## JustinBack Namespace

[Missing <summary> documentation for "N:JustinBack"]

### Classes

<table>
<thead>
<tr>
<th>Class</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Customer</td>
<td>Holds information about the customer</td>
</tr>
<tr>
<td>CustomerListResult</td>
<td>Callback result for ListCustomers()</td>
</tr>
<tr>
<td>CustomerResult</td>
<td>Holds information about the customer</td>
</tr>
<tr>
<td>EResult</td>
<td>Default response class. Use this in callbacks</td>
</tr>
<tr>
<td>KeyActivationResult</td>
<td>Callback result for key activation.</td>
</tr>
<tr>
<td>KeyBanResult</td>
<td>Callback result for key banning.</td>
</tr>
<tr>
<td>KeyGenerationResult</td>
<td>Callback result for key generation.</td>
</tr>
<tr>
<td>License</td>
<td>Main entry point for the API</td>
</tr>
<tr>
<td>LicenseResult</td>
<td>License information class</td>
</tr>
<tr>
<td>Product</td>
<td>Holds information about</td>
</tr>
</tbody>
</table>
the product

ProductKey
Holds all the information of a product key

ProductKeyListResult
Callback result for the ListProductKeys Method

ProductListResult
Callback result for ListProducts() 

ProductResult
Holds product information

SecurityResult
Callback result for SecureConnection().

## Enumerations

<table>
<thead>
<tr>
<th>Enumeration</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LicenseMetadataType</td>
<td>Metadata type enum</td>
</tr>
</tbody>
</table>
Customer Class

Holds information about the customer

▶ Inheritance Hierarchy

  SystemObject JustinBackCustomer

Namespace: JustinBack  
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll)  
Version: 1.0.0.7

▶ Syntax

```csharp
public class Customer
```

The `Customer` type exposes the following members.

▶ Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>✔️ Customer</td>
<td>Initializes a new instance of the <code>Customer</code> class</td>
</tr>
</tbody>
</table>

▶ Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>✔️ Customer_ID</td>
<td>Gets or sets the customer identifier.</td>
</tr>
</tbody>
</table>

Top
email

Gets or sets the email of the customer.

Metadata

Gets or sets the metadata.

name

Gets or sets the name of the customer.

Top

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current instance. (Inherited from Object.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
</tbody>
</table>
**ToString**

Returns a string that represents the current object. (Inherited from **Object**.)

---

**Top**

**See Also**

Reference

**JustinBack Namespace**
Customer Constructor

Initializes a new instance of the Customer class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>Language</th>
<th>Syntax</th>
</tr>
</thead>
<tbody>
<tr>
<td>C#</td>
<td>public Customer()</td>
</tr>
<tr>
<td>VB</td>
<td></td>
</tr>
<tr>
<td>C++</td>
<td></td>
</tr>
<tr>
<td>ASP.NET</td>
<td></td>
</tr>
</tbody>
</table>

### See Also

Reference  
Customer Class  
JustinBack Namespace
Customer Properties

The Customer type exposes the following members.

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Customer_ID</td>
<td>Gets or sets the customer identifier.</td>
</tr>
<tr>
<td>email</td>
<td>Gets or sets the email of the customer.</td>
</tr>
<tr>
<td>Metadata</td>
<td>Gets or sets the metadata.</td>
</tr>
<tr>
<td>name</td>
<td>Gets or sets the name of the customer.</td>
</tr>
</tbody>
</table>

See Also

Reference

Customer Class
JustinBack Namespace
Customer Customer_ID Property

Gets or sets the customer identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>Language</th>
<th>Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>C#</td>
<td>public int Customer_ID { get; set; }</td>
</tr>
</tbody>
</table>

### Property Value

Type: **Int32**  
The customer identifier.

### See Also

#### Reference

- Customer Class
- JustinBack Namespace
Customeremail Property

Gets or sets the email of the customer.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```
public string email { get; set; }
```

Property Value

Type: **String**
The email.

### See Also

**Reference**

Customer Class  
JustinBack Namespace
CustomerMetadata Property

Gets or sets the metadata.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public string Metadata { get; set; }</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Property Value

Type: **String**
The metadata.

### See Also

**Reference**
- Customer Class
- JustinBack Namespace
Customer name Property

Gets or sets the name of the customer.

**Namespace:** JustinBack
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

**Syntax**

```
public string name { get; set; }
```

**Property Value**
Type: String
The name.

**See Also**

Reference
Customer Class
JustinBack Namespace
## Customer Methods

The **Customer** type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetType</strong></td>
<td>Gets the <strong>Type</strong> of the current instance. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
Customer Class
JustinBack Namespace
CustomerListResult Class

Callback result for ListCustomers()

▲ Inheritance Hierarchy

SystemObject  JustinBackCustomerListResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

▲ Syntax

```csharp
public class CustomerListResult
```

The CustomerListResult type exposes the following members.

▲ Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CustomerListResult</td>
<td>Initializes a new instance of the CustomerListResult class</td>
</tr>
</tbody>
</table>

▲ Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Customers</td>
<td>Gets or sets the customers.</td>
</tr>
</tbody>
</table>
**success**  Gets or sets a value indicating whether this `CustomerListResult` is success.

## Top

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.</td>
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<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
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<td><strong>GetType</strong></td>
<td>Gets the <code>Type</code> of the current instance.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
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<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
JustinBack Namespace
CustomerListResult Constructor

Initializes a new instance of the CustomerListResult class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll)  
**Version:** 1.0.0.7

### Syntax

```csharp
public CustomerListResult()
```

### See Also

Reference  
CustomerListResult Class  
JustinBack Namespace
CustomerListResult Properties

The `CustomerListResult` type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Customers</td>
<td>Gets or sets the customers.</td>
</tr>
<tr>
<td>success</td>
<td>Gets or sets a value indicating whether this <code>CustomerListResult</code> is success.</td>
</tr>
</tbody>
</table>

### See Also

Reference
- `CustomerListResult Class`
- `JustinBack Namespace`
CustomerListResult

Property

Gets or sets the customers.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll)  
**Version:** 1.0.0.7

### Syntax

```csharp
public List<Customer> Customers { get; set; }
```

### Property Value

**Type:** ListCustomer

The customers.

### See Also

**Reference**

CustomerListResult Class  
JustinBack Namespace
JBLicense
CustomerListResult success Property

Gets or sets a value indicating whether this CustomerListResult is success.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public bool success { get; set; }
```

**Property Value**

Type: `Boolean`  
`true` if success; otherwise, `false`.

### See Also

**Reference**

CustomerListResult Class  
JustinBack Namespace
JBLicense
The **CustomerListResult** type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
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<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
CustomerListResult Class
JustinBack Namespace
CustomerResult Class

Holds information about the customer

Inheritance Hierarchy

- System
  - Object
  - JustinBack
  - CustomerResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

C#  VB  C++  ASP.NET

```csharp
public class CustomerResult
```

The CustomerResult type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CustomerResult</td>
<td>Initializes a new instance of the CustomerResult class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Customer_ID</td>
<td>Gets or sets the customer identifier.</td>
</tr>
</tbody>
</table>
email  Gets or sets the e-mail of the customer.

