# **MSG**.NET

MSG .NET Class Library

# **Namespaces**

Namespace	Description
Independentsoft.Email.Mime	
Independentsoft.IO.StructuredStorage	
Independentsoft.Msg	

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# Independentsoft.Email.Mime Namespace

MSG .NET Class Library

## **Classes**

	Class	Description
<b>4</b> \$	Attachment	Class Attachment.
<b>4</b> \$	BodyPart	Class BodyPart.
<b>P</b> \$	BodyPartList	Class BodyPartList.
<b>*</b> \$	ContentDisposition	Class ContentDisposition.
<b>4</b> \$	ContentType	Class ContentType.
<b>*</b> \$	Header	Class Header.
<b>4</b> \$	HeaderList	Class HeaderList.
<b>4</b> \$	Mailbox	Represents a mailbox.
<b>4</b> \$	Message	Class Message.
<b>4</b> 3	MessageFormatException	The exception that is thrown when load or parse message with wrong format.
<b>4</b> 3	Parameter	Class Parameter.
<b>4</b> \$	ParameterList	Class ParameterList.

## **Enumerations**

Enumeration	Description
ContentDispositionType	Summary description for ContentDispositionType.
ContentTransferEncoding	Specifies the Content-Transfer-Encoding header information for an e-mail message attachment.
HeaderEncoding	Contains types of header encoding.
StandardHeader	Contains the standard message headers defined in RFC 2822.

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Class Attachment.

## **Inheritance Hierarchy**

System Object Independentsoft. Email. Mime Attachment

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class Attachment
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
J# _____ Copy to Clipboard Print ____
 public class Attachment
JScript Copy to Clipboard Print
 public class Attachment
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Attachment = function();
 Type.createClass(
       'Independentsoft.Email.Mime.Attachment');
```

## **See Also**

Attachment Members Independentsoft.Email.Mime Namespace

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The Attachment type exposes the following members.

## **Constructors**

	Name	Description	
<b>≡</b>	Attachment	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment( Byte )	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment(Stream)	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment(String)	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment( Byte , String)	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment(Stream, String)	Initializes a new instance of the Attachment class.	

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## **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<b>*</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from  Object.)	
<b>≡</b>	GetBytes	Gets the bytes.	
<b>≡</b>	GetFileName	Gets the name of the file.	
<b>=</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetStream	Gets the stream.	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>≡</b>	Open		
<b>≡</b>	Save(Stream)	Saves the specified stream.	
<b>≡</b>	Save(String)	Saves this message to the specified file.	

<b>≡</b>	Save(String, Boolean)	Saves this message to the specified file.
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

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# **Properties**

Name	Description
ContentDescription	Gets or sets the content description.
ContentDisposition	Gets or sets the content disposition.
ContentID	Gets or sets the content identifier.
ContentLocation	Gets or sets the content location.
ContentType	Gets or sets the type of the content.
Name	Gets or sets the name.

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## **See Also**

Attachment Class Independentsoft.Email.Mime Namespace

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## **Attachment Constructor**

MSG .NET Class Library

## **Overload List**

	Name	Description	
<b>≡</b>	Attachment	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment( Byte )	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment(Stream)	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment(String)	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment( Byte , String)	Initializes a new instance of the Attachment class.	
<b>≡</b>	Attachment(Stream, String)	Initializes a new instance of the Attachment class.	

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## **See Also**

Attachment Class Attachment Members Independentsoft.Email.Mime Namespace

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Initializes a new instance of the Attachment class.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

```
C# VB C++ F# Visual Basic Usage
                    Copy to Clipboard Print
public Attachment()
Visual Basic Usage Copy to Clipboard Print
 Dim instance As New Attachment()
J# Copy to Clipboard Print
public Attachment()
JScript Copy to Clipboard Print
 public function Attachment()
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Attachment = function();
```

#### See Also

**Attachment Class Attachment Members Attachment Overload** 

## Independentsoft.Email.Mime Namespace

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## Attachment Constructor (Byte) MSG .NET Class Library

Initializes a new instance of the Attachment class.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Attachment(
       byte[] buffer
Visual Basic Usage Copy to Clipboard Print
 Dim buffer As Byte()
 Dim instance As New Attachment(buffer)
J# Copy to Clipboard Print
 public Attachment(
       byte[] buffer
JScript Copy to Clipboard Print
 public function Attachment(
       buffer : byte[]
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Attachment = function(buffer);
```

#### **Parameters**

buffer

Type: System Byte

The buffer.

# **See Also**

**Attachment Class** 

**Attachment Members** 

**Attachment Overload** 

Independentsoft.Email.Mime Namespace

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## Attachment Constructor (Stream) MSG .NET Class Library

Initializes a new instance of the Attachment class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public Attachment(
       Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim stream As Stream
 Dim instance As New Attachment(stream)
J# Copy to Clipboard Print
 public Attachment(
       Stream stream
JScript Copy to Clipboard Print
 public function Attachment(
       stream : Stream
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Attachment = function(stream);
```

#### **Parameters**

stream

Type: System.IO Stream

The stream.

## **See Also**

**Attachment Class** 

**Attachment Members** 

**Attachment Overload** 

Independentsoft.Email.Mime Namespace

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## Attachment Constructor (String) MSG .NET Class Library

Initializes a new instance of the Attachment class.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public Attachment(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim filePath As String
 Dim instance As New Attachment(filePath)
J# Copy to Clipboard Print
 public Attachment(
       String filePath
JScript Copy to Clipboard Print
 public function Attachment(
       filePath : String
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Attachment = function(filePath);
```

#### **Parameters**

filePath

Type: System String

The file path.

## **See Also**

**Attachment Class** 

**Attachment Members** 

**Attachment Overload** 

Independentsoft.Email.Mime Namespace

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## Attachment Constructor (Byte, MSG.NET Class String)

Library

Initializes a new instance of the Attachment class.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                     Copy to Clipboard Print
  public Attachment(
          byte[] buffer,
          string name
  )
Visual Basic Usage Copy to Clipboard Print
  Dim buffer As Byte()
  Dim name As String
  Dim instance As New Attachment(buffer,
         name)
                                           — Copy to Clipboard Print —
  public Attachment(
         byte[] buffer,
         String name
JScript
                                          Copy to Clipboard Print
  public function Attachment(
         buffer : byte[],
name : String
  )
```

# Independentsoft.Email.Mime.Attachment = function(buffer, name); Parameters buffer Type: System Byte The buffer. name Type: System String The name.

## **See Also**

**Attachment Class** 

**Attachment Members** 

**Attachment Overload** 

Independentsoft.Email.Mime Namespace

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## Attachment Constructor (Stream, MSG .NET Class String)

Library

Initializes a new instance of the Attachment class.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                    Copy to Clipboard Print
  public Attachment(
         Stream stream,
         string name
  )
 Visual Basic Usage Copy to Clipboard Print
  Dim stream As Stream
  Dim name As String
  Dim instance As New Attachment(stream,
         name)
                                           — Copy to Clipboard Print —
  public Attachment(
         Stream stream,
         String name
JScript
                                        Copy to Clipboard Print
  public function Attachment(
         stream : Stream,
         name : String
  )
```

# 

#### **Parameters**

stream

Type: System.IO Stream

The stream.

name

Type: System String

The name.

## **See Also**

**Attachment Class** 

**Attachment Members** 

**Attachment Overload** 

Independentsoft.Email.Mime Namespace

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## **Attachment Methods**

MSG .NET Class Library

The Attachment type exposes the following members.

#### **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
		Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	GetBytes	Gets the bytes.	
<b>=</b>	GetFileName	Gets the name of the file.	
=•	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)	
=0	GetStream	Gets the stream.	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
© MemberwiseClone Creates a shallow copy of the current © Object. (Inherited from © Object.)			
<b>≡</b>	Open		
<b>≡</b>	Save(Stream)	Saves the specified stream.	
<b>=</b>	Save(String)	Saves this message to the specified file.	
<b>≡</b>	Save(String, Boolean)	Saves this message to the specified file.	
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)	

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## **See Also**

**Attachment Class** 

Independentsoft.Email.Mime Namespace

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## Attachment GetBytes Method MSG .NET Class Library

Gets the bytes.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public byte[] GetBytes() Visual Basic Usage Copy to Clipboard Print **Dim** instance As Attachment Dim returnValue As Byte() returnValue = instance.GetBytes() — Copy to Clipboard Print public byte[] GetBytes() JScript Copy to Clipboard Print public function GetBytes() : byte[] JavaScript Copy to Clipboard Print function GetBytes(); **Return Value** Type: Byte System.Byte[][].

## **See Also**

Attachment Class
Attachment Members
Independentsoft.Email.Mime Namespace

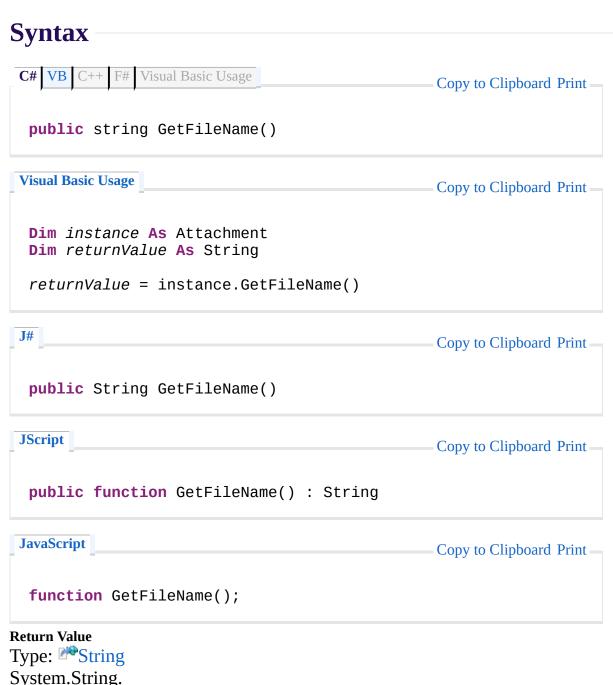
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#### Attachment GetFileName Method MSG .NET Class Library

Gets the name of the file.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



## **See Also**

Attachment Class
Attachment Members
Independentsoft.Email.Mime Namespace

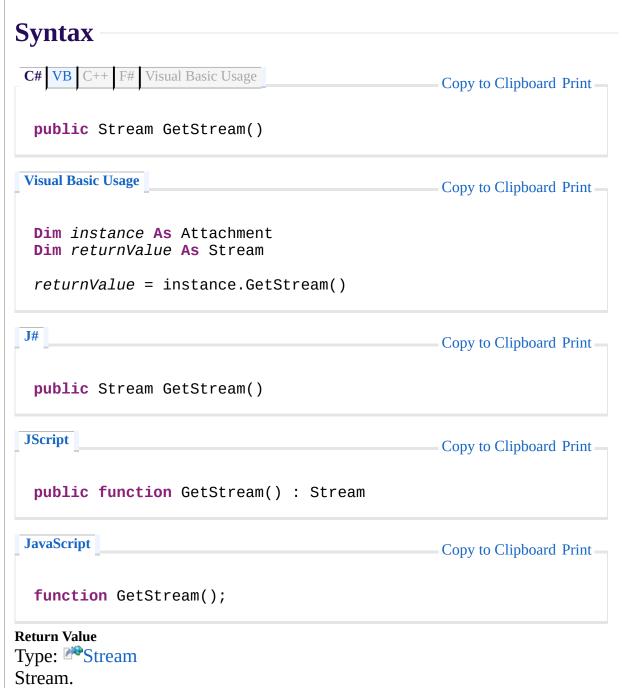
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#### **Attachment GetStream Method** MSG .NET Class Library

Gets the stream.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



## **See Also**

Attachment Class
Attachment Members
Independentsoft.Email.Mime Namespace

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Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax —
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public void Open(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim filePath As String
 instance.Open(filePath)
J# Copy to Clipboard Print
 public void Open(
  String filePath
JScript Copy to Clipboard Print
 public function Open(
     filePath : String
JavaScript
                               Copy to Clipboard Print
 function Open(filePath);
```

#### **Parameters**

filePath

Type: System String

## **See Also**

Attachment Class Attachment Members Independentsoft.Email.Mime Namespace

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## **Attachment Save Method**

MSG .NET Class Library

## **Overload List**

		Name	Description
=(	•	Save(Stream)	Saves the specified stream.
=(	•	Save(String)	Saves this message to the specified file.
=6	•	Save(String, Boolean)	Saves this message to the specified file.

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## **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Email.Mime Namespace

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## Attachment Save Method (Stream) MSG .NET Class Library

Saves the specified stream.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public void Save(
      Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim stream As Stream
 instance.Save(stream)
                                 Copy to Clipboard Print
 public void Save(
   Stream stream
JScript Copy to Clipboard Print
 public function Save(
      stream : Stream
JavaScript Copy to Clipboard Print
 function Save(stream);
```

#### **Parameters**

stream

Type: System.IO Stream

The stream.

## **Exceptions**

Exception	Condition
System ArgumentNullException	stream

## **See Also**

**Attachment Class** 

**Attachment Members** 

Save Overload

Independentsoft.Email.Mime Namespace

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## Attachment Save Method (String) MSG .NET Class Library

Saves this message to the specified file.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public void Save(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim filePath As String
 instance.Save(filePath)
                                 Copy to Clipboard Print
 public void Save(
  String filePath
JScript Copy to Clipboard Print
 public function Save(
      filePath : String
JavaScript Copy to Clipboard Print
 function Save(filePath);
```

#### **Parameters**

filePath

Type: System String

File path.

## **See Also**

**Attachment Class** 

**Attachment Members** 

Save Overload

Independentsoft.Email.Mime Namespace

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## Attachment Save Method (String, MSG .NET Class **Boolean**)

Library

Saves this message to the specified file.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public void Save(
         string filePath,
         bool overwrite
  )
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
  Dim filePath As String
 Dim overwrite As Boolean
  instance.Save(filePath, overwrite)
                                            Copy to Clipboard Print —
 public void Save(
         String filePath,
         boolean overwrite
 JScript
                                        Copy to Clipboard Print
 public function Save(
        filePath : String,
         overwrite: boolean
  )
```

#### JavaScript

Copy to Clipboard Print

function Save(filePath, overwrite);

#### **Parameters**

filePath

Type: System String

File path.

overwrite

Type: System Boolean

True to overwrite existing file, otherwise false.

#### See Also

**Attachment Class** 

**Attachment Members** 

Save Overload

Independentsoft.Email.Mime Namespace

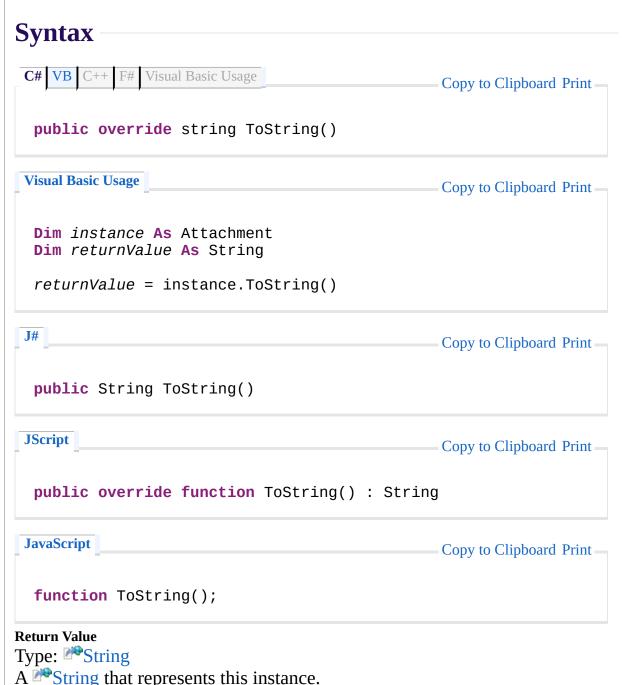
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#### **Attachment ToString Method** MSG .NET Class Library

Returns a **String** that represents this instance.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# **See Also**

Attachment Class
Attachment Members
Independentsoft.Email.Mime Namespace

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# **Attachment Properties**

MSG .NET Class Library

The Attachment type exposes the following members.

## **Properties**

Name	Description
ContentDescription	Gets or sets the content description.
ContentDisposition	Gets or sets the content disposition.
ContentID	Gets or sets the content identifier.
ContentLocation	Gets or sets the content location.
ContentType	Gets or sets the type of the content.
Name	Gets or sets the name.

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#### **See Also**

**Attachment Class** 

Independentsoft.Email.Mime Namespace

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# **Attachment ContentDescription** MSG .NET Class **Property**

Library

Gets or sets the content description.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentDescription { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.ContentDescription
 instance.ContentDescription = value
    Copy to Clipboard Print
 /** @property */
 public String get_ContentDescription()
 /** @property */
 public void set_ContentDescription(String value)
       Copy to Clipboard Print
JScript
 function get ContentDescription () : String
 function set ContentDescription (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_ContentDescription();
function set_ContentDescription(value);
```

Property Value
Type: String

The content description.

### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Email.Mime Namespace

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# **Attachment ContentDisposition** MSG .NET Class **Property**

Library

Gets or sets the content disposition.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public ContentDisposition ContentDisposition { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As ContentDisposition
 value = instance.ContentDisposition
 instance.ContentDisposition = value
    Copy to Clipboard Print
 /** @property */
 public ContentDisposition get_ContentDisposition()
 /** @property */
 public void set ContentDisposition(ContentDisposition value)
              Copy to Clipboard Print
JScript
 function get ContentDisposition () : ContentDisposition
 function set ContentDisposition (value : ContentDisposition)
JavaScript
           Copy to Clipboard Print
```

```
function get_ContentDisposition();
function set_ContentDisposition(value);
```

#### **Property Value**

Type: ContentDisposition
The content disposition.

#### See Also

**Attachment Class** 

**Attachment Members** 

Independentsoft.Email.Mime Namespace

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#### **Attachment ContentID Property** MSG .NET Class Library

Gets or sets the content identifier.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentID { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.ContentID
 instance.ContentID = value
                                     Copy to Clipboard Print
 /** @property */
 public String get_ContentID()
 /** @property */
 public void set_ContentID(String value)
                        Copy to Clipboard Print
JScript
 function get ContentID () : String
 function set ContentID (value : String)
         Copy to Clipboard Print
JavaScript
 function get_ContentID();
```

#### function set\_ContentID(value);

Property Value
Type: String

The content identifier.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Email.Mime Namespace

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# Attachment ContentLocation Property

MSG .NET Class Library

Gets or sets the content location.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentLocation { get; set; }
Visual Basic Usage
                   Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.ContentLocation
 instance.ContentLocation = value
J# Copy to Clipboard Print
 /** @property */
 public String get_ContentLocation()
 /** @property */
 public void set ContentLocation(String value)
      Copy to Clipboard Print
JScript
 function get ContentLocation () : String
 function set ContentLocation (value : String)
JavaScript
        Copy to Clipboard Print
```

```
function get_ContentLocation();
function set_ContentLocation(value);
```

Property Value
Type: String

The content location.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Email.Mime Namespace

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# ${\bf Attachment\ Content Type\ Property\ MSG\ . NET\ Class\ Library}$

Gets or sets the type of the content.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ContentType ContentType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As ContentType
 value = instance.ContentType
 instance.ContentType = value
                                      Copy to Clipboard Print
 /** @property */
 public ContentType get_ContentType()
 /** @property */
 public void set ContentType(ContentType value)
                          Copy to Clipboard Print
JScript
 function get ContentType () : ContentType
 function set ContentType (value : ContentType)
           Copy to Clipboard Print
JavaScript
 function get_ContentType();
```

#### function set\_ContentType(value);

#### **Property Value**

Type: ContentType

The type of the content.

#### See Also

**Attachment Class** 

**Attachment Members** 

Independentsoft.Email.Mime Namespace

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Gets or sets the name.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax –
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Name { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.Name
 instance.Name = value
                                   Copy to Clipboard Print
 /** @property */
 public String get_Name()
 /** @property */
 public void set Name(String value)
                       Copy to Clipboard Print
JScript
 function get Name () : String
 function set Name (value : String)
         Copy to Clipboard Print
 function get_Name();
```

#### function set\_Name(value);

Property Value
Type: String

The name.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Email.Mime Namespace

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#### **BodyPart Class**

Class BodyPart.

#### **Inheritance Hierarchy**

System Object Independentsoft.Email.Mime BodyPart

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class BodyPart
Visual Basic Usage Copy to Clipboard Print
Dim instance As BodyPart
J# Copy to Clipboard Print
 public class BodyPart
JScript Copy to Clipboard Print
 public class BodyPart
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.BodyPart = function();
 Type.createClass(
      'Independentsoft.Email.Mime.BodyPart');
```

# **See Also**

BodyPart Members Independentsoft.Email.Mime Namespace

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The BodyPart type exposes the following members.

#### **Constructors**

	Name	Description	
<b>≡</b>	BodyPart	Initializes a new instance of the BodyPart class.	
<b>≡</b>	BodyPart(Attachment)	Initializes a new instance of the BodyPart class.	

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### **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<b>**</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	GetBytes	Gets the bytes.	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetStream	Gets the stream.	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
<u> </u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>≡</b>	Save(Stream)	Saves the specified stream.	
<b>≡</b>	Save(String)	Saves the specified file path.	
<b>≡</b>	Save(String, Boolean)	Saves the specified file path.	
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)	

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# **Properties**

Name	Description	
Body	Gets or sets the body.	
BodyParts	Gets the body parts.	
ContentDescription	Gets or sets the content description.	
ContentDisposition	Gets or sets the content disposition.	
ContentID	Gets or sets the content identifier.	
ContentLocation	Gets or sets the content location.	
ContentTransferEncoding	Gets or sets the content transfer encoding.  Gets or sets the type of the content.	
ContentType		
EmbeddedMessage	Gets or sets the embedded message.	
HeaderCharSet	Gets or sets the header character set.	
HeaderEncoding	Gets or sets the header encoding.	
Headers	Gets the headers.	

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#### **See Also**

**BodyPart Class** 

Independentsoft.Email.Mime Namespace

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# **BodyPart Constructor**

MSG .NET Class Library

### **Overload List**

	Name	Description	
<b>=</b>	BodyPart	Initializes a new instance of the BodyPart class.	
<b>=</b>	BodyPart(Attachment)	Initializes a new instance of the BodyPart class.	

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#### **See Also**

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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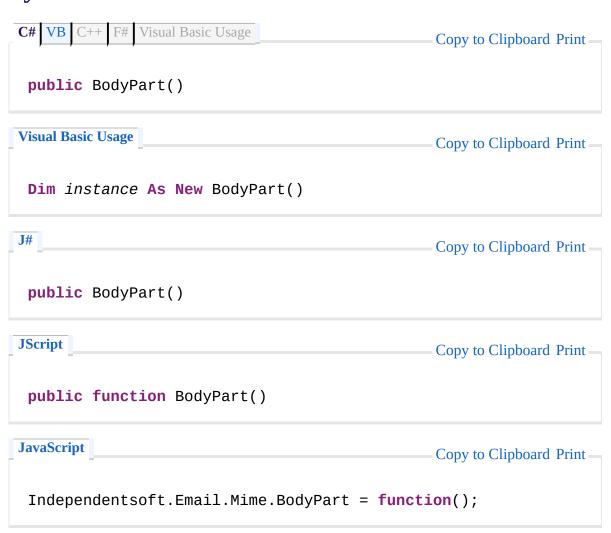
Initializes a new instance of the BodyPart class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax -



#### **See Also**

BodyPart Class
BodyPart Members
BodyPart Overload

### Independentsoft.Email.Mime Namespace

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# **BodyPart Constructor** (Attachment)

MSG .NET Class Library

Initializes a new instance of the BodyPart class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public BodyPart(
       Attachment attachment
Visual Basic Usage Copy to Clipboard Print
 Dim attachment As Attachment
 Dim instance As New BodyPart(attachment)
J# Copy to Clipboard Print
 public BodyPart(
     Attachment attachment
JScript
            Copy to Clipboard Print
 public function BodyPart(
       attachment : Attachment
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.BodyPart = function(attachment);
```

#### **Parameters**

attachment

Type: Independentsoft.Email.Mime Attachment

The attachment.

#### **See Also**

**BodyPart Class** 

**BodyPart Members** 

**BodyPart Overload** 

Independentsoft.Email.Mime Namespace

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The BodyPart type exposes the following members.

#### **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	GetBytes	Gets the bytes.	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetStream	Gets the stream.	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>≡</b>	Save(Stream)	Saves the specified stream.	
<b>≡</b>	Save(String)	Saves the specified file path.	
<b>≡</b>	Save(String, Boolean)	Saves the specified file path.	
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)	

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#### **See Also**

**BodyPart Class** 

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets the bytes.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public byte[] GetBytes() Visual Basic Usage Copy to Clipboard Print Dim instance As BodyPart Dim returnValue As Byte() returnValue = instance.GetBytes() — Copy to Clipboard Print public byte[] GetBytes() JScript Copy to Clipboard Print public function GetBytes() : byte[] JavaScript Copy to Clipboard Print function GetBytes(); **Return Value** Type: Byte System.Byte[][].

### **See Also**

BodyPart Class BodyPart Members Independentsoft.Email.Mime Namespace

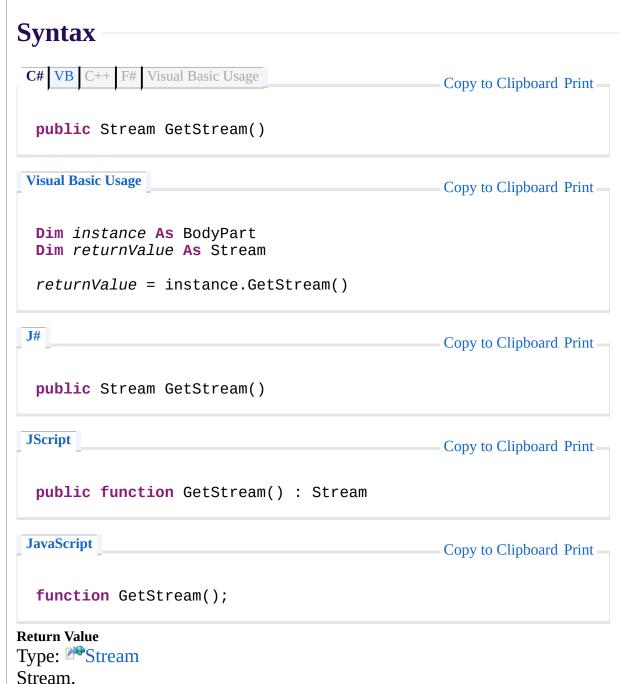
Copyright 2014 Independentsoft (http://www.independentsoft.com)

### BodyPart GetStream Method MSG .NET Class Library

Gets the stream.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



### **See Also**

BodyPart Class BodyPart Members Independentsoft.Email.Mime Namespace

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# **BodyPart Save Method**

MSG .NET Class Library

### **Overload List**

	Name	Description	
<b>≡</b>	Save(Stream)	Saves the specified stream.	
<b>≡</b>	Save(String)	Saves the specified file path.	
<b>≡</b>	Save(String, Boolean)	Saves the specified file path.	

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#### **See Also**

BodyPart Class BodyPart Members Independentsoft.Email.Mime Namespace

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#### BodyPart Save Method (Stream) MSG .NET Class Library

Saves the specified stream.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax —
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public void Save(
      Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As BodyPart
 Dim stream As Stream
 instance.Save(stream)
                                 Copy to Clipboard Print
 public void Save(
   Stream stream
JScript Copy to Clipboard Print
 public function Save(
      stream : Stream
JavaScript Copy to Clipboard Print
 function Save(stream);
```

#### **Parameters**

stream

Type: System.IO Stream

The stream.

# **Exceptions**

Exception	Condition
System ArgumentNullException	stream

#### See Also

BodyPart Class
BodyPart Members
Save Overload
Independentsoft.Email.Mime Namespace

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## BodyPart Save Method (String) MSG .NET Class Library

Saves the specified file path.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
```

```
public void Save(
      string filePath
```

```
Visual Basic Usage Copy to Clipboard Print
```

```
Dim instance As BodyPart
Dim filePath As String
instance.Save(filePath)
```

```
Copy to Clipboard Print
public void Save(
 String filePath
```

```
JScript Copy to Clipboard Print
public function Save(
    filePath : String
```

```
JavaScript Copy to Clipboard Print
function Save(filePath);
```

#### **Parameters**

filePath

Type: System String

The file path.

#### **See Also**

**BodyPart Class** 

**BodyPart Members** 

Save Overload

Independentsoft.Email.Mime Namespace

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# **BodyPart Save Method (String, Boolean)**

MSG .NET Class Library

Saves the specified file path.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

)

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public void Save(
         string filePath,
         bool overwrite
  )
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As BodyPart
  Dim filePath As String
 Dim overwrite As Boolean
  instance.Save(filePath, overwrite)

    Copy to Clipboard Print

 public void Save(
         String filePath,
         boolean overwrite
 JScript
                                        Copy to Clipboard Print
 public function Save(
        filePath : String,
         overwrite: boolean
```

```
Farameters
filePath
Type: System String
The file path.

overwrite
Type: System Boolean
if set to true [overwrite].

See Also

BodyPart Class
BodyPart Members
```

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Send Feedback on this topic to support@independentsoft.de.

Independentsoft.Email.Mime Namespace

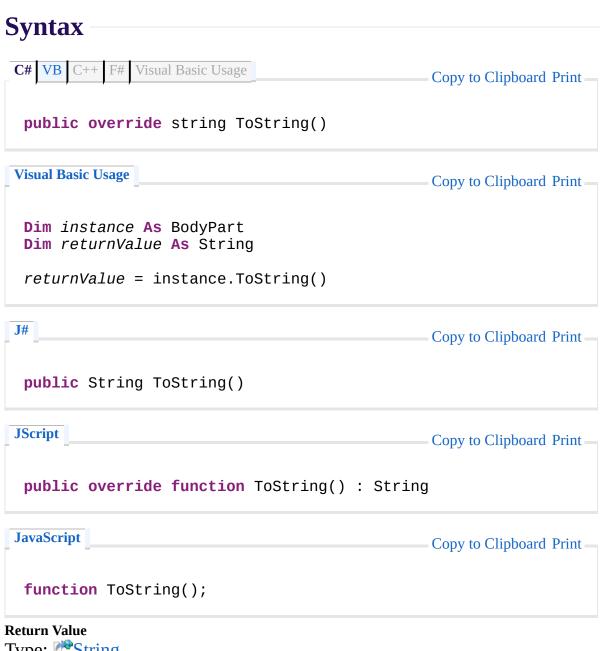
Save Overload

Returns a **String** that represents this instance.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



Type: String

A String that represents this instance.

### **See Also**

BodyPart Class BodyPart Members Independentsoft.Email.Mime Namespace

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### **BodyPart Properties**

MSG .NET Class Library

The BodyPart type exposes the following members.

### **Properties**

Name	Description
Body Gets or sets the body.	
BodyParts	Gets the body parts.
ContentDescription	Gets or sets the content description.
ContentDisposition	Gets or sets the content disposition.
ContentID	Gets or sets the content identifier.
ContentLocation	Gets or sets the content location.
ContentTransferEncoding	Gets or sets the content transfer encoding.
ContentType Gets or sets the type of the content	
EmbeddedMessage	Gets or sets the embedded message.
HeaderCharSet	Gets or sets the header character set.
HeaderEncoding	Gets or sets the header encoding.
Headers Gets the headers.	

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#### **See Also**

**BodyPart Class** 

Independentsoft.Email.Mime Namespace

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Gets or sets the body.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Body { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As String
 value = instance.Body
 instance.Body = value
                                    Copy to Clipboard Print
 /** @property */
 public String get_Body()
 /** @property */
 public void set_Body(String value)
                        Copy to Clipboard Print
JScript ___
 function get Body () : String
 function set Body (value : String)
         Copy to Clipboard Print
JavaScript
 function get_Body();
```

#### function set\_Body(value);

Property Value
Type: String

The body.

#### See Also

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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#### BodyPart BodyParts Property MSG .NET Class Library

Gets the body parts.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public BodyPartList BodyParts { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As BodyPart Dim value As BodyPartList value = instance.BodyParts ——— Copy to Clipboard Print /\*\* @property \*/ public BodyPartList get\_BodyParts() JScript Copy to Clipboard Print function get BodyParts () : BodyPartList JavaScript Copy to Clipboard Print function get\_BodyParts(); **Property Value**

Type: BodyPartList The body parts.

### **See Also**

BodyPart Class BodyPart Members Independentsoft.Email.Mime Namespace

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# **BodyPart ContentDescription Property**

MSG .NET Class Library

Gets or sets the content description.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public string ContentDescription { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As String
 value = instance.ContentDescription
 instance.ContentDescription = value
J# Copy to Clipboard Print
 /** @property */
 public String get_ContentDescription()
 /** @property */
 public void set_ContentDescription(String value)
       Copy to Clipboard Print
JScript
 function get ContentDescription () : String
 function set ContentDescription (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_ContentDescription();
function set_ContentDescription(value);
```

Property Value
Type: String

The content description.

#### **See Also**

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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# **BodyPart ContentDisposition Property**

MSG .NET Class Library

Gets or sets the content disposition.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public ContentDisposition ContentDisposition { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As ContentDisposition
 value = instance.ContentDisposition
 instance.ContentDisposition = value
    Copy to Clipboard Print
 /** @property */
 public ContentDisposition get_ContentDisposition()
 /** @property */
 public void set ContentDisposition(ContentDisposition value)
              Copy to Clipboard Print
JScript
 function get ContentDisposition () : ContentDisposition
 function set ContentDisposition (value : ContentDisposition)
JavaScript
           Copy to Clipboard Print
```

```
function get_ContentDisposition();
function set_ContentDisposition(value);
```

#### **Property Value**

Type: ContentDisposition
The content disposition.

#### See Also

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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#### **BodyPart ContentID Property** MSG .NET Class Library

Gets or sets the content identifier.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentID { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As String
 value = instance.ContentID
 instance.ContentID = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_ContentID()
 /** @property */
 public void set_ContentID(String value)
                         Copy to Clipboard Print
JScript
 function get ContentID () : String
 function set ContentID (value : String)
           Copy to Clipboard Print
JavaScript
 function get_ContentID();
```

#### function set\_ContentID(value);

Property Value
Type: String

The content identifier.

#### See Also

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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# **BodyPart ContentLocation Property**

MSG .NET Class Library

Gets or sets the content location.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentLocation { get; set; }
Visual Basic Usage
                      Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As String
 value = instance.ContentLocation
 instance.ContentLocation = value
J# Copy to Clipboard Print
 /** @property */
 public String get_ContentLocation()
 /** @property */
 public void set ContentLocation(String value)
      Copy to Clipboard Print
JScript
 function get ContentLocation () : String
 function set ContentLocation (value : String)
JavaScript
        Copy to Clipboard Print
```

```
function get_ContentLocation();
function set_ContentLocation(value);
```

Property Value
Type: String

The content location.

#### See Also

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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### **BodyPart ContentTransferEncoding** MSG .NET Class **Property**

Library

Gets or sets the content transfer encoding.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
   C# VB C++ F# Visual Basic Usage
                                                                                               Copy to Clipboard Print
       public ContentTransferEncoding ContentTransferEncoding { get; se
   Visual Basic Usage
                                                                                            Copy to Clipboard Print
      Dim instance As BodyPart
       Dim value As ContentTransferEncoding
       value = instance.ContentTransferEncoding
       instance.ContentTransferEncoding = value
                Copy to Clipboard Print
      /** @property */
       public ContentTransferEncoding get_ContentTransferEncoding()
       /** @property */
       public void set_ContentTransferEncoding(ContentTransferEncoding
                                                       Copy to Clipboard Print
   JScript
      function get ContentTransferEncoding (): ContentTransferEncoding
       function set ContentTransferEncoding (value : ContentTransferEncod
   JavaScript
                                              Copy to Clipboard Print
```

```
function get_ContentTransferEncoding();
function set_ContentTransferEncoding(value);
```

#### **Property Value**

Type: ContentTransferEncoding The content transfer encoding.

#### See Also

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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#### **BodyPart ContentType Property** MSG .NET Class Library

Gets or sets the type of the content.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ContentType ContentType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As ContentType
 value = instance.ContentType
 instance.ContentType = value
                                      Copy to Clipboard Print
 /** @property */
 public ContentType get_ContentType()
 /** @property */
 public void set ContentType(ContentType value)
                           Copy to Clipboard Print
JScript
 function get ContentType () : ContentType
 function set ContentType (value : ContentType)
           Copy to Clipboard Print
JavaScript |
 function get_ContentType();
```

#### function set\_ContentType(value);

#### **Property Value**

Type: ContentType

The type of the content.

#### See Also

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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# **BodyPart EmbeddedMessage Property**

MSG .NET Class Library

Gets or sets the embedded message.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public Message EmbeddedMessage { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As Message
 value = instance.EmbeddedMessage
 instance.EmbeddedMessage = value
                                       — Copy to Clipboard Print —
 /** @property */
 public Message get_EmbeddedMessage()
 /** @property */
 public void set EmbeddedMessage(Message value)
               Copy to Clipboard Print
JScript
 function get EmbeddedMessage () : Message
 function set EmbeddedMessage (value : Message)
JavaScript
           Copy to Clipboard Print
```

```
function get_EmbeddedMessage();
function set_EmbeddedMessage(value);
```

#### **Property Value**

Type: Message

The embedded message.

### **See Also**

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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# **BodyPart HeaderCharSet Property**

MSG .NET Class Library

Gets or sets the header character set.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HeaderCharSet { get; set; }
Visual Basic Usage
                              Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As String
 value = instance.HeaderCharSet
 instance.HeaderCharSet = value
                                      — Copy to Clipboard Print —
 /** @property */
 public String get_HeaderCharSet()
 /** @property */
 public void set HeaderCharSet(String value)
       Copy to Clipboard Print
JScript
 function get HeaderCharSet () : String
 function set HeaderCharSet (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_HeaderCharSet();
function set_HeaderCharSet(value);
```

Property Value
Type: String

The header character set.

#### **See Also**

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

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# **BodyPart HeaderEncoding Property**

MSG .NET Class Library

Gets or sets the header encoding.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public HeaderEncoding HeaderEncoding { get; set; }
Visual Basic Usage
                     Copy to Clipboard Print
 Dim instance As BodyPart
 Dim value As HeaderEncoding
 value = instance.HeaderEncoding
 instance.HeaderEncoding = value
                                       — Copy to Clipboard Print —
 /** @property */
 public HeaderEncoding get_HeaderEncoding()
 /** @property */
 public void set HeaderEncoding(HeaderEncoding value)
       Copy to Clipboard Print
JScript
 function get HeaderEncoding () : HeaderEncoding
 function set HeaderEncoding (value : HeaderEncoding)
JavaScript
          Copy to Clipboard Print
```

```
function get_HeaderEncoding();
function set_HeaderEncoding(value);
```

#### **Property Value**

Type: HeaderEncoding
The header encoding.

#### See Also

**BodyPart Class** 

**BodyPart Members** 

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets the headers.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax — C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public HeaderList Headers { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As BodyPart Dim value As HeaderList value = instance.Headers Copy to Clipboard Print /\*\* @property \*/ public HeaderList get\_Headers() JScript Copy to Clipboard Print function get Headers () : HeaderList

JavaScript Copy to Clipboard Print

#### **Property Value**

Type: HeaderList The headers.

function get\_Headers();

### **See Also**

BodyPart Class BodyPart Members Independentsoft.Email.Mime Namespace

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Class BodyPartList.

#### **Inheritance Hierarchy**

System Object System.Collections.Generic List BodyPart Independentsoft.Email.Mime BodyPartList

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### **Syntax**

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class BodyPartList : List<BodyPart>
Visual Basic Usage Copy to Clipboard Print
Dim instance As BodyPartList
J# Copy to Clipboard Print
public class BodyPartList extends List<BodyPart>
JScript Copy to Clipboard Print
public class BodyPartList extends List<BodyPart>
JavaScript Copy to Clipboard Print
Independentsoft.Email.Mime.BodyPartList = function();
 Type.createClass(
       'Independentsoft.Email.Mime.BodyPartList',
```

#### List`1);

### **See Also**

BodyPartList Members Independentsoft.Email.Mime Namespace

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The BodyPartList type exposes the following members.

### **Constructors**

	Name	Description
<b>≡</b>	BodyPartList	Initializes a new instance of the BodyPartList class

#### Back to Top

#### **Methods**

	Name	Description
<b>≡</b>	Add(Attachment)	Adds the specified attachment.
<b>≟</b>	Add(T)	Adds an object to the end of the List T. (Inherited from List BodyPart.)
<b>≡</b>	AddRange	Adds the elements of the specified collection to the end of the List $T$ . (Inherited from List BodyPart .)
<b>≡</b>	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List BodyPart .)
=	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List BodyPart.)
=0	BinarySearch(T, IComparer T )	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List BodyPart.)
=₩	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List BodyPart.)
<b>≡</b>	Clear	Removes all elements from the List T.  (Inherited from List BodyPart.)
<b>≡</b>	Contains	Determines whether an element is in the List T . (Inherited from List BodyPart .)

	I		
<b>≡</b> ₩	ConvertAll TOutput	Converts the elements in the current ${\Bbb PL}$ ist ${\Bbb T}$ to another type, and returns a list containing the converted elements. (Inherited from ${\Bbb PL}$ ist BodyPart .)	
<b>≟</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List BodyPart .)	
=0	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List BodyPart .)	
Int32) compliande:		Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List BodyPart .)	
=0	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<b>≅</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List BodyPart .)	
Ģ <sup>®</sup>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  (Inherited from Object.)	
<b>≡</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List BodyPart.)	
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate. (Inherited from List BodyPart.)	
=	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T .  (Inherited from List BodyPart .)	
=0	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.	

		(Inherited from List BodyPart .)
=	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List BodyPart.)
=	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T .  (Inherited from List BodyPart .)
=0	FindLastIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T. (Inherited from List BodyPart.)
=	FindLastIndex(Int32, Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List BodyPart.)
=0	FindLastIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List BodyPart.)
<b>≡</b>	ForEach	Performs the specified action on each element of the List T .  (Inherited from List BodyPart .)
<b>≡</b>	GetEnumerator	Returns an enumerator that iterates through the List T . (Inherited from List BodyPart .)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
=•	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List BodyPart .)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<b>≡</b>		Searches for the specified object and returns the zero-based

	IndexOf(T)	index of the first occurrence within the entire $\blacksquare$ List T . (Inherited from $\blacksquare$ List BodyPart .)
=	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List BodyPart.)
<b>≡</b>	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List BodyPart.)
<b>≡</b>	Insert	Inserts an element into the List T at the specified index.  (Inherited from List BodyPart.)
=0	InsertRange	Inserts the elements of a collection into the List T at the specified index.  (Inherited from List BodyPart.)
=0	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T .  (Inherited from List BodyPart .)
=	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List BodyPart.)
₫•	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List BodyPart.)
-	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
=	Remove	Removes the first occurrence of a specific object from the List T .  (Inherited from List BodyPart .)
<b>≡</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate.  (Inherited from List BodyPart .)
<b>≡</b>	RemoveAt	Removes the element at the specified index of the $ ightharpoonup$ List $T$ .

		(Inherited from List BodyPart .)
<b>≡</b>	RemoveRange	Removes a range of elements from the List T . (Inherited from List BodyPart .)
=0	Reverse	Reverses the order of the elements in the entire $\coprod$ List T . (Inherited from $\coprod$ List BodyPart .)
<b>≡</b>	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range. (Inherited from List BodyPart .)
<b>≡</b>	Sort	Sorts the elements in the entire List T using the default comparer.  (Inherited from List BodyPart .)
<b>≡</b>	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer.  (Inherited from List BodyPart .)
=0	Sort(Comparison T )	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List BodyPart.)
=0	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer. (Inherited from List BodyPart .)
<b>≡</b>	₽₽ToArray	Copies the elements of the List T to a new array. (Inherited from List BodyPart .)
=0	ToString	Returns a string that represents the current object. (Inherited from Object.)
<b>≡</b>	TrimExcess	Sets the capacity to the actual number of elements in the List T, if that number is less than a threshold value. (Inherited from List BodyPart.)
<b>≡</b>	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List BodyPart .)

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## **Properties**

Name Description	
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.

		(Inherited from List BodyPart .)
	Count	Gets the number of elements actually contained in the List T .  (Inherited from List BodyPart .)
	Item	Gets or sets the element at the specified index. (Inherited from List BodyPart .)

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#### **See Also**

BodyPartList Class Independentsoft.Email.Mime Namespace

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Initializes a new instance of the BodyPartList class

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public BodyPartList() Visual Basic Usage Copy to Clipboard Print Dim instance As New BodyPartList() J# Copy to Clipboard Print public BodyPartList() JScript Copy to Clipboard Print public function BodyPartList() JavaScript Copy to Clipboard Print

Independentsoft.Email.Mime.BodyPartList = function();

#### See Also

BodyPartList Class **BodyPartList Members** Independentsoft.Email.Mime Namespace Copyright 2014 Independentsoft (http://www.independentsoft.com)

The BodyPartList type exposes the following members.

# Methods

	Name	Description
= 🔷	Add(Attachment)	Adds the specified attachment.
<b>≡</b>	Add(T)	Adds an object to the end of the List T.  (Inherited from List BodyPart.)
<b>≡</b>	₽₩AddRange	Adds the elements of the specified collection to the end of the List T.  (Inherited from List BodyPart.)
<b>≡</b>	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List BodyPart .)
=0	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List BodyPart.)
=0	BinarySearch(T, IComparer T)	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List BodyPart.)
<b>≟</b>	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List BodyPart.)
<b>≡</b>	Clear	Removes all elements from the List T .  (Inherited from List BodyPart .)
<b>≡</b>	Contains	Determines whether an element is in the List T . (Inherited from List BodyPart .)
<b>≟</b>	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List BodyPart .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array.

		(Inherited from List BodyPart .)
Ξ₩	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List BodyPart .)
<b>≡</b>	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List BodyPart .)
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>≡</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List BodyPart .)
Ģ €	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  (Inherited from Object.)
<b>≡</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List BodyPart.)
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate.  (Inherited from List BodyPart .)
<b>≡</b>	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T. (Inherited from List BodyPart.)
<b>≡</b>	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List BodyPart.)
<b>≟</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.

		(Inherited from List BodyPart .)
∉ 🍑	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T.  (Inherited from List BodyPart.)
<b>=</b>	FindLastIndex(Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T.  (Inherited from List BodyPart.)
<b>=</b>	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List BodyPart .)
ۥ	FindLastIndex(Int32, Int32, Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List BodyPart.)
<b>≡</b>	ForEach	Performs the specified action on each element of the List T. (Inherited from List BodyPart.)
<b>≡</b>	GetEnumerator	Returns an enumerator that iterates through the List T . (Inherited from List BodyPart .)
<b>=</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
=	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List BodyPart .)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
=	<b>№</b> IndexOf(T)	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T .  (Inherited from List BodyPart .)
<b>≡</b>	▶ IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last

		element. (Inherited from List BodyPart .)
€ 🗳	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List BodyPart.)
<b>≡</b>	<b>P</b> Insert	Inserts an element into the List T at the specified index. (Inherited from List BodyPart .)
<b>≡</b>	<b>™</b> InsertRange	Inserts the elements of a collection into the List T at the specified index. (Inherited from List BodyPart .)
<b>≡</b>	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T. (Inherited from List BodyPart.)
€ 🙀	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List BodyPart.)
€ 🙀	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List BodyPart.)
ē	<b>™</b> MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≟</b>	Remove	Removes the first occurrence of a specific object from the List T .  (Inherited from List BodyPart .)
<b>≡</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate.  (Inherited from List BodyPart .)
<b>≡</b>	₽₽RemoveAt	Removes the element at the specified index of the List T . (Inherited from List BodyPart .)
<b>≡</b>	RemoveRange	Removes a range of elements from the List T . (Inherited from List BodyPart .)
<b>≡</b>	Reverse	Reverses the order of the elements in the entire ${\Bbb P}{\operatorname{List}} T$ .

		(Inherited from List BodyPart .)
<b>≡</b>	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range. (Inherited from List BodyPart .)
=0	Sort	Sorts the elements in the entire List T using the default comparer.  (Inherited from List BodyPart .)
=0	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer.  (Inherited from List BodyPart.)
=0	Sort(Comparison T)	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List BodyPart.)
=0	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer.  (Inherited from List BodyPart.)
<b>≡</b>	ToArray	Copies the elements of the List T to a new array.  (Inherited from List BodyPart.)
<b>=</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)
=0	TrimExcess	Sets the capacity to the actual number of elements in the List T, if that number is less than a threshold value. (Inherited from List BodyPart.)
=0	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List BodyPart .)

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# **See Also**

BodyPartList Class

Independentsoft.Email.Mime Namespace

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# **BodyPartList Add Method**

MSG .NET Class Library

# **Overload List**

	Name	Description
<b>≡</b>	Add(Attachment)	Adds the specified attachment.
<b>≡</b>	Add(T)	Adds an object to the end of the List T. (Inherited from List BodyPart.)

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## **See Also**

BodyPartList Class BodyPartList Members Independentsoft.Email.Mime Namespace

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# **BodyPartList Add Method** (Attachment)

MSG .NET Class Library

Adds the specified attachment.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public void Add(
        Attachment attachment
Visual Basic Usage Copy to Clipboard Print
 Dim instance As BodyPartList
 Dim attachment As Attachment
 instance.Add(attachment)
                                   Copy to Clipboard Print
 public void Add(
       Attachment attachment
JScript Copy to Clipboard Print
 public function Add(
          attachment : Attachment
JavaScript Copy to Clipboard Print
```

#### function Add(attachment);

#### **Parameters**

attachment

Type: Independentsoft.Email.Mime Attachment

The attachment.

### **See Also**

BodyPartList Class

BodyPartList Members

Add Overload

Independentsoft.Email.Mime Namespace

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# **BodyPartList Properties**

MSG .NET Class Library

The BodyPartList type exposes the following members.

# **Properties**

Name	Description
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.  (Inherited from List BodyPart .)
Count	Gets the number of elements actually contained in the List T .  (Inherited from List BodyPart .)
Item	Gets or sets the element at the specified index. (Inherited from List BodyPart .)

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## **See Also**

**BodyPartList Class** 

Independentsoft.Email.Mime Namespace

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Class ContentDisposition.

## **Inheritance Hierarchy**

System Object Independentsoft.Email.Mime ContentDisposition

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public class ContentDisposition
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ContentDisposition
T# Copy to Clipboard Print
 public class ContentDisposition
JScript Copy to Clipboard Print
 public class ContentDisposition
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.ContentDisposition = function();
 Type.createClass(
      'Independentsoft.Email.Mime.ContentDisposition');
```

# **See Also**

ContentDisposition Members Independentsoft.Email.Mime Namespace

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# ContentDisposition Members MSG .NET Class Library

The ContentDisposition type exposes the following members.

### **Constructors**

	Name	Description
<b>≡</b>	ContentDisposition	Initializes a new instance of the ContentDisposition class.
<b>≅</b>	ContentDisposition(String)	Initializes a new instance of the ContentDisposition class.
≡ <b>\</b>	ContentDisposition(ContentDispositionType)	Initializes a new instance of the ContentDisposition class.

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# **Methods**

	Name	Description
<b>=♦</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>₹</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Cobject.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

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# **Properties**

Name	Description
Parameters	Gets the parameters.



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# **See Also**

ContentDisposition Class Independentsoft.Email.Mime Namespace

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# ContentDisposition Constructor MSG .NET Class Library

# **Overload List**

	Name	Description
<b>=</b>	ContentDisposition	Initializes a new instance of the ContentDisposition class.
<b>=</b>	ContentDisposition(String)	Initializes a new instance of the ContentDisposition class.
<b>≡</b>	ContentDisposition(ContentDispositionType)	Initializes a new instance of the ContentDisposition class.

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### **See Also**

ContentDisposition Class ContentDisposition Members Independentsoft.Email.Mime Namespace

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# ContentDisposition Constructor MSG .NET Class Library

Initializes a new instance of the ContentDisposition class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# 

Independentsoft.Email.Mime.ContentDisposition = function();

#### See Also

ContentDisposition Class
ContentDisposition Members
ContentDisposition Overload

# Independentsoft.Email.Mime Namespace

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# ContentDisposition Constructor MSG .NET Class (String)

Library

Initializes a new instance of the ContentDisposition class.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public ContentDisposition(
        string contentDisposition
 )
Visual Basic Usage Copy to Clipboard Print
 Dim contentDisposition As String
 Dim instance As New ContentDisposition(contentDisposition)
J# Copy to Clipboard Print
 public ContentDisposition(
      String contentDisposition
JScript
            Copy to Clipboard Print
 public function ContentDisposition(
       contentDisposition : String
 )
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.ContentDisposition = function(content)
```

#### **Parameters**

contentDisposition
Type: System String The content disposition.

### **See Also**

ContentDisposition Class ContentDisposition Members ContentDisposition Overload Independentsoft.Email.Mime Namespace

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# ContentDisposition Constructor MSG .NET Class (ContentDispositionType)

Library

Initializes a new instance of the ContentDisposition class.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public ContentDisposition(
       ContentDispositionType type
 )
Visual Basic Usage Copy to Clipboard Print
 Dim type As ContentDispositionType
 Dim instance As New ContentDisposition(type)
J# Copy to Clipboard Print
 public ContentDisposition(
     ContentDispositionType type
JScript
             Copy to Clipboard Print
 public function ContentDisposition(
       type : ContentDispositionType
 )
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.ContentDisposition = function(type);
```

#### **Parameters**

type

Type: Independentsoft.Email.Mime ContentDispositionType

The type.

### **See Also**

ContentDisposition Class

ContentDisposition Members

ContentDisposition Overload

Independentsoft.Email.Mime Namespace

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# **ContentDisposition Methods**

MSG .NET Class Library

The ContentDisposition type exposes the following members.

### **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>**</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

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## **See Also**

ContentDisposition Class Independentsoft.Email.Mime Namespace

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# **ContentDisposition ToString Method**

MSG .NET Class Library

Returns a **String** that represents this instance.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# **See Also**

ContentDisposition Class
ContentDisposition Members
Independentsoft.Email.Mime Namespace

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# **ContentDisposition Properties**

MSG .NET Class Library

The ContentDisposition type exposes the following members.

# **Properties**

	Name	Description	
	Parameters	Gets the parameters.	
	Type	Gets or sets the type.	

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### **See Also**

ContentDisposition Class Independentsoft.Email.Mime Namespace

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# ContentDisposition Parameters MSG .NET Class **Property**

Library

Gets the parameters.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



Type: ParameterList

### The parameters.

### **See Also**

ContentDisposition Class
ContentDisposition Members
Independentsoft.Email.Mime Namespace

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### **ContentDisposition Type Property** MSG .NET Class Library

Gets or sets the type.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
```

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ContentDispositionType Type { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ContentDisposition
 Dim value As ContentDispositionType
 value = instance.Type
 instance.Type = value
            Copy to Clipboard Print
 /** @property */
 public ContentDispositionType get_Type()
 /** @property */
 public void set Type(ContentDispositionType value)
                       Copy to Clipboard Print
JScript
 function get Type () : ContentDispositionType
 function set Type (value : ContentDispositionType)
        Copy to Clipboard Print
JavaScript
 function get_Type();
```

#### function set\_Type(value);

#### **Property Value**

Type: ContentDispositionType

The type.

### **See Also**

ContentDisposition Class
ContentDisposition Members
Independentsoft.Email.Mime Namespace

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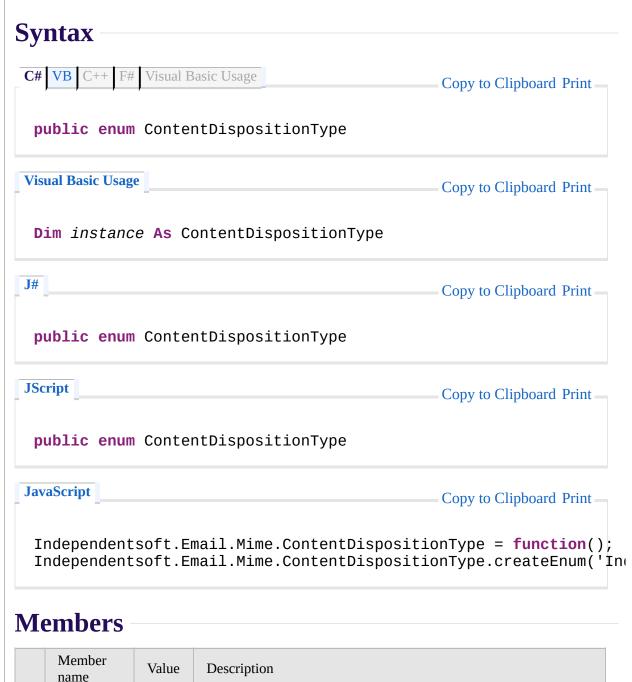
# **ContentDispositionType Enumeration**

MSG .NET Class Library

Summary description for ContentDispositionType.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



Attachment	0	Specifies that the attachment is to be displayed as a file attached to the e-mail message.
Inline	1	The attachment is to be displayed as part of the e-mail message body.

# **See Also**

# Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

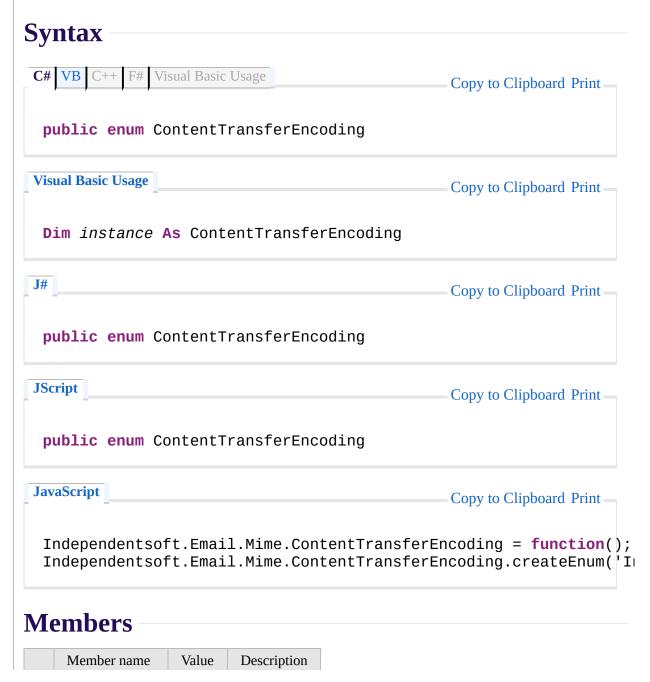
# **ContentTransferEncoding Enumeration**

MSG .NET Class Library

Specifies the Content-Transfer-Encoding header information for an e-mail message attachment.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



SevenBit	0	
EightBit	1	
Base64	2	
Binary	3	
QuotedPrintable	4	
IetfToken	5	
XToken	6	

# **See Also**

Independentsoft.Email.Mime Namespace

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Class ContentType.

## **Inheritance Hierarchy**

System Object Independentsoft.Email.Mime ContentType

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class ContentType
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ContentType
J# Copy to Clipboard Print
 public class ContentType
JScript Copy to Clipboard Print
 public class ContentType
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.ContentType = function();
 Type.createClass(
      'Independentsoft.Email.Mime.ContentType');
```

# **See Also**

ContentType Members
Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

The ContentType type exposes the following members.

### **Constructors**

	Name	Description
=(	ContentType	Initializes a new instance of the ContentType class.
=(	ContentType(String)	Initializes a new instance of the ContentType class.
=(	ContentType(String, String)	Initializes a new instance of the ContentType class.
=(	ContentType(String, String, String)	Initializes a new instance of the ContentType class.

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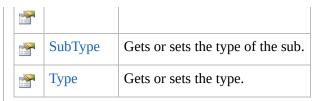
### **Methods**

	Name	Description
<b>=</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>**</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≅</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≅</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≅</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

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# **Properties**

Name	Description
CharSet	Gets or sets the character set.
Parameters	Gets the parameters.



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### **See Also**

ContentType Class

Independentsoft.Email.Mime Namespace

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# **ContentType Constructor**

MSG .NET Class Library

### **Overload List**

	Name	Description
<b>≡</b>	ContentType	Initializes a new instance of the ContentType class.
<b>≡</b>	ContentType(String)	Initializes a new instance of the ContentType class.
=0	ContentType(String, String)	Initializes a new instance of the ContentType class.
<b>≡</b>	ContentType(String, String, String)	Initializes a new instance of the ContentType class.

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### **See Also**

ContentType Class
ContentType Members
Independentsoft.Email.Mime Namespace

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Initializes a new instance of the ContentType class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

```
C# VB C++ F# Visual Basic Usage
                    Copy to Clipboard Print
public ContentType()
Visual Basic Usage Copy to Clipboard Print
Dim instance As New ContentType()
J# Copy to Clipboard Print
public ContentType()
JScript Copy to Clipboard Print
public function ContentType()
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.ContentType = function();
```

### See Also

ContentType Class ContentType Members ContentType Overload

### Independentsoft.Email.Mime Namespace

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### ContentType Constructor (String) MSG .NET Class Library

Initializes a new instance of the ContentType class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                            Copy to Clipboard Print
 public ContentType(
       string contentType
Visual Basic Usage Copy to Clipboard Print
 Dim contentType As String
 Dim instance As New ContentType(contentType)
J# Copy to Clipboard Print
 public ContentType(
       String contentType
JScript
                                 Copy to Clipboard Print
 public function ContentType(
       contentType : String
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.ContentType = function(contentType);
```

### **Parameters**

contentType

Type: System String
Type of the content.

### **See Also**

ContentType Class

ContentType Members

ContentType Overload

Independentsoft.Email.Mime Namespace

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## ContentType Constructor (String, MSG .NET Class String)

Library

Initializes a new instance of the ContentType class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ContentType(
        string type,
        string subtype
 )
Visual Basic Usage Copy to Clipboard Print
 Dim type As String
 Dim subtype As String
 Dim instance As New ContentType(type, subtype)
J#
      Copy to Clipboard Print
 public ContentType(
        String type,
        String subtype
 )
JScript Copy to Clipboard Print
 public function ContentType(
        type : String,
        subtype : String
 )
```

```
Independentsoft.Email.Mime.ContentType = function(type, subtype)

Parameters
type
Type: System String
The type.

subtype
Type: System String
The subtype

Type: ContentType Class
ContentType Members
ContentType Overload
Independentsoft.Email.Mime Namespace
```

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# ContentType Constructor (String, MSG .NET Class String, String)

Library

Initializes a new instance of the ContentType class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ContentType(
        string type,
        string subtype,
        string charset
 )
Visual Basic Usage Copy to Clipboard Print
 Dim type As String
 Dim subtype As String
 Dim charset As String
 Dim instance As New ContentType(type, subtype,
        charset)
    Copy to Clipboard Print
 public ContentType(
        String type,
        String subtype,
        String charset
 )
         Copy to Clipboard Print
JScript
 public function ContentType(
        type : String,
```

```
subtype : String,
charset : String
 JavaScript
                                                    Copy to Clipboard Print -
  Independentsoft.Email.Mime.ContentType = function(type, subtype,
Parameters
type
 Type: System String
 The type.
subtype
 Type: System String
 The subtype.
charset
 Type: System String
 The charset.
See Also
ContentType Class
ContentType Members
ContentType Overload
Independentsoft.Email.Mime Namespace
```

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# **ContentType Methods**

MSG .NET Class Library

The ContentType type exposes the following members.

