

STM32F4-Discovery BSP User Manual

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Here is a list of all functions, variables, defines, enums, and typedefs with links to the files they belong to:

- _ -

- __STM32F4_DISCO_BSP_VERSION : [stm32f4_discovery.c](#)
- __STM32F4_DISCO_BSP_VERSION_MAIN : [stm32f4_discovery.c](#)
- __STM32F4_DISCO_BSP_VERSION_RC : [stm32f4_discovery.c](#)
- __STM32F4_DISCO_BSP_VERSION_SUB1 : [stm32f4_discovery.c](#)
- __STM32F4_DISCO_BSP_VERSION_SUB2 : [stm32f4_discovery.c](#)

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Here is a list of all functions, variables, defines, enums, and typedefs with links to the files they belong to:

- a -

- ACCELERO_CS_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- ACCELERO_CS_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- ACCELERO_CS_GPIO_PORT : [stm32f4_discovery.h](#)
- ACCELERO_CS_HIGH : [stm32f4_discovery.h](#)
- ACCELERO_CS_LOW : [stm32f4_discovery.h](#)
- ACCELERO_CS_PIN : [stm32f4_discovery.h](#)
- ACCELERO_ERROR : [stm32f4_discovery_accelerometer.h](#)
- ACCELERO_INT1_EXTI_IRQn : [stm32f4_discovery.h](#)
- ACCELERO_INT1_PIN : [stm32f4_discovery.h](#)
- ACCELERO_INT2_EXTI_IRQn : [stm32f4_discovery.h](#)
- ACCELERO_INT2_PIN : [stm32f4_discovery.h](#)
- ACCELERO_INT_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- ACCELERO_INT_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- ACCELERO_INT_GPIO_PORT : [stm32f4_discovery.h](#)
- ACCELERO_IO_Init() : [stm32f4_discovery.c](#)
- ACCELERO_IO_ITConfig() : [stm32f4_discovery.c](#)
- ACCELERO_IO_Read() : [stm32f4_discovery.c](#)
- ACCELERO_IO_Write() : [stm32f4_discovery.c](#)
- ACCELERO_OK : [stm32f4_discovery_accelerometer.h](#)
- ACCELERO_StatusTypeDef :
[stm32f4_discovery_accelerometer.h](#)
- ACCELERO_TIMEOUT : [stm32f4_discovery_accelerometer.h](#)

- AcceleroDrv : [stm32f4_discovery_accelerometer.c](#)
- AUDIO_ERROR : [stm32f4_discovery_audio.h](#)
- AUDIO_I2C_ADDRESS : [stm32f4_discovery.h](#)
- AUDIO_IN_IRQ_PREPRIO : [stm32f4_discovery_audio.h](#)
- AUDIO_IO_DeInit() : [stm32f4_discovery.c](#)
- AUDIO_IO_Init() : [stm32f4_discovery.c](#)
- AUDIO_IO_Read() : [stm32f4_discovery.c](#)
- AUDIO_IO_Write() : [stm32f4_discovery.c](#)
- AUDIO_OK : [stm32f4_discovery_audio.h](#)
- AUDIO_OUT_IRQ_PREPRIO : [stm32f4_discovery_audio.h](#)
- AUDIO_RESET_GPIO : [stm32f4_discovery.h](#)
- AUDIO_RESET_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- AUDIO_RESET_PIN : [stm32f4_discovery.h](#)
- AUDIO_TIMEOUT : [stm32f4_discovery_audio.h](#)
- AUDIODATA_SIZE : [stm32f4_discovery_audio.h](#)
- AudioInVolume : [stm32f4_discovery_audio.c](#) ,
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- b -

- [BSP_ACCELERO_Click_ITClear\(\)](#) : [stm32f4_discovery_accelerometer.c](#) , [stm32f4_discovery_accelerometer.h](#)
- [BSP_ACCELERO_Click_ITConfig\(\)](#) : [stm32f4_discovery_accelerometer.h](#) , [stm32f4_discovery_accelerometer.c](#)
- [BSP_ACCELERO_GetXYZ\(\)](#) : [stm32f4_discovery_accelerometer.c](#) , [stm32f4_discovery_accelerometer.h](#)
- [BSP_ACCELERO_Init\(\)](#) : [stm32f4_discovery_accelerometer.h](#) , [stm32f4_discovery_accelerometer.c](#)
- [BSP_ACCELERO_ReadID\(\)](#) : [stm32f4_discovery_accelerometer.c](#) , [stm32f4_discovery_accelerometer.h](#)
- [BSP_ACCELERO_Reset\(\)](#) : [stm32f4_discovery_accelerometer.c](#) , [stm32f4_discovery_accelerometer.h](#)
- [BSP_AUDIO_IN_ClockConfig\(\)](#) : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
- [BSP_AUDIO_IN_Error_Callback\(\)](#) : [stm32f4_discovery_audio.h](#) , [stm32f4_discovery_audio.c](#)
- [BSP_AUDIO_IN_HalfTransfer_CallBack\(\)](#) :

- [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
- BSP_AUDIO_IN_Init() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_IN_MspDeInit() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
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 - BSP_AUDIO_IN_Pause() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_IN_PDMPtoPCM() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_IN_Record() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_IN_Resume() : [stm32f4_discovery_audio.h](#) , [stm32f4_discovery_audio.c](#)
 - BSP_AUDIO_IN_SetVolume() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_IN_Stop() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_IN_TransferComplete_CallBack() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_ChangeBuffer() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_ClockConfig() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_Error_CallBack() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_HalfTransfer_CallBack() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_Init() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
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 - BSP_AUDIO_OUT_Pause() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)

- BSP_AUDIO_OUT_Play() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_Resume() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_SetFrequency() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_SetMute() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_SetOutputMode() : [stm32f4_discovery_audio.h](#) , [stm32f4_discovery_audio.c](#)
 - BSP_AUDIO_OUT_SetVolume() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_AUDIO_OUT_Stop() : [stm32f4_discovery_audio.h](#) , [stm32f4_discovery_audio.c](#)
 - BSP_AUDIO_OUT_TransferComplete_CallBack() : [stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)
 - BSP_GetVersion() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)
 - BSP_LED_Init() : [stm32f4_discovery.c](#) , [stm32f4_discovery.h](#)
 - BSP_LED_Off() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)
 - BSP_LED_On() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)
 - BSP_LED_Toggle() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)
 - BSP_PB_GetState() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)
 - BSP_PB_Init() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)
 - BUTTON_IRQn : [stm32f4_discovery.c](#)
 - BUTTON_KEY : [stm32f4_discovery.h](#)
 - BUTTON_MODE_EXTI : [stm32f4_discovery.h](#)
 - BUTTON_MODE_GPIO : [stm32f4_discovery.h](#)
 - BUTTON_PIN : [stm32f4_discovery.c](#)
 - BUTTON_PORT : [stm32f4_discovery.c](#)
 - Button_TypeDef : [stm32f4_discovery.h](#)
 - ButtonMode_TypeDef : [stm32f4_discovery.h](#)
 - BUTTONn : [stm32f4_discovery.h](#)
 - BUTTONx_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
 - BUTTONx_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
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- CHANNEL_DEMUX_MASK : [stm32f4_discovery_audio.h](#)

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- DEFAULT_AUDIO_IN_BIT_RESOLUTION : [stm32f4_discovery_audio.h](#)
- DEFAULT_AUDIO_IN_CHANNEL_NBR : [stm32f4_discovery_audio.h](#)
- DEFAULT_AUDIO_IN_FREQ : [stm32f4_discovery_audio.h](#)
- DEFAULT_AUDIO_IN_VOLUME : [stm32f4_discovery_audio.h](#)
- DISCOVERY_I2Cx : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_CLK_ENABLE : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_ER_IRQn : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_EV_IRQn : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_FORCE_RESET : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_RELEASE_RESET : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_SCL_PIN : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_SCL_SDA_AF : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_SCL_SDA_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
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- DISCOVERY_I2Cx_SDA_PIN : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_AF : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_CLK_ENABLE : [stm32f4_discovery.h](#)

- DISCOVERY_SPIx_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_GPIO_PORT : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_MISO_PIN : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_MOSI_PIN : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_SCK_PIN : [stm32f4_discovery.h](#)
- DMA_MAX : [stm32f4_discovery_audio.h](#)
- DMA_MAX_SIZE : [stm32f4_discovery_audio.h](#)
- DUMMY_BYTE : [stm32f4_discovery.h](#)

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- Filter : [stm32f4_discovery_audio.c](#)

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- g -

- GPIO_PIN : [stm32f4_discovery.c](#)
- GPIO_PORT : [stm32f4_discovery.c](#)

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- h -

- HAL_I2S_ErrorCallback() : [stm32f4_discovery_audio.c](#)
- HAL_I2S_RxCpltCallback() : [stm32f4_discovery_audio.c](#)
- HAL_I2S_RxHalfCpltCallback() : [stm32f4_discovery_audio.c](#)
- HAL_I2S_TxCpltCallback() : [stm32f4_discovery_audio.c](#)
- HAL_I2S_TxHalfCpltCallback() : [stm32f4_discovery_audio.c](#)
- hAudioInI2s : [stm32f4_discovery_audio.c](#)
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- I2CHandle : [stm32f4_discovery.c](#)
- I2Cx_Error() : [stm32f4_discovery.c](#)
- I2Cx_Init() : [stm32f4_discovery.c](#)
- I2Cx_MspInit() : [stm32f4_discovery.c](#)
- I2Cx_ReadData() : [stm32f4_discovery.c](#)
- I2Cx_TIMEOUT_MAX : [stm32f4_discovery.h](#)
- I2Cx_WriteData() : [stm32f4_discovery.c](#)
- I2cxTimeout : [stm32f4_discovery.c](#)
- I2S2 : [stm32f4_discovery_audio.h](#)
- I2S2_CLK_DISABLE : [stm32f4_discovery_audio.h](#)
- I2S2_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_CHANNEL : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_CLK_DISABLE : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_IRQ : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_MEM_DATA_SIZE : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_PERIPH_DATA_SIZE : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_STREAM : [stm32f4_discovery_audio.h](#)
- I2S2_Init() : [stm32f4_discovery_audio.c](#)
- I2S2_IRQHandler : [stm32f4_discovery_audio.h](#)
- I2S2_MOSI_AF : [stm32f4_discovery_audio.h](#)
- I2S2_MOSI_GPIO_CLK_ENABLE : [stm32f4_discovery_audio.h](#)

- I2S2_MOSI_GPIO_PORT : [stm32f4_discovery_audio.h](#)
- I2S2_MOSI_PIN : [stm32f4_discovery_audio.h](#)
- I2S2_SCK_AF : [stm32f4_discovery_audio.h](#)
- I2S2_SCK_GPIO_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
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- I2S3_CLK_DISABLE : [stm32f4_discovery_audio.h](#)
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- I2S3_DMAX_STREAM : [stm32f4_discovery_audio.h](#)
- I2S3_Init() : [stm32f4_discovery_audio.c](#)
- I2S3_IRQHandler : [stm32f4_discovery_audio.h](#)
- I2S3_MCK_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
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- I2S3_SCK_SD_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
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- I2S3_WS_GPIO_PORT : [stm32f4_discovery_audio.h](#)
- I2S3_WS_PIN : [stm32f4_discovery_audio.h](#)
- I2SFreq : [stm32f4_discovery_audio.c](#)
- I2SPLLN : [stm32f4_discovery_audio.c](#)
- I2SPLLNR : [stm32f4_discovery_audio.c](#)
- INTERNAL_BUFF_SIZE : [stm32f4_discovery_audio.h](#)

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Here is a list of all functions, variables, defines, enums, and typedefs with links to the files they belong to:

- k -

- KEY_BUTTON_EXTI_IRQn : [stm32f4_discovery.h](#)
- KEY_BUTTON_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- KEY_BUTTON_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- KEY_BUTTON_GPIO_PORT : [stm32f4_discovery.h](#)
- KEY_BUTTON_PIN : [stm32f4_discovery.h](#)

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Here is a list of all functions, variables, defines, enums, and typedefs with links to the files they belong to:

- l -

- LED3 : [stm32f4_discovery.h](#)
- LED3_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LED3_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- LED3_GPIO_PORT : [stm32f4_discovery.h](#)
- LED3_PIN : [stm32f4_discovery.h](#)
- LED4 : [stm32f4_discovery.h](#)
- LED4_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LED4_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- LED4_GPIO_PORT : [stm32f4_discovery.h](#)
- LED4_PIN : [stm32f4_discovery.h](#)
- LED5 : [stm32f4_discovery.h](#)
- LED5_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LED5_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- LED5_GPIO_PORT : [stm32f4_discovery.h](#)
- LED5_PIN : [stm32f4_discovery.h](#)
- LED6 : [stm32f4_discovery.h](#)
- LED6_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LED6_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- LED6_GPIO_PORT : [stm32f4_discovery.h](#)
- LED6_PIN : [stm32f4_discovery.h](#)
- Led_TypeDef : [stm32f4_discovery.h](#)
- LEDn : [stm32f4_discovery.h](#)

- LEDx_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LEDx_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)

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Here is a list of all functions, variables, defines, enums, and typedefs with links to the files they belong to:

- m -

- MULTIPLEBYTE_CMD : [stm32f4_discovery.h](#)

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Here is a list of all functions, variables, defines, enums, and typedefs with links to the files they belong to:

- p -

- pAudioDrv : [stm32f4_discovery_audio.c](#)
- PCM_OUT_SIZE : [stm32f4_discovery_audio.h](#)
- PDMDecoder_Init() : [stm32f4_discovery_audio.c](#)

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- r -

- READWRITE_CMD : [stm32f4_discovery.h](#)

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Here is a list of all functions, variables, defines, enums, and typedefs with links to the files they belong to:

- S -

- SpiHandle : [stm32f4_discovery.c](#)
- SPIx_Error() : [stm32f4_discovery.c](#)
- SPIx_Init() : [stm32f4_discovery.c](#)
- SPIx_MspInit() : [stm32f4_discovery.c](#)
- SPIx_TIMEOUT_MAX : [stm32f4_discovery.h](#)
- SPIx_WriteRead() : [stm32f4_discovery.c](#)
- SpixTimeout : [stm32f4_discovery.c](#)

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- ACCELERO_IO_Init() : [stm32f4_discovery.c](#)
- ACCELERO_IO_ITConfig() : [stm32f4_discovery.c](#)
- ACCELERO_IO_Read() : [stm32f4_discovery.c](#)
- ACCELERO_IO_Write() : [stm32f4_discovery.c](#)
- AUDIO_IO_DeInit() : [stm32f4_discovery.c](#)
- AUDIO_IO_Init() : [stm32f4_discovery.c](#)
- AUDIO_IO_Read() : [stm32f4_discovery.c](#)
- AUDIO_IO_Write() : [stm32f4_discovery.c](#)

- b -

- BSP_ACCELERO_Click_ITClear() :
[stm32f4_discovery_accelerometer.c](#) ,
[stm32f4_discovery_accelerometer.h](#)
- BSP_ACCELERO_Click_ITConfig() :
[stm32f4_discovery_accelerometer.h](#) ,
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- BSP_ACCELERO_GetXYZ() :
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[stm32f4_discovery_accelerometer.h](#)
- BSP_ACCELERO_Init() : [stm32f4_discovery_accelerometer.h](#) ,
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- BSP_ACCELERO_ReadID() :

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- BSP_ACCELERO_Reset() :
[stm32f4_discovery_accelerometer.c](#) ,
[stm32f4_discovery_accelerometer.h](#)
- BSP_AUDIO_IN_ClockConfig() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_IN_Error_Callback() : [stm32f4_discovery_audio.h](#) ,
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- BSP_AUDIO_IN_HalfTransfer_CallBack() :
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- BSP_AUDIO_IN_Init() : [stm32f4_discovery_audio.c](#) ,
[stm32f4_discovery_audio.h](#)
- BSP_AUDIO_IN_MspDeInit() : [stm32f4_discovery_audio.c](#) ,
[stm32f4_discovery_audio.h](#)
- BSP_AUDIO_IN_MspInit() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_IN_Pause() : [stm32f4_discovery_audio.c](#) ,
[stm32f4_discovery_audio.h](#)
- BSP_AUDIO_IN_PDMPToPCM() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_IN_Record() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_IN_Resume() : [stm32f4_discovery_audio.h](#) ,
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- BSP_AUDIO_IN_SetVolume() : [stm32f4_discovery_audio.c](#) ,
[stm32f4_discovery_audio.h](#)
- BSP_AUDIO_IN_Stop() : [stm32f4_discovery_audio.c](#) ,
[stm32f4_discovery_audio.h](#)
- BSP_AUDIO_IN_TransferComplete_CallBack() :
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- BSP_AUDIO_OUT_ChangeBuffer() : [stm32f4_discovery_audio.c](#)
 , [stm32f4_discovery_audio.h](#)
- BSP_AUDIO_OUT_ClockConfig() : [stm32f4_discovery_audio.c](#) ,
[stm32f4_discovery_audio.h](#)
- BSP_AUDIO_OUT_Error_Callback() :
[stm32f4_discovery_audio.c](#) , [stm32f4_discovery_audio.h](#)

- BSP_AUDIO_OUT_HalfTransfer_CallBack() :
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- BSP_AUDIO_OUT_Init() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_OUT_MspInit() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_OUT_Play() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_OUT_Resume() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_OUT_SetFrequency() :
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- BSP_AUDIO_OUT_SetMute() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_OUT_SetOutputMode() :
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- BSP_AUDIO_OUT_SetVolume() : [stm32f4_discovery_audio.c](#) ,
[stm32f4_discovery_audio.h](#)
- BSP_AUDIO_OUT_Stop() : [stm32f4_discovery_audio.c](#) ,
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- BSP_AUDIO_OUT_TransferComplete_CallBack() :
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- BSP_GetVersion() : [stm32f4_discovery.c](#) , [stm32f4_discovery.h](#)
- BSP_LED_Init() : [stm32f4_discovery.c](#) , [stm32f4_discovery.h](#)
- BSP_LED_Off() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)
- BSP_LED_On() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)
- BSP_LED_Toggle() : [stm32f4_discovery.h](#) ,
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- BSP_PB_GetState() : [stm32f4_discovery.h](#) ,
[stm32f4_discovery.c](#)
- BSP_PB_Init() : [stm32f4_discovery.h](#) , [stm32f4_discovery.c](#)

- HAL_I2S_ErrorCallback() : [stm32f4_discovery_audio.c](#)
- HAL_I2S_RxCpltCallback() : [stm32f4_discovery_audio.c](#)
- HAL_I2S_RxHalfCpltCallback() : [stm32f4_discovery_audio.c](#)
- HAL_I2S_TxCpltCallback() : [stm32f4_discovery_audio.c](#)
- HAL_I2S_TxHalfCpltCallback() : [stm32f4_discovery_audio.c](#)

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- I2Cx_Error() : [stm32f4_discovery.c](#)
- I2Cx_Init() : [stm32f4_discovery.c](#)
- I2Cx_MspInit() : [stm32f4_discovery.c](#)
- I2Cx_ReadData() : [stm32f4_discovery.c](#)
- I2Cx_WriteData() : [stm32f4_discovery.c](#)
- I2S2_Init() : [stm32f4_discovery_audio.c](#)
- I2S3_Init() : [stm32f4_discovery_audio.c](#)

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- PDMDecoder_Init() : [stm32f4_discovery_audio.c](#)

- s -

- SPIx_Error() : [stm32f4_discovery.c](#)
- SPIx_Init() : [stm32f4_discovery.c](#)
- SPIx_MspInit() : [stm32f4_discovery.c](#)
- SPIx_WriteRead() : [stm32f4_discovery.c](#)

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- AcceleroDrv : [stm32f4_discovery_accelerometer.c](#)
- AudioInVolume : [stm32f4_discovery_audio.h](#) , [stm32f4_discovery_audio.c](#)
- BUTTON_IRQn : [stm32f4_discovery.c](#)
- BUTTON_PIN : [stm32f4_discovery.c](#)
- BUTTON_PORT : [stm32f4_discovery.c](#)
- Filter : [stm32f4_discovery_audio.c](#)
- GPIO_PIN : [stm32f4_discovery.c](#)
- GPIO_PORT : [stm32f4_discovery.c](#)
- hAudioInI2s : [stm32f4_discovery_audio.c](#)
- hAudioOutI2s : [stm32f4_discovery_audio.c](#)
- I2cHandle : [stm32f4_discovery.c](#)
- I2cxTimeout : [stm32f4_discovery.c](#)
- I2SFreq : [stm32f4_discovery_audio.c](#)
- I2SPLLN : [stm32f4_discovery_audio.c](#)
- I2SPLLR : [stm32f4_discovery_audio.c](#)
- pAudioDrv : [stm32f4_discovery_audio.c](#)
- SpiHandle : [stm32f4_discovery.c](#)
- SpixTimeout : [stm32f4_discovery.c](#)

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- ACCELERO_StatusTypeDef : [stm32f4_discovery_accelerometer.h](#)
- Button_TypeDef : [stm32f4_discovery.h](#)
- ButtonMode_TypeDef : [stm32f4_discovery.h](#)
- Led_TypeDef : [stm32f4_discovery.h](#)

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- ACCELERO_ERROR : [stm32f4_discovery_accelerometer.h](#)
- ACCELERO_OK : [stm32f4_discovery_accelerometer.h](#)
- ACCELERO_TIMEOUT : [stm32f4_discovery_accelerometer.h](#)
- BUTTON_KEY : [stm32f4_discovery.h](#)
- BUTTON_MODE_EXTI : [stm32f4_discovery.h](#)
- BUTTON_MODE_GPIO : [stm32f4_discovery.h](#)
- LED3 : [stm32f4_discovery.h](#)
- LED4 : [stm32f4_discovery.h](#)
- LED5 : [stm32f4_discovery.h](#)
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- __STM32F4_DISCO_BSP_VERSION : [stm32f4_discovery.c](#)
- __STM32F4_DISCO_BSP_VERSION_MAIN : [stm32f4_discovery.c](#)
- __STM32F4_DISCO_BSP_VERSION_RC : [stm32f4_discovery.c](#)
- __STM32F4_DISCO_BSP_VERSION_SUB1 : [stm32f4_discovery.c](#)
- __STM32F4_DISCO_BSP_VERSION_SUB2 : [stm32f4_discovery.c](#)

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- ACCELERO_CS_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- ACCELERO_CS_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- ACCELERO_CS_GPIO_PORT : [stm32f4_discovery.h](#)
- ACCELERO_CS_HIGH : [stm32f4_discovery.h](#)
- ACCELERO_CS_LOW : [stm32f4_discovery.h](#)
- ACCELERO_CS_PIN : [stm32f4_discovery.h](#)
- ACCELERO_INT1_EXTI_IRQn : [stm32f4_discovery.h](#)
- ACCELERO_INT1_PIN : [stm32f4_discovery.h](#)
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- ACCELERO_INT2_PIN : [stm32f4_discovery.h](#)
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- ACCELERO_INT_GPIO_PORT : [stm32f4_discovery.h](#)
- AUDIO_ERROR : [stm32f4_discovery_audio.h](#)
- AUDIO_I2C_ADDRESS : [stm32f4_discovery.h](#)
- AUDIO_IN_IRQ_PREPRIO : [stm32f4_discovery_audio.h](#)
- AUDIO_OK : [stm32f4_discovery_audio.h](#)
- AUDIO_OUT_IRQ_PREPRIO : [stm32f4_discovery_audio.h](#)
- AUDIO_RESET_GPIO : [stm32f4_discovery.h](#)
- AUDIO_RESET_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- AUDIO_RESET_PIN : [stm32f4_discovery.h](#)
- AUDIO_TIMEOUT : [stm32f4_discovery_audio.h](#)
- AUDIODATA_SIZE : [stm32f4_discovery_audio.h](#)

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- BUTTONn : [stm32f4_discovery.h](#)
- BUTTONx_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- BUTTONx_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)

- c -

- CHANNEL_DEMUX_MASK : [stm32f4_discovery_audio.h](#)

- d -

- DEFAULT_AUDIO_IN_BIT_RESOLUTION : [stm32f4_discovery_audio.h](#)
- DEFAULT_AUDIO_IN_CHANNEL_NBR : [stm32f4_discovery_audio.h](#)
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- DEFAULT_AUDIO_IN_VOLUME : [stm32f4_discovery_audio.h](#)
- DISCOVERY_I2Cx : [stm32f4_discovery.h](#)
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- DISCOVERY_I2Cx_ER_IRQn : [stm32f4_discovery.h](#)
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- DISCOVERY_I2Cx_FORCE_RESET : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_RELEASE_RESET : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_SCL_PIN : [stm32f4_discovery.h](#)
- DISCOVERY_I2Cx_SCL_SDA_AF : [stm32f4_discovery.h](#)

- DISCOVERY_I2Cx_SCL_SDA_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
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- DISCOVERY_SPIx : [stm32f4_discovery.h](#)
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- DISCOVERY_SPIx_GPIO_PORT : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_MISO_PIN : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_MOSI_PIN : [stm32f4_discovery.h](#)
- DISCOVERY_SPIx_SCK_PIN : [stm32f4_discovery.h](#)
- DMA_MAX : [stm32f4_discovery_audio.h](#)
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- DUMMY_BYTE : [stm32f4_discovery.h](#)

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- I2Cx_TIMEOUT_MAX : [stm32f4_discovery.h](#)
- I2S2 : [stm32f4_discovery_audio.h](#)
- I2S2_CLK_DISABLE : [stm32f4_discovery_audio.h](#)
- I2S2_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_CHANNEL : [stm32f4_discovery_audio.h](#)
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- I2S2_DMAX_MEM_DATA_SIZE : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_PERIPH_DATA_SIZE : [stm32f4_discovery_audio.h](#)
- I2S2_DMAX_STREAM : [stm32f4_discovery_audio.h](#)
- I2S2_IRQHandler : [stm32f4_discovery_audio.h](#)
- I2S2_MOSI_AF : [stm32f4_discovery_audio.h](#)
- I2S2_MOSI_GPIO_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
- I2S2_MOSI_GPIO_PORT : [stm32f4_discovery_audio.h](#)
- I2S2_MOSI_PIN : [stm32f4_discovery_audio.h](#)
- I2S2_SCK_AF : [stm32f4_discovery_audio.h](#)

- I2S2_SCK_GPIO_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
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- I2S3_CLK_DISABLE : [stm32f4_discovery_audio.h](#)
- I2S3_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
- I2S3_DMAX_CHANNEL : [stm32f4_discovery_audio.h](#)
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- I2S3_MCK_GPIO_PORT : [stm32f4_discovery_audio.h](#)
- I2S3_MCK_PIN : [stm32f4_discovery_audio.h](#)
- I2S3_SCK_PIN : [stm32f4_discovery_audio.h](#)
- I2S3_SCK_SD_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
- I2S3_SCK_SD_GPIO_PORT : [stm32f4_discovery_audio.h](#)
- I2S3_SCK_SD_WS_AF : [stm32f4_discovery_audio.h](#)
- I2S3_SD_PIN : [stm32f4_discovery_audio.h](#)
- I2S3_WS_CLK_ENABLE : [stm32f4_discovery_audio.h](#)
- I2S3_WS_GPIO_PORT : [stm32f4_discovery_audio.h](#)
- I2S3_WS_PIN : [stm32f4_discovery_audio.h](#)
- INTERNAL_BUFF_SIZE : [stm32f4_discovery_audio.h](#)

- k -

- KEY_BUTTON_EXTI_IRQn : [stm32f4_discovery.h](#)
- KEY_BUTTON_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- KEY_BUTTON_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- KEY_BUTTON_GPIO_PORT : [stm32f4_discovery.h](#)
- KEY_BUTTON_PIN : [stm32f4_discovery.h](#)

- l -

- LED3_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)

- LED3_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- LED3_GPIO_PORT : [stm32f4_discovery.h](#)
- LED3_PIN : [stm32f4_discovery.h](#)
- LED4_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LED4_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- LED4_GPIO_PORT : [stm32f4_discovery.h](#)
- LED4_PIN : [stm32f4_discovery.h](#)
- LED5_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LED5_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- LED5_GPIO_PORT : [stm32f4_discovery.h](#)
- LED5_PIN : [stm32f4_discovery.h](#)
- LED6_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LED6_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)
- LED6_GPIO_PORT : [stm32f4_discovery.h](#)
- LED6_PIN : [stm32f4_discovery.h](#)
- LEDn : [stm32f4_discovery.h](#)
- LEDx_GPIO_CLK_DISABLE : [stm32f4_discovery.h](#)
- LEDx_GPIO_CLK_ENABLE : [stm32f4_discovery.h](#)

- m -

- MULTIPLEBYTE_CMD : [stm32f4_discovery.h](#)

- p -

- PCM_OUT_SIZE : [stm32f4_discovery_audio.h](#)

- r -

- READWRITE_CMD : [stm32f4_discovery.h](#)

- s -

- SPIx_TIMEOUT_MAX : [stm32f4_discovery.h](#)

STM32F4-Discovery BSP User Manual

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			Defines	Functions Variables

stm32f4_discovery.c

File Reference

This file provides set of firmware functions to manage Leds and push-button available on STM32F4-Discovery Kit from STMicroelectronics.
[More...](#)

```
#include "stm32f4_discovery.h"
```

[Go to the source code of this file.](#)

Defines

#define	__STM32F4_DISCO_BSP_VERSION_MAIN	(0x02)	STM32F4 DISCO BSP Driver version number V2.1.2.
#define	__STM32F4_DISCO_BSP_VERSION_SUB1	(0x01)	
#define	__STM32F4_DISCO_BSP_VERSION_SUB2	(0x02)	
#define	__STM32F4_DISCO_BSP_VERSION_RC	(0x00)	
#define	__STM32F4_DISCO_BSP_VERSION		

Functions

static void	I2Cx_Init (void) Configures I2C interface.
static void	I2Cx_WriteData (uint8_t Addr, uint8_t Reg, uint8_t Value) Write a value in a register of the device through BUS.
static uint8_t	I2Cx_ReadData (uint8_t Addr, uint8_t Reg) Read a register of the device through BUS.
static void	I2Cx_MsplInit (void) I2C MSP Initialization.
static void	I2Cx_Error (uint8_t Addr) Manages error callback by re-initializing I2C.
static void	SPIx_Init (void) SPIx Bus initialization.
static void	SPIx_MsplInit (void) SPI MSP Init.
static uint8_t	SPIx_WriteRead (uint8_t Byte) Sends a Byte through the SPI interface and return the Byte received from the SPI bus.
static void	SPIx_Error (void) SPIx error treatment function.
void	ACCELERO_IO_Init (void) Configures the Accelerometer SPI interface.
void	ACCELERO_IO_ITConfig (void) Configures the Accelerometer INT2.
void	ACCELERO_IO_Write (uint8_t *pBuffer, uint8_t WriteAddr, uint16_t NumByteToWrite) Writes one byte to the Accelerometer.
void	ACCELERO_IO_Read (uint8_t *pBuffer, uint8_t ReadAddr, uint16_t NumByteToRead) Reads a block of data from the Accelerometer.
void	AUDIO_IO_Init (void)

	Initializes Audio low level.
void	AUDIO_IO_DeInit (void) DeInitializes Audio low level.
void	AUDIO_IO_Write (uint8_t Addr, uint8_t Reg, uint8_t Value) Writes a single data.
uint8_t	AUDIO_IO_Read (uint8_t Addr, uint8_t Reg) Reads a single data.
uint32_t	BSP_GetVersion (void) This method returns the STM32F4 DISCO BSP Driver revision.
void	BSP_LED_Init (Led_TypeDef Led) Configures LED GPIO.
void	BSP_LED_On (Led_TypeDef Led) Turns selected LED On.
void	BSP_LED_Off (Led_TypeDef Led) Turns selected LED Off.
void	BSP_LED_Toggle (Led_TypeDef Led) Toggles the selected LED.
void	BSP_PB_Init (Button_TypeDef Button, ButtonMode_TypeDef Mode) Configures Button GPIO and EXTI Line.
uint32_t	BSP_PB_GetState (Button_TypeDef Button) Returns the selected Button state.

Variables

GPIO_TypeDef *	GPIO_PORT [LEDn]
const uint16_t	GPIO_PIN [LEDn]
GPIO_TypeDef *	BUTTON_PORT [BUTTONn] = {KEY_BUTTON_GPIO_PORT}
const uint16_t	BUTTON_PIN [BUTTONn] = {KEY_BUTTON_PIN}
const uint8_t	BUTTON_IRQn [BUTTONn] = {KEY_BUTTON_EXTI_IRQn}
uint32_t	I2cxTimeout = I2Cx_TIMEOUT_MAX
uint32_t	SpixTimeout = SPIx_TIMEOUT_MAX
static SPI_HandleTypeDef	SpiHandle
static I2C_HandleTypeDef	I2cHandle

Detailed Description

This file provides set of firmware functions to manage Leds and push-button available on STM32F4-Discovery Kit from STMicroelectronics.

Author:

MCD Application Team

Version:

V2.1.2

Date:

31-January-2017

Attention:

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Definition in file [stm32f4_discovery.c](#).

STM32F4-Discovery BSP User Manual

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[Defines](#) | [Enumerations](#) | [Functions](#)

stm32f4_discovery.h

File Reference

This file contains definitions for STM32F4-Discovery Kit's Leds and push-button hardware resources. [More...](#)

```
#include "stm32f4xx_hal.h"
```

[Go to the source code of this file.](#)

Defines

```
#define LEDn 4
#define LED4_PIN GPIO_PIN_12
#define LED4_GPIO_PORT GPIOD
#define LED4_GPIO_CLK_ENABLE() __HAL_RCC_GPIOD_CLK_E
#define LED4_GPIO_CLK_DISABLE() __HAL_RCC_GPIOD_CLK_D
#define LED3_PIN GPIO_PIN_13
#define LED3_GPIO_PORT GPIOD
#define LED3_GPIO_CLK_ENABLE() __HAL_RCC_GPIOD_CLK_E
#define LED3_GPIO_CLK_DISABLE() __HAL_RCC_GPIOD_CLK_D
#define LED5_PIN GPIO_PIN_14
#define LED5_GPIO_PORT GPIOD
#define LED5_GPIO_CLK_ENABLE() __HAL_RCC_GPIOD_CLK_E
#define LED5_GPIO_CLK_DISABLE() __HAL_RCC_GPIOD_CLK_D
#define LED6_PIN GPIO_PIN_15
#define LED6_GPIO_PORT GPIOD
#define LED6_GPIO_CLK_ENABLE() __HAL_RCC_GPIOD_CLK_E
#define LED6_GPIO_CLK_DISABLE() __HAL_RCC_GPIOD_CLK_D
#define LEDx_GPIO_CLK_ENABLE(__INDEX__)
#define LEDx_GPIO_CLK_DISABLE(__INDEX__)
#define BUTTONn 1
#define KEY_BUTTON_PIN GPIO_PIN_0
Wakeup push-button.
#define KEY_BUTTON_GPIO_PORT GPIOA
#define KEY_BUTTON_GPIO_CLK_ENABLE() __HAL_RCC_GPIOA_C
#define KEY_BUTTON_GPIO_CLK_DISABLE() __HAL_RCC_GPIOA_C
#define KEY_BUTTON_EXTI_IRQn EXTI0_IRQn
#define BUTTONx_GPIO_CLK_ENABLE(__INDEX__)
#define BUTTONx_GPIO_CLK_DISABLE(__INDEX__)
#define DISCOVERY_SPIx SPI1
#define DISCOVERY_SPIx_CLK_ENABLE() __HAL_RCC_SPI1_CL
#define DISCOVERY_SPIx_GPIO_PORT GPIOA /* GPIOA */
```

```

#define DISCOVERY_SPIx_AF GPIO_AF5_SPI1
#define DISCOVERY_SPIx_GPIO_CLK_ENABLE() __HAL_RCC_GPIOA_CLK_ENABLE()
#define DISCOVERY_SPIx_GPIO_CLK_DISABLE() __HAL_RCC_GPIOA_CLK_DISABLE()
#define DISCOVERY_SPIx_SCK_PIN GPIO_PIN_5 /* PA.05 */
#define DISCOVERY_SPIx_MISO_PIN GPIO_PIN_6 /* PA.06 */
#define DISCOVERY_SPIx_MOSI_PIN GPIO_PIN_7 /* PA.07 */
#define SPIx_TIMEOUT_MAX 0x1000 /*<! The value of the maximal timeout in ms.*/
#define DISCOVERY_I2Cx I2C1
#define DISCOVERY_I2Cx_CLK_ENABLE() __HAL_RCC_I2C1_CLK_ENABLE()
#define DISCOVERY_I2Cx_SCL_SDA_GPIO_CLK_ENABLE() __HAL_RCC_GPIOB_CLK_ENABLE()
#define DISCOVERY_I2Cx_SCL_SDA_AF GPIO_AF4_I2C1
#define DISCOVERY_I2Cx_SCL_SDA_GPIO_PORT GPIOB
#define DISCOVERY_I2Cx_SCL_PIN GPIO_PIN_6
#define DISCOVERY_I2Cx_SDA_PIN GPIO_PIN_9
#define DISCOVERY_I2Cx_FORCE_RESET() __HAL_RCC_I2C1_FORCE_RESET()
#define DISCOVERY_I2Cx_RELEASE_RESET() __HAL_RCC_I2C1_RELEASE_RESET()
#define DISCOVERY_I2Cx_EV_IRQn I2C1_EV_IRQn
#define DISCOVERY_I2Cx_ER_IRQn I2C1_ER_IRQn
#define I2Cx_TIMEOUT_MAX 0x1000 /*<! The value of the maximal timeout in ms.*/
#define READWRITE_CMD ((uint8_t)0x80)
#define MULTIPLEBYTE_CMD ((uint8_t)0x40)
#define DUMMY_BYTE ((uint8_t)0x00)
#define ACCELERO_CS_LOW() HAL_GPIO_WritePin(ACCELERO_CS_GPIO_PORT, ACCELERO_CS_PIN, GPIO_PIN_RESET)
#define ACCELERO_CS_HIGH() HAL_GPIO_WritePin(ACCELERO_CS_GPIO_PORT, ACCELERO_CS_PIN, GPIO_PIN_SET)
#define ACCELERO_CS_PIN GPIO_PIN_3 /* PE.03 */
/* ACCELEROMETER Interface pins. */
#define ACCELERO_CS_GPIO_PORT GPIOE /* GPIOE */
#define ACCELERO_CS_GPIO_CLK_ENABLE() __HAL_RCC_GPIOE_CLK_ENABLE()
#define ACCELERO_CS_GPIO_CLK_DISABLE() __HAL_RCC_GPIOE_CLK_DISABLE()
#define ACCELERO_INT_GPIO_PORT GPIOE /* GPIOE */
#define ACCELERO_INT_GPIO_CLK_ENABLE() __HAL_RCC_GPIOE_CLK_ENABLE()
#define ACCELERO_INT_GPIO_CLK_DISABLE() __HAL_RCC_GPIOE_CLK_DISABLE()

```

```
#define ACCELERO_INT1_PIN GPIO_PIN_0 /* PE.00 */
#define ACCELERO_INT1_EXTI_IRQn EXTI0_IRQn
#define ACCELERO_INT2_PIN GPIO_PIN_1 /* PE.01 */
#define ACCELERO_INT2_EXTI_IRQn EXTI1_IRQn
#define AUDIO_I2C_ADDRESS 0x94
    AUDIO I2C Interface pins.
#define AUDIO_RESET_GPIO_CLK_ENABLE() __HAL_RCC_GPIO
#define AUDIO_RESET_PIN GPIO_PIN_4
#define AUDIO_RESET_GPIO GPIOD
```

Enumerations

enum	Led_TypeDef { LED4 = 0, LED3 = 1, LED5 = 2, LED6 = 3 }
------	---

enum	Button_TypeDef { BUTTON_KEY = 0 }
------	---

enum	ButtonMode_TypeDef { BUTTON_MODE_GPIO = 0, BUTTON_MODE_EXTI = 1 }
------	---

Functions

uint32_t	BSP_GetVersion (void)	This method returns the STM32F4 DISCO BSP Driver revision.
void	BSP_LED_Init (Led_TypeDef Led)	Configures LED GPIO.
void	BSP_LED_On (Led_TypeDef Led)	Turns selected LED On.
void	BSP_LED_Off (Led_TypeDef Led)	Turns selected LED Off.
void	BSP_LED_Toggle (Led_TypeDef Led)	Toggles the selected LED.
void	BSP_PB_Init (Button_TypeDef Button, ButtonMode_TypeDef Mode)	Configures Button GPIO and EXTI Line.
uint32_t	BSP_PB_GetState (Button_TypeDef Button)	Returns the selected Button state.