Licenses  Gets or sets the licenses.

Metadata  Gets or sets the metadata.

name  Gets or sets the name of the customer.

Top

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
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</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object.</td>
</tr>
</tbody>
</table>
ToString

Returns a string that represents the current object. (Inherited from **Object**.)

**See Also**

**Reference**

**JustinBack Namespace**
CustomerResult Constructor

Initializes a new instance of the CustomerResult class

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

C#      VB      C++      ASP.NET

```csharp
public CustomerResult()
```

See Also

Reference
CustomerResult Class
JustinBack Namespace
CustomerResult Properties

The **CustomerResult** type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Customer_ID</td>
<td>Gets or sets the customer identifier.</td>
</tr>
<tr>
<td>email</td>
<td>Gets or sets the e-mail of the customer.</td>
</tr>
<tr>
<td>Licenses</td>
<td>Gets or sets the licenses.</td>
</tr>
<tr>
<td>Metadata</td>
<td>Gets or sets the metadata.</td>
</tr>
<tr>
<td>name</td>
<td>Gets or sets the name of the customer.</td>
</tr>
</tbody>
</table>

**See Also**

Reference

*CustomerResult Class*

*JustinBack Namespace*
CustomerResult.Customer_ID Property

Gets or sets the customer identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll)  
**Version:** 1.0.0.7

### Syntax

```
public int Customer_ID { get; set; }
```

### Property Value

**Type:** Int32  
The customer identifier.

### See Also

Reference  
CustomerResult Class  
JustinBack Namespace
CustomerResultemail Property

Gets or sets the e-mail of the customer.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

## Syntax

```csharp
public string email { get; set; }
```

### Property Value

Type: **String**
The e-mail.

## See Also

**Reference**  
CustomerResult Class  
JustinBack Namespace
CustomerResultLicenses Property

Gets or sets the licenses.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public List<LicenseResult> Licenses { get; set; }
```

**Property Value**  
Type: `List<LicenseResult>`
The licenses of the customer.

### See Also

Reference  
CustomerResult Class  
JustinBack Namespace
CustomerResultMetadata

Property

Gets or sets the metadata.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

C#  

```csharp
public string Metadata { get; set; }
```

**Property Value**

Type: **String**  
The metadata.

### See Also

**Reference**

CustomerResult Class  
JustinBack Namespace
CustomerResult name Property

Gets or sets the name of the customer.

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public string name { get; set; }
```

Property Value
Type: String
The name.

See Also

Reference
CustomerResult Class
JustinBack Namespace
## CustomerResult Methods

The `CustomerResult` type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the <code>Type</code> of the current instance. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current <code>Object</code>. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
CustomerResult Class
JustinBack Namespace
**EResult Class**

Default response class. Use this in callbacks

## Inheritance Hierarchy

- System
  - Object
  - JustinBack
  - EResult

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

## Syntax

```csharp
public class EResult
```

The EResult type exposes the following members.

### Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="EResult icon" /></td>
<td><strong>EResult</strong> Initializes a new instance of the EResult class</td>
</tr>
</tbody>
</table>

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="Customer icon" /></td>
<td><strong>Customer</strong> Gets or sets the customer.</td>
</tr>
<tr>
<td><img src="image" alt="License icon" /></td>
<td><strong>License</strong> Gets or sets the license.</td>
</tr>
</tbody>
</table>
Message Gets or sets the status message.

Product Gets or sets the product.

Raw Gets or sets the raw response.

Status Gets or sets the status. 200 indicates success. See HTTP Status codes.

**Top**

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
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<td>GetHashCode</td>
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<tr>
<td>GetType</td>
<td>Gets the <strong>Type</strong> of the current instance. (Inherited from <strong>Object</strong>.)</td>
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<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
ToString

Returns a string that represents the current object. (Inherited from Object.)

See Also

Reference
JustinBack Namespace
EResult Constructor

Initializes a new instance of the EResult class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public EResult()
```

### See Also

- Reference
  - EResult Class
  - JustinBack Namespace
EResult Properties

The *EResult* type exposes the following members.

## Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Customer</td>
<td>Gets or sets the customer.</td>
</tr>
<tr>
<td>License</td>
<td>Gets or sets the license.</td>
</tr>
<tr>
<td>Message</td>
<td>Gets or sets the status message.</td>
</tr>
<tr>
<td>Product</td>
<td>Gets or sets the product.</td>
</tr>
<tr>
<td>Raw</td>
<td>Gets or sets the raw response.</td>
</tr>
<tr>
<td>Status</td>
<td>Gets or sets the status. 200 indicates success. See HTTP Status codes</td>
</tr>
</tbody>
</table>

See Also

Reference

*EResult Class*
*JustinBack Namespace*
EResultCustomer Property

Gets or sets the customer.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll)  
**Version:** 1.0.0.7

### Syntax

```csharp
public CustomerResult Customer { get; set; }
```

### Property Value

Type: CustomerResult  
The customer.

### See Also

**Reference**  
EResult Class  
JustinBack Namespace
EResultLicense Property

Gets or sets the license.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public LicenseResult License { get; set; }
```

### Property Value

Type: LicenseResult  
The license.

### See Also

Reference  
EResult Class  
JustinBack Namespace
EResultMessage Property

Gets or sets the status message.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public string Message { get; set; }
```

### Property Value

Type: **String**  
The status message.

### See Also

**Reference**  
EResult Class  
JustinBack Namespace
EResultProduct Property

Gets or sets the product.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>ProductResult</td>
<td>Product { get; set; }</td>
<td></td>
</tr>
</tbody>
</table>

**Property Value**
- Type: ProductResult
- The product.

### See Also
- Reference: EResult Class, JustinBack Namespace
EResultRaw Property

Gets or sets the raw response.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public string Raw { get; set; }
```

### Property Value

Type: **String**  
The raw response.

### See Also

**Reference**  
EResult Class  
JustinBack Namespace
EResultStatus Property

Gets or sets the status. 200 indicates success. See HTTP Status codes.

