual</b> .)
	<b>VisualBitmapScalingMode</b>	(Inherited from <b>Visual</b> .)
	<b>VisualCacheMode</b>	(Inherited from <b>Visual</b> .)
	<b>VisualChildrenCount</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>VisualClearTypeHint</b>	(Inherited from <b>Visual</b> .)
	<b>VisualClip</b>	(Inherited from <b>Visual</b> .)
	<b>VisualEdgeMode</b>	(Inherited from <b>Visual</b> .)
	<b>VisualEffect</b>	(Inherited from <b>Visual</b> .)
	<b>VisualOffset</b>	(Inherited from <b>Visual</b> .)
	<b>VisualOpacity</b>	(Inherited from <b>Visual</b> .)
	<b>VisualOpacityMask</b>	(Inherited from <b>Visual</b> .)
	<b>VisualParent</b>	(Inherited from <b>Visual</b> .)
	<b>VisualScrollableAreaClip</b>	(Inherited from <b>Visual</b> .)

	<b>VisualTextHintingMode</b>	(Inherited from <b>Visual</b> .)
	<b>VisualTextRenderingMode</b>	(Inherited from <b>Visual</b> .)
	<b>VisualTransform</b>	(Inherited from <b>Visual</b> .)
	<b>VisualXSnappingGuidelines</b>	(Inherited from <b>Visual</b> .)
	<b>VisualYSnappingGuidelines</b>	(Inherited from <b>Visual</b> .)
	<b>Width</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>WindowStartupLocation</b>	(Inherited from <b>Window</b> .)
	<b>WindowState</b>	(Inherited from <b>Window</b> .)
	<b>WindowStyle</b>	(Inherited from <b>Window</b> .)

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## ▲ See Also

Reference

[MainWindow Class](#)










[WpfUI Namespace](#)














# A Sandcastle Documented Class Library














# MainWindow Methods














The [MainWindow](#) type exposes the following members.














## ▲ Methods

	Name	Description
	<b>Activate</b>	(Inherited <b>Window</b> .)
	<b>AddChild</b>	(Inherited <b>ContentC</b> )
	<b>AddHandler(RoutedEvent, Delegate)</b>	(Inherited <b>UIElemen</b> )
	<b>AddHandler(RoutedEvent, Delegate, Boolean)</b>	(Inherited <b>UIElemen</b> )
	<b>AddLogicalChild</b>	(Inherited <b>Framework</b> )
	<a href="#">AddOutputText</a>	Helper me adding tex TextBlock
	<b>AddText</b>	(Inherited <b>ContentC</b> )
	<b>AddToEventRoute</b>	(Inherited <b>UIElemen</b> )
	<b>AddVisualChild</b>	(Inherited <b>Visual</b> .)













	<b>ApplyAnimationClock(DependencyProperty, AnimationClock)</b>	(Inherited UIElement)
	<b>ApplyAnimationClock(DependencyProperty, AnimationClock, HandoffBehavior)</b>	(Inherited UIElement)
	<b>ApplyTemplate</b>	(Inherited FrameworkElement)
	<b>Arrange</b>	(Inherited UIElement)
	<b>ArrangeCore</b>	(Inherited FrameworkElement)
	<b>ArrangeOverride</b>	(Inherited Window.)
	<b>BeginAnimation(DependencyProperty, AnimationTimeline)</b>	(Inherited UIElement)
	<b>BeginAnimation(DependencyProperty, AnimationTimeline, HandoffBehavior)</b>	(Inherited UIElement)
	<b>BeginInit</b>	(Inherited FrameworkElement)
	<b>BeginStoryboard(Storyboard)</b>	(Inherited FrameworkElement)
	<b>BeginStoryboard(Storyboard, HandoffBehavior)</b>	(Inherited FrameworkElement)
	<b>BeginStoryboard(Storyboard, HandoffBehavior, Boolean)</b>	(Inherited FrameworkElement)
	<b>BringIntoView</b>	(Inherited FrameworkElement)