Detailed Description

This file contains definitions for STM32F4-Discovery Kit's Leds and push-button hardware resources.

Author:

MCD Application Team

Version:

V2.1.2

Date:

31-January-2017

| Attention:

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Definition in file [stm32f4_discovery.h](#).

STM32F4-Discovery BSP User Manual

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			Functions	Variables

stm32f4_discovery_accelerometer.c File Reference

This file provides a set of functions needed to manage the MEMS accelerometers available on STM32F4-Discovery Kit. [More...](#)

```
#include "stm32f4_discovery_accelerometer.h"
```

[Go to the source code of this file.](#)

Functions

uint8_t	BSP_ACCELERO_Init (void)	Setx Accelerometer Initialization.
uint8_t	BSP_ACCELERO_ReadID (void)	Read ID of Accelerometer component.
void	BSP_ACCELERO_Reset (void)	Reboot memory content of Accelerometer.
void	BSP_ACCELERO_Click_ITConfig (void)	Configure Accelerometer click IT.
void	BSP_ACCELERO_Click_ITClear (void)	Clear Accelerometer click IT.
void	BSP_ACCELERO_GetXYZ (int16_t *pDataXYZ)	Get XYZ axes acceleration.

Variables

```
static ACCELERO_DrvTypeDef * AcceleroDrv
```

Detailed Description

This file provides a set of functions needed to manage the MEMS accelerometers available on STM32F4-Discovery Kit.

Author:

MCD Application Team

Version:

V2.1.2

Date:

31-January-2017

Attention:

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Definition in file [stm32f4_discovery_accelerometer.c](#).

STM32F4-Discovery BSP User Manual

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			Enumerations	Functions

stm32f4_discovery_accelerometer.h File Reference

This file contains all the functions prototypes for the **stm32f4_discovery_accelerometer.c** firmware driver. [More...](#)

```
#include "stm32f4_discovery.h" #include
"../Components/lis302dl/lis302dl.h"
#include "../Components/lis3dsh/lis3dsh.h"
```

[Go to the source code of this file.](#)

Enumerations

```
enum ACCELERO_StatusTypeDef { ACCELERO_OK = 0,  
ACCELERO_ERROR = 1, ACCELERO_TIMEOUT = 2 }
```


Functions

uint8_t	BSP_ACCELERO_Init (void)	Setx Accelerometer Initialization.
uint8_t	BSP_ACCELERO_ReadID (void)	Read ID of Accelerometer component.
void	BSP_ACCELERO_Reset (void)	Reboot memory content of Accelerometer.
void	BSP_ACCELERO_Click_ITConfig (void)	Configure Accelerometer click IT.
void	BSP_ACCELERO_Click_ITClear (void)	Clear Accelerometer click IT.
void	BSP_ACCELERO_GetXYZ (int16_t *pDataXYZ)	Get XYZ axes acceleration.

Detailed Description

This file contains all the functions prototypes for the `stm32f4_discovery_accelerometer.c` firmware driver.

Author:

MCD Application Team

Version:

V2.1.2

Date:

31-January-2017

Attention:

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Definition in file [stm32f4_discovery_accelerometer.h](#).

STM32F4-Discovery BSP User Manual

Main Page	Modules	Files	Directories	
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Drivers	BSP	STM32F4-Discovery		
Functions Variables				

stm32f4_discovery_audio.c File Reference

This file provides the Audio driver for the STM32F4-Discovery board.

[More...](#)

```
#include "stm32f4_discovery_audio.h"
```

[Go to the source code of this file.](#)

Functions

static uint8_t	I2S3_Init (uint32_t AudioFreq) Initializes the Audio Codec audio interface (I2S).
static uint8_t	I2S2_Init (uint32_t AudioFreq) Initializes the Audio Codec audio interface (I2S)
static void	PDMDecoder_Init (uint32_t AudioFreq, uint32_t ChnINbr) Initialize the PDM library.
uint8_t	BSP_AUDIO_OUT_Init (uint16_t OutputDevice, uint8_t Volume, uint32_t AudioFreq) Configures the audio peripherals.
uint8_t	BSP_AUDIO_OUT_Play (uint16_t *pBuffer, uint32_t Size) Starts playing audio stream from a data buffer for a determined size.
void	BSP_AUDIO_OUT_ChangeBuffer (uint16_t *pData, uint16_t Size) Sends n-Bytes on the I2S interface.
uint8_t	BSP_AUDIO_OUT_Pause (void) Pauses the audio file stream.
uint8_t	BSP_AUDIO_OUT_Resume (void) Resumes the audio file streaming.
uint8_t	BSP_AUDIO_OUT_Stop (uint32_t Option) Stops audio playing and Power down the Audio Codec.
uint8_t	BSP_AUDIO_OUT_SetVolume (uint8_t Volume) Controls the current audio volume level.
uint8_t	BSP_AUDIO_OUT_SetMute (uint32_t Cmd) Enables or disables the MUTE mode by software.
uint8_t	BSP_AUDIO_OUT_SetOutputMode (uint8_t Output) Switch dynamically (while audio file is played) the output target (speaker or headphone).
	BSP_AUDIO_OUT_SetFrequency (uint32_t

void	AudioFreq	Update the audio frequency.
void	HAL_I2S_TxCpltCallback (I2S_HandleTypeDef *hi2s)	Tx Transfer completed callbacks.
void	HAL_I2S_TxHalfCpltCallback (I2S_HandleTypeDef *hi2s)	Tx Half Transfer completed callbacks.
__weak void	BSP_AUDIO_OUT_ClockConfig (I2S_HandleTypeDef *hi2s, uint32_t AudioFreq, void *Params)	Clock Config.
__weak void	BSP_AUDIO_OUT_MspInit (I2S_HandleTypeDef *hi2s, void *Params)	AUDIO OUT I2S MSP Init.
__weak void	BSP_AUDIO_OUT_MspDeInit (I2S_HandleTypeDef *hi2s, void *Params)	De-Initializes BSP_AUDIO_OUT MSP.
__weak void	BSP_AUDIO_OUT_TransferComplete_Callback (void)	Manages the DMA full Transfer complete event.
__weak void	BSP_AUDIO_OUT_HalfTransfer_Callback (void)	Manages the DMA Half Transfer complete event.
__weak void	BSP_AUDIO_OUT_Error_Callback (void)	Manages the DMA FIFO error event.
uint8_t	BSP_AUDIO_IN_Init (uint32_t AudioFreq, uint32_t BitRes, uint32_t ChnINbr)	Initializes wave recording.
uint8_t	BSP_AUDIO_IN_Record (uint16_t *pbuf, uint32_t size)	Starts audio recording.
uint8_t	BSP_AUDIO_IN_Stop (void)	Stops audio recording.
uint8_t	BSP_AUDIO_IN_Pause (void)	Pauses the audio file stream.

uint8_t	BSP_AUDIO_IN_Resume (void) Resumes the audio file stream.
uint8_t	BSP_AUDIO_IN_SetVolume (uint8_t Volume) Controls the audio in volume level.
uint8_t	BSP_AUDIO_IN_PDMPtoPCM (uint16_t *PDMPBuf, uint16_t *PCMPBuf) Converts audio format from PDM to PCM.
void	HAL_I2S_RxCpltCallback (I2S_HandleTypeDef *hi2s) Rx Transfer completed callbacks.
void	HAL_I2S_RxHalfCpltCallback (I2S_HandleTypeDef *hi2s) Rx Half Transfer completed callbacks.
__weak void	BSP_AUDIO_IN_ClockConfig (I2S_HandleTypeDef *hi2s, uint32_t AudioFreq, void *Params) Audio In Clock Config.
__weak void	BSP_AUDIO_IN_MspInit (I2S_HandleTypeDef *hi2s, void *Params) BSP AUDIO IN MSP Init.
__weak void	BSP_AUDIO_IN_MspDeInit (I2S_HandleTypeDef *hi2s, void *Params) DeInitializes BSP_AUDIO_IN MSP.
__weak void	BSP_AUDIO_IN_TransferComplete_Callback (void) User callback when record buffer is filled.
__weak void	BSP_AUDIO_IN_HalfTransfer_Callback (void) Manages the DMA Half Transfer complete event.
__weak void	BSP_AUDIO_IN_Error_Callback (void) Audio IN Error callback function.
void	HAL_I2S_ErrorCallback (I2S_HandleTypeDef *hi2s) I2S error callbacks.

Variables

const uint32_t	I2SFreq [8] = {8000, 11025, 16000, 22050, 32000, 44100, 48000, 96000}
const uint32_t	I2SPLLN [8] = {256, 429, 213, 429, 426, 271, 258, 344}
const uint32_t	I2SPLLRR [8] = {5, 4, 4, 4, 4, 6, 3, 1}
static AUDIO_DrvTypeDef *	pAudioDrv
I2S_HandleTypeDef	hAudioOutI2s
I2S_HandleTypeDef	hAudioInI2s
PDMFilter_InitStruct	Filter [DEFAULT_AUDIO_IN_CHANNEL_NBR]
__IO uint16_t	AudiInVolume = DEFAULT_AUDIO_IN_VOLUME

Detailed Description

This file provides the Audio driver for the STM32F4-Discovery board.

Author:

MCD Application Team

Version:

V2.1.2

Date:

31-January-2017

Attention:

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Definition in file [stm32f4_discovery_audio.c](#).

STM32F4-Discovery BSP User Manual

Main Page	Modules	Files	Directories	
File List	Globals			
Drivers	BSP	STM32F4-Discovery		
			Defines	Functions Variables

stm32f4_discovery_audio.h File Reference

This file contains the common defines and functions prototypes for **stm32f4_discovery_audio.c** driver. [More...](#)

```
#include "../Components/cs43l22/cs43l22.h" #include
"stm32f4_discovery.h"
#include
"../../../../Middlewares/ST/STM32_Audio/Addons/PDM/pdm_filter.h"
```

[Go to the source code of this file.](#)

Defines

```
#define I2S3 SPI3
#define I2S3_CLK_ENABLE() __HAL_RCC_SPI3_CLK_ENABLE()
#define I2S3_CLK_DISABLE() __HAL_RCC_SPI3_CLK_DISABLE()
#define I2S3_SCK_SD_WS_AF GPIO_AF6_SPI3
#define I2S3_SCK_SD_CLK_ENABLE() __HAL_RCC_GPIOC_CLK_
#define I2S3_MCK_CLK_ENABLE() __HAL_RCC_GPIOC_CLK_EN
#define I2S3_WS_CLK_ENABLE() __HAL_RCC_GPIOA_CLK_ENA
#define I2S3_WS_PIN GPIO_PIN_4
#define I2S3_SCK_PIN GPIO_PIN_10
#define I2S3_SD_PIN GPIO_PIN_12
#define I2S3_MCK_PIN GPIO_PIN_7
#define I2S3_SCK_SD_GPIO_PORT GPIOC
#define I2S3_WS_GPIO_PORT GPIOA
#define I2S3_MCK_GPIO_PORT GPIOC
#define I2S3_DMAx_CLK_ENABLE() __HAL_RCC_DMA1_CLK_EN
#define I2S3_DMAx_CLK_DISABLE() __HAL_RCC_DMA1_CLK_DI
#define I2S3_DMAx_STREAM DMA1_Stream7
#define I2S3_DMAx_CHANNEL DMA_CHANNEL_0
#define I2S3_DMAx_IRQ DMA1_Stream7_IRQn
#define I2S3_DMAx_PERIPH_DATA_SIZE DMA_PDATAALIGN_HAL
#define I2S3_DMAx_MEM_DATA_SIZE DMA_MDATAALIGN_HALFV
#define DMA_MAX_SZE 0xFFFF
#define I2S3_IRQHandler DMA1_Stream7_IRQHandler
#define AUDIO_OUT_IRQ_PREPRIO 0x0E /* Select the preemption |
#define I2S2 SPI2
#define I2S2_CLK_ENABLE() __HAL_RCC_SPI2_CLK_ENABLE()
#define I2S2_CLK_DISABLE() __HAL_RCC_SPI2_CLK_DISABLE()
#define I2S2_SCK_PIN GPIO_PIN_10
#define I2S2_SCK_GPIO_PORT GPIOB
#define I2S2_SCK_GPIO_CLK_ENABLE() __HAL_RCC_GPIOB_CL
#define I2S2_SCK_AF GPIO_AF5_SPI2
```

```

#define I2S2_MOSI_PIN GPIO_PIN_3
#define I2S2_MOSI_GPIO_PORT GPIOC
#define I2S2_MOSI_GPIO_CLK_ENABLE() __HAL_RCC_GPIOC_CLK_ENABLE()
#define I2S2_MOSI_AF GPIO_AF5_SPI2
#define I2S2_DMAX_CLK_ENABLE() __HAL_RCC_DMA1_CLK_ENABLE()
#define I2S2_DMAX_CLK_DISABLE() __HAL_RCC_DMA1_CLK_DISABLE()
#define I2S2_DMAX_STREAM DMA1_Stream3
#define I2S2_DMAX_CHANNEL DMA_CHANNEL_0
#define I2S2_DMAX_IRQ DMA1_Stream3_IRQn
#define I2S2_DMAX_PERIPH_DATA_SIZE DMA_PDATAALIGN_HALFWORD
#define I2S2_DMAX_MEM_DATA_SIZE DMA_MDATAALIGN_HALFWORD
#define I2S2_IRQHandler DMA1_Stream3_IRQHandler
#define AUDIO_IN_IRQ_PREPRIO 0x0F /* Select the preemption priority */
#define AUDIODATA_SIZE 2 /* 16-bits audio data size */
#define AUDIO_OK 0
#define AUDIO_ERROR 1
#define AUDIO_TIMEOUT 2
#define DEFAULT_AUDIO_IN_FREQ I2S_AUDIOFREQ_16K
#define DEFAULT_AUDIO_IN_BIT_RESOLUTION 16
#define DEFAULT_AUDIO_IN_CHANNEL_NBR 1 /* Mono = 1, Stereo = 2 */
#define DEFAULT_AUDIO_IN_VOLUME 64
#define INTERNAL_BUFF_SIZE 128*DEFAULT_AUDIO_IN_FREQ/1000
#define PCM_OUT_SIZE DEFAULT_AUDIO_IN_FREQ/1000
#define CHANNEL_DEMUX_MASK 0x55
#define DMA_MAX(_X_) (((_X_) <= DMA_MAX_SIZE)? (_X_):DMA_MAX_SIZE)

```

Functions

uint8_t	BSP_AUDIO_OUT_Init (uint16_t OutputDevice, uint8_t Volume, uint32_t AudioFreq) Configures the audio peripherals.
uint8_t	BSP_AUDIO_OUT_Play (uint16_t *pBuffer, uint32_t Size) Starts playing audio stream from a data buffer for a determined size.
void	BSP_AUDIO_OUT_ChangeBuffer (uint16_t *pData, uint16_t Size) Sends n-Bytes on the I2S interface.
uint8_t	BSP_AUDIO_OUT_Pause (void) Pauses the audio file stream.
uint8_t	BSP_AUDIO_OUT_Resume (void) Resumes the audio file streaming.
uint8_t	BSP_AUDIO_OUT_Stop (uint32_t Option) Stops audio playing and Power down the Audio Codec.
uint8_t	BSP_AUDIO_OUT_SetVolume (uint8_t Volume) Controls the current audio volume level.
void	BSP_AUDIO_OUT_SetFrequency (uint32_t AudioFreq) Update the audio frequency.
uint8_t	BSP_AUDIO_OUT_SetMute (uint32_t Cmd) Enables or disables the MUTE mode by software.
uint8_t	BSP_AUDIO_OUT_SetOutputMode (uint8_t Output) Switch dynamically (while audio file is played) the output target (speaker or headphone).
void	BSP_AUDIO_OUT_TransferComplete_Callback (void) Manages the DMA full Transfer complete event.
void	BSP_AUDIO_OUT_HalfTransfer_Callback (void) Manages the DMA Half Transfer complete event.
void	BSP_AUDIO_OUT_Error_Callback (void) Manages the DMA FIFO error event.
	BSP_AUDIO_OUT_ClockConfig (I2S_HandleTypeDef *hi2s,

void	uint32_t AudioFreq, void *Params) Clock Config.
void	BSP_AUDIO_OUT_MspInit (I2S_HandleTypeDef *hi2s, void *Params) AUDIO OUT I2S MSP Init.
void	BSP_AUDIO_OUT_MspDeInit (I2S_HandleTypeDef *hi2s, void *Params) De-Initializes BSP_AUDIO_OUT MSP.
uint8_t	BSP_AUDIO_IN_Init (uint32_t AudioFreq, uint32_t BitRes, uint32_t ChnINbr) Initializes wave recording.
uint8_t	BSP_AUDIO_IN_Record (uint16_t *pData, uint32_t Size) Starts audio recording.
uint8_t	BSP_AUDIO_IN_Stop (void) Stops audio recording.
uint8_t	BSP_AUDIO_IN_Pause (void) Pauses the audio file stream.
uint8_t	BSP_AUDIO_IN_Resume (void) Resumes the audio file stream.
uint8_t	BSP_AUDIO_IN_SetVolume (uint8_t Volume) Controls the audio in volume level.
uint8_t	BSP_AUDIO_IN_PDMPtoPCM (uint16_t *PDMPBuf, uint16_t *PCMPBuf) Converts audio format from PDM to PCM.
void	BSP_AUDIO_IN_TransferComplete_Callback (void) User callback when record buffer is filled.
void	BSP_AUDIO_IN_HalfTransfer_Callback (void) Manages the DMA Half Transfer complete event.
void	BSP_AUDIO_IN_Error_Callback (void) Audio IN Error callback function.
void	BSP_AUDIO_IN_ClockConfig (I2S_HandleTypeDef *hi2s, uint32_t AudioFreq, void *Params) Audio In Clock Config.

void **BSP_AUDIO_IN_Msplnit** (I2S_HandleTypeDef *hi2s, void *Params)
BSP AUDIO IN MSP Init.

void **BSP_AUDIO_IN_MspDelnit** (I2S_HandleTypeDef *hi2s, void *Params)
DeInitializes BSP_AUDIO_IN MSP.

Variables

__IO uint16_t	AudiolnVolume
---------------	----------------------

Detailed Description

This file contains the common defines and functions prototypes for **stm32f4_discovery_audio.c** driver.

Author:

MCD Application Team

Version:

V2.1.2

Date:

31-January-2017

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Definition in file [stm32f4_discovery_audio.h](#).

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Modules

Here is a list of all modules:

- **BSP**
 - **STM32F4 DISCOVERY**
 - **STM32F4 DISCOVERY LOW LEVEL**
 - **STM32F4 DISCOVERY LOW LEVEL Private TypesDefinitions**
 - **STM32F4 DISCOVERY LOW LEVEL Private Defines**
 - **STM32F4 DISCOVERY LOW LEVEL Private Macros**
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 - **STM32F4 DISCOVERY LOW LEVEL BUS Functions**
 - **STM32F4 DISCOVERY LOW LEVEL_Exported_Types**
 - **STM32F4 DISCOVERY LOW LEVEL Exported Constants**
 - **STM32F4 DISCOVERY LOW LEVEL LED**

- STM32F4 DISCOVERY LOW LEVEL BUTTON
 - STM32F4 DISCOVERY LOW LEVEL BUS
- STM32F4 DISCOVERY LOW LEVEL Exported Macros
- STM32F4 DISCOVERY LOW LEVEL Exported Functions
- STM32F4 DISCOVERY ACCELEROMETER
 - STM32F4 DISCOVERY ACCELEROMETER Private TypesDefinitions
 - STM32F4 DISCOVERY ACCELEROMETER Private Defines
 - STM32F4 DISCOVERY ACCELEROMETER Private Macros
 - STM32F4 DISCOVERY ACCELEROMETER Private Variables
 - STM32F4 DISCOVERY ACCELEROMETER Private FunctionPrototypes
 - STM32F4 DISCOVERY ACCELEROMETER Private Functions
 - STM32F4 DISCOVERY ACCELEROMETER Exported Types
 - STM32F4 DISCOVERY ACCELEROMETER Exported Functions
- STM32F4 DISCOVERY AUDIO
 - STM32F4 DISCOVERY AUDIO Private Types
 - STM32F4 DISCOVERY AUDIO Private Defines
 - STM32F4 DISCOVERY AUDIO Private Macros
 - STM32F4 DISCOVERY AUDIO Private Variables
 - STM32F4 DISCOVERY AUDIO Private Function Prototypes
 - STM32F4 DISCOVERY AUDIO OUT Private Functions
 - STM32F4 DISCOVERY AUDIO IN Private Functions
 - STM32F4 DISCOVERY AUDIO IN OUT Private Functions
 - STM32F4 DISCOVERY AUDIO Exported Types

- **STM32F4 DISCOVERY AUDIO OUT Exported Constants**
- **STM32F4 DISCOVERY AUDIO Exported Variables**
- **STM32F4 DISCOVERY AUDIO Exported Macros**
- **STM32F4 DISCOVERY AUDIO OUT Exported Functions**
- **STM32F4 DISCOVERY AUDIO IN Exported Functions**

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File List

Here is a list of all files with brief descriptions:

stm32f4_discovery.c [code]	This file provides set of functions to manage LED button available on STM32F4-Discovery Kit from STMicroelectronics
stm32f4_discovery.h [code]	This file contains definitions for STM32F4-Discovery Kit push-button hardware
stm32f4_discovery_accelerometer.c [code]	This file provides a set of functions needed to manage the accelerometers available on STM32F4-Discovery Kit
stm32f4_discovery_accelerometer.h [code]	This file contains all the prototypes for the stm32f4_discovery_accelerometer.c firmware driver
stm32f4_discovery_audio.c [code]	This file provides the implementation of the STM32F4-Discovery Kit audio driver
stm32f4_discovery_audio.h [code]	This file contains the constants and functions prototype for the stm32f4_discovery_audio.c firmware driver

STM32F4-Discovery BSP User Manual

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Directories

This directory hierarchy is sorted roughly, but not completely, alphabetically:

- **Drivers**
 - **BSP**
 - **STM32F4-Discovery**

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STM32F4-Discovery BSP User Manual

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STM32F4 DISCOVERY LOW LEVEL

[STM32F4 DISCOVERY](#)

This file provides set of firmware functions to manage Leds and push-button available on STM32F4-Discovery Kit from STMicroelectronics.

[More...](#)

Modules

STM32F4 DISCOVERY LOW LEVEL Private TypesDefinitions
STM32F4 DISCOVERY LOW LEVEL Private Defines
STM32F4 DISCOVERY LOW LEVEL Private Macros
STM32F4 DISCOVERY LOW LEVEL Private Variables
STM32F4 DISCOVERY LOW LEVEL Private FunctionPrototypes
STM32F4 DISCOVERY LOW LEVEL Private Functions
STM32F4 DISCOVERY LOW LEVEL LED Functions
STM32F4 DISCOVERY LOW LEVEL BUTTON Functions
STM32F4 DISCOVERY LOW LEVEL BUS Functions
STM32F4 DISCOVERY LOW LEVEL_Exported_Types
STM32F4 DISCOVERY LOW LEVEL Exported Constants
STM32F4 DISCOVERY LOW LEVEL Exported Macros
STM32F4 DISCOVERY LOW LEVEL Exported Functions

Detailed Description

This file provides set of firmware functions to manage Leds and push-button available on STM32F4-Discovery Kit from STMicroelectronics.

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STM32F4-Discovery BSP User Manual

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STM32F4 DISCOVERY ACCELEROMETER

[STM32F4 DISCOVERY](#)

This file includes the motion sensor driver for ACCELEROMETER motion sensor devices. [More...](#)

Modules

STM32F4 DISCOVERY ACCELEROMETER Private TypesDefinitions
STM32F4 DISCOVERY ACCELEROMETER Private Defines
STM32F4 DISCOVERY ACCELEROMETER Private Macros
STM32F4 DISCOVERY ACCELEROMETER Private Variables
STM32F4 DISCOVERY ACCELEROMETER Private FunctionPrototypes
STM32F4 DISCOVERY ACCELEROMETER Private Functions
STM32F4 DISCOVERY ACCELEROMETER Exported Types
STM32F4 DISCOVERY ACCELEROMETER Exported Functions

Detailed Description

This file includes the motion sensor driver for ACCELEROMETER motion sensor devices.

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STM32F4-Discovery BSP User Manual

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STM32F4 DISCOVERY AUDIO

[STM32F4 DISCOVERY](#)

This file includes the low layer audio driver available on STM32F4-Discovery discovery board. [More...](#)

Modules

STM32F4 DISCOVERY AUDIO Private Types
STM32F4 DISCOVERY AUDIO Private Defines
STM32F4 DISCOVERY AUDIO Private Macros
STM32F4 DISCOVERY AUDIO Private Variables
STM32F4 DISCOVERY AUDIO Private Function Prototypes
STM32F4 DISCOVERY AUDIO OUT Private Functions
STM32F4 DISCOVERY AUDIO IN Private Functions
STM32F4 DISCOVERY AUDIO IN OUT Private Functions
STM32F4 DISCOVERY AUDIO Exported Types
STM32F4 DISCOVERY AUDIO OUT Exported Constants
STM32F4 DISCOVERY AUDIO Exported Variables
STM32F4 DISCOVERY AUDIO Exported Macros
STM32F4 DISCOVERY AUDIO OUT Exported Functions
STM32F4 DISCOVERY AUDIO IN Exported Functions

Detailed Description

This file includes the low layer audio driver available on STM32F4-Discovery discovery board.

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STM32F4 DISCOVERY LOW LEVEL Private Defines

[STM32F4 DISCOVERY LOW LEVEL](#)

Defines

#define	__STM32F4_DISCO_BSP_VERSION_MAIN	(0x02)	STM32F4 DISCO BSP Driver version number V2.1.2.
#define	__STM32F4_DISCO_BSP_VERSION_SUB1	(0x01)	
#define	__STM32F4_DISCO_BSP_VERSION_SUB2	(0x02)	
#define	__STM32F4_DISCO_BSP_VERSION_RC	(0x00)	
#define	__STM32F4_DISCO_BSP_VERSION		

Define Documentation

#define `__STM32F4_DISCO_BSP_VERSION`

Value:

```
((__STM32F4_DISCO_BSP_VERSION_MAIN << 24)\
| (__STM32F4_DISCO_BSP_VERSION_SUB1 << 16)\
| (__STM32F4_DISCO_BSP_VERSION_SUB2 << 8 )\
| (__STM32F4_DISCO_BSP_VERSION_RC))
```

Definition at line **73** of file `stm32f4_discovery.c`.

Referenced by `BSP_GetVersion()`.

#define `__STM32F4_DISCO_BSP_VERSION_MAIN` (0x02)

STM32F4 DISCO BSP Driver version number V2.1.2.

[31:24] main version

Definition at line **69** of file `stm32f4_discovery.c`.

#define `__STM32F4_DISCO_BSP_VERSION_RC` (0x00)

[7:0] release candidate

Definition at line **72** of file `stm32f4_discovery.c`.

#define `__STM32F4_DISCO_BSP_VERSION_SUB1` (0x01)

[23:16] sub1 version

Definition at line **70** of file **stm32f4_discovery.c**.

#define __STM32F4_DISCO_BSP_VERSION_SUB2 (0x02)

[15:8] sub2 version

Definition at line **71** of file **stm32f4_discovery.c**.

STM32F4-Discovery BSP User Manual

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STM32F4 DISCOVERY LOW LEVEL BUS

[STM32F4 DISCOVERY LOW LEVEL Exported Constants](#)

Defines

#define	DISCOVERY_SPIx	SPI1
#define	DISCOVERY_SPIx_CLK_ENABLE()	__HAL_RCC_SPI1_CLK_ENABLE()
#define	DISCOVERY_SPIx_GPIO_PORT	GPIOA /* GPIOA */
#define	DISCOVERY_SPIx_AF	GPIO_AF5_SPI1
#define	DISCOVERY_SPIx_GPIO_CLK_ENABLE()	__HAL_RCC_GPIOA_CLK_ENABLE()
#define	DISCOVERY_SPIx_GPIO_CLK_DISABLE()	__HAL_RCC_GPIOA_CLK_DISABLE()
#define	DISCOVERY_SPIx_SCK_PIN	GPIO_PIN_5 /* PA.05 */
#define	DISCOVERY_SPIx_MISO_PIN	GPIO_PIN_6 /* PA.06 */
#define	DISCOVERY_SPIx_MOSI_PIN	GPIO_PIN_7 /* PA.07 */
#define	SPIx_TIMEOUT_MAX	0x1000 /*<! The value of the maximal timeout in ms.*/
#define	DISCOVERY_I2Cx	I2C1
#define	DISCOVERY_I2Cx_CLK_ENABLE()	__HAL_RCC_I2C1_CLK_ENABLE()
#define	DISCOVERY_I2Cx_SCL_SDA_GPIO_CLK_ENABLE()	__HAL_RCC_GPIOB_CLK_ENABLE()
#define	DISCOVERY_I2Cx_SCL_SDA_AF	GPIO_AF4_I2C1
#define	DISCOVERY_I2Cx_SCL_SDA_GPIO_PORT	GPIOB
#define	DISCOVERY_I2Cx_SCL_PIN	GPIO_PIN_6
#define	DISCOVERY_I2Cx_SDA_PIN	GPIO_PIN_9
#define	DISCOVERY_I2Cx_FORCE_RESET()	__HAL_RCC_I2C1_FORCE_RESET()
#define	DISCOVERY_I2Cx_RELEASE_RESET()	__HAL_RCC_I2C1_RELEASE_RESET()
#define	DISCOVERY_I2Cx_EV_IRQn	I2C1_EV_IRQn
#define	DISCOVERY_I2Cx_ER_IRQn	I2C1_ER_IRQn
#define	I2Cx_TIMEOUT_MAX	0x1000 /*<! The value of the maximal timeout in ms.*/
#define	READWRITE_CMD	((uint8_t)0x80)
#define	MULTIPLEBYTE_CMD	((uint8_t)0x40)
#define	DUMMY_BYTE	((uint8_t)0x00)
#define	ACCELERO_CS_LOW()	HAL_GPIO_WritePin(ACCELERO_CS_PIN , GPIO_PIN_RESET)
#define	ACCELERO_CS_HIGH()	HAL_GPIO_WritePin(ACCELERO_CS_PIN , GPIO_PIN_SET)
#define	ACCELERO_CS_PIN	GPIO_PIN_3 /* PE.03 */ ACCELEROMETER Interface pins.

```
#define ACCELERO_CS_GPIO_PORT GPIOE /* GPIOE */
#define ACCELERO_CS_GPIO_CLK_ENABLE() __HAL_RCC_GPIOE_CLK_ENABLE()
#define ACCELERO_CS_GPIO_CLK_DISABLE() __HAL_RCC_GPIOE_CLK_DISABLE()
#define ACCELERO_INT_GPIO_PORT GPIOE /* GPIOE */
#define ACCELERO_INT_GPIO_CLK_ENABLE() __HAL_RCC_GPIOE_CLK_ENABLE()
#define ACCELERO_INT_GPIO_CLK_DISABLE() __HAL_RCC_GPIOE_CLK_DISABLE()
#define ACCELERO_INT1_PIN GPIO_PIN_0 /* PE.00 */
#define ACCELERO_INT1_EXTI_IRQn EXTI0_IRQn
#define ACCELERO_INT2_PIN GPIO_PIN_1 /* PE.01 */
#define ACCELERO_INT2_EXTI_IRQn EXTI1_IRQn
```

Define Documentation

#define ACCELERO_CS_GPIO_CLK_DISABLE () __HAL_RCC_G

Definition at line 232 of file [stm32f4_discovery.h](#).

#define ACCELERO_CS_GPIO_CLK_ENABLE () __HAL_RCC_GF

Definition at line 231 of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_Init\(\)](#).

#define ACCELERO_CS_GPIO_PORT GPIOE /* GPIOE */

Definition at line 230 of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_Init\(\)](#).

#define ACCELERO_CS_HIGH () HAL_GPIO_WritePin([ACCELER](#)

Definition at line 224 of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_Init\(\)](#), [ACCELERO_IO_Read\(\)](#), and [ACCELERO_IO_Write\(\)](#).

#define ACCELERO_CS_LOW () HAL_GPIO_WritePin([ACCELER](#)

Definition at line 223 of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_Read\(\)](#), and [ACCELERO_IO_Write\(\)](#).

```
#define ACCELERO_CS_PIN GPIO_PIN_3 /* PE.03 */
```

ACCELEROMETER Interface pins.

Definition at line 229 of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_Init\(\)](#).

```
#define ACCELERO_INT1_EXTI_IRQn EXTI0_IRQn
```

Definition at line 237 of file [stm32f4_discovery.h](#).

```
#define ACCELERO_INT1_PIN GPIO_PIN_0 /* PE.00 */
```

Definition at line 236 of file [stm32f4_discovery.h](#).

```
#define ACCELERO_INT2_EXTI_IRQn EXTI1_IRQn
```

Definition at line 239 of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_ITConfig\(\)](#).

```
#define ACCELERO_INT2_PIN GPIO_PIN_1 /* PE.01 */
```

Definition at line 238 of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_ITConfig\(\)](#).

```
#define ACCELERO_INT_GPIO_CLK_DISABLE ( ) __HAL_RCC_G
```

Definition at line 235 of file [stm32f4_discovery.h](#).

#define ACCELERO_INT_GPIO_CLK_ENABLE () __HAL_RCC_GI

Definition at line **234** of file **stm32f4_discovery.h**.

Referenced by **ACCELERO_IO_ITConfig()**.

#define ACCELERO_INT_GPIO_PORT GPIOE /* GPIOE */

Definition at line **233** of file **stm32f4_discovery.h**.

Referenced by **ACCELERO_IO_ITConfig()**.

#define DISCOVERY_I2Cx I2C1

Definition at line **191** of file **stm32f4_discovery.h**.

Referenced by **I2Cx_Init()**.

#define DISCOVERY_I2Cx_CLK_ENABLE () __HAL_RCC_I2C1_C

Definition at line **192** of file **stm32f4_discovery.h**.

Referenced by **I2Cx_MspInit()**.

#define DISCOVERY_I2Cx_ER_IRQn I2C1_ER_IRQn

Definition at line **204** of file **stm32f4_discovery.h**.

Referenced by **I2Cx_MspInit()**.