### **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>₹</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>=</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<b>**</b>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>=</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

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### **See Also**

ContentType Class

Independentsoft.Email.Mime Namespace

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### **ContentType ToString Method** MSG .NET Class Library

Returns a **String** that represents this instance.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



## **See Also**

ContentType Class
ContentType Members
Independentsoft.Email.Mime Namespace

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# **ContentType Properties**

MSG .NET Class Library

The ContentType type exposes the following members.

### **Properties**

Name	Description
CharSet	Gets or sets the character set.
Parameters	Gets the parameters.
SubType	Gets or sets the type of the sub.
Туре	Gets or sets the type.

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### **See Also**

ContentType Class Independentsoft.Email.Mime Namespace

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### ContentType CharSet Property MSG .NET Class Library

Gets or sets the character set.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string CharSet { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ContentType
 Dim value As String
 value = instance.CharSet
 instance.CharSet = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_CharSet()
 /** @property */
 public void set CharSet(String value)
                        Copy to Clipboard Print
JScript
 function get CharSet () : String
 function set CharSet (value : String)
         Copy to Clipboard Print
 function get_CharSet();
```

### function set\_CharSet(value);

Property Value
Type: String

The character set.

### See Also

ContentType Class

ContentType Members

Independentsoft.Email.Mime Namespace

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### ContentType Parameters Property MSG .NET Class Library

Gets the parameters.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public ParameterList Parameters { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As ContentType Dim value As ParameterList value = instance.Parameters Copy to Clipboard Print /\*\* @property \*/ public ParameterList get\_Parameters() JScript Copy to Clipboard Print function get Parameters () : ParameterList JavaScript Copy to Clipboard Print function get\_Parameters(); **Property Value**

Type: ParameterList The parameters.

## **See Also**

ContentType Class
ContentType Members
Independentsoft.Email.Mime Namespace

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### ContentType SubType Property MSG .NET Class Library

Gets or sets the type of the sub.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string SubType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ContentType
 Dim value As String
 value = instance.SubType
 instance.SubType = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_SubType()
 /** @property */
 public void set SubType(String value)
                         Copy to Clipboard Print
JScript |
 function get SubType () : String
 function set SubType (value : String)
           Copy to Clipboard Print
JavaScript
 function get_SubType();
```

### function set\_SubType(value);

Property Value
Type: String

The type of the sub.

### See Also

ContentType Class

ContentType Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the type.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Type { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ContentType
 Dim value As String
 value = instance.Type
 instance.Type = value
              Copy to Clipboard Print
 /** @property */
 public String get_Type()
 /** @property */
 public void set_Type(String value)
                       Copy to Clipboard Print
JScript |
 function get Type () : String
 function set Type (value : String)
         Copy to Clipboard Print
JavaScript
 function get_Type();
```

### function set\_Type(value);

Property Value
Type: String

The type.

### **See Also**

ContentType Class

ContentType Members

Independentsoft.Email.Mime Namespace

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Class Header.

### **Inheritance Hierarchy**

System Object Independentsoft.Email.Mime Header

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

### Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class Header
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Header
J# Copy to Clipboard Print
 public class Header
JScript Copy to Clipboard Print
 public class Header
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Header = function();
 Type.createClass(
      'Independentsoft.Email.Mime.Header');
```

# **See Also**

Header Members Independentsoft.Email.Mime Namespace

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The Header type exposes the following members.

### **Constructors**

		Name	Description
	<b>≡</b>	Header	Initializes a new instance of the Header class.
	<b>=</b>	Header(String, String)	Initializes a new instance of the Header class.
ľ	<b>≡</b>	Header(StandardHeader, String)	Initializes a new instance of the Header class.

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### **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

### Back to Top

# **Properties**

Name	Description
Name	Gets or sets the name.
Value	Gets or sets the value.

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### **See Also**

**Header Class** 

Independentsoft.Email.Mime Namespace

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### **Header Constructor**

MSG .NET Class Library

### **Overload List**

	Name	Description
<b>=</b>	Header	Initializes a new instance of the Header class.
<b>≡</b>	Header(String, String)	Initializes a new instance of the Header class.
<b>=</b>	Header(StandardHeader, String)	Initializes a new instance of the Header class.

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### See Also

**Header Class** 

**Header Members** 

Independentsoft.Email.Mime Namespace

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 ${\bf Send} \ {\bf Feedback} \ on \ this \ topic \ to \ support@independents of t. de.$ 

Initializes a new instance of the Header class.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

### Syntax -

### **See Also**

Header Class Header Members Header Overload

### Independentsoft.Email.Mime Namespace

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# **Header Constructor (String, String)**

MSG .NET Class Library

Initializes a new instance of the Header class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                               Copy to Clipboard Print
 public Header(
        string name,
        string value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim name As String
 Dim value As String
 Dim instance As New Header(name, value)
J#
    Copy to Clipboard Print
 public Header(
        String name,
        String value
 )
JScript Copy to Clipboard Print
 public function Header(
       name : String,
        value : String
 )
```

### JavaScript

Copy to Clipboard Print

Independentsoft.Email.Mime.Header = function(name, value);

### **Parameters**

name

Type: System String

The name.

value

Type: System String

The value.

### **See Also**

**Header Class** 

**Header Members** 

**Header Overload** 

Independentsoft.Email.Mime Namespace

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MSG .NET Class Library

Initializes a new instance of the Header class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                               Copy to Clipboard Print
 public Header(
        StandardHeader name,
        string value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim name As StandardHeader
 Dim value As String
 Dim instance As New Header(name, value)
J#
    Copy to Clipboard Print
 public Header(
        StandardHeader name,
        String value
 )
JScript Copy to Clipboard Print
 public function Header(
        name: StandardHeader,
        value : String
 )
```

### JavaScript

Copy to Clipboard Print

Independentsoft.Email.Mime.Header = function(name, value);

### **Parameters**

name

Type: Independentsoft.Email.Mime StandardHeader

The name.

value

Type: System String

The value.

### **See Also**

**Header Class** 

**Header Members** 

**Header Overload** 

Independentsoft.Email.Mime Namespace

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## **Header Methods**

MSG .NET Class Library

The Header type exposes the following members.

### **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>₹</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>=</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<b>**</b>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>=</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

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### **See Also**

**Header Class** 

Independentsoft.Email.Mime Namespace

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Returns a **String** that represents this instance.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# **See Also**

**Header Class** 

**Header Members** 

Independentsoft.Email.Mime Namespace

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# **Header Properties**

MSG .NET Class Library

The Header type exposes the following members.

# **Properties**

	Name	Description
	Name	Gets or sets the name.
	Value	Gets or sets the value.

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#### **See Also**

**Header Class** 

Independentsoft.Email.Mime Namespace

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Gets or sets the name.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax –
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Name { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Header
 Dim value As String
 value = instance.Name
 instance.Name = value
                                    Copy to Clipboard Print
 /** @property */
 public String get_Name()
 /** @property */
 public void set_Name(String value)
                        Copy to Clipboard Print
JScript ___
 function get Name () : String
 function set Name (value : String)
         Copy to Clipboard Print
 function get_Name();
```

#### function set\_Name(value);

Property Value
Type: String

The name.

#### **See Also**

**Header Class** 

**Header Members** 

Independentsoft.Email.Mime Namespace

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Gets or sets the value.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Value { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Header
 Dim value As String
 value = instance.Value
 instance.Value = value
            Copy to Clipboard Print
 /** @property */
 public String get_Value()
 /** @property */
 public void set Value(String value)
                      Copy to Clipboard Print
JScript
 function get Value () : String
 function set Value (value : String)
         Copy to Clipboard Print
 function get_Value();
```

#### function set\_Value(value);

Property Value
Type: String

The value.

#### **See Also**

**Header Class** 

**Header Members** 

Independentsoft.Email.Mime Namespace

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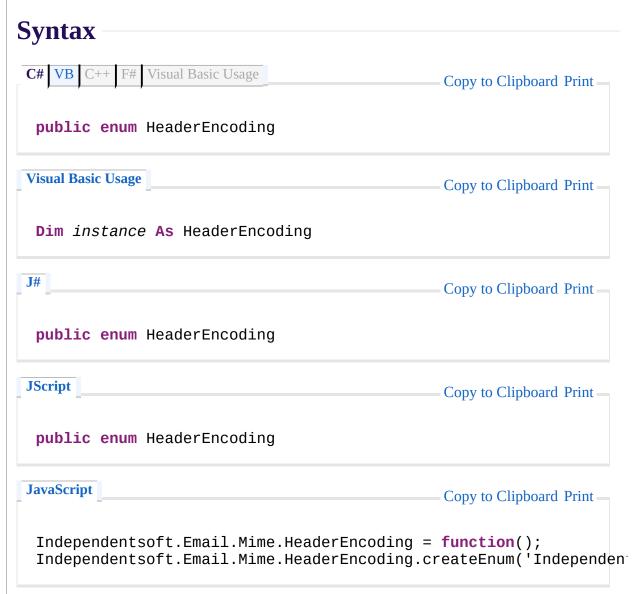
#### **HeaderEncoding Enumeration** MSG .NET Class Library

Contains types of header encoding.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
QuotedPrintable	0	Quoted-Printable encoding.

Binary	1	Binary encoding.	
See Also			
Independentsoft.Email.Mime Namespace			

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Class HeaderList.

#### **Inheritance Hierarchy**

System Object System.Collections.Generic List Header

 $Independents of t. Email. Mime\ Header List$ 

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### **Syntax**

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class HeaderList : List<Header>
Visual Basic Usage Copy to Clipboard Print
Dim instance As HeaderList
J# Copy to Clipboard Print
public class HeaderList extends List<Header>
JScript Copy to Clipboard Print
public class HeaderList extends List<Header>
JavaScript Copy to Clipboard Print
Independentsoft.Email.Mime.HeaderList = function();
 Type.createClass(
       'Independentsoft.Email.Mime.HeaderList',
```

#### List`1);

### **See Also**

HeaderList Members Independentsoft.Email.Mime Namespace

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The HeaderList type exposes the following members.

### **Constructors**

	Name	Description	
<b>≡</b>	HeaderList	Initializes a new instance of the HeaderList class	

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# Methods

	Name	Description
<b>=</b>	Add	Adds an object to the end of the List T.  (Inherited from List Header.)
=0	AddRange	Adds the elements of the specified collection to the end of the List T .  (Inherited from List Header .)
<b>=</b>	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List Header .)
=0	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List Header .)
=0	BinarySearch(T, IComparer T )	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List Header .)
=0	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List Header.)
<b>≡</b>	Clear	Removes all elements from the List T.  (Inherited from List Header.)
<b>=</b>	Contains	Determines whether an element is in the List T . (Inherited from List Header .)
<b>≡</b>		

	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List Header .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List Header .)
<b>≡</b>	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List Header .)
<b>=</b>	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List Header .)
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>≡</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List Header .)
₹ •	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
₫ <b>\</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List Header.)
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate.  (Inherited from List Header .)
€ 🔷	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T. (Inherited from List Header.)
<b>≡</b> •	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List Header .)

<b>≡</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the
		List T that starts at the specified index and contains the specified number of elements.  (Inherited from List Header.)
<b>≡</b>	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T.  (Inherited from List Header.)
<b>≡</b>	FindLastIndex(Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T.
		(Inherited from List Header .)
<b>≡</b> ₩	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the
		List T that extends from the first element to the specified index.  (Inherited from List Header .)
<b>=</b>	FindLastIndex(Int32, Int32, Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.
		(Inherited from List Header .)
<b>≡</b>	ForEach	Performs the specified action on each element of the List T .  (Inherited from List Header .)
=0	<b>GetEnumerator</b>	
- •	GetEnumerator	Returns an enumerator that iterates through the List T. (Inherited from List Header.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetRange	Creates a shallow copy of a range of elements in the source  List T.  (Inhorited from a real jet Header)
		(Inherited from List Header .)
<b>=</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<b>=</b>	IndexOf(T)	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T.

		(Inherited from List Header .)
=0	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List Header .)
<b>≡</b> ₩	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List Header.)
<b>=</b>	Insert	Inserts an element into the List T at the specified index.  (Inherited from List Header .)
=0	InsertRange	Inserts the elements of a collection into the List T at the specified index. (Inherited from List Header .)
<b>≡</b>	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T .  (Inherited from List Header .)
<b>≡</b>	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List Header.)
<b>≡</b>	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List Header.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Remove(String)	Removes the specified name.
<b>≡</b>	Remove(T)	Removes the first occurrence of a specific object from the List T .  (Inherited from List Header .)
<b>≡</b>	Remove(StandardHeader)	Removes the specified standard header.
<b>≡</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate. (Inherited from List Header .)

<b>≡</b>	RemoveAt	Removes the element at the specified index of the $\begin{tabular}{ll} \textbf{List } T \end{tabular}$ (Inherited from $\begin{tabular}{ll} \textbf{List } \textbf{Header} \end{tabular}$ .)
<b>=</b>	RemoveRange	Removes a range of elements from the List T . (Inherited from List Header .)
<b>≡</b>	Reverse	Reverses the order of the elements in the entire ${}^{\!$
=0	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range. (Inherited from List Header .)
<b>≡</b>	Sort	Sorts the elements in the entire List T using the default comparer.  (Inherited from List Header .)
<b>≡</b>	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer.  (Inherited from List Header .)
<b>≡</b>	Sort(Comparison T)	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List Header.)
<b>≡</b>	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer. (Inherited from List Header .)
<b>≡</b>	ToArray	Copies the elements of the List T to a new array. (Inherited from List Header .)
<b>=</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)
<b>≡</b>	TrimExcess	Sets the capacity to the actual number of elements in the List T , if that number is less than a threshold value. (Inherited from List Header .)
<b>≡</b>	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List Header .)

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# **Properties**

	Name	Description
	Capacity	Gets or sets the total number of elements the internal data structure can

		hold without resizing. (Inherited from List Header .)
	Count	Gets the number of elements actually contained in the List T . (Inherited from List Header .)
	Item Int32	Gets or sets the element at the specified index. (Inherited from List Header .)
	Item String	Gets the Header with the specified name.
	Item StandardHeader	Gets the Header with the specified name.

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#### **See Also**

HeaderList Class

Independentsoft.Email.Mime Namespace

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Initializes a new instance of the HeaderList class

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

#### See Also

HeaderList Class
HeaderList Members
Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

The HeaderList type exposes the following members.

# Methods

	Name	Description
<b>=</b>	₽₽Add	Adds an object to the end of the List T .  (Inherited from List Header .)
<b>≡</b>	AddRange	Adds the elements of the specified collection to the end of the List T. (Inherited from List Header.)
<b>≟</b>	AsReadOnly	Returns a read-only List T wrapper for the current collection. (Inherited from List Header .)
<b>=</b>	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List Header .)
<b>≡</b>	BinarySearch(T, IComparer T)	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List Header.)
<b>≡</b>	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List Header.)
<b>≡</b>	Clear	Removes all elements from the List T.  (Inherited from List Header.)
<b>≡</b>	Contains	Determines whether an element is in the List T . (Inherited from List Header .)
= <b></b>	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List Header .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List Header .)

<b>≡</b>	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List Header .)
<b>≡</b>	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List Header .)
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>≡</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List Header .)
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  (Inherited from Object.)
<b>≡</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List Header.)
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate.  (Inherited from List Header .)
<b>≡</b>	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T. (Inherited from List Header .)
€	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List Header .)
<b>∃</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List Header .)

<b>≟</b>	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T.  (Inherited from List Header .)
<b>≟</b>	FindLastIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T.  (Inherited from List Header.)
<b>≡</b>	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List Header .)
Ξ.	FindLastIndex(Int32, Int32, Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List Header .)
<b>≡</b>	ForEach	Performs the specified action on each element of the List T.  (Inherited from List Header.)
<b>≡</b>	GetEnumerator	Returns an enumerator that iterates through the List T . (Inherited from List Header .)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List Header .)
⊒🃦	GetType	Gets the type of the current instance. (Inherited from Object.)
<b>≡</b>	IndexOf(T)	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T . (Inherited from List Header .)
<b>≡</b>	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List Header .)

=•	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements. (Inherited from List Header .)
<b>≡</b>	Insert	Inserts an element into the List T at the specified index. (Inherited from List Header .)
<b>≓</b>	InsertRange	Inserts the elements of a collection into the List T at the specified index. (Inherited from List Header .)
<b>≡</b>	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T .  (Inherited from List Header .)
=	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List Header .)
<b>≡</b>	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List Header .)
g 🍑	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
<b>≡</b>	Remove(String)	Removes the specified name.
<b>≡</b>	Remove(T)	Removes the first occurrence of a specific object from the List T .  (Inherited from List Header .)
<b>≡</b>	Remove(StandardHeader)	Removes the specified standard header.
<b>≟</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate. (Inherited from List Header .)
<b>≡</b>	RemoveAt	Removes the element at the specified index of the $\cite{T}$ . (Inherited from $\cite{List}$ Header .)
<b>≡</b>	RemoveRange	Removes a range of elements from the List T . (Inherited from List Header .)
<b>=</b>	Reverse	Reverses the order of the elements in the entire $\nearrow$ List T .

		(Inherited from List Header .)
=0	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range. (Inherited from List Header .)
<b>≡</b>	Sort	Sorts the elements in the entire List T using the default comparer. (Inherited from List Header .)
<b>=♦</b>	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer. (Inherited from List Header .)
<b>≡</b>	Sort(Comparison T)	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List Header.)
=0	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer. (Inherited from List Header .)
=0	ToArray	Copies the elements of the List T to a new array. (Inherited from List Header .)
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)
=0	TrimExcess	Sets the capacity to the actual number of elements in the List T, if that number is less than a threshold value. (Inherited from List Header.)
<b>≡</b>	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List Header .)

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#### **See Also**

HeaderList Class

Independentsoft.Email.Mime Namespace

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#### **HeaderList Remove Method**

MSG .NET Class Library

#### **Overload List**

	Name	Description
<b>≡</b>	Remove(String)	Removes the specified name.
<b>≡</b>	Remove(T)	Removes the first occurrence of a specific object from the List T .  (Inherited from List Header .)
<b>≡</b>	Remove(StandardHeader)	Removes the specified standard header.

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#### **See Also**

HeaderList Class

HeaderList Members

Independentsoft.Email.Mime Namespace

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# HeaderList Remove Method (String)

MSG .NET Class Library

Removes the specified name.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                     Copy to Clipboard Print
 public void Remove(
       string name
 )
Visual Basic Usage Copy to Clipboard Print
 Dim instance As HeaderList
 Dim name As String
 instance.Remove(name)
J# Copy to Clipboard Print
 public void Remove(
      String name
JScript Copy to Clipboard Print
 public function Remove(
     name : String
JavaScript Copy to Clipboard Print
```

#### function Remove(name);

#### **Parameters**

name

Type: System String

The name.

#### **See Also**

HeaderList Class

HeaderList Members

Remove Overload

Independentsoft.Email.Mime Namespace

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# HeaderList Remove Method (StandardHeader)

MSG .NET Class Library

Removes the specified standard header.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public void Remove(
       StandardHeader standardHeader
 )
Visual Basic Usage Copy to Clipboard Print
 Dim instance As HeaderList
 Dim standardHeader As StandardHeader
 instance.Remove(standardHeader)
J# Copy to Clipboard Print
 public void Remove(
       StandardHeader standardHeader
JScript Copy to Clipboard Print
 public function Remove(
       standardHeader : StandardHeader
JavaScript Copy to Clipboard Print
```

#### function Remove(standardHeader);

#### **Parameters**

standardHeader

Type: Independentsoft.Email.Mime StandardHeader

The standard header.

#### **See Also**

HeaderList Class

HeaderList Members

Remove Overload

Independentsoft.Email.Mime Namespace

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# **HeaderList Properties**

MSG .NET Class Library

The HeaderList type exposes the following members.

# **Properties**

Name	Description
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.  (Inherited from List Header .)
Count	Gets the number of elements actually contained in the ${\Bbb P}$ List $T$ . (Inherited from ${\Bbb P}$ List Header .)
¡♣Item Int32	Gets or sets the element at the specified index. (Inherited from List Header .)
Item String	Gets the Header with the specified name.
Item StandardHeader	Gets the Header with the specified name.

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#### **See Also**

HeaderList Class

Independentsoft.Email.Mime Namespace

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# **HeaderList Item Property**

MSG .NET Class Library

#### **Overload List**

Name	Description
Item Int32	Gets or sets the element at the specified index. (Inherited from List Header .)
Item String	Gets the Header with the specified name.
Item StandardHeader	Gets the Header with the specified name.

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#### **See Also**

HeaderList Class

HeaderList Members

Independentsoft.Email.Mime Namespace

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#### HeaderList Item Property (String) MSG .NET Class Library

Gets the Header with the specified name.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public Header this[
       string name
 ] { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As HeaderList
 Dim name As String
 Dim value As Header
 value = instance(name)
J# Copy to Clipboard Print
 /** @property */
 public Header get_Item(
    String name
JScript Copy to Clipboard Print
 JScript does not support indexed properties.
JavaScript |
               Copy to Clipboard Print
 function get_Item(name);
```

#### **Parameters**

name

Type: System String

The name.

Return Value
Type: Header

Header.

#### **See Also**

HeaderList Class
HeaderList Members
Item Overload
Independentsoft.Email.Mime Namespace

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# HeaderList Item Property (StandardHeader)

MSG .NET Class Library

Gets the Header with the specified name.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public Header this[
        StandardHeader name
 ] { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As HeaderList
 Dim name As StandardHeader
 Dim value As Header
 value = instance(name)
J#
    Copy to Clipboard Print
 /** @property */
public Header get_Item(
       StandardHeader name
JScript Copy to Clipboard Print
 JScript does not support indexed properties.
JavaScript
        Copy to Clipboard Print
```

#### function get\_Item(name);

#### **Parameters**

name

Type: Independentsoft.Email.Mime StandardHeader

The name.

**Return Value**Type: Header

Header.

#### **See Also**

HeaderList Class

HeaderList Members

**Item Overload** 

Independentsoft.Email.Mime Namespace

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Represents a mailbox.

#### **Inheritance Hierarchy**

System Object Independentsoft. Email. Mime Mailbox

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class Mailbox
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Mailbox
J# Copy to Clipboard Print
 public class Mailbox
JScript Copy to Clipboard Print
 public class Mailbox
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Mailbox = function();
 Type.createClass(
      'Independentsoft.Email.Mime.Mailbox');
```

# **See Also**

Mailbox Members Independentsoft.Email.Mime Namespace

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The Mailbox type exposes the following members.

## **Constructors**

		Name	Description
	<b>=</b>	Mailbox	Initializes a new instance of the Mailbox.
ľ	<b>=</b>	Mailbox(String)	Initializes a new instance of the Mailbox.
	<b>≡</b>	Mailbox(String, String)	Initializes a new instance of the Mailbox.

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## **Methods**

	Name	Description	
<b>=</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≅</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≅</b>	GetType	Gets the type of the current instance. (Inherited from PODject.)	
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>=•</b>	ToString	Returns a String that represents the current Mailbox. (Overrides Object ToString .)	

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## **Properties**

	Name	Description
	EmailAddress	Gets or sets email address.
	Name	Gets or sets display name.

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## **See Also**

Mailbox Class

Independentsoft.Email.Mime Namespace

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## **Mailbox Constructor**

MSG .NET Class Library

## **Overload List**

	Name	Description
<b>=</b>	Mailbox	Initializes a new instance of the Mailbox.
<b>=</b>	Mailbox(String)	Initializes a new instance of the Mailbox.
<b>≡</b>	Mailbox(String, String)	Initializes a new instance of the Mailbox.

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## **See Also**

Mailbox Class

Mailbox Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Initializes a new instance of the Mailbox.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

## **See Also**

Mailbox Class
Mailbox Members
Mailbox Overload

## Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Initializes a new instance of the Mailbox.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Mailbox(
       string mailbox
Visual Basic Usage Copy to Clipboard Print
 Dim mailbox As String
 Dim instance As New Mailbox(mailbox)
J# Copy to Clipboard Print
 public Mailbox(
       String mailbox
JScript Copy to Clipboard Print
 public function Mailbox(
      mailbox : String
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Mailbox = function(mailbox);
```

#### **Parameters**

mailbox

Type: System String

Email address and name of mailbox owner.

## **See Also**

Mailbox Class

Mailbox Members

Mailbox Overload

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Mailbox Constructor (String, String)

MSG .NET Class Library

Initializes a new instance of the Mailbox.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Mailbox(
         string emailAddress,
         string name
  )
Visual Basic Usage Copy to Clipboard Print
 Dim emailAddress As String
 Dim name As String
 Dim instance As New Mailbox(emailAddress,
        name)
                                        — Copy to Clipboard Print —
 public Mailbox(
        String emailAddress,
         String name
                              Copy to Clipboard Print
JScript
 public function Mailbox(
        emailAddress : String,
         name : String
  )
```

#### JavaScript

Copy to Clipboard Print —

Independentsoft.Email.Mime.Mailbox = function(emailAddress, name

#### **Parameters**

emailAddress

Type: System String

Email address of mailbox owner.

name

Type: System String
Name of mailbox owner.

### See Also

Mailbox Class

Mailbox Members

Mailbox Overload

Independentsoft.Email.Mime Namespace

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## **Mailbox Methods**

MSG .NET Class Library

The Mailbox type exposes the following members.

## **Methods**

	Name	Description
Objec		Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
		Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	ToString	Returns a String that represents the current Mailbox. (Overrides Object ToString .)

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## **See Also**

Mailbox Class

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Returns a String that represents the current Mailbox.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



## Mailbox Class Mailbox Members Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## **Mailbox Properties**

MSG .NET Class Library

The Mailbox type exposes the following members.

## **Properties**

	Name	Description
	EmailAddress	Gets or sets email address.
	Name	Gets or sets display name.

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## **See Also**

Mailbox Class

Independentsoft.Email.Mime Namespace

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## Mailbox EmailAddress Property MSG .NET Class Library

Gets or sets email address.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string EmailAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Mailbox
 Dim value As String
 value = instance.EmailAddress
 instance.EmailAddress = value
             Copy to Clipboard Print
 /** @property */
 public String get_EmailAddress()
 /** @property */
 public void set EmailAddress(String value)
                         Copy to Clipboard Print
JScript
 function get EmailAddress () : String
 function set EmailAddress (value : String)
           Copy to Clipboard Print
JavaScript
 function get_EmailAddress();
```

### function set\_EmailAddress(value);

Property Value
Type: String

## **See Also**

Mailbox Class

Mailbox Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets display name.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Name { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Mailbox
 Dim value As String
 value = instance.Name
 instance.Name = value
                                    Copy to Clipboard Print
 /** @property */
 public String get_Name()
 /** @property */
 public void set_Name(String value)
                        Copy to Clipboard Print
JScript
 function get Name () : String
 function set Name (value : String)
         Copy to Clipboard Print
 function get_Name();
```

## function set\_Name(value);

Property Value
Type: String

## **See Also**

Mailbox Class

Mailbox Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## **Message Class**

Class Message.

## **Inheritance Hierarchy**

System Object Independentsoft.Email.Mime Message

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class Message
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
J# Copy to Clipboard Print
 public class Message
JScript Copy to Clipboard Print
 public class Message
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Message = function();
 Type.createClass(
      'Independentsoft.Email.Mime.Message');
```

## **See Also**

Message Members Independentsoft.Email.Mime Namespace

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## **Message Members**

The Message type exposes the following members.

## **Constructors**

		Name	Description
=(	•	Message	Initializes a new instance of the Message class.
=(	•	Message( Byte )	Initializes a new instance of the Message class.
=(	•	Message(Stream)	Initializes a new instance of the Message class.
=(	•	Message(String)	Initializes a new instance of the Message class.

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## Methods

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetAttachments	Gets the attachments.
<b>≡</b>	GetAttachments(Boolean)	Gets the attachments.
<b>≡</b>	GetBytes	Gets the bytes.
<b>≡</b>	GetFileName	Gets the name of the file.
=0	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetStream	Gets the stream.
=0	<b>GetType GetType</b>	Gets the type of the current instance. (Inherited from Object.)
Ģ	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Open( Byte )	Opens the specified buffer.
<b>≡</b>	Open(Stream)	Opens the specified stream.

=0	Open(String)	Opens the specified file path.	
<b>≡</b>	Save(Stream)	Saves the specified stream.	
<b>≡</b>	Save(String)	Saves this message to the specified file.	
<b>=</b>	Save(String, Boolean)	Saves this message to the specified file.	
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString.)	

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## **Properties**

Name	Description
Bcc	Gets the BCC.
Body	Gets or sets the body.
BodyParts	Gets the body parts.
Cc	Gets the cc.
Comments	Gets or sets the comments.
ContentDescription	Gets or sets the content description.
ContentDisposition	Gets or sets the content disposition.
ContentID	Gets or sets the content identifier.
ContentLocation	Gets or sets the content location.
ContentTransferEncoding	Gets or sets the content transfer encoding.
ContentType	Gets or sets the type of the content.
Date	Gets or sets the date.
EmbeddedMessage	Gets or sets the embedded message.
From	Gets or sets from.
HeaderCharSet	Gets or sets the header character set.
HeaderEncoding	Gets or sets the header encoding.
Headers	Gets the headers.
InReplyTo	Gets or sets the in reply to.
Keywords	Gets or sets the keywords.

MessageID	Gets or sets the message identifier.
MimeVersion	Gets or sets the MIME version.
References	Gets or sets the references.
ReplyTo	Gets the reply to.
ResentDate	Gets or sets the resent date.
ResentFrom	Gets or sets the resent from.
ResentMessageID	Gets or sets the resent message identifier.
ResentSender	Gets or sets the resent sender.
ReturnPath	Gets or sets the return path.
Sender	Gets or sets the sender.
Subject	Gets or sets the subject.
То	Gets to.

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## **See Also**

## Message Class

Independentsoft.Email.Mime Namespace

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## **Message Constructor**

MSG .NET Class Library

## **Overload List**

	Name	Description
=0	Message	Initializes a new instance of the Message class.
=0	Message( Byte )	Initializes a new instance of the Message class.
=0	Message(Stream)	Initializes a new instance of the Message class.
=₩	Message(String)	Initializes a new instance of the Message class.

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## **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Initializes a new instance of the Message class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

```
C# VB C++ F# Visual Basic Usage
                    Copy to Clipboard Print
public Message()
Visual Basic Usage Copy to Clipboard Print
Dim instance As New Message()
J# Copy to Clipboard Print
public Message()
JScript Copy to Clipboard Print
public function Message()
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Message = function();
```

#### See Also

Message Class Message Members Message Overload

## Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message Constructor (Byte) MSG .NET Class Library

Initializes a new instance of the Message class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public Message(
       byte[] buffer
Visual Basic Usage Copy to Clipboard Print
 Dim buffer As Byte()
 Dim instance As New Message(buffer)
J# Copy to Clipboard Print
 public Message(
       byte[] buffer
JScript Copy to Clipboard Print
 public function Message(
       buffer : byte[]
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Message = function(buffer);
```

#### **Parameters**

buffer

Type: System Byte

The buffer.

## **See Also**

Message Class

Message Members

Message Overload

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message Constructor (Stream) MSG .NET Class Library

Initializes a new instance of the Message class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Message(
       Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim stream As Stream
 Dim instance As New Message(stream)
J# Copy to Clipboard Print
 public Message(
       Stream stream
JScript Copy to Clipboard Print
 public function Message(
       stream : Stream
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Message = function(stream);
```

#### **Parameters**

stream

Type: System.IO Stream

The stream.

## **See Also**

Message Class

Message Members

Message Overload

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Initializes a new instance of the Message class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public Message(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim filePath As String
 Dim instance As New Message(filePath)
J# Copy to Clipboard Print
 public Message(
       String filePath
JScript Copy to Clipboard Print
 public function Message(
       filePath : String
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Message = function(filePath);
```

#### **Parameters**

filePath

Type: System String

The file path.

## **See Also**

Message Class

Message Members

Message Overload

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

The Message type exposes the following members.

## **Methods**

	Name	Description
=	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>₹</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetAttachments	Gets the attachments.
<b>≡</b>	GetAttachments(Boolean)	Gets the attachments.
<b>≡</b>	GetBytes	Gets the bytes.
<b>≡</b>	GetFileName	Gets the name of the file.
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetStream	Gets the stream.
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
=₩	Open( Byte )	Opens the specified buffer.
<b>≡</b>	Open(Stream)	Opens the specified stream.
<b>≡</b>	Open(String)	Opens the specified file path.
<b>≡</b>	Save(Stream)	Saves the specified stream.
<b>≡</b>	Save(String)	Saves this message to the specified file.
<b>≡</b>	Save(String, Boolean)	Saves this message to the specified file.
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

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## **See Also**

## Message Class Independentsoft.Email.Mime Namespace

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## Message GetAttachments Method MSG .NET Class Library

## **Overload List**

	Name	Description
=0	GetAttachments	Gets the attachments.
=0	GetAttachments(Boolean)	Gets the attachments.

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## **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message GetAttachments Method MSG .NET Class Library

Gets the attachments.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Attachment[] GetAttachments()
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim returnValue As Attachment()
 returnValue = instance.GetAttachments()
J# Copy to Clipboard Print
 public Attachment[] GetAttachments()
JScript Copy to Clipboard Print
 public function GetAttachments() : Attachment[]
JavaScript Copy to Clipboard Print —
 function GetAttachments();
Return Value
```

Type: Attachment Attachment[][].

## **See Also**

Message Class
Message Members

GetAttachments Overload

Independentsoft.Email.Mime Namespace

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## Message GetAttachments Method MSG .NET Class (Boolean)

Library

Gets the attachments.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public Attachment[] GetAttachments(
        bool includeEmbedded
 )
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim includeEmbedded As Boolean
 Dim returnValue As Attachment()
 returnValue = instance.GetAttachments(includeEmbedded)
    Copy to Clipboard Print
 public Attachment[] GetAttachments(
        boolean includeEmbedded
 )
JScript
                                     — Copy to Clipboard Print —
 public function GetAttachments(
        includeEmbedded : boolean
 ) : Attachment[]
JavaScript Copy to Clipboard Print
```

#### function GetAttachments(includeEmbedded);

#### **Parameters**

includeEmbedded

Type: System Boolean

if set to true [include embedded].

#### **Return Value**

Type: Attachment Attachment[][].

#### See Also

Message Class

Message Members

GetAttachments Overload

Independentsoft.Email.Mime Namespace

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Gets the bytes.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public byte[] GetBytes() Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** Message Dim returnValue As Byte() returnValue = instance.GetBytes() — Copy to Clipboard Print public byte[] GetBytes() JScript Copy to Clipboard Print public function GetBytes() : byte[] JavaScript Copy to Clipboard Print function GetBytes(); **Return Value** Type: Byte System.Byte[][].

### **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

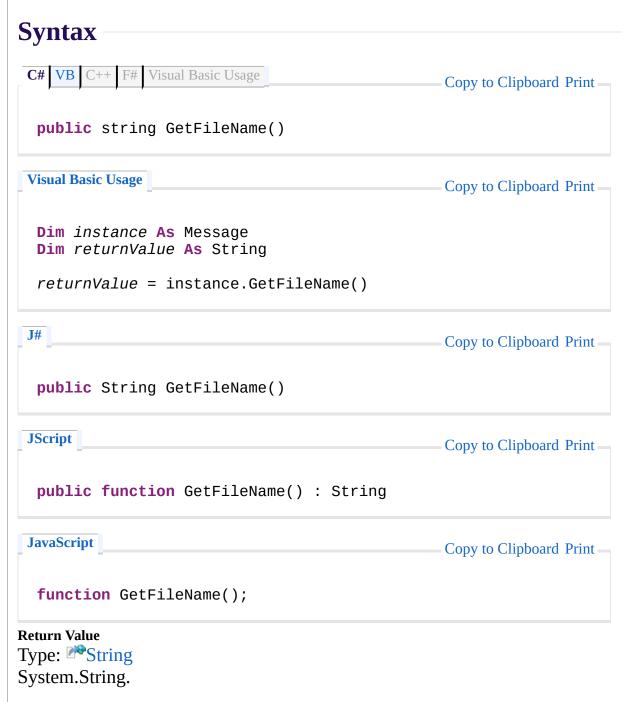
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## Message GetFileName Method MSG .NET Class Library

Gets the name of the file.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



### **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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Gets the stream.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

Stream.

# Syntax — C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public Stream GetStream() Visual Basic Usage Copy to Clipboard Print **Dim** instance **As** Message Dim returnValue As Stream returnValue = instance.GetStream() J# Copy to Clipboard Print public Stream GetStream() JScript Copy to Clipboard Print public function GetStream() : Stream JavaScript Copy to Clipboard Print function GetStream(); **Return Value** Type: Stream

### **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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## **Message Open Method**

MSG .NET Class Library

#### **Overload List**

	Name	Description
<b>≡</b>	Open( Byte )	Opens the specified buffer.
<b>≡</b>	Open(Stream)	Opens the specified stream.
<b>≡</b>	Open(String)	Opens the specified file path.

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#### See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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#### Message Open Method (Byte) MSG .NET Class Library

Opens the specified buffer.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public void Open(
       byte[] buffer
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim buffer As Byte()
 instance.Open(buffer)
                                 Copy to Clipboard Print
 public void Open(
   byte[] bùffer
JScript Copy to Clipboard Print
 public function Open(
     buffer : byte[]
JavaScript Copy to Clipboard Print
 function Open(buffer);
```

#### **Parameters**

buffer

Type: System Byte

The buffer.

#### **See Also**

Message Class

Message Members

Open Overload

Independentsoft.Email.Mime Namespace

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### Message Open Method (Stream) MSG .NET Class Library

Opens the specified stream.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public void Open(
      Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim stream As Stream
 instance.Open(stream)
                                 Copy to Clipboard Print
 public void Open(
   Stream stream
JScript Copy to Clipboard Print
 public function Open(
      stream : Stream
JavaScript Copy to Clipboard Print
 function Open(stream);
```

#### **Parameters**

stream

Type: System.IO Stream

The stream.

## **Exceptions**

Exception	Condition
System ArgumentNullException	stream

### **See Also**

Message Class

Message Members

Open Overload

Independentsoft.Email.Mime Namespace

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## Message Open Method (String) MSG .NET Class Library

Opens the specified file path.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
```

```
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
public void Open(
      string filePath
Visual Basic Usage Copy to Clipboard Print
Dim instance As Message
Dim filePath As String
 instance.Open(filePath)
                                 Copy to Clipboard Print
public void Open(
  String filePath
JScript Copy to Clipboard Print
public function Open(
     filePath : String
JavaScript Copy to Clipboard Print
function Open(filePath);
```

#### **Parameters**

filePath

Type: System String

The file path.

#### **See Also**

Message Class

Message Members

Open Overload

Independentsoft.Email.Mime Namespace

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## **Message Save Method**

MSG .NET Class Library

#### **Overload List**

	Name	Description
<b>≡</b>	Save(Stream)	Saves the specified stream.
<b>≡</b>	Save(String)	Saves this message to the specified file.
<b>≡</b>	Save(String, Boolean)	Saves this message to the specified file.

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#### **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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### Message Save Method (Stream) MSG .NET Class Library

Saves the specified stream.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public void Save(
      Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim stream As Stream
 instance.Save(stream)
                                 Copy to Clipboard Print
 public void Save(
   Stream stream
JScript Copy to Clipboard Print
 public function Save(
      stream : Stream
JavaScript Copy to Clipboard Print
 function Save(stream);
```

#### **Parameters**

stream

Type: System.IO Stream

The stream.

## **Exceptions**

Exception	Condition
System ArgumentNullException	stream

#### See Also

Message Class

Message Members

Save Overload

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message Save Method (String) MSG .NET Class Library

Saves this message to the specified file.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public void Save(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim filePath As String
 instance.Save(filePath)
                                   — Copy to Clipboard Print —
 public void Save(
   String filePath
JScript Copy to Clipboard Print
 public function Save(
      filePath : String
JavaScript Copy to Clipboard Print
 function Save(filePath);
```

#### **Parameters**

filePath

Type: System String

File path.

#### **See Also**

Message Class

Message Members

Save Overload

Independentsoft.Email.Mime Namespace

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# Message Save Method (String, Boolean)

MSG .NET Class Library

Saves this message to the specified file.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public void Save(
         string filePath,
         bool overwrite
  )
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
  Dim filePath As String
 Dim overwrite As Boolean
  instance.Save(filePath, overwrite)
                                            Copy to Clipboard Print —
 public void Save(
         String filePath,
         boolean overwrite
JScript
                                        Copy to Clipboard Print
 public function Save(
         filePath : String,
         overwrite: boolean
  )
```

#### JavaScript

Copy to Clipboard Print -

function Save(filePath, overwrite);

#### **Parameters**

filePath

Type: System String

File path.

overwrite

Type: System Boolean

True to overwrite existing file, otherwise false.

#### See Also

Message Class

Message Members

Save Overload

Independentsoft.Email.Mime Namespace

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Returns a **String** that represents this instance.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



Type: String

A String that represents this instance.

### **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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## **Message Properties**

The Message type exposes the following members.

## **Properties**

Name		Description
	Bcc	Gets the BCC.
	Body	Gets or sets the body.
	BodyParts	Gets the body parts.
	Cc	Gets the cc.
	Comments	Gets or sets the comments.
	ContentDescription	Gets or sets the content description.
	ContentDisposition	Gets or sets the content disposition.
	ContentID	Gets or sets the content identifier.
	ContentLocation	Gets or sets the content location.
	ContentTransferEncoding	Gets or sets the content transfer encoding.
	ContentType	Gets or sets the type of the content.
	Date	Gets or sets the date.
	EmbeddedMessage	Gets or sets the embedded message.
	From	Gets or sets from.
	HeaderCharSet	Gets or sets the header character set.
	HeaderEncoding	Gets or sets the header encoding.
	Headers	Gets the headers.
	InReplyTo	Gets or sets the in reply to.
	Keywords	Gets or sets the keywords.
	MessageID	Gets or sets the message identifier.
	MimeVersion	Gets or sets the MIME version.
	References	Gets or sets the references.

ReplyTo	Gets the reply to.
ResentDate	Gets or sets the resent date.
ResentFrom	Gets or sets the resent from.
ResentMessageID	Gets or sets the resent message identifier.
ResentSender	Gets or sets the resent sender.
ReturnPath	Gets or sets the return path.
Sender	Gets or sets the sender.
Subject	Gets or sets the subject.
То	Gets to.

#### Back to Top

#### **See Also**

Message Class

Independentsoft.Email.Mime Namespace

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Gets the BCC.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public IList<Mailbox> Bcc { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As IList(Of Mailbox)
 value = instance.Bcc
J# Copy to Clipboard Print —
 /** @property */
 public IList<Mailbox> get_Bcc()
JScript
        Copy to Clipboard Print
 function get Bcc () : IList<Mailbox>
JavaScript Copy to Clipboard Print
 function get_Bcc();
Property Value
```

Type: List Mailbox

The BCC.

## **See Also**

Message Class Message Members Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the body.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Body { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Body
 instance.Body = value
                                     Copy to Clipboard Print
 /** @property */
 public String get_Body()
 /** @property */
 public void set_Body(String value)
                        Copy to Clipboard Print
JScript
 function get Body () : String
 function set Body (value : String)
         Copy to Clipboard Print
JavaScript
 function get_Body();
```

#### function set\_Body(value);

Property Value
Type: String

The body.

#### See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

#### Message BodyParts Property MSG .NET Class Library

Gets the body parts.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public BodyPartList BodyParts { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As Message Dim value As BodyPartList value = instance.BodyParts ——— Copy to Clipboard Print /\*\* @property \*/ public BodyPartList get\_BodyParts() JScript | Copy to Clipboard Print function get BodyParts () : BodyPartList JavaScript Copy to Clipboard Print function get\_BodyParts();

#### **Property Value**

Type: BodyPartList The body parts.

## **See Also**

Message Class Message Members Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets the cc.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public IList<Mailbox> Cc { get; }
Visual Basic Usage Copy to Clipboard Print
Dim instance As Message
Dim value As IList(Of Mailbox)
value = instance.Cc
J# Copy to Clipboard Print —
/** @property */
public IList<Mailbox> get_Cc()
JScript
        Copy to Clipboard Print
function get Cc () : IList<Mailbox>
JavaScript Copy to Clipboard Print
function get_Cc();
```

**Property Value** 

Type: IList Mailbox

The cc.

## **See Also**

Message Class Message Members Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the comments.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Comments { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Comments
 instance.Comments = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_Comments()
 /** @property */
 public void set Comments(String value)
                         Copy to Clipboard Print
JScript ___
 function get Comments () : String
 function set Comments (value : String)
           Copy to Clipboard Print
JavaScript
 function get_Comments();
```

#### function set\_Comments(value);

Property Value
Type: String

The comments.

#### **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message ContentDescription Property**

MSG .NET Class Library

Gets or sets the content description.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string ContentDescription { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ContentDescription
 instance.ContentDescription = value
    Copy to Clipboard Print
 /** @property */
 public String get_ContentDescription()
 /** @property */
 public void set_ContentDescription(String value)
              Copy to Clipboard Print
JScript
 function get ContentDescription () : String
 function set ContentDescription (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_ContentDescription();
function set_ContentDescription(value);
```

Property Value
Type: String

The content description.

# **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message ContentDisposition Property**

MSG .NET Class Library

Gets or sets the content disposition.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public ContentDisposition ContentDisposition { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Message
 Dim value As ContentDisposition
 value = instance.ContentDisposition
 instance.ContentDisposition = value
    Copy to Clipboard Print
 /** @property */
 public ContentDisposition get_ContentDisposition()
 /** @property */
 public void set ContentDisposition(ContentDisposition value)
              Copy to Clipboard Print
JScript
 function get ContentDisposition () : ContentDisposition
 function set ContentDisposition (value : ContentDisposition)
JavaScript
           Copy to Clipboard Print
```

```
function get_ContentDisposition();
function set_ContentDisposition(value);
```

### **Property Value**

Type: ContentDisposition
The content disposition.

### See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the content identifier.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentID { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ContentID
 instance.ContentID = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_ContentID()
 /** @property */
 public void set_ContentID(String value)
                         Copy to Clipboard Print
JScript
 function get ContentID () : String
 function set ContentID (value : String)
           Copy to Clipboard Print
JavaScript
 function get_ContentID();
```

### function set\_ContentID(value);

Property Value
Type: String

The content identifier.

# See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message ContentLocation Property**

MSG .NET Class Library

Gets or sets the content location.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentLocation { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ContentLocation
 instance.ContentLocation = value
J# Copy to Clipboard Print
 /** @property */
 public String get_ContentLocation()
 /** @property */
 public void set ContentLocation(String value)
      Copy to Clipboard Print
JScript
 function get ContentLocation () : String
 function set ContentLocation (value : String)
JavaScript
        Copy to Clipboard Print
```

```
function get_ContentLocation();
function set_ContentLocation(value);
```

Property Value
Type: String

The content location.

### See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ContentTransferEncoding MSG .NET Class **Property**

Library

Gets or sets the content transfer encoding.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
   C# VB C++ F# Visual Basic Usage
                                                                                               Copy to Clipboard Print
       public ContentTransferEncoding ContentTransferEncoding { get; se
   Visual Basic Usage
                                                                                               Copy to Clipboard Print
       Dim instance As Message
       Dim value As ContentTransferEncoding
       value = instance.ContentTransferEncoding
       instance.ContentTransferEncoding = value
                Copy to Clipboard Print
      /** @property */
       public ContentTransferEncoding get_ContentTransferEncoding()
       /** @property */
       public void set_ContentTransferEncoding(ContentTransferEncoding
                                                        Copy to Clipboard Print
   JScript
      function get ContentTransferEncoding (): ContentTransferEncoding
       function set ContentTransferEncoding (value : ContentTransferEncod
   JavaScript
                                              Copy to Clipboard Print
```

```
function get_ContentTransferEncoding();
function set_ContentTransferEncoding(value);
```

### **Property Value**

Type: ContentTransferEncoding The content transfer encoding.

### See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ContentType Property MSG .NET Class Library

Gets or sets the type of the content.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ContentType ContentType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As ContentType
 value = instance.ContentType
 instance.ContentType = value
                                       Copy to Clipboard Print
 /** @property */
 public ContentType get_ContentType()
 /** @property */
 public void set ContentType(ContentType value)
                           Copy to Clipboard Print
JScript ___
 function get ContentType () : ContentType
 function set ContentType (value : ContentType)
            Copy to Clipboard Print
JavaScript |
 function get_ContentType();
```

### function set\_ContentType(value);

### **Property Value**

Type: ContentType

The type of the content.

# See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the date.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax

C# VB C++ F# Visual Basic Usage

Copy to Clipboard Print

public DateTime Date { get; set; }
```

```
Dim instance As Message
Dim value As DateTime

value = instance.Date
instance.Date = value
```

```
/** @property */
public DateTime get_Date()
/** @property */
public void set_Date(DateTime value)
```

```
JScript ______Copy to Clipboard Print _____

function get Date () : DateTime function set Date (value : DateTime)
```

```
JavaScript _____ Copy to Clipboard Print _____

function get_Date();
```

### function set\_Date(value);

Property Value
Type: DateTime

The date.

# **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message EmbeddedMessage Property

MSG .NET Class Library

Gets or sets the embedded message.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Message EmbeddedMessage { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As Message
 value = instance.EmbeddedMessage
 instance.EmbeddedMessage = value
                                       — Copy to Clipboard Print —
 /** @property */
 public Message get_EmbeddedMessage()
 /** @property */
 public void set EmbeddedMessage(Message value)
               Copy to Clipboard Print
JScript
 function get EmbeddedMessage () : Message
 function set EmbeddedMessage (value : Message)
JavaScript
            Copy to Clipboard Print
```

```
function get_EmbeddedMessage();
function set_EmbeddedMessage(value);
```

### **Property Value**

Type: Message

The embedded message.

# **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets from.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Mailbox From { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Mailbox
 value = instance.From
 instance.From = value
             Copy to Clipboard Print
 /** @property */
 public Mailbox get_From()
 /** @property */
 public void set From(Mailbox value)
                       Copy to Clipboard Print
JScript
 function get From () : Mailbox
 function set From (value : Mailbox)
         Copy to Clipboard Print
 function get_From();
```

### function set\_From(value);

### **Property Value**

Type: Mailbox

From.

# **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HeaderCharSet Property MSG .NET Class Library

Gets or sets the header character set.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HeaderCharSet { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
  value = instance.HeaderCharSet
  instance.HeaderCharSet = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_HeaderCharSet()
 /** @property */
  public void set_HeaderCharSet(String value)
                              Copy to Clipboard Print
 JScript |
 function get HeaderCharSet () : String
  function set HeaderCharSet (value : String)
 JavaScript |
                 Copy to Clipboard Print
 function get_HeaderCharSet();
```

### function set\_HeaderCharSet(value);

Property Value
Type: String

The header character set.

# See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HeaderEncoding Property

MSG .NET Class Library

Gets or sets the header encoding.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public HeaderEncoding HeaderEncoding { get; set; }
Visual Basic Usage
                      Copy to Clipboard Print
 Dim instance As Message
 Dim value As HeaderEncoding
 value = instance.HeaderEncoding
 instance.HeaderEncoding = value
                                       — Copy to Clipboard Print —
 /** @property */
 public HeaderEncoding get_HeaderEncoding()
 /** @property */
 public void set HeaderEncoding(HeaderEncoding value)
       Copy to Clipboard Print
JScript
 function get HeaderEncoding () : HeaderEncoding
 function set HeaderEncoding (value : HeaderEncoding)
JavaScript
          Copy to Clipboard Print
```

```
function get_HeaderEncoding();
function set_HeaderEncoding(value);
```

### **Property Value**

Type: HeaderEncoding
The header encoding.

### See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets the headers.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public HeaderList Headers { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As Message Dim value As HeaderList value = instance.Headers Copy to Clipboard Print /\*\* @property \*/ public HeaderList get\_Headers() JScript Copy to Clipboard Print function get Headers () : HeaderList JavaScript Copy to Clipboard Print function get\_Headers(); **Property Value**

Type: HeaderList The headers.

# **See Also**

Message Class Message Members Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the in reply to.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Mailbox InReplyTo { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Mailbox
 value = instance.InReplyTo
  instance.InReplyTo = value
                                        — Copy to Clipboard Print —
 /** @property */
 public Mailbox get_InReplyTo()
 /** @property */
  public void set InReplyTo(Mailbox value)
                             Copy to Clipboard Print
 JScript |
 function get InReplyTo () : Mailbox
 function set InReplyTo (value : Mailbox)
                    Copy to Clipboard Print
 JavaScript
 function get_InReplyTo();
```

### function set\_InReplyTo(value);

### **Property Value**

Type: Mailbox
The in reply to.

# See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the keywords.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Keywords { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Keywords
 instance.Keywords = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Keywords()
 /** @property */
 public void set Keywords(String value)
                         Copy to Clipboard Print
JScript
 function get Keywords () : String
 function set Keywords (value : String)
           Copy to Clipboard Print
JavaScript
 function get_Keywords();
```

### function set\_Keywords(value);

Property Value
Type: String The keywords.

# **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the message identifier.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string MessageID { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.MessageID
  instance.MessageID = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_MessageID()
 /** @property */
  public void set_MessageID(String value)
                          Copy to Clipboard Print
 JScript
 function get MessageID () : String
 function set MessageID (value : String)
                 Copy to Clipboard Print
 JavaScript |
 function get_MessageID();
```

### function set\_MessageID(value);

Property Value
Type: String

The message identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message MimeVersion Property MSG .NET Class Library

Gets or sets the MIME version.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string MimeVersion { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.MimeVersion
 instance.MimeVersion = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_MimeVersion()
 /** @property */
 public void set MimeVersion(String value)
                          Copy to Clipboard Print
JScript ___
 function get MimeVersion () : String
 function set MimeVersion (value : String)
            Copy to Clipboard Print
JavaScript
 function get_MimeVersion();
```

### function set\_MimeVersion(value);

Property Value
Type: String

The MIME version.

# See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the references.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string References { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.References
 instance.References = value
                                       Copy to Clipboard Print
 /** @property */
 public String get_References()
 /** @property */
 public void set_References(String value)
                         Copy to Clipboard Print
JScript ___
 function get References () : String
 function set References (value : String)
                 Copy to Clipboard Print
JavaScript
 function get_References();
```

### function set\_References(value);

Property Value
Type: String The references.

# **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets the reply to.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public IList<Mailbox> ReplyTo { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** Message Dim value As IList(Of Mailbox) value = instance.ReplyTo J# Copy to Clipboard Print /\*\* @property \*/ public IList<Mailbox> get\_ReplyTo() JScript Copy to Clipboard Print function get ReplyTo () : IList<Mailbox> JavaScript Copy to Clipboard Print function get\_ReplyTo(); **Property Value**

Type: Mailbox

The reply to.

# **See Also**

Message Class Message Members Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the resent date.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime ResentDate { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.ResentDate
 instance.ResentDate = value
                                       — Copy to Clipboard Print —
 /** @property */
 public DateTime get_ResentDate()
 /** @property */
 public void set ResentDate(DateTime value)
                            Copy to Clipboard Print
JScript
 function get ResentDate () : DateTime
 function set ResentDate (value : DateTime)
            Copy to Clipboard Print
JavaScript
 function get_ResentDate();
```

#### function set\_ResentDate(value);

Property Value
Type: DateTime The resent date.

## See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message ResentFrom Property MSG .NET Class Library

Gets or sets the resent from.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Mailbox ResentFrom { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Mailbox
 value = instance.ResentFrom
 instance.ResentFrom = value
                                       — Copy to Clipboard Print —
 /** @property */
 public Mailbox get_ResentFrom()
 /** @property */
 public void set ResentFrom(Mailbox value)
                           Copy to Clipboard Print
JScript
 function get ResentFrom () : Mailbox
 function set ResentFrom (value : Mailbox)
            Copy to Clipboard Print
JavaScript
 function get_ResentFrom();
```

#### function set\_ResentFrom(value);

#### **Property Value**

Type: Mailbox
The resent from.

## See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ResentMessageID Property

MSG .NET Class Library

Gets or sets the resent message identifier.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string ResentMessageID { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ResentMessageID
 instance.ResentMessageID = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_ResentMessageID()
 /** @property */
 public void set ResentMessageID(String value)
               Copy to Clipboard Print
JScript
 function get ResentMessageID () : String
 function set ResentMessageID (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_ResentMessageID();
function set_ResentMessageID(value);
```

Property Value
Type: String

The resent message identifier.

## **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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## Message ResentSender Property MSG .NET Class Library

Gets or sets the resent sender.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Mailbox ResentSender { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Mailbox
  value = instance.ResentSender
  instance.ResentSender = value
                                        — Copy to Clipboard Print —
 /** @property */
 public Mailbox get_ResentSender()
 /** @property */
  public void set ResentSender(Mailbox value)
 JScript ___
                             Copy to Clipboard Print
 function get ResentSender () : Mailbox
 function set ResentSender (value : Mailbox)
            Copy to Clipboard Print
 JavaScript
 function get_ResentSender();
```

#### function set\_ResentSender(value);

#### **Property Value**

Type: Mailbox
The resent sender.

## See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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## Message ReturnPath Property MSG .NET Class Library

Gets or sets the return path.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Mailbox ReturnPath { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Mailbox
  value = instance.ReturnPath
  instance.ReturnPath = value
                                        — Copy to Clipboard Print —
 /** @property */
 public Mailbox get_ReturnPath()
 /** @property */
  public void set_ReturnPath(Mailbox value)
                            Copy to Clipboard Print
 JScript ___
 function get ReturnPath () : Mailbox
  function set ReturnPath (value : Mailbox)
                 Copy to Clipboard Print
 JavaScript
 function get_ReturnPath();
```

### function set\_ReturnPath(value);

#### **Property Value**

Type: Mailbox
The return path.

## **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the sender.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Mailbox Sender { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Mailbox
 value = instance.Sender
 instance.Sender = value
             Copy to Clipboard Print
 /** @property */
 public Mailbox get_Sender()
 /** @property */
 public void set Sender(Mailbox value)
                       Copy to Clipboard Print
JScript
 function get Sender () : Mailbox
 function set Sender (value : Mailbox)
         Copy to Clipboard Print
 function get_Sender();
```

#### function set\_Sender(value);

#### **Property Value**

Type: Mailbox
The sender.

## See Also

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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Gets or sets the subject.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Subject { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Subject
 instance.Subject = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Subject()
 /** @property */
 public void set Subject(String value)
                         Copy to Clipboard Print
JScript |
 function get Subject () : String
 function set Subject (value : String)
            Copy to Clipboard Print
JavaScript
 function get_Subject();
```

#### function set\_Subject(value);

Property Value
Type: String The subject.

## **See Also**

Message Class

Message Members

Independentsoft.Email.Mime Namespace

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Gets to.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

To.

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public IList<Mailbox> To { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As IList(Of Mailbox)
 value = instance.To
J# Copy to Clipboard Print —
 /** @property */
 public IList<Mailbox> get_To()
JScript
        Copy to Clipboard Print
 function get To () : IList<Mailbox>
JavaScript Copy to Clipboard Print
 function get_To();
Property Value
Type: IList Mailbox
```

## **See Also**

Message Class Message Members Independentsoft.Email.Mime Namespace

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## MessageFormatException Class MSG .NET Class Library

The exception that is thrown when load or parse message with wrong format.

## **Inheritance Hierarchy**

System Object System Exception

Independentsoft.Email.Mime MessageFormatException

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## **Syntax**

```
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
public class MessageFormatException : Exception
             Copy to Clipboard Print
Visual Basic Usage
Dim instance As MessageFormatException
J# Copy to Clipboard Print
public class MessageFormatException extends Exception
JScript Copy to Clipboard Print
public class MessageFormatException extends Exception
JavaScript
        Copy to Clipboard Print
Independentsoft.Email.Mime.MessageFormatException = function();
Type.createClass(
       'Independentsoft.Email.Mime.MessageFormatException',
```

#### Exception);

## **See Also**

MessageFormatException Members Independentsoft.Email.Mime Namespace

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## MessageFormatException Members

MSG .NET Class Library

The MessageFormatException type exposes the following members.

## **Constructors**

	Name	Description
<b>∉</b>	MessageFormatException	Initializes a new instance of the MessageFormatException class.
<b>≡</b>	MessageFormatException(String)	Initializes a new instance of the MessageFormatException class with the specified error message.
<b>≡</b>	MessageFormatException(String, Exception)	Initializes a new instance of the MessageFormatException class with the specified error message and inner exception.

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## **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<b>9</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>∉</b>	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception.)	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
Ξ₩	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception.  (Inherited from Exception.)	
<b>=</b>	GetType	Gets the runtime type of the current instance. (Inherited from Exception.)	
<b>*</b>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>=</b>	ToString	Creates and returns a string representation of the current exception.	

(Inherited from Exception.)

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## **Properties**

	Name	Description	
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception.  (Inherited from Exception.)	
Gets or sets a link to the help file associated with this exception (Inherited from Exception.)		Gets or sets a link to the help file associated with this exception. (Inherited from Exception.)	
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception.  (Inherited from Exception.)	
	InnerException	Gets the Exception instance that caused the current exception.  (Inherited from Exception.)	
	ĭ₽Message	Gets a message that describes the current exception. (Inherited from Exception.)	
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception.)	
	StackTrace	Gets a string representation of the frames on the call stack at the time the current exception was thrown.  (Inherited from Exception.)	
Gets the method that throws the current exception. (Inherited from Exception.)			

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## **See Also**

MessageFormatException Class Independentsoft.Email.Mime Namespace

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## MessageFormatException Constructor

MSG .NET Class Library

## **Overload List**

	Name	Description
<b>#</b>	MessageFormatException	Initializes a new instance of the MessageFormatException class.
<b>≡</b>	MessageFormatException(String)	Initializes a new instance of the MessageFormatException class with the specified error message.
<b>≡</b>	MessageFormatException(String, Exception)	Initializes a new instance of the MessageFormatException class with the specified error message and inner exception.