	<b>BringIntoView(Rect)</b>	(Inherited <b>Framework</b> )
	<a href="#">ButtonAddPoint_Click</a>	Tries to pa coordinate result to o TextBlock
	<b>CaptureMouse</b>	(Inherited <b>UIElemen</b> )
	<b>CaptureStylus</b>	(Inherited <b>UIElemen</b> )
	<b>CaptureTouch</b>	(Inherited <b>UIElemen</b> )
	<b>ClearValue(DependencyProperty)</b>	(Inherited <b>Dependen</b> )
	<b>ClearValue(DependencyPropertyKey)</b>	(Inherited <b>Dependen</b> )
	<b>Close</b>	(Inherited <b>Window.</b> )
	<b>CoerceValue</b>	(Inherited <b>Dependen</b> )
	<b>DragMove</b>	(Inherited <b>Window.</b> )
	<b>EndInit</b>	(Inherited <b>Framework</b> )
	<b>Equals</b>	(Inherited <b>Dependen</b> )
	<b>Finalize</b>	(Inherited














		<b>Object.)</b>
	<b>FindCommonVisualAncestor</b>	(Inherited <b>Visual.</b> )
	<b>FindName</b>	(Inherited <b>Framework</b> )
	<b>FindResource</b>	(Inherited <b>Framework</b> )
	<b>Focus</b>	(Inherited <b>UIElement</b> )
	<b>GetAnimationBaseValue</b>	(Inherited <b>UIElement</b> )
	<b>GetBindingExpression</b>	(Inherited <b>Framework</b> )
	<b>GetHashCode</b>	(Inherited <b>Dependency</b> )
	<b>GetLayoutClip</b>	(Inherited <b>Framework</b> )
	<b>GetLocalValueEnumerator</b>	(Inherited <b>Dependency</b> )
	<b>GetTemplateChild</b>	(Inherited <b>Framework</b> )
	<b>GetType</b>	(Inherited <b>Object.</b> )
	<b>GetUIParentCore</b>	(Inherited <b>Framework</b> )
	<b>GetValue</b>	(Inherited














		<b>Depende</b>
	<b>GetVisualChild</b>	(Inherited <b>Framewo</b>
	<b>Hide</b>	(Inherited <b>Window.</b> )
	<b>HitTestCore(PointHitTestParameters)</b>	(Inherited <b>UIElemen</b>
	<b>HitTestCore(GeometryHitTestParameters)</b>	(Inherited <b>UIElemen</b>
	<a href="#">InitializeComponent</a>	InitializeC
	<b>InputHitTest</b>	(Inherited <b>UIElemen</b>
	<b>InvalidateArrange</b>	(Inherited <b>UIElemen</b>
	<b>InvalidateMeasure</b>	(Inherited <b>UIElemen</b>
	<b>InvalidateProperty</b>	(Inherited <b>Depende</b>
	<b>InvalidateVisual</b>	(Inherited <b>UIElemen</b>
	<b>IsAncestorOf</b>	(Inherited <b>Visual.</b> )
	<b>IsDescendantOf</b>	(Inherited <b>Visual.</b> )
	<b>Measure</b>	(Inherited <b>UIElemen</b>





























	<b>MeasureCore</b>	(Inherited <b>Frameworko</b> )
	<b>MeasureOverride</b>	(Inherited <b>Window.</b> )
	<b>MemberwiseClone</b>	(Inherited <b>Object.</b> )
	<a href="#">MenuItemExit_Click</a>	Exit the ap
	<a href="#">MenuItemFileOpen_Click</a>	Opens se and tries t with coord Output inf will show i TextBlock
	<b>MoveFocus</b>	(Inherited <b>Frameworko</b> )
	<b>OnAccessKey</b>	(Inherited <b>UIElemen</b> )
	<b>OnActivated</b>	(Inherited <b>Window.</b> )
	<b>OnApplyTemplate</b>	(Inherited <b>Frameworko</b> )
	<b>OnChildDesiredSizeChanged</b>	(Inherited <b>UIElemen</b> )
	<b>OnClosed</b>	(Inherited <b>Window.</b> )
	<b>OnClosing</b>	(Inherited <b>Window.</b> )