#define DISCOVERY_I2Cx_EV_IRQn I2C1_EV_IRQn

Definition at line **203** of file **stm32f4_discovery.h**.

Referenced by **I2Cx_Msplnit()**.

```
#define DISCOVERY_I2Cx_FORCE_RESET ( ) __HAL_RCC_I2C1_
```

Definition at line **199** of file **stm32f4_discovery.h**.

Referenced by **I2Cx_Msplnit()**.

```
#define DISCOVERY_I2Cx_RELEASE_RESET ( ) __HAL_RCC_I2C
```

Definition at line **200** of file **stm32f4_discovery.h**.

Referenced by **I2Cx_Msplnit()**.

```
#define DISCOVERY_I2Cx_SCL_PIN GPIO_PIN_6
```

Definition at line **196** of file **stm32f4_discovery.h**.

Referenced by **I2Cx_Msplnit()**.

```
#define DISCOVERY_I2Cx_SCL_SDA_AF GPIO_AF4_I2C1
```

Definition at line **194** of file **stm32f4_discovery.h**.

Referenced by **I2Cx_Msplnit()**.

```
#define DISCOVERY_I2Cx_SCL_SDA_GPIO_CLK_ENABLE ( ) __f
```

Definition at line **193** of file **stm32f4_discovery.h**.

Referenced by [I2Cx_Msplnit\(\)](#).

#define DISCOVERY_I2Cx_SCL_SDA_GPIO_PORT GPIOB

Definition at line **195** of file [stm32f4_discovery.h](#).

Referenced by [I2Cx_Msplnit\(\)](#).

#define DISCOVERY_I2Cx_SDA_PIN GPIO_PIN_9

Definition at line **197** of file [stm32f4_discovery.h](#).

Referenced by [I2Cx_Msplnit\(\)](#).

#define DISCOVERY_SPIx SPI1

Definition at line **166** of file [stm32f4_discovery.h](#).

Referenced by [SPIx_Init\(\)](#).

#define DISCOVERY_SPIx_AF GPIO_AF5_SPI1

Definition at line **169** of file [stm32f4_discovery.h](#).

Referenced by [SPIx_Msplnit\(\)](#).

#define DISCOVERY_SPIx_CLK_ENABLE () __HAL_RCC_SPI1_C

Definition at line **167** of file [stm32f4_discovery.h](#).

Referenced by [SPIx_Msplnit\(\)](#).

#define DISCOVERY_SPIx_GPIO_CLK_DISABLE () __HAL_RCC_

Definition at line **171** of file **stm32f4_discovery.h**.

#define DISCOVERY_SPIx_GPIO_CLK_ENABLE () __HAL_RCC_

Definition at line **170** of file **stm32f4_discovery.h**.

Referenced by **SPIx_MspInit()**.

#define DISCOVERY_SPIx_GPIO_PORT GPIOA /* GPIOA */

Definition at line **168** of file **stm32f4_discovery.h**.

Referenced by **SPIx_MspInit()**.

#define DISCOVERY_SPIx_MISO_PIN GPIO_PIN_6 /* PA.06 */

Definition at line **173** of file **stm32f4_discovery.h**.

Referenced by **SPIx_MspInit()**.

#define DISCOVERY_SPIx_MOSI_PIN GPIO_PIN_7 /* PA.07 */

Definition at line **174** of file **stm32f4_discovery.h**.

Referenced by **SPIx_MspInit()**.

#define DISCOVERY_SPIx_SCK_PIN GPIO_PIN_5 /* PA.05 */

Definition at line **172** of file **stm32f4_discovery.h**.

Referenced by [SPIS_Msplnit\(\)](#).

```
#define DUMMY_BYTE ((uint8_t)0x00)
```

Definition at line **220** of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_Read\(\)](#).

```
#define I2Cx_TIMEOUT_MAX 0x1000 /*<! The value of the maxima
```

Definition at line **211** of file [stm32f4_discovery.h](#).

```
#define MULTIPLEBYTE_CMD ((uint8_t)0x40)
```

Definition at line **218** of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_Read\(\)](#), and
[ACCELERO_IO_Write\(\)](#).

```
#define READWRITE_CMD ((uint8_t)0x80)
```

Definition at line **216** of file [stm32f4_discovery.h](#).

Referenced by [ACCELERO_IO_Read\(\)](#).

```
#define SPIS_TIMEOUT_MAX 0x1000 /*<! The value of the maxima
```

Definition at line **181** of file [stm32f4_discovery.h](#).

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STM32F4 DISCOVERY ACCELEROMETER Exported Types

[STM32F4 DISCOVERY ACCELEROMETER](#)

Enumerations

```
enum ACCELERO_StatusTypeDef { ACCELERO_OK = 0,  
ACCELERO_ERROR = 1, ACCELERO_TIMEOUT = 2 }
```

Enumeration Type Documentation

enum **ACCELERO_StatusTypeDef**

Enumerator:

ACCELERO_OK

ACCELERO_ERROR

ACCELERO_TIMEOUT

Definition at line **69** of file **stm32f4_discovery_accelerometer.h**.

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STM32F4 DISCOVERY LOW LEVEL Private Functions

[STM32F4 DISCOVERY LOW LEVEL](#)

Functions

static void	I2Cx_Init (void)	Configures I2C interface.
static void	I2Cx_Msplnit (void)	I2C MSP Initialization.
static void	SPIx_Init (void)	SPIx Bus initialization.
static void	SPIx_Msplnit (void)	SPI MSP Init.
static void	SPIx_Error (void)	SPIx error treatment function.
void	ACCELERO_IO_Init (void)	Configures the Accelerometer SPI interface.
void	AUDIO_IO_Init (void)	Initializes Audio low level.
void	AUDIO_IO_DeInit (void)	DeInitializes Audio low level.

Function Documentation

void ACCELERO_IO_Init (void)

Configures the Accelerometer SPI interface.

Definition at line **510** of file **stm32f4_discovery.c**.

References **ACCELERO_CS_GPIO_CLK_ENABLE**, **ACCELERO_CS_GPIO_PORT**, **ACCELERO_CS_HIGH**, **ACCELERO_CS_PIN**, and **SPIx_Init()**.

void AUDIO_IO_DeInit (void)

DeInitializes Audio low level.

Definition at line **660** of file **stm32f4_discovery.c**.

void AUDIO_IO_Init (void)

Initializes Audio low level.

Definition at line **628** of file **stm32f4_discovery.c**.

References **AUDIO_RESET_GPIO**, **AUDIO_RESET_GPIO_CLK_ENABLE**, **AUDIO_RESET_PIN**, and **I2Cx_Init()**.

static void I2Cx_Init (void) [static]

Configures I2C interface.

Definition at line **392** of file **stm32f4_discovery.c**.

References [DISCOVERY_I2Cx](#), [I2cHandle](#), and [I2Cx_Msplnit\(\)](#).

Referenced by [AUDIO_IO_Init\(\)](#), and [I2Cx_Error\(\)](#).

static void [I2Cx_Msplnit](#) (void) [static]

I2C MSP Initialization.

Definition at line [468](#) of file [stm32f4_discovery.c](#).

References [DISCOVERY_I2Cx_CLK_ENABLE](#),
[DISCOVERY_I2Cx_ER_IRQn](#), [DISCOVERY_I2Cx_EV_IRQn](#),
[DISCOVERY_I2Cx_FORCE_RESET](#),
[DISCOVERY_I2Cx_RELEASE_RESET](#),
[DISCOVERY_I2Cx_SCL_PIN](#), [DISCOVERY_I2Cx_SCL_SDA_AF](#),
[DISCOVERY_I2Cx_SCL_SDA_GPIO_CLK_ENABLE](#),
[DISCOVERY_I2Cx_SCL_SDA_GPIO_PORT](#), and
[DISCOVERY_I2Cx_SDA_PIN](#).

Referenced by [I2Cx_Init\(\)](#).

static void [SPIdx_Error](#) (void) [static]

SPIdx error treatment function.

Definition at line [357](#) of file [stm32f4_discovery.c](#).

References [SpiHandle](#), and [SPIdx_Init\(\)](#).

Referenced by [SPIdx_WriteRead\(\)](#).

static void [SPIdx_Init](#) (void) [static]

SPIdx Bus initialization.

Definition at line **311** of file **stm32f4_discovery.c**.

References **DISCOVERY_SPIx**, **SpiHandle**, and **SPIx_MspInit()**.

Referenced by **ACCELERO_IO_Init()**, and **SPIx_Error()**.

static void SPIx_MspInit (void) [static]

SPI MSP Init.

Definition at line **369** of file **stm32f4_discovery.c**.

References **DISCOVERY_SPIx_AF**,
DISCOVERY_SPIx_CLK_ENABLE,
DISCOVERY_SPIx_GPIO_CLK_ENABLE,
DISCOVERY_SPIx_GPIO_PORT, **DISCOVERY_SPIx_MISO_PIN**,
DISCOVERY_SPIx_MOSI_PIN, and **DISCOVERY_SPIx_SCK_PIN**.

Referenced by **SPIx_Init()**.

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STM32F4 DISCOVERY LOW LEVEL BUS Functions

[STM32F4 DISCOVERY LOW LEVEL](#)

Functions

static uint8_t	SPIx_WriteRead (uint8_t Byte) Sends a Byte through the SPI interface and return the Byte received from the SPI bus.
static void	I2Cx_WriteData (uint8_t Addr, uint8_t Reg, uint8_t Value) Write a value in a register of the device through BUS.
static uint8_t	I2Cx_ReadData (uint8_t Addr, uint8_t Reg) Read a register of the device through BUS.
static void	I2Cx_Error (uint8_t Addr) Manages error callback by re-initializing I2C.
void	ACCELERO_IO_ITConfig (void) Configures the Accelerometer INT2.
void	ACCELERO_IO_Write (uint8_t *pBuffer, uint8_t WriteAddr, uint16_t NumByteToWrite) Writes one byte to the Accelerometer.
void	ACCELERO_IO_Read (uint8_t *pBuffer, uint8_t ReadAddr, uint16_t NumByteToRead) Reads a block of data from the Accelerometer.
void	AUDIO_IO_Write (uint8_t Addr, uint8_t Reg, uint8_t Value) Writes a single data.
uint8_t	AUDIO_IO_Read (uint8_t Addr, uint8_t Reg) Reads a single data.

Function Documentation

void ACCELERO_IO_ITConfig (void)

Configures the Accelerometer INT2.

EXTI0 is already used by user button so INT1 is not configured here.

Definition at line **535** of file **stm32f4_discovery.c**.

References **ACCELERO_INT2_EXTI_IRQn**, **ACCELERO_INT2_PIN**, **ACCELERO_INT_GPIO_CLK_ENABLE**, and **ACCELERO_INT_GPIO_PORT**.

**void ACCELERO_IO_Read (uint8_t * pBuffer,
 uint8_t ReadAddr,
 uint16_t NumByteToRead
)**

Reads a block of data from the Accelerometer.

Parameters:

- | | |
|------------------------|---|
| pBuffer,: | pointer to the buffer that receives the data read from the Accelerometer. |
| ReadAddr,: | Accelerometer's internal address to read from. |
| NumByteToRead,: | number of bytes to read from the Accelerometer. |

Definition at line **594** of file **stm32f4_discovery.c**.

References **ACCELERO_CS_HIGH**, **ACCELERO_CS_LOW**, **DUMMY_BYTE**, **MULTIPLEBYTE_CMD**, **READWRITE_CMD**, and **SPIx_WriteRead()**.

```
void ACCELERO_IO_Write ( uint8_t * pBuffer,  
                        uint8_t WriteAddr,  
                        uint16_t NumByteToWrite  
                        )
```

Writes one byte to the Accelerometer.

Parameters:

pBuffer,: pointer to the buffer containing the data to be written to the Accelerometer.

WriteAddr,: Accelerometer's internal address to write to.

NumByteToWrite,: Number of bytes to write.

Definition at line **560** of file **stm32f4_discovery.c**.

References **ACCELERO_CS_HIGH**, **ACCELERO_CS_LOW**, **MULTIPLEBYTE_CMD**, and **SPIx_WriteRead()**.

```
uint8_t AUDIO_IO_Read ( uint8_t Addr,  
                        uint8_t Reg  
                        )
```

Reads a single data.

Parameters:

Addr,: I2C address

Reg,: Reg address

Return values:

Data to be read

Definition at line **682** of file **stm32f4_discovery.c**.

References [I2Cx_ReadData\(\)](#).

```
void AUDIO\_IO\_Write ( uint8_t Addr,  
                      uint8_t Reg,  
                      uint8_t Value  
                      )
```

Writes a single data.

Parameters:

Addr,: I2C address

Reg,: Reg address

Value,: Data to be written

Definition at line [671](#) of file [stm32f4_discovery.c](#).

References [I2Cx_WriteData\(\)](#).

```
static void I2Cx\_Error ( uint8_t Addr ) [static]
```

Manages error callback by re-initializing I2C.

Parameters:

Addr,: I2C Address

Definition at line [456](#) of file [stm32f4_discovery.c](#).

References [I2cHandle](#), and [I2Cx_Init\(\)](#).

Referenced by [I2Cx_ReadData\(\)](#), and [I2Cx_WriteData\(\)](#).

```
static uint8_t I2Cx\_ReadData ( uint8_t Addr,  
                               uint8_t Reg  
                               [static]
```

)

Read a register of the device through BUS.

Parameters:

Addr,: Device address on BUS

Reg,: The target register address to read

Return values:

HAL status

Definition at line 436 of file [stm32f4_discovery.c](#).

References [I2cHandle](#), [I2Cx_Error\(\)](#), and [I2cxTimeout](#).

Referenced by [AUDIO_IO_Read\(\)](#).

```
static void I2Cx_WriteData ( uint8_t Addr,  
                             uint8_t Reg,  
                             uint8_t Value  
                             )          [static]
```

Write a value in a register of the device through BUS.

Parameters:

Addr,: Device address on BUS Bus.

Reg,: The target register address to write

Value,: The target register value to be written

Return values:

HAL status

Definition at line 416 of file [stm32f4_discovery.c](#).

References [I2cHandle](#), [I2Cx_Error\(\)](#), and [I2cxTimeout](#).

Referenced by [AUDIO_IO_Write\(\)](#).

```
static uint8_t SPiX\_WriteRead ( uint8_t Byte ) [static]
```

Sends a Byte through the SPI interface and return the Byte received from the SPI bus.

Parameters:

[Byte](#),: Byte send.

Return values:

[The](#) received byte value

Definition at line [340](#) of file [stm32f4_discovery.c](#).

References [SpiHandle](#), [SPiX_Error\(\)](#), and [SpixTimeout](#).

Referenced by [ACCELERO_IO_Read\(\)](#), and [ACCELERO_IO_Write\(\)](#).

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STM32F4 DISCOVERY ACCELEROMETER Private Variables

[STM32F4 DISCOVERY ACCELEROMETER](#)

Variables

```
static ACCELERO_DrvTypeDef * AcceleroDrv
```

Variable Documentation

ACCELERO_DrvTypeDef* AcceleroDrv [static]

Definition at line **80** of file **stm32f4_discovery_accelerometer.c**.

Referenced by **BSP_ACCELERO_Click_ITClear()**,
BSP_ACCELERO_Click_ITConfig(), **BSP_ACCELERO_GetXYZ()**,
BSP_ACCELERO_Init(), **BSP_ACCELERO_ReadID()**, and
BSP_ACCELERO_Reset().

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STM32F4 DISCOVERY AUDIO OUT Exported Constants

[STM32F4 DISCOVERY AUDIO](#)

Defines

```
#define I2S3 SPI3
#define I2S3_CLK_ENABLE() __HAL_RCC_SPI3_CLK_ENABLE()
#define I2S3_CLK_DISABLE() __HAL_RCC_SPI3_CLK_DISABLE()
#define I2S3_SCK_SD_WS_AF GPIO_AF6_SPI3
#define I2S3_SCK_SD_CLK_ENABLE() __HAL_RCC_GPIOC_CLK_
#define I2S3_MCK_CLK_ENABLE() __HAL_RCC_GPIOC_CLK_EN
#define I2S3_WS_CLK_ENABLE() __HAL_RCC_GPIOA_CLK_ENA
#define I2S3_WS_PIN GPIO_PIN_4
#define I2S3_SCK_PIN GPIO_PIN_10
#define I2S3_SD_PIN GPIO_PIN_12
#define I2S3_MCK_PIN GPIO_PIN_7
#define I2S3_SCK_SD_GPIO_PORT GPIOC
#define I2S3_WS_GPIO_PORT GPIOA
#define I2S3_MCK_GPIO_PORT GPIOC
#define I2S3_DMAx_CLK_ENABLE() __HAL_RCC_DMA1_CLK_EN
#define I2S3_DMAx_CLK_DISABLE() __HAL_RCC_DMA1_CLK_DI
#define I2S3_DMAx_STREAM DMA1_Stream7
#define I2S3_DMAx_CHANNEL DMA_CHANNEL_0
#define I2S3_DMAx_IRQ DMA1_Stream7_IRQn
#define I2S3_DMAx_PERIPH_DATA_SIZE DMA_PDATAALIGN_HAL
#define I2S3_DMAx_MEM_DATA_SIZE DMA_MDATAALIGN_HALFV
#define DMA_MAX_SZE 0xFFFF
#define I2S3_IRQHandler DMA1_Stream7_IRQHandler
#define AUDIO_OUT_IRQ_PREPRIO 0x0E /* Select the preemption |
#define I2S2 SPI2
#define I2S2_CLK_ENABLE() __HAL_RCC_SPI2_CLK_ENABLE()
#define I2S2_CLK_DISABLE() __HAL_RCC_SPI2_CLK_DISABLE()
#define I2S2_SCK_PIN GPIO_PIN_10
#define I2S2_SCK_GPIO_PORT GPIOB
#define I2S2_SCK_GPIO_CLK_ENABLE() __HAL_RCC_GPIOB_CL
#define I2S2_SCK_AF GPIO_AF5_SPI2
```

```

#define I2S2_MOSI_PIN GPIO_PIN_3
#define I2S2_MOSI_GPIO_PORT GPIOC
#define I2S2_MOSI_GPIO_CLK_ENABLE() __HAL_RCC_GPIOC_C
#define I2S2_MOSI_AF GPIO_AF5_SPI2
#define I2S2_DMAX_CLK_ENABLE() __HAL_RCC_DMA1_CLK_EN
#define I2S2_DMAX_CLK_DISABLE() __HAL_RCC_DMA1_CLK_DI
#define I2S2_DMAX_STREAM DMA1_Stream3
#define I2S2_DMAX_CHANNEL DMA_CHANNEL_0
#define I2S2_DMAX_IRQ DMA1_Stream3_IRQn
#define I2S2_DMAX_PERIPH_DATA_SIZE DMA_PDATAALIGN_HAL
#define I2S2_DMAX_MEM_DATA_SIZE DMA_MDATAALIGN_HALFV
#define I2S2_IRQHandler DMA1_Stream3_IRQHandler
#define AUDIO_IN_IRQ_PREPRIO 0x0F /* Select the preemption prio
#define AUDIODATA_SIZE 2 /* 16-bits audio data size */
#define AUDIO_OK 0
#define AUDIO_ERROR 1
#define AUDIO_TIMEOUT 2
#define DEFAULT_AUDIO_IN_FREQ I2S_AUDIOFREQ_16K
#define DEFAULT_AUDIO_IN_BIT_RESOLUTION 16
#define DEFAULT_AUDIO_IN_CHANNEL_NBR 1 /* Mono = 1, Stere
#define DEFAULT_AUDIO_IN_VOLUME 64
#define INTERNAL_BUFF_SIZE 128*DEFAULT_AUDIO_IN_FREQ/1
#define PCM_OUT_SIZE DEFAULT_AUDIO_IN_FREQ/1000
#define CHANNEL_DEMUX_MASK 0x55

```

Define Documentation

#define AUDIO_ERROR 1

Definition at line **152** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_Record()**, **BSP_AUDIO_IN_Stop()**, **BSP_AUDIO_OUT_Init()**, **BSP_AUDIO_OUT_Pause()**, **BSP_AUDIO_OUT_Play()**, **BSP_AUDIO_OUT_Resume()**, **BSP_AUDIO_OUT_SetMute()**, **BSP_AUDIO_OUT_SetOutputMode()**, **BSP_AUDIO_OUT_SetVolume()**, **BSP_AUDIO_OUT_Stop()**, **I2S2_Init()**, and **I2S3_Init()**.

#define AUDIO_IN_IRQ_PREPRIO 0x0F /* Select the preemption p

Definition at line **142** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_Msplnit()**.

#define AUDIO_OK 0

Definition at line **151** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_Init()**, **BSP_AUDIO_IN_Pause()**, **BSP_AUDIO_IN_PDMPtoPCM()**, **BSP_AUDIO_IN_Record()**, **BSP_AUDIO_IN_Resume()**, **BSP_AUDIO_IN_SetVolume()**, **BSP_AUDIO_IN_Stop()**, **BSP_AUDIO_OUT_Init()**, **BSP_AUDIO_OUT_Pause()**, **BSP_AUDIO_OUT_Play()**, **BSP_AUDIO_OUT_Resume()**, **BSP_AUDIO_OUT_SetMute()**, **BSP_AUDIO_OUT_SetOutputMode()**, **BSP_AUDIO_OUT_SetVolume()**, **BSP_AUDIO_OUT_Stop()**, **I2S2_Init()**, and **I2S3_Init()**.

#define AUDIO_OUT_IRQ_PREPRIO 0x0E /* Select the preemption

Definition at line **111** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

#define AUDIO_TIMEOUT 2

Definition at line **153** of file **stm32f4_discovery_audio.h**.

#define AUDIODATA_SIZE 2 /* 16-bits audio data size */

Definition at line **148** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_Play()**.

#define CHANNEL_DEMUX_MASK 0x55

Definition at line **165** of file **stm32f4_discovery_audio.h**.

#define DEFAULT_AUDIO_IN_BIT_RESOLUTION 16

Definition at line **157** of file **stm32f4_discovery_audio.h**.

#define DEFAULT_AUDIO_IN_CHANNEL_NBR 1 /* Mono = 1, Stereo

Definition at line **158** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_PDMPToPCM()**.

#define DEFAULT_AUDIO_IN_FREQ I2S_AUDIOFREQ_16K

Definition at line **156** of file **stm32f4_discovery_audio.h**.

#define DEFAULT_AUDIO_IN_VOLUME 64

Definition at line **159** of file **stm32f4_discovery_audio.h**.

#define DMA_MAX_SIZE 0xFFFF

Definition at line **106** of file **stm32f4_discovery_audio.h**.

#define I2S2 SPI2

Definition at line **117** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_Init()**, **BSP_AUDIO_IN_MspDeInit()**, **BSP_AUDIO_IN_MspInit()**, **HAL_I2S_ErrorCallback()**, and **I2S2_Init()**.

#define I2S2_CLK_DISABLE () __HAL_RCC_SPI2_CLK_DISABLE

Definition at line **119** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspDeInit()**.

#define I2S2_CLK_ENABLE () __HAL_RCC_SPI2_CLK_ENABLE(

Definition at line **118** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspInit()**.

#define I2S2_DMAx_CHANNEL DMA_CHANNEL_0

Definition at line **134** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspInit()**.

#define I2S2_DMAx_CLK_DISABLE () __HAL_RCC_DMA1_CLK_

Definition at line **132** of file **stm32f4_discovery_audio.h**.

#define I2S2_DMAx_CLK_ENABLE () __HAL_RCC_DMA1_CLK_E

Definition at line **131** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspInit()**.

#define I2S2_DMAx_IRQ DMA1_Stream3_IRQn

Definition at line **135** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspDeInit()**, and
BSP_AUDIO_IN_MspInit().

#define I2S2_DMAx_MEM_DATA_SIZE DMA_MDATAALIGN_HALF

Definition at line **137** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspInit()**.

#define I2S2_DMAx_PERIPH_DATA_SIZE DMA_PDATAALIGN_HA

Definition at line **136** of file **stm32f4_discovery_audio.h**.

Referenced by [BSP_AUDIO_IN_MspInit\(\)](#).

#define I2S2_DMAx_STREAM DMA1_Stream3

Definition at line [133](#) of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_IN_MspInit\(\)](#).

#define I2S2_IRQHandler DMA1_Stream3_IRQHandler

Definition at line [139](#) of file [stm32f4_discovery_audio.h](#).

#define I2S2_MOSI_AF GPIO_AF5_SPI2

Definition at line [128](#) of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_IN_MspInit\(\)](#).

#define I2S2_MOSI_GPIO_CLK_ENABLE () __HAL_RCC_GPIOC_

Definition at line [127](#) of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_IN_MspInit\(\)](#).

#define I2S2_MOSI_GPIO_PORT GPIOC

Definition at line [126](#) of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_IN_MspDeInit\(\)](#), and
[BSP_AUDIO_IN_MspInit\(\)](#).

#define I2S2_MOSI_PIN GPIO_PIN_3

Definition at line **125** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspDeInit()**, and **BSP_AUDIO_IN_MspInit()**.

#define I2S2_SCK_AF GPIO_AF5_SPI2

Definition at line **123** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspInit()**.

#define I2S2_SCK_GPIO_CLK_ENABLE () __HAL_RCC_GPIOB_

Definition at line **122** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspInit()**.

#define I2S2_SCK_GPIO_PORT GPIOB

Definition at line **121** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspDeInit()**, and **BSP_AUDIO_IN_MspInit()**.

#define I2S2_SCK_PIN GPIO_PIN_10

Definition at line **120** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_MspDeInit()**, and **BSP_AUDIO_IN_MspInit()**.

#define I2S3 SPI3

Definition at line **83** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_Init()**,
BSP_AUDIO_OUT_MspDeInit(), **BSP_AUDIO_OUT_MspInit()**,
HAL_I2S_ErrorCallback(), **HAL_I2S_TxCpltCallback()**,
HAL_I2S_TxHalfCpltCallback(), and **I2S3_Init()**.

#define I2S3_CLK_DISABLE () __HAL_RCC_SPI3_CLK_DISABLE

Definition at line **85** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspDeInit()**.

#define I2S3_CLK_ENABLE () __HAL_RCC_SPI3_CLK_ENABLE(

Definition at line **84** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

#define I2S3_DMAx_CHANNEL DMA_CHANNEL_0

Definition at line **102** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

#define I2S3_DMAx_CLK_DISABLE () __HAL_RCC_DMA1_CLK_

Definition at line **100** of file **stm32f4_discovery_audio.h**.

#define I2S3_DMAx_CLK_ENABLE () __HAL_RCC_DMA1_CLK_E

Definition at line **99** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

#define I2S3_DMAx_IRQ DMA1_Stream7_IRQn

Definition at line **103** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspDeInit()**, and
BSP_AUDIO_OUT_MspInit().

#define I2S3_DMAx_MEM_DATA_SIZE DMA_MDATAALIGN_HALF

Definition at line **105** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

#define I2S3_DMAx_PERIPH_DATA_SIZE DMA_PDATAALIGN_HALF

Definition at line **104** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

#define I2S3_DMAx_STREAM DMA1_Stream7

Definition at line **101** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

#define I2S3_IRQHandler DMA1_Stream7_IRQHandler

Definition at line **108** of file **stm32f4_discovery_audio.h**.

```
#define I2S3_MCK_CLK_ENABLE ( ) __HAL_RCC_GPIOC_CLK_E
```

Definition at line **88** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

```
#define I2S3_MCK_GPIO_PORT GPIOC
```

Definition at line **96** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspDeInit()**, and **BSP_AUDIO_OUT_MspInit()**.

```
#define I2S3_MCK_PIN GPIO_PIN_7
```

Definition at line **93** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspDeInit()**, and **BSP_AUDIO_OUT_MspInit()**.

```
#define I2S3_SCK_PIN GPIO_PIN_10
```

Definition at line **91** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspDeInit()**, and **BSP_AUDIO_OUT_MspInit()**.

```
#define I2S3_SCK_SD_CLK_ENABLE ( ) __HAL_RCC_GPIOC_CL
```

Definition at line **87** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspInit()**.

#define I2S3_SCK_SD_GPIO_PORT GPIOC

Definition at line 94 of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_OUT_MspDeInit\(\)](#), and [BSP_AUDIO_OUT_MspInit\(\)](#).

#define I2S3_SCK_SD_WS_AF GPIO_AF6_SPI3

Definition at line 86 of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_OUT_MspInit\(\)](#).

#define I2S3_SD_PIN GPIO_PIN_12

Definition at line 92 of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_OUT_MspDeInit\(\)](#), and [BSP_AUDIO_OUT_MspInit\(\)](#).

#define I2S3_WS_CLK_ENABLE () __HAL_RCC_GPIOA_CLK_EN

Definition at line 89 of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_OUT_MspInit\(\)](#).

#define I2S3_WS_GPIO_PORT GPIOA

Definition at line 95 of file [stm32f4_discovery_audio.h](#).

Referenced by [BSP_AUDIO_OUT_MspDeInit\(\)](#), and [BSP_AUDIO_OUT_MspInit\(\)](#).

#define I2S3_WS_PIN GPIO_PIN_4

Definition at line **90** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_MspDeInit()**, and
BSP_AUDIO_OUT_MspInit().

#define INTERNAL_BUFF_SIZE 128*DEFAULT_AUDIO_IN_FREQ/1

Definition at line **162** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_PDMPtoPCM()**.

#define PCM_OUT_SIZE DEFAULT_AUDIO_IN_FREQ/1000

Definition at line **164** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_IN_PDMPtoPCM()**.

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STM32F4 DISCOVERY LOW LEVEL Exported Constants

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Define for STM32F4_DISCOVERY board.

STM32F4 DISCOVERY LOW LEVEL BUTTON

STM32F4 DISCOVERY LOW LEVEL BUS

Defines

#define	AUDIO_I2C_ADDRESS	0x94
	AUDIO I2C Interface pins.	
#define	AUDIO_RESET_GPIO_CLK_ENABLE()	__HAL_RCC_GPIO
#define	AUDIO_RESET_PIN	GPIO_PIN_4
#define	AUDIO_RESET_GPIO	GPIOD

Define Documentation

#define AUDIO_I2C_ADDRESS 0x94

AUDIO I2C Interface pins.

Definition at line **249** of file **stm32f4_discovery.h**.

Referenced by **BSP_AUDIO_OUT_Init()**,
BSP_AUDIO_OUT_Pause(), **BSP_AUDIO_OUT_Play()**,
BSP_AUDIO_OUT_Resume(), **BSP_AUDIO_OUT_SetMute()**,
BSP_AUDIO_OUT_SetOutputMode(),
BSP_AUDIO_OUT_SetVolume(), and **BSP_AUDIO_OUT_Stop()**.

#define AUDIO_RESET_GPIO GPIOD

Definition at line **254** of file **stm32f4_discovery.h**.

Referenced by **AUDIO_IO_Init()**, and **BSP_AUDIO_OUT_Stop()**.

#define AUDIO_RESET_GPIO_CLK_ENABLE () __HAL_RCC_GPI

Definition at line **252** of file **stm32f4_discovery.h**.

Referenced by **AUDIO_IO_Init()**.

#define AUDIO_RESET_PIN GPIO_PIN_4

Definition at line **253** of file **stm32f4_discovery.h**.

Referenced by **AUDIO_IO_Init()**, and **BSP_AUDIO_OUT_Stop()**.

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STM32F4 DISCOVERY AUDIO Private Variables

[STM32F4 DISCOVERY AUDIO](#)

Variables

static AUDIO_DrvTypeDef *	pAudioDrv
I2S_HandleTypeDef	hAudioOutI2s
I2S_HandleTypeDef	hAudioInI2s
PDMFilter_InitStruct	Filter [DEFAULT_AUDIO_IN_CHANNEL_NBR]
__IO uint16_t	AudiInVolume = DEFAULT_AUDIO_IN_VOLUME

Variable Documentation

__IO uint16_t AudioInVolume = DEFAULT_AUDIO_IN_VOLUME

Definition at line **186** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_IN_PDMPtoPCM()**, and **BSP_AUDIO_IN_SetVolume()**.

PDMFilter_InitStruct Filter[DEFAULT_AUDIO_IN_CHANNEL_NBR]

Definition at line **185** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_IN_PDMPtoPCM()**, and **PDMDecoder_Init()**.

I2S_HandleTypeDef hAudioInI2s

Definition at line **183** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_IN_Init()**, **BSP_AUDIO_IN_Pause()**, **BSP_AUDIO_IN_Record()**, **BSP_AUDIO_IN_Resume()**, **BSP_AUDIO_IN_Stop()**, and **I2S2_Init()**.

I2S_HandleTypeDef hAudioOutI2s

Definition at line **180** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_OUT_ChangeBuffer()**, **BSP_AUDIO_OUT_Init()**, **BSP_AUDIO_OUT_Pause()**, **BSP_AUDIO_OUT_Play()**, **BSP_AUDIO_OUT_Resume()**, **BSP_AUDIO_OUT_SetFrequency()**, **BSP_AUDIO_OUT_Stop()**, and **I2S3_Init()**.

AUDIO_DrvTypeDef* pAudioDrv [static]

Definition at line **179** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_OUT_Init()**,
BSP_AUDIO_OUT_Pause(), **BSP_AUDIO_OUT_Play()**,
BSP_AUDIO_OUT_Resume(), **BSP_AUDIO_OUT_SetMute()**,
BSP_AUDIO_OUT_SetOutputMode(),
BSP_AUDIO_OUT_SetVolume(), and **BSP_AUDIO_OUT_Stop()**.

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STM32F4 DISCOVERY AUDIO Exported Variables

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Variables

__IO uint16_t	AudiInVolume
---------------	---------------------

Variable Documentation

__IO uint16_t **AudiInVolume**

Definition at line **186** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_IN_PDMPtoPCM()**, and **BSP_AUDIO_IN_SetVolume()**.

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STM32F4 DISCOVERY ACCELEROMETER Private Functions

[STM32F4 DISCOVERY ACCELEROMETER](#)

Functions

uint8_t	BSP_ACCELERO_Init (void)	Setx Accelerometer Initialization.
uint8_t	BSP_ACCELERO_ReadID (void)	Read ID of Accelerometer component.
void	BSP_ACCELERO_Reset (void)	Reboot memory content of Accelerometer.
void	BSP_ACCELERO_Click_ITConfig (void)	Configure Accelerometer click IT.
void	BSP_ACCELERO_Click_ITClear (void)	Clear Accelerometer click IT.
void	BSP_ACCELERO_GetXYZ (int16_t *pDataXYZ)	Get XYZ axes acceleration.

Function Documentation

void **BSP_ACCELERO_Click_ITClear** (void)

Clear Accelerometer click IT.

Definition at line **219** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

void **BSP_ACCELERO_Click_ITConfig** (void)

Configure Accelerometer click IT.

Definition at line **208** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

void **BSP_ACCELERO_GetXYZ** (int16_t * **pDataXYZ**)

Get XYZ axes acceleration.

Parameters:

pDataXYZ,: Pointer to 3 angular acceleration axes.
pDataXYZ[0] = X axis, pDataXYZ[1] = Y axis,
pDataXYZ[2] = Z axis

Definition at line **232** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

uint8_t **BSP_ACCELERO_Init** (void)

Setx Accelerometer Initialization.

Return values:

ACCELERO_OK if no problem during initialization

Definition at line **100** of file **stm32f4_discovery_accelerometer.c**.

References **ACCELERO_ERROR**, **ACCELERO_OK**, and **AcceleroDrv**.

uint8_t BSP_ACCELERO_ReadID (void)

Read ID of Accelerometer component.

Return values:

ID

Definition at line **183** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

void BSP_ACCELERO_Reset (void)

Reboot memory content of Accelerometer.

Definition at line **197** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

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STM32F4 DISCOVERY ACCELEROMETER Exported Functions

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Functions

uint8_t	BSP_ACCELERO_Init (void)	Setx Accelerometer Initialization.
uint8_t	BSP_ACCELERO_ReadID (void)	Read ID of Accelerometer component.
void	BSP_ACCELERO_Reset (void)	Reboot memory content of Accelerometer.
void	BSP_ACCELERO_Click_ITConfig (void)	Configure Accelerometer click IT.
void	BSP_ACCELERO_Click_ITClear (void)	Clear Accelerometer click IT.
void	BSP_ACCELERO_GetXYZ (int16_t *pDataXYZ)	Get XYZ axes acceleration.

Function Documentation

void **BSP_ACCELERO_Click_ITClear** (void)

Clear Accelerometer click IT.

Definition at line **219** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

void **BSP_ACCELERO_Click_ITConfig** (void)

Configure Accelerometer click IT.

Definition at line **208** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

void **BSP_ACCELERO_GetXYZ** (int16_t * **pDataXYZ**)

Get XYZ axes acceleration.

Parameters:

pDataXYZ,: Pointer to 3 angular acceleration axes.
pDataXYZ[0] = X axis, pDataXYZ[1] = Y axis,
pDataXYZ[2] = Z axis

Definition at line **232** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

uint8_t **BSP_ACCELERO_Init** (void)

Setx Accelerometer Initialization.

Return values:

ACCELERO_OK if no problem during initialization

Definition at line **100** of file **stm32f4_discovery_accelerometer.c**.

References **ACCELERO_ERROR**, **ACCELERO_OK**, and **AcceleroDrv**.

uint8_t BSP_ACCELERO_ReadID (void)

Read ID of Accelerometer component.

Return values:

ID

Definition at line **183** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

void BSP_ACCELERO_Reset (void)

Reboot memory content of Accelerometer.