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public int Status { get; set; }
```

Property Value

Type: Int32
The status. 200 indicated success

See Also

Reference
EResult Class
JustinBack Namespace
## EResult Methods

The `EResult` type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the <code>Type</code> of the current instance. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current <code>Object</code>. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
EResult Class
JustinBack Namespace
KeyActivationResult Class

Callback result for key activation.

Inheritance Hierarchy

System\Object  JustinBack\KeyActivationResult

Namespace: JustinBack  Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll)  Version: 1.0.0.7

Syntax

```csharp
public class KeyActivationResult
```

The `KeyActivationResult` type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>![KeyActivationResult]</td>
<td>Initializes a new instance of the <code>KeyActivationResult</code> class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>![message]</td>
<td>Gets or sets the response message.</td>
</tr>
</tbody>
</table>
success  Gets or sets a value indicating whether this KeyActivationResult is success.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current instance. (Inherited from Object.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
</tbody>
</table>
See Also

Reference
JustinBack Namespace
KeyActivationResult Constructor

Initializes a new instance of the KeyActivationResult class

**Namespace:** JustinBack

**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public KeyActivationResult()  
```

### See Also

Reference

- KeyActivationResult Class
- JustinBack Namespace
KeyActivationResult Properties

The `KeyActivationResult` type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>message</td>
<td>Gets or sets the response message.</td>
</tr>
<tr>
<td>success</td>
<td>Gets or sets a value indicating whether this <code>KeyActivationResult</code> is success.</td>
</tr>
</tbody>
</table>

### See Also

Reference

- `KeyActivationResult Class`
- `JustinBack Namespace`
KeyActivationResult

Property

Gets or sets the response message.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll)  
**Version:** 1.0.0.7

### Syntax

```
public string message { get; set; }
```

### Property Value

**Type:** String

The response message.

### See Also

**Reference**  
KeyActivationResult Class  
JustinBack Namespace
KeyActivationResult

Property

Gets or sets a value indicating whether this KeyActivationResult is success.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

```csharp
public bool success { get; set; }
```

**Property Value**

Type: **Boolean**

`true` if success; otherwise, `false`.

### See Also

Reference

KeyActivationResult Class  
JustinBack Namespace
The `KeyActivationResult` type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>GetType</strong></td>
<td>Gets the <code>Type</code> of the current instance. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <code>Object</code>. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object. (Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
KeyActivationResult Class
JustinBack Namespace
KeyBanResult Class

Callback result for key banning.

Inheritance Hierarchy

System \rightarrow Object \rightarrow JustinBack\rightarrow KeyBanResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public class KeyBanResult
```

The KeyBanResult type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>KeyBanResult</td>
<td>Initializes a new instance of the KeyBanResult class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>message</td>
<td>Gets or sets the response message.</td>
</tr>
<tr>
<td>success</td>
<td>Gets or sets a value indicating whether</td>
</tr>
</tbody>
</table>
this **KeyBanResult** is success.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
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<td><strong>GetHashCode</strong></td>
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<tr>
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<td>Returns a string that represents the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
JustinBack Namespace
KeyBanResult Constructor

Initializes a new instance of the KeyBanResult class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>public KeyBanResult()</code></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### See Also

Reference
- KeyBanResult Class
- JustinBack Namespace
KeyBanResult Properties

The KeyBanResult type exposes the following members.

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>message</td>
<td>Gets or sets the response message.</td>
</tr>
<tr>
<td>success</td>
<td>Gets or sets a value indicating whether this KeyBanResult is success.</td>
</tr>
</tbody>
</table>

See Also

Reference
KeyBanResult Class
JustinBack Namespace
KeyBanResultmessage Property

Gets or sets the response message.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

**Syntax**

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public string message { get; set; }</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Property Value**

**Type:** **String**  
The response message.

**See Also**

Reference

KeyBanResult Class  
JustinBack Namespace
KeyBanResult.success Property

Gets or sets a value indicating whether this KeyBanResult is success.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public bool success { get; set; }
```

**Property Value**

- **Type:** Boolean
  - `true` if success; otherwise, `false`.

### See Also

**Reference**
- KeyBanResult Class
- JustinBack Namespace
# KeyBanResult Methods

The `KeyBanResult` type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Equals</code></td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><code>Finalize</code></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><code>GetHashCode</code></td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><code>GetType</code></td>
<td>Gets the <code>Type</code> of the current instance.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><code>MemberwiseClone</code></td>
<td>Creates a shallow copy of the current <code>Object</code>.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><code>ToString</code></td>
<td>Returns a string that represents the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
KeyBanResult Class
JustinBack Namespace
KeyGenerationResult Class

Callback result for key generation.

Inheritance Hierarchy

- System
- System.Object
- JustinBack.KeyGenerationResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public class KeyGenerationResult
```

The `KeyGenerationResult` type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>KeyGenerationResult</td>
<td>Initializes a new instance of the <code>KeyGenerationResult</code> class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Keys</td>
<td>Gets or sets the product keys.</td>
</tr>
</tbody>
</table>
## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current instance. (Inherited from Object.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
</tbody>
</table>
Reference
JustinBack Namespace
KeyGenerationResult

Constructor

Initializes a new instance of the KeyGenerationResult class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public KeyGenerationResult()
```

### See Also

Reference
- KeyGenerationResult Class
- JustinBack Namespace
KeyGenerationResult Properties

The KeyGenerationResult type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Keys</td>
<td>Gets or sets the product keys.</td>
</tr>
</tbody>
</table>

See Also

Reference

KeyGenerationResult Class

JustinBack Namespace
KeyGenerationResult.Keys Property

Gets or sets the product keys.

**Namespace:** JustinBack

**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

C#  VB  C++  ASP.NET

```csharp
public List<string> Keys { get; set; }
```

Property Value

Type: List<String>

The product keys.

### See Also

Reference

KeyGenerationResult Class

JustinBack Namespace
# KeyGenerationResult Methods

The `KeyGenerationResult` type exposes the following members.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the <code>Type</code> of the current instance. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current <code>Object</code>. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
KeyGenerationResult Class
JustinBack Namespace
License Class