	<b>OnContentChanged</b>	(Inherited <b>Window.</b> )
	<b>OnContentRendered</b>	(Inherited <b>Window.</b> )
	<b>OnContentStringFormatChanged</b>	(Inherited <b>ContentC</b> )
	<b>OnContentTemplateChanged</b>	(Inherited <b>ContentC</b> )
	<b>OnContentTemplateSelectorChanged</b>	(Inherited <b>ContentC</b> )
	<b>OnContextMenuClosing</b>	(Inherited <b>Framewo</b> )
	<b>OnContextMenuOpening</b>	(Inherited <b>Framewo</b> )
	<b>OnCreateAutomationPeer</b>	(Inherited <b>Window.</b> )
	<b>OnDeactivated</b>	(Inherited <b>Window.</b> )
	<b>OnDragEnter</b>	(Inherited <b>UIElemen</b> )
	<b>OnDragLeave</b>	(Inherited <b>UIElemen</b> )
	<b>OnDragOver</b>	(Inherited <b>UIElemen</b> )
	<b>OnDrop</b>	(Inherited <b>UIElemen</b> )














	<b>OnGiveFeedback</b>	(Inherited <b>UIElement</b> )
	<b>OnGotFocus</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnGotKeyboardFocus</b>	(Inherited <b>UIElement</b> )
	<b>OnGotMouseCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnGotStylusCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnGotTouchCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnInitialized</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnIsKeyboardFocusedChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsKeyboardFocusWithinChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsMouseCapturedChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsMouseCaptureWithinChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsMouseDirectlyOverChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsStylusCapturedChanged</b>	(Inherited <b>UIElement</b> )

	<b>OnIsStylusCaptureWithinChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnIsStylusDirectlyOverChanged</b>	(Inherited <b>UIElement</b> )
	<b>OnKeyDown</b>	(Inherited <b>UIElement</b> )
	<b>OnKeyUp</b>	(Inherited <b>UIElement</b> )
	<b>OnLocationChanged</b>	(Inherited <b>Window</b> .)
	<b>OnLostFocus</b>	(Inherited <b>UIElement</b> )
	<b>OnLostKeyboardFocus</b>	(Inherited <b>UIElement</b> )
	<b>OnLostMouseCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnLostStylusCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnLostTouchCapture</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationBoundaryFeedback</b>	(Inherited <b>Window</b> .)
	<b>OnManipulationCompleted</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationDelta</b>	(Inherited <b>UIElement</b> )














	<b>OnManipulationInertiaStarting</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationStarted</b>	(Inherited <b>UIElement</b> )
	<b>OnManipulationStarting</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseDoubleClick</b>	(Inherited <b>Control</b> .)
	<b>OnMouseDown</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseEnter</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseLeave</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseLeftButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseLeftButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseMove</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseRightButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseRightButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnMouseUp</b>	(Inherited <b>UIElement</b> )














	<b>OnMouseWheel</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewDragEnter</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewDragLeave</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewDragOver</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewDrop</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewGiveFeedback</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewGotKeyboardFocus</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewKeyDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewKeyUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewLostKeyboardFocus</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseDoubleClick</b>	(Inherited <b>Control</b> .)
	<b>OnPreviewMouseDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseLeftButtonDown</b>	(Inherited <b>UIElement</b> )














	<b>OnPreviewMouseLeftButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseMove</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseRightButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseRightButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewMouseWheel</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewQueryContinueDrag</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusButtonDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusButtonUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusInAirMove</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusInRange</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusMove</b>	(Inherited <b>UIElement</b> )














	<b>OnPreviewStylusOutOfRange</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusSystemGesture</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewStylusUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewTextInput</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewTouchDown</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewTouchMove</b>	(Inherited <b>UIElement</b> )
	<b>OnPreviewTouchUp</b>	(Inherited <b>UIElement</b> )
	<b>OnPropertyChanged</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnQueryContinueDrag</b>	(Inherited <b>UIElement</b> )
	<b>OnQueryCursor</b>	(Inherited <b>UIElement</b> )
	<b>OnRender</b>	(Inherited <b>UIElement</b> )
	<b>OnRenderSizeChanged</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnSourceInitialized</b>	(Inherited <b>Window</b> .)