Definition at line **197** of file **stm32f4_discovery_accelerometer.c**.

References **AcceleroDrv**.

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STM32F4 DISCOVERY AUDIO IN Private Functions

[STM32F4 DISCOVERY AUDIO](#)

Functions

uint8_t	BSP_AUDIO_IN_Init (uint32_t AudioFreq, uint32_t BitRes, uint32_t ChnINbr) Initializes wave recording.
uint8_t	BSP_AUDIO_IN_Record (uint16_t *pbuf, uint32_t size) Starts audio recording.
uint8_t	BSP_AUDIO_IN_Stop (void) Stops audio recording.
uint8_t	BSP_AUDIO_IN_Pause (void) Pauses the audio file stream.
uint8_t	BSP_AUDIO_IN_Resume (void) Resumes the audio file stream.
uint8_t	BSP_AUDIO_IN_SetVolume (uint8_t Volume) Controls the audio in volume level.
uint8_t	BSP_AUDIO_IN_PDMPtoPCM (uint16_t *PDMPBuf, uint16_t *PCMPBuf) Converts audio format from PDM to PCM.
void	HAL_I2S_RxCpltCallback (I2S_HandleTypeDef *hi2s) Rx Transfer completed callbacks.
void	HAL_I2S_RxHalfCpltCallback (I2S_HandleTypeDef *hi2s) Rx Half Transfer completed callbacks.
__weak void	BSP_AUDIO_IN_ClockConfig (I2S_HandleTypeDef *hi2s, uint32_t AudioFreq, void *Params) Audio In Clock Config.
__weak void	BSP_AUDIO_IN_MspInit (I2S_HandleTypeDef *hi2s, void *Params) BSP AUDIO IN MSP Init.
__weak void	BSP_AUDIO_IN_MspDeInit (I2S_HandleTypeDef *hi2s, void *Params) DeInitializes BSP_AUDIO_IN MSP.

__weak void	BSP_AUDIO_IN_TransferComplete_CallBack (void)	User callback when record buffer is filled.
__weak void	BSP_AUDIO_IN_HalfTransfer_CallBack (void)	Manages the DMA Half Transfer complete event.
__weak void	BSP_AUDIO_IN_Error_Callback (void)	Audio IN Error callback function.
static void	PDMDecoder_Init (uint32_t AudioFreq, uint32_t ChnINbr)	Initialize the PDM library.
static uint8_t	I2S2_Init (uint32_t AudioFreq)	Initializes the Audio Codec audio interface (I2S)

Function Documentation

```
__weak void BSP_AUDIO_IN_ClockConfig ( I2S_HandleTypeDef * h  
                                         uint32_t          A  
                                         void *            F  
                                         )
```

Audio In Clock Config.

Parameters:

hi2s,: I2S handle

AudioFreq,: Audio frequency used to record the audio stream.

Params : pointer on additional configuration parameters, can be NULL.

Note:

This API is called by **BSP_AUDIO_IN_Init()** Being __weak it can be overwritten by the application

Definition at line **866** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_IN_Init()**.

```
__weak void BSP_AUDIO_IN_Error_Callback ( void )
```

Audio IN Error callback function.

Definition at line **1018** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_ErrorCallback()**.

```
__weak void BSP_AUDIO_IN_HalfTransfer_CallBack ( void )
```

Manages the DMA Half Transfer complete event.

Definition at line **1008** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_RxHalfCpltCallback()**.

```
uint8_t BSP_AUDIO_IN_Init ( uint32_t AudioFreq,  
                             uint32_t BitRes,  
                             uint32_t ChnINbr  
                             )
```

Initializes wave recording.

Parameters:

AudioFreq,: Audio frequency to be configured for the I2S peripheral.

BitRes,: Audio frequency to be configured for the I2S peripheral.

ChnINbr,: Audio frequency to be configured for the I2S peripheral.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **704** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, **BSP_AUDIO_IN_ClockConfig()**, **BSP_AUDIO_IN_Msplnit()**, **hAudioInI2s**, **I2S2**, **I2S2_Init()**, and **PDMDecoder_Init()**.

```
__weak void BSP_AUDIO_IN_MspDeInit ( I2S_HandleTypeDef * hi2:  
                                     void *                Par  
                                     )
```


DeInitializes BSP_AUDIO_IN MSP.

Parameters:

hi2s,: I2S handle

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **966** of file **stm32f4_discovery_audio.c**.

References **I2S2**, **I2S2_CLK_DISABLE**, **I2S2_DMAX_IRQ**, **I2S2_MOSI_GPIO_PORT**, **I2S2_MOSI_PIN**, **I2S2_SCK_GPIO_PORT**, and **I2S2_SCK_PIN**.

```
__weak void BSP_AUDIO_IN_MspInit ( I2S_HandleTypeDef * hi2s,  
                                   void * Param  
                                   )
```

BSP AUDIO IN MSP Init.

Parameters:

hi2s,: I2S handle

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **900** of file **stm32f4_discovery_audio.c**.

References **AUDIO_IN_IRQ_PREPRIO**, **I2S2**, **I2S2_CLK_ENABLE**, **I2S2_DMAX_CHANNEL**, **I2S2_DMAX_CLK_ENABLE**, **I2S2_DMAX_IRQ**, **I2S2_DMAX_MEM_DATA_SIZE**, **I2S2_DMAX_PERIPH_DATA_SIZE**, **I2S2_DMAX_STREAM**, **I2S2_MOSI_AF**, **I2S2_MOSI_GPIO_CLK_ENABLE**, **I2S2_MOSI_GPIO_PORT**, **I2S2_MOSI_PIN**, **I2S2_SCK_AF**, **I2S2_SCK_GPIO_CLK_ENABLE**, **I2S2_SCK_GPIO_PORT**, and **I2S2_SCK_PIN**.

Referenced by **BSP_AUDIO_IN_Init()**.

uint8_t BSP_AUDIO_IN_Pause (void)

Pauses the audio file stream.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **768** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, and **hAudioInI2s**.

**uint8_t BSP_AUDIO_IN_PDMPtoPCM (uint16_t * PDMPBuf,
uint16_t * PCMPBuf
)**

Converts audio format from PDM to PCM.

Parameters:

PDMPBuf,: Pointer to data PDM buffer

PCMPBuf,: Pointer to data PCM buffer

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **811** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, **AudioInVolume**, **DEFAULT_AUDIO_IN_CHANNEL_NBR**, **Filter**, **INTERNAL_BUFF_SIZE**, and **PCM_OUT_SIZE**.

uint8_t BSP_AUDIO_IN_Record (uint16_t * pbuf,

uint32_t size
)

Starts audio recording.

Parameters:

pbuf,: Main buffer pointer for the recorded data storing

size,: Current size of the recorded buffer

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **734** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_OK**, and **hAudioInI2s**.

uint8_t BSP_AUDIO_IN_Resume (void)

Resumes the audio file stream.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **781** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, and **hAudioInI2s**.

uint8_t BSP_AUDIO_IN_SetVolume (uint8_t Volume)

Controls the audio in volume level.

Parameters:

Volume,: Volume level to be set in percentage from 0% to

100% (0 for Mute and 100 for Max volume level).

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **796** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, and **AudioInVolume**.

uint8_t BSP_AUDIO_IN_Stop (void)

Stops audio recording.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **751** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_OK**, and **hAudioInI2s**.

__weak void BSP_AUDIO_IN_TransferComplete_Callback (void)

User callback when record buffer is filled.

Definition at line **998** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_RxCpltCallback()**.

void HAL_I2S_RxCpltCallback (I2S_HandleTypeDef * hi2s)

Rx Transfer completed callbacks.

Parameters:

hi2s,: I2S handle

Definition at line **841** of file **stm32f4_discovery_audio.c**.

References **BSP_AUDIO_IN_TransferComplete_Callback()**.

void HAL_I2S_RxHalfCpltCallback (I2S_HandleTypeDef * **hi2s)**

Rx Half Transfer completed callbacks.

Parameters:

hi2s,: I2S handle

Definition at line **851** of file **stm32f4_discovery_audio.c**.

References **BSP_AUDIO_IN_HalfTransfer_Callback()**.

static uint8_t I2S2_Init (uint32_t **AudioFreq) [static]**

Initializes the Audio Codec audio interface (I2S)

Note:

This function assumes that the I2S input clock (through PLL_R in Devices RevA/Z and through dedicated PLLI2S_R in Devices RevB/Y) is already configured and ready to be used.

Parameters:

AudioFreq,: Audio frequency to be configured for the I2S peripheral.

Definition at line **1061** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_OK**, **hAudioInI2s**, and **I2S2**.

Referenced by **BSP_AUDIO_IN_Init()**.

```
static void PDMDecoder_Init ( uint32_t AudioFreq,  
                             uint32_t ChnINbr  
                             )           [static]
```

Initialize the PDM library.

Parameters:

AudioFreq,: Audio sampling frequency

ChnINbr,: Number of audio channels (1: mono; 2: stereo)

Definition at line **1033** of file **stm32f4_discovery_audio.c**.

References **Filter**.

Referenced by **BSP_AUDIO_IN_Init()**.

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STM32F4 DISCOVERY AUDIO IN Exported Functions

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Functions

uint8_t	BSP_AUDIO_IN_Init (uint32_t AudioFreq, uint32_t BitRes, uint32_t ChnINbr) Initializes wave recording.
uint8_t	BSP_AUDIO_IN_Record (uint16_t *pData, uint32_t Size) Starts audio recording.
uint8_t	BSP_AUDIO_IN_Stop (void) Stops audio recording.
uint8_t	BSP_AUDIO_IN_Pause (void) Pauses the audio file stream.
uint8_t	BSP_AUDIO_IN_Resume (void) Resumes the audio file stream.
uint8_t	BSP_AUDIO_IN_SetVolume (uint8_t Volume) Controls the audio in volume level.
uint8_t	BSP_AUDIO_IN_PDMPtoPCM (uint16_t *PDMPBuf, uint16_t *PCMPBuf) Converts audio format from PDM to PCM.
void	BSP_AUDIO_IN_TransferComplete_Callback (void) User callback when record buffer is filled.
void	BSP_AUDIO_IN_HalfTransfer_Callback (void) Manages the DMA Half Transfer complete event.
void	BSP_AUDIO_IN_Error_Callback (void) Audio IN Error callback function.
void	BSP_AUDIO_IN_ClockConfig (I2S_HandleTypeDef *hi2s, uint32_t AudioFreq, void *Params) Audio In Clock Config.
void	BSP_AUDIO_IN_MspInit (I2S_HandleTypeDef *hi2s, void *Params) BSP AUDIO IN MSP Init.
void	BSP_AUDIO_IN_MspDeInit (I2S_HandleTypeDef *hi2s, void *Params) DeInitializes BSP_AUDIO_IN MSP.

Function Documentation

```
void BSP_AUDIO_IN_ClockConfig ( I2S_HandleTypeDef * hi2s,  
                                uint32_t AudioFreq,  
                                void * Params  
                                )
```

Audio In Clock Config.

Parameters:

hi2s,: I2S handle

AudioFreq,: Audio frequency used to record the audio stream.

Params : pointer on additional configuration parameters, can be NULL.

Note:

This API is called by **BSP_AUDIO_IN_Init()** Being __weak it can be overwritten by the application

Definition at line **866** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_IN_Init()**.

```
void BSP_AUDIO_IN_Error_Callback ( void )
```

Audio IN Error callback function.

Definition at line **1018** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_ErrorCallback()**.

```
void BSP_AUDIO_IN_HalfTransfer_Callback ( void )
```

Manages the DMA Half Transfer complete event.

Definition at line **1008** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_RxHalfCpltCallback()**.

```
uint8_t BSP_AUDIO_IN_Init ( uint32_t AudioFreq,  
                             uint32_t BitRes,  
                             uint32_t ChnINbr  
                             )
```

Initializes wave recording.

Parameters:

AudioFreq,: Audio frequency to be configured for the I2S peripheral.

BitRes,: Audio frequency to be configured for the I2S peripheral.

ChnINbr,: Audio frequency to be configured for the I2S peripheral.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **704** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, **BSP_AUDIO_IN_ClockConfig()**, **BSP_AUDIO_IN_Msplnit()**, **hAudioInI2s**, **I2S2**, **I2S2_Init()**, and **PDMDecoder_Init()**.

```
void BSP_AUDIO_IN_MspDeInit ( I2S_HandleTypeDef * hi2s,  
                              void * Params  
                              )
```

DeInitializes BSP_AUDIO_IN MSP.

Parameters:

hi2s,: I2S handle

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **966** of file **stm32f4_discovery_audio.c**.

References **I2S2**, **I2S2_CLK_DISABLE**, **I2S2_DMAX_IRQ**, **I2S2_MOSI_GPIO_PORT**, **I2S2_MOSI_PIN**, **I2S2_SCK_GPIO_PORT**, and **I2S2_SCK_PIN**.

```
void BSP_AUDIO_IN_Msplnit ( I2S_HandleTypeDef * hi2s,  
                           void * Params  
                           )
```

BSP AUDIO IN MSP Init.

Parameters:

hi2s,: I2S handle

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **900** of file **stm32f4_discovery_audio.c**.

References **AUDIO_IN_IRQ_PREPRIO**, **I2S2**, **I2S2_CLK_ENABLE**, **I2S2_DMAX_CHANNEL**, **I2S2_DMAX_CLK_ENABLE**, **I2S2_DMAX_IRQ**, **I2S2_DMAX_MEM_DATA_SIZE**, **I2S2_DMAX_PERIPH_DATA_SIZE**, **I2S2_DMAX_STREAM**, **I2S2_MOSI_AF**, **I2S2_MOSI_GPIO_CLK_ENABLE**, **I2S2_MOSI_GPIO_PORT**, **I2S2_MOSI_PIN**, **I2S2_SCK_AF**, **I2S2_SCK_GPIO_CLK_ENABLE**, **I2S2_SCK_GPIO_PORT**, and **I2S2_SCK_PIN**.

Referenced by **BSP_AUDIO_IN_Init()**.

uint8_t BSP_AUDIO_IN_Pause (void)

Pauses the audio file stream.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **768** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, and **hAudioInI2s**.

**uint8_t BSP_AUDIO_IN_PDMPtoPCM (uint16_t * PDMPBuf,
uint16_t * PCMPBuf
)**

Converts audio format from PDM to PCM.

Parameters:

PDMPBuf,: Pointer to data PDM buffer

PCMPBuf,: Pointer to data PCM buffer

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **811** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, **AudioInVolume**, **DEFAULT_AUDIO_IN_CHANNEL_NBR**, **Filter**, **INTERNAL_BUFF_SIZE**, and **PCM_OUT_SIZE**.

uint8_t BSP_AUDIO_IN_Record (uint16_t * pbuf,

uint32_t size
)

Starts audio recording.

Parameters:

pbuf,: Main buffer pointer for the recorded data storing

size,: Current size of the recorded buffer

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **734** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_OK**, and **hAudioInI2s**.

uint8_t BSP_AUDIO_IN_Resume (void)

Resumes the audio file stream.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **781** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, and **hAudioInI2s**.

uint8_t BSP_AUDIO_IN_SetVolume (uint8_t Volume)

Controls the audio in volume level.

Parameters:

Volume,: Volume level to be set in percentage from 0% to

100% (0 for Mute and 100 for Max volume level).

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **796** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OK**, and **AudiInVolume**.

uint8_t BSP_AUDIO_IN_Stop (void)

Stops audio recording.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **751** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_OK**, and **hAudioInI2s**.

void BSP_AUDIO_IN_TransferComplete_Callback (void)

User callback when record buffer is filled.

Definition at line **998** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_RxCpltCallback()**.

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STM32F4 DISCOVERY AUDIO OUT Private Functions

[STM32F4 DISCOVERY AUDIO](#)

Functions

uint8_t	BSP_AUDIO_OUT_Init (uint16_t OutputDevice, uint8_t Volume, uint32_t AudioFreq) Configures the audio peripherals.
uint8_t	BSP_AUDIO_OUT_Play (uint16_t *pBuffer, uint32_t Size) Starts playing audio stream from a data buffer for a determined size.
void	BSP_AUDIO_OUT_ChangeBuffer (uint16_t *pData, uint16_t Size) Sends n-Bytes on the I2S interface.
uint8_t	BSP_AUDIO_OUT_Pause (void) Pauses the audio file stream.
uint8_t	BSP_AUDIO_OUT_Resume (void) Resumes the audio file streaming.
uint8_t	BSP_AUDIO_OUT_Stop (uint32_t Option) Stops audio playing and Power down the Audio Codec.
uint8_t	BSP_AUDIO_OUT_SetVolume (uint8_t Volume) Controls the current audio volume level.
uint8_t	BSP_AUDIO_OUT_SetMute (uint32_t Cmd) Enables or disables the MUTE mode by software.
uint8_t	BSP_AUDIO_OUT_SetOutputMode (uint8_t Output) Switch dynamically (while audio file is played) the output target (speaker or headphone).
void	BSP_AUDIO_OUT_SetFrequency (uint32_t AudioFreq) Update the audio frequency.
void	HAL_I2S_TxCpltCallback (I2S_HandleTypeDef *hi2s) Tx Transfer completed callbacks.
void	HAL_I2S_TxHalfCpltCallback (I2S_HandleTypeDef *hi2s) Tx Half Transfer completed callbacks.

__weak void	BSP_AUDIO_OUT_ClockConfig (I2S_HandleTypeDef *hi2s, uint32_t AudioFreq, void *Params) Clock Config.
__weak void	BSP_AUDIO_OUT_MspInit (I2S_HandleTypeDef *hi2s, void *Params) AUDIO OUT I2S MSP Init.
__weak void	BSP_AUDIO_OUT_MspDeInit (I2S_HandleTypeDef *hi2s, void *Params) De-Initializes BSP_AUDIO_OUT MSP.
__weak void	BSP_AUDIO_OUT_TransferComplete_Callback (void) Manages the DMA full Transfer complete event.
__weak void	BSP_AUDIO_OUT_HalfTransfer_Callback (void) Manages the DMA Half Transfer complete event.
__weak void	BSP_AUDIO_OUT_Error_Callback (void) Manages the DMA FIFO error event.
static uint8_t	I2S3_Init (uint32_t AudioFreq) Initializes the Audio Codec audio interface (I2S).

Function Documentation

```
void BSP_AUDIO_OUT_ChangeBuffer ( uint16_t * pData,
                                   uint16_t  Size
                                   )
```

Sends n-Bytes on the I2S interface.

Parameters:

pData,: Pointer to data address

Size,: Number of data to be written

Definition at line 287 of file [stm32f4_discovery_audio.c](#).

References [hAudioOutI2s](#).

```
__weak void BSP_AUDIO_OUT_ClockConfig ( I2S_HandleTypeDef *
                                         uint32_t
                                         void *
                                         )
```

Clock Config.

Parameters:

hi2s,: might be required to set audio peripheral predivider if any.

AudioFreq,: Audio frequency used to play the audio stream.

Note:

This API is called by [BSP_AUDIO_OUT_Init\(\)](#) and [BSP_AUDIO_OUT_SetFrequency\(\)](#) Being __weak it can be overwritten by the application

Parameters:

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **486** of file **stm32f4_discovery_audio.c**.

References **I2SFreq**, **I2SPLLN**, and **I2SPLL**.

Referenced by **BSP_AUDIO_OUT_Init()**, and **BSP_AUDIO_OUT_SetFrequency()**.

__weak void BSP_AUDIO_OUT_Error_Callback (void)

Manages the DMA FIFO error event.

Definition at line **650** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_ErrorCallback()**.

__weak void BSP_AUDIO_OUT_HalfTransfer_Callback (void)

Manages the DMA Half Transfer complete event.

Definition at line **643** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_TxHalfCpltCallback()**.

```
uint8_t BSP_AUDIO_OUT_Init ( uint16_t OutputDevice,  
                             uint8_t  Volume,  
                             uint32_t AudioFreq  
                             )
```

Configures the audio peripherals.

Parameters:

OutputDevice,: OUTPUT_DEVICE_SPEAKER,
OUTPUT_DEVICE_HEADPHONE,
OUTPUT_DEVICE_BOTH or
OUTPUT_DEVICE_AUTO .

Volume,: Initial volume level (from 0 (Mute) to 100 (Max))

AudioFreq,: Audio frequency used to play the audio stream.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **213** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **BSP_AUDIO_OUT_ClockConfig()**, **BSP_AUDIO_OUT_MspInit()**, **hAudioOutI2s**, **I2S3**, **I2S3_Init()**, and **pAudioDrv**.

```
__weak void BSP_AUDIO_OUT_MspDeInit ( I2S_HandleTypeDef * h  
                                         void * F  
                                         )
```

De-Initializes BSP_AUDIO_OUT MSP.

Parameters:

hi2s,: might be required to set audio peripheral predivider if any.

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **598** of file **stm32f4_discovery_audio.c**.

References **I2S3**, **I2S3_CLK_DISABLE**, **I2S3_DMAX_IRQ**, **I2S3_MCK_GPIO_PORT**, **I2S3_MCK_PIN**, **I2S3_SCK_PIN**,

I2S3_SCK_SD_GPIO_PORT, I2S3_SD_PIN,
I2S3_WS_GPIO_PORT, and I2S3_WS_PIN.

```
__weak void BSP_AUDIO_OUT_MspInit ( I2S_HandleTypeDef * hi2s,  
                                     void * Params  
                                     )
```

AUDIO OUT I2S MSP Init.

Parameters:

hi2s,: might be required to set audio peripheral predivider if any.

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **528** of file **stm32f4_discovery_audio.c**.

References **AUDIO_OUT_IRQ_PREPRIO**, **I2S3**,
I2S3_CLK_ENABLE, **I2S3_DMAx_CHANNEL**,
I2S3_DMAx_CLK_ENABLE, **I2S3_DMAx_IRQ**,
I2S3_DMAx_MEM_DATA_SIZE, **I2S3_DMAx_PERIPH_DATA_SIZE**,
I2S3_DMAx_STREAM, **I2S3_MCK_CLK_ENABLE**,
I2S3_MCK_GPIO_PORT, **I2S3_MCK_PIN**, **I2S3_SCK_PIN**,
I2S3_SCK_SD_CLK_ENABLE, **I2S3_SCK_SD_GPIO_PORT**,
I2S3_SCK_SD_WS_AF, **I2S3_SD_PIN**, **I2S3_WS_CLK_ENABLE**,
I2S3_WS_GPIO_PORT, and **I2S3_WS_PIN**.

Referenced by **BSP_AUDIO_OUT_Init()**.

uint8_t BSP_AUDIO_OUT_Pause (void)

Pauses the audio file stream.

In case of using DMA, the DMA Pause feature is used. WARNING:
When calling **BSP_AUDIO_OUT_Pause()** function for pause, only the

BSP_AUDIO_OUT_Resume() function should be called for resume (use of **BSP_AUDIO_OUT_Play()** function for resume could lead to unexpected behavior).

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **300** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **hAudioOutI2s**, and **pAudioDrv**.

```
uint8_t BSP_AUDIO_OUT_Play ( uint16_t * pBuffer,  
                             uint32_t  Size  
                             )
```

Starts playing audio stream from a data buffer for a determined size.

Parameters:

pBuffer,: Pointer to the buffer

Size,: Number of audio data BYTES.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **265** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **AUDIODATA_SIZE**, **DMA_MAX**, **hAudioOutI2s**, and **pAudioDrv**.

```
uint8_t BSP_AUDIO_OUT_Resume ( void )
```

Resumes the audio file streaming.

WARNING: When calling **BSP_AUDIO_OUT_Pause()** function for pause, only **BSP_AUDIO_OUT_Resume()** function should be called for resume (use of **BSP_AUDIO_OUT_Play()** function for resume could lead to unexpected behavior).

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **324** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **hAudioOutI2s**, and **pAudioDrv**.

void BSP_AUDIO_OUT_SetFrequency (uint32_t AudioFreq)

Update the audio frequency.

Parameters:

AudioFreq,: Audio frequency used to play the audio stream.

Note:

This API should be called after the **BSP_AUDIO_OUT_Init()** to adjust the audio frequency.

Definition at line **442** of file **stm32f4_discovery_audio.c**.

References **BSP_AUDIO_OUT_ClockConfig()**, **hAudioOutI2s**, and **I2S3_Init()**.

uint8_t BSP_AUDIO_OUT_SetMute (uint32_t Cmd)

Enables or disables the MUTE mode by software.

Parameters:

Cmd,: could be **AUDIO_MUTE_ON** to mute sound or

AUDIO_MUTE_OFF to unmute the codec and restore previous volume level.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **400** of file [stm32f4_discovery_audio.c](#).

References [AUDIO_ERROR](#), [AUDIO_I2C_ADDRESS](#), [AUDIO_OK](#), and [pAudioDrv](#).

uint8_t BSP_AUDIO_OUT_SetOutputMode (uint8_t **Output)**

Switch dynamically (while audio file is played) the output target (speaker or headphone).

Note:

This function modifies a global variable of the audio codec driver: OutputDev.

Parameters:

Output,: specifies the audio output target:
OUTPUT_DEVICE_SPEAKER,
OUTPUT_DEVICE_HEADPHONE,
OUTPUT_DEVICE_BOTH or
OUTPUT_DEVICE_AUTO

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **422** of file [stm32f4_discovery_audio.c](#).

References [AUDIO_ERROR](#), [AUDIO_I2C_ADDRESS](#), [AUDIO_OK](#), and [pAudioDrv](#).

uint8_t BSP_AUDIO_OUT_SetVolume (uint8_t **Volume)**

Controls the current audio volume level.

Parameters:

Volume,: Volume level to be set in percentage from 0% to 100% (0 for Mute and 100 for Max volume level).

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **380** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, and **pAudioDrv**.

uint8_t BSP_AUDIO_OUT_Stop (uint32_t **Option)**

Stops audio playing and Power down the Audio Codec.

Parameters:

Option,: could be one of the following parameters

- **CODEC_PDWN_HW**: completely shut down the codec (physically). Then need to reconfigure the Codec after power on.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **348** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **AUDIO_RESET_GPIO**, **AUDIO_RESET_PIN**, **hAudioOutI2s**, and

pAudioDrv.

__weak void BSP_AUDIO_OUT_TransferComplete_Callback (void

Manages the DMA full Transfer complete event.

Definition at line **636** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_TxCpltCallback()**.

void HAL_I2S_TxCpltCallback (I2S_HandleTypeDef * hi2s)

Tx Transfer completed callbacks.

Parameters:

hi2s,: I2S handle

Definition at line **455** of file **stm32f4_discovery_audio.c**.

References **BSP_AUDIO_OUT_TransferComplete_Callback()**, and **I2S3**.

void HAL_I2S_TxHalfCpltCallback (I2S_HandleTypeDef * hi2s)

Tx Half Transfer completed callbacks.

Parameters:

hi2s,: I2S handle

Definition at line **468** of file **stm32f4_discovery_audio.c**.

References **BSP_AUDIO_OUT_HalfTransfer_Callback()**, and **I2S3**.

static uint8_t I2S3_Init (uint32_t AudioFreq) [static]

Initializes the Audio Codec audio interface (I2S).

Parameters:

AudioFreq,: Audio frequency to be configured for the I2S peripheral.

Definition at line **662** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_OK**, **hAudioOutI2s**, and **I2S3**.

Referenced by **BSP_AUDIO_OUT_Init()**, and **BSP_AUDIO_OUT_SetFrequency()**.

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STM32F4 DISCOVERY AUDIO OUT Exported Functions

[STM32F4 DISCOVERY AUDIO](#)

Functions

uint8_t	BSP_AUDIO_OUT_Init (uint16_t OutputDevice, uint8_t Volume, uint32_t AudioFreq) Configures the audio peripherals.
uint8_t	BSP_AUDIO_OUT_Play (uint16_t *pBuffer, uint32_t Size) Starts playing audio stream from a data buffer for a determined size.
void	BSP_AUDIO_OUT_ChangeBuffer (uint16_t *pData, uint16_t Size) Sends n-Bytes on the I2S interface.
uint8_t	BSP_AUDIO_OUT_Pause (void) Pauses the audio file stream.
uint8_t	BSP_AUDIO_OUT_Resume (void) Resumes the audio file streaming.
uint8_t	BSP_AUDIO_OUT_Stop (uint32_t Option) Stops audio playing and Power down the Audio Codec.
uint8_t	BSP_AUDIO_OUT_SetVolume (uint8_t Volume) Controls the current audio volume level.
void	BSP_AUDIO_OUT_SetFrequency (uint32_t AudioFreq) Update the audio frequency.
uint8_t	BSP_AUDIO_OUT_SetMute (uint32_t Cmd) Enables or disables the MUTE mode by software.
uint8_t	BSP_AUDIO_OUT_SetOutputMode (uint8_t Output) Switch dynamically (while audio file is played) the output target (speaker or headphone).
void	BSP_AUDIO_OUT_TransferComplete_Callback (void) Manages the DMA full Transfer complete event.
void	BSP_AUDIO_OUT_HalfTransfer_Callback (void) Manages the DMA Half Transfer complete event.
void	BSP_AUDIO_OUT_Error_Callback (void) Manages the DMA FIFO error event.
	BSP_AUDIO_OUT_ClockConfig (I2S_HandleTypeDef *hi2s,

void uint32_t AudioFreq, void *Params)

Clock Config.

void **BSP_AUDIO_OUT_MspInit** (I2S_HandleTypeDef *hi2s, void *Params)

AUDIO OUT I2S MSP Init.

void **BSP_AUDIO_OUT_MspDeInit** (I2S_HandleTypeDef *hi2s, void *Params)

De-Initializes BSP_AUDIO_OUT MSP.

Function Documentation

```
void BSP_AUDIO_OUT_ChangeBuffer ( uint16_t * pData,  
                                  uint16_t  Size  
                                  )
```

Sends n-Bytes on the I2S interface.

Parameters:

pData,: Pointer to data address

Size,: Number of data to be written

Definition at line 287 of file [stm32f4_discovery_audio.c](#).

References [hAudioOutI2s](#).

```
void BSP_AUDIO_OUT_ClockConfig ( I2S_HandleTypeDef * hi2s,  
                                 uint32_t           AudioF  
                                 void *             Param:  
                                 )
```

Clock Config.

Parameters:

hi2s,: might be required to set audio peripheral predivider if any.

AudioFreq,: Audio frequency used to play the audio stream.

Note:

This API is called by [BSP_AUDIO_OUT_Init\(\)](#) and [BSP_AUDIO_OUT_SetFrequency\(\)](#) Being __weak it can be overwritten by the application

Parameters:

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **486** of file **stm32f4_discovery_audio.c**.

References **I2SFreq**, **I2SPLLN**, and **I2SPLL**.

Referenced by **BSP_AUDIO_OUT_Init()**, and **BSP_AUDIO_OUT_SetFrequency()**.

void BSP_AUDIO_OUT_Error_Callback (void)

Manages the DMA FIFO error event.

Definition at line **650** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_ErrorCallback()**.

void BSP_AUDIO_OUT_HalfTransfer_Callback (void)

Manages the DMA Half Transfer complete event.

Definition at line **643** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_TxHalfCpltCallback()**.

**uint8_t BSP_AUDIO_OUT_Init (uint16_t OutputDevice,
uint8_t Volume,
uint32_t AudioFreq
)**

Configures the audio peripherals.

Parameters:

OutputDevice,: OUTPUT_DEVICE_SPEAKER,
OUTPUT_DEVICE_HEADPHONE,
OUTPUT_DEVICE_BOTH or
OUTPUT_DEVICE_AUTO .

Volume,: Initial volume level (from 0 (Mute) to 100 (Max))

AudioFreq,: Audio frequency used to play the audio stream.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **213** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **BSP_AUDIO_OUT_ClockConfig()**, **BSP_AUDIO_OUT_MsplInit()**, **hAudioOutI2s**, **I2S3**, **I2S3_Init()**, and **pAudioDrv**.

```
void BSP_AUDIO_OUT_MspDeInit ( I2S_HandleTypeDef * hi2s,  
                                void * Params  
                                )
```

De-Initializes BSP_AUDIO_OUT MSP.

Parameters:

hi2s,: might be required to set audio peripheral predivider if any.

Params : pointer on additional configuration parameters, can be NULL.

Definition at line **598** of file **stm32f4_discovery_audio.c**.

References **I2S3**, **I2S3_CLK_DISABLE**, **I2S3_DMAX_IRQ**, **I2S3_MCK_GPIO_PORT**, **I2S3_MCK_PIN**, **I2S3_SCK_PIN**,

I2S3_SCK_SD_GPIO_PORT, I2S3_SD_PIN,
I2S3_WS_GPIO_PORT, and I2S3_WS_PIN.

```
void BSP_AUDIO_OUT_MspInit ( I2S_HandleTypeDef * hi2s,  
                             void * Params  
                             )
```

AUDIO OUT I2S MSP Init.

Parameters:

hi2s,: might be required to set audio peripheral predivider if any.

Params : pointer on additional configuration parameters, can be NULL.

Definition at line 528 of file [stm32f4_discovery_audio.c](#).

References [AUDIO_OUT_IRQ_PREPRIO](#), [I2S3](#),
[I2S3_CLK_ENABLE](#), [I2S3_DMAx_CHANNEL](#),
[I2S3_DMAx_CLK_ENABLE](#), [I2S3_DMAx_IRQ](#),
[I2S3_DMAx_MEM_DATA_SIZE](#), [I2S3_DMAx_PERIPH_DATA_SIZE](#),
[I2S3_DMAx_STREAM](#), [I2S3_MCK_CLK_ENABLE](#),
[I2S3_MCK_GPIO_PORT](#), [I2S3_MCK_PIN](#), [I2S3_SCK_PIN](#),
[I2S3_SCK_SD_CLK_ENABLE](#), [I2S3_SCK_SD_GPIO_PORT](#),
[I2S3_SCK_SD_WS_AF](#), [I2S3_SD_PIN](#), [I2S3_WS_CLK_ENABLE](#),
[I2S3_WS_GPIO_PORT](#), and [I2S3_WS_PIN](#).

Referenced by [BSP_AUDIO_OUT_Init\(\)](#).

```
uint8_t BSP_AUDIO_OUT_Pause ( void )
```

Pauses the audio file stream.

In case of using DMA, the DMA Pause feature is used. WARNING:
When calling [BSP_AUDIO_OUT_Pause\(\)](#) function for pause, only the

BSP_AUDIO_OUT_Resume() function should be called for resume (use of **BSP_AUDIO_OUT_Play()** function for resume could lead to unexpected behavior).

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **300** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **hAudioOutI2s**, and **pAudioDrv**.

```
uint8_t BSP_AUDIO_OUT_Play ( uint16_t * pBuffer,  
                             uint32_t  Size  
                             )
```

Starts playing audio stream from a data buffer for a determined size.

Parameters:

pBuffer,: Pointer to the buffer

Size,: Number of audio data BYTES.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **265** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **AUDIODATA_SIZE**, **DMA_MAX**, **hAudioOutI2s**, and **pAudioDrv**.

```
uint8_t BSP_AUDIO_OUT_Resume ( void )
```

Resumes the audio file streaming.

WARNING: When calling **BSP_AUDIO_OUT_Pause()** function for pause, only **BSP_AUDIO_OUT_Resume()** function should be called for resume (use of **BSP_AUDIO_OUT_Play()** function for resume could lead to unexpected behavior).

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **324** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **hAudioOutI2s**, and **pAudioDrv**.

void BSP_AUDIO_OUT_SetFrequency (uint32_t AudioFreq)

Update the audio frequency.

Parameters:

AudioFreq,: Audio frequency used to play the audio stream.

Note:

This API should be called after the **BSP_AUDIO_OUT_Init()** to adjust the audio frequency.

Definition at line **442** of file **stm32f4_discovery_audio.c**.

References **BSP_AUDIO_OUT_ClockConfig()**, **hAudioOutI2s**, and **I2S3_Init()**.

uint8_t BSP_AUDIO_OUT_SetMute (uint32_t Cmd)

Enables or disables the MUTE mode by software.

Parameters:

Cmd,: could be **AUDIO_MUTE_ON** to mute sound or

AUDIO_MUTE_OFF to unmute the codec and restore previous volume level.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **400** of file [stm32f4_discovery_audio.c](#).

References [AUDIO_ERROR](#), [AUDIO_I2C_ADDRESS](#), [AUDIO_OK](#), and [pAudioDrv](#).

uint8_t BSP_AUDIO_OUT_SetOutputMode (uint8_t **Output)**

Switch dynamically (while audio file is played) the output target (speaker or headphone).

Note:

This function modifies a global variable of the audio codec driver: OutputDev.

Parameters:

Output,: specifies the audio output target:
OUTPUT_DEVICE_SPEAKER,
OUTPUT_DEVICE_HEADPHONE,
OUTPUT_DEVICE_BOTH or
OUTPUT_DEVICE_AUTO

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **422** of file [stm32f4_discovery_audio.c](#).

References [AUDIO_ERROR](#), [AUDIO_I2C_ADDRESS](#), [AUDIO_OK](#), and [pAudioDrv](#).

uint8_t BSP_AUDIO_OUT_SetVolume (uint8_t **Volume)**

Controls the current audio volume level.

Parameters:

Volume,: Volume level to be set in percentage from 0% to 100% (0 for Mute and 100 for Max volume level).

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **380** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, and **pAudioDrv**.

uint8_t BSP_AUDIO_OUT_Stop (uint32_t **Option)**

Stops audio playing and Power down the Audio Codec.