Main entry point for the API

Inheritance Hierarchy

- System
- Object
- JustinBack

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public class License
```

The `License` type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>License</td>
<td>Initializes a new instance of the License class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Initialized</td>
<td>Is JBLicense initialized?</td>
</tr>
</tbody>
</table>
## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>🎒 <strong>BanKey</strong></td>
<td>Bans the key.</td>
</tr>
<tr>
<td>🎒 <strong>CheckLicense</strong></td>
<td>Checks the license of the customer.</td>
</tr>
<tr>
<td>🎒 <strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td>🎒 <strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.</td>
</tr>
<tr>
<td>🎒 <strong>GenerateKey</strong></td>
<td>Generates the key.</td>
</tr>
<tr>
<td>🎒 <strong>GetCustomer</strong></td>
<td>Gets the customer details.</td>
</tr>
<tr>
<td>🎒 <strong>GetHashCode</strong></td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
<td>🎒 <strong>GetLicense</strong></td>
<td>Gets the license.</td>
</tr>
<tr>
<td>🎒 <strong>GetType</strong></td>
<td>Gets the Type of the current instance.</td>
</tr>
<tr>
<td>🎒 <strong>GrantLicense</strong></td>
<td>Grants a license to a customer.</td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>------------------------------------------------------------------</td>
</tr>
<tr>
<td>HardwareID</td>
<td>Calculates the Hardware identifier.</td>
</tr>
<tr>
<td>ListCustomers</td>
<td>Lists the customers.</td>
</tr>
<tr>
<td>ListKeys</td>
<td>Lists the keys.</td>
</tr>
<tr>
<td>ListProducts</td>
<td>Lists the products.</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current <code>Object</code>. (Inherited from Object.)</td>
</tr>
<tr>
<td>NewCustomer</td>
<td>Creates a new Customer.</td>
</tr>
<tr>
<td>NewProduct</td>
<td>Creates a new product.</td>
</tr>
<tr>
<td>RevokeLicense</td>
<td>Revokes the license of a customer.</td>
</tr>
<tr>
<td>SecureConnection</td>
<td>Secures the connection.</td>
</tr>
<tr>
<td>SetMetadata</td>
<td>Sets the metadata.</td>
</tr>
<tr>
<td>SetProduct</td>
<td>Sets the product.</td>
</tr>
<tr>
<td>Setup</td>
<td>Setups the specified apikey.</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>UseKey</td>
<td>Uses the key.</td>
</tr>
<tr>
<td>ValidProductKey</td>
<td>Validates the product key.</td>
</tr>
</tbody>
</table>
See Also

Reference
JustinBack Namespace
License Constructor

Initializes a new instance of the License class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```
public License()
```

### See Also

Reference  
License Class  
JustinBack Namespace
License Properties

The License type exposes the following members.

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Initialized</td>
<td>Is JBLicense initialized?</td>
</tr>
</tbody>
</table>

See Also

Reference

License Class
JustinBack Namespace
LicenseInitialized Property

Is JBLicense initialized?

**Namespace:**  JustinBack  
**Assembly:**  JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

C#  

```csharp
public static bool Initialized { get; }
```

### Property Value

Type: **Boolean**

### See Also

Reference  
License Class  
JustinBack Namespace
License Methods

The **License** type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>![check]BanKey</td>
<td>Bans the key.</td>
</tr>
<tr>
<td>![check]CheckLicense</td>
<td>Checks the license of the customer.</td>
</tr>
<tr>
<td>![check]Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td>![check]Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td>![check]GenerateKey</td>
<td>Generates the key.</td>
</tr>
<tr>
<td>![check]GetCustomer</td>
<td>Gets the customer details.</td>
</tr>
<tr>
<td>![check]GetHashCode</td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td>![check]GetLicense</td>
<td>Gets the license.</td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>Get Type</strong></td>
<td>Gets the Type of the current instance. (Inherited from Object.)</td>
</tr>
<tr>
<td>GrantLicense</td>
<td>Grants a license to a customer.</td>
</tr>
<tr>
<td>HardwareID</td>
<td>Calculates the Hardware identifier.</td>
</tr>
<tr>
<td>ListCustomers</td>
<td>Lists the customers.</td>
</tr>
<tr>
<td>ListKeys</td>
<td>Lists the keys.</td>
</tr>
<tr>
<td>ListProducts</td>
<td>Lists the products.</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>NewCustomer</td>
<td>Creates a new Customer.</td>
</tr>
<tr>
<td>NewProduct</td>
<td>Creates a new product.</td>
</tr>
<tr>
<td>RevokeLicense</td>
<td>Revokes the license of a customer.</td>
</tr>
<tr>
<td>SecureConnection</td>
<td>Secures the connection.</td>
</tr>
<tr>
<td>SetMetadata</td>
<td>Sets the metadata.</td>
</tr>
<tr>
<td>SetProduct</td>
<td>Sets the product.</td>
</tr>
<tr>
<td>Setup</td>
<td>Setups the specified apikey.</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>---------------</td>
<td>----------------------------------</td>
</tr>
<tr>
<td>UseKey</td>
<td>Uses the key.</td>
</tr>
<tr>
<td>ValidProductKey</td>
<td>Validates the product key.</td>
</tr>
</tbody>
</table>

See Also

Reference
- License Class
- JustinBack Namespace
LicenseBanKey Method

Bans the key.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```
public static Task BanKey(
    string key,
    Action<KeyBanResult> callback
)
```

### Parameters

- **key**
  
  Type: `System.String`  
  The key.

- **callback**
  
  Type: `System.Action<KeyBanResult>`  
  The callback.

### Return Value

Type: `Task`

### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>
See Also

Reference
License Class
JustinBack Namespace
License CheckLicense Method

Checks the license of the customer.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td>Copy</td>
</tr>
</tbody>
</table>

```csharp
public static Task CheckLicense(int customer, Action<EResult> callback)
```

### Parameters

- **customer**  
  Type: `SystemInt32`  
  The customer.

- **callback**  
  Type: `SystemAction<EResult>`  
  The callback.

### Return Value

Type: `Task`

[Missing <returns> documentation for  
"M:JustinBack.License.CheckLicense(System.Int32,System.Action{JustinBack.EResult}

### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>
See Also

Reference
License Class
JustinBack Namespace
LicenseGenerateKey Method

Generates the key.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static Task GenerateKey(
    Action<KeyGenerationResult> callback,
    int amount = 1
)
```

### Parameters

**callback**
- Type: `SystemAction<KeyGenerationResult>`
- The callback.

**amount (Optional)**
- Type: `SystemInt32`
- The amount of keys to generate.

### Return Value

Type: `Task`

[Missing <returns> documentation for "M:JustinBack.License.GenerateKey(System.Action{JustinBack.KeyGenerationResult}".]

### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>
See Also

Reference
License Class
JustinBack Namespace
LicenseGetCustomer Method

Gets the customer details.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static Task GetCustomer(
    string customer,
    Action<EResult> callback
)
```

### Parameters

- **customer**  
  Type: System.String  
  The customer name.

- **callback**  
  Type: SystemAction<EResult>  
  The callback.

### Return Value

Type: Task  

### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>
See Also

Reference
License Class
JustinBack Namespace
LicenseGetLicense Method

Gets the license.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static Task GetLicense(
    int customer,
    Action<LicenseResult> callback
)
```

### Parameters

- **customer**
  - Type: `System.Int32`
  - The customer.

- **callback**
  - Type: `System.Action<LicenseResult>`
  - The callback.