	<b>OnStateChanged</b>	(Inherited <b>Window.</b> )
	<b>OnStyleChanged</b>	(Inherited <b>Framewo</b> )
	<b>OnStylusButtonDown</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusButtonUp</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusDown</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusEnter</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusInAirMove</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusInRange</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusLeave</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusMove</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusOutOfRange</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusSystemGesture</b>	(Inherited <b>UIElemen</b> )
	<b>OnStylusUp</b>	(Inherited <b>UIElemen</b> )

	<b>OnTemplateChanged</b>	(Inherited <b>Control.</b> )
	<b>OnTextInput</b>	(Inherited <b>UIElement</b> )
	<b>OnToolTipClosing</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnToolTipOpening</b>	(Inherited <b>FrameworkElement</b> )
	<b>OnTouchDown</b>	(Inherited <b>UIElement</b> )
	<b>OnTouchEnter</b>	(Inherited <b>UIElement</b> )
	<b>OnTouchLeave</b>	(Inherited <b>UIElement</b> )
	<b>OnTouchMove</b>	(Inherited <b>UIElement</b> )
	<b>OnTouchUp</b>	(Inherited <b>UIElement</b> )
	<b>OnVisualChildrenChanged</b>	(Inherited <b>Visual.</b> )
	<b>OnVisualParentChanged</b>	(Inherited <b>Window.</b> )
	<b>ParentLayoutInvalidated</b>	(Inherited <b>FrameworkElement</b> )
	<b>PointFromScreen</b>	(Inherited <b>Visual.</b> )

	<b>PointToScreen</b>	(Inherited <b>Visual.</b> )
	<b>PredictFocus</b>	(Inherited <b>Frameworko</b> )
	<b>RaiseEvent</b>	(Inherited <b>UIElemer</b> )
	<b>ReadLocalValue</b>	(Inherited <b>Depende</b> )
	<b>RegisterName</b>	(Inherited <b>Frameworko</b> )
	<b>ReleaseAllTouchCaptures</b>	(Inherited <b>UIElemer</b> )
	<b>ReleaseMouseCapture</b>	(Inherited <b>UIElemer</b> )
	<b>ReleaseStylusCapture</b>	(Inherited <b>UIElemer</b> )
	<b>ReleaseTouchCapture</b>	(Inherited <b>UIElemer</b> )
	<b>RemoveHandler</b>	(Inherited <b>UIElemer</b> )
	<b>RemoveLogicalChild</b>	(Inherited <b>Frameworko</b> )
	<b>RemoveVisualChild</b>	(Inherited <b>Visual.</b> )
	<b>SetBinding(DependencyProperty, BindingBase)</b>	(Inherited <b>Frameworko</b> )

	<b>SetBinding(DependencyProperty, String)</b>	(Inherited <b>FrameworkElement</b> )
	<b>SetCurrentValue</b>	(Inherited <b>DependencyObject</b> )
	<b>SetResourceReference</b>	(Inherited <b>FrameworkElement</b> )
	<b>SetValue(DependencyProperty, Object)</b>	(Inherited <b>DependencyObject</b> )
	<b>SetValue(DependencyPropertyKey, Object)</b>	(Inherited <b>DependencyObject</b> )
	<b>ShouldSerializeProperty</b>	(Inherited <b>DependencyObject</b> )
	<b>Show</b>	(Inherited <b>Window.</b> )
	<b>ShowDialog</b>	(Inherited <b>Window.</b> )
	<b>ToString</b>	(Inherited <b>Control.</b> )
	<b>TransformToAncestor(Visual)</b>	(Inherited <b>Visual.</b> )
	<b>TransformToAncestor(Visual3D)</b>	(Inherited <b>Visual.</b> )
	<b>TransformToDescendant</b>	(Inherited <b>Visual.</b> )
	<b>TransformToVisual</b>	(Inherited <b>Visual.</b> )

	<b>TranslatePoint</b>	(Inherited <b>UIElement</b> )
	<b>TryFindResource</b>	(Inherited <b>FrameworkElement</b> )
	<b>UnregisterName</b>	(Inherited <b>FrameworkElement</b> )
	<b>UpdateDefaultStyle</b>	(Inherited <b>FrameworkElement</b> )
	<b>UpdateLayout</b>	(Inherited <b>UIElement</b> )

[Top](#)