Parameters:

Option,: could be one of the following parameters

- **CODEC_PDWN_HW**: completely shut down the codec (physically). Then need to reconfigure the Codec after power on.

Return values:

AUDIO_OK if correct communication, else wrong communication

Definition at line **348** of file **stm32f4_discovery_audio.c**.

References **AUDIO_ERROR**, **AUDIO_I2C_ADDRESS**, **AUDIO_OK**, **AUDIO_RESET_GPIO**, **AUDIO_RESET_PIN**, **hAudioOutI2s**, and

pAudioDrv.

void BSP_AUDIO_OUT_TransferComplete_CallBack (void)

Manages the DMA full Transfer complete event.

Definition at line **636** of file **stm32f4_discovery_audio.c**.

Referenced by **HAL_I2S_TxCpltCallback()**.

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STM32F4 DISCOVERY LOW LEVEL Exported Functions

[STM32F4 DISCOVERY LOW LEVEL](#)

Functions

uint32_t	BSP_GetVersion (void)	This method returns the STM32F4 DISCO BSP Driver revision.
void	BSP_LED_Init (Led_TypeDef Led)	Configures LED GPIO.
void	BSP_LED_On (Led_TypeDef Led)	Turns selected LED On.
void	BSP_LED_Off (Led_TypeDef Led)	Turns selected LED Off.
void	BSP_LED_Toggle (Led_TypeDef Led)	Toggles the selected LED.
void	BSP_PB_Init (Button_TypeDef Button, ButtonMode_TypeDef Mode)	Configures Button GPIO and EXTI Line.
uint32_t	BSP_PB_GetState (Button_TypeDef Button)	Returns the selected Button state.

Function Documentation

uint32_t BSP_GetVersion (void)

This method returns the STM32F4 DISCO BSP Driver revision.

Return values:

version : 0xXYZR (8bits for each decimal, R for RC)

Definition at line **158** of file **stm32f4_discovery.c**.

References **__STM32F4_DISCO_BSP_VERSION**.

void BSP_LED_Init (Led_TypeDef Led)

Configures LED GPIO.

Parameters:

Led,: Specifies the Led to be configured. This parameter can be one of following parameters:

- LED4
- LED3
- LED5
- LED6

Definition at line **172** of file **stm32f4_discovery.c**.

References **GPIO_PIN**, **GPIO_PORT**, and **LEDx_GPIO_CLK_ENABLE**.

void BSP_LED_Off (Led_TypeDef Led)

Turns selected LED Off.

Parameters:

Led,: Specifies the Led to be set off. This parameter can be one of following parameters:

- LED4
- LED3
- LED5
- LED6

Definition at line **213** of file **stm32f4_discovery.c**.

References **GPIO_PIN**, and **GPIO_PORT**.

void BSP_LED_On (Led_TypeDef Led)

Turns selected LED On.

Parameters:

Led,: Specifies the Led to be set on. This parameter can be one of following parameters:

- LED4
- LED3
- LED5
- LED6

Definition at line **199** of file **stm32f4_discovery.c**.

References **GPIO_PIN**, and **GPIO_PORT**.

void BSP_LED_Toggle (Led_TypeDef Led)

Toggles the selected LED.

Parameters:

Led,: Specifies the Led to be toggled. This parameter can be one of following parameters:

- LED4
- LED3
- LED5
- LED6

Definition at line **227** of file [stm32f4_discovery.c](#).

References [GPIO_PIN](#), and [GPIO_PORT](#).

uint32_t BSP_PB_GetState (Button_TypeDef Button)

Returns the selected Button state.

Parameters:

Button,: Specifies the Button to be checked. This parameter should be: BUTTON_KEY

Return values:

The Button GPIO pin value.

Definition at line **289** of file [stm32f4_discovery.c](#).

References [BUTTON_PIN](#), and [BUTTON_PORT](#).

**void BSP_PB_Init (Button_TypeDef Button,
 ButtonMode_TypeDef Mode
)**

Configures Button GPIO and EXTI Line.

Parameters:

Button,: Specifies the Button to be configured. This parameter should be: BUTTON_KEY

Mode,: Specifies Button mode. This parameter can be one of following parameters:

- **BUTTON_MODE_GPIO**: Button will be used as simple IO
- **BUTTON_MODE_EXTI**: Button will be connected to EXTI line with interrupt generation capability

Definition at line **250** of file **stm32f4_discovery.c**.

References **BUTTON_IRQn**, **BUTTON_MODE_EXTI**, **BUTTON_MODE_GPIO**, **BUTTON_PIN**, **BUTTON_PORT**, and **BUTTONx_GPIO_CLK_ENABLE**.

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STM32F4 DISCOVERY LOW LEVEL LED Functions

[STM32F4 DISCOVERY LOW LEVEL](#)

Functions

uint32_t	BSP_GetVersion (void)	This method returns the STM32F4 DISCO BSP Driver revision.
----------	------------------------------	--

void	BSP_LED_Init (Led_TypeDef Led)	Configures LED GPIO.
------	---	----------------------

void	BSP_LED_On (Led_TypeDef Led)	Turns selected LED On.
------	---	------------------------

void	BSP_LED_Off (Led_TypeDef Led)	Turns selected LED Off.
------	--	-------------------------

void	BSP_LED_Toggle (Led_TypeDef Led)	Toggles the selected LED.
------	---	---------------------------

Function Documentation

uint32_t BSP_GetVersion (void)

This method returns the STM32F4 DISCO BSP Driver revision.

Return values:

version : 0xXYZR (8bits for each decimal, R for RC)

Definition at line **158** of file **stm32f4_discovery.c**.

References **__STM32F4_DISCO_BSP_VERSION**.

void BSP_LED_Init (Led_TypeDef Led)

Configures LED GPIO.

Parameters:

Led,: Specifies the Led to be configured. This parameter can be one of following parameters:

- LED4
- LED3
- LED5
- LED6

Definition at line **172** of file **stm32f4_discovery.c**.

References **GPIO_PIN**, **GPIO_PORT**, and **LEDx_GPIO_CLK_ENABLE**.

void BSP_LED_Off (Led_TypeDef Led)

Turns selected LED Off.

Parameters:

Led,: Specifies the Led to be set off. This parameter can be one of following parameters:

- LED4
- LED3
- LED5
- LED6

Definition at line **213** of file **stm32f4_discovery.c**.

References **GPIO_PIN**, and **GPIO_PORT**.

void BSP_LED_On (Led_TypeDef Led)

Turns selected LED On.

Parameters:

Led,: Specifies the Led to be set on. This parameter can be one of following parameters:

- LED4
- LED3
- LED5
- LED6

Definition at line **199** of file **stm32f4_discovery.c**.

References **GPIO_PIN**, and **GPIO_PORT**.

void BSP_LED_Toggle (Led_TypeDef Led)

Toggles the selected LED.

Parameters:

Led,: Specifies the Led to be toggled. This parameter can be one of following parameters:

- LED4
- LED3
- LED5
- LED6

Definition at line **227** of file **stm32f4_discovery.c**.

References **GPIO_PIN**, and **GPIO_PORT**.

STM32F4-Discovery BSP User Manual

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STM32F4 DISCOVERY LOW LEVEL BUTTON Functions

[STM32F4 DISCOVERY LOW LEVEL](#)

Functions

void	BSP_PB_Init (Button_TypeDef Button, ButtonMode_TypeDef Mode) Configures Button GPIO and EXTI Line.
------	--

uint32_t	BSP_PB_GetState (Button_TypeDef Button) Returns the selected Button state.
----------	--

Function Documentation

uint32_t BSP_PB_GetState (Button_TypeDef Button)

Returns the selected Button state.

Parameters:

Button,: Specifies the Button to be checked. This parameter should be: BUTTON_KEY

Return values:

The Button GPIO pin value.

Definition at line 289 of file [stm32f4_discovery.c](#).

References [BUTTON_PIN](#), and [BUTTON_PORT](#).

**void BSP_PB_Init (Button_TypeDef Button,
ButtonMode_TypeDef Mode
)**

Configures Button GPIO and EXTI Line.

Parameters:

Button,: Specifies the Button to be configured. This parameter should be: BUTTON_KEY

Mode,: Specifies Button mode. This parameter can be one of following parameters:

- **BUTTON_MODE_GPIO:** Button will be used as simple IO
- **BUTTON_MODE_EXTI:** Button will be connected to EXTI line with interrupt generation capability

Definition at line **250** of file **stm32f4_discovery.c**.

References **BUTTON_IRQn**, **BUTTON_MODE_EXTI**,
BUTTON_MODE_GPIO, **BUTTON_PIN**, **BUTTON_PORT**, and
BUTTONx_GPIO_CLK_ENABLE.

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STM32F4 DISCOVERY LOW LEVEL Private Variables

[STM32F4 DISCOVERY LOW LEVEL](#)

Variables

GPIO_TypeDef *	GPIO_PORT [LEDn]
const uint16_t	GPIO_PIN [LEDn]
GPIO_TypeDef *	BUTTON_PORT [BUTTONn] = {KEY_BUTTON_GPIO_PORT}
const uint16_t	BUTTON_PIN [BUTTONn] = {KEY_BUTTON_PIN}
const uint8_t	BUTTON_IRQn [BUTTONn] = {KEY_BUTTON_EXTI_IRQn}
uint32_t	I2cxTimeout = I2Cx_TIMEOUT_MAX
uint32_t	SpixTimeout = SPIx_TIMEOUT_MAX
static SPI_HandleTypeDef	SpiHandle
static I2C_HandleTypeDef	I2cHandle

Variable Documentation

const uint8_t BUTTON_IRQn[BUTTONn] = {KEY_BUTTON_EXTI_IR

Definition at line **103** of file **stm32f4_discovery.c**.

Referenced by **BSP_PB_Init()**.

const uint16_t BUTTON_PIN[BUTTONn] = {KEY_BUTTON_PIN}

Definition at line **102** of file **stm32f4_discovery.c**.

Referenced by **BSP_PB_GetState()**, and **BSP_PB_Init()**.

GPIO_TypeDef* BUTTON_PORT[BUTTONn] = {KEY_BUTTON_GPIC

Definition at line **101** of file **stm32f4_discovery.c**.

Referenced by **BSP_PB_GetState()**, and **BSP_PB_Init()**.

const uint16_t GPIO_PIN[LEDn]

Initial value:

```
{LED4_PIN,
                                     LED3_PIN,
                                     LED5_PIN,
                                     LED6_PIN}
```

Definition at line **96** of file **stm32f4_discovery.c**.

Referenced by **BSP_LED_Init()**, **BSP_LED_Off()**, **BSP_LED_On()**, and **BSP_LED_Toggle()**.

GPIO_TypeDef* GPIO_PORT[LEDn]

Initial value:

```
{LED4_GPIO_PORT,
                                     LED3_GPIO_PORT,
                                     LED5_GPIO_PORT,
                                     LED6_GPIO_PORT}
```

Definition at line **92** of file **stm32f4_discovery.c**.

Referenced by **BSP_LED_Init()**, **BSP_LED_Off()**, **BSP_LED_On()**, and **BSP_LED_Toggle()**.

I2C_HandleTypeDef I2cHandle [static]

Definition at line **109** of file **stm32f4_discovery.c**.

Referenced by **I2Cx_Error()**, **I2Cx_Init()**, **I2Cx_ReadData()**, and **I2Cx_WriteData()**.

uint32_t I2cxTimeout = I2Cx_TIMEOUT_MAX

Definition at line **105** of file **stm32f4_discovery.c**.

Referenced by **I2Cx_ReadData()**, and **I2Cx_WriteData()**.

SPI_HandleTypeDef SpiHandle [static]

Definition at line **108** of file **stm32f4_discovery.c**.

Referenced by **SPIx_Error()**, **SPIx_Init()**, and **SPIx_WriteRead()**.

uint32_t SpixTimeout = SPIx_TIMEOUT_MAX

Definition at line **106** of file **stm32f4_discovery.c**.

Referenced by **SPIx_WriteRead()**.

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STM32F4 DISCOVERY LOW LEVEL_Exported_Types

[STM32F4 DISCOVERY LOW LEVEL](#)

Enumerations

enum	Led_TypeDef { LED4 = 0, LED3 = 1, LED5 = 2, LED6 = 3 }
enum	Button_TypeDef { BUTTON_KEY = 0 }
enum	ButtonMode_TypeDef { BUTTON_MODE_GPIO = 0, BUTTON_MODE_EXTI = 1 }

Enumeration Type Documentation

enum [Button_TypeDef](#)

Enumerator:

BUTTON_KEY

Definition at line [73](#) of file [stm32f4_discovery.h](#).

enum [ButtonMode_TypeDef](#)

Enumerator:

BUTTON_MODE_GPIO

BUTTON_MODE_EXTI

Definition at line [78](#) of file [stm32f4_discovery.h](#).

enum [Led_TypeDef](#)

Enumerator:

LED4

LED3

LED5

LED6

Definition at line [65](#) of file [stm32f4_discovery.h](#).

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STM32F4 DISCOVERY LOW LEVEL BUTTON

[STM32F4 DISCOVERY LOW LEVEL Exported Constants](#)

Defines

```
#define BUTTONn 1
```

```
#define KEY_BUTTON_PIN GPIO_PIN_0  
Wakeup push-button.
```

```
#define KEY_BUTTON_GPIO_PORT GPIOA
```

```
#define KEY_BUTTON_GPIO_CLK_ENABLE() __HAL_RCC_GPIOA_CLK_ENABLE()
```

```
#define KEY_BUTTON_GPIO_CLK_DISABLE() __HAL_RCC_GPIOA_CLK_DISABLE()
```

```
#define KEY_BUTTON_EXTI_IRQn EXTI0_IRQn
```

```
#define BUTTONx_GPIO_CLK_ENABLE(__INDEX__)
```

```
#define BUTTONx_GPIO_CLK_DISABLE(__INDEX__)
```

Define Documentation

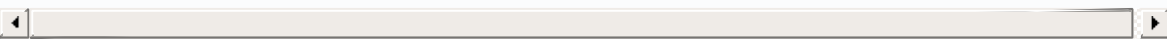
#define **BUTTONn** 1

Definition at line 141 of file [stm32f4_discovery.h](#).

#define **BUTTONx_GPIO_CLK_DISABLE** (__INDEX__)

Value:

```
do{if((__INDEX__) == 0) KEY_BUTTON_GPIO_CLK_DISABLE(); \
                                     }
while(0)
```

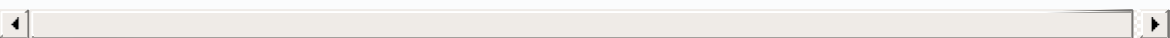


Definition at line 155 of file [stm32f4_discovery.h](#).

#define **BUTTONx_GPIO_CLK_ENABLE** (__INDEX__)

Value:

```
do{if((__INDEX__) == 0) KEY_BUTTON_GPIO_CLK_ENABLE(); \
                                     }
while(0)
```



Definition at line 152 of file [stm32f4_discovery.h](#).

Referenced by [BSP_PB_Init\(\)](#).

#define **KEY_BUTTON_EXTI_IRQn** EXTI0_IRQn

Definition at line 150 of file [stm32f4_discovery.h](#).

#define KEY_BUTTON_GPIO_CLK_DISABLE () __HAL_RCC_GPIO

Definition at line **149** of file **stm32f4_discovery.h**.

#define KEY_BUTTON_GPIO_CLK_ENABLE () __HAL_RCC_GPIO

Definition at line **148** of file **stm32f4_discovery.h**.

#define KEY_BUTTON_GPIO_PORT GPIOA

Definition at line **147** of file **stm32f4_discovery.h**.

#define KEY_BUTTON_PIN GPIO_PIN_0

Wakeup push-button.

Definition at line **146** of file **stm32f4_discovery.h**.

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STM32F4 DISCOVERY AUDIO Exported Macros

[STM32F4 DISCOVERY AUDIO](#)

Defines

```
#define DMA_MAX(_X_) (((_X_) <= DMA_MAX_SIZE)?  
(_X_):DMA_MAX_SIZE)
```

Define Documentation

```
#define DMA_MAX ( _X_ ) (((_X_) <= DMA_MAX_SIZE)? (_X_):DM
```

Definition at line **186** of file **stm32f4_discovery_audio.h**.

Referenced by **BSP_AUDIO_OUT_Play()**.

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STM32F4 DISCOVERY AUDIO IN OUT Private Functions

[STM32F4 DISCOVERY AUDIO](#)

Functions

```
void HAL_I2S_ErrorCallback (I2S_HandleTypeDef *hi2s)  
    I2S error callbacks.
```

Function Documentation

void **HAL_I2S_ErrorCallback** (I2S_HandleTypeDef * **hi2s**)

I2S error callbacks.

Parameters:

hi2s,: I2S handle

Definition at line **1101** of file **stm32f4_discovery_audio.c**.

References **BSP_AUDIO_IN_Error_Callback()**,
BSP_AUDIO_OUT_Error_CallBack(), **I2S2**, and **I2S3**.

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STM32F4 DISCOVERY AUDIO Private Defines

[STM32F4 DISCOVERY AUDIO](#)

Variables

const uint32_t	I2SFreq [8] = {8000, 11025, 16000, 22050, 32000, 44100, 48000, 96000}
const uint32_t	I2SPLLN [8] = {256, 429, 213, 429, 426, 271, 258, 344}
const uint32_t	I2SPLLR [8] = {5, 4, 4, 4, 4, 6, 3, 1}

Variable Documentation

const uint32_t I2SFreq[8] = {8000, 11025, 16000, 22050, 32000, 44100, 48000, 96000}

Definition at line **161** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_OUT_ClockConfig()**.

const uint32_t I2SPLLN[8] = {256, 429, 213, 429, 426, 271, 258, 344}

Definition at line **162** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_OUT_ClockConfig()**.

const uint32_t I2SPLLR[8] = {5, 4, 4, 4, 4, 6, 3, 1}

Definition at line **163** of file **stm32f4_discovery_audio.c**.

Referenced by **BSP_AUDIO_OUT_ClockConfig()**.

STM32F4-Discovery BSP User Manual

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STM32F4 DISCOVERY LOW LEVEL LED

[STM32F4 DISCOVERY LOW LEVEL Exported Constants](#)

Define for STM32F4_DISCOVERY board. [More...](#)

Defines

#define	LEDn	4
#define	LED4_PIN	GPIO_PIN_12
#define	LED4_GPIO_PORT	GPIOC
#define	LED4_GPIO_CLK_ENABLE()	__HAL_RCC_GPIOC_CLK_ENABLE()
#define	LED4_GPIO_CLK_DISABLE()	__HAL_RCC_GPIOC_CLK_DISABLE()
#define	LED3_PIN	GPIO_PIN_13
#define	LED3_GPIO_PORT	GPIOC
#define	LED3_GPIO_CLK_ENABLE()	__HAL_RCC_GPIOC_CLK_ENABLE()
#define	LED3_GPIO_CLK_DISABLE()	__HAL_RCC_GPIOC_CLK_DISABLE()
#define	LED5_PIN	GPIO_PIN_14
#define	LED5_GPIO_PORT	GPIOC
#define	LED5_GPIO_CLK_ENABLE()	__HAL_RCC_GPIOC_CLK_ENABLE()
#define	LED5_GPIO_CLK_DISABLE()	__HAL_RCC_GPIOC_CLK_DISABLE()
#define	LED6_PIN	GPIO_PIN_15
#define	LED6_GPIO_PORT	GPIOC
#define	LED6_GPIO_CLK_ENABLE()	__HAL_RCC_GPIOC_CLK_ENABLE()
#define	LED6_GPIO_CLK_DISABLE()	__HAL_RCC_GPIOC_CLK_DISABLE()
#define	LEDx_GPIO_CLK_ENABLE()	(__INDEX__)
#define	LEDx_GPIO_CLK_DISABLE()	(__INDEX__)

Detailed Description

Define for STM32F4_DISCOVERY board.

Define Documentation

#define LED3_GPIO_CLK_DISABLE () __HAL_RCC_GPIOD_CLK

Definition at line **111** of file **stm32f4_discovery.h**.

#define LED3_GPIO_CLK_ENABLE () __HAL_RCC_GPIOD_CLK

Definition at line **110** of file **stm32f4_discovery.h**.

#define LED3_GPIO_PORT GPIOD

Definition at line **109** of file **stm32f4_discovery.h**.

#define LED3_PIN GPIO_PIN_13

Definition at line **108** of file **stm32f4_discovery.h**.

#define LED4_GPIO_CLK_DISABLE () __HAL_RCC_GPIOD_CLK

Definition at line **106** of file **stm32f4_discovery.h**.

#define LED4_GPIO_CLK_ENABLE () __HAL_RCC_GPIOD_CLK

Definition at line **105** of file **stm32f4_discovery.h**.

#define LED4_GPIO_PORT GPIOD

Definition at line **104** of file **stm32f4_discovery.h**.


```
#define LED4_PIN GPIO_PIN_12
```

Definition at line **103** of file [stm32f4_discovery.h](#).

```
#define LED5_GPIO_CLK_DISABLE ( ) __HAL_RCC_GPIOD_CLK
```

Definition at line **116** of file [stm32f4_discovery.h](#).

```
#define LED5_GPIO_CLK_ENABLE ( ) __HAL_RCC_GPIOD_CLK
```

Definition at line **115** of file [stm32f4_discovery.h](#).

```
#define LED5_GPIO_PORT GPIOD
```

Definition at line **114** of file [stm32f4_discovery.h](#).

```
#define LED5_PIN GPIO_PIN_14
```

Definition at line **113** of file [stm32f4_discovery.h](#).

```
#define LED6_GPIO_CLK_DISABLE ( ) __HAL_RCC_GPIOD_CLK
```

Definition at line **121** of file [stm32f4_discovery.h](#).

```
#define LED6_GPIO_CLK_ENABLE ( ) __HAL_RCC_GPIOD_CLK
```

Definition at line **120** of file [stm32f4_discovery.h](#).

#define LED6_GPIO_PORT GPIOD

Definition at line **119** of file **stm32f4_discovery.h**.

#define LED6_PIN GPIO_PIN_15

Definition at line **118** of file **stm32f4_discovery.h**.

#define LEDn 4

Definition at line **101** of file **stm32f4_discovery.h**.

#define LEDx_GPIO_CLK_DISABLE (__INDEX__)

Value:

```
do{if((__INDEX__) == 0) LED4_GPIO_CLK_DISABLE();
else \
                                if((__
__INDEX__) == 1) LED3_GPIO_CLK_DISABLE(); else \
                                if((__
__INDEX__) == 2) LED5_GPIO_CLK_DISABLE(); else \
                                if((__
__INDEX__) == 3) LED6_GPIO_CLK_DISABLE(); \
                                }while
e(0)
```

Definition at line **129** of file **stm32f4_discovery.h**.

#define LEDx_GPIO_CLK_ENABLE (__INDEX__)

Value:

```
do{if((__INDEX__) == 0) LED4_GPIO_CLK_ENABLE(); e
lse \
```

```

                                                                    if((__
INDEX__) == 1) LED3_GPIO_CLK_ENABLE(); else \
                                                                    if((__
INDEX__) == 2) LED5_GPIO_CLK_ENABLE(); else \
                                                                    if((__
INDEX__) == 3) LED6_GPIO_CLK_ENABLE(); \
                                                                    }while
(0)

```

Definition at line **123** of file **stm32f4_discovery.h**.

Referenced by **BSP_LED_Init()**.

STM32F4-Discovery BSP User Manual

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Drivers Directory Reference

Directories

directory **BSP**

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BSP Directory Reference

Directories

directory **STM32F4-Discovery**

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STM32F4-Discovery Directory Reference

Files

file [stm32f4_discovery.c](#) [code]

This file provides set of firmware functions to manage Leds and push-button available on STM32F4-Discovery Kit from STMicroelectronics.

file [stm32f4_discovery.h](#) [code]

This file contains definitions for STM32F4-Discovery Kit's Leds and push-button hardware resources.

file [stm32f4_discovery_accelerometer.c](#) [code]

This file provides a set of functions needed to manage the MEMS accelerometers available on STM32F4-Discovery Kit.

file [stm32f4_discovery_accelerometer.h](#) [code]

This file contains all the functions prototypes for the [stm32f4_discovery_accelerometer.c](#) firmware driver.

file [stm32f4_discovery_audio.c](#) [code]

This file provides the Audio driver for the STM32F4-Discovery board.

file [stm32f4_discovery_audio.h](#) [code]

This file contains the common defines and functions prototypes for [stm32f4_discovery_audio.c](#) driver.

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STM32F4-Discovery BSP User Manual

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stm32f4_discovery.h

[Go to the documentation of this file.](#)

```
00001  /**
00002      ****
00003      ****
00004      * @file    stm32f4_discovery.h
00005      * @author  MCD Application Team
00006      * @version V2.1.2
00007      * @date    31-January-2017
00008      * @brief   This file contains definitions
00009      for STM32F4-Discovery Kit's Leds and
00010      *          push-button hardware resources.
00011      ****
00012      ****
00013      * @attention
00014      *
00015      * <h2><center>&copy; COPYRIGHT(c) 2017 STM
00016      icroelectronics</center></h2>
00017      *
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```

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OR BUSINESS INTERRUPTION) HOWEVER

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SE) ARISING IN ANY WAY OUT OF THE USE

00034 * OF THIS SOFTWARE, EVEN IF ADVISED OF THE
POSSIBILITY OF SUCH DAMAGE.

00035 *

00036 *****

```

00037    */
00038
00039 /* Define to prevent recursive inclusion ---
-----*/
00040 #ifndef __STM32F4_DISCOVERY_H
00041 #define __STM32F4_DISCOVERY_H
00042
00043 #ifdef __cplusplus
00044     extern "C" {
00045 #endif
00046
00047 /* Includes -----
-----*/
00048 #include "stm32f4xx_hal.h"
00049
00050 /** @addtogroup BSP
00051     * @{
00052     */
00053
00054 /** @addtogroup STM32F4_DISCOVERY
00055     * @{
00056     */
00057
00058 /** @addtogroup STM32F4_DISCOVERY_LOW_LEVEL
00059     * @{
00060     */
00061
00062 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Exported_Types
STM32F4 DISCOVERY LOW LEVEL_Exported_
Types
00063     * @{
00064     */
00065 typedef enum
00066 {
00067     LED4 = 0,
00068     LED3 = 1,

```

```

00069     LED5 = 2,
00070     LED6 = 3
00071 } Led_TypeDef;
00072
00073 typedef enum
00074 {
00075     BUTTON_KEY = 0,
00076 } Button_TypeDef;
00077
00078 typedef enum
00079 {
00080     BUTTON_MODE_GPIO = 0,
00081     BUTTON_MODE_EXTI = 1
00082 } ButtonMode_TypeDef;
00083 /**
00084  * @}
00085  */
00086
00087 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Exported_Constants STM32F4 DISCOVERY LOW LEVEL Exported Constants
00088  * @{
00089  */
00090
00091 /**
00092  * @brief Define for STM32F4_DISCOVERY board
00093  */
00094 #if !defined (USE_STM32F4_DISCO)
00095     #define USE_STM32F4_DISCO
00096 #endif
00097
00098 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_LED STM32F4 DISCOVERY LOW LEVEL LED
00099  * @{
00100  */
00101 #define LEDn

```

```
00102
00103 #define LED4_PIN GPI
O_PIN_12
00104 #define LED4_GPIO_PORT GPI
OD
00105 #define LED4_GPIO_CLK_ENABLE() __H
AL_RCC_GPIOD_CLK_ENABLE()
00106 #define LED4_GPIO_CLK_DISABLE() __H
AL_RCC_GPIOD_CLK_DISABLE()
00107
00108 #define LED3_PIN GPI
O_PIN_13
00109 #define LED3_GPIO_PORT GPI
OD
00110 #define LED3_GPIO_CLK_ENABLE() __H
AL_RCC_GPIOD_CLK_ENABLE()
00111 #define LED3_GPIO_CLK_DISABLE() __H
AL_RCC_GPIOD_CLK_DISABLE()
00112
00113 #define LED5_PIN GPI
O_PIN_14
00114 #define LED5_GPIO_PORT GPI
OD
00115 #define LED5_GPIO_CLK_ENABLE() __H
AL_RCC_GPIOD_CLK_ENABLE()
00116 #define LED5_GPIO_CLK_DISABLE() __H
AL_RCC_GPIOD_CLK_DISABLE()
00117
00118 #define LED6_PIN GPI
O_PIN_15
00119 #define LED6_GPIO_PORT GPI
OD
00120 #define LED6_GPIO_CLK_ENABLE() __H
AL_RCC_GPIOD_CLK_ENABLE()
00121 #define LED6_GPIO_CLK_DISABLE() __H
AL_RCC_GPIOD_CLK_DISABLE()
00122
```

```

00123 #define LEDx_GPIO_CLK_ENABLE(__INDEX__) do{
if((__INDEX__) == 0) LED4_GPIO_CLK_ENABLE(); else \
00124                                     i
f((__INDEX__) == 1) LED3_GPIO_CLK_ENABLE(); else \
00125                                     i
f((__INDEX__) == 2) LED5_GPIO_CLK_ENABLE(); else \
00126                                     i
f((__INDEX__) == 3) LED6_GPIO_CLK_ENABLE(); \
00127                                     }
while(0)
00128
00129 #define LEDx_GPIO_CLK_DISABLE(__INDEX__) do{
if((__INDEX__) == 0) LED4_GPIO_CLK_DISABLE(); else \
\
00130 if((__INDEX__) == 1) LED3_GPIO_CLK_DISABLE(); else \
\
00131 if((__INDEX__) == 2) LED5_GPIO_CLK_DISABLE(); else \
\
00132 if((__INDEX__) == 3) LED6_GPIO_CLK_DISABLE(); \
00133 }while(0)
00134 /**
00135  * @}
00136  */
00137
00138 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_BU
TTON STM32F4 DISCOVERY LOW LEVEL BUTTON
00139  * @{
00140  */
00141 #define BUTTONn                                     1
00142
00143 /**
00144  * @brief Wakeup push-button
00145  */

```



```

00146 #define KEY_BUTTON_PIN                GPIO_P
IN_0
00147 #define KEY_BUTTON_GPIO_PORT           GPIOA
00148 #define KEY_BUTTON_GPIO_CLK_ENABLE()    __HAL_
RCC_GPIOA_CLK_ENABLE()
00149 #define KEY_BUTTON_GPIO_CLK_DISABLE()    __HAL_
RCC_GPIOA_CLK_DISABLE()
00150 #define KEY_BUTTON_EXTI_IRQn             EXTI0_
IRQn
00151
00152 #define BUTTONx_GPIO_CLK_ENABLE(__INDEX__)
    do{if((__INDEX__) == 0) KEY_BUTTON_GPIO_CLK_ENAB
LE(); \
00153
        }while(0)
00154
00155 #define BUTTONx_GPIO_CLK_DISABLE(__INDEX__)
    do{if((__INDEX__) == 0) KEY_BUTTON_GPIO_CLK_DIS
ABLE(); \
00156
        }while(0)
00157 /**
00158     * @}
00159     */
00160
00161 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_BU
S STM32F4 DISCOVERY LOW LEVEL BUS
00162     * @{
00163     */
00164
00165 /**##### SPI1 #####
#####*/
00166 #define DISCOVERY_SPIx
    SPI1
00167 #define DISCOVERY_SPIx_CLK_ENABLE()
    __HAL_RCC_SPI1_CLK_ENABLE()
00168 #define DISCOVERY_SPIx_GPIO_PORT

```

```

        GPIOA                                /* GPIOA */
00169 #define DISCOVERY_SPIx_AF
        GPIO_AF5_SPI1
00170 #define DISCOVERY_SPIx_GPIO_CLK_ENABLE()
        __HAL_RCC_GPIOA_CLK_ENABLE()
00171 #define DISCOVERY_SPIx_GPIO_CLK_DISABLE()
        __HAL_RCC_GPIOA_CLK_DISABLE()
00172 #define DISCOVERY_SPIx_SCK_PIN
        GPIO_PIN_5                        /* PA.05 */
00173 #define DISCOVERY_SPIx_MISO_PIN
        GPIO_PIN_6                        /* PA.06 */
00174 #define DISCOVERY_SPIx_MOSI_PIN
        GPIO_PIN_7                        /* PA.07 */
00175
00176 /* Maximum Timeout values for flags waiting
loops. These timeouts are not based
00177     on accurate values, they just guarantee t
hat the application will not remain
00178     stuck if the SPI communication is corrupt
ed.
00179     You may modify these timeout values depen
ding on CPU frequency and application
00180     conditions (interrupts routines ...). */

00181 #define SPIx_TIMEOUT_MAX
        0x1000 /*<! The value of the maximal timeo
ut for BUS waiting loops */
00182
00183
00184 /*##### I2C1 #####
#####*/
00185 /* I2C clock speed configuration (in Hz) */
00186 #ifndef BSP_I2C_SPEED
00187     #define BSP_I2C_SPEED
        100000
00188 #endif /* BSP_I2C_SPEED */
00189

```

```

00190 /* I2C peripheral configuration defines (con
00191 trol interface of the audio codec) */
00191 #define DISCOVERY_I2Cx
00192     I2C1
00192 #define DISCOVERY_I2Cx_CLK_ENABLE()
00193     __HAL_RCC_I2C1_CLK_ENABLE()
00193 #define DISCOVERY_I2Cx_SCL_SDA_GPIO_CLK_ENAB
00194 LE() __HAL_RCC_GPIOB_CLK_ENABLE()
00194 #define DISCOVERY_I2Cx_SCL_SDA_AF
00195     GPIO_AF4_I2C1
00195 #define DISCOVERY_I2Cx_SCL_SDA_GPIO_PORT
00196     GPIOB
00196 #define DISCOVERY_I2Cx_SCL_PIN
00197     GPIO_PIN_6
00197 #define DISCOVERY_I2Cx_SDA_PIN
00198     GPIO_PIN_9
00198
00199 #define DISCOVERY_I2Cx_FORCE_RESET()
00200     __HAL_RCC_I2C1_FORCE_RESET()
00200 #define DISCOVERY_I2Cx_RELEASE_RESET()
00201     __HAL_RCC_I2C1_RELEASE_RESET()
00201
00202 /* I2C interrupt requests */
00203
00203 #define DISCOVERY_I2Cx_EV_IRQn
00204     I2C1_EV_IRQn
00204 #define DISCOVERY_I2Cx_ER_IRQn
00205     I2C1_ER_IRQn
00205
00206 /* Maximum Timeout values for flags waiting
00207 loops. These timeouts are not based
00208 on accurate values, they just guarantee t
00209 hat the application will not remain
00210 stuck if the SPI communication is corrupt
00211 ed.
00212 You may modify these timeout values depen
00213 ding on CPU frequency and application

```

```

00210     conditions (interrupts routines ...). */

00211 #define I2Cx_TIMEOUT_MAX    0x1000 /*<! The
value of the maximal timeout for BUS waiting loops
*/
00212
00213
00214 /*##### ACCELEROMETE
R #####*/
00215 /* Read/Write command */
00216 #define READWRITE_CMD      ((
uint8_t)0x80)
00217 /* Multiple byte read/write command */
00218 #define MULTIPLEBYTE_CMD   ((
uint8_t)0x40)
00219 /* Dummy Byte Send by the SPI Master device
in order to generate the Clock to the Slave device
*/
00220 #define DUMMY_BYTE        ((
uint8_t)0x00)
00221
00222 /* Chip Select macro definition */
00223 #define ACCELERO_CS_LOW()   HAL_GPIO_Wri
tePin(ACCELERO_CS_GPIO_PORT, ACCELERO_CS_PIN, GPIO
_PIN_RESET)
00224 #define ACCELERO_CS_HIGH() HAL_GPIO_Wri
tePin(ACCELERO_CS_GPIO_PORT, ACCELERO_CS_PIN, GPIO
_PIN_SET)
00225
00226 /**
00227  * @brief ACCELEROMETER Interface pins
00228  */
00229 #define ACCELERO_CS_PIN
GPIO_PIN_3          /* PE.03 */
00230 #define ACCELERO_CS_GPIO_PORT
GPIOE                /* GPIOE */
00231 #define ACCELERO_CS_GPIO_CLK_ENABLE()

```

```

    __HAL_RCC_GPIOE_CLK_ENABLE()
00232 #define ACCELER0_CS_GPIO_CLK_DISABLE()
    __HAL_RCC_GPIOE_CLK_DISABLE()
00233 #define ACCELER0_INT_GPIO_PORT
    GPIOE /* GPIOE */
00234 #define ACCELER0_INT_GPIO_CLK_ENABLE()
    __HAL_RCC_GPIOE_CLK_ENABLE()
00235 #define ACCELER0_INT_GPIO_CLK_DISABLE()
    __HAL_RCC_GPIOE_CLK_DISABLE()
00236 #define ACCELER0_INT1_PIN
    GPIO_PIN_0 /* PE.00 */
00237 #define ACCELER0_INT1_EXTI_IRQn
    EXTI0_IRQn
00238 #define ACCELER0_INT2_PIN
    GPIO_PIN_1 /* PE.01 */
00239 #define ACCELER0_INT2_EXTI_IRQn
    EXTI1_IRQn
00240 /**
00241  * @}
00242  */
00243
00244
00245 /*##### AUDIO #####
#####*/
00246 /**
00247  * @brief AUDIO I2C Interface pins
00248  */
00249 #define AUDIO_I2C_ADDRESS
    0x94
00250
00251 /* Audio Reset Pin definition */
00252 #define AUDIO_RESET_GPIO_CLK_ENABLE()
    __HAL_RCC_GPIOD_CLK_ENABLE()
00253 #define AUDIO_RESET_PIN
    GPIO_PIN_4
00254 #define AUDIO_RESET_GPIO
    GPIOD

```