### Return Value

Type: `Task`


### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>
See Also

Reference
License Class
JustinBack Namespace
License

GrantLicense Method

Grants a license to a customer.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static Task GrantLicense(
    int customer,
    Action<EResult> callback
)
```

#### Parameters

**customer**  
Type: System.Int32  
The customer.

**callback**  
Type: System.Action<EResult>  
The callback.

#### Return Value

Type: Task  
*Missing <returns> documentation for*  
"M:JustinBack.License.GrantLicense(System.Int32,System.Action{JustinBack.EResult})"

### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
<td></td>
</tr>
</tbody>
</table>
See Also

Reference
License Class
JustinBack Namespace
LicenseHardwareID Method

Calculates the Hardware identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public static string HardwareID()</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Return Value**

Type: **String**

string

### See Also

**Reference**

License Class  
JustinBack Namespace
LicenseListCustomers Method

Lists the customers.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static Task ListCustomers(
    Action<CustomerListResult> callback
)
```

### Parameters

**callback**  
Type: `SystemAction<CustomerListResult>`  
The callback.

### Return Value

Type: `Task`

### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>

### See Also
<table>
<thead>
<tr>
<th>Reference</th>
</tr>
</thead>
<tbody>
<tr>
<td>License Class</td>
</tr>
<tr>
<td>JustinBack Namespace</td>
</tr>
</tbody>
</table>
License ListKeys Method

Lists the keys.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static Task ListKeys(
    Action<ProductKeyListResult> callback
)
```

### Parameters

*callback*

Type: SystemAction<ProductKeyListResult>

The callback.

### Return Value

Type: Task


### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>

### See Also
LicenseListProducts Method

Lists the products.

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

C#     VB     C++     ASP.NET

```csharp
public static Task ListProducts(
    Action<ProductListResult> callback
)
```

Parameters

`callback`
Type: SystemAction<ProductListResult>
The callback.

Return Value
Type: Task

See Also

Reference
License Class
JustinBack Namespace
LicenseNewCustomer Method

Creates a new Customer.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

## Syntax

```csharp
public static Task NewCustomer(
    string name,
    string email,
    Action<EResult> callback
)
```

### Parameters

- **name**  
  Type: `System.String`  
  The name.

- **email**  
  Type: `System.String`  
  The email.

- **callback**  
  Type: `System.Action<EResult>`  
  The callback.

### Return Value

Type: `Task`


### Exceptions
<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>

**See Also**

Reference
- License Class
- JustinBack Namespace
License

NewProduct Method

Creates a new product.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><code>public static Task NewProduct(</code></td>
<td><code>Public Shared Function NewProduct(</code></td>
<td><code>public class</code></td>
<td><code>public static</code></td>
</tr>
<tr>
<td><code>string product,</code></td>
<td><code>product,</code></td>
<td><code>Product(T)</code></td>
<td><code>Task</code></td>
</tr>
<tr>
<td><code>Action&lt;EResult&gt; callback)</code></td>
<td><code>callback)</code></td>
<td><code>Result</code></td>
<td><code>)</code></td>
</tr>
</tbody>
</table>

### Parameters

**product**
- **Type:** System.String
- The product.

**callback**
- **Type:** System.Action<EResult>
- The callback.

### Return Value

**Type:** Task

[Missing <returns> documentation for  

### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>
See Also

Reference
License Class
JustinBack Namespace
LicenseRevokeLicense Method

Revolves the license of a customer.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static Task RevokeLicense(
    int customer,
    Action<EResult> callback
)
```

### Parameters

**customer**
- Type: System.Int32
- The customer.

**callback**
- Type: System.Action<EResult>
- The callback.

### Return Value

Type: Task

### Exceptions

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>
See Also

Reference
License Class
JustinBack Namespace
LicenseSecureConnection Method

Secures the connection.

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public static Task SecureConnection(
    string spk,
    Action<SecurityResult> callback,
    string upk = ""
)
```

Parameters

- **spk**
  Type: System.String
  The Server Public Key.

- **callback**
  Type: System.Action<SecurityResult>
  The callback.

- **upk (Optional)**
  Type: System.String
  The User Private Key (optional)

Return Value

Type: Task

See Also

Reference
License Class
JustinBack Namespace
LicenseSetMetadata Method

Sets the metadata.

**Namespace:** JustinBack
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

## Syntax

```csharp
public static Task SetMetadata(
    string json,
    LicenseMetadataType Type,
    Action<bool> callback,
    int customer = 0,
    int product = 0,
    int license = 0
)
```

### Parameters

- **json**
  - Type: `System.String`
  - The json string.

- **Type**
  - Type: `JustinBackLicenseMetadataType`
  - The MetaData type.

- **callback**
  - Type: `System.Action<bool>`
  - The callback.

- **customer (Optional)**
  - Type: `System.Int32`
  - The customer id.

- **product (Optional)**
  - Type: `System.Int32`
  - The product id.
The product id.

license (Optional)
Type: System.Int32
The license id.

Return Value
Type: Task

<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>

See Also

Reference
License Class
JustinBack Namespace
LicenseSetProduct Method

Sets the product.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static void SetProduct(
    int Product
)
```

### Parameters

**Product**  
Type: SystemInt32  
The product.

### See Also

Reference  
License Class  
JustinBack Namespace
LicenseSetup Method

Setups the specified apikey.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
<th>Copy</th>
</tr>
</thead>
</table>
|```csharp
public static void Setup(
    string apikey,
    int Product
)
```|

### Parameters

- **apikey**
  - Type: `SystemString`
  - The apikey.

- **Product**
  - Type: `SystemInt32`
  - The product id.

### See Also

- Reference
  - License Class
  - JustinBack Namespace
License UseKey Method

Uses the key.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static Task UseKey(  
    string key,  
    int customer,  
    Action<KeyActivationResult> callback
)
```

### Parameters

- **key**  
  Type: `System.String`  
  The key.

- **customer**  
  Type: `System.Int32`  
  The customer id.

- **callback**  
  Type: `System.Action<KeyActivationResult>`  
  The callback.

### Return Value

Type: `Task`  

### Exceptions
<table>
<thead>
<tr>
<th>Exception</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exception</td>
<td>JBLicense has not been initialized! Call SecureConnection()</td>
</tr>
</tbody>
</table>

**See Also**

**Reference**
- License Class
- JustinBack Namespace
LicenseValidProductKey Method

Validates the product key.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public static bool ValidProductKey(
    string key
)
```

#### Parameters

**key**
- Type: `System.String`
- The product key.

#### Return Value
- Type: `Boolean`  
  `bool`

### See Also

**Reference**  
License Class  
JustinBack Namespace
LicenseMetadataType Enumeration

Metadata type enum

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public enum MetadataType
```

### Members

<table>
<thead>
<tr>
<th>Member name</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Customer</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>License</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Product</td>
<td>2</td>
<td></td>
</tr>
</tbody>
</table>