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## See Also

MessageFormatException Class MessageFormatException Members Independentsoft.Email.Mime Namespace

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## MessageFormatException Constructor

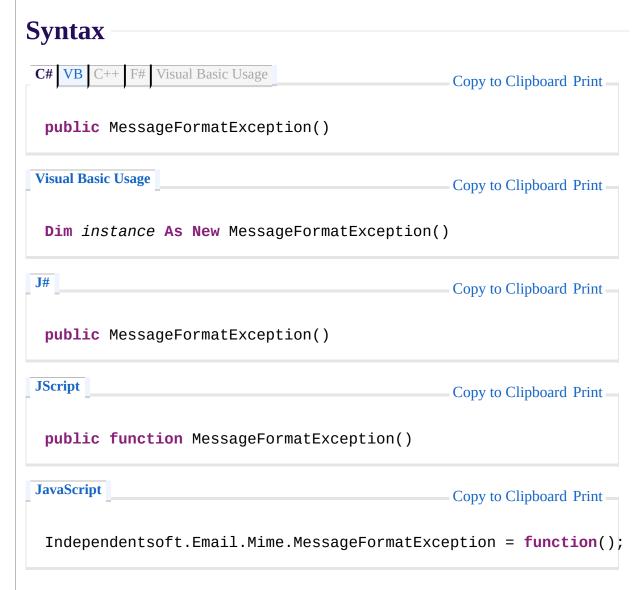
MSG .NET Class Library

Initializes a new instance of the MessageFormatException class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### See Also

MessageFormatException Class MessageFormatException Members

## MessageFormatException Overload Independentsoft.Email.Mime Namespace

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# MessageFormatException Constructor (String)

MSG .NET Class Library

Initializes a new instance of the MessageFormatException class with the specified error message.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax —
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public MessageFormatException(
      string message
 )
Visual Basic Usage
                 Copy to Clipboard Print
 Dim message As String
 Dim instance As New MessageFormatException(message)
J# Copy to Clipboard Print
 public MessageFormatException(
   String message
JScript Copy to Clipboard Print
 public function MessageFormatException(
       message : String
JavaScript Copy to Clipboard Print
```

Independentsoft.Email.Mime.MessageFormatException = function(messageFormatException)

#### **Parameters**

message

Type: System String

Error description.

### See Also

MessageFormatException Class MessageFormatException Members

MessageFormatException Overload

Independentsoft.Email.Mime Namespace

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## **MessageFormatException Constructor** MSG .NET Class (String, Exception)

Initializes a new instance of the MessageFormatException class with the specified error message and inner exception.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public MessageFormatException(
         string message,
        Exception innerException
Visual Basic Usage Copy to Clipboard Print
 Dim message As String
 Dim innerException As Exception
 Dim instance As New MessageFormatException(message,
        innerException)
                                      Copy to Clipboard Print
 public MessageFormatException(
         String message,
        Exception innerException
 )
              Copy to Clipboard Print
JScript
 public function MessageFormatException(
        message : String,
         innerException : Exception
```

)

JavaScript

Copy to Clipboard Print -

Independentsoft.Email.Mime.MessageFormatException = function(messageFormatException)

#### **Parameters**

message

Type: System String

The message that describes the error

innerException

Type: System Exception

The exception that is the cause of the current exception. If the innerException parameter is not a null reference (Nothing in Visual Basic), the current exception is raised in a catch block that handles the inner exception.

### **See Also**

MessageFormatException Class

MessageFormatException Members

MessageFormatException Overload

Independentsoft.Email.Mime Namespace

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## **MessageFormatException Methods**

MSG .NET Class Library

The MessageFormatException type exposes the following members.

## **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<b>®</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
=0	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception.)	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception.)	
<b>≡</b>	<b>GetType GetType</b>	Gets the runtime type of the current instance. (Inherited from Exception.)	
Ģ ₩	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
=•	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception.)	

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## **See Also**

MessageFormatException Class Independentsoft.Email.Mime Namespace

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# MessageFormatException Properties

MSG .NET Class Library

The MessageFormatException type exposes the following members.

## **Properties**

	Name	Description
Gets a collection of key/value pairs the information about the exception. (Inherited from Exception.)		
Gets or sets a link to the help file associated with this (Inherited from Exception.)		Gets or sets a link to the help file associated with this exception. (Inherited from Exception.)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception.  (Inherited from Exception.)
	InnerException	Gets the Exception instance that caused the current exception.  (Inherited from Exception.)
Gets a message that describes the current exception (Inherited from Exception.)		Gets a message that describes the current exception. (Inherited from Exception.)
Gets or sets the name of the application or the object that (Inherited from Exception.)		Gets or sets the name of the application or the object that causes the error. (Inherited from Exception.)
current exception was thrown. (Inherited from Exception.)		
		Gets the method that throws the current exception.  (Inherited from Exception.)

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## **See Also**

MessageFormatException Class Independentsoft.Email.Mime Namespace

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Class Parameter.

## **Inheritance Hierarchy**

System Object Independentsoft.Email.Mime Parameter

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class Parameter
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Parameter
T# Copy to Clipboard Print
 public class Parameter
JScript Copy to Clipboard Print
 public class Parameter
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Parameter = function();
 Type.createClass(
      'Independentsoft.Email.Mime.Parameter');
```

## **See Also**

Parameter Members Independentsoft.Email.Mime Namespace

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The Parameter type exposes the following members.

## **Constructors**

	Name	Description
<b>≡</b>	Parameter	Initializes a new instance of the Parameter class.
<b>≡</b>	Parameter(String)	Initializes a new instance of the Parameter class.
<b>≡</b>	Parameter(String, String)	Initializes a new instance of the Parameter class.

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## **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from  Object.)	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Cobject.)	
<u></u>	MemberwiseClone	Creates a shallow copy of the current <b>PO</b> bject. (Inherited from <b>PO</b> bject.)	
<b>=</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)	

## Back to Top

## **Properties**

	Name	Description
ī	Name	Gets or sets the name.
ī	Value	Gets or sets the value.

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## **See Also**

**Parameter Class** 

Independentsoft.Email.Mime Namespace

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## **Parameter Constructor**

MSG .NET Class Library

## **Overload List**

	Name	Description
=0	Parameter	Initializes a new instance of the Parameter class.
<b>≡</b>	Parameter(String)	Initializes a new instance of the Parameter class.
<b>≡</b>	Parameter(String, String)	Initializes a new instance of the Parameter class.

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## **See Also**

Parameter Class

Parameter Members

Independentsoft.Email.Mime Namespace

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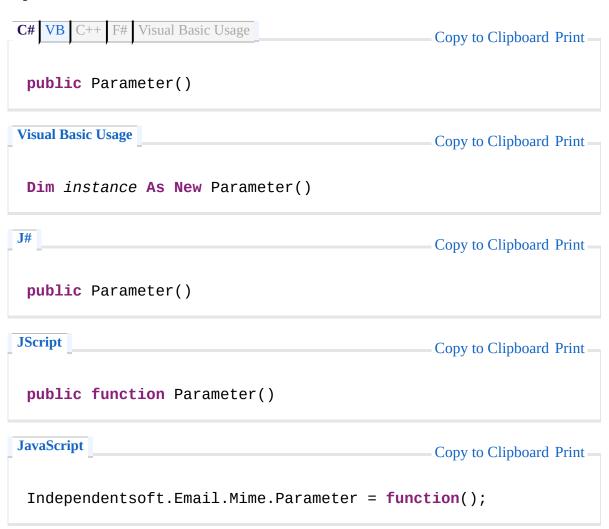
Initializes a new instance of the Parameter class.

Namespace: Independentsoft.Email.Mime

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -



#### **See Also**

Parameter Class
Parameter Members
Parameter Overload

## Independentsoft.Email.Mime Namespace

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#### Parameter Constructor (String) MSG .NET Class Library

Initializes a new instance of the Parameter class.

**Namespace:** Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Parameter(
       string name
Visual Basic Usage Copy to Clipboard Print
 Dim name As String
 Dim instance As New Parameter(name)
J# Copy to Clipboard Print
 public Parameter(
       String name
JScript Copy to Clipboard Print
 public function Parameter(
     name : String
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.Parameter = function(name);
```

#### **Parameters**

name

Type: System String

The name.

#### **See Also**

Parameter Class

Parameter Members

Parameter Overload

Independentsoft.Email.Mime Namespace

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# Parameter Constructor (String, String)

MSG .NET Class Library

Initializes a new instance of the Parameter class.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public Parameter(
        string name,
        string value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim name As String
 Dim value As String
 Dim instance As New Parameter(name, value)
J#
                      Copy to Clipboard Print
 public Parameter(
        String name,
        String value
 )
JScript Copy to Clipboard Print
 public function Parameter(
        name : String,
        value : String
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Email.Mime.Parameter = function(name, value);

#### **Parameters**

name

Type: System String

The name.

value

Type: System String

The value.

#### **See Also**

**Parameter Class** 

**Parameter Members** 

Parameter Overload

Independentsoft.Email.Mime Namespace

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### **Parameter Methods**

MSG .NET Class Library

The Parameter type exposes the following members.

#### **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)	

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#### **See Also**

**Parameter Class** 

Independentsoft.Email.Mime Namespace

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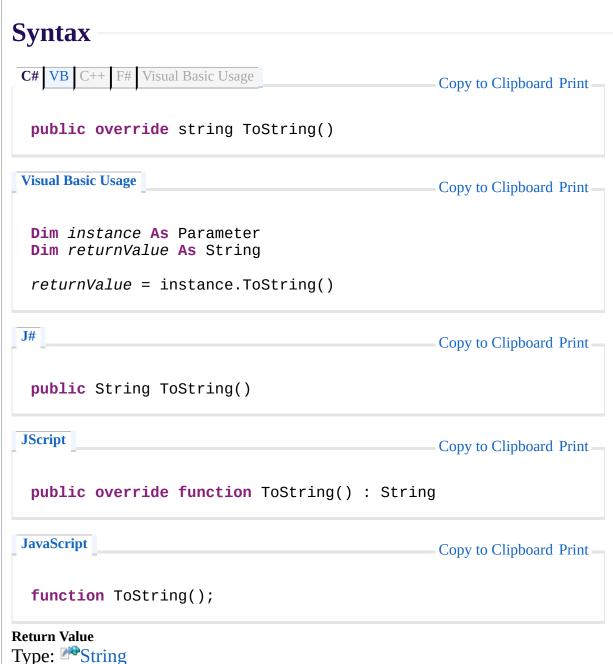
# Parameter ToString Method MSG .NET Class Library

Returns a **String** that represents this instance.

Namespace: Independentsoft.Email.Mime

A String that represents this instance.

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



### **See Also**

Parameter Class
Parameter Members
Independentsoft.Email.Mime Namespace

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# **Parameter Properties**

MSG .NET Class Library

The Parameter type exposes the following members.

# **Properties**

	Name	Description
201	Name	Gets or sets the name.
2 11	Value	Gets or sets the value.

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#### **See Also**

**Parameter Class** 

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the name.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Name { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Parameter
 Dim value As String
 value = instance.Name
 instance.Name = value
                                    Copy to Clipboard Print
 /** @property */
 public String get_Name()
 /** @property */
 public void set_Name(String value)
                        Copy to Clipboard Print
JScript ___
 function get Name () : String
 function set Name (value : String)
         Copy to Clipboard Print
 function get_Name();
```

#### function set\_Name(value);

Property Value
Type: String

The name.

#### **See Also**

Parameter Class

Parameter Members

Independentsoft.Email.Mime Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets the value.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Value { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Parameter
 Dim value As String
 value = instance.Value
 instance.Value = value
            Copy to Clipboard Print
 /** @property */
 public String get_Value()
 /** @property */
 public void set Value(String value)
                      Copy to Clipboard Print
JScript
 function get Value () : String
 function set Value (value : String)
         Copy to Clipboard Print
 function get_Value();
```

#### function set\_Value(value);

Property Value
Type: String

The value.

#### **See Also**

Parameter Class

Parameter Members

Independentsoft.Email.Mime Namespace

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Class ParameterList.

#### **Inheritance Hierarchy**

System Object System.Collections.Generic List Parameter Independentsoft.Email.Mime ParameterList

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### **Syntax**

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class ParameterList : List<Parameter>
Visual Basic Usage Copy to Clipboard Print
Dim instance As ParameterList
J# Copy to Clipboard Print
public class ParameterList extends List<Parameter>
JScript Copy to Clipboard Print
public class ParameterList extends List<Parameter>
JavaScript Copy to Clipboard Print
Independentsoft.Email.Mime.ParameterList = function();
 Type.createClass(
       'Independentsoft.Email.Mime.ParameterList',
```

#### List`1);

### **See Also**

ParameterList Members Independentsoft.Email.Mime Namespace

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The ParameterList type exposes the following members.

# **Constructors**

	Name	Description	
<b>≡</b>	ParameterList	Initializes a new instance of the ParameterList class	Ī

#### Back to Top

#### **Methods**

	Name	Description
<b>≅</b>	Add	Adds an object to the end of the List T.  (Inherited from List Parameter.)
<b>=</b>	AddRange	Adds the elements of the specified collection to the end of the List T .  (Inherited from List Parameter .)
=0	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List Parameter .)
=	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List Parameter .)
=0	BinarySearch(T, IComparer T )	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List Parameter .)
=0	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List Parameter .)
=0	Clear	Removes all elements from the List T.  (Inherited from List Parameter.)
=0	Contains	Determines whether an element is in the List T . (Inherited from List Parameter .)
<b>≡</b>		

	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List Parameter .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List Parameter .)
<b>≡◊</b>	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List Parameter .)
<b>=</b>	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List Parameter .)
<b>=</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>≡</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List Parameter .)
<b>9</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>=</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List Parameter.)
<b>=</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate. (Inherited from List Parameter .)
<b>≡</b>	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T. (Inherited from List Parameter.)
ۥ	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List Parameter .)

<b>≡</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the
		List T that starts at the specified index and contains the specified number of elements.  (Inherited from List Parameter.)
•	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T.  (Inherited from List Parameter.)
•	FindLastIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T.  (Inherited from List Parameter.)
€ 🔷	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List Parameter .)
<b>≡</b>	FindLastIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List Parameter .)
•	ForEach	Performs the specified action on each element of the List T.  (Inherited from List Parameter.)
<b>■</b>	GetEnumerator	Returns an enumerator that iterates through the List T .  (Inherited from List Parameter .)
•	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List Parameter .)
•	GetType	Gets the type of the current instance. (Inherited from Object.)
=	IndexOf(T)	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T.

		(Inherited from List Parameter .)
=0	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List Parameter .)
<b>≡</b>	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List Parameter .)
<b>≡</b>	Insert	Inserts an element into the List T at the specified index. (Inherited from List Parameter .)
<b>≡</b>	InsertRange	Inserts the elements of a collection into the List T at the specified index.  (Inherited from List Parameter .)
<b>≡</b>	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T .  (Inherited from List Parameter .)
<b>=</b>	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List Parameter .)
₫••	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List Parameter .)
<b>*</b>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Remove(String)	Removes the specified name.
<b>=</b>	Remove(T)	Removes the first occurrence of a specific object from the List T .  (Inherited from List Parameter .)
<b>=</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate.  (Inherited from List Parameter .)
<b>≡</b>	RemoveAt	Removes the element at the specified index of the List T .

		(Inherited from List Parameter .)
<b>≡</b>	RemoveRange	Removes a range of elements from the List T . (Inherited from List Parameter .)
=0	Reverse	Reverses the order of the elements in the entire $\coprod$ List $T$ . (Inherited from $\coprod$ List Parameter.)
<b>≡</b>	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range. (Inherited from List Parameter .)
≡ <b>`</b>	Sort	Sorts the elements in the entire List T using the default comparer.  (Inherited from List Parameter .)
<b>≡</b>	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer.  (Inherited from List Parameter .)
≡ <b></b>	Sort(Comparison T )	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List Parameter.)
=0	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer.  (Inherited from List Parameter .)
<b>≡</b>	₽₽ToArray	Copies the elements of the List T to a new array. (Inherited from List Parameter .)
=0	ToString	Returns a string that represents the current object. (Inherited from Object.)
<b>≡</b>	TrimExcess	Sets the capacity to the actual number of elements in the List T, if that number is less than a threshold value. (Inherited from List Parameter.)
≡ <b>©</b>	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List Parameter .)

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# **Properties**

Name	Description
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.

(Inherited from List Parameter .)		(Inherited from List Parameter .)
	Count	Gets the number of elements actually contained in the List T .  (Inherited from List Parameter .)
	Item Int32	Gets or sets the element at the specified index. (Inherited from List Parameter .)
	Item String	Gets the Parameter with the specified name.

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#### **See Also**

ParameterList Class Independentsoft.Email.Mime Namespace

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Initializes a new instance of the ParameterList class

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

```
C# VB C++ F# Visual Basic Usage
                    Copy to Clipboard Print
public ParameterList()
Visual Basic Usage Copy to Clipboard Print
 Dim instance As New ParameterList()
J# Copy to Clipboard Print
public ParameterList()
JScript Copy to Clipboard Print
 public function ParameterList()
JavaScript Copy to Clipboard Print
 Independentsoft.Email.Mime.ParameterList = function();
```

#### See Also

ParameterList Class ParameterList Members Independentsoft.Email.Mime Namespace Copyright 2014 Independentsoft (http://www.independentsoft.com)

The ParameterList type exposes the following members.

## Methods

	Name	Description
<b>≡</b>	₽₽Add	Adds an object to the end of the List T.  (Inherited from List Parameter.)
<b>≡</b>	AddRange	Adds the elements of the specified collection to the end of the List T .  (Inherited from List Parameter .)
<b>≡</b>	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List Parameter .)
=0	<b>₽</b> BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List Parameter .)
=0	BinarySearch(T, IComparer T )	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List Parameter .)
<b>≟</b>	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List Parameter .)
<b>≡</b>	Clear	Removes all elements from the List T.  (Inherited from List Parameter.)
<b>≡</b>	Contains	Determines whether an element is in the List T . (Inherited from List Parameter .)
=0	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List Parameter .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List Parameter .)

<b>≡</b>	CopyTo(T, Int32)	Copies the entire $\longrightarrow$ List $T$ to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from $\longrightarrow$ List Parameter .)
€0	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List Parameter .)
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>=</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List Parameter .)
<b>9</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  (Inherited from Object.)
<b>=</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List Parameter .)
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate. (Inherited from List Parameter .)
<b>=</b>	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T. (Inherited from List Parameter .)
<b>≡</b>	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List Parameter .)
<b>≅</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List Parameter .)

<b>≡</b>	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T.  (Inherited from List Parameter .)		
€ 🔷	FindLastIndex(Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T. (Inherited from List Parameter.)		
<b>≡</b>	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List Parameter .)		
<b>≡</b>	FindLastIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List Parameter .)		
=0	ForEach	Performs the specified action on each element of the List T.  (Inherited from List Parameter .)		
=•	GetEnumerator	Returns an enumerator that iterates through the $ ightharpoonup List T$ . (Inherited from $ ightharpoonup List Parameter$ .)		
=	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)		
<b>≡</b>	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List Parameter .)		
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)		
<b>=</b>	<b>IndexOf(T)</b>	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T .  (Inherited from List Parameter .)		
₫••	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List Parameter.)		

<b>=</b>	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List Parameter .)		
<b>≡</b>	<b>₽</b> FInsert	Inserts an element into the List T at the specified index.  (Inherited from List Parameter .)		
<b>≡</b>	<b>P</b> InsertRange	Inserts the elements of a collection into the List T at the specified index. (Inherited from List Parameter .)		
=	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T.  (Inherited from List Parameter.)		
≡ <b>©</b>	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List Parameter .)		
€	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List Parameter .)		
<u> </u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)		
<b>≡</b>	Remove(String)	Removes the specified name.		
<b>≡◊</b>	Remove(T)	Removes the first occurrence of a specific object from the List T .  (Inherited from List Parameter .)		
<b>≡</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate.  (Inherited from List Parameter .)		
<b>=</b>	RemoveAt	Removes the element at the specified index of the List T . (Inherited from List Parameter .)		
<b>≡</b>	RemoveRange	Removes a range of elements from the List T.  (Inherited from List Parameter .)		
=0	Reverse	Reverses the order of the elements in the entire $\begin{tabular}{l} \begin{tabular}{l} $		

=0	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range. (Inherited from List Parameter .)	
<b>≡</b>	Sort	Sorts the elements in the entire List T using the default comparer.  (Inherited from List Parameter .)	
=0	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer. (Inherited from List Parameter .)	
<b>≡</b>	Sort(Comparison T)	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List Parameter.)	
=•	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer.  (Inherited from List Parameter .)	
<b>≡</b>	ToArray	Copies the elements of the List T to a new array. (Inherited from List Parameter .)	
<b>≟</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)	
<b>≡</b>	TrimExcess	Sets the capacity to the actual number of elements in the List T, if that number is less than a threshold value. (Inherited from List Parameter .)	
<b>≡</b>	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List Parameter .)	

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#### **See Also**

ParameterList Class

Independentsoft.Email.Mime Namespace

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#### ParameterList Remove Method MSG .NET Class Library

#### **Overload List**

	Name	Description
<b>≡</b>	Remove(String)	Removes the specified name.
<b>≡</b>	Remove(T)	Removes the first occurrence of a specific object from the List T . (Inherited from List Parameter .)

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#### **See Also**

ParameterList Class ParameterList Members Independentsoft.Email.Mime Namespace

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# ParameterList Remove Method MSG .NET Class (String)

Library

Removes the specified name.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                     Copy to Clipboard Print
 public void Remove(
       string name
 )
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ParameterList
 Dim name As String
 instance.Remove(name)
J# Copy to Clipboard Print
 public void Remove(
       String name
JScript Copy to Clipboard Print
 public function Remove(
     name : String
JavaScript Copy to Clipboard Print
```

#### function Remove(name);

#### **Parameters**

name

Type: System String

The name.

#### **See Also**

ParameterList Class

ParameterList Members

Remove Overload

Independentsoft.Email.Mime Namespace

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# **ParameterList Properties**

MSG .NET Class Library

The ParameterList type exposes the following members.

## **Properties**

Name Description		
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.  (Inherited from List Parameter .)	
Count	Gets the number of elements actually contained in the List T . (Inherited from List Parameter .)	
Item Int32	Gets or sets the element at the specified index. (Inherited from List Parameter .)	
Item String	Gets the Parameter with the specified name.	

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#### **See Also**

ParameterList Class

Independentsoft.Email.Mime Namespace

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# **ParameterList Item Property**

MSG .NET Class Library

#### **Overload List**

Name	Description	
Item Int32	Gets or sets the element at the specified index. (Inherited from List Parameter .)	
Item String	Gets the Parameter with the specified name.	

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#### **See Also**

ParameterList Class

ParameterList Members

Independentsoft.Email.Mime Namespace

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# ParameterList Item Property (String)

MSG .NET Class Library

Gets the Parameter with the specified name.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                     Copy to Clipboard Print
 public Parameter this[
      string name
 ] { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ParameterList
 Dim name As String
 Dim value As Parameter
 value = instance(name)
   Copy to Clipboard Print
J#
 /** @property */
 public Parameter get_Item(
      String name
JScript Copy to Clipboard Print
 JScript does not support indexed properties.
JavaScript
        Copy to Clipboard Print
```

#### function get\_Item(name);

#### **Parameters**

name

Type: System String

The name.

**Return Value** 

Type: Parameter

Parameter.

#### **See Also**

ParameterList Class

ParameterList Members

**Item Overload** 

Independentsoft.Email.Mime Namespace

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#### **StandardHeader Enumeration** MSG .NET Class Library

Contains the standard message headers defined in RFC 2822.

Namespace: Independentsoft.Email.Mime

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
ResentDate	0	Resent-Date header field.

ResentFrom	1	Resent-From header field.
ResentSender	2	Resent-Sender header field.
ResentTo	3	Resent-To header field.
ResentCc	4	Resent-Cc header field.
ResentBcc	5	Resent-Bcc header field.
ResentMessageID	6	Resent-Msg-ID header field.
From	7	From header field.
Sender	8	Sender header field.
ReplyTo	9	Reply-To header field.
То	10	To header field.
Сс	11	Cc header field.
Всс	12	Bcc header field.
MessageID	13	Message-ID header field.
InReplyTo	14	In-Reply-To header field.
References	15	References header field.
Subject	16	Subject header field.
Comments	17	Comments header field.
Keywords	18	Keywords header field.
Date	19	Date header field.
ReturnPath	20	Return-Path header field.
Received	21	Received header field.
MimeVersion	22	MIME-Version header field.
ContentType	23	Content-Type header field.
ContentID	24	Content-ID header field.
ContentTransferEncoding	25	Content-Transfer-Encoding header field.
ContentDescription	26	Content-Description header field.
ContentDisposition	27	Content-Disposition header field.
ContentLocation	28	Content-Location header field.
ContentLength	29	Content-Length header field.

# **See Also**

Independentsoft.Email.Mime Namespace



## Independentsoft.IO.StructuredStorage MSG .NET Class Library

## **Classes**

	Class	Description
<b>4</b> \$	CompoundFile	Represents a file used to store data as virtual streams.
<b>4</b> \$	DirectoryEntry	Represents a directory entry.
<del>?</del> \$	DirectoryEntryList	Description of DirectoryEntryList.
<b>4</b> \$	InvalidFileFormatException	The exception that is thrown when an input file or a data stream that is supposed to conform to a certain file format specification is malformed.
<b>4</b> \$	RootDirectoryEntry	Represents a root node.
<b>4</b> \$	Storage	Contains collection of DirectoryEntry.
<b>4</b> \$	Stream	Represents a virtual stream to store data.

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Represents a file used to store data as virtual streams.

## **Inheritance Hierarchy**

System Object Independentsoft.IO.StructuredStorage CompoundFile

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class CompoundFile
Visual Basic Usage Copy to Clipboard Print
 Dim instance As CompoundFile
J# Copy to Clipboard Print
 public class CompoundFile
JScript Copy to Clipboard Print
 public class CompoundFile
JavaScript Copy to Clipboard Print
 Independentsoft.IO.StructuredStorage.CompoundFile = function();
 Type.createClass(
      'Independentsoft.IO.StructuredStorage.CompoundFile');
```

## **See Also**

CompoundFile Members Independentsoft.IO.StructuredStorage Namespace

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The CompoundFile type exposes the following members.

## **Constructors**

	Name	Description
<b>≡</b>	CompoundFile	Initializes a new instance of the CompoundFile class.
=•	CompoundFile(Stream)	Initializes a new instance of the CompoundFile class based on the supplied stream.
=	CompoundFile(String)	Initializes a new instance of the CompoundFile class based on the supplied file.

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## **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from  bject.)
<b>≡</b>	GetBytes	Gets buffer to read from this compound file.
<b>≡</b>	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetStream	Gets stream to read from this compound file.
<b>=</b>	<b>GetType GetType</b>	Gets the type of the current instance. (Inherited from  bject.)
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Open(Stream)	Opens compound file from the specified stream.
<b>≡</b>	Open(String)	Opens compound file from the specified file.
<b>≡</b>	Save(Stream)	Saves this compound file to the specified stream.
<b>=</b>	Save(String)	Saves this compound file to the specified file.
<b>≡</b>	Save(String, Boolean)	Saves this compound file to the specified file.



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## **Properties**

Name	Description
ClassId	Gets or sets compound file class ID.
FatSectorCount	Gets FAT sector count.
MajorVersion	Gets or sets major version. Allowed values are 3 (512 bytes sector size) or 4 (4096 bytes sector size).
MiniFatSectorCount	Gets count of mini FAT sectors.
MiniSectorSize	Gets size of mini sectors.
MiniStreamMaxSize	Gets maximum size of mini streams.
Root	Gets the root node.
SectorSize	Gets FAT sector size.

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## **See Also**

CompoundFile Class

Independentsoft.IO.StructuredStorage Namespace

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## **CompoundFile Constructor**

MSG .NET Class Library

## **Overload List**

	Name	Description
<b>≡</b>	CompoundFile	Initializes a new instance of the CompoundFile class.
<b>=</b>	CompoundFile(Stream)	Initializes a new instance of the CompoundFile class based on the supplied stream.
<b>=</b>	CompoundFile(String)	Initializes a new instance of the CompoundFile class based on the supplied file.

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## **See Also**

CompoundFile Class

CompoundFile Members

Independentsoft.IO.StructuredStorage Namespace

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Initializes a new instance of the CompoundFile class.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -



### See Also

CompoundFile Class CompoundFile Members CompoundFile Overload

## Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile Constructor (Stream)

MSG .NET Class Library

Initializes a new instance of the CompoundFile class based on the supplied stream.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax —
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public CompoundFile(
      Stream stream
 )
Visual Basic Usage
                 Copy to Clipboard Print
 Dim stream As Stream
 Dim instance As New CompoundFile(stream)
J# Copy to Clipboard Print
 public CompoundFile(
    Stream stream
JScript Copy to Clipboard Print
 public function CompoundFile(
      stream : Stream
JavaScript Copy to Clipboard Print
```

Independentsoft.IO.StructuredStorage.CompoundFile = function(structuredStorage)

#### **Parameters**

stream

Type: System.IO Stream

A stream.

## **See Also**

CompoundFile Class

CompoundFile Members

CompoundFile Overload

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile Constructor (String)

MSG .NET Class Library

Initializes a new instance of the CompoundFile class based on the supplied file.

Namespace: Independentsoft.IO.StructuredStorage

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax —
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public CompoundFile(
      string filePath
 )
Visual Basic Usage
                 Copy to Clipboard Print
 Dim filePath As String
 Dim instance As New CompoundFile(filePath)
J# Copy to Clipboard Print
 public CompoundFile(
   String filePath
JScript Copy to Clipboard Print
 public function CompoundFile(
       filePath : String
JavaScript Copy to Clipboard Print
```

Independentsoft.IO.StructuredStorage.CompoundFile = function(file)

#### **Parameters**

filePath

Type: System String

File path.

## **See Also**

CompoundFile Class

CompoundFile Members

CompoundFile Overload

Independentsoft.IO.StructuredStorage Namespace

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## **CompoundFile Methods**

MSG .NET Class Library

The CompoundFile type exposes the following members.

## **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from  object.)	
<b>≡</b>	GetBytes	Gets buffer to read from this compound file.	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetStream	Gets stream to read from this compound file.	
<b>=</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>≡</b>	Open(Stream)	Opens compound file from the specified stream.	
<b>≡</b>	Open(String)	Opens compound file from the specified file.	
<b>≡</b>	Save(Stream)	Saves this compound file to the specified stream.	
<b>=</b>	Save(String)	Saves this compound file to the specified file.	
<b>=</b>	Save(String, Boolean)	Saves this compound file to the specified file.	
<b>≡</b>	<b>₽</b> ToString	Returns a string that represents the current object. (Inherited from Object.)	

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## **See Also**

CompoundFile Class

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile GetBytes Method MSG .NET Class Library

Gets buffer to read from this compound file.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# CompoundFile Class CompoundFile Members Independentsoft.IO.StructuredStorage Namespace

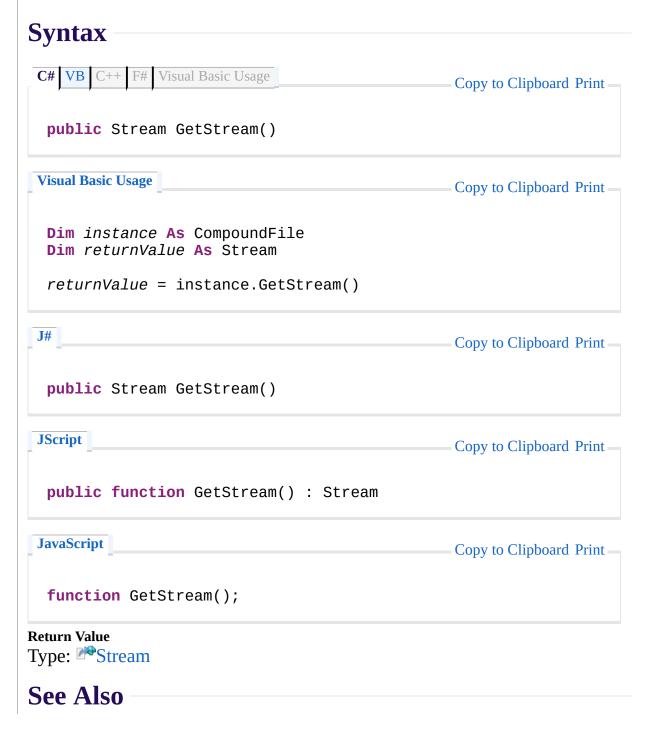
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## CompoundFile GetStream Method MSG .NET Class Library

Gets stream to read from this compound file.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# CompoundFile Class CompoundFile Members Independentsoft.IO.StructuredStorage Namespace

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## **CompoundFile Open Method**

MSG .NET Class Library

## **Overload List**

	Name	Description
<b>≡</b>	Open(Stream)	Opens compound file from the specified stream.
<b>≡</b>	Open(String)	Opens compound file from the specified file.

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## **See Also**

CompoundFile Class

CompoundFile Members

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile Open Method (Stream)

MSG .NET Class Library

Opens compound file from the specified stream.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                     Copy to Clipboard Print
 public void Open(
       Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As CompoundFile
 Dim stream As Stream
 instance.Open(stream)
J# Copy to Clipboard Print
 public void Open(
      Stream stream
JScript Copy to Clipboard Print
 public function Open(
       stream : Stream
JavaScript Copy to Clipboard Print
```

#### function Open(stream);

#### **Parameters**

stream

Type: System.IO Stream

A stream.

## **See Also**

CompoundFile Class

CompoundFile Members

Open Overload

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile Open Method (String)

MSG .NET Class Library

Opens compound file from the specified file.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public void Open(
        string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As CompoundFile
 Dim filePath As String
 instance.Open(filePath)
                              Copy to Clipboard Print
 public void Open(
      String filePath
JScript Copy to Clipboard Print
 public function Open(
       filePath : String
JavaScript Copy to Clipboard Print
```

### function Open(filePath);

#### **Parameters**

filePath

Type: System String

File path.

## **See Also**

CompoundFile Class

CompoundFile Members

Open Overload

Independentsoft.IO.StructuredStorage Namespace

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## **CompoundFile Save Method**

MSG .NET Class Library

## **Overload List**

	Name	Description
<b>≡</b>	Save(Stream)	Saves this compound file to the specified stream.
<b>≡</b>	Save(String)	Saves this compound file to the specified file.
<b>≡</b>	Save(String, Boolean)	Saves this compound file to the specified file.

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## **See Also**

CompoundFile Class
CompoundFile Members

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile Save Method (Stream)

MSG .NET Class Library

Saves this compound file to the specified stream.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                     Copy to Clipboard Print
 public void Save(
       Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As CompoundFile
 Dim stream As Stream
 instance.Save(stream)
J# Copy to Clipboard Print
 public void Save(
      Stream stream
JScript Copy to Clipboard Print
 public function Save(
       stream : Stream
JavaScript Copy to Clipboard Print
```

### function Save(stream);

#### **Parameters**

stream

Type: System.IO Stream

A stream.

## **See Also**

CompoundFile Class

CompoundFile Members

Save Overload

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile Save Method (String)

MSG .NET Class Library

Saves this compound file to the specified file.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public void Save(
        string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As CompoundFile
 Dim filePath As String
 instance.Save(filePath)
                              Copy to Clipboard Print
 public void Save(
       String filePath
JScript Copy to Clipboard Print
 public function Save(
       filePath : String
JavaScript Copy to Clipboard Print
```

#### function Save(filePath);

#### **Parameters**

filePath

Type: System String

File path.

## **See Also**

CompoundFile Class

CompoundFile Members

Save Overload

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile Save Method (String, MSG.NET Class **Boolean**)

Library

Saves this compound file to the specified file.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public void Save(
         string filePath,
         bool overwrite
  )
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As CompoundFile
  Dim filePath As String
 Dim overwrite As Boolean
  instance.Save(filePath, overwrite)
                                            Copy to Clipboard Print —
 public void Save(
         String filePath,
         boolean overwrite
 JScript
                                         —— Copy to Clipboard Print —
 public function Save(
         filePath : String,
         overwrite: boolean
  )
```

#### JavaScript

Copy to Clipboard Print

function Save(filePath, overwrite);

#### **Parameters**

filePath

Type: System String

File path.

overwrite

Type: System Boolean

True to overwrite existing file, otherwise false.

## See Also

CompoundFile Class

CompoundFile Members

Save Overload

Independentsoft.IO.StructuredStorage Namespace

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## **CompoundFile Properties**

MSG .NET Class Library

The CompoundFile type exposes the following members.

## **Properties**

Name	Description
ClassId	Gets or sets compound file class ID.
FatSectorCount	Gets FAT sector count.
MajorVersion	Gets or sets major version. Allowed values are 3 (512 bytes sector size) or 4 (4096 bytes sector size).
MiniFatSectorCount	Gets count of mini FAT sectors.
MiniSectorSize	Gets size of mini sectors.
MiniStreamMaxSize	Gets maximum size of mini streams.
Root	Gets the root node.
SectorSize	Gets FAT sector size.

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## **See Also**

CompoundFile Class

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile ClassId Property MSG .NET Class Library

Gets or sets compound file class ID.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] ClassId { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As CompoundFile
 Dim value As Byte()
 value = instance.ClassId
 instance.ClassId = value
                                       — Copy to Clipboard Print —
 /** @property */
 public byte[] get_ClassId()
 /** @property */
 public void set_ClassId(byte[] value)
                         Copy to Clipboard Print
JScript
 function get ClassId () : byte[]
 function set ClassId (value : byte[])
           Copy to Clipboard Print
JavaScript
 function get_ClassId();
```

### function set\_ClassId(value);

Property Value
Type: Byte

## **See Also**

CompoundFile Class

CompoundFile Members

Independentsoft.IO.StructuredStorage Namespace

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## CompoundFile FatSectorCount MSG .NET Class **Property**

Library

Gets FAT sector count.

**Namespace:** Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public int FatSectorCount { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As CompoundFile Dim value As Integer value = instance.FatSectorCount Copy to Clipboard Print /\*\* @property \*/ public int get\_FatSectorCount() JScript Copy to Clipboard Print function get FatSectorCount () : int JavaScript Copy to Clipboard Print function get\_FatSectorCount(); **Property Value** Type: MInt32

## **See Also**

CompoundFile Class
CompoundFile Members
Independentsoft.IO.StructuredStorage Namespace

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### CompoundFile MajorVersion MSG .NET Class **Property**

Library

Gets or sets major version. Allowed values are 3 (512 bytes sector size) or 4 (4096 bytes sector size).

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public int MajorVersion { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As CompoundFile
 Dim value As Integer
 value = instance.MajorVersion
 instance.MajorVersion = value
                        Copy to Clipboard Print
 /** @property */
 public int get_MajorVersion()
 /** @property */
 public void set_MajorVersion(int value)
JScript |
           Copy to Clipboard Print
 function get MajorVersion () : int
 function set MajorVersion (value : int)
JavaScript
                                    Copy to Clipboard Print
```

function get\_MajorVersion();
function set\_MajorVersion(value);

**Property Value** 

Type: Int32

### **See Also**

CompoundFile Class

CompoundFile Members

Independentsoft.IO.StructuredStorage Namespace

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### CompoundFile MiniFatSectorCount MSG .NET Class **Property**

Library

Gets count of mini FAT sectors.

**Namespace:** Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



CompoundFile Class
CompoundFile Members
Independentsoft.IO.StructuredStorage Namespace

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### CompoundFile MiniSectorSize MSG .NET Class **Property**

Library

Gets size of mini sectors.

**Namespace:** Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public int MiniSectorSize { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As CompoundFile Dim value As Integer value = instance.MiniSectorSize Copy to Clipboard Print /\*\* @property \*/ public int get\_MiniSectorSize() JScript Copy to Clipboard Print function get MiniSectorSize () : int Copy to Clipboard Print JavaScript function get MiniSectorSize(); **Property Value** Type: MInt32

CompoundFile Class
CompoundFile Members
Independentsoft.IO.StructuredStorage Namespace

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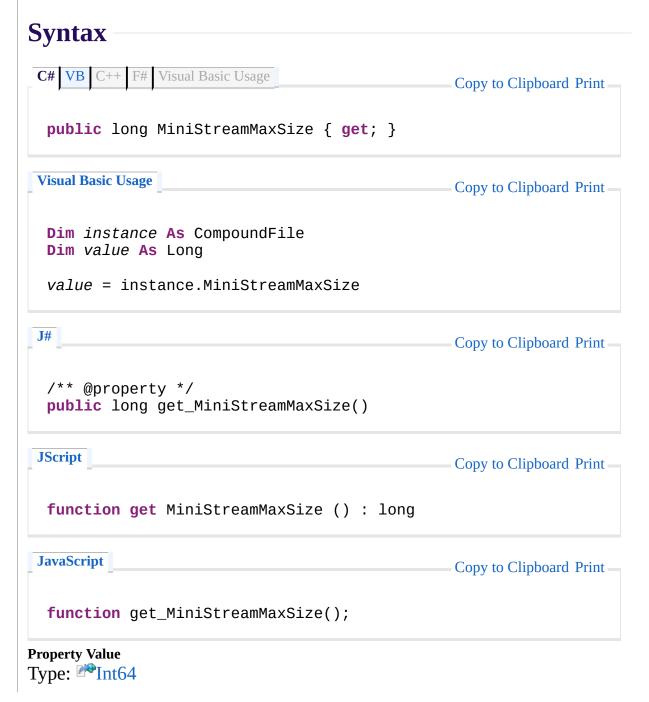
### CompoundFile MiniStreamMaxSize MSG .NET Class **Property**

Library

Gets maximum size of mini streams.

**Namespace:** Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



CompoundFile Class
CompoundFile Members
Independentsoft.IO.StructuredStorage Namespace

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### CompoundFile Root Property MSG .NET Class Library

Gets the root node.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print

public RootDirectoryEntry Root { get; }

Visual Basic Usage Copy to Clipboard Print

Dim instance As CompoundFile Dim value As RootDirectoryEntry

value = instance.Root

J# Copy to Clipboard Print

/\*\* @property \*/ public RootDirectoryEntry get\_Root()

JScript

Copy to Clipboard Print

function get Root () : RootDirectoryEntry

JavaScript Copy to Clipboard Print

function get\_Root();

**Property Value** 

Type: RootDirectoryEntry

CompoundFile Class
CompoundFile Members
Independentsoft.IO.StructuredStorage Namespace

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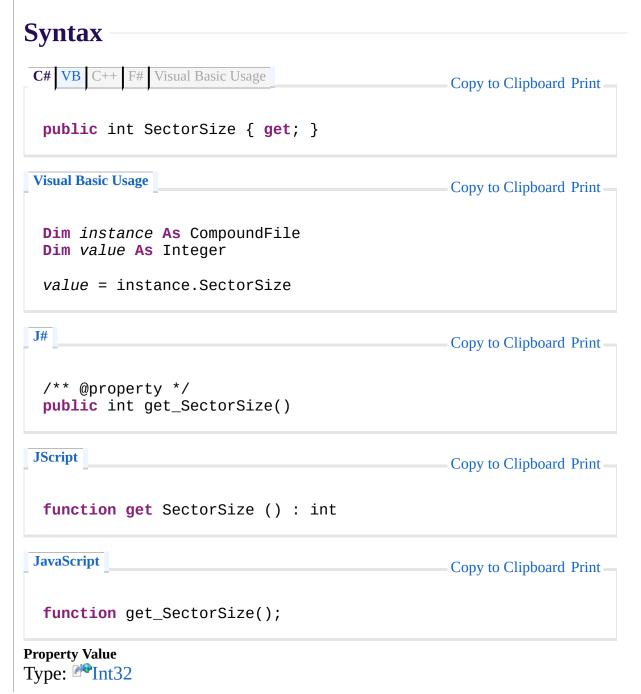
# CompoundFile SectorSize Property

MSG .NET Class Library

Gets FAT sector size.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



CompoundFile Class
CompoundFile Members
Independentsoft.IO.StructuredStorage Namespace

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Represents a directory entry.

### **Inheritance Hierarchy**

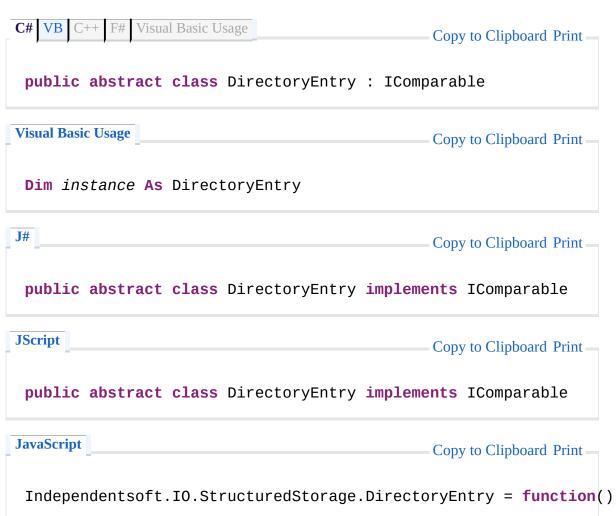
System Object Independentsoft.IO.StructuredStorage DirectoryEntry Independentsoft.IO.StructuredStorage RootDirectoryEntry Independentsoft.IO.StructuredStorage Storage Independentsoft.IO.StructuredStorage Stream

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

### **Syntax**



```
Type.createClass(
    'Independentsoft.IO.StructuredStorage.DirectoryEntry',
    null,
    IComparable);
```

DirectoryEntry Members
Independentsoft.IO.StructuredStorage Namespace

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### **DirectoryEntry Members**

MSG .NET Class Library

The DirectoryEntry type exposes the following members.

### **Constructors**

	Name	Description	
ē	DirectoryEntry	Initializes a new instance of the DirectoryEntry class	

### Back to Top

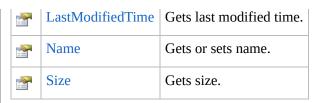
### **Methods**

	Name	Description
<b>≡</b>	CompareTo	Compares this instance with the specified DirectoryEntry object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified DirectoryEntry.
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
ē	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from  object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
=•	GetType	Gets the type of the current instance. (Inherited from Object.)
ij ♥	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
=0	ToString	Returns a string that represents the current object. (Inherited from Object.)

### Back to Top

### **Properties**

Name	Description
ClassId	Gets or sets class ID.
CreatedTime	Gets creation time.



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### **See Also**

DirectoryEntry Class Independentsoft.IO.StructuredStorage Namespace

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### **DirectoryEntry Constructor** MSG .NET Class Library

Initializes a new instance of the DirectoryEntry class

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



### See Also

**DirectoryEntry Class** DirectoryEntry Members Independentsoft.IO.StructuredStorage Namespace Copyright 2014 Independentsoft (http://www.independentsoft.com)

### **DirectoryEntry Methods**

MSG .NET Class Library

The DirectoryEntry type exposes the following members.

### **Methods**

	Name	Description
<b>≡</b>	CompareTo	Compares this instance with the specified DirectoryEntry object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified DirectoryEntry.
Determines whether the spectobject.  (Inherited from Object.)		
<b>**</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>=</b>	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)
<b>=</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	<b>₽</b> ToString	Returns a string that represents the current object. (Inherited from Object.)

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### **See Also**

DirectoryEntry Class

Independentsoft.IO.StructuredStorage Namespace

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# **DirectoryEntry CompareTo Method**

MSG .NET Class Library

Compares this instance with the specified DirectoryEntry object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified DirectoryEntry.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public int CompareTo(
      Object obj
Visual Basic Usage Copy to Clipboard Print
 Dim instance As DirectoryEntry
 Dim obj As Object
 Dim returnValue As Integer
 returnValue = instance.CompareTo(obj)
                                        Copy to Clipboard Print —
 public final int CompareTo(
    Object obj
JScript Copy to Clipboard Print
 public final function CompareTo(
   obj : Object
 ) : int
```

#### **JavaScript**

Copy to Clipboard Print -

function CompareTo(obj);

#### **Parameters**

obi

Type: System Object

A DirectoryEntry

#### **Return Value**

Type: MInt32

A 32-bit signed integer that indicates whether this instance precedes, follows, or appears in the same position in the sort order as the value parameter. Implements

IComparable CompareTo(Object)

### **See Also**

DirectoryEntry Class

**DirectoryEntry Members** 

Independentsoft.IO.StructuredStorage Namespace

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### **DirectoryEntry Properties**

MSG .NET Class Library

The DirectoryEntry type exposes the following members.

### **Properties**

Name	Description
ClassId	Gets or sets class ID.
CreatedTime	Gets creation time.
LastModifiedTime	Gets last modified time.
Name	Gets or sets name.
Size	Gets size.

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### **See Also**

DirectoryEntry Class Independentsoft.IO.StructuredStorage Namespace

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### **DirectoryEntry ClassId Property** MSG .NET Class Library

Gets or sets class ID.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] ClassId { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As DirectoryEntry
 Dim value As Byte()
 value = instance.ClassId
 instance.ClassId = value
                                       Copy to Clipboard Print
 /** @property */
 public byte[] get_ClassId()
 /** @property */
 public void set_ClassId(byte[] value)
                        Copy to Clipboard Print
JScript ___
 function get ClassId () : byte[]
 function set ClassId (value : byte[])
          Copy to Clipboard Print
JavaScript
 function get_ClassId();
```

### function set\_ClassId(value);

Property Value
Type: Byte

### **See Also**

**DirectoryEntry Class** 

DirectoryEntry Members

Independentsoft.IO.StructuredStorage Namespace

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# **DirectoryEntry CreatedTime Property**

MSG .NET Class Library

Gets creation time.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public DateTime CreatedTime { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As DirectoryEntry Dim value As DateTime value = instance.CreatedTime Copy to Clipboard Print /\*\* @property \*/ public DateTime get\_CreatedTime() JScript Copy to Clipboard Print function get CreatedTime () : DateTime JavaScript Copy to Clipboard Print function get\_CreatedTime(); **Property Value** Type: \*\*DateTime

DirectoryEntry Class
DirectoryEntry Members
Independentsoft.IO.StructuredStorage Namespace

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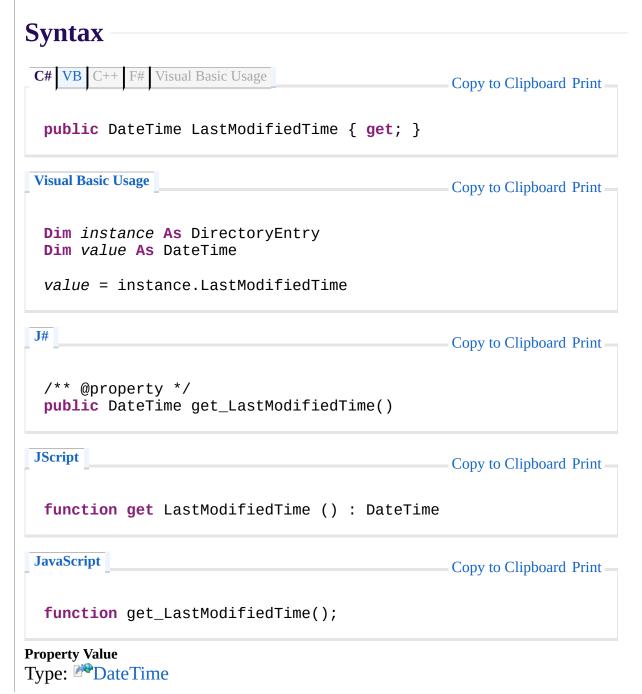
### DirectoryEntry LastModifiedTime MSG .NET Class **Property**

Library

Gets last modified time.

**Namespace:** Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



DirectoryEntry Class
DirectoryEntry Members
Independentsoft.IO.StructuredStorage Namespace

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### **DirectoryEntry Name Property** MSG .NET Class Library

Gets or sets name.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Name { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As DirectoryEntry
 Dim value As String
 value = instance.Name
 instance.Name = value
                                    Copy to Clipboard Print
 /** @property */
 public String get_Name()
 /** @property */
 public void set_Name(String value)
                        Copy to Clipboard Print
JScript
 function get Name () : String
 function set Name (value : String)
         Copy to Clipboard Print
 function get_Name();
```

### function set\_Name(value);

Property Value
Type: String

### **See Also**

**DirectoryEntry Class** 

DirectoryEntry Members

Independentsoft.IO.StructuredStorage Namespace

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### **DirectoryEntry Size Property** MSG .NET Class Library

Gets size.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long Size { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As DirectoryEntry
 Dim value As Long
 value = instance.Size
                                  Copy to Clipboard Print
 /** @property */
 public long get_Size()
JScript |
          Copy to Clipboard Print
 function get Size (): long
JavaScript Copy to Clipboard Print
 function get_Size();
Property Value
Type: MInt64
```

DirectoryEntry Class
DirectoryEntry Members
Independentsoft.IO.StructuredStorage Namespace

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Description of DirectoryEntryList.

### **Inheritance Hierarchy**

System Object System.Collections.Generic List DirectoryEntry Independentsoft.IO.StructuredStorage DirectoryEntryList

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public class DirectoryEntryList : List<DirectoryEntry> Copy to Clipboard Print Visual Basic Usage Dim instance As DirectoryEntryList J# Copy to Clipboard Print public class DirectoryEntryList extends List<DirectoryEntry> JScript Copy to Clipboard Print public class DirectoryEntryList extends List<DirectoryEntry> **JavaScript** Copy to Clipboard Print Independentsoft.IO.StructuredStorage.DirectoryEntryList = function Type.createClass( 'Independentsoft.IO.StructuredStorage.DirectoryEntryList

### List`1);

### **See Also**

DirectoryEntryList Members Independentsoft.IO.StructuredStorage Namespace

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### **DirectoryEntryList Members** MSG .NET Class Library

The DirectoryEntryList type exposes the following members.

### **Constructors**

	Name	Description	
<b>≡</b>	DirectoryEntryList	Initializes a new instance of the DirectoryEntryList class	

### Back to Top

### **Methods**

	Name	Description
<b>≡</b>	₽₽Add	Adds an object to the end of the List T.
		(Inherited from List DirectoryEntry .)
<b>≡</b>	₽₩AddRange	Adds the elements of the specified collection to the end of the List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List DirectoryEntry .)
<b>≡</b>	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List DirectoryEntry .)
<b>≡</b>	BinarySearch(T, IComparer T )	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List DirectoryEntry .)
<b>≓</b>	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List DirectoryEntry .)
<b>≡</b>	Clear	Removes all elements from the List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	Contains	Determines whether an element is in the $ ightharpoonup List T$ . (Inherited from $ ightharpoonup List Directory Entry .)$
<b>≡</b>		

	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List DirectoryEntry .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List DirectoryEntry .)
=0	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List DirectoryEntry .)
<b>≡</b>	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List DirectoryEntry .)
<b>=</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>≡</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List DirectoryEntry .)
₫ Ø	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  (Inherited from Object.)
<b>≡</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List DirectoryEntry.)
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate. (Inherited from List DirectoryEntry .)
<b>≡</b>	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T. (Inherited from List DirectoryEntry.)
<b>≡</b> •	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List DirectoryEntry .)

<b>≡</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List DirectoryEntry.)
<b>≡</b>	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T.  (Inherited from List DirectoryEntry.)
<b>=</b>	FindLastIndex(Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T.  (Inherited from List DirectoryEntry.)
<b>≡</b>	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List DirectoryEntry .)
<b>≡</b>	FindLastIndex(Int32, Int32, Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List DirectoryEntry.)
<b>≡</b>	ForEach	Performs the specified action on each element of the List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	GetEnumerator	Returns an enumerator that iterates through the List T . (Inherited from List DirectoryEntry .)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<b>≡</b>	■ IndexOf(T)	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T.

		(Inherited from List DirectoryEntry .)
=0	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List DirectoryEntry .)
=	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List DirectoryEntry .)
<b>≡</b>	₽₽Insert	Inserts an element into the List T at the specified index. (Inherited from List DirectoryEntry .)
=0	InsertRange	Inserts the elements of a collection into the List T at the specified index.  (Inherited from List DirectoryEntry .)
<b>≟</b>	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T .  (Inherited from List DirectoryEntry .)
=0	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List DirectoryEntry .)
=0	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List DirectoryEntry .)
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Remove	Removes the first occurrence of a specific object from the List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate.  (Inherited from List DirectoryEntry .)
=0	RemoveAt	Removes the element at the specified index of the List T . (Inherited from List DirectoryEntry .)

<b>≡</b>	RemoveRange	Removes a range of elements from the List T. (Inherited from List DirectoryEntry.)
<b>≡</b>	Reverse	Reverses the order of the elements in the entire $\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$
<b>≡</b>	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range. (Inherited from List DirectoryEntry .)
<b>=</b>	Sort	Sorts the elements in the entire List T using the default comparer.  (Inherited from List DirectoryEntry .)
<b>=</b>	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer.  (Inherited from List DirectoryEntry .)
<b>=</b>	Sort(Comparison T)	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List DirectoryEntry.)
<b>=</b>	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer.  (Inherited from List DirectoryEntry .)
<b>≡</b>	ToArray	Copies the elements of the List T to a new array.  (Inherited from List DirectoryEntry .)
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)
<b>≓</b>	TrimExcess	Sets the capacity to the actual number of elements in the List T, if that number is less than a threshold value. (Inherited from List DirectoryEntry.)
<b>≡</b>	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List DirectoryEntry .)

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# **Properties**

Name	Description
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.  (Inherited from List DirectoryEntry .)

	Count	Gets the number of elements actually contained in the List T.
		(Inherited from List DirectoryEntry .)
	Item Int32	Gets or sets the element at the specified index. (Inherited from List DirectoryEntry .)
	Item String	Gets the DirectoryEntry with the specified name.

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# **See Also**

DirectoryEntryList Class Independentsoft.IO.StructuredStorage Namespace

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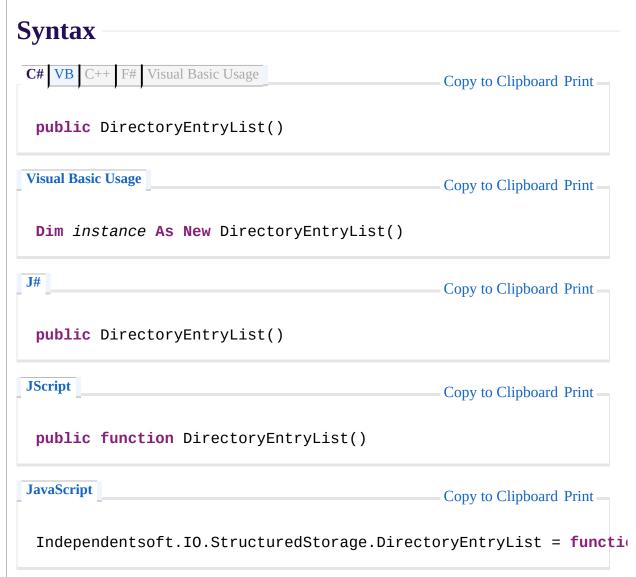
### DirectoryEntryList Constructor MSG .NET Class Library

Initializes a new instance of the DirectoryEntryList class

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **See Also**

DirectoryEntryList Class
DirectoryEntryList Members
Independentsoft.IO.StructuredStorage Namespace

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The DirectoryEntryList type exposes the following members.

## Methods

	Name	Description
<b>=</b>	₽₽Add	Adds an object to the end of the List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	AddRange	Adds the elements of the specified collection to the end of the List T .  (Inherited from List DirectoryEntry .)
<b>≟</b>	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List DirectoryEntry .)
<b>=</b>	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List DirectoryEntry .)
<b>≟</b>	BinarySearch(T, IComparer T)	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List DirectoryEntry .)
<b>≡</b>	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List DirectoryEntry.)
<b>≡</b>	Clear	Removes all elements from the List T.  (Inherited from List DirectoryEntry.)
<b>≡</b>	Contains	Determines whether an element is in the List T . (Inherited from List DirectoryEntry .)
= <b></b>	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List DirectoryEntry .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List DirectoryEntry .)

<b>∃</b>	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List DirectoryEntry .)
<b>≡</b>	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List DirectoryEntry .)
<b>⊕</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>∃</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List DirectoryEntry .)
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  (Inherited from Object.)
<b>≡</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List DirectoryEntry.)
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate.  (Inherited from List DirectoryEntry .)
<b>≡</b>	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T.  (Inherited from List DirectoryEntry.)
<b>∄</b>	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List DirectoryEntry.)
<b>∃</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List DirectoryEntry.)

<b>≟</b>	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	FindLastIndex(Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T.  (Inherited from List DirectoryEntry.)
<b>≅</b>	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List DirectoryEntry.)
Ξ₩	FindLastIndex(Int32, Int32, Predicate T)	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List DirectoryEntry.)
<b>=</b>	ForEach	Performs the specified action on each element of the List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	GetEnumerator	Returns an enumerator that iterates through the List T . (Inherited from List DirectoryEntry .)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<b>≡</b>	IndexOf(T)	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the las element.  (Inherited from List DirectoryEntry .)

<b>≡</b>	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List DirectoryEntry .)
<b>≡</b>	₽₽Insert	Inserts an element into the List T at the specified index. (Inherited from List DirectoryEntry .)
<b>≡</b>	₽₽InsertRange	Inserts the elements of a collection into the List T at the specified index. (Inherited from List DirectoryEntry .)
<b>≡</b>	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T .  (Inherited from List DirectoryEntry .)
<b>=</b>	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List DirectoryEntry .)
=	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List DirectoryEntry .)
<u></u>	<b>™</b> MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
<b>≡</b>	₽₽Remove	Removes the first occurrence of a specific object from the List T .  (Inherited from List DirectoryEntry .)
<b>≡</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate. (Inherited from List DirectoryEntry .)
<b>≡</b>	RemoveAt	Removes the element at the specified index of the List T (Inherited from List DirectoryEntry .)
<b>=</b>	RemoveRange	Removes a range of elements from the List T .  (Inherited from List DirectoryEntry .)
<b>=</b>	Reverse	Reverses the order of the elements in the entire $ ightharpoonup List T$ . (Inherited from $ ightharpoonup List Directory Entry .)$
<b>=</b>	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range.

		(Inherited from List DirectoryEntry .)
<b>≡♦</b>	Sort	Sorts the elements in the entire List T using the default comparer.  (Inherited from List DirectoryEntry .)
<b>≡◊</b>	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer.  (Inherited from List DirectoryEntry .)
<b>≡</b>	Sort(Comparison T)	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List DirectoryEntry.)
<b>≡</b>	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer.  (Inherited from List DirectoryEntry .)
<b>=</b>	ToArray	Copies the elements of the List T to a new array.  (Inherited from List DirectoryEntry .)
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)
<b>=</b>	TrimExcess	Sets the capacity to the actual number of elements in the List T , if that number is less than a threshold value. (Inherited from List DirectoryEntry .)
<b>≡◊</b>	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List DirectoryEntry .)

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### **See Also**

DirectoryEntryList Class Independentsoft.IO.StructuredStorage Namespace

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# **DirectoryEntryList Properties**

MSG .NET Class Library

The DirectoryEntryList type exposes the following members.

## **Properties**

Name	Description
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.  (Inherited from List DirectoryEntry .)
Count	Gets the number of elements actually contained in the List T .  (Inherited from List DirectoryEntry .)
Item Int32	Gets or sets the element at the specified index. (Inherited from List DirectoryEntry .)
Item String	Gets the DirectoryEntry with the specified name.

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### **See Also**

DirectoryEntryList Class Independentsoft.IO.StructuredStorage Namespace

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# DirectoryEntryList Item Property MSG .NET Class Library

### **Overload List**

Name	Description
Item Int32	Gets or sets the element at the specified index. (Inherited from List DirectoryEntry .)
Item String	Gets the DirectoryEntry with the specified name.

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### **See Also**

DirectoryEntryList Class
DirectoryEntryList Members
Independentsoft.IO.StructuredStorage Namespace

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# **DirectoryEntryList Item Property** MSG .NET Class (String)

Library

Gets the DirectoryEntry with the specified name.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public DirectoryEntry this[
       string name
 ] { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As DirectoryEntryList
 Dim name As String
 Dim value As DirectoryEntry
 value = instance(name)
   Copy to Clipboard Print
J#
 /** @property */
 public DirectoryEntry get_Item(
      String name
JScript Copy to Clipboard Print
 JScript does not support indexed properties.
JavaScript
        Copy to Clipboard Print
```

#### function get\_Item(name);

#### **Parameters**

name

Type: System String

The name.