```

00255 /**
00256  * @}
00257  */
00258
00259 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Exported_Macros STM32F4 DISCOVERY LOW LEVEL Exported
    Macros
00260  * @{
00261  */
00262 /**
00263  * @}
00264  */
00265
00266 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Exported_Functions STM32F4 DISCOVERY LOW LEVEL Exported
    Functions
00267  * @{
00268  */
00269 uint32_t BSP_GetVersion(void);
00270 void      BSP_LED_Init(Led_TypeDef Led);
00271 void      BSP_LED_On(Led_TypeDef Led);
00272 void      BSP_LED_Off(Led_TypeDef Led);
00273 void      BSP_LED_Toggle(Led_TypeDef Led);
00274 void      BSP_PB_Init(Button_TypeDef Button,
    ButtonMode_TypeDef Mode);
00275 uint32_t BSP_PB_GetState(Button_TypeDef Button);
00276
00277 /**
00278  * @}
00279  */
00280
00281 /**
00282  * @}
00283  */
00284
00285 /**

```

```
00286      * @}
00287      */
00288
00289  /**
00290      * @}
00291      */
00292
00293  /**
00294      * @}
00295      */
00296
00297  #ifdef __cplusplus
00298  }
00299  #endif
00300
00301  #endif /* __STM32F4_DISCOVERY_H */
00302
00303  /******* (C) COPYRIGHT STMicroelectronics *****END OF FILE*****/
```

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stm32f4_discovery.c

[Go to the documentation of this file.](#)

```
00001  /**
00002      ****
00003      ****
00004      * @file      stm32f4_discovery.c
00005      * @author    MCD Application Team
00006      * @version    V2.1.2
00007      * @date      31-January-2017
00008      * @brief    This file provides set of firmw
are functions to manage Leds and
00009      *           push-button available on STM32F
4-Discovery Kit from STMicroelectronics.
00010      ****
00011      ****
00012      * @attention
00013      *
00014      * <h2><center>&copy; COPYRIGHT(c) 2017 STM
icroelectronics</center></h2>
00015      *
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ary forms, with or without modification,
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retain the above copyright notice,
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00035 *

00036 *****

```

*****
00037    */
00038 /* Includes -----
-----*/
00039 #include "stm32f4_discovery.h"
00040
00041 /** @defgroup BSP BSP
00042     * @{
00043     */
00044
00045 /** @defgroup STM32F4_DISCOVERY STM32F4 DISC
OVERY
00046     * @{
00047     */
00048
00049 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL ST
M32F4 DISCOVERY LOW LEVEL
00050     * @brief This file provides set of firmwar
e functions to manage Leds and push-button
00051     *          available on STM32F4-Discovery Ki
t from STMicroelectronics.
00052     * @{
00053     */
00054
00055 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Pr
ivate_TypesDefinitions STM32F4 DISCOVERY LOW LEVEL
Private TypesDefinitions
00056     * @{
00057     */
00058 /**
00059     * @}
00060     */
00061
00062 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Pr
ivate_Defines STM32F4 DISCOVERY LOW LEVEL Private
Defines
00063     * @{

```

```

00064    */
00065
00066    /**
00067    * @brief STM32F4 DISCO BSP Driver version
number V2.1.2
00068    */
00069 #define __STM32F4_DISCO_BSP_VERSION_MAIN    (
0x02) /*!< [31:24] main version */
00070 #define __STM32F4_DISCO_BSP_VERSION_SUB1    (
0x01) /*!< [23:16] sub1 version */
00071 #define __STM32F4_DISCO_BSP_VERSION_SUB2    (
0x02) /*!< [15:8] sub2 version */
00072 #define __STM32F4_DISCO_BSP_VERSION_RC      (
0x00) /*!< [7:0] release candidate */
00073 #define __STM32F4_DISCO_BSP_VERSION
((__STM32F4_DISCO_BSP_VERSION_MAIN << 24)\
00074 |(__STM32F4_DISCO_BSP_VERSION_SUB1 << 16)\
00075 |(__STM32F4_DISCO_BSP_VERSION_SUB2 << 8 )\
00076 |(__STM32F4_DISCO_BSP_VERSION_RC))
00077 /**
00078    * @}
00079    */
00080
00081
00082 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Pr
ivate_Macros STM32F4 DISCOVERY LOW LEVEL Private M
acros
00083    * @{
00084    */
00085 /**
00086    * @}
00087    */
00088
00089 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Pr

```

ivate_Variables STM32F4 DISCOVERY LOW LEVEL Private Variables

```
00090     * @{
00091     */
00092 GPIO_TypeDef* GPIO_PORT[LEDn] = {LED4_GPIO_P
00093                                     LED3_GPIO_P
00094                                     LED5_GPIO_P
00095                                     LED6_GPIO_P
00096 };
00097 const uint16_t GPIO_PIN[LEDn] = {LED4_PIN,
00098                                     LED3_PIN,
00099                                     LED5_PIN,
00100                                     LED6_PIN};
00101 GPIO_TypeDef* BUTTON_PORT[BUTTONn] = {KEY_BU
00102 TTON_GPIO_PORT};
00103 const uint16_t BUTTON_PIN[BUTTONn] = {KEY_BU
00104 TTON_PIN};
00105 const uint8_t BUTTON_IRQn[BUTTONn] = {KEY_BU
00106 TTON_EXTI_IRQn};
00107
00108 uint32_t I2cxTimeout = I2Cx_TIMEOUT_MAX;
00109 /*<! Value of Timeout when I2C communication fails
00110 */
00111 uint32_t SpixTimeout = SPIx_TIMEOUT_MAX;
00112 /*<! Value of Timeout when SPI communication fails
00113 */
00114
00115 static SPI_HandleTypeDef      SpiHandle;
00116 static I2C_HandleTypeDef      I2CHandle;
00117 /**
00118     * @}
00119     */
00120
```

```

00114 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Pr
private_FunctionPrototypes STM32F4 DISCOVERY LOW LEV
EL Private FunctionPrototypes
00115     * @{
00116     */
00117 /**
00118     * @}
00119     */
00120
00121 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_Pr
private_Functions STM32F4 DISCOVERY LOW LEVEL Privat
e Functions
00122     * @{
00123     */
00124 static void      I2Cx_Init(void);
00125 static void      I2Cx_WriteData(uint8_t Addr,
uint8_t Reg, uint8_t Value);
00126 static uint8_t  I2Cx_ReadData(uint8_t Addr,
uint8_t Reg);
00127 static void      I2Cx_MspInit(void);
00128 static void      I2Cx_Error(uint8_t Addr);
00129
00130 static void      SPIx_Init(void);
00131 static void      SPIx_MspInit(void);
00132 static uint8_t  SPIx_WriteRead(uint8_t Byte)
;
00133 static void      SPIx_Error(void);
00134
00135 /* Link functions for Accelerometer peripher
al */
00136 void      ACCELERO_IO_Init(void);
00137 void      ACCELERO_IO_ITConfig(void);
00138 void      ACCELERO_IO_Write(uint8_t *p
Buffer, uint8_t WriteAddr, uint16_t NumByteToWrite
);
00139 void      ACCELERO_IO_Read(uint8_t *pB
uffer, uint8_t ReadAddr, uint16_t NumByteToRead);

```

```

00140
00141 /* Link functions for Audio peripheral */
00142 void          AUDIO_IO_Init(void);
00143 void          AUDIO_IO_DeInit(void);
00144 void          AUDIO_IO_Write(uint8_t Addr,
    uint8_t Reg, uint8_t Value);
00145 uint8_t       AUDIO_IO_Read(uint8_t Addr,
uint8_t Reg);
00146 /**
00147  * @}
00148  */
00149
00150 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_LE
D_Functions STM32F4 DISCOVERY LOW LEVEL LED Functi
ons
00151  * @{
00152  */
00153
00154 /**
00155  * @brief This method returns the STM32F4
DISCO BSP Driver revision
00156  * @retval version : 0xXYZR (8bits for each
    decimal, R for RC)
00157  */
00158 uint32_t BSP_GetVersion(void)
00159 {
00160     return __STM32F4_DISCO_BSP_VERSION;
00161 }
00162
00163 /**
00164  * @brief Configures LED GPIO.
00165  * @param Led: Specifies the Led to be con
    figured.
00166  * This parameter can be one of following
    parameters:
00167  * @arg LED4
00168  * @arg LED3

```

```

00169     *      @arg LED5
00170     *      @arg LED6
00171     */
00172 void BSP_LED_Init(Led_TypeDef Led)
00173 {
00174     GPIO_InitTypeDef  GPIO_InitStructure;
00175
00176     /* Enable the GPIO_LED Clock */
00177     LEDx_GPIO_CLK_ENABLE(Led);
00178
00179     /* Configure the GPIO_LED pin */
00180     GPIO_InitStructure.Pin = GPIO_PIN[Led];
00181     GPIO_InitStructure.Mode = GPIO_MODE_OUTPUT_PP
;
00182     GPIO_InitStructure.Pull = GPIO_PULLUP;
00183     GPIO_InitStructure.Speed = GPIO_SPEED_FAST;
00184
00185     HAL_GPIO_Init(GPIO_PORT[Led], &GPIO_InitSt
ruct);
00186
00187     HAL_GPIO_WritePin(GPIO_PORT[Led], GPIO_PIN
[Led], GPIO_PIN_RESET);
00188 }
00189
00190 /**
00191  * @brief Turns selected LED On.
00192  * @param Led: Specifies the Led to be set
on.
00193  * This parameter can be one of following
parameters:
00194  *      @arg LED4
00195  *      @arg LED3
00196  *      @arg LED5
00197  *      @arg LED6
00198  */
00199 void BSP_LED_On(Led_TypeDef Led)
00200 {

```

```

00201     HAL_GPIO_WritePin(GPIO_PORT[Led], GPIO_PIN
[Led], GPIO_PIN_SET);
00202 }
00203
00204 /**
00205  * @brief Turns selected LED Off.
00206  * @param Led: Specifies the Led to be set
off.
00207  * This parameter can be one of following
parameters:
00208  * @arg LED4
00209  * @arg LED3
00210  * @arg LED5
00211  * @arg LED6
00212  */
00213 void BSP_LED_Off(Led_TypeDef Led)
00214 {
00215     HAL_GPIO_WritePin(GPIO_PORT[Led], GPIO_PIN
[Led], GPIO_PIN_RESET);
00216 }
00217
00218 /**
00219  * @brief Toggles the selected LED.
00220  * @param Led: Specifies the Led to be tog
gled.
00221  * This parameter can be one of following
parameters:
00222  * @arg LED4
00223  * @arg LED3
00224  * @arg LED5
00225  * @arg LED6
00226  */
00227 void BSP_LED_Toggle(Led_TypeDef Led)
00228 {
00229     HAL_GPIO_TogglePin(GPIO_PORT[Led], GPIO_PIN
[Led]);
00230 }

```



```

00231
00232 /**
00233  * @}
00234  */
00235
00236 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_BU
TTON_Functions STM32F4 DISCOVERY LOW LEVEL BUTTON
Functions
00237  * @{
00238  */
00239
00240 /**
00241  * @brief Configures Button GPIO and EXTI
Line.
00242  * @param Button: Specifies the Button to
be configured.
00243  * This parameter should be: BUTTON_KEY
00244  * @param Mode: Specifies Button mode.
00245  * This parameter can be one of following
parameters:
00246  * @arg BUTTON_MODE_GPIO: Button will b
e used as simple IO
00247  * @arg BUTTON_MODE_EXTI: Button will b
e connected to EXTI line with interrupt
00248  * generation ca
pability
00249  */
00250 void BSP_PB_Init(Button_TypeDef Button, Butt
onMode_TypeDef Mode)
00251 {
00252     GPIO_InitTypeDef GPIO_InitStructure;
00253
00254     /* Enable the BUTTON Clock */
00255     BUTTONx_GPIO_CLK_ENABLE(Button);
00256
00257     if (Mode == BUTTON_MODE_GPIO)
00258     {

```

```

00259      /* Configure Button pin as input */
00260      GPIO_InitStruct.Pin = BUTTON_PIN[Button]
;
00261      GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
00262      GPIO_InitStruct.Pull = GPIO_NOPULL;
00263      GPIO_InitStruct.Speed = GPIO_SPEED_FAST;
00264
00265      HAL_GPIO_Init(BUTTON_PORT[Button], &GPIO
_InitStruct);
00266  }
00267
00268  if (Mode == BUTTON_MODE_EXTI)
00269  {
00270      /* Configure Button pin as input with Ex
ternal interrupt */
00271      GPIO_InitStruct.Pin = BUTTON_PIN[Button]
;
00272      GPIO_InitStruct.Pull = GPIO_NOPULL;
00273      GPIO_InitStruct.Speed = GPIO_SPEED_FAST;
00274      GPIO_InitStruct.Mode = GPIO_MODE_IT_RISI
NG;
00275      HAL_GPIO_Init(BUTTON_PORT[Button], &GPIO
_InitStruct);
00276
00277      /* Enable and set Button EXTI Interrupt
to the lowest priority */
00278      HAL_NVIC_SetPriority((IRQn_Type)(BUTTON_
IRQn[Button]), 0x0F, 0);
00279      HAL_NVIC_EnableIRQ((IRQn_Type)(BUTTON_IR
Qn[Button]));
00280  }
00281 }
00282
00283 /**
00284  * @brief Returns the selected Button stat
e.
00285  * @param Button: Specifies the Button to

```

be checked.

```
00286     *    This parameter should be: BUTTON_KEY
00287     * @retval The Button GPIO pin value.
00288     */
00289 uint32_t BSP_PB_GetState(Button_TypeDef Butt
on)
00290 {
00291     return HAL_GPIO_ReadPin(BUTTON_PORT[Button
], BUTTON_PIN[Button]);
00292 }
00293
00294 /**
00295  * @}
00296  */
00297
00298 /** @defgroup STM32F4_DISCOVERY_LOW_LEVEL_BU
S_Functions STM32F4 DISCOVERY LOW LEVEL BUS Functi
ons
00299  * @{
00300  */
00301
00302 /*****
*****
00303                                     BUS OPERATIONS
00304 *****/
00305
00306 /***** SPI Routine
S *****/
00307
00308 /**
00309  * @brief SPIx Bus initialization
00310  */
00311 static void SPIx_Init(void)
00312 {
00313     if(HAL_SPI_GetState(&SpiHandle) == HAL_SPI
_STATE_RESET)
```

```

00314     {
00315         /* SPI configuration -----
-----*/
00316         SpiHandle.Instance = DISCOVERY_SPIx;
00317         SpiHandle.Init.BaudRatePrescaler = SPI_B
AUDRATEPRESCALER_16;
00318         SpiHandle.Init.Direction = SPI_DIRECTION
_2LINES;
00319         SpiHandle.Init.CLKPhase = SPI_PHASE_1EDG
E;
00320         SpiHandle.Init.CLKPolarity = SPI_POLARIT
Y_LOW;
00321         SpiHandle.Init.CRCCalculation = SPI_CRCC
ALCULATION_DISABLED;
00322         SpiHandle.Init.CRCPolynomial = 7;
00323         SpiHandle.Init.DataSize = SPI_DATASIZE_8
BIT;
00324         SpiHandle.Init.FirstBit = SPI_FIRSTBIT_M
SB;
00325         SpiHandle.Init.NSS = SPI_NSS_SOFT;
00326         SpiHandle.Init.TIMode = SPI_TIMODE_DISAB
LED;
00327         SpiHandle.Init.Mode = SPI_MODE_MASTER;
00328
00329         SPIx_MspInit();
00330         HAL_SPI_Init(&SpiHandle);
00331     }
00332 }
00333
00334 /**
00335  * @brief Sends a Byte through the SPI int
erface and return the Byte received
00336  *         from the SPI bus.
00337  * @param Byte: Byte send.
00338  * @retval The received byte value
00339  */
00340 static uint8_t SPIx_WriteRead(uint8_t Byte)

```

```

00341 {
00342     uint8_t receivedbyte = 0;
00343
00344     /* Send a Byte through the SPI peripheral
00345     */
00346     /* Read byte from the SPI bus */
00347     if(HAL_SPI_TransmitReceive(&SpiHandle, (uint8_t*) &Byte, (uint8_t*) &receivedbyte, 1, SpiTxTimeout) != HAL_OK)
00348     {
00349         SPIx_Error();
00350     }
00351     return receivedbyte;
00352 }
00353
00354 /**
00355  * @brief SPIx error treatment function.
00356  */
00357 static void SPIx_Error(void)
00358 {
00359     /* De-initialize the SPI communication bus
00360     */
00361     HAL_SPI_DeInit(&SpiHandle);
00362     /* Re-Initialize the SPI communication bus
00363     */
00364     SPIx_Init();
00365 }
00366 /**
00367  * @brief SPI MSP Init.
00368  */
00369 static void SPIx_MspInit(void)
00370 {
00371     GPIO_InitTypeDef      GPIO_InitStructure;
00372

```

```

00373  /* Enable the SPI peripheral */
00374  DISCOVERY_SPIx_CLK_ENABLE();
00375
00376  /* Enable SCK, MOSI and MISO GPIO clocks */
00377
00378  DISCOVERY_SPIx_GPIO_CLK_ENABLE();
00379
00380  /* SPI SCK, MOSI, MISO pin configuration */
00381
00382  GPIO_InitStructure.Pin = (DISCOVERY_SPIx_S
CK_PIN | DISCOVERY_SPIx_MISO_PIN | DISCOVERY_SPIx_
MOSI_PIN);
00383  GPIO_InitStructure.Mode = GPIO_MODE_AF_PP;
00384  GPIO_InitStructure.Pull = GPIO_PULLDOWN;
00385  GPIO_InitStructure.Speed = GPIO_SPEED_MEDI
UM;
00386  GPIO_InitStructure.Alternate = DISCOVERY_S
PIx_AF;
00387  HAL_GPIO_Init(DISCOVERY_SPIx_GPIO_PORT, &G
PIO_InitStructure);
00388 }
00389
00390  /**
00391   * @brief Configures I2C interface.
00392   */
00393  static void I2Cx_Init(void)
00394  {
00395      if(HAL_I2C_GetState(&I2cHandle) == HAL_I2C
_STATE_RESET)
00396      {
00397          /* DISCOVERY_I2Cx peripheral configurati
on */
00398          I2cHandle.Init.ClockSpeed = BSP_I2C_SPEE
D;
00399          I2cHandle.Init.DutyCycle = I2C_DUTYCYCLE

```

```

_2;
00399     I2cHandle.Init.OwnAddress1 = 0x33;
00400     I2cHandle.Init.AddressingMode = I2C_ADDR
ESSINGMODE_7BIT;
00401     I2cHandle.Instance = DISCOVERY_I2Cx;
00402
00403     /* Init the I2C */
00404     I2Cx_MspInit();
00405     HAL_I2C_Init(&I2cHandle);
00406 }
00407 }
00408
00409 /**
00410  * @brief Write a value in a register of t
he device through BUS.
00411  * @param Addr: Device address on BUS Bus.

00412  * @param Reg: The target register address
to write
00413  * @param Value: The target register value
to be written
00414  * @retval HAL status
00415  */
00416 static void I2Cx_WriteData(uint8_t Addr, uint8_t Reg, uint8_t Value)
00417 {
00418     HAL_StatusTypeDef status = HAL_OK;
00419
00420     status = HAL_I2C_Mem_Write(&I2cHandle, Addr, (uint16_t)Reg, I2C_MEMADD_SIZE_8BIT, &Value, 1, I2CxTimeout);
00421
00422     /* Check the communication status */
00423     if(status != HAL_OK)
00424     {
00425         /* Execute user timeout callback */
00426         I2Cx_Error(Addr);

```

```

00427     }
00428 }
00429
00430 /**
00431  * @brief Read a register of the device th
rough BUS
00432  * @param Addr: Device address on BUS
00433  * @param Reg: The target register address
to read
00434  * @retval HAL status
00435  */
00436 static uint8_t I2Cx_ReadData(uint8_t Addr,
uint8_t Reg)
00437 {
00438     HAL_StatusTypeDef status = HAL_OK;
00439     uint8_t value = 0;
00440
00441     status = HAL_I2C_Mem_Read(&I2CHandle, Addr
, (uint16_t)Reg, I2C_MEMADD_SIZE_8BIT, &value, 1,I
2CxTimeout);
00442
00443     /* Check the communication status */
00444     if(status != HAL_OK)
00445     {
00446         /* Execute user timeout callback */
00447         I2Cx_Error(Addr);
00448     }
00449     return value;
00450 }
00451
00452 /**
00453  * @brief Manages error callback by re-ini
tializing I2C.
00454  * @param Addr: I2C Address
00455  */
00456 static void I2Cx_Error(uint8_t Addr)
00457 {

```



```

00458  /* De-initialize the I2C communication bus
    */
00459  HAL_I2C_DeInit(&I2CHandle);
00460
00461  /* Re-Initialize the I2C communication bus
    */
00462  I2Cx_Init();
00463 }
00464
00465 /**
00466  * @brief I2C MSP Initialization
00467  */
00468 static void I2Cx_MspInit(void)
00469 {
00470     GPIO_InitTypeDef  GPIO_InitStructure;
00471
00472     /* Enable I2C GPIO clocks */
00473     DISCOVERY_I2Cx_SCL_SDA_GPIO_CLK_ENABLE();
00474
00475     /* DISCOVERY_I2Cx SCL and SDA pins configuration -----*/
00476     GPIO_InitStructure.Pin = DISCOVERY_I2Cx_SCL_PIN | DISCOVERY_I2Cx_SDA_PIN;
00477     GPIO_InitStructure.Mode = GPIO_MODE_AF_OD;
00478     GPIO_InitStructure.Speed = GPIO_SPEED_FAST;
00479     GPIO_InitStructure.Pull = GPIO_NOPULL;
00480     GPIO_InitStructure.Alternate = DISCOVERY_I2Cx_SCL_SDA_AF;
00481     HAL_GPIO_Init(DISCOVERY_I2Cx_SCL_SDA_GPIO_PORT, &GPIO_InitStructure);
00482
00483     /* Enable the DISCOVERY_I2Cx peripheral clock */
00484     DISCOVERY_I2Cx_CLK_ENABLE();
00485
00486     /* Force the I2C peripheral clock reset */
00487     DISCOVERY_I2Cx_FORCE_RESET();

```

```

00488
00489  /* Release the I2C peripheral clock reset
*/
00490  DISCOVERY_I2Cx_RELEASE_RESET();
00491
00492  /* Enable and set I2Cx Interrupt to the hi
ghest priority */
00493  HAL_NVIC_SetPriority(DISCOVERY_I2Cx_EV_IRQn
, 0, 0);
00494  HAL_NVIC_EnableIRQ(DISCOVERY_I2Cx_EV_IRQn)
;
00495
00496  /* Enable and set I2Cx Interrupt to the hi
ghest priority */
00497  HAL_NVIC_SetPriority(DISCOVERY_I2Cx_ER_IRQn
, 0, 0);
00498  HAL_NVIC_EnableIRQ(DISCOVERY_I2Cx_ER_IRQn)
;
00499 }
00500
00501 /*****
*****
00502                                     LINK OPERATIONS
00503 *****/
00504
00505 /***** LINK ACCELEROMETER *****/
00506
00507 /**
00508  * @brief Configures the Accelerometer SPI
interface.
00509  */
00510 void ACCELERO_IO_Init(void)
00511 {
00512     GPIO_InitTypeDef GPIO_InitStructure;
00513

```

```

00514  /* Configure the Accelerometer Control pin
00515  s ----- */
00515  /* Enable CS GPIO clock and configure GPIO
00516  pin for Accelerometer Chip select */
00516  ACCELERO_CS_GPIO_CLK_ENABLE();
00517
00518  /* Configure GPIO PIN for LIS Chip select
00519  */
00519  GPIO_InitStructure.Pin = ACCELERO_CS_PIN;
00520  GPIO_InitStructure.Mode = GPIO_MODE_OUTPUT
00521  _PP;
00521  GPIO_InitStructure.Pull  = GPIO_NOPULL;
00522  GPIO_InitStructure.Speed = GPIO_SPEED_MEDI
00523  UM;
00523  HAL_GPIO_Init(ACCELERO_CS_GPIO_PORT, &GPIO
00524  _InitStructure);
00524
00525  /* Deselect: Chip Select high */
00526  ACCELERO_CS_HIGH();
00527
00528  SPIx_Init();
00529 }
00530
00531 /**
00532  * @brief Configures the Accelerometer INT
00533  2.
00533  *          EXTI0 is already used by user bu
00534  tton so INT1 is not configured here.
00534  */
00535 void ACCELERO_IO_ITConfig(void)
00536 {
00537     GPIO_InitTypeDef GPIO_InitStructure;
00538
00539     /* Enable INT2 GPIO clock and configure GP
00540     IO PINS to detect Interrupts */
00540     ACCELERO_INT_GPIO_CLK_ENABLE();
00541

```

```

00542  /* Configure GPIO PINs to detect Interrupt
s */
00543  GPIO_InitStructure.Pin = ACCELER0_INT2_PIN
;
00544  GPIO_InitStructure.Mode = GPIO_MODE_IT_RIS
ING;
00545  GPIO_InitStructure.Speed = GPIO_SPEED_FAST
;
00546  GPIO_InitStructure.Pull = GPIO_NOPULL;
00547  HAL_GPIO_Init(ACCELER0_INT_GPIO_PORT, &GPI
O_InitStructure);
00548
00549  /* Enable and set Accelerometer INT2 to th
e lowest priority */
00550  HAL_NVIC_SetPriority((IRQn_Type)ACCELER0_I
NT2_EXTI_IRQn, 0x0F, 0);
00551  HAL_NVIC_EnableIRQ((IRQn_Type)ACCELER0_INT
2_EXTI_IRQn);
00552 }
00553
00554 /**
00555  * @brief Writes one byte to the Accelerom
eter.
00556  * @param pBuffer: pointer to the buffer c
ontaining the data to be written to the Accelerome
ter.
00557  * @param WriteAddr: Accelerometer's inter
nal address to write to.
00558  * @param NumByteToWrite: Number of bytes
to write.
00559  */
00560 void ACCELER0_IO_Write(uint8_t *pBuffer, uin
t8_t WriteAddr, uint16_t NumByteToWrite)
00561 {
00562  /* Configure the MS bit:
00563  - When 0, the address will remain uncha
nged in multiple read/write commands.

```

```

00564         - When 1, the address will be auto incr
emented in multiple read/write commands.
00565     */
00566     if(NumByteToWrite > 0x01)
00567     {
00568         WriteAddr |= (uint8_t)MULTIPLEBYTE_CMD;
00569     }
00570     /* Set chip select Low at the start of the
transmission */
00571     ACCELERO_CS_LOW();
00572
00573     /* Send the Address of the indexed registe
r */
00574     SPIx_WriteRead(WriteAddr);
00575
00576     /* Send the data that will be written into
the device (MSB First) */
00577     while(NumByteToWrite >= 0x01)
00578     {
00579         SPIx_WriteRead(*pBuffer);
00580         NumByteToWrite--;
00581         pBuffer++;
00582     }
00583
00584     /* Set chip select High at the end of the
transmission */
00585     ACCELERO_CS_HIGH();
00586 }
00587
00588 /**
00589  * @brief Reads a block of data from the A
ccelerometer.
00590  * @param pBuffer: pointer to the buffer t
hat receives the data read from the Accelerometer.
00591  * @param ReadAddr: Accelerometer's intern
al address to read from.
00592  * @param NumByteToRead: number of bytes t

```

```

o read from the Accelerometer.
00593     */
00594 void ACCELER0_IO_Read(uint8_t *pBuffer, uint
8_t ReadAddr, uint16_t NumByteToRead)
00595 {
00596     if(NumByteToRead > 0x01)
00597     {
00598         ReadAddr |= (uint8_t)(READWRITE_CMD | MU
LTIPLEBYTE_CMD);
00599     }
00600     else
00601     {
00602         ReadAddr |= (uint8_t)READWRITE_CMD;
00603     }
00604     /* Set chip select Low at the start of the
transmission */
00605     ACCELER0_CS_LOW();
00606
00607     /* Send the Address of the indexed registe
r */
00608     SPIx_WriteRead(ReadAddr);
00609
00610     /* Receive the data that will be read from
the device (MSB First) */
00611     while(NumByteToRead > 0x00)
00612     {
00613         /* Send dummy byte (0x00) to generate th
e SPI clock to ACCELEROMETER (Slave device) */
00614         *pBuffer = SPIx_WriteRead(DUMMY_BYTE);
00615         NumByteToRead--;
00616         pBuffer++;
00617     }
00618
00619     /* Set chip select High at the end of the
transmission */
00620     ACCELER0_CS_HIGH();
00621 }

```

```

00622
00623 /***** LINK AUDIO
0 ***** */
00624
00625 /**
00626  * @brief Initializes Audio low level.
00627  */
00628 void AUDIO_IO_Init(void)
00629 {
00630     GPIO_InitTypeDef  GPIO_InitStructure;
00631
00632     /* Enable Reset GPIO Clock */
00633     AUDIO_RESET_GPIO_CLK_ENABLE();
00634
00635     /* Audio reset pin configuration */
00636     GPIO_InitStructure.Pin = AUDIO_RESET_PIN;
00637     GPIO_InitStructure.Mode = GPIO_MODE_OUTPUT_PP
;
00638     GPIO_InitStructure.Speed = GPIO_SPEED_FAST;
00639     GPIO_InitStructure.Pull  = GPIO_NOPULL;
00640     HAL_GPIO_Init(AUDIO_RESET_GPIO, &GPIO_Init
Struct);
00641
00642     I2Cx_Init();
00643
00644     /* Power Down the codec */
00645     HAL_GPIO_WritePin(AUDIO_RESET_GPIO, AUDIO_
RESET_PIN, GPIO_PIN_RESET);
00646
00647     /* Wait for a delay to insure registers er
asing */
00648     HAL_Delay(5);
00649
00650     /* Power on the codec */
00651     HAL_GPIO_WritePin(AUDIO_RESET_GPIO, AUDIO_
RESET_PIN, GPIO_PIN_SET);
00652

```

```

00653     /* Wait for a delay to insure registers er
asing */
00654     HAL_Delay(5);
00655 }
00656
00657 /**
00658  * @brief DeInitializes Audio low level.
00659  */
00660 void AUDIO_IO_DeInit(void)
00661 {
00662
00663 }
00664
00665 /**
00666  * @brief Writes a single data.
00667  * @param Addr: I2C address
00668  * @param Reg: Reg address
00669  * @param Value: Data to be written
00670  */
00671 void AUDIO_IO_Write (uint8_t Addr, uint8_t R
eg, uint8_t Value)
00672 {
00673     I2Cx_WriteData(Addr, Reg, Value);
00674 }
00675
00676 /**
00677  * @brief Reads a single data.
00678  * @param Addr: I2C address
00679  * @param Reg: Reg address
00680  * @retval Data to be read
00681  */
00682 uint8_t AUDIO_IO_Read(uint8_t Addr, uint8_t
Reg)
00683 {
00684     return I2Cx_ReadData(Addr, Reg);
00685 }
00686

```



```
00687  /* *
00688      * @}
00689      * /
00690
00691  /* *
00692      * @}
00693      * /
00694
00695  /* *
00696      * @}
00697      * /
00698
00699  /* *
00700      * @}
00701      * /
00702
00703  /***** (C) COPYRIGHT STMi
croelectronics *****END OF FILE*****/
```

STM32F4-Discovery BSP User Manual

Main Page	Modules	Files	Directories
File List	Globals		
Drivers	BSP	STM32F4-Discovery	

stm32f4_discovery_accelerometer.h

[Go to the documentation of this file.](#)

```
00001  /**
00002      ****
00003      ****
00003      * @file      stm32f4_discovery_accelerometer
00004      *             .h
00004      * @author    MCD Application Team
00005      * @version    V2.1.2
00006      * @date      31-January-2017
00007      * @brief     This file contains all the func
00008      *             tions prototypes for the
00008      *             stm32f4_discovery_accelerometer
00009      *             .c firmware driver.
00009      ****
00010      ****
00010      * @attention
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00035 *

```

00036      ****
00037      */
00038
00039  /* Define to prevent recursive inclusion ---
-----*/
00040  #ifndef __STM32F4_DISCOVERY_ACCELEROMETER_H
00041  #define __STM32F4_DISCOVERY_ACCELEROMETER_H
00042
00043  #ifdef __cplusplus
00044      extern "C" {
00045  #endif
00046
00047  /* Includes -----
-----*/
00048  #include "stm32f4_discovery.h"
00049
00050  /* Include Accelerometer component drivers */
00051  #include "../Components/lis302dl/lis302dl.h"
00052  #include "../Components/lis3dsh/lis3dsh.h"
00053
00054  /** @addtogroup BSP
00055      * @{
00056      */
00057
00058  /** @addtogroup STM32F4_DISCOVERY
00059      * @{
00060      */
00061
00062  /** @addtogroup STM32F4_DISCOVERY_ACCELEROME
00063      * @{
00064      */
00065

```

```

00066 /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
R_Exported_Types STM32F4 DISCOVERY ACCELEROMETER E
xported Types
00067     * @{
00068     */
00069 typedef enum
00070 {
00071     ACCELERO_OK = 0,
00072     ACCELERO_ERROR = 1,
00073     ACCELERO_TIMEOUT = 2
00074 }ACCELERO_StatusTypeDef;
00075 /**
00076     * @}
00077     */
00078
00079 /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
R_Exported_Functions STM32F4 DISCOVERY ACCELEROMET
ER Exported Functions
00080     * @{
00081     */
00082 /* Accelerometer functions */
00083 uint8_t BSP_ACCELERO_Init(void);
00084 uint8_t BSP_ACCELERO_ReadID(void);
00085 void     BSP_ACCELERO_Reset(void);
00086 void     BSP_ACCELERO_Click_ITConfig(void);
00087 void     BSP_ACCELERO_Click_ITClear(void);
00088 void     BSP_ACCELERO_GetXYZ(int16_t *pDataXYZ
Z);
00089
00090 /**
00091     * @}
00092     */
00093
00094 /**
00095     * @}
00096     */
00097

```

```
00098  /**
00099      * @}
00100      */
00101
00102  /**
00103      * @}
00104      */
00105
00106  #ifdef __cplusplus
00107  }
00108  #endif
00109
00110  #endif /* __STM32F4_DISCOVERY_ACCELEROMETER_
H */
00111
00112  /***** (C) COPYRIGHT STMi
croelectronics *****END OF FILE*****/
```

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STM32F4-Discovery BSP User Manual

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stm32f4_discovery_accelerometer.c

[Go to the documentation of this file.](#)

```
00001  /**
00002      ****
00003      ****
00003      * @file      stm32f4_discovery_accelerometer
00004      * .C
00004      * @author    MCD Application Team
00005      * @version    V2.1.2
00006      * @date      31-January-2017
00007      * @brief     This file provides a set of fun
00008      *             ctions needed to manage the
00008      *             MEMS accelerometers available o
00009      *             n STM32F4-Discovery Kit.
00009      ****
00010      ****
00010      * @attention
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POSSIBILITY OF SUCH DAMAGE.
00035 *


```

00036      ****
00037      ****
00037      */
00038
00039  /* Includes -----
00039  -----*/
00040  #include "stm32f4_discovery_accelerometer.h"
00041
00042  /** @addtogroup BSP
00043      * @{
00044      */
00045
00046  /** @addtogroup STM32F4_DISCOVERY
00047      * @{
00048      */
00049
00050  /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
00050  R STM32F4 DISCOVERY ACCELEROMETER
00051      * @brief This file includes the motion se
00051  nsor driver for ACCELEROMETER motion sensor
00052      *          devices.
00053      * @{
00054      */
00055
00056  /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
00056  R_Private_TypesDefinitions STM32F4 DISCOVERY ACCEL
00056  EROMETER Private TypesDefinitions
00057      * @{
00058      */
00059  /**
00060      * @}
00061      */
00062
00063  /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
00063  R_Private_Defines STM32F4 DISCOVERY ACCELEROMETER
00063  Private Defines
00064      * @{

```

```

00065     */
00066  /**
00067     * @}
00068     */
00069
00070  /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
R_Private_Macros STM32F4 DISCOVERY ACCELEROMETER P
rivate Macros
00071     * @{
00072     */
00073  /**
00074     * @}
00075     */
00076
00077  /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
R_Private_Variables STM32F4 DISCOVERY ACCELEROMETE
R Private Variables
00078     * @{
00079     */
00080  static ACCELERO_DrvTypeDef *AcceleroDrv;
00081  /**
00082     * @}
00083     */
00084
00085  /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
R_Private_FunctionPrototypes STM32F4 DISCOVERY ACC
ELEROMETER Private FunctionPrototypes
00086     * @{
00087     */
00088  /**
00089     * @}
00090     */
00091
00092  /** @defgroup STM32F4_DISCOVERY_ACCELEROMETE
R_Private_Functions STM32F4 DISCOVERY ACCELEROMETE
R Private Functions
00093     * @{