### See Also

**Reference**  
JustinBack Namespace
LicenseResult Class

License information class

Inheritance Hierarchy

- SystemObject
- JustinBack
- LicenseResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public class LicenseResult
```

The LicenseResult type exposes the following members.

Constructors

- **LicenseResult**
  - Initializes a new instance of the LicenseResult class

Properties

- **Active**
  - Gets or sets a value indicating whether this License is active.
Customer_ID  Gets or sets the customer identifier.

License_ID  Gets or sets the license identifier.

Metadata  Gets or sets the metadata.

Product_ID  Gets or sets the product identifier.

productkey  Gets or sets the productkey if license has been granted through a product key. Can be NULL.

Revoked  Gets or sets a value indicating whether this License is revoked.

Top

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current instance. (Inherited from Object.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
</tbody>
</table>

**See Also**

Reference
JustinBack Namespace
JBLicense
LicenseResult Constructor

Initializes a new instance of the LicenseResult class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
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</tr>
</thead>
<tbody>
<tr>
<td>public LicenseResult()</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### See Also

Reference
- LicenseResult Class
- JustinBack Namespace
LicenseResult Properties

The **LicenseResult** type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Active</td>
<td>Gets or sets a value indicating whether this <strong>License</strong> is active.</td>
</tr>
<tr>
<td>Customer_ID</td>
<td>Gets or sets the customer identifier.</td>
</tr>
<tr>
<td>License_ID</td>
<td>Gets or sets the license identifier.</td>
</tr>
<tr>
<td>Metadata</td>
<td>Gets or sets the metadata.</td>
</tr>
<tr>
<td>Product_ID</td>
<td>Gets or sets the product identifier.</td>
</tr>
<tr>
<td>productkey</td>
<td>Gets or sets the productkey if license has been granted through a product key. Can be NULL</td>
</tr>
<tr>
<td>Revoked</td>
<td>Gets or sets a value indicating whether this <strong>License</strong> is revoked.</td>
</tr>
</tbody>
</table>

### See Also

Reference

LicenseResult Class

JustinBack Namespace
LicenseResultActive Property

Gets or sets a value indicating whether this License is active.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```
public bool Active { get; set; }
```

### Property Value

Type: Boolean  
true if active; otherwise, false.

### See Also

Reference  
LicenseResult Class  
JustinBack Namespace
LicenseResult.Customer_ID Property

Gets or sets the customer identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public int Customer_ID { get; set; }
```

### Property Value

**Type:** Int32  
The customer identifier.

### See Also

Reference
- LicenseResult Class  
- JustinBack Namespace
LicenseResult

License_ID Property

Gets or sets the license identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
</table>
| ```csharp
public int License_ID { get; set; }
``` |

**Property Value**

*Type: Int32*

The license identifier.

### See Also

**Reference**

- LicenseResult Class
- JustinBack Namespace
LicenseResultMetadata Property

Gets or sets the metadata.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public string Metadata { get; set; }
```

### Property Value

Type: `String`  
The metadata.

### See Also

Reference  
LicenseResult Class  
JustinBack Namespace
LicenseResult

Product_ID Property

Gets or sets the product identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public int Product_ID { get; set; }
```

**Property Value**  
Type: Int32  
The product identifier.

### See Also

Reference  
LicenseResult Class  
JustinBack Namespace
LicenseResult.productkey Property

Gets or sets the productkey if license has been granted through a product key. Can be NULL

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

C#  
```csharp
public string productkey { get; set; }
```

VB  
```vbnet
Public String Productkey { Get; Set; }
```

C++  
```cpp
public string productkey { get; set; }
```

ASP.NET  
```csharp
public string Productkey { get; set; }
```

### Property Value

Type: String  
The productkey.

### See Also

Reference  
LicenseResult Class  
JustinBack Namespace
LicenseResultRevoked Property

Gets or sets a value indicating whether this License is revoked.

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public bool Revoked { get; set; }
```

Property Value
Type: Boolean
true if revoked; otherwise, false.

See Also

Reference
LicenseResult Class
JustinBack Namespace
LicenseResult Methods

The LicenseResult type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current instance. (Inherited from Object.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
</tbody>
</table>
See Also

Reference
LicenseResult Class
JustinBack Namespace
Product Class

Holds information about the product

Inheritance Hierarchy

System\Object  JustinBack\Product

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>public class Product</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

The Product type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>🌱</td>
<td>Product</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>📜 Metadata</td>
<td>Gets or sets the metadata.</td>
</tr>
<tr>
<td>📜 Product_ID</td>
<td>Gets or sets the product</td>
</tr>
</tbody>
</table>
identifier.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Product_Name</td>
<td>Gets or sets the name of the product.</td>
</tr>
<tr>
<td>Top</td>
<td>Methods</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup</td>
</tr>
<tr>
<td></td>
<td>operations before it is reclaimed by garbage collection.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current instance.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
</tbody>
</table>
See Also

Reference
JustinBack Namespace
Product Constructor

Initializes a new instance of the Product class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll)  
**Version:** 1.0.0.7

**Syntax**

```
public Product()
```

**See Also**

Reference  
Product Class  
JustinBack Namespace
Product Properties

The Product type exposes the following members.

## Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Metadata</td>
<td>Gets or sets the metadata.</td>
</tr>
<tr>
<td>Product_ID</td>
<td>Gets or sets the product identifier.</td>
</tr>
<tr>
<td>Product_Name</td>
<td>Gets or sets the name of the product.</td>
</tr>
</tbody>
</table>

See Also

Reference
Product Class
JustinBack Namespace
ProductMetadata Property

Gets or sets the metadata.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>public string Metadata { get; set; }</code></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Property Value**  
**Type:** String  
The metadata.

### See Also

**Reference**  
Product Class  
JustinBack Namespace
Product ID Property

Gets or sets the product identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

## Syntax

```csharp
public int Product_ID { get; set; }
```

**Property Value**

Type: **Int32**  
The product identifier.

## See Also

- **Reference**
  - Product Class
  - JustinBack Namespace
Product Name Property

 Gets or sets the name of the product.

 **Namespace:** JustinBack  
 **Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public string Product_Name { get; set; }
```

### Property Value

**Type:** String  
The name of the product.

### See Also

**Reference**  
Product Class  
JustinBack Namespace
## Product Methods

The **Product** type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetType</strong></td>
<td>Gets the <strong>Type</strong> of the current instance. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
Product Class
JustinBack Namespace
ProductKey Class