**Return Value** 

Type: DirectoryEntry

DirectoryEntry.

### **See Also**

DirectoryEntryList Class

DirectoryEntryList Members

**Item Overload** 

Independentsoft.IO.StructuredStorage Namespace

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### InvalidFileFormatException Class MSG .NET Class Library

The exception that is thrown when an input file or a data stream that is supposed to conform to a certain file format specification is malformed.

### **Inheritance Hierarchy**

System Object System Exception

 $Independents of t. IO. Structured Storage\ Invalid File Format Exception$ 

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public class InvalidFileFormatException : Exception Visual Basic Usage Copy to Clipboard Print Dim instance As InvalidFileFormatException Copy to Clipboard Print public class InvalidFileFormatException extends Exception JScript Copy to Clipboard Print public class InvalidFileFormatException extends Exception JavaScript Copy to Clipboard Print Independentsoft.IO.StructuredStorage.InvalidFileFormatException : Type.createClass(

'Independentsoft.IO.StructuredStorage.InvalidFileFormatException);

### **See Also**

InvalidFileFormatException Members
Independentsoft.IO.StructuredStorage Namespace

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# InvalidFileFormatException Members

MSG .NET Class Library

The InvalidFileFormatException type exposes the following members.

### **Constructors**

	Name	Description
<b>≡</b>	InvalidFileFormatException	Creates a new instance of the InvalidFileFormatException class.
<b>≡</b>	InvalidFileFormatException(String)	Creates a new instance of the InvalidFileFormatException class with the specified error message.
<b>≡</b>	InvalidFileFormatException(String, Exception)	Creates a new instance of the InvalidFileFormatException class with the specified error message and inner exception.

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### **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
ē	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception.)	
=•	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception.  (Inherited from Exception.)	
=0	<b>GetType GetType</b>	Gets the runtime type of the current instance. (Inherited from Exception.)	
g 🍑	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	

<b>≡</b>	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception.)

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# **Properties**

Name Description		Description	
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception.  (Inherited from Exception.)	
	⊮HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception.)	
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception.  (Inherited from Exception.)	
	<b>№</b> InnerException	Gets the Exception instance that caused the current exception.  (Inherited from Exception.)	
	Message	Gets a message that describes the current exception. (Inherited from Exception.)	
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception.)	
	StackTrace	Gets a string representation of the frames on the call stack at the time the current exception was thrown.  (Inherited from Exception.)	
	TargetSite	Gets the method that throws the current exception.  (Inherited from Exception.)	

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### **See Also**

InvalidFileFormatException Class Independentsoft.IO.StructuredStorage Namespace

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# InvalidFileFormatException Constructor

MSG .NET Class Library

### **Overload List**

	Name	Description
<b>≡</b>	InvalidFileFormatException	Creates a new instance of the InvalidFileFormatException class.
<b>≡</b>	InvalidFileFormatException(String)	Creates a new instance of the InvalidFileFormatException class with the specified error message.
<b>≡</b>	InvalidFileFormatException(String, Exception)	Creates a new instance of the InvalidFileFormatException class with the specified error message and inner exception.

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### **See Also**

InvalidFileFormatException Class
InvalidFileFormatException Members
Independentsoft.IO.StructuredStorage Namespace

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# InvalidFileFormatException Constructor

MSG .NET Class Library

Creates a new instance of the InvalidFileFormatException class.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



### **See Also**

InvalidFileFormatException Class InvalidFileFormatException Members

### InvalidFileFormatException Overload Independentsoft.IO.StructuredStorage Namespace

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# InvalidFileFormatException Constructor (String)

MSG .NET Class Library

Creates a new instance of the InvalidFileFormatException class with the specified error message.

Namespace: Independentsoft.IO.StructuredStorage

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax —
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public InvalidFileFormatException(
      string message
 )
Visual Basic Usage
                 Copy to Clipboard Print
 Dim message As String
 Dim instance As New InvalidFileFormatException(message)
J# Copy to Clipboard Print
 public InvalidFileFormatException(
   String message
JScript Copy to Clipboard Print
 public function InvalidFileFormatException(
      message : String
JavaScript Copy to Clipboard Print
```

Independentsoft.IO.StructuredStorage.InvalidFileFormatException :

#### **Parameters**

message

Type: System String

The message that describes the error.

### **See Also**

InvalidFileFormatException Class
InvalidFileFormatException Members
InvalidFileFormatException Overload
Independentsoft.IO.StructuredStorage Namespace

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# InvalidFileFormatException Constructor (String, Exception)

MSG .NET Class Library

Creates a new instance of the InvalidFileFormatException class with the specified error message and inner exception.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public InvalidFileFormatException(
        string message,
        Exception innerException
Visual Basic Usage Copy to Clipboard Print
 Dim message As String
 Dim innerException As Exception
 Dim instance As New InvalidFileFormatException(message,
        innerException)
            Copy to Clipboard Print
 public InvalidFileFormatException(
        String message,
        Exception innerException
 )
         Copy to Clipboard Print
JScript
 public function InvalidFileFormatException(
        message : String,
        innerException : Exception
```

)

JavaScript

Copy to Clipboard Print —

Independentsoft.IO.StructuredStorage.InvalidFileFormatException :

#### **Parameters**

message

Type: System String

The message that describes the error.

innerException

Type: System Exception

The exception that is the cause of the current exception. If the innerException parameter is not a null reference (Nothing in Visual Basic), the current exception is raised in a catch block that handles the inner exception.

### **See Also**

InvalidFileFormatException Class
InvalidFileFormatException Members
InvalidFileFormatException Overload
Independentsoft.IO.StructuredStorage Namespace

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# InvalidFileFormatException Methods

MSG .NET Class Library

The InvalidFileFormatException type exposes the following members.

### **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
Ģ <sup>™</sup>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≟</b>	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception.)	
<b>≅</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception.  (Inherited from Exception.)	
<b>≡</b>	GetType	Gets the runtime type of the current instance. (Inherited from Exception.)	
ē	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)	
<b>≡</b>	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception.)	

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### See Also

InvalidFileFormatException Class Independentsoft.IO.StructuredStorage Namespace

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# InvalidFileFormatException Properties

MSG .NET Class Library

The InvalidFileFormatException type exposes the following members.

# **Properties**

Name Description		Description	
Gets a collection of key/value pairs that provide additional information about the exception.  (Inherited from Exception.)			
	⊮HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception.)	
==	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception.  (Inherited from Exception.)	
	InnerException	Gets the Exception instance that caused the current exception.  (Inherited from Exception.)	
	Message	Gets a message that describes the current exception. (Inherited from Exception.)	
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception.)	
	StackTrace	Gets a string representation of the frames on the call stack at the time the current exception was thrown.  (Inherited from Exception.)	
	TargetSite	Gets the method that throws the current exception.  (Inherited from Exception.)	

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### **See Also**

InvalidFileFormatException Class
Independentsoft.IO.StructuredStorage Namespace

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Represents a root node.

### **Inheritance Hierarchy**

System Object Independentsoft.IO.StructuredStorage DirectoryEntry
Independentsoft.IO.StructuredStorage RootDirectoryEntry

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public class RootDirectoryEntry : DirectoryEntry Visual Basic Usage Copy to Clipboard Print Dim instance As RootDirectoryEntry J# Copy to Clipboard Print public class RootDirectoryEntry extends DirectoryEntry JScript Copy to Clipboard Print public class RootDirectoryEntry extends DirectoryEntry JavaScript | Copy to Clipboard Print Independentsoft.IO.StructuredStorage.RootDirectoryEntry = function Type.createClass( 'Independentsoft.IO.StructuredStorage.RootDirectoryEntry

Independentsoft.IO.StructuredStorage.DirectoryEntry);

### **Remarks**

RootDirectoryEntry object in a compound file that must be accessed before any other Storage objects and Stream objects are referenced. It is the uppermost parent object in the storage object and stream object hierarchy.

#### See Also

RootDirectoryEntry Members
Independentsoft.IO.StructuredStorage Namespace

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# **RootDirectoryEntry Members**

MSG .NET Class Library

The RootDirectoryEntry type exposes the following members.

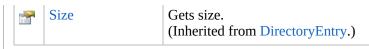
### **Methods**

	Name	Description	
<b>≡</b>	CompareTo	Compares this instance with the specified DirectoryEntry object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified DirectoryEntry. (Inherited from DirectoryEntry.)	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	<b>₽</b> ••GetType	Gets the type of the current instance. (Inherited from Object.)	
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>=</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)	

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# **Properties**

Name	Description
ClassId	Gets or sets class ID. (Inherited from DirectoryEntry.)
CreatedTime	Gets creation time. (Inherited from DirectoryEntry.)
DirectoryEntries	Gets collection of DirectoryEntry.
LastModifiedTime	Gets last modified time. (Inherited from DirectoryEntry.)
Name	Gets root's name.



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### **See Also**

RootDirectoryEntry Class Independentsoft.IO.StructuredStorage Namespace

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# **RootDirectoryEntry Methods**

MSG .NET Class Library

The RootDirectoryEntry type exposes the following members.

### **Methods**

	Name	Description	
<b>≡</b>	CompareTo	Compares this instance with the specified DirectoryEntry object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified DirectoryEntry. (Inherited from DirectoryEntry.)	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	<b>₽</b> ••GetType	Gets the type of the current instance. (Inherited from Object.)	
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>=</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)	

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### **See Also**

RootDirectoryEntry Class Independentsoft.IO.StructuredStorage Namespace

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# **RootDirectoryEntry Properties**

MSG .NET Class Library

The RootDirectoryEntry type exposes the following members.

## **Properties**

Name	Description
ClassId	Gets or sets class ID. (Inherited from DirectoryEntry.)
CreatedTime	Gets creation time. (Inherited from DirectoryEntry.)
DirectoryEntries	Gets collection of DirectoryEntry.
LastModifiedTime	Gets last modified time. (Inherited from DirectoryEntry.)
Name	Gets root's name.
Size	Gets size. (Inherited from DirectoryEntry.)

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### **See Also**

RootDirectoryEntry Class Independentsoft.IO.StructuredStorage Namespace

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## RootDirectoryEntry DirectoryEntries MSG .NET Class **Property**

Library

Gets collection of DirectoryEntry.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public DirectoryEntryList DirectoryEntries { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As RootDirectoryEntry Dim value As DirectoryEntryList value = instance.DirectoryEntries Copy to Clipboard Print /\*\* @property \*/ public DirectoryEntryList get\_DirectoryEntries() JScript Copy to Clipboard Print function get DirectoryEntries () : DirectoryEntryList Copy to Clipboard Print JavaScript function get\_DirectoryEntries(); **Property Value** Type: DirectoryEntryList

### **See Also**

RootDirectoryEntry Class
RootDirectoryEntry Members
Independentsoft.IO.StructuredStorage Namespace

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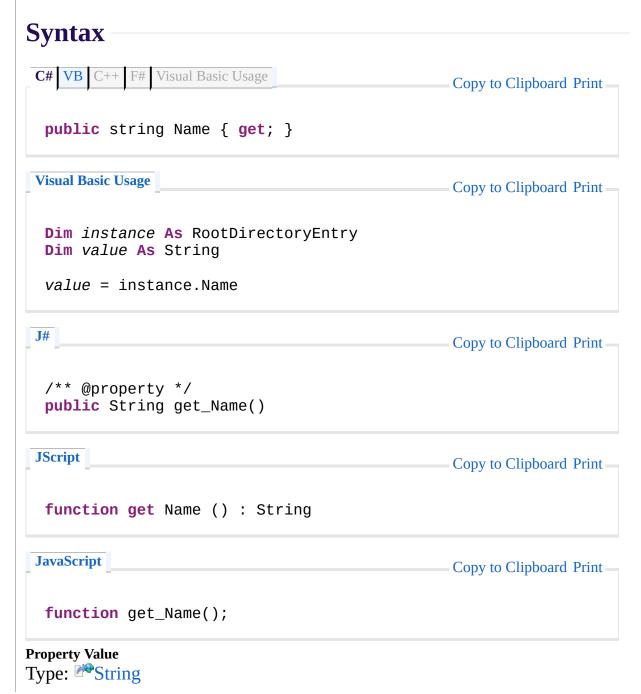
## RootDirectoryEntry Name Property

MSG .NET Class Library

Gets root's name.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



#### **See Also**

RootDirectoryEntry Class
RootDirectoryEntry Members
Independentsoft.IO.StructuredStorage Namespace

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Contains collection of DirectoryEntry.

#### **Inheritance Hierarchy**

System Object Independentsoft.IO.StructuredStorage DirectoryEntry Independentsoft.IO.StructuredStorage Storage

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public class Storage : DirectoryEntry Visual Basic Usage Copy to Clipboard Print **Dim** instance As Storage J# Copy to Clipboard Print public class Storage extends DirectoryEntry JScript Copy to Clipboard Print public class Storage extends DirectoryEntry JavaScript | Copy to Clipboard Print Independentsoft.IO.StructuredStorage.Storage = function(); Type.createClass( 'Independentsoft.IO.StructuredStorage.Storage',

Independentsoft.IO.StructuredStorage.DirectoryEntry);

#### **Remarks**

Storage is analogous to a file system directory. The parent object of a storage object must be another storage object or the RootDirectoryEntry.

#### **See Also**

**Storage Members** 

Independentsoft.IO.StructuredStorage Namespace

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The Storage type exposes the following members.

#### **Constructors**

	Name	Description
<b>≡</b>	Storage	Initializes a new instance of the Storage class.
<b>=</b>	Storage(String)	Initializes a new instance of the Storage class.

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#### **Methods**

	Name	Description
<b>≟</b>	CompareTo	Compares this instance with the specified <code>DirectoryEntry</code> object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified <code>DirectoryEntry</code> . (Inherited from <code>DirectoryEntry</code> .)
<b>≟</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
ē	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from  Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from  Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)

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## **Properties**

Name	Description
ClassId	Gets or sets class ID.

	(Inherited from DirectoryEntry.)
CreatedTime	Gets creation time. (Inherited from DirectoryEntry.)
DirectoryEntries	Gets collection of DirectoryEntry.
LastModifiedTime	Gets last modified time. (Inherited from DirectoryEntry.)
Name	Gets or sets name. (Inherited from DirectoryEntry.)
Size	Gets size. (Inherited from DirectoryEntry.)

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#### **See Also**

Storage Class

Independentsoft.IO.StructuredStorage Namespace

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## **Storage Constructor**

MSG .NET Class Library

#### **Overload List**

	Name	Description
<b>≡</b>	Storage	Initializes a new instance of the Storage class.
<b>≡</b>	Storage(String)	Initializes a new instance of the Storage class.

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#### **See Also**

**Storage Class** 

Storage Members

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Initializes a new instance of the Storage class.

Namespace: Independentsoft.IO.StructuredStorage

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax -

#### **See Also**

Storage Class
Storage Members
Storage Overload

#### Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Initializes a new instance of the Storage class.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public Storage(
       string name
Visual Basic Usage Copy to Clipboard Print
 Dim name As String
 Dim instance As New Storage(name)
J# Copy to Clipboard Print
 public Storage(
       String name
        Copy to Clipboard Print
JScript
 public function Storage(
     name : String
JavaScript Copy to Clipboard Print
 Independentsoft.IO.StructuredStorage.Storage = function(name);
```

#### **Parameters**

name

Type: System String

Storage name.

#### **See Also**

Storage Class

Storage Members

Storage Overload

Independentsoft.IO.StructuredStorage Namespace

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## **Storage Methods**

MSG .NET Class Library

The Storage type exposes the following members.

#### **Methods**

Name Description		Description
<b>≡</b>	CompareTo	Compares this instance with the specified DirectoryEntry object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified DirectoryEntry. (Inherited from DirectoryEntry.)
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
₹ •	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	<b>GetType GetType</b>	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)

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#### **See Also**

**Storage Class** 

Independentsoft.IO.StructuredStorage Namespace

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## **Storage Properties**

MSG .NET Class Library

The Storage type exposes the following members.

#### **Properties**

Name	Description
ClassId	Gets or sets class ID. (Inherited from DirectoryEntry.)
CreatedTime	Gets creation time. (Inherited from DirectoryEntry.)
DirectoryEntries	Gets collection of DirectoryEntry.
LastModifiedTime	Gets last modified time. (Inherited from DirectoryEntry.)
Name	Gets or sets name. (Inherited from DirectoryEntry.)
Size	Gets size. (Inherited from DirectoryEntry.)

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#### **See Also**

**Storage Class** 

Independentsoft.IO.StructuredStorage Namespace

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#### Storage DirectoryEntries Property MSG .NET Class Library

Gets collection of DirectoryEntry.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DirectoryEntryList DirectoryEntries { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Storage
 Dim value As DirectoryEntryList
 value = instance.DirectoryEntries
    Copy to Clipboard Print
 /** @property */
 public DirectoryEntryList get_DirectoryEntries()
JScript
          Copy to Clipboard Print
 function get DirectoryEntries () : DirectoryEntryList
JavaScript Copy to Clipboard Print
 function get_DirectoryEntries();
Property Value
Type: DirectoryEntryList
```

#### **See Also**

Storage Class
Storage Members
Independentsoft.IO.StructuredStorage Namespace

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Represents a virtual stream to store data.

#### **Inheritance Hierarchy**

System Object Independentsoft.IO.StructuredStorage DirectoryEntry Independentsoft.IO.StructuredStorage Stream

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public class Stream : DirectoryEntry Visual Basic Usage Copy to Clipboard Print Dim instance As Stream J# Copy to Clipboard Print public class Stream extends DirectoryEntry JScript Copy to Clipboard Print public class Stream extends DirectoryEntry JavaScript Copy to Clipboard Print Independentsoft.IO.StructuredStorage.Stream = function(); Type.createClass( 'Independentsoft. IO. Structured Storage. Stream',

Independentsoft.IO.StructuredStorage.DirectoryEntry);

#### **Remarks**

Stream is analogous to a file system file. The parent object of a stream object must be a Storage object or the RootDirectoryEntry.

#### **See Also**

**Stream Members** 

Independentsoft.IO.StructuredStorage Namespace

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## **Stream Members**

The Stream type exposes the following members.

## **Constructors**

	Name	Description
<b>≡</b>	Stream	Initializes a new instance of the Stream class.
<b>≡</b>	Stream(String)	Initializes a new instance of the Stream class and load data from the specified file.
<b>≡</b>	Stream(String, Byte )	Initializes a new instance of the Stream class and load data from the specified buffer.
<b>≡</b>	Stream(String, Stream)	Initializes a new instance of the Stream class and load data from the specified Stream.

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#### **Methods**

	Name	Description
indicates whether this is same position in the so		Compares this instance with the specified DirectoryEntry object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified DirectoryEntry. (Inherited from DirectoryEntry.)
<b>≟</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
₹ •	Allows an object to try to free resources and perform oth operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)
=₩	GetStream	Gets Stream to read data from this stream.
Gets the type of the current instance. (Inherited from Object.)		
= <b></b>	Load(String)	Loads data to this stream from the specified file.
<b>≡</b>	Load(String, Byte)	Loads data to this stream from the specified buffer.
Load(String, Stream) Loads data to this stream from the specified		Loads data to this stream from the specified Stream.

<b>**</b>	<b>™</b> MemberwiseClone	Creates a shallow copy of the current <b>POD</b> bject.	
		(Inherited from Object.)	
<b>≡</b>	Save(Stream)	Saves data from this stream to the specified Stream.	
<b>≡</b>	Save(String)	Saves data from this stream to to the specified file.	
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)	

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## **Properties**

Name	Description
Buffer	Gets or sets streams data.
ClassId	Gets or sets class ID. (Inherited from DirectoryEntry.)
CreatedTime	Gets creation time. (Inherited from DirectoryEntry.)
LastModifiedTime	Gets last modified time. (Inherited from DirectoryEntry.)
Name	Gets or sets name. (Inherited from DirectoryEntry.)
Size	Gets size. (Inherited from DirectoryEntry.)

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#### **See Also**

Stream Class

Independentsoft.IO.StructuredStorage Namespace

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#### **Overload List**

	Name	Description
<b>=</b>	Stream	Initializes a new instance of the Stream class.
<b>≡</b>	Stream(String)	Initializes a new instance of the Stream class and load data from the specified file.
<b>≅</b>	Stream(String, Byte )	Initializes a new instance of the Stream class and load data from the specified buffer.
<b>≡</b>	Stream(String, Stream)	Initializes a new instance of the Stream class and load data from the specified Stream.

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#### **See Also**

Stream Class

**Stream Members** 

Independentsoft.IO.StructuredStorage Namespace

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Initializes a new instance of the Stream class.

Namespace: Independentsoft.IO.StructuredStorage

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax -

```
C# VB C++ F# Visual Basic Usage
                    Copy to Clipboard Print
public Stream()
Visual Basic Usage Copy to Clipboard Print
 Dim instance As New Stream()
J# Copy to Clipboard Print
public Stream()
JScript Copy to Clipboard Print
 public function Stream()
JavaScript Copy to Clipboard Print
 Independentsoft.IO.StructuredStorage.Stream = function();
```

#### **See Also**

Stream Class
Stream Members
Stream Overload

#### Independentsoft.IO.StructuredStorage Namespace

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## Stream Constructor (String) MSG .NET Class Library

Initializes a new instance of the Stream class and load data from the specified file.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                     Copy to Clipboard Print
 public Stream(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim filePath As String
 Dim instance As New Stream(filePath)
J# Copy to Clipboard Print
 public Stream(
   String filePath
JScript
         Copy to Clipboard Print
 public function Stream(
    filePath : String
JavaScript Copy to Clipboard Print
 Independentsoft.IO.StructuredStorage.Stream = function(filePath)
```

#### **Parameters**

filePath

Type: System String File path.

#### **See Also**

Stream Class

**Stream Members** 

Stream Overload

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Initializes a new instance of the Stream class and load data from the specified buffer.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Stream(
        string name,
        byte[] buffer
Visual Basic Usage
                    Copy to Clipboard Print
 Dim name As String
 Dim buffer As Byte()
 Dim instance As New Stream(name, buffer)
           Copy to Clipboard Print
 public Stream(
        String name, byte[] buffer
JScript
         Copy to Clipboard Print
 public function Stream(
    name : String,
        buffer : byte[]
 )
```

#### JavaScript

Copy to Clipboard Print —

Independentsoft.IO.StructuredStorage.Stream = function(name, buf)

#### **Parameters**

name

Type: System String

Stream name.

buffer

Type: System Byte

Data buffer.

#### **See Also**

Stream Class

**Stream Members** 

Stream Overload

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Stream Constructor (String, Stream)

MSG .NET Class Library

Initializes a new instance of the Stream class and load data from the specified Stream.

Namespace: Independentsoft.IO.StructuredStorage

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Stream(
       string name,
       Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim name As String
 Dim stream As Stream
 Dim instance As New Stream(name, stream)
J# Copy to Clipboard Print
 public Stream(
       String name,
       Stream stream
 )
JScript Copy to Clipboard Print
 public function Stream(
 name : String,
       stream : Stream
```

#### JavaScript

Copy to Clipboard Print —

Independentsoft.IO.StructuredStorage.Stream = function(name, stream)

#### **Parameters**

name

Type: System String

Stream name.

stream

Type: System.IO Stream

A stream.

#### **See Also**

Stream Class

**Stream Members** 

Stream Overload

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

The Stream type exposes the following members.

#### **Methods**

	Name	Description
<b>≟</b>	CompareTo	Compares this instance with the specified DirectoryEntry object and indicates whether this instance precedes, follows, or appears in the same position in the sort order as the specified DirectoryEntry. (Inherited from DirectoryEntry.)
<b>≟</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡©</b>	GetStream	Gets Stream to read data from this stream.
<b>≡</b>	<b>GetType</b>	Gets the type of the current instance. (Inherited from Object.)
<b>≡</b>	Load(String)	Loads data to this stream from the specified file.
<b>≡</b>	Load(String, Byte)	Loads data to this stream from the specified buffer.
<b>≡</b>	Load(String, Stream)	Loads data to this stream from the specified Stream.
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Save(Stream)	Saves data from this stream to the specified  Stream.
<b>≡</b>	Save(String)	Saves data from this stream to to the specified file.
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)

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**See Also** 

Stream Class

#### Independentsoft.IO.StructuredStorage Namespace

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#### Stream GetStream Method MSG .NET Class Library

Gets Stream to read data from this stream.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# Stream Class Stream Members Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

#### **Stream Load Method**

MSG .NET Class Library

#### **Overload List**

	Name	Description
<b>≡</b>	Load(String)	Loads data to this stream from the specified file.
<b>≟</b>	Load(String, Byte)	Loads data to this stream from the specified buffer.
<b>≡</b>	Load(String, Stream)	Loads data to this stream from the specified Stream.

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#### **See Also**

**Stream Class** 

**Stream Members** 

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Loads data to this stream from the specified file.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public void Load(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Stream
 Dim filePath As String
 instance.Load(filePath)
                                   Copy to Clipboard Print —
 public void Load(
  String filePath
JScript Copy to Clipboard Print
 public function Load(
      filePath : String
JavaScript Copy to Clipboard Print
 function Load(filePath);
```

#### **Parameters**

filePath

Type: System String

File path.

#### **See Also**

**Stream Class** 

**Stream Members** 

**Load Overload** 

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Stream Load Method (String, Byte )

MSG .NET Class Library

Loads data to this stream from the specified buffer.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                              Copy to Clipboard Print
 public void Load(
         string name,
         byte[] buffer
  )
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As Stream
  Dim name As String
 Dim buffer As Byte()
  instance.Load(name, buffer)
                                            Copy to Clipboard Print —
 public void Load(
         String name,
         byte[] buffer
JScript
                                        Copy to Clipboard Print
 public function Load(
       name : String,
         buffer : byte[]
  )
```

```
function Load(name, buffer);

Parameters
name
Type: System String
Stream name.

buffer
Type: System Byte
Data buffer.

See Also
Stream Class
```

Stream Members
Load Overload

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Stream Load Method (String, Stream)

MSG .NET Class Library

Loads data to this stream from the specified **Stream**.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public void Load(
         string name,
         Stream stream
  )
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Stream
  Dim name As String
 Dim stream As Stream
  instance.Load(name, stream)
                                           Copy to Clipboard Print —
 public void Load(
       String name,
         Stream stream
 JScript
                                       Copy to Clipboard Print
 public function Load(
    name : String,
         stream : Stream
  )
```

```
JavaScript
                                                  Copy to Clipboard Print —
  function Load(name, stream);
Parameters
name
 Type: System String
 Stream name.
stream
 Type: System.IO Stream
 A stream.
See Also
```

**Stream Class** 

**Stream Members** 

Load Overload

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

#### **Stream Save Method**

MSG .NET Class Library

#### **Overload List**

	Name	Description
<b>=</b>	Save(Stream)	Saves data from this stream to the specified Stream.
<b>≡</b>	Save(String)	Saves data from this stream to to the specified file.

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#### **See Also**

Stream Class

**Stream Members** 

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

#### Stream Save Method (Stream) MSG .NET Class Library

Saves data from this stream to the specified \*\*Stream.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public void Save(
       Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Stream
 Dim stream As Stream
 instance.Save(stream)
                                  Copy to Clipboard Print —
 public void Save(
   Stream stream
JScript Copy to Clipboard Print
 public function Save(
      stream : Stream
JavaScript Copy to Clipboard Print
 function Save(stream);
```

#### **Parameters**

stream

Type: System.IO Stream

A stream.

#### **See Also**

**Stream Class** 

**Stream Members** 

Save Overload

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Saves data from this stream to to the specified file.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public void Save(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Stream
 Dim filePath As String
 instance.Save(filePath)
                                   — Copy to Clipboard Print —
 public void Save(
   String filePath
JScript Copy to Clipboard Print
 public function Save(
      filePath : String
JavaScript Copy to Clipboard Print
 function Save(filePath);
```

#### **Parameters**

filePath

Type: System String

File path.

#### **See Also**

**Stream Class** 

**Stream Members** 

Save Overload

Independentsoft.IO.StructuredStorage Namespace

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# **Stream Properties**

MSG .NET Class Library

The Stream type exposes the following members.

#### **Properties**

Name	Description
Buffer	Gets or sets streams data.
ClassId	Gets or sets class ID. (Inherited from DirectoryEntry.)
CreatedTime	Gets creation time. (Inherited from DirectoryEntry.)
LastModifiedTime	Gets last modified time. (Inherited from DirectoryEntry.)
Name	Gets or sets name. (Inherited from DirectoryEntry.)
Size	Gets size. (Inherited from DirectoryEntry.)

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#### **See Also**

Stream Class

Independentsoft.IO.StructuredStorage Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets streams data.

Namespace: Independentsoft.IO.StructuredStorage

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] Buffer { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Stream
 Dim value As Byte()
 value = instance.Buffer
 instance.Buffer = value
                                     Copy to Clipboard Print
 /** @property */
 public byte[] get_Buffer()
 /** @property */
 public void set_Buffer(byte[] value)
                        Copy to Clipboard Print
JScript ___
 function get Buffer () : byte[]
 function set Buffer (value : byte[])
         Copy to Clipboard Print
 function get_Buffer();
```

#### function set\_Buffer(value);

Property Value
Type: Byte

#### **See Also**

**Stream Class** 

**Stream Members** 

Independentsoft.IO.StructuredStorage Namespace

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# Independentsoft.Msg Namespace MSG .NET Class Library

#### Classes

	Class	Description
<b>*</b> \$	Attachment	Represents an attachment to a message.
<b>4</b> 3	ExtendedProperty	Class ExtendedProperty.
<b>4</b> 3	ExtendedPropertyId	Class ExtendedPropertyId.
<b>4</b> \$	ExtendedPropertyList	Class ExtendedPropertyList.
<b>4</b> \$	ExtendedPropertyName	Class ExtendedPropertyName.
<b>4</b> 3	ExtendedPropertyTag	Class ExtendedPropertyTag.
<b>4</b> 3	Message	Represents Outlook message file.
<b>4</b> 3	Recipient	Represents a user or resource, generally a mail message addressee.
<b>4</b> \$	RecurrencePattern	Class RecurrencePattern.
<b>*</b>	StandardPropertySet	Class StandardPropertySet.

#### **Enumerations**

Enumeration	Description
AttachmentFlags	Represents attachment's flags.
AttachmentMethod	Represents the way the contents of an attachment can be accessed.
BusyStatus	Specifies whether the attendee is busy at the time of an appointment on their calendar. The specified status appears in the free/busy view of the calendar.
CalendarType	Enum CalendarType
DayOfWeek	
DayOfWeekIndex	Describes which week in a month is used in a relative recurrence pattern.
DisplayType	Contains a value used to associate an icon with a particular row of a table.
FlagIcon	Represents flag color.

	FlagStatus	Contains the Microsoft Office Outlook follow-up flags for the message.
	Gender	Enum Gender
	Importance	Indicates the message sender's opinion of the importance of a message.
	LastVerbExecuted	Represents last action on the message.
	MeetingStatus	The MeetingStatus enum specifies the status of an appointment or meeting.
<b>a</b> a	MessageFlag	Contains a value that indicates the origin and current state of a message.
==	NoteColor	Represents Note item background color.
==	ObjectType	Represents type of an object.
	Priority	Represents the relative priority of a message.
	PropertyType	Enum PropertyType
	RecipientType	Represents the recipient type for a message recipient.
	RecurrenceEndType	
	RecurrencePatternFrequency	
	RecurrencePatternType	Enum RecurrencePatternType
	RecurrenceType	Specifies the recurrence pattern type.
	ResponseStatus	Indicates the response to a meeting request.
==	SelectedMailingAddress	Indicating the type of the mailing address for the contact.
=	Sensitivity	Identifies the sensitivity level assigned to a message item. These levels are arbitrarily set and filtered for, by the user.
	StoreSupportMask	Contains a value that client applications should query to determine the characteristics of a message store.
==	TaskDelegationState	Represents the status types of a delegated task.
	TaskOwnership	Indicates the ownership state of the task.
	TaskStatus	Identifies the status types of a task item.

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Represents an attachment to a message.

#### **Inheritance Hierarchy**

System Object Independentsoft.Msg Attachment

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class Attachment
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
J# Copy to Clipboard Print
 public class Attachment
JScript Copy to Clipboard Print
 public class Attachment
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.Attachment = function();
 Type.createClass(
      'Independentsoft.Msg.Attachment');
```

# **See Also**

Attachment Members Independentsoft.Msg Namespace

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The Attachment type exposes the following members.

#### **Constructors**

	Name	Description
<b>≡</b>	Attachment	Initializes a new instance of the Attachment class.
<b>≡</b>	Attachment(String)	Initializes a new instance of the Attachment class based on the supplied file.
<b>≡</b>	Attachment(String, Byte )	Initializes a new instance of the Attachment class based on the supplied byte array.
=₩	Attachment(String, Stream)	Initializes a new instance of the Attachment class based on the supplied stream.

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#### Methods

	Name	Description
<b>≟</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>9</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetBuffer	Gets bytes to read from this attachment.
<b>≡</b>	GetBytes	Gets bytes to read from this attachment.
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetStream	Gets stream to read from this attachment.
=0	GetType	Gets the type of the current instance. (Inherited from Object.)
Ģ	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Save(Stream)	Saves this attachment to the specified stream.
<b>≡</b>	Save(String)	Saves this attachment to the specified file.
<b>≡</b>	Save(String, Boolean)	Saves this attachment to the specified file.

<b>≡</b>	Returns a string that represents the current object. (Inherited from **Object.)

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# **Properties**

Name	Description
AdditionalInfo	Provides file type information for a non-Windows attachment.
ContentBase	Contains the content base header of a MIME message attachment.
ContentDisposition	Contains the content disposition header of a MIME message attachment.
ContentId	Contains the content identification header of a MIME message attachment.
ContentLocation	Contains the content location header of a MIME message attachment.
CreationTime	Contains the creation date and time of the attachment.
Data	Contains binary attachment data.
DataObject	Contains attachment's data as embedded object.
DataObjectStorage	Gets or sets the data object storage.
DisplayName	Contains the display name of the attachment.
EmbeddedMessage	Contains Message object if the attachment is an embedded Message.
Encoding	Contains the encoding for an attachment.
Extension	Contains a file name extension that indicates the document type of an attachment.
FileName	Contains an attachment's base file name and extension, excluding path.
Flags	Contains flags for an attachment.
IsContactPhoto	Indicates whether this attachment is a contact photo.
IsHidden	Indicates whether an attachment is hidden from the end user.
LastModificationTime	Contains the date and time when the attachment was last modified.
LongFileName	Contains an attachment's long filename and extension, excluding path.
LongPathName	Contains an attachment's fully-qualified long path and filename.
Method	Contains a MAPI-defined constant representing the way the contents

	of an attachment can be accessed.
MimeSequence	Contains the MIME sequence number of a MIME message attachment.
MimeTag	Contains formatting information about a MIME attachment.
ObjectType	Contains the type of the attachment.
PathName	Contains an attachment's fully-qualified path and filename.
RecordKey	Contains the record key for an attachment.
Rendering	Contains a Microsoft Windows metafile with rendering information for an attachment.
RenderingPosition	Contains rendering position index.
Size	Contains attachment's size in bytes.
Tag	Contains an object identifier specifying the application that supplied an attachment.
TransportName	Contains the name of an attachment file modified so that it can be associated with TNEF messages.

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#### **See Also**

**Attachment Class** 

Independentsoft.Msg Namespace

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#### **Overload List**

	Name	Description
<b>≡</b>	Attachment	Initializes a new instance of the Attachment class.
<b>=</b>	Attachment(String)	Initializes a new instance of the Attachment class based on the supplied file.
<b>=</b>	Attachment(String, Byte )	Initializes a new instance of the Attachment class based on the supplied byte array.
<b>=</b>	Attachment(String, Stream)	Initializes a new instance of the Attachment class based on the supplied stream.

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#### **See Also**

Attachment Class Attachment Members Independentsoft.Msg Namespace

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Initializes a new instance of the Attachment class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax -



#### See Also

**Attachment Class Attachment Members Attachment Overload** 

#### Independentsoft.Msg Namespace

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#### Attachment Constructor (String) MSG .NET Class Library

Initializes a new instance of the Attachment class based on the supplied file.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public Attachment(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim filePath As String
 Dim instance As New Attachment(filePath)
J# Copy to Clipboard Print
 public Attachment(
       String filePath
JScript Copy to Clipboard Print
 public function Attachment(
       filePath : String
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.Attachment = function(filePath);
```

#### **Parameters**

filePath

Type: System String

File path.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

**Attachment Overload** 

Independentsoft.Msg Namespace

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# Attachment Constructor (String, MSG .NET Class Byte)

Library

Initializes a new instance of the Attachment class based on the supplied byte array.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Attachment(
        string fileName,
        byte[] buffer
Visual Basic Usage Copy to Clipboard Print
 Dim fileName As String
 Dim buffer As Byte()
 Dim instance As New Attachment(fileName,
        buffer)
             Copy to Clipboard Print
 public Attachment(
        String fileName,
        byte[] buffer
  )
JScript
                                     Copy to Clipboard Print
 public function Attachment(
        fileName : String,
        buffer : byte[]
```

```
JavaScript

Copy to Clipboard Print

Independentsoft.Msg.Attachment = function(fileName, buffer);

Parameters
fileName
    Type: System String
    Attachment file name.

buffer
    Type: System Byte
    A byte array.
```

#### **See Also**

Attachment Class
Attachment Members
Attachment Overload
Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Attachment Constructor (String, MSG .NET Class Stream)

Library

Initializes a new instance of the Attachment class based on the supplied stream.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Attachment(
        string fileName,
        Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim fileName As String
 Dim stream As Stream
 Dim instance As New Attachment(fileName,
        stream)
J# Copy to Clipboard Print
 public Attachment(
        String fileName,
        Stream stream
 )
JScript
                                   Copy to Clipboard Print
 public function Attachment(
        fileName : String,
        stream : Stream
```

#### **See Also**

Attachment Class
Attachment Members
Attachment Overload
Independentsoft.Msg Namespace

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The Attachment type exposes the following members.

#### **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
Ģ	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetBuffer	Gets bytes to read from this attachment.
<b>≡</b>	GetBytes	Gets bytes to read from this attachment.
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>=</b>	GetStream	Gets stream to read from this attachment.
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
Ģ 🍑	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Save(Stream)	Saves this attachment to the specified stream.
<b>≡</b>	Save(String)	Saves this attachment to the specified file.
<b>≡</b>	Save(String, Boolean)	Saves this attachment to the specified file.
<b>≅</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)

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#### **See Also**

Attachment Class Independentsoft.Msg Namespace

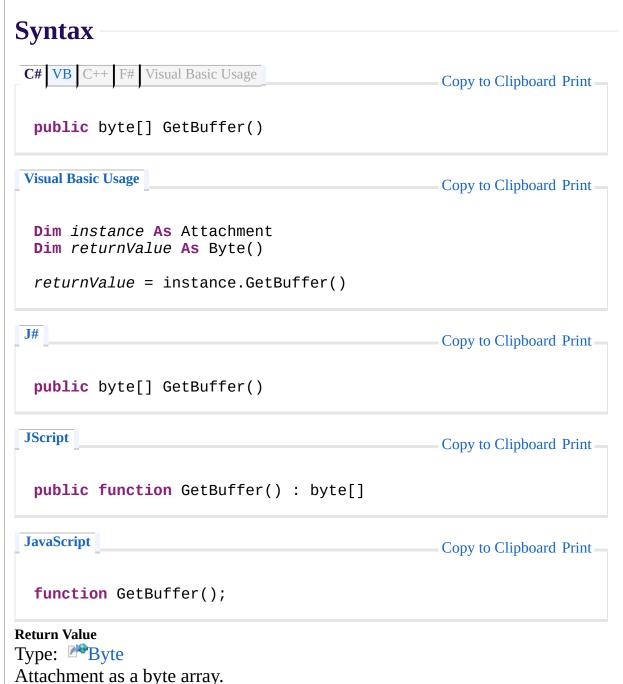
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#### **Attachment GetBuffer Method** MSG .NET Class Library

Gets bytes to read from this attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# **See Also**

Attachment Class
Attachment Members
Independentsoft.Msg Namespace

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#### Attachment GetBytes Method MSG .NET Class Library

Gets bytes to read from this attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# **See Also**

Attachment Class
Attachment Members
Independentsoft.Msg Namespace

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#### **Attachment GetStream Method** MSG .NET Class Library

Gets stream to read from this attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# **See Also**

Attachment Class
Attachment Members
Independentsoft.Msg Namespace

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#### **Attachment Save Method**

MSG .NET Class Library

#### **Overload List**

	Name	Description
=(	Save(Stream)	Saves this attachment to the specified stream.
=(	Save(String)	Saves this attachment to the specified file.
=(	Save(String, Boolean)	Saves this attachment to the specified file.

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#### **See Also**

Attachment Class
Attachment Members
Independentsoft.Msg Namespace

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## Attachment Save Method (Stream) MSG .NET Class Library

Saves this attachment to the specified stream.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public void Save(
      Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim stream As Stream
 instance.Save(stream)
                                 Copy to Clipboard Print
 public void Save(
   Stream stream
JScript Copy to Clipboard Print
 public function Save(
      stream : Stream
JavaScript Copy to Clipboard Print
 function Save(stream);
```

#### **Parameters**

stream

Type: System.IO Stream

A stream.

## **Exceptions**

Exception	Condition
System ArgumentNullException	stream

#### **See Also**

Attachment Class
Attachment Members
Save Overload
Independentsoft.Msg Namespace

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#### Attachment Save Method (String) MSG .NET Class Library

Saves this attachment to the specified file.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public void Save(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim filePath As String
 instance.Save(filePath)
                                  Copy to Clipboard Print
 public void Save(
  String filePath
JScript Copy to Clipboard Print
 public function Save(
      filePath : String
JavaScript Copy to Clipboard Print
 function Save(filePath);
```

#### **Parameters**

filePath

Type: System String

File path.

### **See Also**

**Attachment Class** 

**Attachment Members** 

Save Overload

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Attachment Save Method (String, MSG .NET Class **Boolean**)

Library

Saves this attachment to the specified file.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public void Save(
         string filePath,
         bool overwrite
  )
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
  Dim filePath As String
 Dim overwrite As Boolean
  instance.Save(filePath, overwrite)

    Copy to Clipboard Print

 public void Save(
      String filePath,
         boolean overwrite
 JScript
                                        Copy to Clipboard Print
 public function Save(
        filePath : String,
         overwrite: boolean
  )
```

#### JavaScript

Copy to Clipboard Print

function Save(filePath, overwrite);

#### **Parameters**

filePath

Type: System String

File path.

overwrite

Type: System Boolean

True to overwrite existing file, otherwise false.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Save Overload

Independentsoft.Msg Namespace

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The Attachment type exposes the following members.

# **Properties**

Name	Description
AdditionalInfo	Provides file type information for a non-Windows attachment.
ContentBase	Contains the content base header of a MIME message attachment.
ContentDisposition	Contains the content disposition header of a MIME message attachment.
ContentId	Contains the content identification header of a MIME message attachment.
ContentLocation	Contains the content location header of a MIME message attachment.
CreationTime	Contains the creation date and time of the attachment.
Data	Contains binary attachment data.
DataObject	Contains attachment's data as embedded object.
DataObjectStorage	Gets or sets the data object storage.
DisplayName	Contains the display name of the attachment.
EmbeddedMessage	Contains Message object if the attachment is an embedded Message.
Encoding	Contains the encoding for an attachment.
Extension	Contains a file name extension that indicates the document type of an attachment.
FileName	Contains an attachment's base file name and extension, excluding path.
Flags	Contains flags for an attachment.
IsContactPhoto	Indicates whether this attachment is a contact photo.
IsHidden	Indicates whether an attachment is hidden from the end user.
LastModificationTime	Contains the date and time when the attachment was last modified.
LongFileName	Contains an attachment's long filename and extension, excluding path.
LongPathName	Contains an attachment's fully-qualified long path and filename.
Method	Contains a MAPI-defined constant representing the way the contents

	of an attachment can be accessed.
MimeSequence	Contains the MIME sequence number of a MIME message attachment.
MimeTag	Contains formatting information about a MIME attachment.
ObjectType	Contains the type of the attachment.
PathName	Contains an attachment's fully-qualified path and filename.
RecordKey	Contains the record key for an attachment.
Rendering	Contains a Microsoft Windows metafile with rendering information for an attachment.
RenderingPosition	Contains rendering position index.
Size	Contains attachment's size in bytes.
Tag	Contains an object identifier specifying the application that supplied an attachment.
TransportName	Contains the name of an attachment file modified so that it can be associated with TNEF messages.

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### **See Also**

**Attachment Class** 

Independentsoft.Msg Namespace

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# Attachment AdditionalInfo Property

MSG .NET Class Library

Provides file type information for a non-Windows attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public byte[] AdditionalInfo { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Byte()
 value = instance.AdditionalInfo
 instance.AdditionalInfo = value
                                       — Copy to Clipboard Print —
 /** @property */
 public byte[] get_AdditionalInfo()
 /** @property */
 public void set AdditionalInfo(byte[] value)
       Copy to Clipboard Print
JScript
 function get AdditionalInfo () : byte[]
 function set AdditionalInfo (value : byte[])
JavaScript
          Copy to Clipboard Print
```

```
function get_AdditionalInfo();
function set_AdditionalInfo(value);
```

Property Value
Type: Byte

The additional information.

### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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#### Attachment ContentBase Property MSG .NET Class Library

Contains the content base header of a MIME message attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentBase { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.ContentBase
 instance.ContentBase = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_ContentBase()
 /** @property */
 public void set_ContentBase(String value)
                           Copy to Clipboard Print
JScript ___
 function get ContentBase () : String
 function set ContentBase (value : String)
            Copy to Clipboard Print
JavaScript
 function get_ContentBase();
```

#### function set\_ContentBase(value);

Property Value
Type: String

The content base.

### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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## **Attachment ContentDisposition** MSG .NET Class **Property**

Library

Contains the content disposition header of a MIME message attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string ContentDisposition { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.ContentDisposition
 instance.ContentDisposition = value
    Copy to Clipboard Print
 /** @property */
 public String get_ContentDisposition()
 /** @property */
 public void set ContentDisposition(String value)
              Copy to Clipboard Print
JScript
 function get ContentDisposition () : String
 function set ContentDisposition (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_ContentDisposition();
function set_ContentDisposition(value);
```

Property Value
Type: String

The content disposition.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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### Attachment ContentId Property MSG .NET Class Library

Contains the content identification header of a MIME message attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentId { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.ContentId
 instance.ContentId = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_ContentId()
 /** @property */
 public void set_ContentId(String value)
                         Copy to Clipboard Print
JScript
 function get ContentId () : String
 function set ContentId (value : String)
           Copy to Clipboard Print
 function get_ContentId();
```

#### function set\_ContentId(value);

Property Value
Type: String

The content identifier.

### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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# Attachment ContentLocation Property

MSG .NET Class Library

Contains the content location header of a MIME message attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ContentLocation { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.ContentLocation
 instance.ContentLocation = value
J# Copy to Clipboard Print
 /** @property */
 public String get_ContentLocation()
 /** @property */
 public void set ContentLocation(String value)
      Copy to Clipboard Print
JScript
 function get ContentLocation () : String
 function set ContentLocation (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_ContentLocation();
function set_ContentLocation(value);
```

Property Value
Type: String

The content location.

### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Attachment CreationTime Property

MSG .NET Class Library

Contains the creation date and time of the attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime CreationTime { get; set; }
Visual Basic Usage
                    Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As DateTime
 value = instance.CreationTime
 instance.CreationTime = value
                                     — Copy to Clipboard Print —
 /** @property */
 public DateTime get_CreationTime()
 /** @property */
 public void set_CreationTime(DateTime value)
JScript Copy to Clipboard Print
 function get CreationTime () : DateTime
 function set CreationTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_CreationTime();
function set_CreationTime(value);
```

Property Value
Type: DateTime The creation time.

### **See Also**

**Attachment Class Attachment Members** Independentsoft.Msg Namespace

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Contains binary attachment data.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] Data { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Byte()
 value = instance.Data
 instance.Data = value
                                     Copy to Clipboard Print
 /** @property */
 public byte[] get_Data()
 /** @property */
 public void set_Data(byte[] value)
                        Copy to Clipboard Print
JScript ___
 function get Data () : byte[]
 function set Data (value : byte[])
         Copy to Clipboard Print
 function get_Data();
```

#### function set\_Data(value);

Property Value
Type: Byte

The data.

### **See Also**

**Attachment Class Attachment Members** 

Independentsoft.Msg Namespace

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#### Attachment DataObject Property MSG .NET Class Library

Contains attachment's data as embedded object.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] DataObject { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Byte()
 value = instance.DataObject
 instance.DataObject = value
                                        — Copy to Clipboard Print —
 /** @property */
 public byte[] get_DataObject()
 /** @property */
 public void set_DataObject(byte[] value)
                         Copy to Clipboard Print
JScript
 function get DataObject () : byte[]
 function set DataObject (value : byte[])
            Copy to Clipboard Print
JavaScript |
 function get_DataObject();
```

#### function set\_DataObject(value);

Property Value
Type: Byte

The data object.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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# Attachment DataObjectStorage MSG .NET Class **Property**

Library

Gets or sets the data object storage.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

**JavaScript** 

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public Storage DataObjectStorage { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Storage
  value = instance.DataObjectStorage
  instance.DataObjectStorage = value
                                         — Copy to Clipboard Print —
 /** @property */
 public Storage get_DataObjectStorage()
 /** @property */
  public void set DataObjectStorage(Storage value)
                Copy to Clipboard Print
 JScript
  function get DataObjectStorage () : Storage
  function set DataObjectStorage (value : Storage)
```

Copy to Clipboard Print

```
function get_DataObjectStorage();
function set_DataObjectStorage(value);
```

#### **Property Value**

Type: Storage

The data object storage.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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# Attachment DisplayName Property

MSG .NET Class Library

Contains the display name of the attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string DisplayName { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.DisplayName
 instance.DisplayName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_DisplayName()
 /** @property */
 public void set DisplayName(String value)
       Copy to Clipboard Print
JScript
 function get DisplayName () : String
 function set DisplayName (value : String)
JavaScript
          Copy to Clipboard Print
```

```
function get_DisplayName();
function set_DisplayName(value);
```

Property Value
Type: String

The display name.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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# Attachment EmbeddedMessage MSG .NET Class **Property**

Library

Contains Message object if the attachment is an embedded Message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Message EmbeddedMessage { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Message
 value = instance.EmbeddedMessage
 instance.EmbeddedMessage = value
                                        — Copy to Clipboard Print —
 /** @property */
 public Message get_EmbeddedMessage()
 /** @property */
 public void set EmbeddedMessage(Message value)
               Copy to Clipboard Print
JScript
 function get EmbeddedMessage () : Message
 function set EmbeddedMessage (value : Message)
JavaScript
            Copy to Clipboard Print
```

```
function get_EmbeddedMessage();
function set_EmbeddedMessage(value);
```

#### **Property Value**

Type: Message

The embedded message.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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#### **Attachment Encoding Property** MSG .NET Class Library

Contains the encoding for an attachment.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] Encoding { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Byte()
 value = instance.Encoding
 instance.Encoding = value
                                       — Copy to Clipboard Print —
 /** @property */
 public byte[] get_Encoding()
 /** @property */
 public void set_Encoding(byte[] value)
                         Copy to Clipboard Print
JScript
 function get Encoding () : byte[]
 function set Encoding (value : byte[])
            Copy to Clipboard Print
 function get_Encoding();
```

#### function set\_Encoding(value);

Property Value
Type: Byte

The encoding.

#### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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## **Attachment Extension Property** MSG .NET Class Library

Contains a file name extension that indicates the document type of an attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Extension { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.Extension
 instance.Extension = value
                                      — Copy to Clipboard Print —
 /** @property */
 public String get_Extension()
 /** @property */
 public void set Extension(String value)
JScript Copy to Clipboard Print
 function get Extension () : String
 function set Extension (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_Extension();
function set_Extension(value);
```

Property Value
Type: String The extension.

### **See Also**

**Attachment Class Attachment Members** Independentsoft.Msg Namespace

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### Attachment FileName Property MSG .NET Class Library

Contains an attachment's base file name and extension, excluding path.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string FileName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.FileName
 instance.FileName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_FileName()
 /** @property */
 public void set_FileName(String value)
                          Copy to Clipboard Print
JScript |
 function get FileName () : String
 function set FileName (value : String)
            Copy to Clipboard Print
JavaScript
 function get_FileName();
```

#### function set\_FileName(value);

Property Value
Type: String

The name of the file.

### **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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Contains flags for an attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public AttachmentFlags Flags { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As AttachmentFlags
 value = instance.Flags
 instance.Flags = value
             Copy to Clipboard Print
 /** @property */
 public AttachmentFlags get_Flags()
 /** @property */
 public void set Flags(AttachmentFlags value)
JScript
                                Copy to Clipboard Print
 function get Flags () : AttachmentFlags
 function set Flags (value : AttachmentFlags)
         Copy to Clipboard Print
 function get_Flags();
```

## function set\_Flags(value);

## **Property Value**

Type: AttachmentFlags

The flags.

# **See Also**

Attachment Class
Attachment Members
Independentsoft.Msg Namespace

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# Attachment IsContactPhoto Property

MSG .NET Class Library

Indicates whether this attachment is a contact photo.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsContactPhoto { get; set; }
Visual Basic Usage
                    Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Boolean
 value = instance.IsContactPhoto
 instance.IsContactPhoto = value
J# Copy to Clipboard Print
 /** @property */
 public boolean get_IsContactPhoto()
 /** @property */
 public void set IsContactPhoto(boolean value)
JScript Copy to Clipboard Print
 function get IsContactPhoto () : boolean
 function set IsContactPhoto (value : boolean)
JavaScript
        Copy to Clipboard Print
```

```
function get_IsContactPhoto();
function set_IsContactPhoto(value);
```

Property Value
Type: Boolean

true if this instance is contact photo; otherwise, false.

## **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Attachment IsHidden Property** MSG .NET Class Library

Indicates whether an attachment is hidden from the end user.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsHidden { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Boolean
 value = instance.IsHidden
 instance.IsHidden = value
                                       — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsHidden()
 /** @property */
 public void set_IsHidden(boolean value)
                         Copy to Clipboard Print
JScript
 function get IsHidden () : boolean
 function set IsHidden (value : boolean)
          Copy to Clipboard Print
 function get_IsHidden();
```

### function set\_IsHidden(value);

Property Value
Type: Boolean

true if this instance is hidden; otherwise, false.

# **See Also**

**Attachment Class Attachment Members** Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Attachment LastModificationTime MSG .NET Class **Property**

Library

Contains the date and time when the attachment was last modified.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public DateTime LastModificationTime { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As DateTime
 value = instance.LastModificationTime
 instance.LastModificationTime = value
    Copy to Clipboard Print
 /** @property */
 public DateTime get_LastModificationTime()
 /** @property */
 public void set_LastModificationTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get LastModificationTime () : DateTime
 function set LastModificationTime (value : DateTime)
JavaScript |
         Copy to Clipboard Print
```

```
function get_LastModificationTime();
function set_LastModificationTime(value);
```

Property Value
Type: DateTime

The last modification time.

# **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Attachment LongFileName Property

MSG .NET Class Library

Contains an attachment's long filename and extension, excluding path.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string LongFileName { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.LongFileName
 instance.LongFileName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_LongFileName()
 /** @property */
 public void set LongFileName(String value)
              Copy to Clipboard Print
JScript
 function get LongFileName () : String
 function set LongFileName (value : String)
JavaScript
          Copy to Clipboard Print
```

```
function get_LongFileName();
function set_LongFileName(value);
```

Property Value
Type: String

The long name of the file.

# **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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# Attachment LongPathName Property

MSG .NET Class Library

Contains an attachment's fully-qualified long path and filename.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string LongPathName { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.LongPathName
 instance.LongPathName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_LongPathName()
 /** @property */
 public void set LongPathName(String value)
              Copy to Clipboard Print
JScript
 function get LongPathName () : String
 function set LongPathName (value : String)
JavaScript
          Copy to Clipboard Print
```

```
function get_LongPathName();
function set_LongPathName(value);
```

Property Value
Type: String

The long name of the path.

# **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

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# **Attachment Method Property** MSG .NET Class Library

Contains a MAPI-defined constant representing the way the contents of an attachment can be accessed.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public AttachmentMethod Method { get; set; }
Visual Basic Usage
                      Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As AttachmentMethod
 value = instance.Method
 instance.Method = value
J# Copy to Clipboard Print
 /** @property */
 public AttachmentMethod get_Method()
 /** @property */
 public void set Method(AttachmentMethod value)
JScript Copy to Clipboard Print
 function get Method () : AttachmentMethod
 function set Method (value : AttachmentMethod)
JavaScript
         Copy to Clipboard Print
```

```
function get_Method();
function set_Method(value);
```

## **Property Value**

Type: AttachmentMethod

The method.

# **See Also**

Attachment Class
Attachment Members
Independentsoft.Msg Namespace

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# Attachment MimeSequence Property

MSG .NET Class Library

Contains the MIME sequence number of a MIME message attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long MimeSequence { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Long
 value = instance.MimeSequence
 instance.MimeSequence = value
                                       — Copy to Clipboard Print —
 /** @property */
 public long get_MimeSequence()
 /** @property */
 public void set MimeSequence(long value)
       Copy to Clipboard Print
JScript
 function get MimeSequence () : long
 function set MimeSequence (value : long)
JavaScript
          Copy to Clipboard Print
```

```
function get_MimeSequence();
function set_MimeSequence(value);
```

Property Value
Type: Int64

The MIME sequence.

# **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Attachment MimeTag Property MSG .NET Class Library

Contains formatting information about a MIME attachment.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string MimeTag { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.MimeTag
 instance.MimeTag = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_MimeTag()
 /** @property */
 public void set_MimeTag(String value)
                         Copy to Clipboard Print
JScript |
 function get MimeTag () : String
 function set MimeTag (value : String)
          Copy to Clipboard Print
 function get_MimeTag();
```

## function set\_MimeTag(value);

Property Value
Type: String The MIME tag.

# See Also

**Attachment Class Attachment Members** Independentsoft.Msg Namespace

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# Attachment ObjectType Property MSG .NET Class Library

Contains the type of the attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ObjectType ObjectType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As ObjectType
 value = instance.ObjectType
 instance.ObjectType = value
                                        — Copy to Clipboard Print —
 /** @property */
 public ObjectType get_ObjectType()
 /** @property */
 public void set_ObjectType(ObjectType value)
                          Copy to Clipboard Print
JScript |
 function get ObjectType () : ObjectType
 function set ObjectType (value : ObjectType)
            Copy to Clipboard Print
JavaScript
 function get_ObjectType();
```

## function set\_ObjectType(value);

## **Property Value**

Type: ObjectType

The type of the object.

# See Also

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Attachment PathName Property** MSG .NET Class Library

Contains an attachment's fully-qualified path and filename.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string PathName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.PathName
 instance.PathName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_PathName()
 /** @property */
 public void set_PathName(String value)
                          Copy to Clipboard Print
JScript |
 function get PathName () : String
 function set PathName (value : String)
           Copy to Clipboard Print
 function get_PathName();
```

## function set\_PathName(value);

Property Value
Type: String

The name of the path.

# See Also

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Attachment RecordKey Property** MSG .NET Class Library

Contains the record key for an attachment.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] RecordKey { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Byte()
 value = instance.RecordKey
 instance.RecordKey = value
                                       — Copy to Clipboard Print —
 /** @property */
 public byte[] get_RecordKey()
 /** @property */
 public void set_RecordKey(byte[] value)
                         Copy to Clipboard Print
JScript
 function get RecordKey () : byte[]
 function set RecordKey (value : byte[])
            Copy to Clipboard Print
JavaScript
 function get_RecordKey();
```

## function set\_RecordKey(value);

Property Value
Type: Byte The record key.

See Also

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Attachment Rendering Property** MSG .NET Class Library

Contains a Microsoft Windows metafile with rendering information for an attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public byte[] Rendering { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Byte()
 value = instance.Rendering
 instance. Rendering = value
                                       — Copy to Clipboard Print —
 /** @property */
 public byte[] get_Rendering()
 /** @property */
 public void set_Rendering(byte[] value)
               Copy to Clipboard Print
JScript
 function get Rendering () : byte[]
 function set Rendering (value : byte[])
JavaScript
          Copy to Clipboard Print
```

```
function get_Rendering();
function set_Rendering(value);
```

Property Value
Type: Byte

The rendering.

# **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Attachment RenderingPosition Property

MSG .NET Class Library

Contains rendering position index.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long RenderingPosition { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Long
 value = instance.RenderingPosition
 instance.RenderingPosition = value
    Copy to Clipboard Print
 /** @property */
 public long get_RenderingPosition()
 /** @property */
 public void set RenderingPosition(long value)
       Copy to Clipboard Print
JScript
 function get RenderingPosition () : long
 function set RenderingPosition (value : long)
JavaScript
         Copy to Clipboard Print
```

```
function get_RenderingPosition();
function set_RenderingPosition(value);
```

Property Value
Type: Int64

The rendering position.