```

```

00094     */
00095
00096 /**
00097  * @brief Setx Accelerometer Initialization.
00098  * @retval ACCELERO_OK if no problem during
00099  * initialization
00100  */
00101 uint8_t BSP_ACCELERO_Init(void)
00102 {
00103     uint8_t ret = ACCELERO_ERROR;
00104     uint16_t ctrl = 0x0000;
00105     LIS302DL_InitTypeDef      lis302dl_init
00106     struct;
00107     LIS302DL_FilterConfigTypeDef lis302dl_filt
00108     er = {0,0,0};
00109     LIS3DSH_InitTypeDef      lls3dsh_InitS
00110     truct;
00111     if(Lis302dlDrv.ReadID() == I_AM_LIS302DL)
00112     {
00113         /* Initialize the accelerometer driver s
00114         tructure */
00115         AcceleroDrv = &Lis302dlDrv;
00116
00117         /* Set configuration of LIS302DL MEMS Ac
00118         celerometer *****/
00119         lis302dl_initstruct.Power_Mode = LIS302D
00120         L_LOWPOWERMODE_ACTIVE;
00121         lis302dl_initstruct.Output_DataRate = LI
00122         S302DL_DATARATE_100;
00123         lis302dl_initstruct.Axes_Enable = LIS302
00124         DL_XYZ_ENABLE;
00125         lis302dl_initstruct.Full_Scale = LIS302D
00126         L_FULLSCALE_2_3;
00127         lis302dl_initstruct.Self_Test = LIS302DL
00128         _SELFTEST_NORMAL;

```

```

00119
00120      /* Configure MEMS: data rate, power mode
, full scale, self test and axes */
00121      ctrl = (uint16_t) (lis302dl_initstruct.O
utput_DataRate | lis302dl_initstruct.Power_Mode |
\
00122                          lis302dl_initstruct.F
ull_Scale | lis302dl_initstruct.Self_Test | \
00123                          lis302dl_initstruct.A
xes_Enable);
00124
00125      /* Configure the accelerometer main para
meters */
00126      AcceleroDrv->Init(ctrl);
00127
00128      /* MEMS High Pass Filter configuration */

00129      lis302dl_filter.HighPassFilter_Data_Sele
ction = LIS302DL_FILTEREDDATASELECTION_OUTPUTREGIS
TER;
00130      lis302dl_filter.HighPassFilter_CutOff_Fr
equency = LIS302DL_HIGHPASSFILTER_LEVEL_1;
00131      lis302dl_filter.HighPassFilter_Interrupt
= LIS302DL_HIGHPASSFILTERINTERRUPT_1_2;
00132
00133      /* Configure MEMS high pass filter cut-o
ff level, interrupt and data selection bits */

00134      ctrl = (uint8_t)(lis302dl_filter.HighPas
sFilter_Data_Selection | \
00135                          lis302dl_filter.HighPas
sFilter_CutOff_Frequency | \
00136                          lis302dl_filter.HighPas
sFilter_Interrupt);
00137
00138      /* Configure the accelerometer LPF main
parameters */

```

```

00139     AcceleroDrv->FilterConfig(ctrl);
00140
00141     ret = ACCELER0_OK;
00142 }
00143 else if(Lis3dshDrv.ReadID() == I_AM_LIS3DS
H)
00144 {
00145     /* Initialize the accelerometer driver s
tructure */
00146     AcceleroDrv = &Lis3dshDrv;
00147
00148     /* Set configuration of LIS3DSH MEMS Acc
elerometer *****/
00149     l1s3dsh_InitStruct.Output_DataRate = LIS
3DSH_DATARATE_100;
00150     l1s3dsh_InitStruct.Axes_Enable = LIS3DSH
_XYZ_ENABLE;
00151     l1s3dsh_InitStruct.SPI_Wire = LIS3DSH_SE
RIALINTERFACE_4WIRE;
00152     l1s3dsh_InitStruct.Self_Test = LIS3DSH_S
ELFTEST_NORMAL;
00153     l1s3dsh_InitStruct.Full_Scale = LIS3DSH_
FULLSCALE_2;
00154     l1s3dsh_InitStruct.Filter_BW = LIS3DSH_F
ILTER_BW_800;
00155
00156     /* Configure MEMS: power mode(ODR) and a
xes enable */
00157     ctrl = (uint16_t) (l1s3dsh_InitStruct.Ou
tput_DataRate | \
00158                     l1s3dsh_InitStruct.Ax
es_Enable);
00159
00160     /* Configure MEMS: full scale and self t
est */
00161     ctrl |= (uint16_t) ((l1s3dsh_InitStruct.
SPI_Wire | \

```

```

00162                                     l1s3dsh_InitStruct.
Self_Test      | \
00163                                     l1s3dsh_InitStruct.
Full_Scale     | \
00164                                     l1s3dsh_InitStruct.
Filter_BW) << 8);
00165
00166      /* Configure the accelerometer main para
meters */
00167      AcceleroDrv->Init(ctrl);
00168
00169      ret = ACCELER0_OK;
00170  }
00171
00172  else
00173  {
00174      ret = ACCELER0_ERROR;
00175  }
00176  return ret;
00177 }
00178
00179 /**
00180  * @brief Read ID of Accelerometer compone
nt.
00181  * @retval ID
00182  */
00183 uint8_t BSP_ACCELER0_ReadID(void)
00184 {
00185     uint8_t id = 0x00;
00186
00187     if(AcceleroDrv->ReadID != NULL)
00188     {
00189         id = AcceleroDrv->ReadID();
00190     }
00191     return id;
00192 }
00193

```

```

00194 /**
00195  * @brief Reboot memory content of Acceler
00196  * ometer.
00197  */
00197 void BSP_ACCELERO_Reset(void)
00198 {
00199     if(AcceleroDrv->Reset != NULL)
00200     {
00201         AcceleroDrv->Reset();
00202     }
00203 }
00204
00205 /**
00206  * @brief Configure Accelerometer click IT
00207  * .
00208  */
00208 void BSP_ACCELERO_Click_ITConfig(void)
00209 {
00210     if(AcceleroDrv->ConfigIT != NULL)
00211     {
00212         AcceleroDrv->ConfigIT();
00213     }
00214 }
00215
00216 /**
00217  * @brief Clear Accelerometer click IT.
00218  */
00219 void BSP_ACCELERO_Click_ITClear(void)
00220 {
00221     if(AcceleroDrv->ClearIT != NULL)
00222     {
00223         AcceleroDrv->ClearIT();
00224     }
00225 }
00226
00227 /**
00228  * @brief Get XYZ axes acceleration.

```

```

00229  * @param pDataXYZ: Pointer to 3 angular a
cceleration axes.
00230  *
                                pDataXYZ[0] = X axis,
pDataXYZ[1] = Y axis, pDataXYZ[2] = Z axis
00231  */
00232 void BSP_ACCELERO_GetXYZ(int16_t *pDataXYZ)
00233 {
00234     int16_t SwitchXY = 0;
00235
00236     if(AcceleroDrv->GetXYZ != NULL)
00237     {
00238         AcceleroDrv->GetXYZ(pDataXYZ);
00239
00240         /* Switch X and Y Axes in case of LIS302
DL MEMS */
00241         if(AcceleroDrv == &Lis302dlDrv)
00242         {
00243             SwitchXY = pDataXYZ[0];
00244             pDataXYZ[0] = pDataXYZ[1];
00245             /* Invert Y Axis to be compliant with
LIS3DSH MEMS */
00246             pDataXYZ[1] = -SwitchXY;
00247         }
00248     }
00249 }
00250
00251 /**
00252  * @}
00253  */
00254
00255 /**
00256  * @}
00257  */
00258
00259 /**
00260  * @}
00261  */

```



```
00262
00263  /**
00264     * @}
00265     */
00266
00267  /** ***** (C) COPYRIGHT STMicroelectronics *****END OF FILE*****/
```

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stm32f4_discovery_audio.h

[Go to the documentation of this file.](#)

```
00001  /**
00002      ****
00003      ****
00004      * @file      stm32f4_discovery_audio.h
00005      * @author    MCD Application Team
00006      * @version    V2.1.2
00007      * @date      31-January-2017
00008      * @brief     This file contains the common d
00009      *             efines and functions prototypes for
00010      *             stm32f4_discovery_audio.c drive
00011      *             r.
00012      *             ****
00013      *             ****
00014      * @attention
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00035 *

00036 *****

```

*****
00037    */
00038
00039 /* Define to prevent recursive inclusion ---
-----*/
00040 #ifndef __STM32F4_DISCOVERY_AUDIO_H
00041 #define __STM32F4_DISCOVERY_AUDIO_H
00042
00043 #ifdef __cplusplus
00044     extern "C" {
00045 #endif
00046
00047 /* Includes -----
-----*/
00048 /* Include audio component Driver */
00049 #include "../Components/cs43l22/cs43l22.h"
00050
00051 #include "stm32f4_discovery.h"
00052 #include "../../../Middlewares/ST/STM32_Audio/
Addons/PDM/pdm_filter.h"
00053
00054 /** @addtogroup BSP
00055     * @{
00056     */
00057
00058 /** @addtogroup STM32F4_DISCOVERY
00059     * @{
00060     */
00061
00062 /** @addtogroup STM32F4_DISCOVERY_AUDIO
00063     * @{
00064     */
00065
00066
00067 /** @defgroup STM32F4_DISCOVERY_AUDIO_Export
ed_Types STM32F4 DISCOVERY AUDIO Exported Types
00068     * @{

```

```

00069     */
00070 /**
00071     * @}
00072     */
00073
00074 /** @defgroup STM32F4_DISCOVERY_AUDIO_OUT_Exported_Constants STM32F4 DISCOVERY AUDIO OUT Exported Constants
00075     * @{
00076     */
00077
00078 /*-----
-----
00079                                     AUDIO OUT CONFIGUR
ATION
00080 -----
-----*/
00081
00082 /* I2S peripheral configuration defines */
00083 #define I2S3                                     SPI3
00084 #define I2S3_CLK_ENABLE()                       __HAL_RCC_SPI3_CLK_ENABLE()
00085 #define I2S3_CLK_DISABLE()                     __HAL_RCC_SPI3_CLK_DISABLE()
00086 #define I2S3_SCK_SD_WS_AF                       GPIO_AF6_SPI3
00087 #define I2S3_SCK_SD_CLK_ENABLE()                __HAL_RCC_GPIOC_CLK_ENABLE()
00088 #define I2S3_MCK_CLK_ENABLE()                  __HAL_RCC_GPIOC_CLK_ENABLE()
00089 #define I2S3_WS_CLK_ENABLE()                   __HAL_RCC_GPIOA_CLK_ENABLE()
00090 #define I2S3_WS_PIN                             GPIO_PIN_4
00091 #define I2S3_SCK_PIN                             GPIO_PIN_10
00092 #define I2S3_SD_PIN                             GPIO

```

```

_PIN_12
00093 #define I2S3_MCK_PIN GPIO
_PIN_7
00094 #define I2S3_SCK_SD_GPIO_PORT GPIOC

00095 #define I2S3_WS_GPIO_PORT GPIOA

00096 #define I2S3_MCK_GPIO_PORT GPIOC

00097
00098 /* I2S DMA Stream definitions */
00099 #define I2S3_DMax_CLK_ENABLE() __HA
L_RCC_DMA1_CLK_ENABLE()
00100 #define I2S3_DMax_CLK_DISABLE() __HA
L_RCC_DMA1_CLK_DISABLE()
00101 #define I2S3_DMax_STREAM DMA1
_Stream7
00102 #define I2S3_DMax_CHANNEL DMA_
CHANNEL_0
00103 #define I2S3_DMax_IRQ DMA1
_Stream7_IRQn
00104 #define I2S3_DMax_PERIPH_DATA_SIZE DMA_
PDATAALIGN_HALFWORD
00105 #define I2S3_DMax_MEM_DATA_SIZE DMA_
MDATAALIGN_HALFWORD
00106 #define DMA_MAX_SZE 0xFF
FF
00107
00108 #define I2S3_IRQHandler DMA1
_Stream7_IRQHandler
00109
00110 /* Select the interrupt preemption priority
and subpriority for the DMA interrupt */
00111 #define AUDIO_OUT_IRQ_PREPRIO 0x0E
/* Select the preemption priority level(0 is th
e highest) */
00112

```

```

00113 /*-----
-----
00114                                AUDIO IN CONFIGURA
TION
00115 -----
-----*/
00116 /* SPI Configuration defines */
00117 #define I2S2                                SPI2
00118 #define I2S2_CLK_ENABLE()                  __HA
L_RCC_SPI2_CLK_ENABLE()
00119 #define I2S2_CLK_DISABLE()                  __HA
L_RCC_SPI2_CLK_DISABLE()
00120 #define I2S2_SCK_PIN                        GPIO
_PIN_10
00121 #define I2S2_SCK_GPIO_PORT                  GPIOB

00122 #define I2S2_SCK_GPIO_CLK_ENABLE()          __HA
L_RCC_GPIOB_CLK_ENABLE()
00123 #define I2S2_SCK_AF                        GPIO
_AF5_SPI2
00124
00125 #define I2S2_MOSI_PIN                      GPIO
_PIN_3
00126 #define I2S2_MOSI_GPIO_PORT                GPIOC

00127 #define I2S2_MOSI_GPIO_CLK_ENABLE()          __HA
L_RCC_GPIOC_CLK_ENABLE()
00128 #define I2S2_MOSI_AF                      GPIO
_AF5_SPI2
00129
00130 /* I2S DMA Stream Rx definitions */
00131 #define I2S2_DMax_CLK_ENABLE()              __HA
L_RCC_DMA1_CLK_ENABLE()
00132 #define I2S2_DMax_CLK_DISABLE()             __HA
L_RCC_DMA1_CLK_DISABLE()
00133 #define I2S2_DMax_STREAM                    DMA1
_Stream3

```

```

00134 #define I2S2_DMAx_CHANNEL                      DMA_
CHANNEL_0
00135 #define I2S2_DMAx_IRQ                          DMA1
_Stream3_IRQn
00136 #define I2S2_DMAx_PERIPH_DATA_SIZE             DMA_
PDATAALIGN_HALFWORD
00137 #define I2S2_DMAx_MEM_DATA_SIZE                 DMA_
MDATAALIGN_HALFWORD
00138
00139 #define I2S2_IRQHandler                          DMA1
_Stream3_IRQHandler
00140
00141 /* Select the interrupt preemption priority
and subpriority for the IT/DMA interrupt */
00142 #define AUDIO_IN_IRQ_PREPRIO                     0x0F
/* Select the preemption priority level(0 is th
e highest) */
00143
00144 /*-----
-----
00145             CONFIGURATION: Audio Driver Con
figuration parameters
00146 -----
-----*/
00147
00148 #define AUDIODATA_SIZE                           2
/* 16-bits audio data size */
00149
00150 /* Audio status definition */
00151 #define AUDIO_OK                                  0
00152 #define AUDIO_ERROR                              1
00153 #define AUDIO_TIMEOUT                            2
00154
00155 /* AudioFreq * DataSize (2 bytes) * NumChann
els (Stereo: 2) */
00156 #define DEFAULT_AUDIO_IN_FREQ
I2S_AUDIOFREQ_16K

```



```

00157 #define DEFAULT_AUDIO_IN_BIT_RESOLUTION
    16
00158 #define DEFAULT_AUDIO_IN_CHANNEL_NBR
    1 /* Mono = 1, Stereo = 2 */
00159 #define DEFAULT_AUDIO_IN_VOLUME
    64
00160
00161 /* PDM buffer input size */
00162 #define INTERNAL_BUFF_SIZE
    128*DEFAULT_AUDIO_IN_FREQ/16000*DEFAULT_AUDIO_IN
    _CHANNEL_NBR
00163 /* PCM buffer output size */
00164 #define PCM_OUT_SIZE
    DEFAULT_AUDIO_IN_FREQ/1000
00165 #define CHANNEL_DEMUX_MASK
    0x55
00166
00167 /*-----
    -----
00168                                OPTIONAL Configuration d
efines parameters
00169 -----
    -----*/
00170
00171 /**
00172  * @}
00173  */
00174
00175 /** @defgroup STM32F4_DISCOVERY_AUDIO_Export
ed_Variables STM32F4 DISCOVERY AUDIO Exported Vari
ables
00176  * @{
00177  */
00178 extern __IO uint16_t AudioInVolume;
00179 /**
00180  * @}
00181  */

```

```

00182
00183 /** @defgroup STM32F4_DISCOVERY_AUDIO_Export
ed_Macros STM32F4 DISCOVERY AUDIO Exported Macros
00184     * @{
00185     */
00186 #define DMA_MAX(_X_)                (((_X_)
<= DMA_MAX_SIZE)? (_X_):DMA_MAX_SIZE)
00187 /**
00188     * @}
00189     */
00190
00191 /** @defgroup STM32F4_DISCOVERY_AUDIO_OUT_Ex
ported_Functions STM32F4 DISCOVERY AUDIO OUT Expo
rted Functions
00192     * @{
00193     */
00194 uint8_t BSP_AUDIO_OUT_Init(uint16_t OutputDe
vice, uint8_t Volume, uint32_t AudioFreq);
00195 uint8_t BSP_AUDIO_OUT_Play(uint16_t* pBuffer
, uint32_t Size);
00196 void     BSP_AUDIO_OUT_ChangeBuffer(uint16_t
*pData, uint16_t Size);
00197 uint8_t BSP_AUDIO_OUT_Pause(void);
00198 uint8_t BSP_AUDIO_OUT_Resume(void);
00199 uint8_t BSP_AUDIO_OUT_Stop(uint32_t Option);
00200 uint8_t BSP_AUDIO_OUT_SetVolume(uint8_t Volu
me);
00201 void     BSP_AUDIO_OUT_SetFrequency(uint32_t
AudioFreq);
00202 uint8_t BSP_AUDIO_OUT_SetMute(uint32_t Cmd);
00203 uint8_t BSP_AUDIO_OUT_SetOutputMode(uint8_t
Output);
00204
00205 /* User Callbacks: user has to implement the
se functions in his code if they are needed. */
00206 /* This function is called when the requeste
d data has been completely transferred. */

```

```

00207 void      BSP_AUDIO_OUT_TransferComplete_CallB
ack(void);
00208
00209 /* This function is called when half of the
requested buffer has been transferred. */
00210 void      BSP_AUDIO_OUT_HalfTransfer_Callback(
void);
00211
00212 /* This function is called when an Interrupt
due to transfer error on or peripheral
00213 error occurs. */
00214 void      BSP_AUDIO_OUT_Error_Callback(void);
00215
00216 /* These function can be modified in case th
e current settings (e.g. DMA stream)
00217 need to be changed for specific applicati
on needs */
00218 void      BSP_AUDIO_OUT_ClockConfig(I2S_HandleTy
peDef *hi2s, uint32_t AudioFreq, void *Params);
00219 void      BSP_AUDIO_OUT_MspInit(I2S_HandleTypeDe
f *hi2s, void *Params);
00220 void      BSP_AUDIO_OUT_MspDeInit(I2S_HandleType
Def *hi2s, void *Params);
00221
00222 /**
00223  * @}
00224  */
00225
00226 /** @defgroup STM32F4_DISCOVERY_AUDIO_IN_Exp
orted_Functions STM32F4 DISCOVERY AUDIO IN Expor
ted Functions
00227  * @{
00228  */
00229 uint8_t   BSP_AUDIO_IN_Init(uint32_t AudioFreq
, uint32_t BitRes, uint32_t ChnlNbr);
00230 uint8_t   BSP_AUDIO_IN_Record(uint16_t *pData,
uint32_t Size);

```

```

00231 uint8_t BSP_AUDIO_IN_Stop(void);
00232 uint8_t BSP_AUDIO_IN_Pause(void);
00233 uint8_t BSP_AUDIO_IN_Resume(void);
00234 uint8_t BSP_AUDIO_IN_SetVolume(uint8_t Volume);
00235 uint8_t BSP_AUDIO_IN_PDMPToPCM(uint16_t *PDMPBuf, uint16_t *PCMPBuf);
00236 /* User Callbacks: user has to implement these functions in his code if they are needed. */
00237 /* This function should be implemented by the user application.
00238     It is called into this driver when the current buffer is filled to prepare the next
00239     buffer pointer and its size. */
00240 void BSP_AUDIO_IN_TransferComplete_Callback(void);
00241 void BSP_AUDIO_IN_HalfTransfer_Callback(void);
00242
00243 /* This function is called when an Interrupt due to transfer error on or peripheral
00244     error occurs. */
00245 void BSP_AUDIO_IN_Error_Callback(void);
00246
00247 /* These function can be modified in case the current settings (e.g. DMA stream)
00248     need to be changed for specific application needs */
00249 void BSP_AUDIO_IN_ClockConfig(I2S_HandleTypeDef *hi2s, uint32_t AudioFreq, void *Params);
00250 void BSP_AUDIO_IN_MspInit(I2S_HandleTypeDef *hi2s, void *Params);
00251 void BSP_AUDIO_IN_MspDeInit(I2S_HandleTypeDef *hi2s, void *Params);
00252
00253 /**
00254     * @}

```

```
00255    */
00256
00257  /**
00258    * @}
00259    */
00260
00261  /**
00262    * @}
00263    */
00264
00265  /**
00266    * @}
00267    */
00268
00269  #ifdef __cplusplus
00270  }
00271  #endif
00272
00273  #endif /* __STM32F4_DISCOVERY_AUDIO_H */
00274
00275  /***** (C) COPYRIGHT STMicroelectronics *****END OF FILE*****/
```

STM32F4-Discovery BSP User Manual

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File List	Globals		
Drivers	BSP	STM32F4-Discovery	

stm32f4_discovery_audio.c

[Go to the documentation of this file.](#)

```
00001  /**
00002      ****
00003      ****
00004      * @file      stm32f4_discovery_audio.c
00005      * @author    MCD Application Team
00006      * @version    V2.1.2
00007      * @date      31-January-2017
00008      * @brief     This file provides the Audio driver for the STM32F4-Discovery board.
00009      ****
00010      ****
00011      * @attention
00012      *
00013      * <h2><center>&copy; COPYRIGHT(c) 2017 STMicroelectronics</center></h2>
00014      *
00015      * Redistribution and use in source and binary forms, with or without modification,
00016      * are permitted provided that the following conditions are met:
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SE) ARISING IN ANY WAY OUT OF THE USE

00034 * OF THIS SOFTWARE, EVEN IF ADVISED OF THE
POSSIBILITY OF SUCH DAMAGE.

00035 *

00036 *****

```

00037    */
00038
00039 /*=====
=====
00040
    User NOTES
00041 1. How To use this driver:
00042 -----
00043     - This driver supports STM32F4xx devices
on STM32F4-Discovery Kit:
00044         a) to play an audio file (all functi
ons names start by BSP_AUDIO_OUT_xxx)
00045         b) to record an audio file through M
P45DT02, ST MEMS (all functions names start by AUD
IO_IN_xxx)
00046
00047 a) PLAY A FILE:
00048 =====
00049     + Call the function BSP_AUDIO_OUT_Init(
00050                                     OutputDe
vice: physical output mode (OUTPUT_DEVICE_SPEAKER,
00051
    OUTPUT_DEVICE_HEADPHONE, OUTPUT_DEVICE_AUTO o
r
00052
    OUTPUT_DEVICE_BOTH)
00053                                     Volume:
initial volume to be set (0 is min (mute), 100 is
max (100%))
00054                                     AudioFre
q: Audio frequency in Hz (8000, 16000, 22500, 3200
0 ...)
00055                                     this par
ameter is relative to the audio file/stream type.
00056                                     )
00057     This function configures all the hardw

```



```

are required for the audio application (codec, I2C
, I2S,
00058         GPIOs, DMA and interrupt if needed). T
his function returns 0 if configuration is OK.
00059         If the returned value is different fro
m 0 or the function is stuck then the communicatio
n with
00060         the codec (try to un-plug the power or
reset device in this case).
00061         - OUTPUT_DEVICE_SPEAKER: only speaker
will be set as output for the audio stream.
00062         - OUTPUT_DEVICE_HEADPHONE: only headph
ones will be set as output for the audio stream.
00063         - OUTPUT_DEVICE_AUTO: Selection of out
put device is made through external switch (implem
ented
00064         into the audio jack on the discover
y board). When the Headphone is connected it is us
ed
00065         as output. When the headphone is di
sconnected from the audio jack, the output is
00066         automatically switched to Speaker.
00067         - OUTPUT_DEVICE_BOTH: both Speaker and
Headphone are used as outputs for the audio stream

00068         at the same time.
00069         + Call the function BSP_AUDIO_OUT_Play(
00070         pBuffer: p
ointer to the audio data file address
00071         Size: size
of the buffer to be sent in Bytes
00072         )
00073         to start playing (for the first time)
from the audio file/stream.
00074         + Call the function BSP_AUDIO_OUT_Pause()
to pause playing
00075         + Call the function BSP_AUDIO_OUT_Resume(

```

) to resume playing.

00076 Note. After calling BSP_AUDIO_OUT_Pause() function for pause, only BSP_AUDIO_OUT_Resume() should be called

00077 for resume (it is not allowed to call BSP_AUDIO_OUT_Play() in this case).

00078 Note. This function should be called only when the audio file is played or paused (not stopped).

00079 + For each mode, you may need to implement the relative callback functions into your code.

00080 The Callback functions are named BSP_AUDIO_OUT_XXXCallback() and only their prototypes are declared in

00081 the stm32f4_discovery_audio.h file. (refer to the example for more details on the callbacks implementations)

00082 + To Stop playing, to modify the volume level, the frequency or to mute, use the functions

00083 BSP_AUDIO_OUT_Stop(), BSP_AUDIO_OUT_SetVolume(), AUDIO_OUT_SetFrequency() BSP_AUDIO_OUT_SetOutputMode and BSP_AUDIO_OUT_SetMute().

00084 + The driver API and the callback functions are at the end of the stm32f4_discovery_audio.h file.

00085

00086 Driver architecture:

00087 -----

00088 + This driver provide the High Audio Layer: consists of the function API exported in the stm32f4_discovery_audio.h file

00089 (BSP_AUDIO_OUT_Init(), BSP_AUDIO_OUT_Play() ...)

00090 + This driver provide also the Media Access Layer (MAL): which consists of functions allowing to access the media containing/

00091 providing the audio file/stream. These

e functions are also included as local functions into

00092 the stm32f4_discovery_audio.c file (I2S3_Init()...)

00093

00094 Known Limitations:

00095 -----

00096 1- When using the Speaker, if the audio file quality is not high enough, the speaker output may produce high and uncomfortable noise level. To avoid this issue, to use speaker

00098 output properly, try to increase audio file sampling rate (typically higher than 48KHz).

00099 This operation will lead to larger file size.

00100 2- Communication with the audio codec (through I2C) may be corrupted if it is interrupted by some

00101 user interrupt routines (in this case, interrupts could be disabled just before the start of

00102 communication then re-enabled when it is over). Note that this communication is only done at

00103 the configuration phase (BSP_AUDIO_OUT_Init() or BSP_AUDIO_OUT_Stop()) and when Volume control modification is

00104 performed (BSP_AUDIO_OUT_SetVolume() or BSP_AUDIO_OUT_SetMute() or BSP_AUDIO_OUT_SetOutputMode()).

00105 When the audio data is played, no communication is required with the audio codec.

00106 3- Parsing of audio file is not implemented (in order to determine audio file properties: Mono/Stereo, Data size,

00107 File size, Audio Frequency, Audio Data header size ...). The configuration is fixed for

the given audio file.

00108 4- Supports only Stereo audio streaming.
To play mono audio streams, each data should be sent twice

00109 on the I2S or should be duplicated on the source buffer. Or convert the stream in stereo before playing.

00110 5- Supports only 16-bits audio data size.

00111

00112 b) RECORD A FILE:

00113 =====

00114 + Call the function BSP_AUDIO_IN_Init(
00115 AudioFrequency
q: Audio frequency in Hz (8000, 16000, 22500, 32000 ...)
00116)

00117 This function configures all the hardware required for the audio application (I2S,
00118 GPIOs, DMA and interrupt if needed). This function returns 0 if configuration is OK.

00119

00120 + Call the function BSP_AUDIO_IN_Record(
00121 pbuf Main buffer
pointer for the recorded data storing
00122 size Current size of the recorded buffer
00123)

00124 to start recording from the microphone.

00125

00126 + User needs to implement user callbacks to retrieve data saved in the record buffer

00127 (AUDIO_IN_RxHalfCpltCallback/BSP_AUDIO_IN_ReceiveComplete_CallBack)

00128

00129 + Call the function AUDIO_IN_STOP() to stop recording

```

00130
00131 =====
===== */
00132
00133 /* Includes -----
----- */
00134 #include "stm32f4_discovery_audio.h"
00135
00136 /** @addtogroup BSP
00137     * @{
00138     */
00139
00140 /** @addtogroup STM32F4_DISCOVERY
00141     * @{
00142     */
00143
00144 /** @defgroup STM32F4_DISCOVERY_AUDIO STM32F
4 DISCOVERY AUDIO
00145     * @brief This file includes the low layer
audio driver available on STM32F4-Discovery
00146     *         discovery board.
00147     * @{
00148     */
00149
00150 /** @defgroup STM32F4_DISCOVERY_AUDIO_Privat
e_Types STM32F4 DISCOVERY AUDIO Private Types
00151     * @{
00152     */
00153 /**
00154     * @}
00155     */
00156
00157 /** @defgroup STM32F4_DISCOVERY_AUDIO_Privat
e_Defines STM32F4 DISCOVERY AUDIO Private Defines
00158     * @{
00159     */
00160 /* These PLL parameters are valid when the f

```

```

(VCO clock) = 1Mhz */
00161 const uint32_t I2SFreq[8] = {8000, 11025, 16
000, 22050, 32000, 44100, 48000, 96000};
00162 const uint32_t I2SPLLN[8] = {256, 429, 213,
429, 426, 271, 258, 344};
00163 const uint32_t I2SPLLR[8] = {5, 4, 4, 4, 4,
6, 3, 1};
00164 /**
00165  * @}
00166  */
00167
00168 /** @defgroup STM32F4_DISCOVERY_AUDIO_Privat
e_Macros STM32F4 DISCOVERY AUDIO Private Macros
00169  * @{
00170  */
00171 /**
00172  * @}
00173  */
00174
00175 /** @defgroup STM32F4_DISCOVERY_AUDIO_Privat
e_Variables STM32F4 DISCOVERY AUDIO Private Variab
les
00176  * @{
00177  */
00178 /*##### PLAY #####*/
00179 static AUDIO_DrvTypeDef                *pAudioDrv
;
00180 I2S_HandleTypeDef                hAudioOutI
2s;
00181
00182 /*### RECORDER ###*/
00183 I2S_HandleTypeDef                hAudioInI2s
;
00184
00185 PDMFilter_InitStruct Filter[DEFAULT_AUDIO_IN
_CHANNEL_NBR];
00186 __IO uint16_t AudioInVolume = DEFAULT_AUDIO_

```

```

IN_VOLUME;
00187  /**
00188      * @}
00189      */
00190
00191  /** @defgroup STM32F4_DISCOVERY_AUDIO_Private_Function_Prototypes STM32F4 DISCOVERY AUDIO Private Function Prototypes
00192      * @{
00193      */
00194  static uint8_t I2S3_Init(uint32_t AudioFreq)
00195  ;
00196  static uint8_t I2S2_Init(uint32_t AudioFreq)
00197  ;
00198  static void PDMDecoder_Init(uint32_t AudioFreq, uint32_t Chn1Nbr);
00199  /**
00200      * @}
00201      */
00202
00203  /** @defgroup STM32F4_DISCOVERY_AUDIO_OUT_Private_Functions STM32F4 DISCOVERY AUDIO OUT Private Functions
00204      * @{
00205      */
00206
00207  /** @brief Configures the audio peripherals.
00208
00209      * @param OutputDevice: OUTPUT_DEVICE_SPEAKER, OUTPUT_DEVICE_HEADPHONE,
00210      *                        OUTPUT_DEVICE_BOTH or OUTPUT_DEVICE_AUTO .
00211      * @param Volume: Initial volume level (from 0 (Mute) to 100 (Max))
00212      * @param AudioFreq: Audio frequency used to play the audio stream.