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindowAddOutputText Method

Helper method, adding text to output TextBlock

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
  
private void AddOutputText(  
    string text  
)
```

## Parameters

*text*

Type: **SystemString**

[Missing <param name="text"/> documentation for  
"M:WpfUI.MainWindow.AddOutputText(System.String)"]

## ▲ Remarks

[Missing <remarks> documentation for  
"M:WpfUI.MainWindow.AddOutputText(System.String)"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)





# A Sandcastle Documented Class Library

# MainWindowButtonAddPoint\_Click Method

Tries to parse entered coordinates and add result to output TextBlock

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
  
private void ButtonAddPoint_Click(  
    Object sender,  
    RoutedEventArgs e  
)
```

## Parameters

*sender*

Type: **System.Object**

[Missing <param name="sender"/> documentation for  
"M:WpfUI.MainWindow.ButtonAddPoint\_Click(System.Object,System.Windows.R

*e*

Type: **System.Windows.RoutedEventArgs**

[Missing <param name="e"/> documentation for  
"M:WpfUI.MainWindow.ButtonAddPoint\_Click(System.Object,System.Windows.R

## ▲ Remarks

[Missing <remarks> documentation for  
"M:WpfUI.MainWindow.ButtonAddPoint\_Click(System.Object,System.Windows.Routed

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

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# A Sandcastle Documented Class Library

# MainWindowInitializeComponent Method

InitializeComponent

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

C#

[Copy](#)

```
public void InitializeComponent()
```

Implements

**IComponentConnectorInitializeComponent**

## ▲ Remarks

[Missing <remarks> documentation for "M:WpfUI.MainWindow.InitializeComponent"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindowMenuItemExit\_Click Method

Exit the application

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
  
private void MenuItemExit_Click(  
    Object sender,  
    RoutedEventArgs e  
)
```

## Parameters

*sender*

Type: **System.Object**

[Missing <param name="sender"/> documentation for  
"M:WpfUI.MainWindow.MenuItemExit\_Click(System.Object,System.Windows.Rou

*e*

Type: **System.Windows.RoutedEventArgs**

[Missing <param name="e"/> documentation for  
"M:WpfUI.MainWindow.MenuItemExit\_Click(System.Object,System.Windows.Rou

## ▲ Remarks

[Missing <remarks> documentation for  
"M:WpfUI.MainWindow.MenuItemExit\_Click(System.Object,System.Windows.RoutedEv

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

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# A Sandcastle Documented Class Library

# MainWindowMenuItemFileOpen\_Click Method

Opens selected file, and tries to parse it with coordinates. Output information will show in TextBlockOutput

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
  
private void MenuItemFileOpen_Click(  
    Object sender,  
    RoutedEventArgs e  
)
```

## Parameters

*sender*

Type: **System.Object**

[Missing <param name="sender"/> documentation for  
"M:WpfUI.MainWindow.MenuItemFileOpen\_Click(System.Object,System.Windows

*e*

Type: **System.Windows.RoutedEventArgs**

[Missing <param name="e"/> documentation for  
"M:WpfUI.MainWindow.MenuItemFileOpen\_Click(System.Object,System.Windows

## ▲ Remarks

Not very impressive

## ▲ See Also

## Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

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# A Sandcastle Documented Class Library














# MainWindow Events














The [MainWindow](#) type exposes the following members.

## ▲ Events














	Name	Description
⚡	<b>Activated</b>	(Inherited from <b>Window</b> .)
⚡	<b>Closed</b>	(Inherited from <b>Window</b> .)
⚡	<b>Closing</b>	(Inherited from <b>Window</b> .)
⚡	<b>ContentRendered</b>	(Inherited from <b>Window</b> .)
⚡	<b>ContextMenuClosing</b>	(Inherited from <b>FrameworkElement</b> .)
⚡	<b>ContextMenuOpening</b>	(Inherited from <b>FrameworkElement</b> .)
⚡	<b>DataContextChanged</b>	(Inherited from <b>FrameworkElement</b> .)
⚡	<b>Deactivated</b>	(Inherited from <b>Window</b> .)
⚡	<b>DragEnter</b>	(Inherited from <b>UIElement</b> .)
⚡		














	<b>DragLeave</b>	(Inherited from <b>UIElement</b> .)
	<b>DragOver</b>	(Inherited from <b>UIElement</b> .)
	<b>Drop</b>	(Inherited from <b>UIElement</b> .)
	<b>FocusableChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>GiveFeedback</b>	(Inherited from <b>UIElement</b> .)
	<b>GotFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>GotKeyboardFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>GotMouseCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>GotStylusCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>GotTouchCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>Initialized</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>IsEnabledChanged</b>	(Inherited from <b>UIElement</b> .)
	<b>IsHitTestVisibleChanged</b>	(Inherited from <b>UIElement</b> .)