# **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains attachment's size in bytes.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long Size { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Long
 value = instance.Size
 instance.Size = value
                                      Copy to Clipboard Print
 /** @property */
public long get_Size()
 /** @property */
 public void set Size(long value)
                         Copy to Clipboard Print
JScript ___
 function get Size () : long
 function set Size (value : long)
          Copy to Clipboard Print
 function get_Size();
```

## function set\_Size(value);

Property Value
Type: Int64

The size.

# **See Also**

**Attachment Class Attachment Members** Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains an object identifier specifying the application that supplied an attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public byte[] Tag { get; set; }
Visual Basic Usage
                                       Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As Byte()
 value = instance.Tag
 instance.Tag = value
                                       Copy to Clipboard Print
 /** @property */
 public byte[] get_Tag()
 /** @property */
 public void set_Tag(byte[] value)
 JScript

    Copy to Clipboard Print

 function get Tag () : byte[]
 function set Tag (value : byte[])
 JavaScript
          Copy to Clipboard Print
```

```
function get_Tag();
function set_Tag(value);
```

Property Value
Type: Byte

The tag.

# **See Also**

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Attachment TransportName Property

MSG .NET Class Library

Contains the name of an attachment file modified so that it can be associated with TNEF messages.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string TransportName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Attachment
 Dim value As String
 value = instance.TransportName
 instance.TransportName = value
                      Copy to Clipboard Print
 /** @property */
 public String get_TransportName()
 /** @property */
 public void set_TransportName(String value)
JScript
          Copy to Clipboard Print
 function get TransportName () : String
 function set TransportName (value : String)
JavaScript
                                 Copy to Clipboard Print
```

```
function get_TransportName();
function set_TransportName(value);
```

## **Property Value**

Type: String
The name of the transport.

## See Also

**Attachment Class** 

**Attachment Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **AttachmentFlags Enumeration** MSG .NET Class Library

Represents attachment's flags.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



## **Members**

Member nam	ne Value	Description
InvisibleInHt	<b>ml</b> 0	Indicates that this attachment is not available to HTML rendering applications and should be ignored in MIME processing.

InvisibleInRtf	1	Indicates that this attachment is not available to applications rendering in Rich Text Format (RTF) and should be ignored by MAPI.
None	2	None

# **See Also**

# Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### AttachmentMethod Enumeration MSG .NET Class Library

Represents the way the contents of an attachment can be accessed.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



### **Members**

Member name	Value	Description
NoAttachment	0	The attachment has just been created.

AttachByValue	1	The DataObject property contains the attachment data.
AttachByReference	2	The PathName or the LongPathName property contains a fully-qualified path identifying the attachment to recipients with access to a common file server.
AttachByReferenceResolve	3	The PathName or the LongPathName property contains a fully-qualified path identifying the attachment.
AttachByReferenceOnly	4	The PathName or the LongPathName property contains a fully-qualified path identifying the attachment.
EmbeddedMessage	5	The DataObject property contains an embedded Message object.
Ole	6	The attachment is an embedded OLE object
None	7	None

## **See Also**

Independentsoft.Msg Namespace

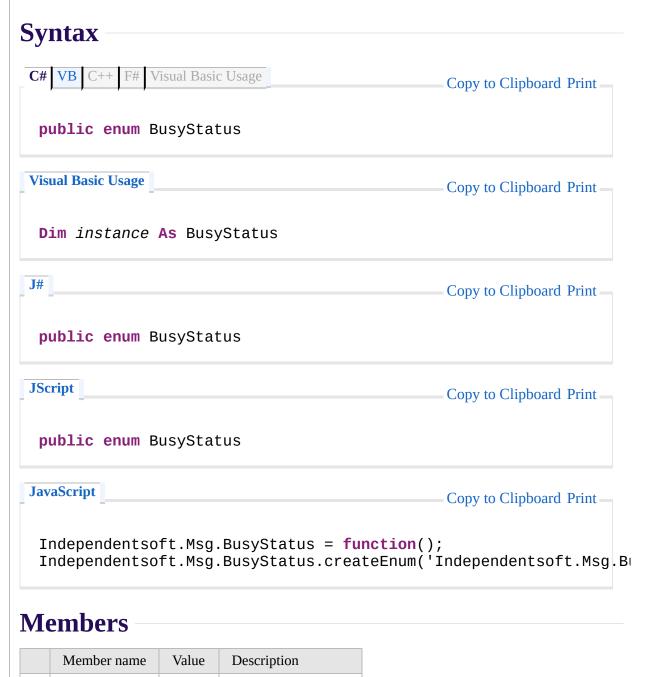
Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **BusyStatus Enumeration** MSG .NET Class Library

Specifies whether the attendee is busy at the time of an appointment on their calendar. The specified status appears in the free/busy view of the calendar.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



Free	0	Free status
Tentative	1	Tentative status
Busy	2	Busy status
OutOfOffice	3	Out of the office status
None	4	

# **See Also**

# Independentsoft.Msg Namespace

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# Calendar Type Enumeration MSG .NET Class Library

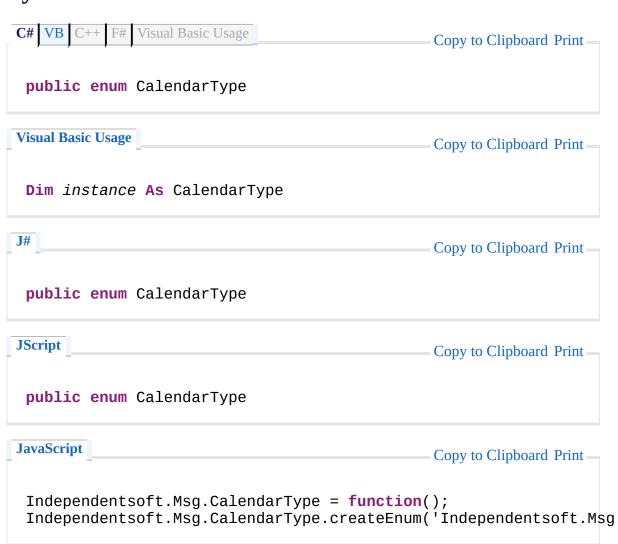
Enum CalendarType

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax —



#### **Members**

Member name	Value	Description
Gregorian	0	

GregorianUS	1	
JapaneseEmperorEra	2	
Taiwan	3	
KoreanTangunEra	4	
Hijri	5	
Thai	6	
HebrewLunar	7	
GregorianMiddleEastFrench	8	
GregorianArabic	9	
Gregorian Transliter at ed English	10	
GregorianTransliteratedFrench	11	
JapaneseLunar	12	
ChineseLunar	13	
SakaEra	14	
LunarETOChinese	15	
LunarETOKorean	16	
LunarRokuyou	17	
KoreanLunar	18	
UmAlQura	19	
None	20	

# **See Also**

Independentsoft.Msg Namespace

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# **DayOfWeek Enumeration** MSG .NET Class Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



### **Members**

Member name	Value	Description
Sunday	0	
Monday	1	

Tuesday	2
Wednesday	3
Thursday	4
Friday	5
Saturday	6

# **See Also**

Independentsoft.Msg Namespace

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# **DayOfWeekIndex Enumeration** MSG .NET Class Library

Describes which week in a month is used in a relative recurrence pattern.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



### **Members**

Member name	Value	Description
First	0	First.

Second	1	Second.
Third	2	Third.
Fourth	3	Fourth.
Last	4	Last.
None	5	None.

# **See Also**

Independentsoft.Msg Namespace

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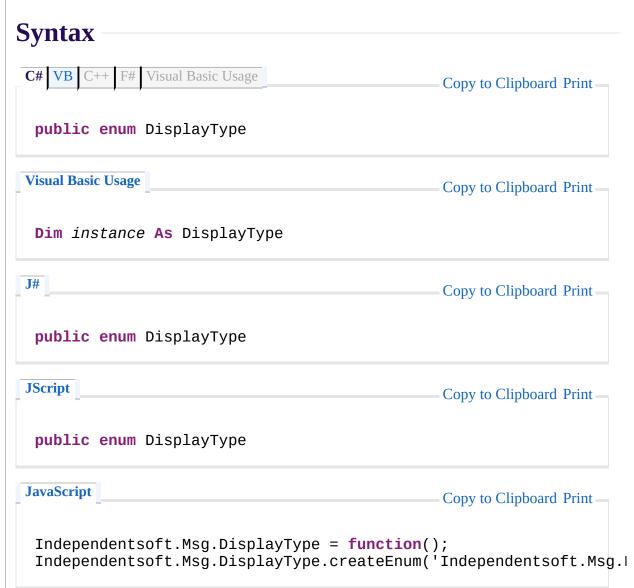
# **DisplayType Enumeration** MSG .NET Class Library

Contains a value used to associate an icon with a particular row of a table.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



### **Members**

Member name	Value	Description
Agent	0	An automated agent, such as Quote-Of-The-Day or a weather chart display.

DistributionList	1	A distribution list.
Folder	2	Display default folder icon adjacent to folder.
FolderLink	3	Display default folder link icon adjacent to folder rather than the default folder icon.
FolderSpecial	4	Display icon for a folder with an application- specific distinction, such as a special type of public folder.
Forum	5	A forum, such as a bulletin board service or a public or shared folder.
GlobalAddressBook	6	A global address book.
LocalAddressBook	7	A local address book that you share with a smaworkgroup.
MailUser	8	A typical messaging user.
Modifiable	9	Modifiable; the container should be denoted as modifiable in the user interface.
Organization	10	A special alias defined for a large group, such helpdesk, accounting, or blood-drive coordinator.
PrivateDistributionList	11	A private, personally administered distribution list.
RemoteMailUser	12	A recipient known to be from a foreign or remote messaging system.
WideAreaNetworkAddressBook	13	A wide area network address book.
NotSpecific	14	Does not match any of the other settings.
None	15	None.

# **See Also**

Independentsoft.Msg Namespace

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Class ExtendedProperty.

# **Inheritance Hierarchy**

System Object Independentsoft.Msg ExtendedProperty

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class ExtendedProperty
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ExtendedProperty
T# Copy to Clipboard Print
 public class ExtendedProperty
JScript Copy to Clipboard Print
 public class ExtendedProperty
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.ExtendedProperty = function();
 Type.createClass(
      'Independentsoft.Msg.ExtendedProperty');
```

# **See Also**

ExtendedProperty Members
Independentsoft.Msg Namespace

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# **ExtendedProperty Members**

MSG .NET Class Library

The ExtendedProperty type exposes the following members.

# **Constructors**

	Name	Description
<b>≡</b>	ExtendedProperty	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Boolean)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Byte )	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, DateTime)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Double)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Int16)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Int32)	Initializes a new instance of the ExtendedProperty class.
<b>=</b>	ExtendedProperty(ExtendedPropertyTag, Int64)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, String)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, String)	Initializes a new instance of the ExtendedProperty class.

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# **Methods**

		Name	Description	
	•	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
q	•	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.	

		(Inherited from Object.)	
<b>≡©</b>	GetBooleanValue	Gets the boolean value.	
<b>≡©</b>	GetDateTimeValue	Gets the date time value.	
<b>≡©</b>	GetDoubleValue	Gets the double value.	
<b>≡©</b>	GetFloatValue	Gets the float value.	
<b>=</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetIntegerValue	Gets the integer value.	
<b>≡©</b>	GetLongValue	Gets the long value.	
<b>≡©</b>	GetShortValue	Gets the short value.	
<b>≡</b>	GetStringArrayValue	Gets the string array value.	
<b>≡</b>	GetStringValue	Gets the string value.	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from  Decobject.)	
<u> </u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>=</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)	

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# **Properties**

Name	Description
Tag	Gets or sets the tag.
Value	Gets or sets the value.

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# **See Also**

ExtendedProperty Class Independentsoft.Msg Namespace

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# **ExtendedProperty Constructor**

MSG .NET Class Library

## **Overload List**

	Name	Description
<b>≡</b>	ExtendedProperty	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Boolean)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Byte )	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, DateTime)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Double)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Int16)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, Int32)	Initializes a new instance of the ExtendedProperty class.
≡•	ExtendedProperty(ExtendedPropertyTag, Int64)	Initializes a new instance of the ExtendedProperty class.
<b>≡</b>	ExtendedProperty(ExtendedPropertyTag, String)	Initializes a new instance of the ExtendedProperty class.
≡•	ExtendedProperty(ExtendedPropertyTag, String)	Initializes a new instance of the ExtendedProperty class.

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### **See Also**

ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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# **ExtendedProperty Constructor** MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

```
C# VB C++ F# Visual Basic Usage
                            Copy to Clipboard Print
public ExtendedProperty()
Visual Basic Usage Copy to Clipboard Print
Dim instance As New ExtendedProperty()
J# Copy to Clipboard Print
public ExtendedProperty()
JScript Copy to Clipboard Print
public function ExtendedProperty()
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.ExtendedProperty = function();
```

### See Also

ExtendedProperty Class ExtendedProperty Members ExtendedProperty Overload

# Independentsoft.Msg Namespace

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# **ExtendedProperty Constructor** MSG .NET Class (ExtendedPropertyTag)

Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public ExtendedProperty(
       ExtendedPropertyTag tag
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim instance As New ExtendedProperty(tag)
J# Copy to Clipboard Print
 public ExtendedProperty(
    ExtendedPropertyTag tag
JScript
             Copy to Clipboard Print
 public function ExtendedProperty(
       tag : ExtendedPropertyTag
 )
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.ExtendedProperty = function(tag);
```

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

## **See Also**

ExtendedProperty Class
ExtendedProperty Members
ExtendedProperty Overload
Independentsoft.Msg Namespace

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# ExtendedProperty Constructor (ExtendedPropertyTag, Boolean)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        bool value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As Boolean
 Dim instance As New ExtendedProperty(tag, value)
J#
    Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        boolean value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : boolean
 )
```

```
JavaScript
                                                     Copy to Clipboard Print
  Independentsoft.Msg.ExtendedProperty = function(tag, value);
Parameters
tag
```

The tag.

Type: Independentsoft.Msg ExtendedPropertyTag

value

Type: System Boolean if set to true [value].

### See Also

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# ExtendedProperty Constructor (ExtendedPropertyTag, Byte)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        byte[] value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As Byte()
 Dim instance As New ExtendedProperty(tag, value)
J#
       Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        byte[] value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : byte[]
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Msg.ExtendedProperty = function(tag, value);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

value

Type: System Byte

The value.

## **See Also**

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

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# ExtendedProperty Constructor (ExtendedPropertyTag, DateTime)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        DateTime value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As DateTime
 Dim instance As New ExtendedProperty(tag, value)
J#
    Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        DateTime value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : DateTime
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Msg.ExtendedProperty = function(tag, value);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

value

Type: System DateTime

The value.

## **See Also**

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

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# ExtendedProperty Constructor (ExtendedPropertyTag, Double)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        double value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As Double
 Dim instance As New ExtendedProperty(tag, value)
    Copy to Clipboard Print
J#
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        double value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : double
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Msg.ExtendedProperty = function(tag, value);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

value

Type: System Double

The value.

## **See Also**

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

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# ExtendedProperty Constructor (ExtendedPropertyTag, Int16)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        short value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As Short
 Dim instance As New ExtendedProperty(tag, value)
    Copy to Clipboard Print
J#
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        short value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : short
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Msg.ExtendedProperty = function(tag, value);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

value

Type: System Int16

The value.

## **See Also**

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

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# ExtendedProperty Constructor (ExtendedPropertyTag, Int32)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        int value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As Integer
 Dim instance As New ExtendedProperty(tag, value)
    Copy to Clipboard Print
J#
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        int value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : int
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Msg.ExtendedProperty = function(tag, value);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

value

Type: System Int32

The value.

## **See Also**

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

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# ExtendedProperty Constructor (ExtendedPropertyTag, Int64)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        long value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As Long
 Dim instance As New ExtendedProperty(tag, value)
J#
    Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        long value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : long
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Msg.ExtendedProperty = function(tag, value);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

value

Type: System Int64

The value.

## **See Also**

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

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# ExtendedProperty Constructor (ExtendedPropertyTag, String)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        string value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As String
 Dim instance As New ExtendedProperty(tag, value)
J#
    Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        String value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : String
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Msg.ExtendedProperty = function(tag, value);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

value

Type: System String

The value.

## **Exceptions**

Exception	Condition
System ArgumentNullException	tag or value

## **See Also**

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

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# ExtendedProperty Constructor (ExtendedPropertyTag, String)

MSG .NET Class Library

Initializes a new instance of the ExtendedProperty class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        string[] value
 )
Visual Basic Usage Copy to Clipboard Print
 Dim tag As ExtendedPropertyTag
 Dim value As String()
 Dim instance As New ExtendedProperty(tag, value)
J#
       Copy to Clipboard Print
 public ExtendedProperty(
        ExtendedPropertyTag tag,
        String[] value
 )
JScript Copy to Clipboard Print
 public function ExtendedProperty(
        tag: ExtendedPropertyTag,
        value : String[]
 )
```

#### JavaScript

Copy to Clipboard Print

Independentsoft.Msg.ExtendedProperty = function(tag, value);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

value

Type: System String

The value.

## **Exceptions**

Exception	Condition
System ArgumentNullException	tag or value

## **See Also**

ExtendedProperty Class

ExtendedProperty Members

ExtendedProperty Overload

Independentsoft.Msg Namespace

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## **ExtendedProperty Methods**

MSG .NET Class Library

The ExtendedProperty type exposes the following members.

## **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
ē	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from  object.)	
<b>≡</b>	GetBooleanValue	Gets the boolean value.	
<b>≡</b>	GetDateTimeValue	Gets the date time value.	
<b>≡</b>	GetDoubleValue	Gets the double value.	
<b>≡</b>	GetFloatValue	Gets the float value.	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
=0	GetIntegerValue	Gets the integer value.	
=0	GetLongValue	Gets the long value.	
<b>≡</b>	GetShortValue	Gets the short value.	
<b>≡</b>	GetStringArrayValue	Gets the string array value.	
<b>≡</b>	GetStringValue	Gets the string value.	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>≡</b>	<b>₽</b> ToString	Returns a string that represents the current object. (Inherited from Object.)	

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## **See Also**

ExtendedProperty Class Independentsoft.Msg Namespace Copyright 2014 Independentsoft (http://www.independentsoft.com)

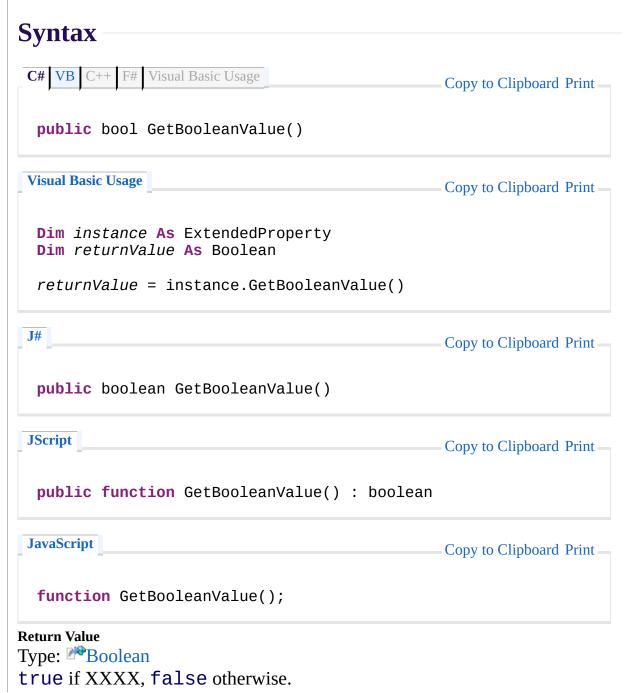
## **ExtendedProperty GetBooleanValue** MSG .NET Class Method

Library

Gets the boolean value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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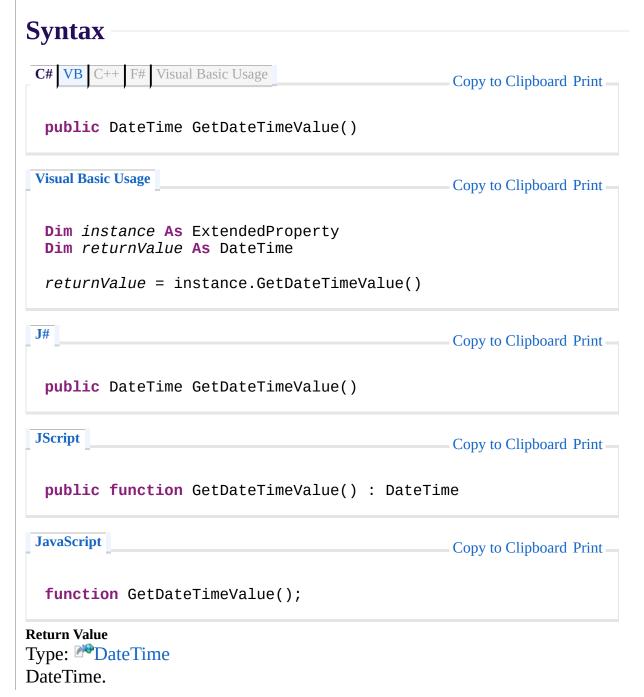
## **ExtendedProperty GetDateTimeValue** MSG .NET Class Method

Library

Gets the date time value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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## **ExtendedProperty GetDoubleValue** MSG .NET Class Method

Library

Gets the double value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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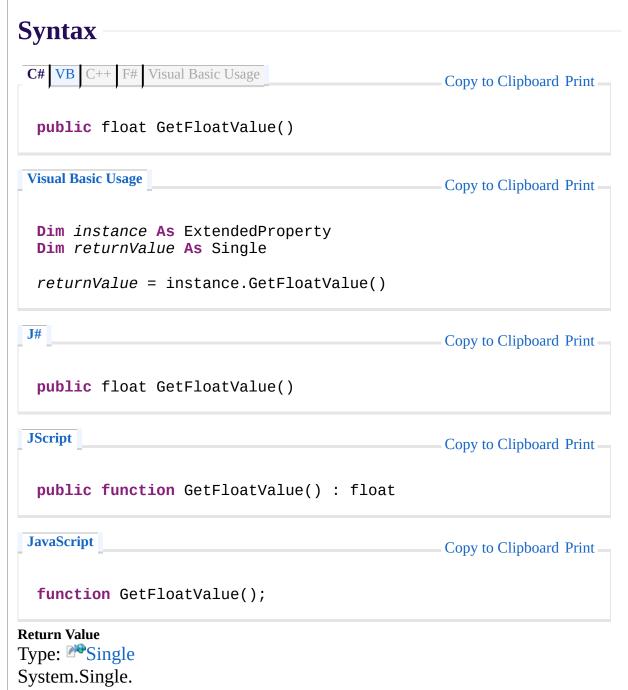
## **ExtendedProperty GetFloatValue** MSG .NET Class Method

Library

Gets the float value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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## **ExtendedProperty GetIntegerValue** MSG .NET Class Method

Library

Gets the integer value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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## ExtendedProperty GetLongValue MSG .NET Class Method

Library

Gets the long value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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## **ExtendedProperty GetShortValue** MSG .NET Class Method

Library

Gets the short value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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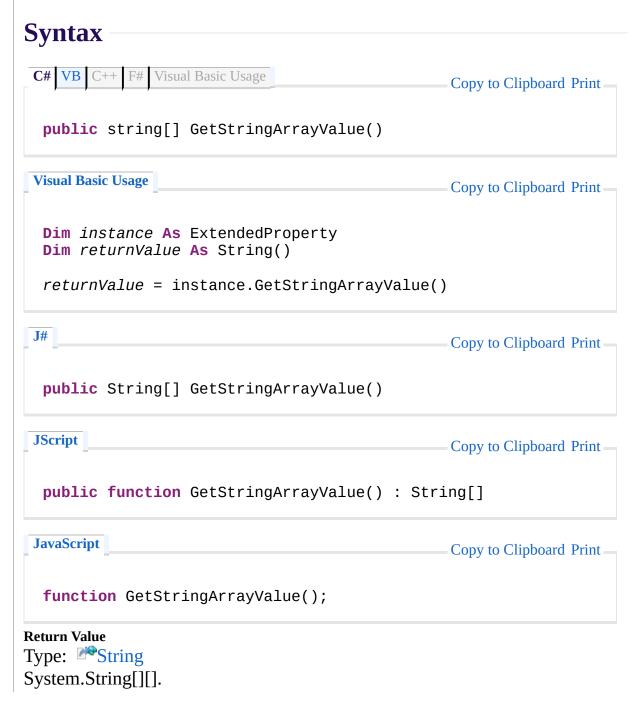
## ExtendedProperty GetStringArrayValue Method

MSG .NET Class Library

Gets the string array value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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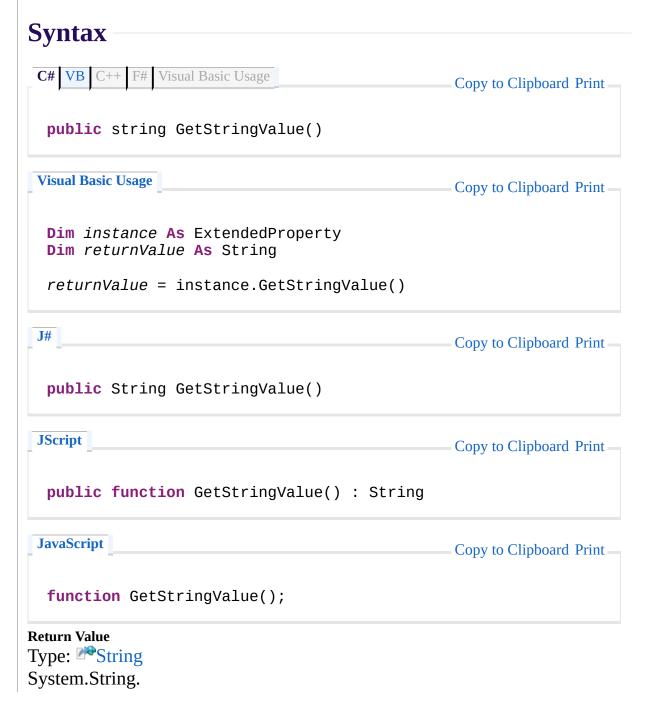
## **ExtendedProperty GetStringValue** MSG .NET Class Method

Library

Gets the string value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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## **ExtendedProperty Properties**

MSG .NET Class Library

The ExtendedProperty type exposes the following members.

## **Properties**

Name	Description
Tag	Gets or sets the tag.
Value	Gets or sets the value.

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### **See Also**

ExtendedProperty Class Independentsoft.Msg Namespace

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## **ExtendedProperty Tag Property** MSG .NET Class Library

Gets or sets the tag.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ExtendedPropertyTag Tag { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ExtendedProperty
 Dim value As ExtendedPropertyTag
 value = instance.Tag
 instance.Tag = value
           Copy to Clipboard Print
 /** @property */
 public ExtendedPropertyTag get_Tag()
 /** @property */
 public void set Tag(ExtendedPropertyTag value)
                       Copy to Clipboard Print
JScript
 function get Tag () : ExtendedPropertyTag
 function set Tag (value : ExtendedPropertyTag)
         Copy to Clipboard Print
 function get_Tag();
```

#### function set\_Tag(value);

#### **Property Value**

Type: ExtendedPropertyTag

The tag.

## **See Also**

ExtendedProperty Class
ExtendedProperty Members
Independentsoft.Msg Namespace

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## **ExtendedProperty Value Property** MSG .NET Class Library

Gets or sets the value.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] Value { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ExtendedProperty
 Dim value As Byte()
 value = instance.Value
 instance.Value = value
                                     Copy to Clipboard Print
 /** @property */
 public byte[] get_Value()
 /** @property */
 public void set_Value(byte[] value)
                        Copy to Clipboard Print
JScript ___
 function get Value () : byte[]
 function set Value (value : byte[])
          Copy to Clipboard Print
JavaScript
 function get_Value();
```

#### function set\_Value(value);

Property Value
Type: Byte

The value.

## **See Also**

ExtendedProperty Class ExtendedProperty Members Independentsoft.Msg Namespace

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Class ExtendedPropertyId.

## **Inheritance Hierarchy**

System Object Independentsoft.Msg ExtendedPropertyTag
Independentsoft.Msg ExtendedPropertyId

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

### **Syntax**

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class ExtendedPropertyId : ExtendedPropertyTag
             Copy to Clipboard Print
Visual Basic Usage
Dim instance As ExtendedPropertyId
J# Copy to Clipboard Print
public class ExtendedPropertyId extends ExtendedPropertyTag
JScript Copy to Clipboard Print
public class ExtendedPropertyId extends ExtendedPropertyTag
JavaScript
        Copy to Clipboard Print
Independentsoft.Msq.ExtendedPropertyId = function();
 Type.createClass(
       'Independentsoft.Msg.ExtendedPropertyId',
```

#### Independentsoft.Msg.ExtendedPropertyTag);

## **See Also**

ExtendedPropertyId Members Independentsoft.Msg Namespace

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## **ExtendedPropertyId Members** MSG .NET Class Library

The ExtendedPropertyId type exposes the following members.

## **Constructors**

	Name	Description
<b>≡</b>	ExtendedPropertyId	Initializes a new instance of the ExtendedPropertyId class.
<b>=</b>	ExtendedPropertyId(Int32, Byte)	Initializes a new instance of the ExtendedPropertyId class.
<b>≡</b>	ExtendedPropertyId(Int32, Byte, PropertyType)	Initializes a new instance of the ExtendedPropertyId class.

## Back to Top

## **Methods**

	Name	Description
<b>=♦</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
-	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≓</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

## Back to Top

## **Properties**

Name	Description
Guid	Gets or sets the unique identifier.

		(Inherited from ExtendedPropertyTag.)
	Id	Gets or sets the identifier.
	Type	Gets or sets the type. (Inherited from ExtendedPropertyTag.)

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## **See Also**

ExtendedPropertyId Class Independentsoft.Msg Namespace

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## $\begin{tabular}{ll} \textbf{ExtendedPropertyId Constructor} & MSG. NET Class \ Library \\ \end{tabular}$

## **Overload List**

	Name	Description
<b>=</b>	ExtendedPropertyId	Initializes a new instance of the ExtendedPropertyId class.
<b>≡</b>	ExtendedPropertyId(Int32, Byte)	Initializes a new instance of the ExtendedPropertyId class.
<b>≡</b>	ExtendedPropertyId(Int32, Byte, PropertyType)	Initializes a new instance of the ExtendedPropertyId class.

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## **See Also**

ExtendedPropertyId Class
ExtendedPropertyId Members
Independentsoft.Msg Namespace

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## ExtendedPropertyId Constructor MSG .NET Class Library

Initializes a new instance of the ExtendedPropertyId class.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -



#### See Also

ExtendedPropertyId Class ExtendedPropertyId Members ExtendedPropertyId Overload

## Independentsoft.Msg Namespace

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## **ExtendedPropertyId Constructor** MSG .NET Class (Int32, Byte)

Library

Initializes a new instance of the ExtendedPropertyId class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedPropertyId(
        int id,
        byte[] guid
 )
Visual Basic Usage Copy to Clipboard Print
 Dim id As Integer
 Dim guid As Byte()
 Dim instance As New ExtendedPropertyId(id, guid)
J#
       Copy to Clipboard Print
 public ExtendedPropertyId(
        int id,
        byte[] guid
 )
JScript Copy to Clipboard Print
 public function ExtendedPropertyId(
        id : int,
        guid : byte[]
 )
```

```
Independentsoft.Msg.ExtendedPropertyId = function(id, guid);

Parameters
id
    Type: System Int32
    The identifier.

guid
    Type: System Byte
    The unique identifier.

See Also

ExtendedPropertyId Class

ExtendedPropertyId Members
```

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ExtendedPropertyId Overload

Independentsoft.Msg Namespace

# ExtendedPropertyId Constructor (Int32, Byte , PropertyType)

MSG .NET Class Library

Initializes a new instance of the ExtendedPropertyId class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage
                                    Copy to Clipboard Print
 public ExtendedPropertyId(
         int id,
         byte[] guid,
         PropertyType type
  )
                          Copy to Clipboard Print
 Visual Basic Usage
 Dim id As Integer
 Dim guid As Byte()
 Dim type As PropertyType
  Dim instance As New ExtendedPropertyId(id, guid,
         type)
                                            Copy to Clipboard Print —
 public ExtendedPropertyId(
         int id,
         byte[] guid,
         PropertyType type
  )
           Copy to Clipboard Print
JScript
  public function ExtendedPropertyId(
         id : int,
```

```
guid : byte[],
           type : PropertyType
 JavaScript
                                                   Copy to Clipboard Print -
  Independentsoft.Msg.ExtendedPropertyId = function(id, guid, type
Parameters
id
 Type: System Int32
 The identifier.
guid
 Type: System Byte
 The unique identifier.
type
 Type: Independentsoft.Msg PropertyType
 The type.
See Also
ExtendedPropertyId Class
ExtendedPropertyId Members
ExtendedPropertyId Overload
Independentsoft.Msg Namespace
```

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### **ExtendedPropertyId Methods**

MSG .NET Class Library

The ExtendedPropertyId type exposes the following members.

#### **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
Allows an object to try to free resources and perform other operations before it is reclaimed by garbage collection. (Inherited from  Object.)		
		Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
ToString Returns a String that represents this instant (Overrides Object ToString .)		Returns a String that represents this instance.  (Overrides Object ToString .)

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#### **See Also**

ExtendedPropertyId Class Independentsoft.Msg Namespace

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# **ExtendedPropertyId ToString Method**

MSG .NET Class Library

Returns a **String** that represents this instance.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



### **See Also**

ExtendedPropertyId Class
ExtendedPropertyId Members
Independentsoft.Msg Namespace

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### **ExtendedPropertyId Properties** MSG .NET Class Library

The ExtendedPropertyId type exposes the following members.

### **Properties**

Name	Description
Guid	Gets or sets the unique identifier. (Inherited from ExtendedPropertyTag.)
Id	Gets or sets the identifier.
Type	Gets or sets the type. (Inherited from ExtendedPropertyTag.)

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#### **See Also**

ExtendedPropertyId Class Independentsoft.Msg Namespace

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#### **ExtendedPropertyId Id Property** MSG .NET Class Library

Gets or sets the identifier.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public int Id { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ExtendedPropertyId
 Dim value As Integer
 value = instance.Id
 instance.Id = value
            Copy to Clipboard Print
 /** @property */
 public int get_Id()
 /** @property */
 public void set_Id(int value)
JScript
                                   Copy to Clipboard Print
 function get Id () : int
 function set Id (value : int)
        Copy to Clipboard Print
JavaScript |
 function get_Id();
```

#### function set\_Id(value);

Property Value
Type: Int32 The identifier.

#### **See Also**

ExtendedPropertyId Class ExtendedPropertyId Members Independentsoft.Msg Namespace

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 $Class\ Extended Property List.$ 

#### **Inheritance Hierarchy**

System Object System.Collections.Generic List ExtendedProperty
Independentsoft.Msg ExtendedPropertyList

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### **Syntax**

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class ExtendedPropertyList : List<ExtendedProperty>
             Copy to Clipboard Print
Visual Basic Usage
Dim instance As ExtendedPropertyList
J# Copy to Clipboard Print
public class ExtendedPropertyList extends List<ExtendedProperty>
JScript Copy to Clipboard Print
public class ExtendedPropertyList extends List<ExtendedProperty>
JavaScript Copy to Clipboard Print
Independentsoft.Msq.ExtendedPropertyList = function();
 Type.createClass(
       'Independentsoft.Msg.ExtendedPropertyList',
```

List`1);

### **See Also**

ExtendedPropertyList Members Independentsoft.Msg Namespace

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# ExtendedPropertyList Members MSG .NET Class Library

The ExtendedPropertyList type exposes the following members.

#### **Constructors**

	Name	Description
<b>≡</b>	ExtendedPropertyList	Initializes a new instance of the ExtendedPropertyList class

#### Back to Top

#### **Methods**

	Name	Description
<b>≡</b>	₽₽Add	Adds an object to the end of the $ ightharpoonup$ List T .
		(Inherited from List ExtendedProperty .)
<b>≡</b>	AddRange	Adds the elements of the specified collection to the end of the $\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$
=0	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List ExtendedProperty .)
=0	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List ExtendedProperty .)
<b>≡</b>	₽₩BinarySearch(T,	Searches the entire sorted <b>List</b> T for an element using the
	IComparer T )	specified comparer and returns the zero-based index of the element.  (Inherited from List ExtendedProperty .)
=0	₽₽BinarySearch(Int32, Int32,	Searches a range of elements in the sorted List T for an
	T, IComparer T)	element using the specified comparer and returns the zero-based index of the element.  (Inherited from List ExtendedProperty .)
<b>≡</b>	Clear	Removes all elements from the List T.
		(Inherited from List ExtendedProperty .)
<b>≡</b>	Contains	Determines whether an element is in the $ ightharpoonup$ List T .
		(Inherited from List ExtendedProperty .)
<b>≡</b>		

	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List ExtendedProperty .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List ExtendedProperty .)
<b>≡</b>	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List ExtendedProperty .)
<b>≡</b>	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List ExtendedProperty .)
<b>=</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>≓</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List ExtendedProperty .)
·	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  (Inherited from Object.)
<b>≡</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List ExtendedProperty.)
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate.  (Inherited from List ExtendedProperty .)
<b>≡</b>	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T. (Inherited from List ExtendedProperty.)
<b>≡</b> •	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List ExtendedProperty.)

<b>≡</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the
		specified number of elements. (Inherited from List ExtendedProperty .)
<b>≡</b>	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T.  (Inherited from List ExtendedProperty.)
<b>≅</b>	FindLastIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T.  (Inherited from List ExtendedProperty.)
<b>≅</b>	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List ExtendedProperty .)
<b>≓</b>	FindLastIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List ExtendedProperty .)
<b>≡</b>	ForEach	Performs the specified action on each element of the List T .  (Inherited from List ExtendedProperty .)
<b>=</b>	GetEnumerator	Returns an enumerator that iterates through the $\begin{tabular}{l} \begin{tabular}{l} \$
<b>=</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List ExtendedProperty .)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<b>≡</b>	IndexOf(T)	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T.

		(Inherited from List ExtendedProperty .)
=	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List ExtendedProperty .)
=	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List ExtendedProperty .)
<b>≡</b>	₽₽Insert	Inserts an element into the List T at the specified index. (Inherited from List ExtendedProperty .)
=0	InsertRange	Inserts the elements of a collection into the List T at the specified index.  (Inherited from List ExtendedProperty .)
=₩	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T.  (Inherited from List ExtendedProperty.)
=	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List ExtendedProperty .)
<b>≡</b>	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index.  (Inherited from List ExtendedProperty .)
ē	MemberwiseClone	Creates a shallow copy of the current <b>PO</b> bject. (Inherited from <b>PO</b> bject.)
<b>≡</b>	Remove	Removes the first occurrence of a specific object from the List T .  (Inherited from List ExtendedProperty .)
<b>≡</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate.  (Inherited from List ExtendedProperty .)
=0	RemoveAt	Removes the element at the specified index of the List T . (Inherited from List ExtendedProperty .)

<b>≡</b>	RemoveRange	Removes a range of elements from the List T . (Inherited from List ExtendedProperty .)
<b>≡</b>	Reverse	Reverses the order of the elements in the entire ${\Bbb P}^L$ ist $T$ . (Inherited from ${\Bbb P}^L$ ist ExtendedProperty .)
<b>≡</b>	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range. (Inherited from List ExtendedProperty .)
<b>≡</b>	Sort	Sorts the elements in the entire List T using the default comparer.  (Inherited from List ExtendedProperty .)
<b>≡</b>	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer.  (Inherited from List ExtendedProperty .)
<b>=</b>	Sort(Comparison T )	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List ExtendedProperty.)
=0	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer.  (Inherited from List ExtendedProperty .)
<b>≡</b>	ToArray	Copies the elements of the List T to a new array.  (Inherited from List ExtendedProperty .)
<b>=</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)
<b>≓</b>	TrimExcess	Sets the capacity to the actual number of elements in the List T , if that number is less than a threshold value. (Inherited from List ExtendedProperty .)
<b>≡</b>	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List ExtendedProperty .)

# Back to Top

# **Properties**

Name	Description
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.  (Inherited from List ExtendedProperty .)

	Count	Gets the number of elements actually contained in the $\cite{T}$ . (Inherited from $\cite{ExtendedProperty}$ .)
	raltem Int32	Gets or sets the element at the specified index. (Inherited from List ExtendedProperty .)
	Item ExtendedPropertyTag	Gets the ExtendedProperty with the specified tag.

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### **See Also**

ExtendedPropertyList Class Independentsoft.Msg Namespace

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#### ExtendedPropertyList ConstructorMSG .NET Class Library

Initializes a new instance of the ExtendedPropertyList class

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# 

Independentsoft.Msg.ExtendedPropertyList = function();

#### See Also

ExtendedPropertyList Class
ExtendedPropertyList Members
Independentsoft.Msg Namespace

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# **ExtendedPropertyList Methods**

MSG .NET Class Library

The ExtendedPropertyList type exposes the following members.

### Methods

	Name	Description
<b>≡</b>	₽₽Add	Adds an object to the end of the List T .  (Inherited from List ExtendedProperty .)
<b>≡</b>	AddRange	Adds the elements of the specified collection to the end of the List $T$ . (Inherited from List ExtendedProperty .)
<b>≟</b>	AsReadOnly	Returns a read-only List T wrapper for the current collection.  (Inherited from List ExtendedProperty .)
<b>=</b>	BinarySearch(T)	Searches the entire sorted List T for an element using the default comparer and returns the zero-based index of the element.  (Inherited from List ExtendedProperty .)
<b>≟</b>	BinarySearch(T, IComparer T)	Searches the entire sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List ExtendedProperty .)
<b>≡</b>	BinarySearch(Int32, Int32, T, IComparer T)	Searches a range of elements in the sorted List T for an element using the specified comparer and returns the zero-based index of the element.  (Inherited from List ExtendedProperty .)
<b>≡</b>	Clear	Removes all elements from the List T.  (Inherited from List ExtendedProperty.)
<b>≡</b>	Contains	Determines whether an element is in the List T .  (Inherited from List ExtendedProperty .)
= <b></b>	ConvertAll TOutput	Converts the elements in the current List T to another type, and returns a list containing the converted elements. (Inherited from List ExtendedProperty .)
<b>≡</b>	CopyTo(T)	Copies the entire List T to a compatible one-dimensional array, starting at the beginning of the target array. (Inherited from List ExtendedProperty .)

<b>≡</b>	CopyTo(T, Int32)	Copies the entire List T to a compatible one-dimensional array, starting at the specified index of the target array. (Inherited from List ExtendedProperty .)
<b>≓</b>	CopyTo(Int32, T, Int32, Int32)	Copies a range of elements from the List T to a compatible one-dimensional array, starting at the specified index of the target array.  (Inherited from List ExtendedProperty .)
<b>=</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>=</b>	Exists	Determines whether the List T contains elements that match the conditions defined by the specified predicate. (Inherited from List ExtendedProperty .)
· · · · · · · · · · · · · · · · · · ·	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  (Inherited from Object.)
<b>≡</b>	Find	Searches for an element that matches the conditions defined by the specified predicate, and returns the first occurrence within the entire List T.  (Inherited from List ExtendedProperty.)
<b>≡</b>	FindAll	Retrieves all the elements that match the conditions defined by the specified predicate.  (Inherited from List ExtendedProperty .)
<b>≡</b>	FindIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the entire List T.  (Inherited from List ExtendedProperty.)
<b>≡</b> ₩	FindIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List ExtendedProperty .)
<b>∃</b>	FindIndex(Int32, Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List ExtendedProperty .)

<b>≡</b>	FindLast	Searches for an element that matches the conditions defined by the specified predicate, and returns the last occurrence within the entire List T .  (Inherited from List ExtendedProperty .)	
€	FindLastIndex(Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the entire List T. (Inherited from List ExtendedProperty .)	
<b>≡</b>	FindLastIndex(Int32, Predicate T )	Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index. (Inherited from List ExtendedProperty .)  Searches for an element that matches the conditions defined by the specified predicate, and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List ExtendedProperty .)	
<b>≡</b>	FindLastIndex(Int32, Int32, Predicate T)		
=0	ForEach	Performs the specified action on each element of the List T.  (Inherited from List ExtendedProperty .)	
<b>≡</b>	GetEnumerator	Returns an enumerator that iterates through the List T . (Inherited from List ExtendedProperty .)	
<b>=</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetRange	Creates a shallow copy of a range of elements in the source List T .  (Inherited from List ExtendedProperty .)	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
<b>=</b>	<b>IndexOf(T)</b>	Searches for the specified object and returns the zero-based index of the first occurrence within the entire List T . (Inherited from List ExtendedProperty .)	
₫••	IndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that extends from the specified index to the last element.  (Inherited from List ExtendedProperty .)	

<b>≡</b>	IndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the first occurrence within the range of elements in the List T that starts at the specified index and contains the specified number of elements.  (Inherited from List ExtendedProperty.)	
<b>=</b>	Insert	Inserts an element into the List T at the specified index. (Inherited from List ExtendedProperty .)	
<b>≡</b>	InsertRange	Inserts the elements of a collection into the List T at the specified index.  (Inherited from List ExtendedProperty .)	
<b>≡</b>	LastIndexOf(T)	Searches for the specified object and returns the zero-based index of the last occurrence within the entire List T .  (Inherited from List ExtendedProperty .)	
=0	LastIndexOf(T, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that extends from the first element to the specified index.  (Inherited from List ExtendedProperty.)	
<b>≅</b>	LastIndexOf(T, Int32, Int32)	Searches for the specified object and returns the zero-based index of the last occurrence within the range of elements in the List T that contains the specified number of elements and ends at the specified index. (Inherited from List ExtendedProperty .)	
<u></u>	MemberwiseClone	Creates a shallow copy of the current Cobject.  (Inherited from Cobject.)  Removes the first occurrence of a specific object from the List T.  (Inherited from List ExtendedProperty.)	
<b>≡</b>	Remove		
<b>≡</b>	RemoveAll	Removes all the elements that match the conditions defined by the specified predicate.  (Inherited from List ExtendedProperty .)	
<b>=</b>	RemoveAt	Removes the element at the specified index of the List T . (Inherited from List ExtendedProperty .)	
<b>≡</b>	RemoveRange	Removes a range of elements from the List T. (Inherited from List ExtendedProperty.)	
<b>≡</b>	Reverse	Reverses the order of the elements in the entire $\nearrow$ List T . (Inherited from $\nearrow$ List ExtendedProperty .)	
<b>=</b>	Reverse(Int32, Int32)	Reverses the order of the elements in the specified range.	

	(Inherited from List ExtendedProperty .)		
<b>≡</b>	Sort	Sorts the elements in the entire List T using the default comparer. (Inherited from List ExtendedProperty .)	
=0	Sort(IComparer T )	Sorts the elements in the entire List T using the specified comparer. (Inherited from List ExtendedProperty .)	
=•	Sort(Comparison T)	Sorts the elements in the entire List T using the specified Comparison T.  (Inherited from List ExtendedProperty.)	
<b>≡</b>	Sort(Int32, Int32, IComparer T )	Sorts the elements in a range of elements in List T using the specified comparer.  (Inherited from List ExtendedProperty .)	
=0	ToArray	Copies the elements of the List T to a new array.  (Inherited from List ExtendedProperty .)	
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)	
<b>≡</b>	TrimExcess	Sets the capacity to the actual number of elements in the List T, if that number is less than a threshold value. (Inherited from List ExtendedProperty.)	
=•	TrueForAll	Determines whether every element in the List T matches the conditions defined by the specified predicate. (Inherited from List ExtendedProperty .)	

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#### **See Also**

ExtendedPropertyList Class Independentsoft.Msg Namespace

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### **ExtendedPropertyList Properties** MSG .NET Class Library

The ExtendedPropertyList type exposes the following members.

#### **Properties**

Name	Description	
Capacity	Gets or sets the total number of elements the internal data structure can hold without resizing.  (Inherited from List ExtendedProperty .)	
Count	Gets the number of elements actually contained in the List T . (Inherited from List ExtendedProperty .)	
<b>№</b> Item Int32	Gets or sets the element at the specified index. (Inherited from List ExtendedProperty .)	
Item ExtendedPropertyTag	Gets the ExtendedProperty with the specified tag.	

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#### **See Also**

ExtendedPropertyList Class Independentsoft.Msg Namespace

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# **ExtendedPropertyList Item Property**

MSG .NET Class Library

#### **Overload List**

Name	Description
Item Int32	Gets or sets the element at the specified index. (Inherited from List ExtendedProperty .)
Item ExtendedPropertyTag	Gets the ExtendedProperty with the specified tag.

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#### **See Also**

ExtendedPropertyList Class
ExtendedPropertyList Members
Independentsoft.Msg Namespace

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# ExtendedPropertyList Item Property (ExtendedPropertyTag)

MSG .NET Class Library

Gets the ExtendedProperty with the specified tag.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public ExtendedProperty this[
       ExtendedPropertyTag tag
 ] { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As ExtendedPropertyList
 Dim tag As ExtendedPropertyTag
 Dim value As ExtendedProperty
 value = instance(tag)
    Copy to Clipboard Print
J#
 /** @property */
 public ExtendedProperty get_Item(
      ExtendedPropertyTag tag
JScript Copy to Clipboard Print
 JScript does not support indexed properties.
JavaScript
         Copy to Clipboard Print
```

#### function get\_Item(tag);

#### **Parameters**

tag

Type: Independentsoft.Msg ExtendedPropertyTag

The tag.

**Return Value** 

Type: ExtendedProperty

ExtendedProperty.

#### **See Also**

ExtendedPropertyList Class

ExtendedPropertyList Members

**Item Overload** 

Independentsoft.Msg Namespace

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Class ExtendedPropertyName.

#### **Inheritance Hierarchy**

System Object Independentsoft.Msg ExtendedPropertyTag

Independentsoft.Msg ExtendedPropertyName

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### **Syntax**

```
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
public class ExtendedPropertyName : ExtendedPropertyTag
             Copy to Clipboard Print
Visual Basic Usage
Dim instance As ExtendedPropertyName
J# Copy to Clipboard Print
public class ExtendedPropertyName extends ExtendedPropertyTag
JScript Copy to Clipboard Print
public class ExtendedPropertyName extends ExtendedPropertyTag
JavaScript |
        Copy to Clipboard Print
Independentsoft.Msq.ExtendedPropertyName = function();
 Type.createClass(
       'Independentsoft.Msg.ExtendedPropertyName',
```

#### Independentsoft.Msg.ExtendedPropertyTag);

#### **See Also**

ExtendedPropertyName Members Independentsoft.Msg Namespace

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### $\boldsymbol{ExtendedPropertyName\ Members\ } \ \mathsf{MSG\ .NET\ Class\ Library}$

The ExtendedPropertyName type exposes the following members.

#### **Constructors**

	Name	Description
<b>≡</b>	ExtendedPropertyName	Initializes a new instance of the ExtendedPropertyName class.
<b>=</b>	ExtendedPropertyName(String, Byte)	Initializes a new instance of the ExtendedPropertyName class.
<b>≡</b>	ExtendedPropertyName(String, Byte, PropertyType)	Initializes a new instance of the ExtendedPropertyName class.

#### Back to Top

#### **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Cobject.)
<b>**</b>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)

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# **Properties**

Name	Description
Guid	Gets or sets the unique identifier.

		(Inherited from ExtendedPropertyTag.)	
	Name	Gets or sets the name.	
	Type	Gets or sets the type. (Inherited from ExtendedPropertyTag.)	

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### **See Also**

ExtendedPropertyName Class Independentsoft.Msg Namespace

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# **ExtendedPropertyName Constructor**

MSG .NET Class Library

#### **Overload List**

	Name	Description
<b>≡</b>	ExtendedPropertyName	Initializes a new instance of the ExtendedPropertyName class.
<b>≡</b>	ExtendedPropertyName(String, Byte)	Initializes a new instance of the ExtendedPropertyName class.
=•	ExtendedPropertyName(String, Byte, PropertyType)	Initializes a new instance of the ExtendedPropertyName class.

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#### See Also

ExtendedPropertyName Class
ExtendedPropertyName Members
Independentsoft.Msg Namespace

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# **ExtendedPropertyName Constructor**

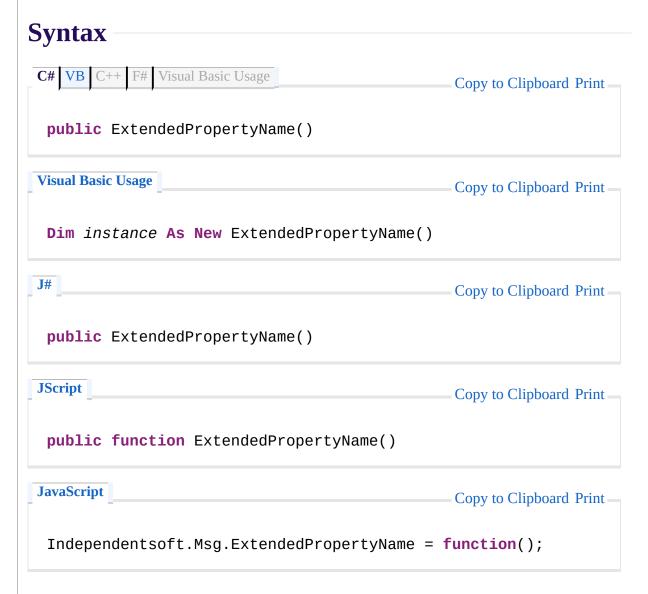
MSG .NET Class Library

Initializes a new instance of the ExtendedPropertyName class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **See Also**

ExtendedPropertyName Class
ExtendedPropertyName Members

# ExtendedPropertyName Overload Independentsoft.Msg Namespace

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### **ExtendedPropertyName Constructor** MSG .NET Class (String, Byte)

Library

Initializes a new instance of the ExtendedPropertyName class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage
                                Copy to Clipboard Print
 public ExtendedPropertyName(
        string name,
        byte[] guid
 )
Visual Basic Usage Copy to Clipboard Print
 Dim name As String
 Dim guid As Byte()
 Dim instance As New ExtendedPropertyName(name, guid)
          Copy to Clipboard Print
J#
 public ExtendedPropertyName(
        String name,
        byte[] quid
 )
JScript Copy to Clipboard Print
 public function ExtendedPropertyName(
        name : String,
        guid : byte[]
 )
```

```
Independentsoft.Msg.ExtendedPropertyName = function(name, guid);

Parameters
name
Type: System String
The name.

guid
Type: System Byte
The unique identifier.

See Also

ExtendedPropertyName Class
ExtendedPropertyName Members
ExtendedPropertyName Overload
Independentsoft.Msg Namespace
```

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# ExtendedPropertyName Constructor (String, Byte, PropertyType)

MSG .NET Class Library

Initializes a new instance of the ExtendedPropertyName class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage
                                   Copy to Clipboard Print
 public ExtendedPropertyName(
         string name,
         byte[] guid,
         PropertyType type
  )
 Visual Basic Usage Copy to Clipboard Print
 Dim name As String
 Dim guid As Byte()
 Dim type As PropertyType
  Dim instance As New ExtendedPropertyName(name, guid,
         type)
                                           Copy to Clipboard Print —
 public ExtendedPropertyName(
         String name,
         byte[] guid,
         PropertyType type
  )
          Copy to Clipboard Print
JScript
  public function ExtendedPropertyName(
         name : String,
```

```
guid : byte[],
          type : PropertyType
 JavaScript
                                                 Copy to Clipboard Print
  Independentsoft.Msg.ExtendedPropertyName = function(name, guid,
Parameters
name
 Type: System String
 The name.
guid
 Type: System Byte
 The unique identifier.
type
 Type: Independentsoft.Msg PropertyType
 The type.
See Also
ExtendedPropertyName Class
ExtendedPropertyName Members
ExtendedPropertyName Overload
Independentsoft.Msg Namespace
```

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# $\begin{tabular}{ll} \textbf{ExtendedPropertyName Methods} & MSG. \textbf{NET Class Library} \\ \end{tabular}$

The ExtendedPropertyName type exposes the following members.

#### **Methods**

	Name	Description	
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
· · · · · · · · · · · · · · · · · · ·	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from  Object.)	
=	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
=	GetType	Gets the type of the current instance. (Inherited from Object.)	
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)	
<b>≡</b>	ToString	Returns a String that represents this instance.  (Overrides Object ToString .)	

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### **See Also**

ExtendedPropertyName Class Independentsoft.Msg Namespace

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# **ExtendedPropertyName ToString** MSG .NET Class Method

Library

Returns a **String** that represents this instance.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



ExtendedPropertyName Class
ExtendedPropertyName Members
Independentsoft.Msg Namespace

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# **ExtendedPropertyName Properties**

MSG .NET Class Library

The ExtendedPropertyName type exposes the following members.

# **Properties**

Name	Description	
Guid	Gets or sets the unique identifier. (Inherited from ExtendedPropertyTag.)	
Name	Gets or sets the name.	
Type	Gets or sets the type. (Inherited from ExtendedPropertyTag.)	

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### **See Also**

ExtendedPropertyName Class Independentsoft.Msg Namespace

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# **ExtendedPropertyName Name** MSG .NET Class **Property**

Library

Gets or sets the name.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Name { get; set; }
Visual Basic Usage
                    Copy to Clipboard Print
 Dim instance As ExtendedPropertyName
 Dim value As String
 value = instance.Name
 instance.Name = value
J# Copy to Clipboard Print
 /** @property */
 public String get_Name()
 /** @property */
 public void set Name(String value)
JScript
                                     — Copy to Clipboard Print —
 function get Name () : String
 function set Name (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_Name();
function set_Name(value);
```

Property Value
Type: String

The name.

#### See Also

ExtendedPropertyName Class ExtendedPropertyName Members Independentsoft.Msg Namespace

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 $Class\ Extended Property Tag.$ 

### **Inheritance Hierarchy**

System Object Independentsoft.Msg ExtendedPropertyTag

Independentsoft.Msg ExtendedPropertyId Independentsoft.Msg ExtendedPropertyName

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax C# VB C++ F# Vis

C# VB C++ F# Visual Basic Usage

Copy to Clipboard Print

public abstract class ExtendedPropertyTag

Visual Basic Usage Copy to Clipboard Print

Dim instance As ExtendedPropertyTag

public abstract class ExtendedPropertyTag

JScript Copy to Clipboard Print

J# Copy to Clipboard Print

public abstract class ExtendedPropertyTag

JavaScript Copy to Clipboard Print

Independentsoft.Msg.ExtendedPropertyTag = function();

Type.createClass(

#### 'Independentsoft.Msg.ExtendedPropertyTag');

### **See Also**

ExtendedPropertyTag Members Independentsoft.Msg Namespace

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# ExtendedPropertyTag Members MSG .NET Class Library

The ExtendedPropertyTag type exposes the following members.

#### **Constructors**

	Name	Description	
ē	ExtendedPropertyTag	Initializes a new instance of the ExtendedPropertyTag class	

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### **Methods**

	Name	Description	
<b>≟</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
-	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from  Diject.)	
Ģ.	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
=•	ToString	Returns a string that represents the current object. (Inherited from Object.)	

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# **Properties**

Name	Description	
Guid	Gets or sets the unique identifier.  Gets or sets the type.	
Type		

#### Back to Top

ExtendedPropertyTag Class Independentsoft.Msg Namespace

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#### ExtendedPropertyTag Constructor MSG .NET Class Library

Initializes a new instance of the ExtendedPropertyTag class

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### See Also

ExtendedPropertyTag Class
ExtendedPropertyTag Members
Independentsoft.Msg Namespace

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# **ExtendedPropertyTag Methods**

MSG .NET Class Library

The ExtendedPropertyTag type exposes the following members.

#### **Methods**

	Name Description		
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
ē	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>=</b>	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
Ģ	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
=0	ToString	Returns a string that represents the current object. (Inherited from Object.)	

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# **See Also**

ExtendedPropertyTag Class Independentsoft.Msg Namespace

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# **ExtendedPropertyTag Properties** MSG .NET Class Library

The ExtendedPropertyTag type exposes the following members.

# **Properties**

	Name	Description	
	Guid	Gets or sets the unique identifier.  Gets or sets the type.	
	Type		

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#### **See Also**

ExtendedPropertyTag Class Independentsoft.Msg Namespace

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# ExtendedPropertyTag Guid Property

MSG .NET Class Library

Gets or sets the unique identifier.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] Guid { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As ExtendedPropertyTag
 Dim value As Byte()
 value = instance.Guid
 instance.Guid = value
J# Copy to Clipboard Print
 /** @property */
 public byte[] get_Guid()
 /** @property */
 public void set Guid(byte[] value)
JScript
                                      — Copy to Clipboard Print —
 function get Guid () : byte[]
 function set Guid (value : byte[])
JavaScript
         Copy to Clipboard Print
```

```
function get_Guid();
function set_Guid(value);
```

Property Value
Type: Byte

The unique identifier.

#### **See Also**

ExtendedPropertyTag Class ExtendedPropertyTag Members Independentsoft.Msg Namespace

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# ExtendedPropertyTag Type Property

MSG .NET Class Library

Gets or sets the type.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public PropertyType Type { get; set; }
Visual Basic Usage
                      Copy to Clipboard Print
 Dim instance As ExtendedPropertyTag
 Dim value As PropertyType
 value = instance.Type
 instance.Type = value
J# Copy to Clipboard Print
 /** @property */
 public PropertyType get_Type()
 /** @property */
 public void set_Type(PropertyType value)
      Copy to Clipboard Print
JScript
 function get Type () : PropertyType
 function set Type (value : PropertyType)
JavaScript
         Copy to Clipboard Print
```

```
function get_Type();
function set_Type(value);
```

#### **Property Value**

Type: PropertyType

The type.

#### **See Also**

ExtendedPropertyTag Class
ExtendedPropertyTag Members
Independentsoft.Msg Namespace

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### **FlagIcon Enumeration**

MSG .NET Class Library

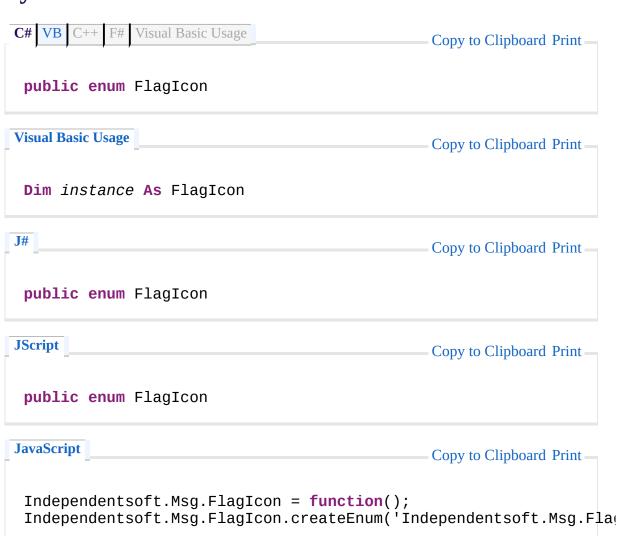
Represents flag color.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax —



#### **Members**

Member name	Value	Description
Purple	1	Purple color. Value is 1.