```

```

00211     * @retval AUDIO_OK if correct communicatio
n, else wrong communication
00212     */
00213 uint8_t BSP_AUDIO_OUT_Init(uint16_t OutputDe
vice, uint8_t Volume, uint32_t AudioFreq)
00214 {
00215     uint8_t ret = AUDIO_OK;
00216
00217     /* PLL clock is set depending by the Audio
Freq (44.1khz vs 48khz groups) */
00218     BSP_AUDIO_OUT_ClockConfig(&hAudioOutI2s, A
udioFreq, NULL);
00219
00220     /* I2S data transfer preparation:
00221     Prepare the Media to be used for the audio
transfer from memory to I2S peripheral */
00222     hAudioOutI2s.Instance = I2S3;
00223     if(HAL_I2S_GetState(&hAudioOutI2s) == HAL_
I2S_STATE_RESET)
00224     {
00225         /* Init the I2S MSP: this __weak functio
n can be redefined by the application*/
00226         BSP_AUDIO_OUT_MspInit(&hAudioOutI2s, NUL
L);
00227     }
00228
00229     /* I2S data transfer preparation:
00230     Prepare the Media to be used for the audio
transfer from memory to I2S peripheral */
00231     /* Configure the I2S peripheral */
00232     if(I2S3_Init(AudioFreq) != AUDIO_OK)
00233     {
00234         ret = AUDIO_ERROR;
00235     }
00236
00237     if(ret == AUDIO_OK)
00238     {

```



```

00239     /* Retieve audio codec identifier */
00240     if(((cs43l22_drv.ReadID(AUDIO_I2C_ADDRESS
00241 )) & CS43L22_ID_MASK) == CS43L22_ID)
00242     {
00243         /* Initialize the audio driver structu
00244 re */
00245         pAudioDrv = &cs43l22_drv;
00246     }
00247     else
00248     {
00249         ret = AUDIO_ERROR;
00250     }
00251 }
00252 if(ret == AUDIO_OK)
00253 {
00254     pAudioDrv->Init(AUDIO_I2C_ADDRESS, Outpu
00255 tDevice, Volume, AudioFreq);
00256 }
00257 return ret;
00258 }
00259 /**
00260  * @brief Starts playing audio stream from
00261 a data buffer for a determed size.
00262  * @param pBuffer: Pointer to the buffer
00263  * @param Size: Number of audio data BYTES.
00264
00265  * @retval AUDIO_OK if correct communicatio
00266 n, else wrong communication
00267  */
00268 uint8_t BSP_AUDIO_OUT_Play(uint16_t* pBuffer
00269 , uint32_t Size)
00270 {
00271     /* Call the audio Codec Play function */
00272     if(pAudioDrv->Play(AUDIO_I2C_ADDRESS, pBuf

```

```

fer, Size) != 0)
00269     {
00270         return AUDIO_ERROR;
00271     }
00272     else
00273     {
00274         /* Update the Media layer and enable it
for play */
00275         HAL_I2S_Transmit_DMA(&hAudioOutI2s, pBuffer,
DMA_MAX(Size/AUDIODATA_SIZE));
00276
00277         /* Return AUDIO_OK when all operations are
correctly done */
00278         return AUDIO_OK;
00279     }
00280 }
00281
00282 /**
00283  * @brief Sends n-Bytes on the I2S interface.
00284  * @param pData: Pointer to data address
00285  * @param Size: Number of data to be written
00286  */
00287 void BSP_AUDIO_OUT_ChangeBuffer(uint16_t *pData,
uint16_t Size)
00288 {
00289     HAL_I2S_Transmit_DMA(&hAudioOutI2s, pData,
Size);
00290 }
00291
00292 /**
00293  * @brief Pauses the audio file stream. In case of
using DMA, the DMA Pause
00294  *         feature is used.
00295  * WARNING: When calling BSP_AUDIO_OUT_Pause()
function for pause, only the

```

```

00296      *          BSP_AUDIO_OUT_Resume() function
          should be called for resume (use of BSP_AUDIO_OUT
          _Play())
00297      *          function for resume could lead
          to unexpected behavior).
00298      * @retval  AUDIO_OK if correct communicati
          on, else wrong communication
00299      */
00300 uint8_t BSP_AUDIO_OUT_Pause(void)
00301 {
00302     /* Call the Audio Codec Pause/Resume funct
          ion */
00303     if(pAudioDrv->Pause(AUDIO_I2C_ADDRESS) !=
          0)
00304     {
00305         return AUDIO_ERROR;
00306     }
00307     else
00308     {
00309         /* Call the Media layer pause function */

00310         HAL_I2S_DMAPause(&hAudioOutI2s);
00311
00312         /* Return AUDIO_OK when all operations a
          re correctly done */
00313         return AUDIO_OK;
00314     }
00315 }
00316
00317 /**
00318  * @brief  Resumes the audio file streamin
          g.
00319  * WARNING: When calling BSP_AUDIO_OUT_Paus
          e() function for pause, only
00320  *          BSP_AUDIO_OUT_Resume() function
          should be called for resume (use of BSP_AUDIO_OUT
          _Play())

```

```

00321      *          function for resume could lead
to unexpected behavior).
00322      * @retval AUDIO_OK if correct communicati
on, else wrong communication
00323      */
00324 uint8_t BSP_AUDIO_OUT_Resume(void)
00325 {
00326     /* Call the Audio Codec Pause/Resume funct
ion */
00327     if(pAudioDrv->Resume(AUDIO_I2C_ADDRESS) !=
0)
00328     {
00329         return AUDIO_ERROR;
00330     }
00331     else
00332     {
00333         /* Call the Media layer resume function
*/
00334         HAL_I2S_DMAResume(&hAudioOutI2s);
00335
00336         /* Return AUDIO_OK when all operations a
re correctly done */
00337         return AUDIO_OK;
00338     }
00339 }
00340
00341 /**
00342  * @brief Stops audio playing and Power do
wn the Audio Codec.
00343  * @param Option: could be one of the foll
owing parameters
00344  *          - CODEC_PDWN_HW: completely sh
ut down the codec (physically).
00345  *          Then need to
reconfigure the Codec after power on.
00346  * @retval AUDIO_OK if correct communicatio
n, else wrong communication

```

```

00347     */
00348 uint8_t BSP_AUDIO_OUT_Stop(uint32_t Option)
00349 {
00350     /* Call DMA Stop to disable DMA stream before stopping codec */
00351     HAL_I2S_DMAStop(&hAudioOutI2s);
00352
00353     /* Call Audio Codec Stop function */
00354     if(pAudioDrv->Stop(AUDIO_I2C_ADDRESS, Option) != 0)
00355     {
00356         return AUDIO_ERROR;
00357     }
00358     else
00359     {
00360         if(Option == CODEC_PDWN_HW)
00361         {
00362             /* Wait at least 1ms */
00363             HAL_Delay(1);
00364
00365             /* Reset the pin */
00366             HAL_GPIO_WritePin(AUDIO_RESET_GPIO, AUDIO_RESET_PIN, GPIO_PIN_RESET);
00367         }
00368
00369         /* Return AUDIO_OK when all operations are correctly done */
00370         return AUDIO_OK;
00371     }
00372 }
00373
00374 /**
00375  * @brief Controls the current audio volume level.
00376  * @param Volume: Volume level to be set in percentage from 0% to 100% (0 for
00377  *               Mute and 100 for Max volume level)

```

```

1).
00378     * @retval AUDIO_OK if correct communication, else wrong communication
00379     */
00380 uint8_t BSP_AUDIO_OUT_SetVolume(uint8_t Volume)
00381 {
00382     /* Call the codec volume control function with converted volume value */
00383     if(pAudioDrv->SetVolume(AUDIO_I2C_ADDRESS, Volume) != 0)
00384     {
00385         return AUDIO_ERROR;
00386     }
00387     else
00388     {
00389         /* Return AUDIO_OK when all operations are correctly done */
00390         return AUDIO_OK;
00391     }
00392 }
00393
00394 /**
00395  * @brief Enables or disables the MUTE mode by software
00396  * @param Cmd: could be AUDIO_MUTE_ON to mute sound or AUDIO_MUTE_OFF to
00397  *             unmute the codec and restore previous volume level.
00398  * @retval AUDIO_OK if correct communication, else wrong communication
00399  */
00400 uint8_t BSP_AUDIO_OUT_SetMute(uint32_t Cmd)
00401 {
00402     /* Call the Codec Mute function */
00403     if(pAudioDrv->SetMute(AUDIO_I2C_ADDRESS, Cmd) != 0)

```

```

00404     {
00405         return AUDIO_ERROR;
00406     }
00407     else
00408     {
00409         /* Return AUDIO_OK when all operations are correctly done */
00410         return AUDIO_OK;
00411     }
00412 }
00413
00414 /**
00415  * @brief Switch dynamically (while audio file is played) the output target
00416  *         (speaker or headphone).
00417  * @note This function modifies a global variable of the audio codec driver: OutputDev.
00418  * @param Output: specifies the audio output target: OUTPUT_DEVICE_SPEAKER,
00419  *               OUTPUT_DEVICE_HEADPHONE, OUTPUT_DEVICE_BOTH or OUTPUT_DEVICE_AUTO
00420  * @retval AUDIO_OK if correct communication, else wrong communication
00421  */
00422 uint8_t BSP_AUDIO_OUT_SetOutputMode(uint8_t Output)
00423 {
00424     /* Call the Codec output Device function */
00425     if(pAudioDrv->SetOutputMode(AUDIO_I2C_ADDRESS, Output) != 0)
00426     {
00427         return AUDIO_ERROR;
00428     }
00429     else
00430     {
00431         /* Return AUDIO_OK when all operations are correctly done */

```

```

re correctly done */
00432     return AUDIO_OK;
00433 }
00434 }
00435
00436 /**
00437  * @brief Update the audio frequency.
00438  * @param AudioFreq: Audio frequency used
to play the audio stream.
00439  * @note This API should be called after
the BSP_AUDIO_OUT_Init() to adjust the
00440  * audio frequency.
00441  */
00442 void BSP_AUDIO_OUT_SetFrequency(uint32_t Aud
ioFreq)
00443 {
00444     /* PLL clock is set depending by the Audio
Freq (44.1khz vs 48khz groups) */
00445     BSP_AUDIO_OUT_ClockConfig(&hAudioOutI2s, A
udioFreq, NULL);
00446
00447     /* Update the I2S audio frequency configur
ation */
00448     I2S3_Init(AudioFreq);
00449 }
00450
00451 /**
00452  * @brief Tx Transfer completed callbacks.
00453  * @param hi2s: I2S handle
00454  */
00455 void HAL_I2S_TxCpltCallback(I2S_HandleTypeDe
f *hi2s)
00456 {
00457     if(hi2s->Instance == I2S3)
00458     {
00459         /* Call the user function which will man
age directly transfer complete */

```



```

00460     BSP_AUDIO_OUT_TransferComplete_CallBack(
00461 );
00461 }
00462 }
00463
00464 /**
00465  * @brief Tx Half Transfer completed callb
00466  * @param hi2s: I2S handle
00467  */
00468 void HAL_I2S_TxHalfCpltCallback(I2S_HandleTy
00469 peDef *hi2s)
00470 {
00471     if(hi2s->Instance == I2S3)
00472     {
00473         /* Manage the remaining file size and ne
00474         w address offset: This function should
00475         be coded by user (its prototype is al
00476         ready declared in stm32f4_discovery_audio.h) */
00477         BSP_AUDIO_OUT_HalfTransfer_CallBack();
00478     }
00479 }
00480
00481 /**
00482  * @brief Clock Config.
00483  * @param hi2s: might be required to set a
00484  * audio peripheral predivider if any.
00485  * @param AudioFreq: Audio frequency used
00486  * to play the audio stream.
00487  * @note This API is called by BSP_AUDIO_
00488  * OUT_Init() and BSP_AUDIO_OUT_SetFrequency()
00489  * Being __weak it can be overwritt
00490  * en by the application
00491  * @param Params : pointer on additional c
00492  * onfiguration parameters, can be NULL.
00493  */
00494 __weak void BSP_AUDIO_OUT_ClockConfig(I2S_Ha

```

```

ndleTypeDef *hi2s, uint32_t AudioFreq, void *Param
s)
00487 {
00488     RCC_PeriphCLKInitTypeDef rccclkinit;
00489     uint8_t index = 0, freqindex = 0xFF;
00490
00491     for(index = 0; index < 8; index++)
00492     {
00493         if(I2SFreq[index] == AudioFreq)
00494         {
00495             freqindex = index;
00496         }
00497     }
00498     /* Enable PLLI2S clock */
00499     HAL_RCCEx_GetPeriphCLKConfig(&rccclkinit);
00500     /* PLLI2S_VCO Input = HSE_VALUE/PLL_M = 1
Mhz */
00501     if ((freqindex & 0x7) == 0)
00502     {
00503         /* I2S clock config
00504         PLLI2S_VCO = f(VCO clock) = f(PLLI2S clo
ck input) * (PLLI2SN/PLLM)
00505         I2SCLK = f(PLLI2S clock output) = f(VCO
clock) / PLLI2SR */
00506         rccclkinit.PeriphClockSelection = RCC_PE
RIPHCLK_I2S;
00507         rccclkinit.PLLI2S.PLLI2SN = I2SPLLN[freq
index];
00508         rccclkinit.PLLI2S.PLLI2SR = I2SPLLRL[freq
index];
00509         HAL_RCCEx_PeriphCLKConfig(&rccclkinit);
00510     }
00511     else
00512     {
00513         /* I2S clock config
00514         PLLI2S_VCO = f(VCO clock) = f(PLLI2S clo
ck input) * (PLLI2SN/PLLM)

```

```

00515     I2SCLK = f(PLLI2S clock output) = f(VCO
clock) / PLLI2SR */
00516     rccclkinit.PeriphClockSelection = RCC_PE
RIPHCLK_I2S;
00517     rccclkinit.PLLI2S.PLLI2SN = 258;
00518     rccclkinit.PLLI2S.PLLI2SR = 3;
00519     HAL_RCCEx_PeriphCLKConfig(&rccclkinit);
00520 }
00521 }
00522
00523 /**
00524  * @brief AUDIO OUT I2S MSP Init.
00525  * @param hi2s: might be required to set a
udio peripheral predivider if any.
00526  * @param Params : pointer on additional c
onfiguration parameters, can be NULL.
00527  */
00528 __weak void BSP_AUDIO_OUT_MspInit(I2S_Handle
TypeDef *hi2s, void *Params)
00529 {
00530     static DMA_HandleTypeDef hdma_i2sTx;
00531     GPIO_InitTypeDef  GPIO_InitStruct;
00532
00533     /* Enable I2S3 clock */
00534     I2S3_CLK_ENABLE();
00535
00536     /*** Configure the GPIOs ***/
00537     /* Enable I2S GPIO clocks */
00538     I2S3_SCK_SD_CLK_ENABLE();
00539     I2S3_WS_CLK_ENABLE();
00540
00541     /* I2S3 pins configuration: WS, SCK and SD
pins ----- */
00542     GPIO_InitStruct.Pin           = I2S3_SCK_PIN
| I2S3_SD_PIN;
00543     GPIO_InitStruct.Mode          = GPIO_MODE_AF
_PP;

```

```

00544     GPIO_InitStruct.Pull           = GPIO_NOPULL;
00545     GPIO_InitStruct.Speed           = GPIO_SPEED_F
AST;
00546     GPIO_InitStruct.Alternate       = I2S3_SCK_SD_
WS_AF;
00547     HAL_GPIO_Init(I2S3_SCK_SD_GPIO_PORT, &GPIO
_InitStruct);
00548
00549     GPIO_InitStruct.Pin              = I2S3_WS_PIN
;
00550     HAL_GPIO_Init(I2S3_WS_GPIO_PORT, &GPIO_Ini
tStruct);
00551
00552     /* I2S3 pins configuration: MCK pin */
00553     I2S3_MCK_CLK_ENABLE();
00554     GPIO_InitStruct.Pin              = I2S3_MCK_PIN
;
00555     HAL_GPIO_Init(I2S3_MCK_GPIO_PORT, &GPIO_In
itStruct);
00556
00557     /* Enable the I2S DMA clock */
00558     I2S3_DMAx_CLK_ENABLE();
00559
00560     if(hi2s->Instance == I2S3)
00561     {
00562         /* Configure the hdma_i2sTx handle param
eters */
00563         hdma_i2sTx.Init.Channel       = I2
S3_DMAx_CHANNEL;
00564         hdma_i2sTx.Init.Direction     = DM
A_MEMORY_TO_PERIPH;
00565         hdma_i2sTx.Init.PeriphInc     = DM
A_PINC_DISABLE;
00566         hdma_i2sTx.Init.MemInc        = DM
A_MINC_ENABLE;
00567         hdma_i2sTx.Init.PeriphDataAlignment = I2
S3_DMAx_PERIPH_DATA_SIZE;

```

```

00568     hdma_i2sTx.Init.MemDataAlignment      = I2
S3_DMAX_MEM_DATA_SIZE;
00569     hdma_i2sTx.Init.Mode                    = DM
A_NORMAL;
00570     hdma_i2sTx.Init.Priority                 = DM
A_PRIORITY_HIGH;
00571     hdma_i2sTx.Init.FIFOMode                 = DM
A_FIFOMODE_ENABLE;
00572     hdma_i2sTx.Init.FIFOThreshold           = DM
A_FIFO_THRESHOLD_FULL;
00573     hdma_i2sTx.Init.MemBurst                 = DM
A_MBURST_SINGLE;
00574     hdma_i2sTx.Init.PeriphBurst              = DM
A_PBURST_SINGLE;
00575
00576     hdma_i2sTx.Instance                      = I2
S3_DMAX_STREAM;
00577
00578     /* Associate the DMA handle */
00579     __HAL_LINKDMA(hi2s, hdmatx, hdma_i2sTx);
00580
00581     /* Deinitialize the Stream for new trans
fer */
00582     HAL_DMA_DeInit(&hdma_i2sTx);
00583
00584     /* Configure the DMA Stream */
00585     HAL_DMA_Init(&hdma_i2sTx);
00586 }
00587
00588     /* I2S DMA IRQ Channel configuration */
00589     HAL_NVIC_SetPriority(I2S3_DMAX_IRQ, AUDIO_
OUT_IRQ_PREPRIO, 0);
00590     HAL_NVIC_EnableIRQ(I2S3_DMAX_IRQ);
00591 }
00592
00593 /**
00594     * @brief De-Initializes BSP_AUDIO_OUT MSP.

```

```

00595     * @param hi2s: might be required to set a
00596     * @param Params : pointer on additional c
00597     */
00598 __weak void BSP_AUDIO_OUT_MspDeInit(I2S_HandleTypeDef *hi2s, void *Params)
00599 {
00600     GPIO_InitTypeDef GPIO_InitStructure;
00601
00602     /* I2S DMA IRQ Channel deactivation */
00603     HAL_NVIC_DisableIRQ(I2S3_DMAx_IRQ);
00604
00605     if(hi2s->Instance == I2S3)
00606     {
00607         /* Deinitialize the Stream for new transfer */
00608         HAL_DMA_DeInit(hi2s->hdmatx);
00609     }
00610
00611     /* Disable I2S block */
00612     __HAL_I2S_DISABLE(hi2s);
00613
00614     /* CODEC_I2S pins configuration: SCK and SD pins */
00615     GPIO_InitStructure.Pin = I2S3_SCK_PIN | I2S3_SD_PIN;
00616     HAL_GPIO_DeInit(I2S3_SCK_SD_GPIO_PORT, GPIO_InitStructure.Pin);
00617
00618     /* CODEC_I2S pins configuration: WS pin */
00619     GPIO_InitStructure.Pin = I2S3_WS_PIN;
00620     HAL_GPIO_DeInit(I2S3_WS_GPIO_PORT, GPIO_InitStructure.Pin);
00621
00622     /* CODEC_I2S pins configuration: MCK pin */

```

```

00623     GPIO_InitStruct.Pin = I2S3_MCK_PIN;
00624     HAL_GPIO_DeInit(I2S3_MCK_GPIO_PORT, GPIO_I
nitStruct.Pin);
00625
00626     /* Disable I2S clock */
00627     I2S3_CLK_DISABLE();
00628
00629     /* GPIO pins clock and DMA clock can be sh
ut down in the applic
00630         by surcgarging this __weak function */

00631 }
00632
00633 /**
00634  * @brief Manages the DMA full Transfer co
mplete event.
00635  */
00636 __weak void BSP_AUDIO_OUT_TransferComplete_C
allback(void)
00637 {
00638 }
00639
00640 /**
00641  * @brief Manages the DMA Half Transfer co
mplete event.
00642  */
00643 __weak void BSP_AUDIO_OUT_HalfTransfer_CallB
ack(void)
00644 {
00645 }
00646
00647 /**
00648  * @brief Manages the DMA FIFO error event.

00649  */
00650 __weak void BSP_AUDIO_OUT_Error_Callback(void

```

```

)
00651 {
00652 }
00653
00654 /*****
*****
00655                                     Static Functions
00656 *****/
00657
00658 /**
00659  * @brief Initializes the Audio Codec audio interface (I2S).
00660  * @param AudioFreq: Audio frequency to be configured for the I2S peripheral.
00661  */
00662 static uint8_t I2S3_Init(uint32_t AudioFreq)
00663 {
00664     /* Initialize the hAudioOutI2s Instance parameter */
00665     hAudioOutI2s.Instance = I2S3;
00666
00667     /* Disable I2S block */
00668     __HAL_I2S_DISABLE(&hAudioOutI2s);
00669
00670     /* I2S3 peripheral configuration */
00671     hAudioOutI2s.Init.AudioFreq = AudioFreq;
00672     hAudioOutI2s.Init.ClockSource = I2S_CLOCK_PLL;
00673     hAudioOutI2s.Init.CPOL = I2S_CPOL_LOW;
00674     hAudioOutI2s.Init.DataFormat = I2S_DATAFORMAT_16B;
00675     hAudioOutI2s.Init.MCLKOutput = I2S_MCLKOUTPUT_ENABLE;
00676     hAudioOutI2s.Init.Mode = I2S_MODE_MASTER_TX;

```



```

00677     hAudioOutI2s.Init.Standard      = I2S_STANDA
RD;
00678     /* Initialize the I2S peripheral with the
structure above */
00679     if(HAL_I2S_Init(&hAudioOutI2s) != HAL_OK)
00680     {
00681         return AUDIO_ERROR;
00682     }
00683     else
00684     {
00685         return AUDIO_OK;
00686     }
00687 }
00688
00689 /**
00690  * @}
00691  */
00692
00693 /** @defgroup STM32F4_DISCOVERY_AUDIO_IN_Pri
vate_Functions STM32F4 DISCOVERY AUDIO IN Private
Functions
00694  * @{
00695  */
00696
00697 /**
00698  * @brief Initializes wave recording.
00699  * @param AudioFreq: Audio frequency to be
configured for the I2S peripheral.
00700  * @param BitRes: Audio frequency to be co
nfigured for the I2S peripheral.
00701  * @param ChnlNbr: Audio frequency to be c
onfigured for the I2S peripheral.
00702  * @retval AUDIO_OK if correct communicatio
n, else wrong communication
00703  */
00704 uint8_t BSP_AUDIO_IN_Init(uint32_t AudioFreq
, uint32_t BitRes, uint32_t ChnlNbr)

```

```

00705 {
00706
00707     /* Configure PLL clock */
00708     BSP_AUDIO_IN_ClockConfig(&hAudioInI2s, AudioFreq, NULL);
00709
00710     /* Configure the PDM library */
00711     PDMDecoder_Init(AudioFreq, Chn1Nbr);
00712
00713     /* Configure the I2S peripheral */
00714     hAudioInI2s.Instance = I2S2;
00715     if(HAL_I2S_GetState(&hAudioInI2s) == HAL_I2S_STATE_RESET)
00716     {
00717         /* Initialize the I2S Msp: this __weak function can be rewritten by the application */
00718         BSP_AUDIO_IN_MspInit(&hAudioInI2s, NULL);
00719     }
00720
00721     /* Configure the I2S2 */
00722     I2S2_Init(AudioFreq);
00723
00724     /* Return AUDIO_OK when all operations are correctly done */
00725     return AUDIO_OK;
00726 }
00727
00728 /**
00729  * @brief Starts audio recording.
00730  * @param pbuf: Main buffer pointer for the recorded data storing
00731  * @param size: Current size of the recorded buffer
00732  * @retval AUDIO_OK if correct communication, else wrong communication
00733  */

```

```

00734 uint8_t BSP_AUDIO_IN_Record(uint16_t* pbuf,
uint32_t size)
00735 {
00736     uint32_t ret = AUDIO_ERROR;
00737
00738     /* Start the process receive DMA */
00739     HAL_I2S_Receive_DMA(&hAudioInI2s, pbuf, si
ze);
00740
00741     /* Return AUDIO_OK when all operations are
correctly done */
00742     ret = AUDIO_OK;
00743
00744     return ret;
00745 }
00746
00747 /**
00748  * @brief Stops audio recording.
00749  * @retval AUDIO_OK if correct communicatio
n, else wrong communication
00750  */
00751 uint8_t BSP_AUDIO_IN_Stop(void)
00752 {
00753     uint32_t ret = AUDIO_ERROR;
00754
00755     /* Call the Media layer pause function */
00756     HAL_I2S_DMAStop(&hAudioInI2s);
00757
00758     /* Return AUDIO_OK when all operations are
correctly done */
00759     ret = AUDIO_OK;
00760
00761     return ret;
00762 }
00763
00764 /**
00765  * @brief Pauses the audio file stream.

```

```

00766     * @retval AUDIO_OK if correct communicatio
n, else wrong communication
00767     */
00768 uint8_t BSP_AUDIO_IN_Pause(void)
00769 {
00770     /* Call the Media layer pause function */
00771     HAL_I2S_DMAPause(&hAudioInI2s);
00772
00773     /* Return AUDIO_OK when all operations are
correctly done */
00774     return AUDIO_OK;
00775 }
00776
00777 /**
00778     * @brief Resumes the audio file stream.

00779     * @retval AUDIO_OK if correct communicatio
n, else wrong communication
00780     */
00781 uint8_t BSP_AUDIO_IN_Resume(void)
00782 {
00783     /* Call the Media layer pause/resume funct
ion */
00784     HAL_I2S_DMAResume(&hAudioInI2s);
00785
00786     /* Return AUDIO_OK when all operations are
correctly done */
00787     return AUDIO_OK;
00788 }
00789
00790 /**
00791     * @brief Controls the audio in volume lev
el.
00792     * @param Volume: Volume level to be set i
n percentage from 0% to 100% (0 for
00793     *           Mute and 100 for Max volume leve
l).

```

```

00794     * @retval AUDIO_OK if correct communicatio
n, else wrong communication
00795     */
00796 uint8_t BSP_AUDIO_IN_SetVolume(uint8_t Volum
e)
00797 {
00798     /* Set the Global variable AudioInVolume */

00799     AudioInVolume = Volume;
00800
00801     /* Return AUDIO_OK when all operations are
correctly done */
00802     return AUDIO_OK;
00803 }
00804
00805 /**
00806  * @brief Converts audio format from PDM t
o PCM.
00807  * @param PDMBuf: Pointer to data PDM buff
er
00808  * @param PCMBuf: Pointer to data PCM buff
er
00809  * @retval AUDIO_OK if correct communicatio
n, else wrong communication
00810  */
00811 uint8_t BSP_AUDIO_IN_PDMPtoPCM(uint16_t *PDMB
uf, uint16_t *PCMBuf)
00812 {
00813     uint16_t AppPDM[INTERNAL_BUFF_SIZE/2];
00814     uint32_t index = 0;
00815
00816     /* PDM Demux */
00817     for(index = 0; index<INTERNAL_BUFF_SIZE/2;
index++)
00818     {
00819         AppPDM[index] = HTONS(PDMBuf[index]);
00820     }

```

```

00821
00822     for(index = 0; index < DEFAULT_AUDIO_IN_CH
ANNE_L_NBR; index++)
00823     {
00824         /* PDM to PCM filter */
00825         PDM_Filter_64_LSB((uint8_t*)&AppPDM[inde
x], (uint16_t*)&(PCMBuf[index]), AudioInVolume , (
PDMFilter_InitStruct *)&Filter[index]);
00826     }
00827     /* Duplicate samples since a single microp
hone is mounted on STM32F4-Discovery */
00828     for(index = 0; index < PCM_OUT_SIZE; index
++)
00829     {
00830         PCMBuf[(index<<1)+1] = PCMBuf[index<<1];
00831     }
00832
00833     /* Return AUDIO_OK when all operations are
correctly done */
00834     return AUDIO_OK;
00835 }
00836
00837 /**
00838  * @brief Rx Transfer completed callbacks
00839  * @param hi2s: I2S handle
00840  */
00841 void HAL_I2S_RxCpltCallback(I2S_HandleTypeDe
f *hi2s)
00842 {
00843     /* Call the record update function to get
the next buffer to fill and its size (size is igno
red) */
00844     BSP_AUDIO_IN_TransferComplete_CallBack();
00845 }
00846
00847 /**
00848  * @brief Rx Half Transfer completed callb

```

```

acks.
00849     * @param hi2s: I2S handle
00850     */
00851 void HAL_I2S_RxHalfCpltCallback(I2S_HandleTy
peDef *hi2s)
00852 {
00853     /* Manage the remaining file size and new
address offset: This function
00854         should be coded by user (its prototype
is already declared in stm32f4_discovery_audio.h)
*/
00855     BSP_AUDIO_IN_HalfTransfer_CallBack();
00856 }
00857
00858 /**
00859     * @brief Audio In Clock Config.
00860     * @param hi2s: I2S handle
00861     * @param AudioFreq: Audio frequency used
to record the audio stream.
00862     * @param Params : pointer on additional c
onfiguration parameters, can be NULL.
00863     * @note This API is called by BSP_AUDIO_
IN_Init()
00864     *         Being __weak it can be overwritt
en by the application
00865     */
00866 __weak void BSP_AUDIO_IN_ClockConfig(I2S_Han
dleTypeDef *hi2s, uint32_t AudioFreq, void *Params
)
00867 {
00868     RCC_PeriphCLKInitTypeDef rccclkinit;
00869
00870     /*Enable PLLI2S clock*/
00871     HAL_RCCEx_GetPeriphCLKConfig(&rccclkinit);
00872     /* PLLI2S_VCO Input = HSE_VALUE/PLL_M = 1
Mhz */
00873     if ((AudioFreq & 0x7) == 0)

```

```

00874 {
00875     /* Audio frequency multiple of 8 (8/16/3
00876     /* PLLI2S_VCO Output = PLLI2S_VCO Input
00877     /* I2SCLK = PLLI2S_VCO Output/PLLI2SR =
00878     rccclkinit.PeriphClockSelection = RCC_PE
00879     rccclkinit.PLLI2S.PLLI2SN = 192;
00880     rccclkinit.PLLI2S.PLLI2SR = 6;
00881     HAL_RCCEx_PeriphCLKConfig(&rccclkinit);
00882 }
00883 else
00884 {
00885     /* Other Frequency (11.025/22.500/44.100
00886     /* PLLI2S_VCO Output = PLLI2S_VCO Input
00887     /* I2SCLK = PLLI2S_VCO Output/PLLI2SR =
00888     rccclkinit.PeriphClockSelection = RCC_PE
00889     rccclkinit.PLLI2S.PLLI2SN = 290;
00890     rccclkinit.PLLI2S.PLLI2SR = 2;
00891     HAL_RCCEx_PeriphCLKConfig(&rccclkinit);
00892 }
00893 }
00894
00895 /**
00896  * @brief BSP AUDIO IN MSP Init.
00897  * @param hi2s: I2S handle
00898  * @param Params : pointer on additional c
00899  * onfiguration parameters, can be NULL.
00900  */
00900 __weak void BSP_AUDIO_IN_MspInit(I2S_HandleT
typeDef *hi2s, void *Params)

```



```

00901 {
00902     static DMA_HandleTypeDef hdma_i2sRx;
00903     GPIO_InitTypeDef  GPIO_InitStruct;
00904
00905     /* Enable the I2S2 peripheral clock */
00906     I2S2_CLK_ENABLE();
00907
00908     /* Enable I2S GPIO clocks */
00909     I2S2_SCK_GPIO_CLK_ENABLE();
00910     I2S2_MOSI_GPIO_CLK_ENABLE();
00911
00912     /* I2S2 pins configuration: SCK and MOSI p
ins -----*/
00913     GPIO_InitStruct.Mode          = GPIO_MODE_AF_PP;
00914     GPIO_InitStruct.Pull          = GPIO_NOPULL;
00915     GPIO_InitStruct.Speed         = GPIO_SPEED_FAST;
00916
00917     GPIO_InitStruct.Pin           = I2S2_SCK_PIN;
00918     GPIO_InitStruct.Alternate     = I2S2_SCK_AF;
00919     HAL_GPIO_Init(I2S2_SCK_GPIO_PORT, &GPIO_InitStruct);
00920
00921     GPIO_InitStruct.Pin          = I2S2_MOSI_PIN;
00922     GPIO_InitStruct.Alternate     = I2S2_MOSI_AF;
00923     HAL_GPIO_Init(I2S2_MOSI_GPIO_PORT, &GPIO_InitStruct);
00924
00925     /* Enable the DMA clock */
00926     I2S2_DMAx_CLK_ENABLE();
00927
00928     if(hi2s->Instance == I2S2)
00929     {
00930         /* Configure the hdma_i2sRx handle parameters */

```

```

00931      hdma_i2sRx.Init.Channel                = I2
S2_DMAX_CHANNEL;
00932      hdma_i2sRx.Init.Direction                = DM
A_PERIPH_TO_MEMORY;
00933      hdma_i2sRx.Init.PeriphInc                = DM
A_PINC_DISABLE;
00934      hdma_i2sRx.Init.MemInc                  = DM
A_MINC_ENABLE;
00935      hdma_i2sRx.Init.PeriphDataAlignment      = I2
S2_DMAX_PERIPH_DATA_SIZE;
00936      hdma_i2sRx.Init.MemDataAlignment        = I2
S2_DMAX_MEM_DATA_SIZE;
00937      hdma_i2sRx.Init.Mode                    = DM
A_CIRCULAR;
00938      hdma_i2sRx.Init.Priority                = DM
A_PRIORITY_HIGH;
00939      hdma_i2sRx.Init.FIFOMode                = DM
A_FIFOMODE_DISABLE;
00940      hdma_i2sRx.Init.FIFOThreshold            = DM
A_FIFO_THRESHOLD_FULL;
00941      hdma_i2sRx.Init.MemBurst                = DM
A_MBURST_SINGLE;
00942      hdma_i2sRx.Init.PeriphBurst             = DM
A_MBURST_SINGLE;
00943
00944      hdma_i2sRx.Instance = I2S2_DMAX_STREAM;
00945
00946      /* Associate the DMA handle */
00947      __HAL_LINKDMA(hi2s, hdmarx, hdma_i2sRx);
00948
00949      /* Deinitialize the Stream for new trans
fer */
00950      HAL_DMA_DeInit(&hdma_i2sRx);
00951
00952      /* Configure the DMA Stream */
00953      HAL_DMA_Init(&hdma_i2sRx);
00954  }

```

```

00955
00956     /* I2S DMA IRQ Channel configuration */
00957     HAL_NVIC_SetPriority(I2S2_DMAx_IRQ, AUDIO_
IN_IRQ_PREPRIO, 0);
00958     HAL_NVIC_EnableIRQ(I2S2_DMAx_IRQ);
00959 }
00960
00961 /**
00962  * @brief DeInitializes BSP_AUDIO_IN MSP.
00963  * @param hi2s: I2S handle
00964  * @param Params : pointer on additional c
onfiguration parameters, can be NULL.
00965  */
00966 __weak void BSP_AUDIO_IN_MspDeInit(I2S_HandleTypeDef *hi2s, void *Params)
00967 {
00968     GPIO_InitTypeDef  gpio_init_structure;
00969
00970     /* I2S DMA IRQ Channel deactivation */
00971     HAL_NVIC_DisableIRQ(I2S2_DMAx_IRQ);
00972
00973     if(hi2s->Instance == I2S2)
00974     {
00975         /* Deinitialize the Stream for new transfer */
00976         HAL_DMA_DeInit(hi2s->hdmarx);
00977     }
00978
00979     /* Disable I2S block */
00980     __HAL_I2S_DISABLE(hi2s);
00981
00982     /* Disable pins: SCK and SD pins */
00983     gpio_init_structure.Pin = I2S2_SCK_PIN;
00984     HAL_GPIO_DeInit(I2S2_SCK_GPIO_PORT, gpio_init_structure.Pin);
00985     gpio_init_structure.Pin = I2S2_MOSI_PIN;
00986     HAL_GPIO_DeInit(I2S2_MOSI_GPIO_PORT, gpio_

```

```

init_structure.Pin);
00987
00988     /* Disable I2S clock */
00989     I2S2_CLK_DISABLE();
00990
00991     /* GPIO pins clock and DMA clock can be sh
ut down in the applic
00992         by surcgarging this __weak function */
00993 }
00994
00995 /**
00996  * @brief User callback when record buffer
    is filled.
00997  */
00998 __weak void BSP_AUDIO_IN_TransferComplete_Ca
llBack(void)
00999 {
01000     /* This function should be implemented by
the user application.
01001         It is called into this driver when the
current buffer is filled
01002         to prepare the next buffer pointer and
its size. */
01003 }
01004
01005 /**
01006  * @brief Manages the DMA Half Transfer co
mplete event.
01007  */
01008 __weak void BSP_AUDIO_IN_HalfTransfer_CallBa
ck(void)
01009 {
01010     /* This function should be implemented by
the user application.
01011         It is called into this driver when the
current buffer is filled
01012         to prepare the next buffer pointer and

```

```

its size. */
01013 }
01014
01015 /**
01016  * @brief Audio IN Error callback function.
01017  */
01018 __weak void BSP_AUDIO_IN_Error_Callback(void
)
01019 {
01020     /* This function is called when an Interrupt due to transfer error on or peripheral
01021        error occurs. */
01022 }
01023
01024 /*******
01025
01026                                     Static Functions
01027 *****
01028 *****/
01029
01030 /**
01031  * @brief Initialize the PDM library.
01032  * @param AudioFreq: Audio sampling frequency
01033  * @param Chn1Nbr: Number of audio channels (1: mono; 2: stereo)
01034  */
01035 static void PDMDecoder_Init(uint32_t AudioFreq, uint32_t Chn1Nbr)
01036 {
01037     uint32_t i = 0;
01038
01039     /* Enable CRC peripheral to unlock the PDM library */
01040     __CRC_CLK_ENABLE();
01041 }

```

```

01040     for(i = 0; i < ChnlNbr; i++)
01041     {
01042         /* Filter LP and HP Init */
01043         Filter[i].LP_HZ = AudioFreq / 2;
01044         Filter[i].HP_HZ = 10;
01045         Filter[i].Fs = AudioFreq;
01046         /* On STM32F4-Discovery a single microph
one is mounted, samples are duplicated
01047         to make stereo audio streams */
01048         Filter[i].Out_MicChannels = 2;
01049         Filter[i].In_MicChannels = ChnlNbr;
01050         PDM_Filter_Init((PDMFilter_InitStruct *)&
Filter[i]);
01051     }
01052 }
01053
01054 /**
01055  * @brief  Initializes the Audio Codec audi
o interface (I2S)
01056  * @note   This function assumes that the I
2S input clock (through PLL_R in
01057  *         Devices RevA/Z and through dedic
ated PLLI2S_R in Devices RevB/Y)
01058  *         is already configured and ready
to be used.
01059  * @param  AudioFreq: Audio frequency to be
configured for the I2S peripheral.
01060  */
01061 static uint8_t I2S2_Init(uint32_t AudioFreq)
01062 {
01063     /* Initialize the hAudioInI2s Instance par
ameter */
01064     hAudioInI2s.Instance = I2S2;
01065
01066     /* Disable I2S block */
01067     __HAL_I2S_DISABLE(&hAudioInI2s);
01068

```

```

01069  /* I2S2 peripheral configuration */
01070  hAudioInI2s.Init.AudioFreq      = 2 * AudioF
req;
01071  hAudioInI2s.Init.ClockSource    = I2S_CLOCK_
PLL;
01072  hAudioInI2s.Init.CPOL          = I2S_CPOL_H
IGH;
01073  hAudioInI2s.Init.DataFormat     = I2S_DATAFO
RMAT_16B;
01074  hAudioInI2s.Init.MCLKOutput    = I2S_MCLKOU
TPUT_DISABLE;
01075  hAudioInI2s.Init.Mode          = I2S_MODE_M
ASTER_RX;
01076  hAudioInI2s.Init.Standard     = I2S_STANDA
RD_LSB;
01077
01078  /* Initialize the I2S peripheral with the
structure above */
01079  if(HAL_I2S_Init(&hAudioInI2s) != HAL_OK)
01080  {
01081      return AUDIO_ERROR;
01082  }
01083  else
01084  {
01085      return AUDIO_OK;
01086  }
01087 }
01088
01089 /**
01090  * @}
01091  */
01092
01093 /** @defgroup STM32F4_DISCOVERY_AUDIO_IN_OUT
_Private_Functions STM32F4 DISCOVERY AUDIO IN OUT
Private Functions
01094  * @{
01095  */

```

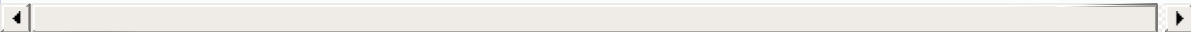
```

01096
01097 /**
01098  * @brief I2S error callbacks.
01099  * @param hi2s: I2S handle
01100  */
01101 void HAL_I2S_ErrorCallback(I2S_HandleTypeDef
    *hi2s)
01102 {
01103     /* Manage the error generated on DMA FIFO:
    This function
01104         should be coded by user (its prototype
    is already declared in stm32f4_discovery_audio.h)
    */
01105     if(hi2s->Instance == I2S3)
01106     {
01107         BSP_AUDIO_OUT_Error_CallBack();
01108     }
01109     if(hi2s->Instance == I2S2)
01110     {
01111         BSP_AUDIO_IN_Error_Callback();
01112     }
01113 }
01114
01115 /**
01116  * @}
01117  */
01118
01119 /**
01120  * @}
01121  */
01122
01123 /**
01124  * @}
01125  */
01126
01127 /**
01128  * @}

```



```
01129    */
01130
01131  /***** (C) COPYRIGHT STMicroelectronics *****/
*****/
```



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STM32F4 DISCOVERY LOW LEVEL

This file provides set of firmware functions to manage Leds and push-button available on STM32F4-Discovery Kit from STMicroelectronics.

STM32F4 DISCOVERY ACCELEROMETER

This file includes the motion sensor driver for ACCELEROMETER motion sensor devices.

STM32F4 DISCOVERY AUDIO

This file includes the low layer audio driver available on STM32F4-Discovery discovery board.