Holds all the information of a product key

Inheritance Hierarchy

- SystemObject
- JustinBack
- ProductKey

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public class ProductKey
```

The `ProductKey` type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="ProductKey" /></td>
<td>Initializes a new instance of the <code>ProductKey</code> class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="activatedat" /></td>
<td>Gets or sets when the key has been created or activated.</td>
</tr>
</tbody>
</table>
**Customer_ID**
Gets or sets the customer identifier.

**Key_ID**
Gets or sets the key identifier.

**Product_ID**
Gets or sets the product identifier.

**productkey**
Gets or sets the product key.

**used**
Gets or sets a value indicating whether this ProductKey is used.

**valid**
Gets or sets a value indicating whether this ProductKey is valid.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current object.</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>-----------------</td>
<td>------------------------------------------------------------------------</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
</tbody>
</table>

See Also

- Reference

JustinBack Namespace
ProductKey Constructor

Initializes a new instance of the ProductKey class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>ProductKey()</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### See Also

**Reference**
- ProductKey Class
- JustinBack Namespace
ProductKey Properties

The `ProductKey` type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>activatedat</td>
<td>Gets or sets when the key has been created or activated.</td>
</tr>
<tr>
<td>Customer_ID</td>
<td>Gets or sets the customer identifier.</td>
</tr>
<tr>
<td>Key_ID</td>
<td>Gets or sets the key identifier.</td>
</tr>
<tr>
<td>Product_ID</td>
<td>Gets or sets the product identifier.</td>
</tr>
<tr>
<td>productkey</td>
<td>Gets or sets the product key.</td>
</tr>
<tr>
<td>used</td>
<td>Gets or sets a value indicating whether this <code>ProductKey</code> is used.</td>
</tr>
<tr>
<td>valid</td>
<td>Gets or sets a value indicating whether this <code>ProductKey</code> is valid.</td>
</tr>
</tbody>
</table>

See Also

Reference

`ProductKey Class`

`JustinBack Namespace`
ProductKeyactivatedat Property

Gets or sets when the key has been created or activated.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll)  
**Version:** 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

```
public string activatedat { get; set; }
```

### Property Value

Type: **String**  
The timestamp of activation.

### See Also

**Reference**  
ProductKey Class  
JustinBack Namespace
ProductKeyCustomer_ID Property

Gets or sets the customer identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

```csharp
public int Customer_ID { get; set; }
```

### Property Value

**Type:** Int32  
The customer identifier.

### See Also

Reference  
ProductKey Class  
JustinBack Namespace
### ProductKey.Key_ID Property

Gets or sets the key identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

#### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public int Key_ID { get; set; }</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Property Value**

Type: **Int32**

The key identifier.

#### See Also

**Reference**

- ProductKey Class
- JustinBack Namespace
JBLicense
ProductKey.Product_ID Property

Gets or sets the product identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

**Syntax**

```csharp
public int Product_ID { get; set; }
```

**Property Value**

Type: **Int32**  
The product identifier.

**See Also**

Reference  
ProductKey Class  
JustinBack Namespace
ProductKeyproperty Property

Gets or sets the product key.

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public string productkey { get; set; }</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Property Value
Type: String
The product key.

See Also

Reference
ProductKey Class
JustinBack Namespace
ProductKeyused Property

Gets or sets a value indicating whether this ProductKey is used.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

## Syntax

```csharp
public bool used { get; set; }
```

**Property Value**

Type: **Boolean**
- `true` if used; otherwise, **false**.

## See Also

**Reference**
- ProductKey Class
- JustinBack Namespace
ProductKeyvalid Property

Gets or sets a value indicating whether this ProductKey is valid.

**Namespace:** JustinBack

**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

## Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public bool valid { get; set; }</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Property Value**

Type: Boolean

*true* if valid; otherwise, *false*.

## See Also

**Reference**

ProductKey Class
JustinBack Namespace
ProductKey Methods

The **ProductKey** type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetType</strong></td>
<td>Gets the <strong>Type</strong> of the current instance. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
ProductKey Class
JustinBack Namespace
ProductKeyListResult Class

Callback result for the ListProductKeys Method

Inheritance Hierarchy

- System
  - Object
  - JustinBack.ProductKeyListResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public class ProductKeyListResult</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

The ProductKeyListResult type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ProductKeyListResult</td>
<td>Initializes a new instance of the ProductKeyListResult class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Keys</td>
<td>Gets or sets the product keys.</td>
</tr>
</tbody>
</table>
success  Gets or sets a value indicating whether this ProductKeyListResult is success.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)</td>
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<tr>
<td>GetHashCode</td>
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<tr>
<td>GetType</td>
<td>Gets the Type of the current instance. (Inherited from Object.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
</tbody>
</table>
See Also

Reference

JustinBack Namespace
ProductKeyListResult Constructor

Initializes a new instance of the ProductKeyListResult class

**Namespace:** JustinBack
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public ProductKeyListResult()
```

### See Also

**Reference**
- ProductKeyListResult Class
- JustinBack Namespace
ProductKeyListResult Properties

The `ProductKeyListResult` type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Keys</td>
<td>Gets or sets the product keys.</td>
</tr>
<tr>
<td>success</td>
<td>Gets or sets a value indicating whether this <code>ProductKeyListResult</code> is success.</td>
</tr>
</tbody>
</table>

See Also

Reference
- `ProductKeyListResult Class`
- `JustinBack Namespace`
ProductKeyListResultKeys

Property

Gets or sets the product keys.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public List&lt;ProductKey&gt; Keys { get; set; }</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Property Value**

Type: List<ProductKey>

The product keys.

### See Also

**Reference**

ProductKeyListResult Class  
JustinBack Namespace
ProductKeyListResult\nsuccess

Property

Gets or sets a value indicating whether this ProductKeyListResult is success.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public bool success { get; set; }
```

### Property Value

Type: Boolean  
`true` if success; otherwise, `false`.

### See Also

Reference

ProductKeyListResult Class  
JustinBack Namespace
# ProductKeyListResult Methods

The `ProductKeyListResult` type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>GetType</strong></td>
<td>Gets the <code>Type</code> of the current instance.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <code>Object</code>.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
ProductKeyListResult Class
JustinBack Namespace
ProductListResult Class

Callback result for ListProducts()

Inheritance Hierarchy

- System
  - Object
    - JustinBack
      - ProductListResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```c-sharp
public class ProductListResult
```

The ProductListResult type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ProductListResult</td>
<td>Initializes a new instance of the ProductListResult class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Products</td>
<td>Gets or sets the products.</td>
</tr>
<tr>
<td>success</td>
<td>Gets or sets a value indicating whether</td>
</tr>
</tbody>
</table>
this **ProductListResult** is success.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
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<td>(Inherited from <strong>Object</strong>.)</td>
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<tr>
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<td>Returns a string that represents the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
See Also

Reference

JustinBack Namespace
ProductListResult Constructor

Initializes a new instance of the ProductListResult class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>ProductListResult()</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### See Also

Reference
- ProductListResult Class
- JustinBack Namespace
ProductListResult Properties

The ProductListResult type exposes the following members.

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Products</td>
<td>Gets or sets the products.</td>
</tr>
<tr>
<td>success</td>
<td>Gets or sets a value indicating whether this ProductListResult is success.</td>
</tr>
</tbody>
</table>

See Also

Reference
ProductListResult Class
JustinBack Namespace
ProductListResult

Property

Gets or sets the products.

**Namespace:** JustinBack

**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public List<Product> Products { get; set; }
```

**Property Value**

Type: List.Product

The products.

### See Also

**Reference**

ProductListResult Class

JustinBack Namespace
ProductListResult success

Property

Gets or sets a value indicating whether this ProductListResult is success.

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public bool success { get; set; }
```

Property Value

Type: Boolean
t
true if success; otherwise, false.