Orange	2	Orange color. Value is 2.
Green	3	Green color. Value is 3.
Yellow	4	Yellow color. Value is 4.
Blue	5	Blue color. Value is 5.
Red	6	Red color. Value is 6.
None	0	None. Value is 0.

### Independentsoft.Msg Namespace

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### **FlagStatus Enumeration**

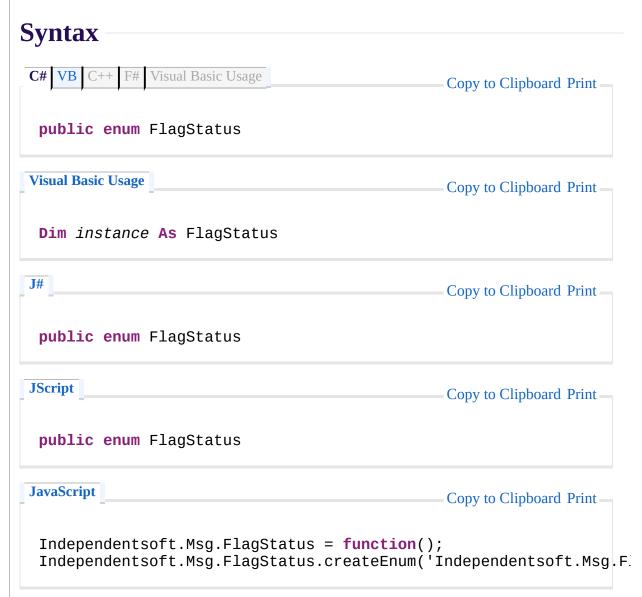
MSG .NET Class Library

Contains the Microsoft Office Outlook follow-up flags for the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
Complete	0	Complete.

Marked	1	Follow-up is required.
None	2	No follow-up has been specified.

# Independentsoft.Msg Namespace

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#### **Gender Enumeration**

MSG .NET Class Library

Enum Gender

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax —



#### **Members**

Member nar	ne Value	Description
Female	0	

Male	1	
None	2	

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

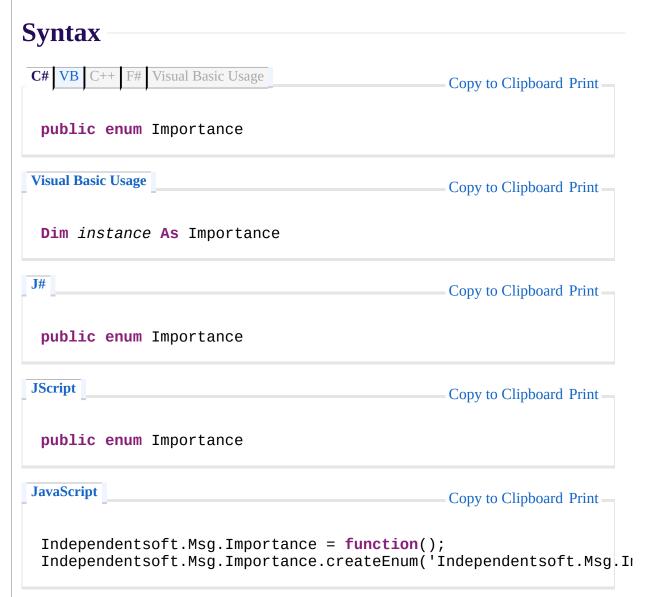
# Importance Enumeration MSG .NET Class Library

Indicates the message sender's opinion of the importance of a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
Low	0	The message has low importance.

Normal	1	The message has normal importance.
High	2	The message has high importance.
None	3	None.

### Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

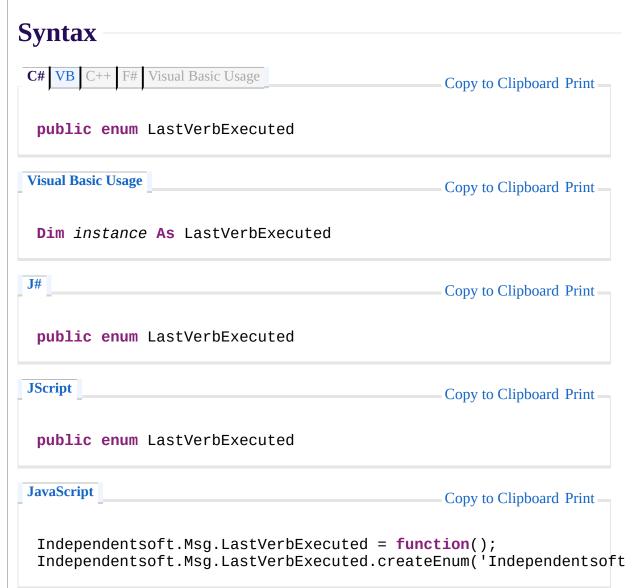
#### **LastVerbExecuted Enumeration** MSG .NET Class Library

Represents last action on the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
ReplyToSender	102	Reply has been sent to sender. Value is 102.

ReplyToAll	103	Reply has been sent to all. Value is 103.
Forward	104	The message has been forwarded. Value is 104.
None	0	None.

### Independentsoft.Msg Namespace

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# **MeetingStatus Enumeration** MSG .NET Class Library

The MeetingStatus enum specifies the status of an appointment or meeting.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
NonMeeting	0	An Appointment item without attendees has been scheduled. This status can be used to set up holidays on a calendar.

Meeting	1	The meeting has been scheduled.
Received	2	The meeting request has been received.
CanceledOrganizer	3	The scheduled meeting has been cancelled but still appears on the user's calendar.
Canceled	4	The scheduled meeting has been cancelled.
None	5	None.

# Independentsoft.Msg Namespace

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Represents Outlook message file.

### **Inheritance Hierarchy**

System Object Independentsoft.Msg Message

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

### Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class Message
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
J# Copy to Clipboard Print
 public class Message
JScript Copy to Clipboard Print
 public class Message
       Copy to Clipboard Print
JavaScript
 Independentsoft.Msg.Message = function();
 Type.createClass(
      'Independentsoft.Msg.Message');
```

Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message Members**

The Message type exposes the following members.

# **Constructors**

	Name	Description
<b>≡</b>	Message	Initializes a new instance of the Message class.
<b>=</b>	Message(Stream)	Initializes a new instance of the Message class based on the supplied stream.
<b>≡©</b>	Message(String)	Initializes a new instance of the Message class based on the supplied file.
=•	Message(Message)	Initializes a new instance of the Message class from the specified MIME message.

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# **Methods**

	Name	Description
<b>=</b>	ConvertToMimeMessage	Converts to MIME message.
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
Ģ ♥	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
=0	GetBytes	Gets bytes to read from this message.
=0	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetStream	Gets stream to read from this message.
=0	GetType	Gets the type of the current instance. (Inherited from Object.)
Ģ <sup>©</sup>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	Open(Stream)	Loads message from the specified stream.
<b>≡</b>	Open(String)	Loads message from the specified file.
=0	Save(Stream)	Saves this message to the specified stream.

-	•	Save(String)	Saves this message to the specified file.
	•	Save(String, Boolean)	Saves this message to the specified file.
-	•	ToString	Returns a string that represents the current object. (Inherited from Object.)

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# **Properties**

Name	Description
ActualWork	Contains the actual effort (in minutes) spent on the task.
AppointmentEndTime	Contains appointment's the end date and time.
AppointmentMessageClass	Contains appointment's message class.
AppointmentStartTime	Contains appointment's the start date and time.
AssistentName	Contains the name of assistent of the contact.
AssistentPhone	Contains assistent's phone number of the contact.
Attachments	Contains collection of attachments.
BillingInformation	Contains the billing information associated with a message.
Birthday	Contains the birthday date for the contact.
Body	Contains the message text.
BodyHtml	Contains the Hypertext Markup Language (HTML) version of the message text.
BodyHtmlText	Contains the Hypertext Markup Language (HTML) version of the message text.
BodyRtf	Contains the Rich Text Format (RTF) version of the message text.
BusinessAddress	Contains the whole, unparsed business address for the contact.
BusinessAddressCity	Contains the city name portion of the business address for the contact.
BusinessAddressCountry	Contains the country/region code portion of the business address for the contact.
BusinessAddressPostalCode	Contains the postal code (zip code) portion of the business address for the contact.
BusinessAddressPostOfficeBox	Contains the post office box number portion of the

	business address for the contact.
BusinessAddressState	Contains the state code portion of the business address for the contact.
BusinessAddressStreet	Contains the street address portion of the business address for the contact.
BusinessFax	Contains the business fax number for the contact.
BusinessHomePage	Contains the url of the business Web page for the contact.
BusinessPhone	Contains the first business telephone number for the contact.
BusinessPhone2	Contains the second business telephone number for the contact.
BusyStatus	Contains appointment's busy status.
CallbackPhone	Contains the callback telephone number for the contact.
CarPhone	Contains the car telephone number for the contact.
Categories	Contains the categories associated with a message.
CellularPhone	Contains the mobile telephone number for the contact.
ChangeKey	Contains a change key of a message.
ChildrenNames	Contains the names of the children of the contact.
ClientSubmitTime	Contains the date and time the message sender submitted a message.
CommonEndTime	Contains the end date and time of a message.
CommonStartTime	Contains the start date and time of a message.
Companies	Contains the names of the companies associated with the contact item.
CompanyMainPhone	Contains the company main telephone number for the contact.
CompanyName	Contains the company name for the contact.
ComputerNetworkName	Contains the name of the computer network for the contact.
ContactHasPicture	Contains true if the contact has picture.
ContactNames	Contains the names of the contacts associated with the item.
ConversationIndex	Contains a binary value that indicates the relative

	position of this message within a conversation thread.
ConversationTopic	Contains the topic of the first message in a conversation thread.
CreationTime	Contains the creation date and time of the message.
CreatorName	Contains name of the person who created message.
CustomerId	Contains the customer ID for the contact.
DateCompleted	Contains the completion date of the task.
Delegator	Contains task's delegator name.
DeliveryReportRequested	Gets or sets a value indicating whether [delivery report requested].
DepartmentName	Contains the department name for the contact.
DisableFullFidelity	Gets or sets a value indicating whether [disable full fidelity].
DisplayBcc	Contains an ASCII list of the display names of any blind carbon copy (BCC) message recipients, separated by semicolons (;).
DisplayCc	Contains an ASCII list of the display names of any carbon copy (CC) message recipients, separated by semicolons (;).
DisplayName	Contains display name.
DisplayNamePrefix	Contains display name prefix.
DisplayTo	Contains a list of the display names of the primary (To) message recipients, separated by semicolons (;).
Duration	Contains appointment's duration in minutes.
Email1Address	Contains the e-mail address of the first e-mail entry for the contact.
Email1DisplayAs	Contains the display as name of the first e-mail address for the contact.
Email1DisplayName	Contains the display name of the first e-mail address for the contact.
Email1EntryId	Contains the entry ID of the first e-mail address for the contact.
Email1Type	Contains the type of the first e-mail address for the contact.
Email2Address	Contains the e-mail address of the second e-mail entry

	for the contact.
Email2DisplayAs	Contains the display as name of the second e-mail address for the contact.
Email2DisplayName	Contains the display name of the second e-mail address for the contact.
Email2EntryId	Contains the entry ID of the second e-mail address for the contact.
Email2Type	Contains the type of the second e-mail address for the contact.
Email3Address	Contains the e-mail address of the third e-mail entry for the contact.
Email3DisplayAs	Contains the display as name of the third e-mail address for the contact.
Email3DisplayName	Contains the display name of the third e-mail address for the contact.
Email3EntryId	Contains the entry ID of the third e-mail address for the contact.
Email3Type	Contains the type of the third e-mail address for the contact.
Encoding	Gets or sets message encoding. Default is UTF8 encoding.
EntryId	Contains a MAPI entry identifier used to open and edit properties of a particular MAPI object.
ExtendedProperties	Contains collection of extended (custom) properties.
FileAs	Contains the default keyword string assigned to the contact when it is filed.
FlagDueBy	Contains the date and time specifying the date by which an e-mail message is due.
FlagIcon	Specifies the flag icon of the message object.
FlagStatus	Specifies the flag state of the message object.
FtpSite	Contains the FTP site entry for the contact.
Gender	Contains the gender of the contact.
Generation	Contains the generation for the contact.
GivenName	Contains the given name for the contact.
GovernmentId	Contains the government ID number for the contact.
Guid	Contains message's global unique id.

HasAttachment	Contains true if a message contains at least one attachment.
Hobbies	Contains the hobby names for the contact.
HomeAddress	Contains the whole, unparsed home address for the contact.
HomeAddressCity	Contains the city portion of the home address for the contact.
HomeAddressCountry	Contains the country/region portion of the home address for the contact.
HomeAddressPostalCode	Contains the postal code portion of the home address for the contact.
HomeAddressPostOfficeBox	Contains the post office box number portion of the home address for the contact.
HomeAddressState	Contains the state portion of the home address for the contact.
HomeAddressStreet	Contains the street portion of the home address for the contact.
HomeFax	Contains the home fax number for the contact.
HomePhone	Contains the first home telephone number for the contact.
HomePhone2	Contains the second home telephone number for the contact.
IconIndex	Contains a number that indicates which icon to use when you display a group of e-mail objects.
Importance	Contains a value that indicates the message sender's opinion of the importance of a message.
Initials	Contains the initials for the contact.
InReplyTo	Contains the identifier of the message to which this message is a reply.
InstantMessengerAddress	Contains the instant messenger address for the contact.
InternetAccountName	Contains account name or email address.
InternetCodePage	Indicates the code page used for the Body or the BodyHtml properties.
InternetFreeBusyAddress	Contains the url location of the user's free-busy information in vCard Free-Busy standard format.
InternetMessageId	Contains unique ID for the message.

InternetReferences	Contains Internet reference ID for the message.
IsAllDayEvent	Contains true if the appointment is all day event.
IsComplete	Contains true if the task is complete.
Isdn	Contains the ISDN number for the contact.
IsEmbedded	Contains true if Message is embedded into another message object.
IsHidden	Contains true if message is invisible.
IsPrivate	Contains true if message is marked as private.
IsReadOnly	Contains true if message is read only.
IsRecurring	Contains true if the task or appointment is recurring.
IsReminderSet	Contains true if a reminder has been set for this appointment, e-mail item, or task.
IsSystem	Contains true if message is system message.
IsTeamTask	Contains true if the task is a team task.
JournalDuration	Contains journal's the duration in minutes.
JournalEndTime	Contains journal's the end date and time.
JournalStartTime	Contains journal's the start date and time.
JournalType	Contains the type of the journal item.
JournalTypeDescription	Contains the type description of the journal item.
Keywords	Contains the categories associated with a message.
Label	Contains appointment's label color.
LastModificationTime	Contains the date and time when the message was last modified.
LastModifierName	Contains name of the person who modified message.
LastVerbExecuted	Contains the last verb executed.
LastVerbExecutionTime	Contains the time when the last verb was executed.
Location	Contains appointment's location.
ManagerName	Contains the manager name for the contact.
MeetingStatus	Contains the status of the meeting.

MessageClass	Contains a text string that identifies the sender-defined message class, such as IPM.Note.
MessageCodePage	Contains the code page that is used for the message.
MessageDeliveryTime	Contains the date and time when a message was delivered.
MessageFlags	Contains a bitmask of flags that indicate the origin and current state of a message.
MiddleName	Contains the middle name for the contact.
Mileage	Contains free-form string value and can be used to store mileage information associated with the message.
Nickname	Contains the nickname for the contact.
NormalizedSubject	Contains the message subject with any prefix removed.
NoteColor	Contains background color of the note item.
NoteHeight	Contains height of the note item.
NoteLeft	Contains left position of the note item.
NoteTop	Contains top position of the note item.
NoteWidth	Contains width of the note item.
ObjectType	Contains the type of an object.
OfficeLocation	Contains the specific office location for the contact.
OriginalDisplayTo	Contains a list of the display names of the primary (To) message recipients, separated by semicolons (;).
OtherAddress	Contains the whole, unparsed other address for the contact.
OtherAddressCity	Contains the city portion of the other address for the contact.
OtherAddressCountry	Contains the country/region portion of the other address for the contact.
OtherAddressPostalCode	Contains the postal code portion of the other address for the contact.
OtherAddressState	Contains the state portion of the other address for the contact.
OtherAddressStreet	Contains the street portion of the other address for the contact.
OtherPhone	Contains the other telephone number for the contact.

OutlookInternalVersion	Contains internal version number of Microsoft Office Outlook client.
OutlookVersion	Contains version number of Microsoft Office Outlook client.
Owner	Contains task's owner name.
Pager	Contains the pager number for the contact.
PercentComplete	Contains the percentage of the task completed at the current date and time.
PersonalHomePage	Contains the url of the personal Web page for the contact.
PostalAddress	Contains the postal address for the contact.
PrimaryFax	Contains the primary fax number for the contact.
PrimaryPhone	Contains the primary telephone number for the contact.
Priority	Contains the relative priority of a message.
Profession	Contains the profession for the contact.
ProviderSubmitTime	Contains the date and time the mail provider submitted a message.
RadioPhone	Contains the radio telephone number for the contact.
ReadReceiptEntryId	Gets or sets the read receipt entry identifier.
ReadReceiptRequested	Gets or sets a value indicating whether [read receipt requested].
ReadReceiptSearchKey	Gets or sets the read receipt search key.
ReceivedByAddressType	Contains the e-mail address type, such as SMTP, for the messaging user who actually receives the message.
ReceivedByEmailAddress	Contains the e-mail address for the messaging user who receives the message.
ReceivedByEntryId	Contains the entry identifier of the messaging user who actually receives the message.
ReceivedByName	Contains the display name of the messaging user who receives the message.
ReceivedBySearchKey	Contains the search key of the messaging user who receives the message.
ReceivedRepresentingAddressType	Contains the address type for the messaging user who is represented by the user actually receiving the message.
ReceivedRepresentingEmailAddress	Contains the e-mail address for the messaging user who

	is represented by the receiving user.
ReceivedRepresentingEntryId	Contains the entry identifier for the messaging user who is represented by the receiving user.
ReceivedRepresentingName	Contains the display name for the messaging user who is represented by the receiving user.
ReceivedRepresentingSearchKey	Contains the search key for the messaging user represented by the receiving user.
Recipients	Contains collection of recipients.
RecurrencePattern	Contains appoinmtment or task recurring pattern.
RecurrencePatternDescription	Contains recurring pattern description.
RecurrenceType	Contains the recurrence pattern type.
ReminderMinutesBeforeStart	Contains the number of minutes the reminder should occur prior to the start of the appointment.
ReminderOverrideDefault	Contains true if the reminder overrides the default reminder behavior for the appointment, mail item, or task.
ReminderPlaySound	Contains true if the reminder should play a sound when it occurs for this appointment or task.
ReminderSoundFile	Contains the path and file name of the sound file to play when the reminder occurs for the appointment, mail message, or task.
ReminderTime	Contains the date and time at which the reminder should occur for the specified item.
ReplyTo	Contains reply to email address.
ReportText	Contains report text.
ReportTime	Contains the report date and time.
ResponseStatus	Contains the response to a meeting request.
RtfCompressed	Contains the Rich Text Format (RTF) version of the message text, usually in compressed form.
RtfInSync	Contains true if the RtfCompressed property has the same text content as the Body property for this message.
SearchKey	Contains a binary-comparable key that identifies correlated objects for a search.
SelectedMailingAddress	Contains the type of the mailing address for the contact.
SenderAddressType	Contains the message sender's e-mail address type.

SenderEmailAddress	Contains the message sender's e-mail address.
SenderEntryId	Contains the message sender's entry identifier.
SenderName	Contains the message sender's display name.
SenderSearchKey	Contains the message sender's search key.
Sensitivity	Contains a value that indicates the message sender's opinion of the sensitivity of a message.
SentRepresentingAddressType	Contains the address type for the messaging user who is represented by the sender.
SentRepresentingEmailAddress	Contains the e-mail address for the messaging user who is represented by the sender.
SentRepresentingEntryId	Contains the entry identifier for the messaging user represented by the sender.
SentRepresentingName	Contains the display name for the messaging user represented by the sender.
SentRepresentingSearchKey	Contains the search key for the messaging user represented by the sender.
Size	Contains the size of the body, subject, sender, and attachments.
SpouseName	Contains the spouse name for the contact.
StoreSupportMasks	Contains values that client applications should query to determine the characteristics of a message store.
Subject	Contains the full subject of a message.
SubjectPrefix	Contains a subject prefix that typically indicates some action on a message, such as "FW: " for forwarding.
Surname	Contains the last name for the contact.
TaskDelegationState	Contains the delegation state of a task.
TaskDueDate	Contains task's the due date and time.
TaskOwnership	Contains the ownership state of the task.
TaskStartDate	Contains task's the start date and time.
TaskStatus	Contains the status of the task.
Telex	Contains the telex number for the contact.
TimeZone	Contains appointment's time zone.
Title	Contains the title for the contact.

	TotalWork	Contains the total work for the task.
	TransportMessageHeaders	Contains transport-specific message envelope information.
	TtyTddPhone	Contains the TTY/TDD telephone number for the contact.
	WeddingAnniversary	Contains the wedding anniversary date for the contact.

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### **See Also**

Message Class

Independentsoft.Msg Namespace

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# **Message Constructor**

MSG .NET Class Library

### **Overload List**

	Name	Description
<b>=</b>	Message	Initializes a new instance of the Message class.
<b>≡</b>	Message(Stream)	Initializes a new instance of the Message class based on the supplied stream.
<b>≡</b>	Message(String)	Initializes a new instance of the Message class based on the supplied file.
<b>=</b>	Message(Message)	Initializes a new instance of the Message class from the specified MIME message.

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#### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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Initializes a new instance of the Message class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

### Syntax -

```
C# VB C++ F# Visual Basic Usage
                    Copy to Clipboard Print
public Message()
Visual Basic Usage Copy to Clipboard Print
Dim instance As New Message()
J# Copy to Clipboard Print
public Message()
JScript Copy to Clipboard Print
public function Message()
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.Message = function();
```

#### See Also

Message Class Message Members Message Overload

# Independentsoft.Msg Namespace

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### Message Constructor (Stream) MSG .NET Class Library

Initializes a new instance of the Message class based on the supplied stream.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public Message(
       Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim stream As Stream
 Dim instance As New Message(stream)
J# Copy to Clipboard Print
 public Message(
       Stream stream
JScript Copy to Clipboard Print
 public function Message(
       stream : Stream
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.Message = function(stream);
```

stream

Type: System.IO Stream

A stream.

### **See Also**

Message Class

Message Members

Message Overload

Independentsoft.Msg Namespace

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### Message Constructor (String) MSG .NET Class Library

Initializes a new instance of the Message class based on the supplied file.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public Message(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim filePath As String
 Dim instance As New Message(filePath)
J# Copy to Clipboard Print
 public Message(
       String filePath
        Copy to Clipboard Print
JScript
 public function Message(
       filePath : String
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.Message = function(filePath);
```

filePath

Type: System String

File path.

### **See Also**

Message Class

Message Members

Message Overload

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message Constructor (Message) MSG .NET Class Library

Initializes a new instance of the Message class from the specified MIME message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                              Copy to Clipboard Print
 public Message(
       Message mimeMessage
Visual Basic Usage Copy to Clipboard Print
 Dim mimeMessage As Message
 Dim instance As New Message(mimeMessage)
J# Copy to Clipboard Print
 public Message(
    Message mimeMessage
JScript
             Copy to Clipboard Print
 public function Message(
      mimeMessage : Message
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.Message = function(mimeMessage);
```

mimeMessage

Type: Independentsoft.Email.Mime Message

The MIME message.

#### **See Also**

Message Class

Message Members

Message Overload

Independentsoft.Msg Namespace

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# **Message Methods**

MSG .NET Class Library

The Message type exposes the following members.

### **Methods**

	Name	Description	
<b>≡</b>	ConvertToMimeMessage	Converts to MIME message.	
=	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<b>9</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
GetBytes GetBytes Gets bytes to read from this message.  Serves as a hash function for a particular type. (Inherited from Cobject.)  GetStream Gets stream to read from this message.		Gets bytes to read from this message.	
		Gets stream to read from this message.	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Pobject.)	
Ģ <sup>™</sup>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
Open(Stream)  Loads message from the specified stream.  Open(String)  Loads message from the specified file.  Save(Stream)  Saves this message to the specified stream.		Loads message from the specified stream.	
		Loads message from the specified file.	
		Saves this message to the specified stream.	
<b>≡</b>	Save(String)	Saves this message to the specified file.	
=•	Save(String, Boolean)	Saves this message to the specified file.	
Returns a string that represents the current object. (Inherited from Object.)			

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# **See Also**

Message Class

Independentsoft.Msg Namespace



# Message ConvertToMimeMessage MSG .NET Class Method

Library

Converts to MIME message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



### **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets bytes to read from this message.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public byte[] GetBytes() Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** Message Dim returnValue As Byte() returnValue = instance.GetBytes() — Copy to Clipboard Print public byte[] GetBytes() JScript Copy to Clipboard Print public function GetBytes() : byte[] JavaScript Copy to Clipboard Print function GetBytes(); **Return Value** Type: Byte Attachment as a byte array.

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets stream to read from this message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

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# **Message Open Method**

MSG .NET Class Library

### **Overload List**

	Name	Description
<b>≡</b>	Open(Stream)	Loads message from the specified stream.
<b>≡</b>	Open(String)	Loads message from the specified file.

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#### **See Also**

Message Class
Message Members

Independentsoft.Msg Namespace

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### Message Open Method (Stream) MSG .NET Class Library

Loads message from the specified stream.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public void Open(
       Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim stream As Stream
 instance.Open(stream)
                                  Copy to Clipboard Print
 public void Open(
   Stream stream
JScript Copy to Clipboard Print
 public function Open(
      stream : Stream
JavaScript Copy to Clipboard Print
 function Open(stream);
```

stream

Type: System.IO Stream

An input stream.

#### **See Also**

Message Class

Message Members

Open Overload

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message Open Method (String) MSG .NET Class Library

Loads message from the specified file.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public void Open(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim filePath As String
 instance.Open(filePath)
                                   Copy to Clipboard Print —
 public void Open(
   String filePath
JScript Copy to Clipboard Print
 public function Open(
      filePath : String
JavaScript Copy to Clipboard Print
 function Open(filePath);
```

filePath

Type: System String

File path.

#### **See Also**

Message Class

Message Members

Open Overload

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message Save Method**

MSG .NET Class Library

### **Overload List**

		Name	Description	
	<b>≡</b>	Save(Stream)	Saves this message to the specified stream.	
	<b>≡</b>	Save(String)	Saves this message to the specified file.	
=	<b>≡</b>	Save(String, Boolean)	Saves this message to the specified file.	

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#### **See Also**

Message Class Message Members Independentsoft.Msg Namespace

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 ${\bf Send} \ {\bf Feedback} \ on \ this \ topic \ to \ support@independents of t. de.$ 

# Message Save Method (Stream) MSG .NET Class Library

Saves this message to the specified stream.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public void Save(
      Stream stream
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim stream As Stream
 instance.Save(stream)
                                  Copy to Clipboard Print
 public void Save(
   Stream stream
JScript Copy to Clipboard Print
 public function Save(
      stream : Stream
JavaScript Copy to Clipboard Print
 function Save(stream);
```

stream

Type: System.IO Stream

A stream.

# **Exceptions**

Exception	Condition
System ArgumentNullException	stream

#### **See Also**

Message Class

Message Members

Save Overload

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message Save Method (String) MSG .NET Class Library

Saves this message to the specified file.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public void Save(
       string filePath
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim filePath As String
 instance.Save(filePath)
                                   — Copy to Clipboard Print —
 public void Save(
   String filePath
JScript Copy to Clipboard Print
 public function Save(
      filePath : String
JavaScript Copy to Clipboard Print
 function Save(filePath);
```

#### **Parameters**

filePath

Type: System String

File path.

#### **See Also**

Message Class

Message Members

Save Overload

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Save Method (String, Boolean)

MSG .NET Class Library

Saves this message to the specified file.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public void Save(
         string filePath,
         bool overwrite
  )
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
  Dim filePath As String
 Dim overwrite As Boolean
  instance.Save(filePath, overwrite)

    Copy to Clipboard Print

 public void Save(
         String filePath,
         boolean overwrite
JScript
                                        Copy to Clipboard Print
 public function Save(
        filePath : String,
         overwrite: boolean
  )
```

#### JavaScript

Copy to Clipboard Print -

function Save(filePath, overwrite);

#### **Parameters**

filePath

Type: System String

File path.

overwrite

Type: System Boolean

True to overwrite existing file, otherwise false.

### **See Also**

Message Class

Message Members

Save Overload

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

The Message type exposes the following members.

# **Properties**

Name	Description
ActualWork	Contains the actual effort (in minutes) spent on the task.
AppointmentEndTime	Contains appointment's the end date and time.
AppointmentMessageClass	Contains appointment's message class.
AppointmentStartTime	Contains appointment's the start date and time.
AssistentName	Contains the name of assistent of the contact.
AssistentPhone	Contains assistent's phone number of the contact.
Attachments	Contains collection of attachments.
BillingInformation	Contains the billing information associated with a message.
Birthday	Contains the birthday date for the contact.
Body	Contains the message text.
BodyHtml	Contains the Hypertext Markup Language (HTML) version of the message text.
BodyHtmlText	Contains the Hypertext Markup Language (HTML) version of the message text.
BodyRtf	Contains the Rich Text Format (RTF) version of the message text.
BusinessAddress	Contains the whole, unparsed business address for the contact.
BusinessAddressCity	Contains the city name portion of the business address for the contact.
BusinessAddressCountry	Contains the country/region code portion of the business address for the contact.
BusinessAddressPostalCode	Contains the postal code (zip code) portion of the business address for the contact.
BusinessAddressPostOfficeBox	Contains the post office box number portion of the business address for the contact.
BusinessAddressState	Contains the state code portion of the business address

	for the contact.
BusinessAddressStreet	Contains the street address portion of the business address for the contact.
BusinessFax	Contains the business fax number for the contact.
BusinessHomePage	Contains the url of the business Web page for the contact.
BusinessPhone	Contains the first business telephone number for the contact.
BusinessPhone2	Contains the second business telephone number for the contact.
BusyStatus	Contains appointment's busy status.
CallbackPhone	Contains the callback telephone number for the contact.
CarPhone	Contains the car telephone number for the contact.
Categories	Contains the categories associated with a message.
CellularPhone	Contains the mobile telephone number for the contact.
ChangeKey	Contains a change key of a message.
ChildrenNames	Contains the names of the children of the contact.
ClientSubmitTime	Contains the date and time the message sender submitted a message.
CommonEndTime	Contains the end date and time of a message.
CommonStartTime	Contains the start date and time of a message.
Companies	Contains the names of the companies associated with the contact item.
CompanyMainPhone	Contains the company main telephone number for the contact.
CompanyName	Contains the company name for the contact.
ComputerNetworkName	Contains the name of the computer network for the contact.
ContactHasPicture	Contains true if the contact has picture.
ContactNames	Contains the names of the contacts associated with the item.
ConversationIndex	Contains a binary value that indicates the relative position of this message within a conversation thread.
ConversationTopic	Contains the topic of the first message in a conversation

	thread.
CreationTime	Contains the creation date and time of the message.
CreatorName	Contains name of the person who created message.
CustomerId	Contains the customer ID for the contact.
DateCompleted	Contains the completion date of the task.
Delegator	Contains task's delegator name.
DeliveryReportRequested	Gets or sets a value indicating whether [delivery report requested].
DepartmentName	Contains the department name for the contact.
DisableFullFidelity	Gets or sets a value indicating whether [disable full fidelity].
DisplayBcc	Contains an ASCII list of the display names of any blind carbon copy (BCC) message recipients, separated by semicolons (;).
DisplayCc	Contains an ASCII list of the display names of any carbon copy (CC) message recipients, separated by semicolons (;).
DisplayName	Contains display name.
DisplayNamePrefix	Contains display name prefix.
DisplayTo	Contains a list of the display names of the primary (To) message recipients, separated by semicolons (;).
Duration	Contains appointment's duration in minutes.
Email1Address	Contains the e-mail address of the first e-mail entry for the contact.
Email1DisplayAs	Contains the display as name of the first e-mail address for the contact.
Email1DisplayName	Contains the display name of the first e-mail address for the contact.
Email1EntryId	Contains the entry ID of the first e-mail address for the contact.
Email1Type	Contains the type of the first e-mail address for the contact.
Email2Address	Contains the e-mail address of the second e-mail entry for the contact.
Email2DisplayAs	Contains the display as name of the second e-mail address for the contact.

Email2DisplayName	Contains the display name of the second e-mail address for the contact.
Email2EntryId	Contains the entry ID of the second e-mail address for the contact.
Email2Type	Contains the type of the second e-mail address for the contact.
Email3Address	Contains the e-mail address of the third e-mail entry for the contact.
Email3DisplayAs	Contains the display as name of the third e-mail address for the contact.
Email3DisplayName	Contains the display name of the third e-mail address for the contact.
Email3EntryId	Contains the entry ID of the third e-mail address for the contact.
Email3Type	Contains the type of the third e-mail address for the contact.
Encoding	Gets or sets message encoding. Default is UTF8 encoding.
EntryId	Contains a MAPI entry identifier used to open and edit properties of a particular MAPI object.
ExtendedProperties	Contains collection of extended (custom) properties.
FileAs	Contains the default keyword string assigned to the contact when it is filed.
FlagDueBy	Contains the date and time specifying the date by which an e-mail message is due.
FlagIcon	Specifies the flag icon of the message object.
FlagStatus	Specifies the flag state of the message object.
FtpSite	Contains the FTP site entry for the contact.
Gender	Contains the gender of the contact.
Generation	Contains the generation for the contact.
GivenName	Contains the given name for the contact.
GovernmentId	Contains the government ID number for the contact.
Guid	Contains message's global unique id.
HasAttachment	Contains true if a message contains at least one attachment.

Hobbies	Contains the hobby names for the contact.
HomeAddress	Contains the whole, unparsed home address for the contact.
HomeAddressCity	Contains the city portion of the home address for the contact.
HomeAddressCountry	Contains the country/region portion of the home address for the contact.
HomeAddressPostalCode	Contains the postal code portion of the home address for the contact.
HomeAddressPostOfficeBox	Contains the post office box number portion of the home address for the contact.
HomeAddressState	Contains the state portion of the home address for the contact.
HomeAddressStreet	Contains the street portion of the home address for the contact.
HomeFax	Contains the home fax number for the contact.
HomePhone	Contains the first home telephone number for the contact.
HomePhone2	Contains the second home telephone number for the contact.
IconIndex	Contains a number that indicates which icon to use when you display a group of e-mail objects.
Importance	Contains a value that indicates the message sender's opinion of the importance of a message.
Initials	Contains the initials for the contact.
InReplyTo	Contains the identifier of the message to which this message is a reply.
InstantMessengerAddress	Contains the instant messenger address for the contact.
InternetAccountName	Contains account name or email address.
InternetCodePage	Indicates the code page used for the Body or the BodyHtml properties.
InternetFreeBusyAddress	Contains the url location of the user's free-busy information in vCard Free-Busy standard format.
InternetMessageId	Contains unique ID for the message.
InternetReferences	Contains Internet reference ID for the message.

IsAllDayEvent	Contains true if the appointment is all day event.
IsComplete	Contains true if the task is complete.
Isdn	Contains the ISDN number for the contact.
IsEmbedded	Contains true if Message is embedded into another message object.
IsHidden	Contains true if message is invisible.
IsPrivate	Contains true if message is marked as private.
IsReadOnly	Contains true if message is read only.
IsRecurring	Contains true if the task or appointment is recurring.
IsReminderSet	Contains true if a reminder has been set for this appointment, e-mail item, or task.
IsSystem	Contains true if message is system message.
IsTeamTask	Contains true if the task is a team task.
JournalDuration	Contains journal's the duration in minutes.
JournalEndTime	Contains journal's the end date and time.
JournalStartTime	Contains journal's the start date and time.
JournalType	Contains the type of the journal item.
JournalTypeDescription	Contains the type description of the journal item.
Keywords	Contains the categories associated with a message.
Label	Contains appointment's label color.
LastModificationTime	Contains the date and time when the message was last modified.
LastModifierName	Contains name of the person who modified message.
LastVerbExecuted	Contains the last verb executed.
LastVerbExecutionTime	Contains the time when the last verb was executed.
Location	Contains appointment's location.
ManagerName	Contains the manager name for the contact.
MeetingStatus	Contains the status of the meeting.
MessageClass	Contains a text string that identifies the sender-defined message class, such as IPM.Note.

MessageCodePage	Contains the code page that is used for the message.
MessageDeliveryTime	Contains the date and time when a message was delivered.
MessageFlags	Contains a bitmask of flags that indicate the origin and current state of a message.
MiddleName	Contains the middle name for the contact.
Mileage	Contains free-form string value and can be used to store mileage information associated with the message.
Nickname	Contains the nickname for the contact.
NormalizedSubject	Contains the message subject with any prefix removed.
NoteColor	Contains background color of the note item.
NoteHeight	Contains height of the note item.
NoteLeft	Contains left position of the note item.
NoteTop	Contains top position of the note item.
NoteWidth	Contains width of the note item.
ObjectType	Contains the type of an object.
OfficeLocation	Contains the specific office location for the contact.
OriginalDisplayTo	Contains a list of the display names of the primary (To) message recipients, separated by semicolons (;).
OtherAddress	Contains the whole, unparsed other address for the contact.
OtherAddressCity	Contains the city portion of the other address for the contact.
OtherAddressCountry	Contains the country/region portion of the other address for the contact.
OtherAddressPostalCode	Contains the postal code portion of the other address for the contact.
OtherAddressState	Contains the state portion of the other address for the contact.
OtherAddressStreet	Contains the street portion of the other address for the contact.
OtherPhone	Contains the other telephone number for the contact.
OutlookInternalVersion	Contains internal version number of Microsoft Office Outlook client.

OutlookVersion	Contains version number of Microsoft Office Outlook client.
Owner	Contains task's owner name.
Pager	Contains the pager number for the contact.
PercentComplete	Contains the percentage of the task completed at the current date and time.
PersonalHomePage	Contains the url of the personal Web page for the contact.
PostalAddress	Contains the postal address for the contact.
PrimaryFax	Contains the primary fax number for the contact.
PrimaryPhone	Contains the primary telephone number for the contact.
Priority	Contains the relative priority of a message.
Profession	Contains the profession for the contact.
ProviderSubmitTime	Contains the date and time the mail provider submitted a message.
RadioPhone	Contains the radio telephone number for the contact.
ReadReceiptEntryId	Gets or sets the read receipt entry identifier.
ReadReceiptRequested	Gets or sets a value indicating whether [read receipt requested].
ReadReceiptSearchKey	Gets or sets the read receipt search key.
ReceivedByAddressType	Contains the e-mail address type, such as SMTP, for the messaging user who actually receives the message.
ReceivedByEmailAddress	Contains the e-mail address for the messaging user who receives the message.
ReceivedByEntryId	Contains the entry identifier of the messaging user who actually receives the message.
ReceivedByName	Contains the display name of the messaging user who receives the message.
ReceivedBySearchKey	Contains the search key of the messaging user who receives the message.
ReceivedRepresentingAddressType	Contains the address type for the messaging user who is represented by the user actually receiving the message.
ReceivedRepresentingEmailAddress	Contains the e-mail address for the messaging user who is represented by the receiving user.
ReceivedRepresentingEntryId	Contains the entry identifier for the messaging user who

		is represented by the receiving user.
	ReceivedRepresentingName	Contains the display name for the messaging user who is represented by the receiving user.
	ReceivedRepresentingSearchKey	Contains the search key for the messaging user represented by the receiving user.
	Recipients	Contains collection of recipients.
	RecurrencePattern	Contains appoinmtment or task recurring pattern.
	RecurrencePatternDescription	Contains recurring pattern description.
	RecurrenceType	Contains the recurrence pattern type.
	ReminderMinutesBeforeStart	Contains the number of minutes the reminder should occur prior to the start of the appointment.
==	ReminderOverrideDefault	Contains true if the reminder overrides the default reminder behavior for the appointment, mail item, or task.
	ReminderPlaySound	Contains true if the reminder should play a sound when it occurs for this appointment or task.
	ReminderSoundFile	Contains the path and file name of the sound file to play when the reminder occurs for the appointment, mail message, or task.
	ReminderTime	Contains the date and time at which the reminder should occur for the specified item.
	ReplyTo	Contains reply to email address.
	ReportText	Contains report text.
	ReportTime	Contains the report date and time.
	ResponseStatus	Contains the response to a meeting request.
	RtfCompressed	Contains the Rich Text Format (RTF) version of the message text, usually in compressed form.
	RtfInSync	Contains true if the RtfCompressed property has the same text content as the Body property for this message.
	SearchKey	Contains a binary-comparable key that identifies correlated objects for a search.
	SelectedMailingAddress	Contains the type of the mailing address for the contact.
	SenderAddressType	Contains the message sender's e-mail address type.
	SenderEmailAddress	Contains the message sender's e-mail address.
	SenderEntryId	Contains the message sender's entry identifier.

SenderName	Contains the message sender's display name.
SenderSearchKey	Contains the message sender's search key.
Sensitivity	Contains a value that indicates the message sender's opinion of the sensitivity of a message.
SentRepresentingAddressType	Contains the address type for the messaging user who is represented by the sender.
SentRepresentingEmailAddress	Contains the e-mail address for the messaging user who is represented by the sender.
SentRepresentingEntryId	Contains the entry identifier for the messaging user represented by the sender.
SentRepresentingName	Contains the display name for the messaging user represented by the sender.
SentRepresentingSearchKey	Contains the search key for the messaging user represented by the sender.
Size	Contains the size of the body, subject, sender, and attachments.
SpouseName	Contains the spouse name for the contact.
StoreSupportMasks	Contains values that client applications should query to determine the characteristics of a message store.
Subject	Contains the full subject of a message.
SubjectPrefix	Contains a subject prefix that typically indicates some action on a message, such as "FW: " for forwarding.
Surname	Contains the last name for the contact.
TaskDelegationState	Contains the delegation state of a task.
TaskDueDate	Contains task's the due date and time.
TaskOwnership	Contains the ownership state of the task.
TaskStartDate	Contains task's the start date and time.
TaskStatus	Contains the status of the task.
Telex	Contains the telex number for the contact.
TimeZone	Contains appointment's time zone.
Title	Contains the title for the contact.
TotalWork	Contains the total work for the task.
TransportMessageHeaders	Contains transport-specific message envelope

		information.
	TtyTddPhone	Contains the TTY/TDD telephone number for the contact.
	WeddingAnniversary	Contains the wedding anniversary date for the contact.

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### **See Also**

Message Class

Independentsoft.Msg Namespace

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## Message ActualWork Property MSG .NET Class Library

Contains the actual effort (in minutes) spent on the task.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long ActualWork { get; set; }
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.ActualWork
  instance.ActualWork = value
                                           — Copy to Clipboard Print —
 /** @property */
 public long get_ActualWork()
 /** @property */
  public void set_ActualWork(long value)
                             Copy to Clipboard Print
 JScript
 function get ActualWork () : long
  function set ActualWork (value : long)
 JavaScript
                                        ——— Copy to Clipboard Print —
 function get_ActualWork();
```

#### function set\_ActualWork(value);

Property Value
Type: Int64

The actual work.

#### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message AppointmentEndTime MSG .NET Class **Property**

Library

Contains appointment's the end date and time.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public DateTime AppointmentEndTime { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.AppointmentEndTime
 instance.AppointmentEndTime = value
    Copy to Clipboard Print
 /** @property */
 public DateTime get_AppointmentEndTime()
 /** @property */
 public void set AppointmentEndTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get AppointmentEndTime () : DateTime
 function set AppointmentEndTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_AppointmentEndTime();
function set_AppointmentEndTime(value);
```

Property Value
Type: DateTime

The appointment end time.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message AppointmentMessageClass MSG .NET Class **Property**

Library

Contains appointment's message class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string AppointmentMessageClass { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.AppointmentMessageClass
 instance.AppointmentMessageClass = value
    Copy to Clipboard Print
 /** @property */
 public String get_AppointmentMessageClass()
 /** @property */
 public void set AppointmentMessageClass(String value)
              Copy to Clipboard Print
JScript |
 function get AppointmentMessageClass () : String
 function set AppointmentMessageClass (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_AppointmentMessageClass();
function set_AppointmentMessageClass(value);
```

Property Value
Type: String

The appointment message class.

#### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message AppointmentStartTime MSG .NET Class **Property**

Library

Contains appointment's the start date and time.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public DateTime AppointmentStartTime { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.AppointmentStartTime
 instance.AppointmentStartTime = value
    Copy to Clipboard Print
 /** @property */
 public DateTime get_AppointmentStartTime()
 /** @property */
 public void set AppointmentStartTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get AppointmentStartTime () : DateTime
 function set AppointmentStartTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_AppointmentStartTime();
function set_AppointmentStartTime(value);
```

Property Value
Type: DateTime

The appointment start time.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message AssistentName Property MSG .NET Class Library

Contains the name of assistent of the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string AssistentName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.AssistentName
  instance.AssistentName = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_AssistentName()
 /** @property */
  public void set AssistentName(String value)
                               Copy to Clipboard Print
 JScript |
 function get AssistentName () : String
  function set AssistentName (value : String)
 JavaScript
                 Copy to Clipboard Print
 function get_AssistentName();
```

#### function set\_AssistentName(value);

Property Value
Type: String

The name of the assistent.

#### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message AssistentPhone Property MSG .NET Class Library

Contains assistent's phone number of the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string AssistentPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
  value = instance.AssistentPhone
  instance.AssistentPhone = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_AssistentPhone()
 /** @property */
  public void set_AssistentPhone(String value)
 JScript |
                               Copy to Clipboard Print
 function get AssistentPhone () : String
  function set AssistentPhone (value : String)
 JavaScript
                  Copy to Clipboard Print
 function get_AssistentPhone();
```

#### function set\_AssistentPhone(value);

Property Value
Type: String

The assistent phone.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message Attachments Property MSG .NET Class Library

Contains collection of attachments.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public IList<Attachment> Attachments { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As IList(Of Attachment)
 value = instance.Attachments
J# Copy to Clipboard Print
 /** @property */
 public IList<Attachment> get_Attachments()
JScript
         Copy to Clipboard Print
 function get Attachments () : IList<Attachment>
JavaScript Copy to Clipboard Print
 function get_Attachments();
Property Value
```

Type: MIList Attachment

The attachments.

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message BillingInformation Property

MSG .NET Class Library

Contains the billing information associated with a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public string BillingInformation { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BillingInformation
 instance.BillingInformation = value
    Copy to Clipboard Print
 /** @property */
 public String get_BillingInformation()
 /** @property */
 public void set BillingInformation(String value)
       Copy to Clipboard Print
JScript
 function get BillingInformation () : String
 function set BillingInformation (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_BillingInformation();
function set_BillingInformation(value);
```

Property Value
Type: String

The billing information.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the birthday date for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime Birthday { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.Birthday
  instance.Birthday = value
                                        — Copy to Clipboard Print —
 /** @property */
 public DateTime get_Birthday()
 /** @property */
  public void set_Birthday(DateTime value)
 JScript |
                                  Copy to Clipboard Print
 function get Birthday () : DateTime
 function set Birthday (value : DateTime)
            Copy to Clipboard Print
 JavaScript
 function get_Birthday();
```

#### function set\_Birthday(value);

Property Value
Type: DateTime

The birthday.

#### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the message text.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Body { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Body
 instance.Body = value
                                     —— Copy to Clipboard Print —
 /** @property */
 public String get_Body()
 /** @property */
 public void set_Body(String value)
                         Copy to Clipboard Print
JScript |
 function get Body () : String
 function set Body (value : String)
          Copy to Clipboard Print
JavaScript
 function get_Body();
```

#### function set\_Body(value);

Property Value
Type: String

The body.

#### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message BodyHtml Property MSG .NET Class Library

Contains the Hypertext Markup Language (HTML) version of the message text.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public byte[] BodyHtml { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.BodyHtml
  instance.BodyHtml = value
                                         — Copy to Clipboard Print —
 /** @property */
 public byte[] get_BodyHtml()
 /** @property */
 public void set_BodyHtml(byte[] value)
                 Copy to Clipboard Print
 JScript
 function get BodyHtml () : byte[]
  function set BodyHtml (value : byte[])
 JavaScript |
            Copy to Clipboard Print
```

```
function get_BodyHtml();
function set_BodyHtml(value);
```

Property Value
Type: Byte

The body HTML.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message BodyHtmlText Property MSG .NET Class Library

Contains the Hypertext Markup Language (HTML) version of the message text.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string BodyHtmlText { get; set; }
Visual Basic Usage
                                 Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BodyHtmlText
  instance.BodyHtmlText = value
                                          — Copy to Clipboard Print —
 /** @property */
 public String get_BodyHtmlText()
 /** @property */
 public void set_BodyHtmlText(String value)
                Copy to Clipboard Print
 JScript
 function get BodyHtmlText () : String
  function set BodyHtmlText (value : String)
 JavaScript
                        Copy to Clipboard Print
```

```
function get_BodyHtmlText();
function set_BodyHtmlText(value);
```

Property Value
Type: String

The body HTML text.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message BodyRtf Property MSG .NET Class Library

Contains the Rich Text Format (RTF) version of the message text.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] BodyRtf { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.BodyRtf
  instance.BodyRtf = value
                                          — Copy to Clipboard Print —
 /** @property */
 public byte[] get_BodyRtf()
 /** @property */
  public void set_BodyRtf(byte[] value)
                           Copy to Clipboard Print
 JScript
 function get BodyRtf () : byte[]
 function set BodyRtf (value : byte[])
 JavaScript
                                       ——— Copy to Clipboard Print —
 function get_BodyRtf();
```

### function set\_BodyRtf(value);

Property Value
Type: Byte The body RTF.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message BusinessAddress Property

MSG .NET Class Library

Contains the whole, unparsed business address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string BusinessAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessAddress
 instance.BusinessAddress = value
J# Copy to Clipboard Print —
 /** @property */
 public String get_BusinessAddress()
 /** @property */
 public void set_BusinessAddress(String value)
JScript Copy to Clipboard Print
 function get BusinessAddress () : String
 function set BusinessAddress (value : String)
JavaScript |
                                   Copy to Clipboard Print
```

```
function get_BusinessAddress();
function set_BusinessAddress(value);
```

Property Value
Type: String

The business address.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message BusinessAddressCity MSG .NET Class **Property**

Library

Contains the city name portion of the business address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public string BusinessAddressCity { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessAddressCity
 instance.BusinessAddressCity = value
    Copy to Clipboard Print
 /** @property */
 public String get_BusinessAddressCity()
 /** @property */
 public void set BusinessAddressCity(String value)
       Copy to Clipboard Print
JScript
 function get BusinessAddressCity () : String
 function set BusinessAddressCity (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_BusinessAddressCity();
function set_BusinessAddressCity(value);
```

Property Value
Type: String

The business address city.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message BusinessAddressCountry MSG .NET Class **Property**

Library

Contains the country/region code portion of the business address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string BusinessAddressCountry { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessAddressCountry
 instance.BusinessAddressCountry = value
                      Copy to Clipboard Print
 /** @property */
 public String get_BusinessAddressCountry()
 /** @property */
 public void set BusinessAddressCountry(String value)
JScript
          Copy to Clipboard Print
 function get BusinessAddressCountry () : String
 function set BusinessAddressCountry (value : String)
JavaScript
                                  Copy to Clipboard Print
```

function get\_BusinessAddressCountry();
function set\_BusinessAddressCountry(value);

### **Property Value**

Type: String
The business address country.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message BusinessAddressPostalCode MSG .NET Class **Property**

Library

Contains the postal code (zip code) portion of the business address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string BusinessAddressPostalCode { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessAddressPostalCode
 instance.BusinessAddressPostalCode = value
                  Copy to Clipboard Print
 /** @property */
 public String get_BusinessAddressPostalCode()
 /** @property */
 public void set BusinessAddressPostalCode(String value)
JScript |
          Copy to Clipboard Print
 function get BusinessAddressPostalCode () : String
 function set BusinessAddressPostalCode (value : String)
JavaScript
                                  Copy to Clipboard Print
```

function get\_BusinessAddressPostalCode();
function set\_BusinessAddressPostalCode(value);

### **Property Value**

Type: String

The business address postal code.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message BusinessAddressPostOfficeBox MSG .NET Class Property

Contains the post office box number portion of the business address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string BusinessAddressPostOfficeBox { get; set; }
Visual Basic Usage
                Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessAddressPostOfficeBox
 instance.BusinessAddressPostOfficeBox = value
                  Copy to Clipboard Print
 /** @property */
 public String get_BusinessAddressPostOfficeBox()
 /** @property */
 public void set_BusinessAddressPostOfficeBox(String value)
JScript
          Copy to Clipboard Print
 function get BusinessAddressPostOfficeBox () : String
 function set BusinessAddressPostOfficeBox (value : String)
JavaScript
                                  Copy to Clipboard Print
```

function get\_BusinessAddressPostOfficeBox();
function set\_BusinessAddressPostOfficeBox(value);

### **Property Value**

Type: String

The business address post office box.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message BusinessAddressState MSG .NET Class **Property**

Library

Contains the state code portion of the business address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string BusinessAddressState { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessAddressState
 instance.BusinessAddressState = value
    Copy to Clipboard Print
 /** @property */
 public String get_BusinessAddressState()
 /** @property */
 public void set BusinessAddressState(String value)
       Copy to Clipboard Print
JScript |
 function get BusinessAddressState () : String
 function set BusinessAddressState (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_BusinessAddressState();
function set_BusinessAddressState(value);
```

Property Value
Type: String

The state of the business address.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message BusinessAddressStreet MSG .NET Class **Property**

Library

Contains the street address portion of the business address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string BusinessAddressStreet { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessAddressStreet
 instance.BusinessAddressStreet = value
    Copy to Clipboard Print
 /** @property */
 public String get_BusinessAddressStreet()
 /** @property */
 public void set_BusinessAddressStreet(String value)
       Copy to Clipboard Print
JScript
 function get BusinessAddressStreet () : String
 function set BusinessAddressStreet (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_BusinessAddressStreet();
function set_BusinessAddressStreet(value);
```

Property Value
Type: String

The business address street.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message BusinessFax Property MSG .NET Class Library

Contains the business fax number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string BusinessFax { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessFax
 instance.BusinessFax = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_BusinessFax()
 /** @property */
 public void set BusinessFax(String value)
                           Copy to Clipboard Print
JScript |
 function get BusinessFax () : String
 function set BusinessFax (value : String)
            Copy to Clipboard Print
JavaScript
 function get_BusinessFax();
```

### function set\_BusinessFax(value);

Property Value
Type: String

The business fax.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

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## Message BusinessHomePage Property

MSG .NET Class Library

Contains the url of the business Web page for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string BusinessHomePage { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessHomePage
 instance.BusinessHomePage = value
                                     Copy to Clipboard Print
 /** @property */
 public String get_BusinessHomePage()
 /** @property */
 public void set BusinessHomePage(String value)
       Copy to Clipboard Print
JScript
 function get BusinessHomePage () : String
 function set BusinessHomePage (value : String)
JavaScript
          Copy to Clipboard Print
```

```
function get_BusinessHomePage();
function set_BusinessHomePage(value);
```

Property Value
Type: String

The business home page.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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## Message BusinessPhone Property MSG .NET Class Library

Contains the first business telephone number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string BusinessPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.BusinessPhone
  instance.BusinessPhone = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_BusinessPhone()
 /** @property */
  public void set_BusinessPhone(String value)
                              Copy to Clipboard Print
 JScript |
 function get BusinessPhone () : String
  function set BusinessPhone (value : String)
 JavaScript
                 Copy to Clipboard Print
 function get_BusinessPhone();
```

### function set\_BusinessPhone(value);

Property Value
Type: String

The business phone.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message BusinessPhone2 Property MSG .NET Class Library

Contains the second business telephone number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string BusinessPhone2 { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
  value = instance.BusinessPhone2
  instance.BusinessPhone2 = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_BusinessPhone2()
 /** @property */
  public void set BusinessPhone2(String value)
                              Copy to Clipboard Print
 JScript |
 function get BusinessPhone2 () : String
  function set BusinessPhone2 (value : String)
 JavaScript
                 Copy to Clipboard Print
 function get_BusinessPhone2();
```

### function set\_BusinessPhone2(value);

Property Value
Type: String

The business phone2.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message BusyStatus Property MSG .NET Class Library

Contains appointment's busy status.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public BusyStatus BusyStatus { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As BusyStatus
 value = instance.BusyStatus
 instance.BusyStatus = value
                                        — Copy to Clipboard Print —
 /** @property */
 public BusyStatus get_BusyStatus()
 /** @property */
 public void set BusyStatus(BusyStatus value)
                          Copy to Clipboard Print
JScript |
 function get BusyStatus () : BusyStatus
 function set BusyStatus (value : BusyStatus)
            Copy to Clipboard Print
JavaScript
 function get_BusyStatus();
```

### function set\_BusyStatus(value);

### **Property Value**

Type: BusyStatus
The busy status.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message CallbackPhone Property MSG .NET Class Library

Contains the callback telephone number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string CallbackPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.CallbackPhone
  instance.CallbackPhone = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_CallbackPhone()
 /** @property */
  public void set CallbackPhone(String value)
                              Copy to Clipboard Print
 JScript |
 function get CallbackPhone () : String
  function set CallbackPhone (value : String)
 JavaScript
                 Copy to Clipboard Print
 function get_CallbackPhone();
```

### function set\_CallbackPhone(value);

Property Value
Type: String

The callback phone.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the car telephone number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string CarPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.CarPhone
 instance.CarPhone = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_CarPhone()
 /** @property */
 public void set CarPhone(String value)
                         Copy to Clipboard Print
JScript ___
 function get CarPhone () : String
 function set CarPhone (value : String)
           Copy to Clipboard Print
 function get_CarPhone();
```

### function set\_CarPhone(value);

Property Value
Type: String The car phone.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the categories associated with a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public IList<string> Categories { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** Message Dim value As IList(Of String) value = instance.Categories — Copy to Clipboard Print — /\*\* @property \*/ public IList<String> get\_Categories() JScript Copy to Clipboard Print function get Categories () : IList<String> JavaScript Copy to Clipboard Print function get\_Categories(); **Property Value** Type: List String The categories.

