

Xbox Live SDK

Welcome to the Xbox Live SDK! The Xbox Live SDK contains APIs that let you add Xbox Live services to your Windows 10 or Xbox One game.

Sections

[Xbox Live Programming Guide](#)

- Contains overviews and guidance on using Xbox Live in your game.

[Xbox Live reference for Universal Windows Platform \(UWP\)](#)

- Contains Xbox Live services APIs for UWP development.

[Xbox Live reference for Xbox Development Kit \(XDK\)](#)

- Contains Xbox Live services APIs for XDK development.

[Xbox Live service RESTful reference](#)

- Contains Xbox Live service RESTful API reference.

Xbox Live reference for Universal Windows Platform (UWP)

Sections

[Xbox Live services for WinRT \(UWP\)](#)

- Contains Xbox Live services APIs for WinRT development on UWP.

[Xbox Live services for C++ \(UWP\)](#)

- Contains Xbox Live services APIs for exception-less C++ development on UWP. These APIs return HRESULTS instead of throwing exceptions on errors.

[Xbox Live Platform Extensions SDK API Reference](#)

- Contains information about the Xbox Live Extensions SDK API, which provides services from Xbox Live that you can use when developing UWP games that run on both Windows 10 and Xbox One.

Xbox Live reference for Xbox Development Kit (XDK)

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