	<b>IsKeyboardFocusedChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>IsKeyboardFocusWithinChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseCapturedChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseCaptureWithinChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>IsMouseDirectlyOverChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusCapturedChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusCaptureWithinChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>IsStylusDirectlyOverChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>IsVisibleChanged</b>	(Inherited from <b>UIElement.</b> )
	<b>KeyDown</b>	(Inherited from <b>UIElement.</b> )
	<b>KeyUp</b>	(Inherited from <b>UIElement.</b> )
	<b>LayoutUpdated</b>	(Inherited from <b>UIElement.</b> )
	<b>Loaded</b>	(Inherited from <b>FrameworkElement.</b> )














	<b>LocationChanged</b>	(Inherited from <b>Window</b> .)
	<b>LostFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>LostKeyboardFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>LostMouseCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>LostStylusCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>LostTouchCapture</b>	(Inherited from <b>UIElement</b> .)
	<b>ManipulationBoundaryFeedback</b>	(Inherited from <b>UIElement</b> .)
	<b>ManipulationCompleted</b>	(Inherited from <b>UIElement</b> .)
	<b>ManipulationDelta</b>	(Inherited from <b>UIElement</b> .)
	<b>ManipulationInertiaStarting</b>	(Inherited from <b>UIElement</b> .)
	<b>ManipulationStarted</b>	(Inherited from <b>UIElement</b> .)
	<b>ManipulationStarting</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseDoubleClick</b>	(Inherited from <b>Control</b> .)





















	<b>MouseDown</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseEnter</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseLeave</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseLeftButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseLeftButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseMove</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseRightButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseRightButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseUp</b>	(Inherited from <b>UIElement</b> .)
	<b>MouseWheel</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewDragEnter</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewDragLeave</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewDragOver</b>	(Inherited from <b>UIElement</b> .)

	<b>PreviewDrop</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewGiveFeedback</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewGotKeyboardFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewKeyDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewKeyUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewLostKeyboardFocus</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseDoubleClick</b>	(Inherited from <b>Control</b> .)
	<b>PreviewMouseDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseLeftButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseLeftButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseMove</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseRightButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseRightButtonUp</b>	(Inherited from <b>UIElement</b> .)

	<b>PreviewMouseUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewMouseWheel</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewQueryContinueDrag</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusButtonDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusButtonUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusDown</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusInAirMove</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusInRange</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusMove</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusOutOfRange</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusSystemGesture</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewStylusUp</b>	(Inherited from <b>UIElement</b> .)
	<b>PreviewTextInput</b>	(Inherited from <b>UIElement</b> .)

	<b>PreviewTouchDown</b>	(Inherited from <b>UIElement.</b> )
	<b>PreviewTouchMove</b>	(Inherited from <b>UIElement.</b> )
	<b>PreviewTouchUp</b>	(Inherited from <b>UIElement.</b> )
	<b>QueryContinueDrag</b>	(Inherited from <b>UIElement.</b> )
	<b>QueryCursor</b>	(Inherited from <b>UIElement.</b> )
	<b>RequestBringIntoView</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>SizeChanged</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>SourceInitialized</b>	(Inherited from <b>Window.</b> )
	<b>SourceUpdated</b>	(Inherited from <b>FrameworkElement.</b> )
	<b>StateChanged</b>	(Inherited from <b>Window.</b> )
	<b>StylusButtonDown</b>	(Inherited from <b>UIElement.</b> )
	<b>StylusButtonUp</b>	(Inherited from <b>UIElement.</b> )
	<b>StylusDown</b>	(Inherited from <b>UIElement.</b> )

	<b>StylusEnter</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusInAirMove</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusInRange</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusLeave</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusMove</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusOutOfRange</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusSystemGesture</b>	(Inherited from <b>UIElement</b> .)
	<b>StylusUp</b>	(Inherited from <b>UIElement</b> .)
	<b>TargetUpdated</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>TextInput</b>	(Inherited from <b>UIElement</b> .)
	<b>ToolTipClosing</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>ToolTipOpening</b>	(Inherited from <b>FrameworkElement</b> .)
	<b>TouchDown</b>	(Inherited from <b>UIElement</b> .)