## **See Also**

Message Class Message Members Independentsoft.Msg Namespace

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## Message CellularPhone Property MSG .NET Class Library

Contains the mobile telephone number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string CellularPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.CellularPhone
  instance.CellularPhone = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_CellularPhone()
 /** @property */
  public void set CellularPhone(String value)
                              Copy to Clipboard Print
 JScript |
 function get CellularPhone () : String
  function set CellularPhone (value : String)
 JavaScript
                 Copy to Clipboard Print
 function get_CellularPhone();
```

#### function set\_CellularPhone(value);

Property Value
Type: String

The cellular phone.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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### Message ChangeKey Property MSG .NET Class Library

Contains a change key of a message.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
  public byte[] ChangeKey { get; set; }
Visual Basic Usage Copy to Clipboard Print
  Dim instance As Message
  Dim value As Byte()
  value = instance.ChangeKey
  instance.ChangeKey = value
                                           — Copy to Clipboard Print —
  /** @property */
  public byte[] get_ChangeKey()
  /** @property */
  public void set_ChangeKey(byte[] value)
 JScript
                                   Copy to Clipboard Print
  function get ChangeKey () : byte[]
  function set ChangeKey (value : byte[])
 JavaScript
                                        ——— Copy to Clipboard Print —
  function get_ChangeKey();
```

#### function set\_ChangeKey(value);

Property Value
Type: Byte

The change key.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message ChildrenNames Property MSG .NET Class Library

Contains the names of the children of the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public IList<string> ChildrenNames { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As IList(Of String)
 value = instance.ChildrenNames
    Copy to Clipboard Print
 /** @property */
 public IList<String> get_ChildrenNames()
JScript
         Copy to Clipboard Print
 function get ChildrenNames () : IList<String>
JavaScript Copy to Clipboard Print
 function get_ChildrenNames();
Property Value
Type: String
The children names.
```

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ClientSubmitTime Property

MSG .NET Class Library

Contains the date and time the message sender submitted a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime ClientSubmitTime { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.ClientSubmitTime
 instance.ClientSubmitTime = value
    Copy to Clipboard Print
 /** @property */
 public DateTime get_ClientSubmitTime()
 /** @property */
 public void set_ClientSubmitTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get ClientSubmitTime () : DateTime
 function set ClientSubmitTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_ClientSubmitTime();
function set_ClientSubmitTime(value);
```

Property Value
Type: DateTime

The client submit time.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message CommonEndTime Property

MSG .NET Class Library

Contains the end date and time of a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime CommonEndTime { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.CommonEndTime
 instance.CommonEndTime = value
J# Copy to Clipboard Print
 /** @property */
 public DateTime get_CommonEndTime()
 /** @property */
 public void set_CommonEndTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get CommonEndTime () : DateTime
 function set CommonEndTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_CommonEndTime();
function set_CommonEndTime(value);
```

Property Value
Type: DateTime

The common end time.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message CommonStartTime Property

MSG .NET Class Library

Contains the start date and time of a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime CommonStartTime { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.CommonStartTime
 instance.CommonStartTime = value
J# Copy to Clipboard Print
 /** @property */
 public DateTime get_CommonStartTime()
 /** @property */
 public void set_CommonStartTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get CommonStartTime () : DateTime
 function set CommonStartTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_CommonStartTime();
function set_CommonStartTime(value);
```

Property Value
Type: DateTime

The common start time.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message Companies Property MSG .NET Class Library

Contains the names of the companies associated with the contact item.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public IList<string> Companies { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As IList(Of String)
 value = instance.Companies
                                    Copy to Clipboard Print
 /** @property */
 public IList<String> get_Companies()
JScript |
          Copy to Clipboard Print
 function get Companies () : IList<String>
JavaScript Copy to Clipboard Print
 function get_Companies();
Property Value
Type: List String
The companies.
```

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message CompanyMainPhone MSG .NET Class **Property**

Library

Contains the company main telephone number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string CompanyMainPhone { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.CompanyMainPhone
 instance.CompanyMainPhone = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_CompanyMainPhone()
 /** @property */
 public void set CompanyMainPhone(String value)
               Copy to Clipboard Print
JScript
 function get CompanyMainPhone () : String
 function set CompanyMainPhone (value : String)
JavaScript
          Copy to Clipboard Print
```

```
function get_CompanyMainPhone();
function set_CompanyMainPhone(value);
```

Property Value
Type: String

The company main phone.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

#### Message CompanyName Property MSG .NET Class Library

Contains the company name for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string CompanyName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.CompanyName
 instance.CompanyName = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_CompanyName()
 /** @property */
 public void set_CompanyName(String value)
                             Copy to Clipboard Print
JScript |
 function get CompanyName () : String
 function set CompanyName (value : String)
           Copy to Clipboard Print
JavaScript
 function get_CompanyName();
```

#### function set\_CompanyName(value);

Property Value
Type: String

The name of the company.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ComputerNetworkName MSG .NET Class **Property**

Library

Contains the name of the computer network for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public string ComputerNetworkName { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ComputerNetworkName
 instance.ComputerNetworkName = value
    Copy to Clipboard Print
 /** @property */
 public String get_ComputerNetworkName()
 /** @property */
 public void set ComputerNetworkName(String value)
       Copy to Clipboard Print
JScript
 function get ComputerNetworkName () : String
 function set ComputerNetworkName (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_ComputerNetworkName();
function set_ComputerNetworkName(value);
```

Property Value
Type: String

The name of the computer network.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message ContactHasPicture Property

MSG .NET Class Library

Contains true if the contact has picture.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool ContactHasPicture { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.ContactHasPicture
 instance.ContactHasPicture = value
J# Copy to Clipboard Print
 /** @property */
 public boolean get_ContactHasPicture()
 /** @property */
 public void set_ContactHasPicture(boolean value)
      Copy to Clipboard Print
JScript
 function get ContactHasPicture () : boolean
 function set ContactHasPicture (value : boolean)
JavaScript
         Copy to Clipboard Print
```

```
function get_ContactHasPicture();
function set_ContactHasPicture(value);
```

Property Value
Type: Boolean

true if [contact has picture]; otherwise, false.

#### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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## Message ContactNames Property MSG .NET Class Library

Contains the names of the contacts associated with the item.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public IList<string> ContactNames { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As IList(Of String)
 value = instance.ContactNames
J# Copy to Clipboard Print
 /** @property */
 public IList<String> get_ContactNames()
JScript
         Copy to Clipboard Print
 function get ContactNames () : IList<String>
JavaScript Copy to Clipboard Print
 function get_ContactNames();
Property Value
Type: String
The contact names.
```

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

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# Message ConversationIndex Property

MSG .NET Class Library

Contains a binary value that indicates the relative position of this message within a conversation thread.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] ConversationIndex { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.ConversationIndex
 instance.ConversationIndex = value
                  Copy to Clipboard Print
 /** @property */
 public byte[] get_ConversationIndex()
 /** @property */
 public void set_ConversationIndex(byte[] value)
JScript
         Copy to Clipboard Print
 function get ConversationIndex () : byte[]
 function set ConversationIndex (value : byte[])
JavaScript
                                  Copy to Clipboard Print
```

```
function get_ConversationIndex();
function set_ConversationIndex(value);
```

#### **Property Value**

Type: Byte

The index of the conversation.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message ConversationTopic Property

MSG .NET Class Library

Contains the topic of the first message in a conversation thread.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ConversationTopic { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ConversationTopic
 instance.ConversationTopic = value
    Copy to Clipboard Print
 /** @property */
 public String get_ConversationTopic()
 /** @property */
 public void set ConversationTopic(String value)
       Copy to Clipboard Print
JScript
 function get ConversationTopic () : String
 function set ConversationTopic (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_ConversationTopic();
function set_ConversationTopic(value);
```

#### **Property Value**

Type: String

The conversation topic.

### **Remarks**

A conversation thread represents a series of messages and replies. These properties are set for the first message in a thread, usually to the NormalizedSubject property. Subsequent messages in the thread should use the same topic without modification.

#### **See Also**

Message Class Message Members Independentsoft.Msg Namespace

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## Message CreationTime Property MSG .NET Class Library

Contains the creation date and time of the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime CreationTime { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
  value = instance.CreationTime
  instance.CreationTime = value
                                        — Copy to Clipboard Print —
 /** @property */
 public DateTime get_CreationTime()
 /** @property */
  public void set_CreationTime(DateTime value)
                              Copy to Clipboard Print
 JScript ___
 function get CreationTime () : DateTime
  function set CreationTime (value : DateTime)
 JavaScript
            Copy to Clipboard Print
 function get_CreationTime();
```

#### function set\_CreationTime(value);

Property Value
Type: DateTime The creation time.

#### **Remarks**

A message store sets this property for each message that it creates.

#### **See Also**

Message Class Message Members Independentsoft.Msg Namespace

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### Message CreatorName Property MSG .NET Class Library

Contains name of the person who created message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string CreatorName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.CreatorName
 instance.CreatorName = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_CreatorName()
 /** @property */
 public void set_CreatorName(String value)
                             Copy to Clipboard Print
JScript |
 function get CreatorName () : String
 function set CreatorName (value : String)
            Copy to Clipboard Print
JavaScript
 function get_CreatorName();
```

#### function set\_CreatorName(value);

Property Value
Type: String

The name of the creator.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

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### Message CustomerId Property MSG .NET Class Library

Contains the customer ID for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string CustomerId { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.CustomerId
 instance.CustomerId = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_CustomerId()
 /** @property */
 public void set_CustomerId(String value)
                          Copy to Clipboard Print
JScript ___
 function get CustomerId () : String
 function set CustomerId (value : String)
            Copy to Clipboard Print
JavaScript
 function get_CustomerId();
```

#### function set\_CustomerId(value);

Property Value
Type: String

The customer identifier.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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#### Message DateCompleted Property MSG .NET Class Library

Contains the completion date of the task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
  public DateTime DateCompleted { get; set; }
Visual Basic Usage Copy to Clipboard Print
  Dim instance As Message
  Dim value As DateTime
  value = instance.DateCompleted
  instance.DateCompleted = value
                                          — Copy to Clipboard Print —
  /** @property */
  public DateTime get_DateCompleted()
  /** @property */
  public void set DateCompleted(DateTime value)
 JScript |
                                Copy to Clipboard Print
  function get DateCompleted () : DateTime
  function set DateCompleted (value : DateTime)
 JavaScript
                                          — Copy to Clipboard Print —
  function get_DateCompleted();
```

#### function set\_DateCompleted(value);

Property Value
Type: DateTime The date completed.

### **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains task's delegator name.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Delegator { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Delegator
 instance.Delegator = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Delegator()
 /** @property */
 public void set_Delegator(String value)
                         Copy to Clipboard Print
JScript |
 function get Delegator () : String
 function set Delegator (value : String)
            Copy to Clipboard Print
 function get_Delegator();
```

# function set\_Delegator(value);

Property Value
Type: String The delegator.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message DeliveryReportRequested MSG .NET Class **Property**

Library

Gets or sets a value indicating whether [delivery report requested].

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public bool DeliveryReportRequested { get; set; }
 Visual Basic Usage
                                  Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
  value = instance.DeliveryReportRequested
  instance.DeliveryReportRequested = value
                                      Copy to Clipboard Print
 /** @property */
 public boolean get_DeliveryReportRequested()
  /** @property */
  public void set_DeliveryReportRequested(boolean value)
               Copy to Clipboard Print
 JScript
  function get DeliveryReportRequested () : boolean
  function set DeliveryReportRequested (value : boolean)
 JavaScript
            Copy to Clipboard Print
```

```
function get_DeliveryReportRequested();
function set_DeliveryReportRequested(value);
```

Property Value
Type: Boolean

true if [delivery report requested]; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message DepartmentName Property

MSG .NET Class Library

Contains the department name for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string DepartmentName { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.DepartmentName
 instance.DepartmentName = value
                                      — Copy to Clipboard Print —
 /** @property */
 public String get_DepartmentName()
 /** @property */
 public void set DepartmentName(String value)
       Copy to Clipboard Print
JScript
 function get DepartmentName () : String
 function set DepartmentName (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_DepartmentName();
function set_DepartmentName(value);
```

Property Value
Type: String

The name of the department.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message DisableFullFidelity Property

MSG .NET Class Library

Gets or sets a value indicating whether [disable full fidelity].

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public bool DisableFullFidelity { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.DisableFullFidelity
 instance.DisableFullFidelity = value
    Copy to Clipboard Print
 /** @property */
 public boolean get_DisableFullFidelity()
 /** @property */
 public void set DisableFullFidelity(boolean value)
       Copy to Clipboard Print
JScript
 function get DisableFullFidelity () : boolean
 function set DisableFullFidelity (value : boolean)
JavaScript |
           Copy to Clipboard Print
```

```
function get_DisableFullFidelity();
function set_DisableFullFidelity(value);
```

Property Value
Type: Boolean

true if [disable full fidelity]; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message DisplayBcc Property MSG .NET Class Library

Contains an ASCII list of the display names of any blind carbon copy (BCC) message recipients, separated by semicolons (;).

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string DisplayBcc { get; set; }
 Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.DisplayBcc
  instance.DisplayBcc = value

    Copy to Clipboard Print

 /** @property */
 public String get_DisplayBcc()
 /** @property */
 public void set DisplayBcc(String value)
                Copy to Clipboard Print
 JScript
  function get DisplayBcc () : String
  function set DisplayBcc (value : String)
 JavaScript
            Copy to Clipboard Print
```

```
function get_DisplayBcc();
function set_DisplayBcc(value);
```

Property Value
Type: String The display BCC.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message DisplayCc Property MSG .NET Class Library

Contains an ASCII list of the display names of any carbon copy (CC) message recipients, separated by semicolons (;).

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string DisplayCc { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.DisplayCc
  instance.DisplayCc = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_DisplayCc()
 /** @property */
 public void set_DisplayCc(String value)
                Copy to Clipboard Print
 JScript
 function get DisplayCc () : String
  function set DisplayCc (value : String)
 JavaScript
            Copy to Clipboard Print
```

```
function get_DisplayCc();
function set_DisplayCc(value);
```

Property Value
Type: String The display cc.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message DisplayName Property MSG .NET Class Library

Contains display name.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax •
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string DisplayName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.DisplayName
 instance.DisplayName = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_DisplayName()
 /** @property */
 public void set DisplayName(String value)
                             Copy to Clipboard Print
JScript
 function get DisplayName () : String
 function set DisplayName (value : String)
            Copy to Clipboard Print
JavaScript |
 function get_DisplayName();
```

## function set\_DisplayName(value);

Property Value
Type: String

The display name.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message DisplayNamePrefix Property

MSG .NET Class Library

Contains display name prefix.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string DisplayNamePrefix { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.DisplayNamePrefix
 instance.DisplayNamePrefix = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_DisplayNamePrefix()
 /** @property */
 public void set DisplayNamePrefix(String value)
               Copy to Clipboard Print
JScript
 function get DisplayNamePrefix () : String
 function set DisplayNamePrefix (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_DisplayNamePrefix();
function set_DisplayNamePrefix(value);
```

Property Value
Type: String

The display name prefix.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message DisplayTo Property MSG .NET Class Library

Contains a list of the display names of the primary (To) message recipients, separated by semicolons (;).

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string DisplayTo { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.DisplayTo
  instance.DisplayTo = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_DisplayTo()
 /** @property */
 public void set_DisplayTo(String value)
                Copy to Clipboard Print
 JScript
 function get DisplayTo () : String
  function set DisplayTo (value : String)
 JavaScript
            Copy to Clipboard Print
```

```
function get_DisplayTo();
function set_DisplayTo(value);
```

Property Value
Type: String The display to.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains appointment's duration in minutes.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long Duration { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.Duration
 instance.Duration = value
                                       — Copy to Clipboard Print —
 /** @property */
 public long get_Duration()
 /** @property */
 public void set_Duration(long value)
                         Copy to Clipboard Print
JScript |
 function get Duration () : long
 function set Duration (value : long)
           Copy to Clipboard Print
 function get_Duration();
```

# function set\_Duration(value);

Property Value
Type: Int64 The duration.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email1Address Property MSG .NET Class Library

Contains the e-mail address of the first e-mail entry for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Email1Address { get; set; }
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email1Address
  instance.Email1Address = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_Email1Address()
 /** @property */
  public void set Email1Address(String value)
 JScript |
                                Copy to Clipboard Print
 function get Email1Address () : String
  function set Email1Address (value : String)
 JavaScript |
                  Copy to Clipboard Print
 function get_Email1Address();
```

## function set\_Email1Address(value);

Property Value
Type: String

The email1 address.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email1DisplayAs Property

MSG .NET Class Library

Contains the display as name of the first e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string Email1DisplayAs { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email1DisplayAs
 instance.Email1DisplayAs = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_Email1DisplayAs()
 /** @property */
 public void set Email1DisplayAs(String value)
               Copy to Clipboard Print
JScript
 function get Email1DisplayAs () : String
 function set Email1DisplayAs (value : String)
JavaScript |
            Copy to Clipboard Print
```

```
function get_Email1DisplayAs();
function set_Email1DisplayAs(value);
```

Property Value
Type: String

The email1 display as.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email1DisplayName Property

MSG .NET Class Library

Contains the display name of the first e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string Email1DisplayName { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email1DisplayName
 instance.Email1DisplayName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Email1DisplayName()
 /** @property */
 public void set Email1DisplayName(String value)
               Copy to Clipboard Print
JScript
 function get Email1DisplayName () : String
 function set Email1DisplayName (value : String)
JavaScript
            Copy to Clipboard Print
```

```
function get_Email1DisplayName();
function set_Email1DisplayName(value);
```

Property Value
Type: String

The display name of the email1.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email1EntryId Property MSG .NET Class Library

Contains the entry ID of the first e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
  public byte[] Email1EntryId { get; set; }
Visual Basic Usage Copy to Clipboard Print
  Dim instance As Message
  Dim value As Byte()
  value = instance.Email1EntryId
  instance.Email1EntryId = value
                                           — Copy to Clipboard Print —
  /** @property */
  public byte[] get_Email1EntryId()
  /** @property */
  public void set_Email1EntryId(byte[] value)
 JScript |
                                 Copy to Clipboard Print
  function get Email1EntryId () : byte[]
  function set Email1EntryId (value : byte[])
 JavaScript
                                          — Copy to Clipboard Print —
  function get_Email1EntryId();
```

# function set\_Email1EntryId(value);

Property Value
Type: Byte

The email1 entry identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email1Type Property MSG .NET Class Library

Contains the type of the first e-mail address for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Email1Type { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email1Type
  instance.Email1Type = value
                                          — Copy to Clipboard Print —
 /** @property */
 public String get_Email1Type()
 /** @property */
  public void set Email1Type(String value)
 JScript |
                                   Copy to Clipboard Print
 function get Email1Type () : String
 function set Email1Type (value : String)
 JavaScript
                  Copy to Clipboard Print
 function get_Email1Type();
```

## function set\_Email1Type(value);

Property Value
Type: String

The type of the email1.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email2Address Property MSG .NET Class Library

Contains the e-mail address of the second e-mail entry for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax •
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Email2Address { get; set; }
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email2Address
  instance.Email2Address = value
                                          — Copy to Clipboard Print —
 /** @property */
 public String get_Email2Address()
 /** @property */
  public void set Email2Address(String value)
 JScript |
                                Copy to Clipboard Print
 function get Email2Address () : String
  function set Email2Address (value : String)
 JavaScript |
                  Copy to Clipboard Print
 function get_Email2Address();
```

## function set\_Email2Address(value);

Property Value
Type: String

The email2 address.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email2DisplayAs Property

MSG .NET Class Library

Contains the display as name of the second e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string Email2DisplayAs { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email2DisplayAs
 instance.Email2DisplayAs = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_Email2DisplayAs()
 /** @property */
 public void set Email2DisplayAs(String value)
               Copy to Clipboard Print
JScript
 function get Email2DisplayAs () : String
 function set Email2DisplayAs (value : String)
JavaScript |
            Copy to Clipboard Print
```

```
function get_Email2DisplayAs();
function set_Email2DisplayAs(value);
```

Property Value
Type: String

The email2 display as.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email2DisplayName Property

MSG .NET Class Library

Contains the display name of the second e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string Email2DisplayName { get; set; }
Visual Basic Usage
                            Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email2DisplayName
 instance.Email2DisplayName = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_Email2DisplayName()
 /** @property */
 public void set Email2DisplayName(String value)
               Copy to Clipboard Print
JScript
 function get Email2DisplayName () : String
 function set Email2DisplayName (value : String)
JavaScript
            Copy to Clipboard Print
```

```
function get_Email2DisplayName();
function set_Email2DisplayName(value);
```

Property Value
Type: String

The display name of the email2.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email2EntryId Property MSG .NET Class Library

Contains the entry ID of the second e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
  public byte[] Email2EntryId { get; set; }
 Visual Basic Usage Copy to Clipboard Print
  Dim instance As Message
  Dim value As Byte()
  value = instance.Email2EntryId
  instance.Email2EntryId = value
                                            — Copy to Clipboard Print —
  /** @property */
  public byte[] get_Email2EntryId()
  /** @property */
  public void set_Email2EntryId(byte[] value)
 JScript |
                                 Copy to Clipboard Print
  function get Email2EntryId () : byte[]
  function set Email2EntryId (value : byte[])
 JavaScript
                                          — Copy to Clipboard Print —
  function get_Email2EntryId();
```

#### function set\_Email2EntryId(value);

Property Value
Type: Byte

The email2 entry identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email2Type Property MSG .NET Class Library

Contains the type of the second e-mail address for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Email2Type { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email2Type
  instance.Email2Type = value
                                          — Copy to Clipboard Print —
 /** @property */
 public String get_Email2Type()
 /** @property */
  public void set Email2Type(String value)
 JScript |
                                   Copy to Clipboard Print
 function get Email2Type () : String
 function set Email2Type (value : String)
 JavaScript
                  Copy to Clipboard Print
 function get_Email2Type();
```

#### function set\_Email2Type(value);

Property Value
Type: String

The type of the email2.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email3Address Property MSG .NET Class Library

Contains the e-mail address of the third e-mail entry for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Email3Address { get; set; }
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email3Address
  instance.Email3Address = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_Email3Address()
 /** @property */
  public void set Email3Address(String value)
 JScript
                                Copy to Clipboard Print
 function get Email3Address () : String
  function set Email3Address (value : String)
 JavaScript |
                  Copy to Clipboard Print
 function get_Email3Address();
```

#### function set\_Email3Address(value);

Property Value
Type: String

The email3 address.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email3DisplayAs Property

MSG .NET Class Library

Contains the display as name of the third e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string Email3DisplayAs { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email3DisplayAs
 instance.Email3DisplayAs = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_Email3DisplayAs()
 /** @property */
 public void set Email3DisplayAs(String value)
               Copy to Clipboard Print
JScript
 function get Email3DisplayAs () : String
 function set Email3DisplayAs (value : String)
JavaScript |
            Copy to Clipboard Print
```

```
function get_Email3DisplayAs();
function set_Email3DisplayAs(value);
```

Property Value
Type: String

The email3 display as.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email3DisplayName Property

MSG .NET Class Library

Contains the display name of the third e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string Email3DisplayName { get; set; }
Visual Basic Usage
                            Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email3DisplayName
 instance.Email3DisplayName = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_Email3DisplayName()
 /** @property */
 public void set Email3DisplayName(String value)
               Copy to Clipboard Print
JScript
 function get Email3DisplayName () : String
 function set Email3DisplayName (value : String)
JavaScript
            Copy to Clipboard Print
```

```
function get_Email3DisplayName();
function set_Email3DisplayName(value);
```

Property Value
Type: String

The display name of the email3.

#### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email3EntryId Property MSG .NET Class Library

Contains the entry ID of the third e-mail address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                            Copy to Clipboard Print
  public byte[] Email3EntryId { get; set; }
 Visual Basic Usage Copy to Clipboard Print
  Dim instance As Message
  Dim value As Byte()
  value = instance.Email3EntryId
  instance.Email3EntryId = value
                                            — Copy to Clipboard Print —
  /** @property */
  public byte[] get_Email3EntryId()
  /** @property */
  public void set_Email3EntryId(byte[] value)
 JScript |
                                     Copy to Clipboard Print
  function get Email3EntryId () : byte[]
  function set Email3EntryId (value : byte[])
 JavaScript
                                           — Copy to Clipboard Print —
  function get_Email3EntryId();
```

#### function set\_Email3EntryId(value);

Property Value
Type: Byte

The email3 entry identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Email3Type Property MSG .NET Class Library

Contains the type of the third e-mail address for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Email3Type { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Email3Type
  instance. Email3Type = value
                                          — Copy to Clipboard Print —
 /** @property */
 public String get_Email3Type()
 /** @property */
  public void set Email3Type(String value)
 JScript |
                                   Copy to Clipboard Print
 function get Email3Type () : String
 function set Email3Type (value : String)
 JavaScript
                  Copy to Clipboard Print
 function get_Email3Type();
```

#### function set\_Email3Type(value);

Property Value
Type: String

The type of the email3.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Gets or sets message encoding. Default is UTF8 encoding.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Encoding Encoding { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Encoding
 value = instance.Encoding
 instance.Encoding = value
                                        — Copy to Clipboard Print —
 /** @property */
 public Encoding get_Encoding()
 /** @property */
 public void set Encoding(Encoding value)
                          Copy to Clipboard Print
JScript
 function get Encoding () : Encoding
 function set Encoding (value : Encoding)
                 Copy to Clipboard Print
JavaScript |
 function get_Encoding();
```

#### function set\_Encoding(value);

Property Value
Type: Encoding

The encoding.

# **Examples**

In order to save message as Unicode use:

Copy to Clipboard Print -

message.Encoding = System.Text.Encoding.Unicode;

#### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains a MAPI entry identifier used to open and edit properties of a particular MAPI object.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public byte[] EntryId { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.EntryId
  instance.EntryId = value
                                        — Copy to Clipboard Print —
 /** @property */
 public byte[] get_EntryId()
 /** @property */
 public void set EntryId(byte[] value)
                Copy to Clipboard Print
 JScript
 function get EntryId () : byte[]
  function set EntryId (value : byte[])
 JavaScript |
            Copy to Clipboard Print
```

```
function get_EntryId();
function set_EntryId(value);
```

Property Value
Type: Byte

The entry identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message ExtendedProperties Property**

MSG .NET Class Library

Contains collection of extended (custom) properties.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public ExtendedPropertyList ExtendedProperties { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** Message Dim value As ExtendedPropertyList value = instance.ExtendedProperties Copy to Clipboard Print /\*\* @property \*/ public ExtendedPropertyList get\_ExtendedProperties() JScript Copy to Clipboard Print function get ExtendedProperties () : ExtendedPropertyList Copy to Clipboard Print JavaScript function get\_ExtendedProperties(); **Property Value**

Type: ExtendedPropertyList

The extended properties.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the default keyword string assigned to the contact when it is filed.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string FileAs { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.FileAs
 instance.FileAs = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_FileAs()
 /** @property */
 public void set_FileAs(String value)
                         Copy to Clipboard Print
JScript |
 function get FileAs () : String
 function set FileAs (value : String)
            Copy to Clipboard Print
JavaScript
 function get_FileAs();
```

#### function set\_FileAs(value);

Property Value
Type: String

The file as.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message FlagDueBy Property MSG .NET Class Library

Contains the date and time specifying the date by which an e-mail message is due.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public DateTime FlagDueBy { get; set; }
 Visual Basic Usage
                                    Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
  value = instance.FlagDueBy
  instance.FlagDueBy = value

    Copy to Clipboard Print

 /** @property */
 public DateTime get_FlagDueBy()
 /** @property */
 public void set_FlagDueBy(DateTime value)
                Copy to Clipboard Print
 JScript
  function get FlagDueBy () : DateTime
  function set FlagDueBy (value : DateTime)
 JavaScript
                            Copy to Clipboard Print
```

```
function get_FlagDueBy();
function set_FlagDueBy(value);
```

Property Value
Type: DateTime The flag due by.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Specifies the flag icon of the message object.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public FlagIcon FlagIcon { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As FlagIcon
 value = instance.FlagIcon
 instance.FlagIcon = value
                                        — Copy to Clipboard Print —
 /** @property */
 public FlagIcon get_FlagIcon()
 /** @property */
 public void set FlagIcon(FlagIcon value)
                           Copy to Clipboard Print
JScript |
 function get FlagIcon () : FlagIcon
 function set FlagIcon (value : FlagIcon)
            Copy to Clipboard Print
JavaScript |
 function get_FlagIcon();
```

#### function set\_FlagIcon(value);

#### **Property Value**

Type: FlagIcon
The flag icon.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Specifies the flag state of the message object.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public FlagStatus FlagStatus { get; set; }
 Visual Basic Usage Copy to Clipboard Print
  Dim instance As Message
 Dim value As FlagStatus
  value = instance.FlagStatus
  instance.FlagStatus = value
                                        — Copy to Clipboard Print —
 /** @property */
 public FlagStatus get_FlagStatus()
  /** @property */
  public void set_FlagStatus(FlagStatus value)
                            Copy to Clipboard Print
 JScript |
  function get FlagStatus () : FlagStatus
  function set FlagStatus (value : FlagStatus)
                 Copy to Clipboard Print
 JavaScript
  function get_FlagStatus();
```

#### function set\_FlagStatus(value);

#### **Property Value**

Type: FlagStatus
The flag status.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the FTP site entry for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string FtpSite { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.FtpSite
 instance.FtpSite = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_FtpSite()
 /** @property */
 public void set_FtpSite(String value)
                         Copy to Clipboard Print
JScript
 function get FtpSite () : String
 function set FtpSite (value : String)
           Copy to Clipboard Print
 function get_FtpSite();
```

#### function set\_FtpSite(value);

Property Value
Type: String The FTP site.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the gender of the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Gender Gender { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Gender
 value = instance.Gender
 instance.Gender = value
                                      Copy to Clipboard Print
 /** @property */
 public Gender get_Gender()
 /** @property */
 public void set Gender(Gender value)
                         Copy to Clipboard Print
JScript ___
 function get Gender () : Gender
 function set Gender (value : Gender)
         Copy to Clipboard Print
 function get_Gender();
```

#### function set\_Gender(value);

#### **Property Value**

Type: Gender
The gender.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Generation Property MSG .NET Class Library

Contains the generation for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Generation { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Generation
 instance.Generation = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Generation()
 /** @property */
 public void set Generation(String value)
                          Copy to Clipboard Print
JScript |
 function get Generation () : String
 function set Generation (value : String)
            Copy to Clipboard Print
JavaScript
 function get_Generation();
```

#### function set\_Generation(value);

Property Value
Type: String The generation.

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message GivenName Property MSG .NET Class Library

Contains the given name for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string GivenName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.GivenName
 instance.GivenName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_GivenName()
 /** @property */
 public void set_GivenName(String value)
                          Copy to Clipboard Print
JScript |
 function get GivenName () : String
 function set GivenName (value : String)
            Copy to Clipboard Print
JavaScript
 function get_GivenName();
```

#### function set\_GivenName(value);

Property Value
Type: String

The name of the given.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message GovernmentId Property MSG .NET Class Library

Contains the government ID number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string GovernmentId { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.GovernmentId
  instance.GovernmentId = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_GovernmentId()
 /** @property */
  public void set GovernmentId(String value)
                            Copy to Clipboard Print
 JScript |
 function get GovernmentId () : String
 function set GovernmentId (value : String)
            Copy to Clipboard Print
 JavaScript |
 function get_GovernmentId();
```

### function set\_GovernmentId(value);

Property Value
Type: String

The government identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains message's global unique id.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] Guid { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.Guid
 instance.Guid = value
                                      Copy to Clipboard Print
 /** @property */
 public byte[] get_Guid()
 /** @property */
 public void set_Guid(byte[] value)
                        Copy to Clipboard Print
JScript
 function get Guid () : byte[]
 function set Guid (value : byte[])
          Copy to Clipboard Print
JavaScript |
 function get_Guid();
```

# function set\_Guid(value);

Property Value
Type: Byte

The unique identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HasAttachment Property MSG .NET Class Library

Contains true if a message contains at least one attachment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool HasAttachment { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
  value = instance.HasAttachment
  instance.HasAttachment = value
                                        — Copy to Clipboard Print —
 /** @property */
 public boolean get_HasAttachment()
 /** @property */
  public void set HasAttachment(boolean value)
 JScript |
                               Copy to Clipboard Print
  function get HasAttachment () : boolean
  function set HasAttachment (value : boolean)
 JavaScript |
                  Copy to Clipboard Print
 function get_HasAttachment();
```

### function set\_HasAttachment(value);

Property Value
Type: Boolean

true if this instance has attachment; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the hobby names for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Hobbies { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Hobbies
 instance.Hobbies = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Hobbies()
 /** @property */
 public void set_Hobbies(String value)
                         Copy to Clipboard Print
JScript ___
 function get Hobbies () : String
 function set Hobbies (value : String)
           Copy to Clipboard Print
JavaScript
 function get_Hobbies();
```

### function set\_Hobbies(value);

Property Value
Type: String The hobbies.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomeAddress Property MSG .NET Class Library

Contains the whole, unparsed home address for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HomeAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomeAddress
  instance.HomeAddress = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_HomeAddress()
 /** @property */
  public void set_HomeAddress(String value)
 JScript
                              Copy to Clipboard Print
 function get HomeAddress () : String
  function set HomeAddress (value : String)
            Copy to Clipboard Print
 JavaScript |
 function get_HomeAddress();
```

### function set\_HomeAddress(value);

Property Value
Type: String

The home address.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomeAddressCity Property

MSG .NET Class Library

Contains the city portion of the home address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string HomeAddressCity { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomeAddressCity
 instance.HomeAddressCity = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_HomeAddressCity()
 /** @property */
 public void set HomeAddressCity(String value)
               Copy to Clipboard Print
JScript
 function get HomeAddressCity () : String
 function set HomeAddressCity (value : String)
JavaScript |
          Copy to Clipboard Print
```

```
function get_HomeAddressCity();
function set_HomeAddressCity(value);
```

Property Value
Type: String

The home address city.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomeAddressCountry MSG .NET Class **Property**

Library

Contains the country/region portion of the home address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public string HomeAddressCountry { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomeAddressCountry
 instance.HomeAddressCountry = value
    Copy to Clipboard Print
 /** @property */
 public String get_HomeAddressCountry()
 /** @property */
 public void set HomeAddressCountry(String value)
       Copy to Clipboard Print
JScript
 function get HomeAddressCountry () : String
 function set HomeAddressCountry (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_HomeAddressCountry();
function set_HomeAddressCountry(value);
```

Property Value
Type: String

The home address country.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomeAddressPostalCode MSG .NET Class **Property**

Library

Contains the postal code portion of the home address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string HomeAddressPostalCode { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomeAddressPostalCode
 instance.HomeAddressPostalCode = value
    Copy to Clipboard Print
 /** @property */
 public String get_HomeAddressPostalCode()
 /** @property */
 public void set_HomeAddressPostalCode(String value)
       Copy to Clipboard Print
JScript
 function get HomeAddressPostalCode () : String
 function set HomeAddressPostalCode (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_HomeAddressPostalCode();
function set_HomeAddressPostalCode(value);
```

Property Value
Type: String

The home address postal code.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomeAddressPostOfficeBox MSG .NET Class **Property**

Library

Contains the post office box number portion of the home address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HomeAddressPostOfficeBox { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomeAddressPostOfficeBox
  instance.HomeAddressPostOfficeBox = value
                       Copy to Clipboard Print
 /** @property */
 public String get_HomeAddressPostOfficeBox()
 /** @property */
 public void set_HomeAddressPostOfficeBox(String value)
JScript |
          Copy to Clipboard Print
 function get HomeAddressPostOfficeBox () : String
 function set HomeAddressPostOfficeBox (value : String)
JavaScript
                                  Copy to Clipboard Print
```

function get\_HomeAddressPostOfficeBox();
function set\_HomeAddressPostOfficeBox(value);

### **Property Value**

Type: String
The home address post office box.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomeAddressState Property

MSG .NET Class Library

Contains the state portion of the home address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HomeAddressState { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomeAddressState
 instance.HomeAddressState = value
J# Copy to Clipboard Print
 /** @property */
 public String get_HomeAddressState()
 /** @property */
 public void set HomeAddressState(String value)
       Copy to Clipboard Print
JScript
 function get HomeAddressState () : String
 function set HomeAddressState (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_HomeAddressState();
function set_HomeAddressState(value);
```

Property Value
Type: String

The state of the home address.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomeAddressStreet Property

MSG .NET Class Library

Contains the street portion of the home address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HomeAddressStreet { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomeAddressStreet
 instance.HomeAddressStreet = value
J# Copy to Clipboard Print
 /** @property */
 public String get_HomeAddressStreet()
 /** @property */
 public void set HomeAddressStreet(String value)
       Copy to Clipboard Print
JScript
 function get HomeAddressStreet () : String
 function set HomeAddressStreet (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_HomeAddressStreet();
function set_HomeAddressStreet(value);
```

Property Value
Type: String

The home address street.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the home fax number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HomeFax { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomeFax
 instance.HomeFax = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_HomeFax()
 /** @property */
 public void set_HomeFax(String value)
                         Copy to Clipboard Print
JScript |
 function get HomeFax () : String
 function set HomeFax (value : String)
           Copy to Clipboard Print
 function get_HomeFax();
```

### function set\_HomeFax(value);

Property Value
Type: String The home fax.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomePhone Property MSG .NET Class Library

Contains the first home telephone number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HomePhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomePhone
  instance.HomePhone = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_HomePhone()
 /** @property */
  public void set_HomePhone(String value)
                           Copy to Clipboard Print
 JScript
 function get HomePhone () : String
  function set HomePhone (value : String)
                 Copy to Clipboard Print
 JavaScript |
 function get_HomePhone();
```

### function set\_HomePhone(value);

Property Value
Type: String

The home phone.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message HomePhone2 Property MSG .NET Class Library

Contains the second home telephone number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string HomePhone2 { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.HomePhone2
  instance.HomePhone2 = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_HomePhone2()
 /** @property */
  public void set_HomePhone2(String value)
                           Copy to Clipboard Print
 JScript
 function get HomePhone2 () : String
  function set HomePhone2 (value : String)
 JavaScript |
                 Copy to Clipboard Print
 function get_HomePhone2();
```

### function set\_HomePhone2(value);

Property Value
Type: String

The home phone2.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message IconIndex Property MSG .NET Class Library

Contains a number that indicates which icon to use when you display a group of e-mail objects.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long IconIndex { get; set; }
Visual Basic Usage
                                  Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.IconIndex
 instance.IconIndex = value
                                       — Copy to Clipboard Print —
 /** @property */
 public long get_IconIndex()
 /** @property */
 public void set IconIndex(long value)
               Copy to Clipboard Print
JScript
 function get IconIndex () : long
 function set IconIndex (value : long)
JavaScript
          Copy to Clipboard Print
```

```
function get_IconIndex();
function set_IconIndex(value);
```

Property Value
Type: Int64

The index of the icon.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Importance Property MSG .NET Class Library

Contains a value that indicates the message sender's opinion of the importance of a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Importance Importance { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As Importance
  value = instance.Importance
  instance.Importance = value
                                         — Copy to Clipboard Print —
 /** @property */
 public Importance get_Importance()
  /** @property */
  public void set Importance(Importance value)
               Copy to Clipboard Print
 JScript
  function get Importance () : Importance
  function set Importance (value : Importance)
 JavaScript
                     Copy to Clipboard Print
```

```
function get_Importance();
function set_Importance(value);
```

### **Property Value**

Type: Importance The importance.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the initials for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Initials { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Initials
 instance. Initials = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_Initials()
 /** @property */
 public void set Initials(String value)
                         Copy to Clipboard Print
JScript ___
 function get Initials () : String
 function set Initials (value : String)
           Copy to Clipboard Print
 function get_Initials();
```

### function set\_Initials(value);

Property Value
Type: String

The initials.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message InReplyTo Property MSG .NET Class Library

Contains the identifier of the message to which this message is a reply.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
  public string InReplyTo { get; set; }
 Visual Basic Usage Copy to Clipboard Print
  Dim instance As Message
  Dim value As String
  value = instance.InReplyTo
  instance.InReplyTo = value
                                           — Copy to Clipboard Print —
 /** @property */
  public String get_InReplyTo()
  /** @property */
  public void set_InReplyTo(String value)
                               Copy to Clipboard Print
 JScript
  function get InReplyTo () : String
  function set InReplyTo (value : String)
 JavaScript |
                                        ——— Copy to Clipboard Print —
  function get_InReplyTo();
```

### function set\_InReplyTo(value);

Property Value
Type: String The in reply to.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message InstantMessengerAddress MSG .NET Class **Property**

Library

Contains the instant messenger address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string InstantMessengerAddress { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.InstantMessengerAddress
 instance.InstantMessengerAddress = value
    Copy to Clipboard Print
 /** @property */
 public String get_InstantMessengerAddress()
 /** @property */
 public void set_InstantMessengerAddress(String value)
              Copy to Clipboard Print
JScript
 function get InstantMessengerAddress () : String
 function set InstantMessengerAddress (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_InstantMessengerAddress();
function set_InstantMessengerAddress(value);
```

Property Value
Type: String

The instant messenger address.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message InternetAccountName MSG .NET Class **Property**

Library

Contains account name or email address.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string InternetAccountName { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.InternetAccountName
 instance.InternetAccountName = value
J# Copy to Clipboard Print
 /** @property */
 public String get_InternetAccountName()
 /** @property */
 public void set InternetAccountName(String value)
       Copy to Clipboard Print
JScript
 function get InternetAccountName () : String
 function set InternetAccountName (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_InternetAccountName();
function set_InternetAccountName(value);
```

Property Value
Type: String

The name of the internet account.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message InternetCodePage Property

MSG .NET Class Library

Indicates the code page used for the Body or the BodyHtml properties.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public long InternetCodePage { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.InternetCodePage
 instance.InternetCodePage = value
                                       — Copy to Clipboard Print —
 /** @property */
 public long get_InternetCodePage()
 /** @property */
 public void set InternetCodePage(long value)
               Copy to Clipboard Print
JScript
 function get InternetCodePage () : long
 function set InternetCodePage (value : long)
JavaScript
           Copy to Clipboard Print
```

```
function get_InternetCodePage();
function set_InternetCodePage(value);
```

Property Value
Type: Int64

The internet code page.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# $\begin{tabular}{ll} Message\ InternetFreeBusyAddress & MSG\ .NET\ Class \\ \end{tabular}$ **Property**

Library

Contains the url location of the user's free-busy information in vCard Free-Busy standard format.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string InternetFreeBusyAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.InternetFreeBusyAddress
 instance.InternetFreeBusyAddress = value
                      Copy to Clipboard Print
 /** @property */
 public String get_InternetFreeBusyAddress()
 /** @property */
 public void set_InternetFreeBusyAddress(String value)
JScript
          Copy to Clipboard Print
 function get InternetFreeBusyAddress () : String
 function set InternetFreeBusyAddress (value : String)
JavaScript
                                  Copy to Clipboard Print
```

```
function get_InternetFreeBusyAddress();
function set_InternetFreeBusyAddress(value);
```

### **Property Value**

Type: String
The internet free busy address.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message InternetMessageId Property

MSG .NET Class Library

Contains unique ID for the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public string InternetMessageId { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.InternetMessageId
 instance.InternetMessageId = value
    Copy to Clipboard Print
 /** @property */
 public String get_InternetMessageId()
 /** @property */
 public void set_InternetMessageId(String value)
       Copy to Clipboard Print
JScript
 function get InternetMessageId () : String
 function set InternetMessageId (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_InternetMessageId();
function set_InternetMessageId(value);
```

Property Value
Type: String

The internet message identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message InternetReferences Property

MSG .NET Class Library

Contains Internet reference ID for the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string InternetReferences { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.InternetReferences
 instance.InternetReferences = value
J# Copy to Clipboard Print
 /** @property */
 public String get_InternetReferences()
 /** @property */
 public void set InternetReferences(String value)
       Copy to Clipboard Print
JScript
 function get InternetReferences () : String
 function set InternetReferences (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_InternetReferences();
function set_InternetReferences(value);
```

Property Value
Type: String

The internet references.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message IsAllDayEvent Property MSG .NET Class Library

Contains true if the appointment is all day event.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsAllDayEvent { get; set; }
 Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
  value = instance.IsAllDayEvent
  instance.IsAllDayEvent = value
                                         — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsAllDayEvent()
 /** @property */
  public void set IsAllDayEvent(boolean value)
 JScript |
                               Copy to Clipboard Print
  function get IsAllDayEvent () : boolean
  function set IsAllDayEvent (value : boolean)
 JavaScript
                 Copy to Clipboard Print
 function get_IsAllDayEvent();
```

### function set\_IsAllDayEvent(value);

### **Property Value**

Type: Boolean

true if this instance is all day event; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message IsComplete Property MSG .NET Class Library

Contains true if the task is complete.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsComplete { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.IsComplete
  instance.IsComplete = value
                                        — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsComplete()
 /** @property */
  public void set IsComplete(boolean value)
 JScript |
                                  Copy to Clipboard Print
 function get IsComplete () : boolean
  function set IsComplete (value : boolean)
            Copy to Clipboard Print
 JavaScript
 function get_IsComplete();
```

### function set\_IsComplete(value);

### **Property Value**

Type: Boolean

true if this instance is complete; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the ISDN number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Isdn { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Isdn
 instance.Isdn = value
                                     —— Copy to Clipboard Print —
 /** @property */
 public String get_Isdn()
 /** @property */
 public void set Isdn(String value)
                        Copy to Clipboard Print
JScript ___
 function get Isdn () : String
 function set Isdn (value : String)
          Copy to Clipboard Print
 function get_Isdn();
```

### function set\_Isdn(value);

Property Value
Type: String

The isdn.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message IsEmbedded Property MSG .NET Class Library

Contains true if Message is embedded into another message object.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsEmbedded { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
  value = instance.IsEmbedded
  instance.IsEmbedded = value
                                        — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsEmbedded()
 /** @property */
  public void set IsEmbedded(boolean value)
 JScript
                                   Copy to Clipboard Print
 function get IsEmbedded () : boolean
  function set IsEmbedded (value : boolean)
                 Copy to Clipboard Print
 JavaScript
 function get_IsEmbedded();
```

### function set\_IsEmbedded(value);

Property Value
Type: Boolean

true if this instance is embedded; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains true if message is invisible.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsHidden { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.IsHidden
 instance.IsHidden = value
                                       — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsHidden()
 /** @property */
 public void set_IsHidden(boolean value)
                         Copy to Clipboard Print
JScript ___
 function get IsHidden () : boolean
 function set IsHidden (value : boolean)
          Copy to Clipboard Print
 function get_IsHidden();
```

### function set\_IsHidden(value);

Property Value
Type: Boolean

true if this instance is hidden; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains true if message is marked as private.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsPrivate { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.IsPrivate
 instance.IsPrivate = value
                                       — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsPrivate()
 /** @property */
 public void set IsPrivate(boolean value)
                          Copy to Clipboard Print
JScript |
 function get IsPrivate () : boolean
 function set IsPrivate (value : boolean)
                 Copy to Clipboard Print
 function get_IsPrivate();
```

### function set\_IsPrivate(value);

### **Property Value**

Type: Boolean

true if this instance is private; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message IsReadOnly Property MSG .NET Class Library

Contains true if message is read only.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsReadOnly { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
  value = instance.IsReadOnly
  instance.IsReadOnly = value
                                        — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsReadOnly()
 /** @property */
  public void set IsReadOnly(boolean value)
 JScript |
                                  Copy to Clipboard Print
 function get IsReadOnly () : boolean
 function set IsReadOnly (value : boolean)
            Copy to Clipboard Print
 JavaScript
 function get_IsReadOnly();
```

### function set\_IsReadOnly(value);

### **Property Value**

Type: Boolean

true if this instance is read only; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message IsRecurring Property MSG .NET Class Library

Contains true if the task or appointment is recurring.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsRecurring { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
  value = instance.IsRecurring
  instance.IsRecurring = value
                                        — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsRecurring()
 /** @property */
  public void set_IsRecurring(boolean value)
 JScript
                              Copy to Clipboard Print
 function get IsRecurring () : boolean
 function set IsRecurring (value : boolean)
 JavaScript |
                 Copy to Clipboard Print
  function get_IsRecurring();
```

### function set\_IsRecurring(value);

Property Value
Type: Boolean

true if this instance is recurring; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message IsReminderSet Property MSG .NET Class Library

Contains true if a reminder has been set for this appointment, e-mail item, or task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public bool IsReminderSet { get; set; }
 Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
  value = instance.IsReminderSet
  instance.IsReminderSet = value
                                         — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsReminderSet()
 /** @property */
  public void set IsReminderSet(boolean value)
               Copy to Clipboard Print
 JScript
  function get IsReminderSet () : boolean
  function set IsReminderSet (value : boolean)
 JavaScript
                        Copy to Clipboard Print
```

```
function get_IsReminderSet();
function set_IsReminderSet(value);
```

Property Value
Type: Boolean

true if this instance is reminder set; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains true if message is system message.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsSystem { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.IsSystem
  instance.IsSystem = value
                                        — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsSystem()
 /** @property */
  public void set_IsSystem(boolean value)
 JScript
                                  Copy to Clipboard Print
 function get IsSystem () : boolean
 function set IsSystem (value : boolean)
            Copy to Clipboard Print
 JavaScript |
 function get_IsSystem();
```

### function set\_IsSystem(value);

Property Value
Type: Boolean

true if this instance is system; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message IsTeamTask Property MSG .NET Class Library

Contains true if the task is a team task.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool IsTeamTask { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.IsTeamTask
 instance.IsTeamTask = value
                                       — Copy to Clipboard Print —
 /** @property */
 public boolean get_IsTeamTask()
 /** @property */
 public void set IsTeamTask(boolean value)
                            Copy to Clipboard Print
JScript |
 function get IsTeamTask () : boolean
 function set IsTeamTask (value : boolean)
            Copy to Clipboard Print
 function get_IsTeamTask();
```

### function set\_IsTeamTask(value);

Property Value
Type: Boolean

true if this instance is team task; otherwise, false.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message JournalDuration Property

MSG .NET Class Library

Contains journal's the duration in minutes.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long JournalDuration { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance. Journal Duration
 instance. Journal Duration = value
                                      — Copy to Clipboard Print —
 /** @property */
 public long get_JournalDuration()
 /** @property */
 public void set JournalDuration(long value)
       Copy to Clipboard Print
JScript
 function get JournalDuration () : long
 function set JournalDuration (value : long)
JavaScript
         Copy to Clipboard Print
```

```
function get_JournalDuration();
function set_JournalDuration(value);
```

Property Value
Type: Int64

The duration of the journal.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message JournalEndTime Property

MSG .NET Class Library

Contains journal's the end date and time.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime JournalEndTime { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.JournalEndTime
 instance.JournalEndTime = value
J# Copy to Clipboard Print
 /** @property */
 public DateTime get_JournalEndTime()
 /** @property */
 public void set JournalEndTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get JournalEndTime () : DateTime
 function set JournalEndTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_JournalEndTime();
function set_JournalEndTime(value);
```

Property Value
Type: DateTime The journal end time.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message JournalStartTime Property

MSG .NET Class Library

Contains journal's the start date and time.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime JournalStartTime { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.JournalStartTime
 instance.JournalStartTime = value
J# Copy to Clipboard Print
 /** @property */
 public DateTime get_JournalStartTime()
 /** @property */
 public void set JournalStartTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get JournalStartTime () : DateTime
 function set JournalStartTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_JournalStartTime();
function set_JournalStartTime(value);
```

Property Value
Type: DateTime

The journal start time.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message JournalType Property MSG .NET Class Library

Contains the type of the journal item.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string JournalType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.JournalType
  instance.JournalType = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_JournalType()
 /** @property */
  public void set_JournalType(String value)
                             Copy to Clipboard Print
 JScript |
 function get JournalType () : String
  function set JournalType (value : String)
 JavaScript |
                 Copy to Clipboard Print
 function get_JournalType();
```

#### function set\_JournalType(value);

Property Value
Type: String

The type of the journal.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message JournalTypeDescription** MSG .NET Class **Property**

Library

Contains the type description of the journal item.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string JournalTypeDescription { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.JournalTypeDescription
 instance.JournalTypeDescription = value
    Copy to Clipboard Print
 /** @property */
 public String get_JournalTypeDescription()
 /** @property */
 public void set JournalTypeDescription(String value)
              Copy to Clipboard Print
JScript
 function get JournalTypeDescription () : String
 function set JournalTypeDescription (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_JournalTypeDescription();
function set_JournalTypeDescription(value);
```

Property Value
Type: String

The journal type description.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the categories associated with a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public IList<string> Keywords { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** Message Dim value As IList(Of String) value = instance.Keywords — Copy to Clipboard Print — /\*\* @property \*/ public IList<String> get\_Keywords() JScript Copy to Clipboard Print function get Keywords () : IList<String> JavaScript Copy to Clipboard Print function get\_Keywords(); **Property Value** Type: List String The keywords.

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains appointment's label color.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long Label { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.Label
 instance.Label = value
                                      Copy to Clipboard Print —
 /** @property */
 public long get_Label()
 /** @property */
 public void set Label(long value)
                         Copy to Clipboard Print
JScript |
 function get Label () : long
 function set Label (value : long)
          Copy to Clipboard Print
JavaScript
 function get_Label();
```

#### function set\_Label(value);

Property Value
Type: Int64

The label.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message LastModificationTime MSG .NET Class **Property**

Library

Contains the date and time when the message was last modified.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public DateTime LastModificationTime { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.LastModificationTime
 instance.LastModificationTime = value
    Copy to Clipboard Print
 /** @property */
 public DateTime get_LastModificationTime()
 /** @property */
 public void set_LastModificationTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get LastModificationTime () : DateTime
 function set LastModificationTime (value : DateTime)
JavaScript
         Copy to Clipboard Print
```

```
function get_LastModificationTime();
function set_LastModificationTime(value);
```

Property Value
Type: DateTime

The last modification time.

### **Remarks**

This property is initially set to the same value as the CreationTime property.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message LastModifierName Property

MSG .NET Class Library

Contains name of the person who modified message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public string LastModifierName { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.LastModifierName
 instance.LastModifierName = value
J# Copy to Clipboard Print
 /** @property */
 public String get_LastModifierName()
 /** @property */
 public void set LastModifierName(String value)
       Copy to Clipboard Print
JScript
 function get LastModifierName () : String
 function set LastModifierName (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_LastModifierName();
function set_LastModifierName(value);
```

Property Value
Type: String

The last name of the modifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message LastVerbExecuted Property

MSG .NET Class Library

Contains the last verb executed.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public LastVerbExecuted LastVerbExecuted { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As LastVerbExecuted
 value = instance.LastVerbExecuted
 instance.LastVerbExecuted = value
                                    Copy to Clipboard Print
 /** @property */
 public LastVerbExecuted get_LastVerbExecuted()
 /** @property */
 public void set LastVerbExecuted(LastVerbExecuted value)
       Copy to Clipboard Print
JScript
 function get LastVerbExecuted () : LastVerbExecuted
 function set LastVerbExecuted (value : LastVerbExecuted)
JavaScript
          Copy to Clipboard Print
```

```
function get_LastVerbExecuted();
function set_LastVerbExecuted(value);
```

#### **Property Value**

Type: LastVerbExecuted
The last verb executed.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message LastVerbExecutionTime MSG .NET Class **Property**

Library

Contains the time when the last verb was executed.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime LastVerbExecutionTime { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.LastVerbExecutionTime
 instance.LastVerbExecutionTime = value
    Copy to Clipboard Print
 /** @property */
 public DateTime get_LastVerbExecutionTime()
 /** @property */
 public void set_LastVerbExecutionTime(DateTime value)
       Copy to Clipboard Print
JScript
 function get LastVerbExecutionTime () : DateTime
 function set LastVerbExecutionTime (value : DateTime)
JavaScript |
         Copy to Clipboard Print
```

```
function get_LastVerbExecutionTime();
function set_LastVerbExecutionTime(value);
```

Property Value
Type: DateTime

The last verb execution time.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains appointment's location.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Location { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Location
 instance.Location = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_Location()
 /** @property */
 public void set_Location(String value)
                         Copy to Clipboard Print
JScript ___
 function get Location () : String
 function set Location (value : String)
           Copy to Clipboard Print
 function get_Location();
```

#### function set\_Location(value);

Property Value
Type: String The location.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message ManagerName Property MSG .NET Class Library

Contains the manager name for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ManagerName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ManagerName
  instance.ManagerName = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_ManagerName()
 /** @property */
  public void set ManagerName(String value)
 JScript
                               Copy to Clipboard Print
 function get ManagerName () : String
  function set ManagerName (value : String)
                 Copy to Clipboard Print
 JavaScript |
 function get_ManagerName();
```

#### function set\_ManagerName(value);

Property Value
Type: String

The name of the manager.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message MeetingStatus Property MSG .NET Class Library

Contains the status of the meeting.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public MeetingStatus MeetingStatus { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As MeetingStatus
 value = instance.MeetingStatus
  instance.MeetingStatus = value
                                        — Copy to Clipboard Print —
 /** @property */
 public MeetingStatus get_MeetingStatus()
 /** @property */
  public void set MeetingStatus(MeetingStatus value)
                              Copy to Clipboard Print
 JScript |
  function get MeetingStatus () : MeetingStatus
  function set MeetingStatus (value : MeetingStatus)
 JavaScript |
            Copy to Clipboard Print
 function get_MeetingStatus();
```

#### function set\_MeetingStatus(value);

#### **Property Value**

Type: MeetingStatus
The meeting status.

# See Also

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message MessageClass Property MSG .NET Class Library

Contains a text string that identifies the sender-defined message class, such as IPM.Note.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string MessageClass { get; set; }
Visual Basic Usage
                                  Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
  value = instance.MessageClass
  instance.MessageClass = value
                                          — Copy to Clipboard Print —
 /** @property */
 public String get_MessageClass()
 /** @property */
 public void set MessageClass(String value)
                Copy to Clipboard Print
 JScript
  function get MessageClass () : String
  function set MessageClass (value : String)
 JavaScript
                       Copy to Clipboard Print
```

```
function get_MessageClass();
function set_MessageClass(value);
```

Property Value
Type: String

The message class.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message MessageCodePage Property

MSG .NET Class Library

Contains the code page that is used for the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public long MessageCodePage { get; set; }
Visual Basic Usage
                             Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.MessageCodePage
 instance.MessageCodePage = value
                                        — Copy to Clipboard Print —
 /** @property */
 public long get_MessageCodePage()
 /** @property */
 public void set MessageCodePage(long value)
               Copy to Clipboard Print
JScript
 function get MessageCodePage () : long
 function set MessageCodePage (value : long)
JavaScript
            Copy to Clipboard Print
```

```
function get_MessageCodePage();
function set_MessageCodePage(value);
```

Property Value
Type: Int64

The message code page.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message MessageDeliveryTime Property

MSG .NET Class Library

Contains the date and time when a message was delivered.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public DateTime MessageDeliveryTime { get; set; }
 Visual Basic Usage
                                  Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
  value = instance.MessageDeliveryTime
  instance.MessageDeliveryTime = value
                                        — Copy to Clipboard Print —
 /** @property */
 public DateTime get_MessageDeliveryTime()
  /** @property */
  public void set_MessageDeliveryTime(DateTime value)
               Copy to Clipboard Print
 JScript
  function get MessageDeliveryTime () : DateTime
  function set MessageDeliveryTime (value : DateTime)
 JavaScript
            Copy to Clipboard Print
```

```
function get_MessageDeliveryTime();
function set_MessageDeliveryTime(value);
```

#### **Property Value**

Type: DateTime

The message delivery time.

### **Remarks**

This property describes the time the message was stored at the server, rather than the download time when the transport provider copied the message from the server to the local store.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message MessageFlags Property MSG .NET Class Library

Contains a bitmask of flags that indicate the origin and current state of a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public IList<MessageFlag> MessageFlags { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** Message Dim value As IList(Of MessageFlag) value = instance.MessageFlags Copy to Clipboard Print /\*\* @property \*/ public IList<MessageFlag> get\_MessageFlags() JScript Copy to Clipboard Print function get MessageFlags () : IList<MessageFlag> JavaScript Copy to Clipboard Print function get\_MessageFlags(); **Property Value** Type: Fillist MessageFlag

The message flags.

#### Remarks

This property is a nontransmittable message property exposed at both the sending and receiving ends of a transmission, with different values depending upon the client application or store provider involved. This property is initialized by the client or message store provider when a message is created and saved for the first time and then updated periodically by the message store provider, a transport provider, and the MAPI spooler as the message is processed and its state changes. This property exists on a message both before and after submission, and on all copies of the received message. Although it is not a recipient property, it is exposed differently to each recipient according to whether it has been read or modified by that recipient.