See Also

Reference
ProductListResult Class
JustinBack Namespace
The **ProductListResult** type exposes the following members.

## Methods

<table>
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<tr>
<th>Name</th>
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<tbody>
<tr>
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<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>.)</td>
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<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object. (Inherited from <strong>Object</strong>.)</td>
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</tbody>
</table>
See Also

Reference
ProductListResult Class
JustinBack Namespace
ProductResult Class

Holds product information

Inheritance Hierarchy

System\Object  JustinBack\ProductResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

```csharp
public class ProductResult
```

The `ProductResult` type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>ProductResult</code></td>
<td>Initializes a new instance of the <code>ProductResult</code> class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Name</code></td>
<td>Gets or sets the name of the product.</td>
</tr>
<tr>
<td><code>ProductID</code></td>
<td>Gets or sets the product identifier.</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td><em>(Inherited from <a href="#">Object</a>).</em></td>
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<tr>
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</tr>
<tr>
<td>ToString</td>
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</tr>
<tr>
<td></td>
<td><em>(Inherited from <a href="#">Object</a>).</em></td>
</tr>
</tbody>
</table>
See Also

Reference
JustinBack Namespace
ProductResult Constructor

Initializes a new instance of the ProductResult class

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

C# | VB | C++ | ASP.NET | Copy
---|----|-----|---------|---
public ProductResult()
ProductResult Properties

The `ProductResult` type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td>Gets or sets the name of the product.</td>
</tr>
<tr>
<td>ProductID</td>
<td>Gets or sets the product identifier.</td>
</tr>
</tbody>
</table>

See Also

Reference

- `ProductResult Class`
- `JustinBack Namespace`
ProductResult.Name Property

Gets or sets the name of the product.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```
public string Name { get; set; }
```

### Property Value

**Type:** String  
The name.

### See Also

**Reference**  
ProductResult Class  
JustinBack Namespace
ProductResult

Property

Gets or sets the product identifier.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public int ProductID { get; set; }
```

Property Value

Type: **Int32**

The product identifier.

See Also

Reference

ProductResult Class  
JustinBack Namespace
ProductResult Methods

The **ProductResult** type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Equals</code></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>)</td>
</tr>
<tr>
<td><code>Finalize</code></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>)</td>
</tr>
<tr>
<td><code>GetHashCode</code></td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>)</td>
</tr>
<tr>
<td><code>GetType</code></td>
<td>Gets the <strong>Type</strong> of the current instance. (Inherited from <strong>Object</strong>)</td>
</tr>
<tr>
<td><code>MemberwiseClone</code></td>
<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>)</td>
</tr>
<tr>
<td><code>ToString</code></td>
<td>Returns a string that represents the current object. (Inherited from <strong>Object</strong>)</td>
</tr>
</tbody>
</table>
See Also

Reference
ProductResult Class
JustinBack Namespace
SecurityResult Class

Callback result for SecureConnection().

Inheritance Hierarchy

- System
  - Object
    - JustinBack
      - SecurityResult

Namespace: JustinBack
Assembly: JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

Syntax

```csharp
public class SecurityResult
```

The `SecurityResult` type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SecurityResult</td>
<td>Initializes a new instance of the SecurityResult class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EncryptedDataBase64</td>
<td>Gets or sets the encrypted data in base64.</td>
</tr>
</tbody>
</table>
### Initialized
Gets or sets a value indicating whether JBLicense is initialized.

### ServerValidationSuccess
Gets or sets a value indicating whether the server authentication succeeded.

### Status
Gets or sets the status. 200 indicates success.

### UserPublicKey
Gets or sets the user public key.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <code>Object</code>.</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the <code>Type</code> of the current</td>
</tr>
</tbody>
</table>
| MemberwiseClone | Creates a shallow copy of the current `Object`. (Inherited from `Object`.)
|-----------------|--------------------------------------------------------------------------------------------------|
| `ToString`      | Returns a string that represents the current object. (Inherited from `Object`.)

See Also

Reference

JustinBack Namespace
SecurityResult Constructor

Initializes a new instance of the `SecurityResult` class

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public SecurityResult()
```

### See Also

Reference  
- SecurityResult Class  
- JustinBack Namespace
SecurityResult Properties

The `SecurityResult` type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EncryptedDatabase64</td>
<td>Gets or sets the encrypted data in base64.</td>
</tr>
<tr>
<td>Initialized</td>
<td>Gets or sets a value indicating whether JBLicense is initialized.</td>
</tr>
<tr>
<td>ServerValidationSuccess</td>
<td>Gets or sets a value indicating whether the server authentication succeeded.</td>
</tr>
<tr>
<td>Status</td>
<td>Gets or sets the status. 200 indicates success</td>
</tr>
<tr>
<td>UserPublicKey</td>
<td>Gets or sets the user public key.</td>
</tr>
</tbody>
</table>

#### See Also

Reference
- SecurityResult Class
- JustinBack Namespace
SecurityResultEncryptedDataBase64 Property

Gets or sets the encrypted data in base64.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll)  
**Version:** 1.0.0.7

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>C++</th>
<th>ASP.NET</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>public</strong> string EncryptedDataBase64 { <strong>get; set;</strong> }</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Property Value

Type: **String**  
The encrypted data in base64.

### See Also

Reference  
SecurityResult Class  
JustinBack Namespace
SecurityResultInitialized Property

Gets or sets a value indicating whether JBLicense is initialized.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public bool Initialized { get; set; }
```

**Property Value**

Type: **Boolean**  
**true** if initialized; otherwise, **false**.

### See Also

**Reference**

- SecurityResult Class
- JustinBack Namespace
SecurityResultServerValidationSuccess Property

Gets or sets a value indicating whether the server authentication succeeded.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

**C#**  
```csharp
public bool ServerValidationSuccess { get; set; }
```

**See Also**

**Reference**  
- SecurityResult Class  
- JustinBack Namespace
SecurityResult Status Property

Gets or sets the status. 200 indicates success

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public int Status { get; set; }
```

### Property Value

Type: **Int32**  
The status.

### See Also

- **Reference**  
  - SecurityResult Class  
  - JustinBack Namespace
SecurityResultUserPublicKey Property

Gets or sets the user public key.

**Namespace:** JustinBack  
**Assembly:** JBLicense.ACPU (in JBLicense.ACPU.dll) Version: 1.0.0.7

### Syntax

```csharp
public string UserPublicKey { get; set; }
```

### Property Value

**Type:** String  
The user public key.

### See Also

**Reference**  
SecurityResult Class  
JustinBack Namespace
## SecurityResult Methods

The `SecurityResult` type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
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<tbody>
<tr>
<td><code>Equals</code></td>
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<td>Allows an object to try to free resources and perform other cleanup</td>
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</table>
See Also

Reference
SecurityResult Class
JustinBack Namespace