	<b>TouchEnter</b>	(Inherited from <b>UIElement.</b> )
	<b>TouchLeave</b>	(Inherited from <b>UIElement.</b> )
	<b>TouchMove</b>	(Inherited from <b>UIElement.</b> )
	<b>TouchUp</b>	(Inherited from <b>UIElement.</b> )
	<b>Unloaded</b>	(Inherited from <b>FrameworkElement.</b> )

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## ▲ See Also

Reference

[MainWindow Class](#)








[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindow Fields

The [MainWindow](#) type exposes the following members.

## Fields

	Name	Description
	<a href="#">_contentLoaded</a>	
	<a href="#">ButtonAddPoint</a>	
	<a href="#">MenuItemExit</a>	
	<a href="#">MenuItemFileOpen</a>	
	<a href="#">TextBlockOutput</a>	
	<a href="#">TextBoxX</a>	
	<a href="#">TextBoxY</a>	

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## See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)



# A Sandcastle Documented Class Library

# MainWindow\_contentLoaded Field

[Missing <summary> documentation for "F:WpfUI.MainWindow.\_contentLoaded"]

Namespace: [WpfUI](#)

Assembly: WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
private bool _contentLoaded
```

Field Value

Type: **Boolean**

## ▲ Remarks

[Missing <remarks> documentation for "F:WpfUI.MainWindow.\_contentLoaded"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindowButtonAddPoint Field

[Missing <summary> documentation for "F:WpfUI.MainWindow.ButtonAddPoint"]

Namespace: [WpfUI](#)

Assembly: WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
internal Button ButtonAddPoint
```

Field Value

Type: **Button**

## ▲ Remarks

[Missing <remarks> documentation for "F:WpfUI.MainWindow.ButtonAddPoint"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindowMenuItemExit Field

[Missing <summary> documentation for "F:WpfUI.MainWindow.MenuItemExit"]

Namespace: [WpfUI](#)

Assembly: WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
internal MenuItem MenuItemExit
```

Field Value

Type: **MenuItem**

## ▲ Remarks

[Missing <remarks> documentation for "F:WpfUI.MainWindow.MenuItemExit"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindowMenuItemFileOpen Field

[Missing <summary> documentation for "F:WpfUI.MainWindow.MenuItemFileOpen"]

Namespace: [WpfUI](#)

Assembly: WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
internal MenuItem MenuItemFileOpen
```

Field Value

Type: **MenuItem**

## ▲ Remarks

[Missing <remarks> documentation for "F:WpfUI.MainWindow.MenuItemFileOpen"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)



# A Sandcastle Documented Class Library

# MainWindowTextBlockOutput Field

[Missing <summary> documentation for "F:WpfUI.MainWindow.TextBlockOutput"]

Namespace: [WpfUI](#)

Assembly: WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
internal TextBlock TextBlockOutput
```

Field Value

Type: **TextBlock**

## ▲ Remarks

[Missing <remarks> documentation for "F:WpfUI.MainWindow.TextBlockOutput"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindowTextBoxX Field

[Missing <summary> documentation for "F:WpfUI.MainWindow.TextBoxX"]

**Namespace:** [WpfUI](#)

**Assembly:** WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
internal TextBox TextBoxX
```

Field Value

Type: **TextBox**

## ▲ Remarks

[Missing <remarks> documentation for "F:WpfUI.MainWindow.TextBoxX"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)

# A Sandcastle Documented Class Library

# MainWindowTextBoxY Field

[Missing <summary> documentation for "F:WpfUI.MainWindow.TextBoxY"]

Namespace: [WpfUI](#)

Assembly: WpfUI (in WpfUI.exe) Version: 1.0.0.0 (1.0.0.0)

## ▲ Syntax

```
C# Copy  
internal TextBox TextBoxY
```

Field Value

Type: **TextBox**

## ▲ Remarks

[Missing <remarks> documentation for "F:WpfUI.MainWindow.TextBoxY"]

## ▲ See Also

Reference

[MainWindow Class](#)

[WpfUI Namespace](#)