### **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message MiddleName Property MSG .NET Class Library

Contains the middle name for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string MiddleName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.MiddleName
 instance.MiddleName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_MiddleName()
 /** @property */
 public void set_MiddleName(String value)
                            Copy to Clipboard Print
JScript |
 function get MiddleName () : String
 function set MiddleName (value : String)
            Copy to Clipboard Print
JavaScript
 function get_MiddleName();
```

#### function set\_MiddleName(value);

Property Value
Type: String

The name of the middle.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains free-form string value and can be used to store mileage information associated with the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Mileage { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Mileage
 instance.Mileage = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_Mileage()
 /** @property */
 public void set Mileage(String value)
                Copy to Clipboard Print
JScript
 function get Mileage () : String
 function set Mileage (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_Mileage();
function set_Mileage(value);
```

Property Value
Type: String The mileage.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the nickname for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Nickname { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Nickname
 instance.Nickname = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Nickname()
 /** @property */
 public void set Nickname(String value)
                         Copy to Clipboard Print
JScript ___
 function get Nickname () : String
 function set Nickname (value : String)
            Copy to Clipboard Print
 function get_Nickname();
```

#### function set\_Nickname(value);

Property Value
Type: String

The nickname.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message NormalizedSubject Property

MSG .NET Class Library

Contains the message subject with any prefix removed.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string NormalizedSubject { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.NormalizedSubject
 instance.NormalizedSubject = value
                                     Copy to Clipboard Print
 /** @property */
 public String get_NormalizedSubject()
 /** @property */
 public void set_NormalizedSubject(String value)
              Copy to Clipboard Print
JScript
 function get NormalizedSubject () : String
 function set NormalizedSubject (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_NormalizedSubject();
function set_NormalizedSubject(value);
```

Property Value
Type: String

The normalized subject.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains background color of the note item.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public NoteColor NoteColor { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As NoteColor
 value = instance.NoteColor
 instance.NoteColor = value
                                        — Copy to Clipboard Print —
 /** @property */
 public NoteColor get_NoteColor()
 /** @property */
 public void set_NoteColor(NoteColor value)
                             Copy to Clipboard Print
JScript ___
 function get NoteColor () : NoteColor
 function set NoteColor (value : NoteColor)
            Copy to Clipboard Print
JavaScript
 function get_NoteColor();
```

#### function set\_NoteColor(value);

#### **Property Value**

Type: NoteColor

The color of the note.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message NoteHeight Property MSG .NET Class Library

Contains height of the note item.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long NoteHeight { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.NoteHeight
  instance.NoteHeight = value
                                          — Copy to Clipboard Print —
 /** @property */
 public long get_NoteHeight()
 /** @property */
  public void set NoteHeight(long value)
                           Copy to Clipboard Print
 JScript
 function get NoteHeight () : long
  function set NoteHeight (value : long)
 JavaScript
                                        ——— Copy to Clipboard Print —
 function get_NoteHeight();
```

#### function set\_NoteHeight(value);

Property Value
Type: Int64

The height of the note.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains left position of the note item.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long NoteLeft { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.NoteLeft
 instance.NoteLeft = value
                                       — Copy to Clipboard Print —
 /** @property */
 public long get_NoteLeft()
 /** @property */
 public void set_NoteLeft(long value)
                          Copy to Clipboard Print
JScript |
 function get NoteLeft () : long
 function set NoteLeft (value : long)
            Copy to Clipboard Print
JavaScript
 function get_NoteLeft();
```

#### function set\_NoteLeft(value);

Property Value
Type: Int64 The note left.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains top position of the note item.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long NoteTop { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.NoteTop
 instance.NoteTop = value
                                       — Copy to Clipboard Print —
 /** @property */
 public long get_NoteTop()
 /** @property */
 public void set NoteTop(long value)
                         Copy to Clipboard Print
JScript |
 function get NoteTop () : long
 function set NoteTop (value : long)
           Copy to Clipboard Print
JavaScript
 function get_NoteTop();
```

#### function set\_NoteTop(value);

Property Value
Type: Int64

The note top.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message NoteWidth Property MSG .NET Class Library

Contains width of the note item.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long NoteWidth { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.NoteWidth
 instance.NoteWidth = value
                                       — Copy to Clipboard Print —
 /** @property */
 public long get_NoteWidth()
 /** @property */
 public void set_NoteWidth(long value)
                         Copy to Clipboard Print
JScript
 function get NoteWidth () : long
 function set NoteWidth (value : long)
            Copy to Clipboard Print
JavaScript
 function get_NoteWidth();
```

#### function set\_NoteWidth(value);

Property Value
Type: Int64

The width of the note.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

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### Message ObjectType Property MSG .NET Class Library

Contains the type of an object.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ObjectType ObjectType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As ObjectType
 value = instance.ObjectType
 instance.ObjectType = value
                                        — Copy to Clipboard Print —
 /** @property */
 public ObjectType get_ObjectType()
 /** @property */
 public void set_ObjectType(ObjectType value)
                          Copy to Clipboard Print
JScript
 function get ObjectType () : ObjectType
 function set ObjectType (value : ObjectType)
            Copy to Clipboard Print
JavaScript
 function get_ObjectType();
```

#### function set\_ObjectType(value);

#### **Property Value**

Type: ObjectType

The type of the object.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message OfficeLocation Property MSG .NET Class Library

Contains the specific office location for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OfficeLocation { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
  value = instance.OfficeLocation
  instance.OfficeLocation = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_OfficeLocation()
 /** @property */
  public void set_OfficeLocation(String value)
                              Copy to Clipboard Print
 JScript
 function get OfficeLocation () : String
 function set OfficeLocation (value : String)
                 Copy to Clipboard Print
 JavaScript
 function get_OfficeLocation();
```

#### function set\_OfficeLocation(value);

Property Value
Type: String

The office location.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message OriginalDisplayTo Property

MSG .NET Class Library

Contains a list of the display names of the primary (To) message recipients, separated by semicolons (;).

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OriginalDisplayTo { get; set; }
                Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As String
 value = instance.OriginalDisplayTo
 instance.OriginalDisplayTo = value
                   Copy to Clipboard Print
 /** @property */
 public String get_OriginalDisplayTo()
 /** @property */
 public void set_OriginalDisplayTo(String value)
JScript
          Copy to Clipboard Print
 function get OriginalDisplayTo () : String
 function set OriginalDisplayTo (value : String)
JavaScript
                                   Copy to Clipboard Print
```

```
function get_OriginalDisplayTo();
function set_OriginalDisplayTo(value);
```

#### **Property Value**

Type: String
The original display to.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message OtherAddress Property MSG .NET Class Library

Contains the whole, unparsed other address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OtherAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.OtherAddress
 instance.OtherAddress = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_OtherAddress()
 /** @property */
 public void set OtherAddress(String value)
                            Copy to Clipboard Print
JScript |
 function get OtherAddress () : String
 function set OtherAddress (value : String)
            Copy to Clipboard Print
JavaScript
 function get_OtherAddress();
```

#### function set\_OtherAddress(value);

Property Value
Type: String

The other address.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message OtherAddressCity Property

MSG .NET Class Library

Contains the city portion of the other address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string OtherAddressCity { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.OtherAddressCity
 instance.OtherAddressCity = value
    Copy to Clipboard Print
 /** @property */
 public String get_OtherAddressCity()
 /** @property */
 public void set OtherAddressCity(String value)
              Copy to Clipboard Print
JScript
 function get OtherAddressCity () : String
 function set OtherAddressCity (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_OtherAddressCity();
function set_OtherAddressCity(value);
```

Property Value
Type: String

The other address city.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

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# Message OtherAddressCountry MSG .NET Class **Property**

Library

Contains the country/region portion of the other address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public string OtherAddressCountry { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.OtherAddressCountry
 instance.OtherAddressCountry = value
    Copy to Clipboard Print
 /** @property */
 public String get_OtherAddressCountry()
 /** @property */
 public void set OtherAddressCountry(String value)
       Copy to Clipboard Print
JScript
 function get OtherAddressCountry () : String
 function set OtherAddressCountry (value : String)
JavaScript |
         Copy to Clipboard Print
```

```
function get_OtherAddressCountry();
function set_OtherAddressCountry(value);
```

Property Value
Type: String

The other address country.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message OtherAddressPostalCode MSG .NET Class **Property**

Library

Contains the postal code portion of the other address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string OtherAddressPostalCode { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.OtherAddressPostalCode
 instance.OtherAddressPostalCode = value
    Copy to Clipboard Print
 /** @property */
 public String get_OtherAddressPostalCode()
 /** @property */
 public void set_OtherAddressPostalCode(String value)
       Copy to Clipboard Print
JScript
 function get OtherAddressPostalCode () : String
 function set OtherAddressPostalCode (value : String)
JavaScript
          Copy to Clipboard Print
```

```
function get_OtherAddressPostalCode();
function set_OtherAddressPostalCode(value);
```

Property Value
Type: String

The other address postal code.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message OtherAddressState Property

MSG .NET Class Library

Contains the state portion of the other address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OtherAddressState { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.OtherAddressState
 instance.OtherAddressState = value
J# Copy to Clipboard Print
 /** @property */
 public String get_OtherAddressState()
 /** @property */
 public void set OtherAddressState(String value)
       Copy to Clipboard Print
JScript
 function get OtherAddressState () : String
 function set OtherAddressState (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_OtherAddressState();
function set_OtherAddressState(value);
```

Property Value
Type: String

The state of the other address.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message OtherAddressStreet Property

MSG .NET Class Library

Contains the street portion of the other address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OtherAddressStreet { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.OtherAddressStreet
 instance.OtherAddressStreet = value
J# Copy to Clipboard Print
 /** @property */
 public String get_OtherAddressStreet()
 /** @property */
 public void set OtherAddressStreet(String value)
       Copy to Clipboard Print
JScript
 function get OtherAddressStreet () : String
 function set OtherAddressStreet (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_OtherAddressStreet();
function set_OtherAddressStreet(value);
```

Property Value
Type: String

The other address street.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message OtherPhone Property MSG .NET Class Library

Contains the other telephone number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OtherPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.OtherPhone
 instance.OtherPhone = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_OtherPhone()
 /** @property */
 public void set_OtherPhone(String value)
                          Copy to Clipboard Print
JScript ___
 function get OtherPhone () : String
 function set OtherPhone (value : String)
            Copy to Clipboard Print
JavaScript
 function get_OtherPhone();
```

#### function set\_OtherPhone(value);

Property Value
Type: String The other phone.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message OutlookInternalVersion** MSG .NET Class **Property**

Library

Contains internal version number of Microsoft Office Outlook client.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                       Copy to Clipboard Print
 public long OutlookInternalVersion { get; set; }
Visual Basic Usage
                       Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.OutlookInternalVersion
 instance.OutlookInternalVersion = value
J# Copy to Clipboard Print
 /** @property */
 public long get_OutlookInternalVersion()
 /** @property */
 public void set OutlookInternalVersion(long value)
       Copy to Clipboard Print
JScript
 function get OutlookInternalVersion () : long
 function set OutlookInternalVersion (value : long)
JavaScript
         Copy to Clipboard Print
```

```
function get_OutlookInternalVersion();
function set_OutlookInternalVersion(value);
```

Property Value
Type: Int64

The outlook internal version.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message Outlook Version Property MSG .NET Class Library

Contains version number of Microsoft Office Outlook client.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OutlookVersion { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.OutlookVersion
  instance.OutlookVersion = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_OutlookVersion()
 /** @property */
  public void set_OutlookVersion(String value)
                              Copy to Clipboard Print
 JScript ___
 function get OutlookVersion () : String
  function set OutlookVersion (value : String)
            Copy to Clipboard Print
 JavaScript
 function get_OutlookVersion();
```

#### function set\_OutlookVersion(value);

Property Value
Type: String

The outlook version.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains task's owner name.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Owner { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Owner
 instance.Owner = value
                                    Copy to Clipboard Print
 /** @property */
 public String get_Owner()
 /** @property */
 public void set Owner(String value)
                        Copy to Clipboard Print
JScript
 function get Owner () : String
 function set Owner (value : String)
         Copy to Clipboard Print
 function get_Owner();
```

### function set\_Owner(value);

Property Value
Type: String

The owner.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the pager number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Pager { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Pager
 instance.Pager = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_Pager()
 /** @property */
 public void set_Pager(String value)
                         Copy to Clipboard Print
JScript |
 function get Pager () : String
 function set Pager (value : String)
         Copy to Clipboard Print
JavaScript
 function get_Pager();
```

#### function set\_Pager(value);

Property Value
Type: String

The pager.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message PercentComplete Property

MSG .NET Class Library

Contains the percentage of the task completed at the current date and time.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public double PercentComplete { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Message
 Dim value As Double
 value = instance.PercentComplete
 instance.PercentComplete = value
                                       — Copy to Clipboard Print —
 /** @property */
 public double get_PercentComplete()
 /** @property */
 public void set PercentComplete(double value)
               Copy to Clipboard Print
JScript
 function get PercentComplete () : double
 function set PercentComplete (value : double)
JavaScript |
            Copy to Clipboard Print
```

```
function get_PercentComplete();
function set_PercentComplete(value);
```

Property Value
Type: Double

The percent complete.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message PersonalHomePage Property

MSG .NET Class Library

Contains the url of the personal Web page for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string PersonalHomePage { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.PersonalHomePage
 instance.PersonalHomePage = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_PersonalHomePage()
 /** @property */
 public void set PersonalHomePage(String value)
               Copy to Clipboard Print
JScript
 function get PersonalHomePage () : String
 function set PersonalHomePage (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_PersonalHomePage();
function set_PersonalHomePage(value);
```

Property Value
Type: String

The personal home page.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message PostalAddress Property MSG .NET Class Library

Contains the postal address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string PostalAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.PostalAddress
 instance.PostalAddress = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_PostalAddress()
 /** @property */
 public void set_PostalAddress(String value)
JScript |
                             Copy to Clipboard Print
 function get PostalAddress () : String
 function set PostalAddress (value : String)
            Copy to Clipboard Print
JavaScript
 function get_PostalAddress();
```

#### function set\_PostalAddress(value);

Property Value
Type: String

The postal address.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message PrimaryFax Property MSG .NET Class Library

Contains the primary fax number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string PrimaryFax { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.PrimaryFax
 instance.PrimaryFax = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_PrimaryFax()
 /** @property */
 public void set PrimaryFax(String value)
                          Copy to Clipboard Print
JScript
 function get PrimaryFax () : String
 function set PrimaryFax (value : String)
JavaScript |
            Copy to Clipboard Print
 function get_PrimaryFax();
```

#### function set\_PrimaryFax(value);

Property Value
Type: String The primary fax.

### **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message PrimaryPhone Property MSG .NET Class Library

Contains the primary telephone number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string PrimaryPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.PrimaryPhone
 instance.PrimaryPhone = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_PrimaryPhone()
 /** @property */
 public void set PrimaryPhone(String value)
JScript
                           Copy to Clipboard Print
 function get PrimaryPhone () : String
 function set PrimaryPhone (value : String)
JavaScript |
            Copy to Clipboard Print
 function get_PrimaryPhone();
```

#### function set\_PrimaryPhone(value);

Property Value
Type: String

The primary phone.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the relative priority of a message.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public Priority Priority { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Priority
 value = instance.Priority
  instance.Priority = value
                                        — Copy to Clipboard Print —
 /** @property */
 public Priority get_Priority()
 /** @property */
  public void set Priority(Priority value)
 JScript
                                  Copy to Clipboard Print
 function get Priority () : Priority
 function set Priority (value : Priority)
            Copy to Clipboard Print
 JavaScript
 function get_Priority();
```

#### function set\_Priority(value);

#### **Property Value**

Type: Priority
The priority.

### **Remarks**

This property and the Importance property should not be confused. Importance indicates a value to users, while priority indicates the order or speed at which the message should be sent by the messaging system software. Higher priority usually indicates a higher cost. Higher importance usually is associated with a different display by the user interface.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the profession for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Profession { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Profession
 instance.Profession = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Profession()
 /** @property */
 public void set_Profession(String value)
                         Copy to Clipboard Print
JScript ___
 function get Profession () : String
 function set Profession (value : String)
            Copy to Clipboard Print
JavaScript
 function get_Profession();
```

#### function set\_Profession(value);

Property Value
Type: String The profession.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ProviderSubmitTime MSG .NET Class **Property**

Library

Contains the date and time the mail provider submitted a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime ProviderSubmitTime { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.ProviderSubmitTime
 instance.ProviderSubmitTime = value
    Copy to Clipboard Print
 /** @property */
 public DateTime get_ProviderSubmitTime()
 /** @property */
 public void set_ProviderSubmitTime(DateTime value)
       Copy to Clipboard Print
JScript |
 function get ProviderSubmitTime () : DateTime
 function set ProviderSubmitTime (value : DateTime)
JavaScript |
         Copy to Clipboard Print
```

```
function get_ProviderSubmitTime();
function set_ProviderSubmitTime(value);
```

Property Value
Type: DateTime

The provider submit time.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message RadioPhone Property MSG .NET Class Library

Contains the radio telephone number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string RadioPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.RadioPhone
  instance.RadioPhone = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_RadioPhone()
 /** @property */
  public void set_RadioPhone(String value)
                          Copy to Clipboard Print
 JScript |
 function get RadioPhone () : String
  function set RadioPhone (value : String)
 JavaScript |
                 Copy to Clipboard Print
 function get_RadioPhone();
```

#### function set\_RadioPhone(value);

Property Value
Type: String The radio phone.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReadReceiptEntryId Property

MSG .NET Class Library

Gets or sets the read receipt entry identifier.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public byte[] ReadReceiptEntryId { get; set; }
Visual Basic Usage
                             Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
  value = instance.ReadReceiptEntryId
  instance.ReadReceiptEntryId = value
                                        — Copy to Clipboard Print —
 /** @property */
 public byte[] get_ReadReceiptEntryId()
  /** @property */
 public void set_ReadReceiptEntryId(byte[] value)
               Copy to Clipboard Print
 JScript
  function get ReadReceiptEntryId () : byte[]
  function set ReadReceiptEntryId (value : byte[])
 JavaScript
            Copy to Clipboard Print
```

```
function get_ReadReceiptEntryId();
function set_ReadReceiptEntryId(value);
```

Property Value
Type: Byte

The read receipt entry identifier.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReadReceiptRequested MSG .NET Class **Property**

Library

Gets or sets a value indicating whether [read receipt requested].

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public bool ReadReceiptRequested { get; set; }
Visual Basic Usage
                            Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.ReadReceiptRequested
 instance.ReadReceiptRequested = value
    Copy to Clipboard Print
 /** @property */
 public boolean get_ReadReceiptRequested()
 /** @property */
 public void set_ReadReceiptRequested(boolean value)
              Copy to Clipboard Print
JScript
 function get ReadReceiptRequested () : boolean
 function set ReadReceiptRequested (value : boolean)
JavaScript
           Copy to Clipboard Print
```

```
function get_ReadReceiptRequested();
function set_ReadReceiptRequested(value);
```

Property Value
Type: Boolean

true if [read receipt requested]; otherwise, false.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReadReceiptSearchKey MSG .NET Class **Property**

Library

Gets or sets the read receipt search key.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public byte[] ReadReceiptSearchKey { get; set; }
 Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
  value = instance.ReadReceiptSearchKey
  instance.ReadReceiptSearchKey = value
                                        — Copy to Clipboard Print —
 /** @property */
 public byte[] get_ReadReceiptSearchKey()
  /** @property */
 public void set_ReadReceiptSearchKey(byte[] value)
               Copy to Clipboard Print
 JScript
 function get ReadReceiptSearchKey () : byte[]
  function set ReadReceiptSearchKey (value : byte[])
 JavaScript
            Copy to Clipboard Print
```

```
function get_ReadReceiptSearchKey();
function set_ReadReceiptSearchKey(value);
```

Property Value
Type: Byte

The read receipt search key.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReceivedByAddressType MSG .NET Class **Property**

Library

Contains the e-mail address type, such as SMTP, for the messaging user who actually receives the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ReceivedByAddressType { get; set; }
                Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As String
 value = instance.ReceivedByAddressType
 instance.ReceivedByAddressType = value
                      Copy to Clipboard Print
 /** @property */
 public String get_ReceivedByAddressType()
 /** @property */
 public void set_ReceivedByAddressType(String value)
JScript
          Copy to Clipboard Print
 function get ReceivedByAddressType () : String
 function set ReceivedByAddressType (value : String)
JavaScript
                                   Copy to Clipboard Print
```

function get\_ReceivedByAddressType();
function set\_ReceivedByAddressType(value);

#### **Property Value**

Type: String
The type of the received by address.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReceivedByEmailAddress MSG .NET Class **Property**

Library

Contains the e-mail address for the messaging user who receives the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string ReceivedByEmailAddress { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ReceivedByEmailAddress
 instance.ReceivedByEmailAddress = value
            Copy to Clipboard Print
 /** @property */
 public String get_ReceivedByEmailAddress()
 /** @property */
 public void set ReceivedByEmailAddress(String value)
               Copy to Clipboard Print
JScript
 function get ReceivedByEmailAddress () : String
 function set ReceivedByEmailAddress (value : String)
JavaScript
            Copy to Clipboard Print
```

```
function get_ReceivedByEmailAddress();
function set_ReceivedByEmailAddress(value);
```

Property Value
Type: String

The received by email address.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReceivedByEntryId Property

MSG .NET Class Library

Contains the entry identifier of the messaging user who actually receives the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] ReceivedByEntryId { get; set; }
                Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As Byte()
 value = instance.ReceivedByEntryId
 instance.ReceivedByEntryId = value
                   Copy to Clipboard Print
 /** @property */
 public byte[] get_ReceivedByEntryId()
 /** @property */
 public void set_ReceivedByEntryId(byte[] value)
JScript
          Copy to Clipboard Print
 function get ReceivedByEntryId () : byte[]
 function set ReceivedByEntryId (value : byte[])
JavaScript
                                   Copy to Clipboard Print
```

```
function get_ReceivedByEntryId();
function set_ReceivedByEntryId(value);
```

### **Property Value**

Type: Byte

The received by entry identifier.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReceivedByName Property

MSG .NET Class Library

Contains the display name of the messaging user who receives the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string ReceivedByName { get; set; }
Visual Basic Usage
                            Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ReceivedByName
 instance.ReceivedByName = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_ReceivedByName()
 /** @property */
 public void set ReceivedByName(String value)
               Copy to Clipboard Print
JScript
 function get ReceivedByName () : String
 function set ReceivedByName (value : String)
JavaScript |
            Copy to Clipboard Print
```

```
function get_ReceivedByName();
function set_ReceivedByName(value);
```

Property Value
Type: String

The name of the received by.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReceivedBySearchKey MSG .NET Class **Property**

Library

Contains the search key of the messaging user who receives the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public byte[] ReceivedBySearchKey { get; set; }
 Visual Basic Usage
                                  Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
  value = instance.ReceivedBySearchKey
  instance.ReceivedBySearchKey = value
                                        — Copy to Clipboard Print —
 /** @property */
 public byte[] get_ReceivedBySearchKey()
  /** @property */
  public void set ReceivedBySearchKey(byte[] value)
                Copy to Clipboard Print
 JScript
 function get ReceivedBySearchKey () : byte[]
  function set ReceivedBySearchKey (value : byte[])
 JavaScript
             Copy to Clipboard Print
```

```
function get_ReceivedBySearchKey();
function set_ReceivedBySearchKey(value);
```

Property Value
Type: Byte

The received by search key.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message ReceivedRepresentingAddressType** MSG .NET Class **Property** Library

Contains the address type for the messaging user who is represented by the user actually receiving the message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ReceivedRepresentingAddressType { get; set; }
Visual Basic Usage
                  Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ReceivedRepresentingAddressType
 instance.ReceivedRepresentingAddressType = value
J#
                    Copy to Clipboard Print
 /** @property */
 public String get_ReceivedRepresentingAddressType()
 /** @property */
 public void set_ReceivedRepresentingAddressType(String value)
JScript
                                        ——— Copy to Clipboard Print —
 function get ReceivedRepresentingAddressType () : String
 function set ReceivedRepresentingAddressType (value : String)
```

### JavaScript

Copy to Clipboard Print

```
function get_ReceivedRepresentingAddressType();
function set_ReceivedRepresentingAddressType(value);
```

### **Property Value**

Type: String

The type of the received representing address.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReceivedRepresentingEmailAddress Property

MSG .NET Class Library

Contains the e-mail address for the messaging user who is represented by the receiving user.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ReceivedRepresentingEmailAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ReceivedRepresentingEmailAddress
 instance.ReceivedRepresentingEmailAddress = value
J#
    Copy to Clipboard Print
 /** @property */
 public String get_ReceivedRepresentingEmailAddress()
 /** @property */
 public void set ReceivedRepresentingEmailAddress(String value)
JScript Copy to Clipboard Print
 function get ReceivedRepresentingEmailAddress () : String
 function set ReceivedRepresentingEmailAddress (value : String)
```

```
function get_ReceivedRepresentingEmailAddress();
function set_ReceivedRepresentingEmailAddress(value);
```

### **Property Value**

Type: String

The received representing email address.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message ReceivedRepresentingEntryId** MSG .NET Class **Property**

Contains the entry identifier for the messaging user who is represented by the receiving user.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] ReceivedRepresentingEntryId { get; set; }
                 Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As Byte()
 value = instance.ReceivedRepresentingEntryId
 instance.ReceivedRepresentingEntryId = value
                      Copy to Clipboard Print
 /** @property */
 public byte[] get_ReceivedRepresentingEntryId()
 /** @property */
 public void set_ReceivedRepresentingEntryId(byte[] value)
JScript
          Copy to Clipboard Print
 function get ReceivedRepresentingEntryId () : byte[]
 function set ReceivedRepresentingEntryId (value : byte[])
JavaScript
```

Copy to Clipboard Print

function get\_ReceivedRepresentingEntryId();
function set\_ReceivedRepresentingEntryId(value);

### **Property Value**

Type: Byte

The received representing entry identifier.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReceivedRepresentingName MSG .NET Class **Property**

Library

Contains the display name for the messaging user who is represented by the receiving user.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ReceivedRepresentingName { get; set; }
                Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As String
 value = instance.ReceivedRepresentingName
 instance.ReceivedRepresentingName = value
                      Copy to Clipboard Print
 /** @property */
 public String get_ReceivedRepresentingName()
 /** @property */
 public void set_ReceivedRepresentingName(String value)
JScript
          Copy to Clipboard Print
 function get ReceivedRepresentingName () : String
 function set ReceivedRepresentingName (value : String)
JavaScript
                                   Copy to Clipboard Print
```

function get\_ReceivedRepresentingName();
function set\_ReceivedRepresentingName(value);

### **Property Value**

Type: String

The name of the received representing.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReceivedRepresentingSearchKey MSG.NET **Property**

Class Library

Copy to Clipboard Print

Contains the search key for the messaging user represented by the receiving user.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] ReceivedRepresentingSearchKey { get; set; }
                 Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As Byte()
 value = instance.ReceivedRepresentingSearchKey
 instance.ReceivedRepresentingSearchKey = value
                      Copy to Clipboard Print
 /** @property */
 public byte[] get_ReceivedRepresentingSearchKey()
 /** @property */
 public void set_ReceivedRepresentingSearchKey(byte[] value)
JScript |
          Copy to Clipboard Print
 function get ReceivedRepresentingSearchKey () : byte[]
 function set ReceivedRepresentingSearchKey (value : byte[])
JavaScript
```

```
function get_ReceivedRepresentingSearchKey();
function set_ReceivedRepresentingSearchKey(value);
```

### **Property Value**

Type: Byte

The received representing search key.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains collection of recipients.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public IList<Recipient> Recipients { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As Message Dim value As IList(Of Recipient) value = instance.Recipients J# Copy to Clipboard Print /\*\* @property \*/ public IList<Recipient> get\_Recipients() JScript Copy to Clipboard Print function get Recipients () : IList<Recipient> JavaScript Copy to Clipboard Print function get\_Recipients(); **Property Value**

Type: IList Recipient

The recipients.

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message RecurrencePattern Property**

MSG .NET Class Library

Contains appoinmtment or task recurring pattern.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public RecurrencePattern RecurrencePattern { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** Message Dim value As RecurrencePattern *value* = instance.RecurrencePattern Copy to Clipboard Print /\*\* @property \*/ public RecurrencePattern get\_RecurrencePattern() JScript Copy to Clipboard Print function get RecurrencePattern () : RecurrencePattern Copy to Clipboard Print JavaScript function get\_RecurrencePattern(); **Property Value**

Type: RecurrencePattern

The recurrence pattern.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message RecurrencePatternDescription MSG .NET Class Library **Property**

Contains recurring pattern description.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
```

```
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public string RecurrencePatternDescription { get; set; }
Visual Basic Usage
                            Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.RecurrencePatternDescription
 instance.RecurrencePatternDescription = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_RecurrencePatternDescription()
 /** @property */
 public void set_RecurrencePatternDescription(String value)
               Copy to Clipboard Print
JScript |
 function get RecurrencePatternDescription () : String
 function set RecurrencePatternDescription (value : String)
JavaScript
                     Copy to Clipboard Print
```

```
function get_RecurrencePatternDescription();
function set_RecurrencePatternDescription(value);
```

Property Value
Type: String

The recurrence pattern description.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message RecurrenceType Property MSG .NET Class Library

Contains the recurrence pattern type.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public RecurrenceType RecurrenceType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As RecurrenceType
  value = instance.RecurrenceType
  instance.RecurrenceType = value
                                        — Copy to Clipboard Print —
 /** @property */
 public RecurrenceType get_RecurrenceType()
 /** @property */
  public void set RecurrenceType(RecurrenceType value)
                             Copy to Clipboard Print
 JScript |
  function get RecurrenceType () : RecurrenceType
  function set RecurrenceType (value : RecurrenceType)
            Copy to Clipboard Print
 JavaScript
 function get_RecurrenceType();
```

### function set\_RecurrenceType(value);

### **Property Value**

Type: RecurrenceType

The type of the recurrence.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message ReminderMinutesBeforeStart** MSG .NET Class Property

Contains the number of minutes the reminder should occur prior to the start of the appointment.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long ReminderMinutesBeforeStart { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.ReminderMinutesBeforeStart
 instance.ReminderMinutesBeforeStart = value
                       Copy to Clipboard Print
 /** @property */
 public long get_ReminderMinutesBeforeStart()
 /** @property */
 public void set_ReminderMinutesBeforeStart(long value)
JScript
          Copy to Clipboard Print
 function get ReminderMinutesBeforeStart () : long
 function set ReminderMinutesBeforeStart (value : long)
JavaScript
                                  Copy to Clipboard Print
```

```
function get_ReminderMinutesBeforeStart();
function set_ReminderMinutesBeforeStart(value);
```

### **Property Value**

Type: Int64

The reminder minutes before start.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReminderOverrideDefault MSG .NET Class **Property**

Library

Contains true if the reminder overrides the default reminder behavior for the appointment, mail item, or task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool ReminderOverrideDefault { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.ReminderOverrideDefault
 instance.ReminderOverrideDefault = value
                       Copy to Clipboard Print
 /** @property */
 public boolean get_ReminderOverrideDefault()
 /** @property */
 public void set_ReminderOverrideDefault(boolean value)
JScript
          Copy to Clipboard Print
 function get ReminderOverrideDefault () : boolean
 function set ReminderOverrideDefault (value : boolean)
JavaScript
                                  Copy to Clipboard Print
```

```
function get_ReminderOverrideDefault();
function set_ReminderOverrideDefault(value);
```

### **Property Value**

Type: Boolean

true if [reminder override default]; otherwise, false.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReminderPlaySound Property

MSG .NET Class Library

Contains true if the reminder should play a sound when it occurs for this appointment or task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool ReminderPlaySound { get; set; }
                Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As Boolean
 value = instance.ReminderPlaySound
 instance.ReminderPlaySound = value
                       Copy to Clipboard Print
 /** @property */
 public boolean get_ReminderPlaySound()
 /** @property */
 public void set_ReminderPlaySound(boolean value)
JScript
          Copy to Clipboard Print
 function get ReminderPlaySound () : boolean
 function set ReminderPlaySound (value : boolean)
JavaScript
                                   Copy to Clipboard Print
```

```
function get_ReminderPlaySound();
function set_ReminderPlaySound(value);
```

### **Property Value**

Type: Boolean

true if [reminder play sound]; otherwise, false.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReminderSoundFile Property

MSG .NET Class Library

Contains the path and file name of the sound file to play when the reminder occurs for the appointment, mail message, or task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ReminderSoundFile { get; set; }
                Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As String
 value = instance.ReminderSoundFile
 instance.ReminderSoundFile = value
                     Copy to Clipboard Print
 /** @property */
 public String get_ReminderSoundFile()
 /** @property */
 public void set_ReminderSoundFile(String value)
JScript
          Copy to Clipboard Print
 function get ReminderSoundFile () : String
 function set ReminderSoundFile (value : String)
JavaScript
                                  Copy to Clipboard Print
```

```
function get_ReminderSoundFile();
function set_ReminderSoundFile(value);
```

### **Property Value**

Type: String
The reminder sound file.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReminderTime Property MSG .NET Class Library

Contains the date and time at which the reminder should occur for the specified item.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime ReminderTime { get; set; }
Visual Basic Usage
                                  Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
  value = instance.ReminderTime
  instance.ReminderTime = value
                                         — Copy to Clipboard Print —
 /** @property */
 public DateTime get_ReminderTime()
  /** @property */
  public void set ReminderTime(DateTime value)
               Copy to Clipboard Print
 JScript
  function get ReminderTime () : DateTime
  function set ReminderTime (value : DateTime)
 JavaScript
                       Copy to Clipboard Print
```

```
function get_ReminderTime();
function set_ReminderTime(value);
```

Property Value
Type: DateTime The reminder time.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains reply to email address.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ReplyTo { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ReplyTo
 instance.ReplyTo = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_ReplyTo()
 /** @property */
 public void set_ReplyTo(String value)
                         Copy to Clipboard Print
JScript |
 function get ReplyTo () : String
 function set ReplyTo (value : String)
           Copy to Clipboard Print
JavaScript
 function get_ReplyTo();
```

# function set\_ReplyTo(value);

Property Value
Type: String

The reply to.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message ReportText Property MSG .NET Class Library

Contains report text.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string ReportText { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.ReportText
 instance.ReportText = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_ReportText()
 /** @property */
 public void set_ReportText(String value)
                         Copy to Clipboard Print
JScript |
 function get ReportText () : String
 function set ReportText (value : String)
           Copy to Clipboard Print
 function get_ReportText();
```

### function set\_ReportText(value);

Property Value
Type: String The report text.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message ReportTime Property MSG .NET Class Library

Contains the report date and time.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime ReportTime { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.ReportTime
 instance.ReportTime = value
                                        — Copy to Clipboard Print —
 /** @property */
 public DateTime get_ReportTime()
 /** @property */
 public void set_ReportTime(DateTime value)
JScript |
                              Copy to Clipboard Print
 function get ReportTime () : DateTime
 function set ReportTime (value : DateTime)
            Copy to Clipboard Print
JavaScript
 function get_ReportTime();
```

### function set\_ReportTime(value);

Property Value
Type: DateTime The report time.

### See Also

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message ResponseStatus Property MSG .NET Class Library

Contains the response to a meeting request.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ResponseStatus ResponseStatus { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As ResponseStatus
  value = instance.ResponseStatus
  instance.ResponseStatus = value
                                        — Copy to Clipboard Print —
 /** @property */
 public ResponseStatus get_ResponseStatus()
 /** @property */
  public void set_ResponseStatus(ResponseStatus value)
                             Copy to Clipboard Print
 JScript |
  function get ResponseStatus (): ResponseStatus
  function set ResponseStatus (value : ResponseStatus)
            Copy to Clipboard Print
 JavaScript
 function get_ResponseStatus();
```

### function set\_ResponseStatus(value);

### **Property Value**

Type: ResponseStatus
The response status.

### See Also

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message RtfCompressed Property MSG .NET Class Library

Contains the Rich Text Format (RTF) version of the message text, usually in compressed form.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public byte[] RtfCompressed { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
  value = instance.RtfCompressed
  instance.RtfCompressed = value
                                          — Copy to Clipboard Print —
 /** @property */
 public byte[] get_RtfCompressed()
  /** @property */
 public void set RtfCompressed(byte[] value)
                Copy to Clipboard Print
 JScript
  function get RtfCompressed () : byte[]
  function set RtfCompressed (value : byte[])
 JavaScript
                        Copy to Clipboard Print
```

```
function get_RtfCompressed();
function set_RtfCompressed(value);
```

Property Value
Type: Byte

The RTF compressed.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

## Message RtfInSync Property MSG .NET Class Library

Contains true if the RtfCompressed property has the same text content as the Body property for this message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public bool RtfInSync { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As Boolean
 value = instance.RtfInSync
 instance.RtfInSync = value
                                        — Copy to Clipboard Print —
 /** @property */
 public boolean get_RtfInSync()
 /** @property */
 public void set_RtfInSync(boolean value)
               Copy to Clipboard Print
JScript
 function get RtfInSync () : boolean
 function set RtfInSync (value : boolean)
JavaScript
            Copy to Clipboard Print
```

```
function get_RtfInSync();
function set_RtfInSync(value);
```

Property Value
Type: Boolean

true if [RTF in synchronize]; otherwise, false.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message SearchKey Property MSG .NET Class Library

Contains a binary-comparable key that identifies correlated objects for a search.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public byte[] SearchKey { get; set; }
Visual Basic Usage
                                    Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.SearchKey
  instance.SearchKey = value

    Copy to Clipboard Print

 /** @property */
 public byte[] get_SearchKey()
 /** @property */
 public void set SearchKey(byte[] value)
                 Copy to Clipboard Print
 JScript
 function get SearchKey () : byte[]
  function set SearchKey (value : byte[])
 JavaScript
                       Copy to Clipboard Print
```

```
function get_SearchKey();
function set_SearchKey(value);
```

Property Value
Type: Byte The search key.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SelectedMailingAddress MSG .NET Class **Property**

Library

Contains the type of the mailing address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public SelectedMailingAddress SelectedMailingAddress { get; set;
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Message
 Dim value As SelectedMailingAddress
 value = instance.SelectedMailingAddress
 instance.SelectedMailingAddress = value
    Copy to Clipboard Print
 /** @property */
 public SelectedMailingAddress get_SelectedMailingAddress()
 /** @property */
 public void set_SelectedMailingAddress(SelectedMailingAddress va.
              Copy to Clipboard Print
JScript
 function get SelectedMailingAddress () : SelectedMailingAddress
 function set SelectedMailingAddress (value : SelectedMailingAddress
JavaScript
            Copy to Clipboard Print
```

```
function get_SelectedMailingAddress();
function set_SelectedMailingAddress(value);
```

### **Property Value**

Type: SelectedMailingAddress
The selected mailing address.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SenderAddressType Property

MSG .NET Class Library

Contains the message sender's e-mail address type.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string SenderAddressType { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.SenderAddressType
 instance.SenderAddressType = value
    Copy to Clipboard Print
 /** @property */
 public String get_SenderAddressType()
 /** @property */
 public void set SenderAddressType(String value)
              Copy to Clipboard Print
JScript
 function get SenderAddressType () : String
 function set SenderAddressType (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_SenderAddressType();
function set_SenderAddressType(value);
```

Property Value
Type: String

The type of the sender address.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SenderEmailAddress Property

MSG .NET Class Library

Contains the message sender's e-mail address.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string SenderEmailAddress { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.SenderEmailAddress
 instance.SenderEmailAddress = value
J# Copy to Clipboard Print
 /** @property */
 public String get_SenderEmailAddress()
 /** @property */
 public void set SenderEmailAddress(String value)
       Copy to Clipboard Print
JScript
 function get SenderEmailAddress () : String
 function set SenderEmailAddress (value : String)
JavaScript
         Copy to Clipboard Print
```

```
function get_SenderEmailAddress();
function set_SenderEmailAddress(value);
```

Property Value
Type: String

The sender email address.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SenderEntryId Property MSG .NET Class Library

Contains the message sender's entry identifier.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] SenderEntryId { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.SenderEntryId
  instance.SenderEntryId = value
                                         — Copy to Clipboard Print —
 /** @property */
 public byte[] get_SenderEntryId()
 /** @property */
  public void set_SenderEntryId(byte[] value)
 JScript |
                               Copy to Clipboard Print
 function get SenderEntryId () : byte[]
  function set SenderEntryId (value : byte[])
                 Copy to Clipboard Print
 JavaScript
 function get_SenderEntryId();
```

### function set\_SenderEntryId(value);

Property Value
Type: Byte

The sender entry identifier.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message SenderName Property MSG .NET Class Library

Contains the message sender's display name.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string SenderName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.SenderName
 instance.SenderName = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_SenderName()
 /** @property */
 public void set SenderName(String value)
                          Copy to Clipboard Print
JScript |
 function get SenderName () : String
 function set SenderName (value : String)
            Copy to Clipboard Print
JavaScript
 function get_SenderName();
```

### function set\_SenderName(value);

Property Value
Type: String

The name of the sender.

### See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SenderSearchKey Property

MSG .NET Class Library

Contains the message sender's search key.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public byte[] SenderSearchKey { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.SenderSearchKey
 instance.SenderSearchKey = value
                                       — Copy to Clipboard Print —
 /** @property */
 public byte[] get_SenderSearchKey()
 /** @property */
 public void set SenderSearchKey(byte[] value)
               Copy to Clipboard Print
JScript
 function get SenderSearchKey () : byte[]
 function set SenderSearchKey (value : byte[])
JavaScript
           Copy to Clipboard Print
```

```
function get_SenderSearchKey();
function set_SenderSearchKey(value);
```

Property Value
Type: Byte

The sender search key.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

### Message Sensitivity Property MSG .NET Class Library

Contains a value that indicates the message sender's opinion of the sensitivity of a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public Sensitivity Sensitivity { get; set; }
Visual Basic Usage
                            Copy to Clipboard Print
 Dim instance As Message
 Dim value As Sensitivity
 value = instance.Sensitivity
 instance. Sensitivity = value
                                        — Copy to Clipboard Print —
 /** @property */
 public Sensitivity get_Sensitivity()
 /** @property */
 public void set Sensitivity(Sensitivity value)
               Copy to Clipboard Print
JScript
 function get Sensitivity () : Sensitivity
 function set Sensitivity (value : Sensitivity)
JavaScript
            Copy to Clipboard Print
```

```
function get_Sensitivity();
function set_Sensitivity(value);
```

### **Property Value**

Type: Sensitivity
The sensitivity.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Message SentRepresentingAddressType** MSG .NET Class **Property**

Contains the address type for the messaging user who is represented by the sender.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string SentRepresentingAddressType { get; set; }
                 Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As String
 value = instance.SentRepresentingAddressType
 instance.SentRepresentingAddressType = value
                      Copy to Clipboard Print
 /** @property */
 public String get_SentRepresentingAddressType()
 /** @property */
 public void set_SentRepresentingAddressType(String value)
JScript |
           Copy to Clipboard Print
 function get SentRepresentingAddressType () : String
 function set SentRepresentingAddressType (value : String)
JavaScript
                                   Copy to Clipboard Print
```

function get\_SentRepresentingAddressType();
function set\_SentRepresentingAddressType(value);

### **Property Value**

Type: String

The type of the sent representing address.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SentRepresentingEmailAddress Property

MSG .NET Class Library

Contains the e-mail address for the messaging user who is represented by the sender.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string SentRepresentingEmailAddress { get; set; }
                Copy to Clipboard Print
Visual Basic Usage
 Dim instance As Message
 Dim value As String
 value = instance.SentRepresentingEmailAddress
 instance.SentRepresentingEmailAddress = value
                   Copy to Clipboard Print
 /** @property */
 public String get_SentRepresentingEmailAddress()
 /** @property */
 public void set_SentRepresentingEmailAddress(String value)
JScript
          Copy to Clipboard Print
 function get SentRepresentingEmailAddress () : String
 function set SentRepresentingEmailAddress (value : String)
JavaScript
                                   Copy to Clipboard Print
```

Function got ContDenrecentingEmeilAddress().

```
function get_SentRepresentingEmailAddress();
function set_SentRepresentingEmailAddress(value);
```

### **Property Value**

Type: String

The sent representing email address.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# $\begin{tabular}{ll} \textbf{Message SentRepresentingEntryId} & \textbf{MSG.NET Class} \\ \end{tabular}$ **Property**

Library

Contains the entry identifier for the messaging user represented by the sender.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public byte[] SentRepresentingEntryId { get; set; }
Visual Basic Usage
                             Copy to Clipboard Print
 Dim instance As Message
 Dim value As Byte()
 value = instance.SentRepresentingEntryId
 instance.SentRepresentingEntryId = value
                                     Copy to Clipboard Print
 /** @property */
 public byte[] get_SentRepresentingEntryId()
 /** @property */
 public void set SentRepresentingEntryId(byte[] value)
               Copy to Clipboard Print
JScript
 function get SentRepresentingEntryId () : byte[]
 function set SentRepresentingEntryId (value : byte[])
JavaScript
             Copy to Clipboard Print
```

```
function get_SentRepresentingEntryId();
function set_SentRepresentingEntryId(value);
```

Property Value
Type: Byte

The sent representing entry identifier.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SentRepresentingName MSG .NET Class **Property**

Library

Contains the display name for the messaging user represented by the sender.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string SentRepresentingName { get; set; }
Visual Basic Usage
                           Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.SentRepresentingName
 instance.SentRepresentingName = value
    Copy to Clipboard Print
 /** @property */
 public String get_SentRepresentingName()
 /** @property */
 public void set SentRepresentingName(String value)
              Copy to Clipboard Print
JScript
 function get SentRepresentingName () : String
 function set SentRepresentingName (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_SentRepresentingName();
function set_SentRepresentingName(value);
```

Property Value
Type: String

The name of the sent representing.

### **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SentRepresentingSearchKey MSG .NET Class **Property**

Library

Contains the search key for the messaging user represented by the sender.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                            Copy to Clipboard Print
  public byte[] SentRepresentingSearchKey { get; set; }
 Visual Basic Usage
                                    Copy to Clipboard Print
  Dim instance As Message
  Dim value As Byte()
  value = instance.SentRepresentingSearchKey
  instance.SentRepresentingSearchKey = value
                                           — Copy to Clipboard Print —
  /** @property */
  public byte[] get_SentRepresentingSearchKey()
  /** @property */
  public void set SentRepresentingSearchKey(byte[] value)
 JScript
                                    Copy to Clipboard Print
  function get SentRepresentingSearchKey () : byte[]
  function set SentRepresentingSearchKey (value : byte[])
 JavaScript
              Copy to Clipboard Print
```

```
function get_SentRepresentingSearchKey();
function set_SentRepresentingSearchKey(value);
```

Property Value
Type: Byte

The sent representing search key.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the size of the body, subject, sender, and attachments.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long Size { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.Size
 instance.Size = value
                                     Copy to Clipboard Print
 /** @property */
 public long get_Size()
 /** @property */
 public void set Size(long value)
                         Copy to Clipboard Print
JScript |
 function get Size () : long
 function set Size (value : long)
         Copy to Clipboard Print
 function get_Size();
```

### function set\_Size(value);

Property Value
Type: Int64

The size.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SpouseName Property MSG .NET Class Library

Contains the spouse name for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string SpouseName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.SpouseName
 instance.SpouseName = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_SpouseName()
 /** @property */
 public void set SpouseName(String value)
                          Copy to Clipboard Print
JScript
 function get SpouseName () : String
 function set SpouseName (value : String)
            Copy to Clipboard Print
JavaScript |
 function get_SpouseName();
```

### function set\_SpouseName(value);

Property Value
Type: String

The name of the spouse.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message StoreSupportMasks Property

MSG .NET Class Library

Contains values that client applications should query to determine the characteristics of a message store.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public IList<StoreSupportMask> StoreSupportMasks { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As IList(Of StoreSupportMask)
 value = instance.StoreSupportMasks
           Copy to Clipboard Print
 /** @property */
 public IList<StoreSupportMask> get_StoreSupportMasks()
JScript Copy to Clipboard Print
 function get StoreSupportMasks () : IList<StoreSupportMask>
               Copy to Clipboard Print
JavaScript |
 function get_StoreSupportMasks();
Property Value
```

Type: <sup>™</sup>IList StoreSupportMask

The store support masks.

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the full subject of a message.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Subject { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Subject
 instance.Subject = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_Subject()
 /** @property */
 public void set Subject(String value)
                         Copy to Clipboard Print
JScript
 function get Subject () : String
 function set Subject (value : String)
            Copy to Clipboard Print
JavaScript
 function get_Subject();
```

### function set\_Subject(value);

Property Value
Type: String The subject.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message SubjectPrefix Property MSG .NET Class Library

Contains a subject prefix that typically indicates some action on a message, such as "FW: " for forwarding.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                           Copy to Clipboard Print
 public string SubjectPrefix { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.SubjectPrefix
  instance.SubjectPrefix = value
                                           — Copy to Clipboard Print —
 /** @property */
 public String get_SubjectPrefix()
 /** @property */
 public void set SubjectPrefix(String value)
                 Copy to Clipboard Print
 JScript
  function get SubjectPrefix () : String
  function set SubjectPrefix (value : String)
 JavaScript
                            Copy to Clipboard Print
```

```
function get_SubjectPrefix();
function set_SubjectPrefix(value);
```

Property Value
Type: String

The subject prefix.

## **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the last name for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Surname { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Surname
 instance.Surname = value
                                      — Copy to Clipboard Print —
 /** @property */
 public String get_Surname()
 /** @property */
 public void set Surname(String value)
                        Copy to Clipboard Print
JScript |
 function get Surname () : String
 function set Surname (value : String)
          Copy to Clipboard Print
 function get_Surname();
```

### function set\_Surname(value);

Property Value
Type: String The surname.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message TaskDelegationState Property

MSG .NET Class Library

Contains the delegation state of a task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public TaskDelegationState TaskDelegationState { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As TaskDelegationState
 value = instance.TaskDelegationState
 instance.TaskDelegationState = value
    Copy to Clipboard Print
 /** @property */
 public TaskDelegationState get_TaskDelegationState()
 /** @property */
 public void set_TaskDelegationState(TaskDelegationState value)
              Copy to Clipboard Print
JScript
 function get TaskDelegationState () : TaskDelegationState
 function set TaskDelegationState (value : TaskDelegationState)
JavaScript
            Copy to Clipboard Print
```

```
function get_TaskDelegationState();
function set_TaskDelegationState(value);
```

### **Property Value**

Type: TaskDelegationState

The state of the task delegation.

## See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message TaskDueDate Property MSG .NET Class Library

Contains task's the due date and time.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime TaskDueDate { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
  value = instance.TaskDueDate
  instance.TaskDueDate = value
                                        — Copy to Clipboard Print —
 /** @property */
 public DateTime get_TaskDueDate()
 /** @property */
  public void set TaskDueDate(DateTime value)
 JScript
                               Copy to Clipboard Print
 function get TaskDueDate () : DateTime
 function set TaskDueDate (value : DateTime)
 JavaScript
                 Copy to Clipboard Print
 function get_TaskDueDate();
```

### function set\_TaskDueDate(value);

Property Value
Type: DateTime The task due date.

# See Also

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message TaskOwnership Property MSG .NET Class Library

Contains the ownership state of the task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
  public TaskOwnership TaskOwnership { get; set; }
Visual Basic Usage Copy to Clipboard Print
  Dim instance As Message
  Dim value As TaskOwnership
  value = instance.TaskOwnership
  instance.TaskOwnership = value
                                          — Copy to Clipboard Print —
  /** @property */
  public TaskOwnership get_TaskOwnership()
  /** @property */
  public void set TaskOwnership(TaskOwnership value)
                                Copy to Clipboard Print
 JScript
  function get TaskOwnership () : TaskOwnership
  function set TaskOwnership (value : TaskOwnership)
 JavaScript
                                          — Copy to Clipboard Print —
  function get_TaskOwnership();
```

### function set\_TaskOwnership(value);

### **Property Value**

Type: TaskOwnership
The task ownership.

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message TaskStartDate Property MSG .NET Class Library

Contains task's the start date and time.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DateTime TaskStartDate { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.TaskStartDate
 instance.TaskStartDate = value
              Copy to Clipboard Print
 /** @property */
 public DateTime get_TaskStartDate()
 /** @property */
 public void set_TaskStartDate(DateTime value)
JScript
                            Copy to Clipboard Print
 function get TaskStartDate () : DateTime
 function set TaskStartDate (value : DateTime)
JavaScript
           Copy to Clipboard Print
 function get_TaskStartDate();
```

### function set\_TaskStartDate(value);

Property Value
Type: DateTime The task start date.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the status of the task.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public TaskStatus TaskStatus { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As TaskStatus
 value = instance.TaskStatus
 instance.TaskStatus = value
                                       — Copy to Clipboard Print —
 /** @property */
 public TaskStatus get_TaskStatus()
 /** @property */
 public void set_TaskStatus(TaskStatus value)
                            Copy to Clipboard Print
JScript ___
 function get TaskStatus () : TaskStatus
 function set TaskStatus (value : TaskStatus)
            Copy to Clipboard Print
 function get_TaskStatus();
```

### function set\_TaskStatus(value);

### **Property Value**

Type: TaskStatus
The task status.

# **See Also**

Message Class Message Members Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the telex number for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Telex { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Telex
 instance.Telex = value
                                     Copy to Clipboard Print
 /** @property */
 public String get_Telex()
 /** @property */
 public void set_Telex(String value)
                        Copy to Clipboard Print
JScript
 function get Telex () : String
 function set Telex (value : String)
         Copy to Clipboard Print
 function get_Telex();
```

## function set\_Telex(value);

Property Value
Type: String

The telex.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains appointment's time zone.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string TimeZone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.TimeZone
 instance.TimeZone = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_TimeZone()
 /** @property */
 public void set_TimeZone(String value)
                         Copy to Clipboard Print
JScript |
 function get TimeZone () : String
 function set TimeZone (value : String)
           Copy to Clipboard Print
JavaScript
 function get_TimeZone();
```

### function set\_TimeZone(value);

Property Value
Type: String The time zone.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

Contains the title for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string Title { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.Title
 instance. Title = value
                                    Copy to Clipboard Print
 /** @property */
 public String get_Title()
 /** @property */
 public void set_Title(String value)
                        Copy to Clipboard Print
JScript
 function get Title () : String
 function set Title (value : String)
         Copy to Clipboard Print
 function get_Title();
```

# function set\_Title(value);

Property Value
Type: String

The title.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message TotalWork Property MSG .NET Class Library

Contains the total work for the task.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public long TotalWork { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As Long
 value = instance.TotalWork
  instance.TotalWork = value
                                         — Copy to Clipboard Print —
 /** @property */
 public long get_TotalWork()
 /** @property */
  public void set TotalWork(long value)
                          Copy to Clipboard Print
 JScript |
 function get TotalWork () : long
 function set TotalWork (value : long)
 JavaScript
                                       Copy to Clipboard Print
 function get_TotalWork();
```

## function set\_TotalWork(value);

Property Value
Type: Int64 The total work.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message TransportMessageHeaders MSG .NET Class **Property**

Library

Contains transport-specific message envelope information.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                        Copy to Clipboard Print
 public string TransportMessageHeaders { get; set; }
Visual Basic Usage
                         Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.TransportMessageHeaders
 instance.TransportMessageHeaders = value
    Copy to Clipboard Print
 /** @property */
 public String get_TransportMessageHeaders()
 /** @property */
 public void set TransportMessageHeaders(String value)
              Copy to Clipboard Print
JScript
 function get TransportMessageHeaders () : String
 function set TransportMessageHeaders (value : String)
JavaScript
           Copy to Clipboard Print
```

```
function get_TransportMessageHeaders();
function set_TransportMessageHeaders(value);
```

Property Value
Type: String

The transport message headers.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message TtyTddPhone Property MSG .NET Class Library

Contains the TTY/TDD telephone number for the contact.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string TtyTddPhone { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Message
 Dim value As String
 value = instance.TtyTddPhone
 instance.TtyTddPhone = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_TtyTddPhone()
 /** @property */
 public void set_TtyTddPhone(String value)
                          Copy to Clipboard Print
JScript
 function get TtyTddPhone () : String
 function set TtyTddPhone (value : String)
            Copy to Clipboard Print
JavaScript |
 function get_TtyTddPhone();
```

### function set\_TtyTddPhone(value);

Property Value
Type: String

The tty TDD phone.

# See Also

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# Message WeddingAnniversary MSG .NET Class **Property**

Library

Contains the wedding anniversary date for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public DateTime WeddingAnniversary { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Message
 Dim value As DateTime
 value = instance.WeddingAnniversary
 instance.WeddingAnniversary = value
                                        — Copy to Clipboard Print —
 /** @property */
 public DateTime get_WeddingAnniversary()
 /** @property */
 public void set WeddingAnniversary(DateTime value)
               Copy to Clipboard Print
JScript
 function get WeddingAnniversary () : DateTime
 function set WeddingAnniversary (value : DateTime)
JavaScript |
            Copy to Clipboard Print
```

```
function get_WeddingAnniversary();
function set_WeddingAnniversary(value);
```

Property Value
Type: DateTime

The wedding anniversary.

# **See Also**

Message Class

Message Members

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# MessageFlag Enumeration MSG .NET Class Library

Contains a value that indicates the origin and current state of a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



### **Members**

Member name	Value	Description
Associated	0	The message is an associated message of a folder. The client or provider has read-only access to this flag. The

		Read flag is ignored for associated messages, which do not retain a read/unread state.
FromMe	1	The messaging user sending was the messaging user receiving the message. This flag is meant to be set by the transport provider.
HasAttachment	2	The message has at least one attachment. The client har read-only access to this flag.
NonReadReportPending	3	A nonread report needs to be sent for the message. The client or provider has read-only access to this flag.
OriginInternet	4	The incoming message arrived over the Internet. It originated either outside the organization or from a source the gateway cannot consider trusted. The client should display an appropriate message to the user. Transport providers set this flag; the client has read-on access.
OriginMiscExternal	5	The incoming message arrived over an external link other than X.400 or the Internet. It originated either outside the organization or from a source the gateway cannot consider trusted. The client should display an appropriate message to the user. Transport providers so this flag; the client has read-only access.
OriginX400	6	The incoming message arrived over an X.400 link. It originated either outside the organization or from a source the gateway cannot consider trusted. The client should display an appropriate message to the user. Transport providers set this flag; the client has read-on access.
Read	7	The message is marked as having been read. This flag ignored if the Associated flag is set.
Resend	8	The message includes a request for a resend operation with a non-delivery report.
ReadReportPending	9	A read report needs to be sent for the message. The client or provider has read-only access to this flag.
Submit	10	The message is marked for sending. Message store providers set this flag; the client has read-only access.
Unmodified	11	The outgoing message has not been modified since the first time that it was saved; the incoming message has not been modified since it was delivered.
Unsent	12	The message is still being composed. It is saved, but h not been sent. Typically, this flag is cleared after the message is sent.

# **See Also**

# Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

#### **NoteColor Enumeration**

MSG .NET Class Library

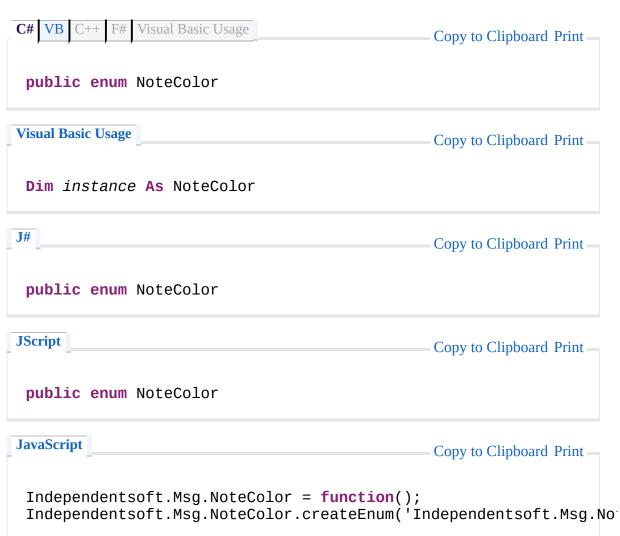
Represents Note item background color.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax —



#### **Members**

Member name	Value	Description
Blue	0	Blue color.

Green	1	Green color.
Pink	2	Pink color.
Yellow	3	Yellow color.
White	4	White color.
None	5	None.

# **See Also**

# Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **ObjectType Enumeration**

MSG .NET Class Library

Represents type of an object.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax —



#### **Members**

Member name	Value	Description
AddressBookContainer	0	Address book container object.

AddressBook	1	Address book object.
Attachment	2	Message attachment object.
DistributionList	3	Distribution list object.
Folder	4	Folder object.
Form	5	Form object.
MailUser	6	Messaging user object.
Message	7	Message object.
ProfileSelection	8	Profile section object.
Session	9	Session object.
Status	10	Status object.
MessageStore	11	Message store object.
None	12	None

# **See Also**

Independentsoft.Msg Namespace

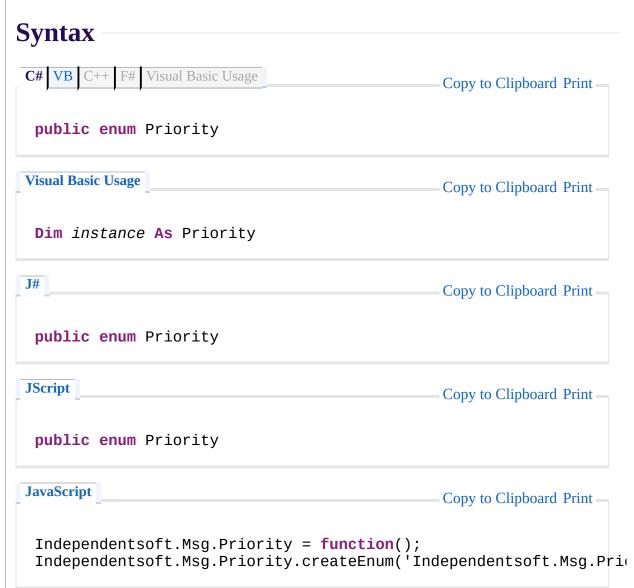
Copyright 2014 Independentsoft (http://www.independentsoft.com)

Represents the relative priority of a message.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
Low	0	The message is not urgent.

Normal	1	The message has normal priority.
High	2	The message is urgent.
None	3	None.

# **See Also**

# Independentsoft.Msg Namespace

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# **PropertyType Enumeration** MSG .NET Class Library

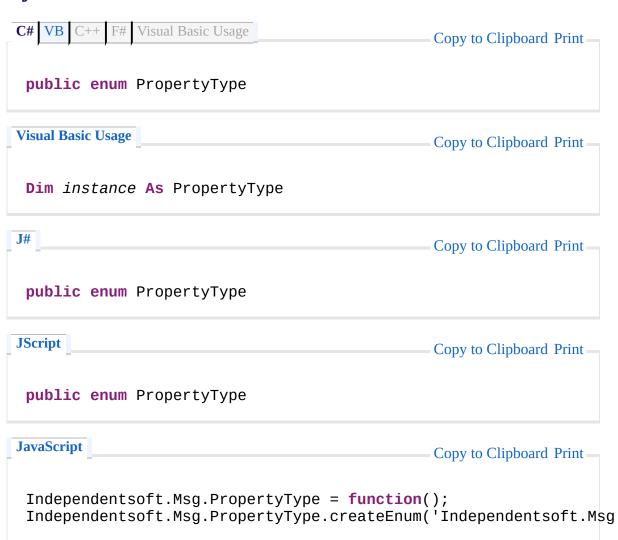
Enum PropertyType

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax —



#### **Members**

Member name	Value	Description
Integer16	0	

Integer32	1
Floating32	2
Floating64	3
Currency	4
FloatingTime	5
ErrorCode	6
Boolean	7
Integer64	8
Time	9
String	10
Binary	11
String8	12
Guid	13
Object	14
MultipleInteger16	15
MultipleInteger32	16
MultipleFloating32	17
MultipleFloating64	18
MultipleCurrency	19
MultipleFloatingTime	20
MultipleInteger64	21
MultipleGuid	22
MultipleTime	23
MultipleString	24
MultipleBinary	25
MultipleString8	26

# **See Also**

Independentsoft.Msg Namespace

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 ${\bf Send} \ {\bf Feedback} \ on \ this \ topic \ to \ support@independents of t. de.$ 

Represents a user or resource, generally a mail message addressee.

# **Inheritance Hierarchy**

System Object Independentsoft. Msg Recipient

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class Recipient
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
J# Copy to Clipboard Print
 public class Recipient
JScript Copy to Clipboard Print
 public class Recipient
JavaScript Copy to Clipboard Print
 Independentsoft.Msq.Recipient = function();
 Type.createClass(
      'Independentsoft.Msg.Recipient');
```

# **See Also**

Recipient Members Independentsoft.Msg Namespace

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The Recipient type exposes the following members.

# **Constructors**

	Name	Description
<b>≡</b>	Recipient	Initializes a new instance of the Recipient class.

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# **Methods**

	Name	Description	
<b>=♦</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<b>₹</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from  Object.)	
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
<b>=</b>	ToString	Returns a string that represents the current object.  (Inherited from Object.)	

# Back to Top

# **Properties**

Name	Description
AddressType	Contains the recipient's e-mail address type, such as Simple Mail Transfer Protocol (SMTP).
DisplayName	Contains the display name of the recipient.
DisplayName7Bit	Contains a 7-bit ASCII representation of the recipient's display name.

DisplayType	Contains a value used to associate an icon with a particular row of a table.
EmailAddress	Contains the recipient's e-mail address.
EntryId	Contains the EntryID of the recipient.
InstanceKey	Contains a value that uniquely identifies a row in a table.
ObjectType	Contains the type of the recipient.
OriginatingAddressType	
OriginatingEmailAddress	
RecipientType	Contains the recipient type for a message recipient.
Responsibility	Contains true if some transport provider has already accepted responsibility for delivering the message to this recipient, and false if the MAPI spooler considers that this transport provider should accept responsibility.
SearchKey	Contains a binary-comparable key that identifies correlated objects for a search.
SendInternetEncoding	Contains a bitmask of encoding preferences.
SendRichInfo	Contains true if the recipient can receive all message content, including Rich Text Format (RTF) and Object Linking and Embedding (OLE) objects.
SmtpAddress	Contains SMTP email address.
TransmitableDisplayName	Contains a recipient's display name in a secure form that cannot be changed.

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# **See Also**

**Recipient Class** 

Independentsoft.Msg Namespace

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Initializes a new instance of the Recipient class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -



#### **See Also**

Recipient Class
Recipient Members
Independentsoft.Msg Namespace

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# **Recipient Methods**

MSG .NET Class Library

The Recipient type exposes the following members.

# **Methods**

	Name	Description
=0	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<u></u>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>=</b>	<b>GetType GetType</b>	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	<b>₽</b> ToString	Returns a string that represents the current object.  (Inherited from Object.)

# Back to Top

# **See Also**

**Recipient Class** 

Independentsoft.Msg Namespace

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The Recipient type exposes the following members.

# **Properties**

Name	Description
AddressType	Contains the recipient's e-mail address type, such as Simple Mail Transfer Protocol (SMTP).
DisplayName	Contains the display name of the recipient.
DisplayName7Bit	Contains a 7-bit ASCII representation of the recipient's display name.
DisplayType	Contains a value used to associate an icon with a particular row of a table.
EmailAddress	Contains the recipient's e-mail address.
EntryId	Contains the EntryID of the recipient.
InstanceKey	Contains a value that uniquely identifies a row in a table.
ObjectType	Contains the type of the recipient.
OriginatingAddressType	
OriginatingEmailAddress	
RecipientType	Contains the recipient type for a message recipient.
Responsibility	Contains true if some transport provider has already accepted responsibility for delivering the message to this recipient, and false if the MAPI spooler considers that this transport provider should accept responsibility.
SearchKey	Contains a binary-comparable key that identifies correlated objects for a search.
SendInternetEncoding	Contains a bitmask of encoding preferences.
SendRichInfo	Contains true if the recipient can receive all message content, including Rich Text Format (RTF) and Object Linking and Embedding (OLE) objects.
SmtpAddress	Contains SMTP email address.
TransmitableDisplayName	Contains a recipient's display name in a secure form that cannot be changed.

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# **See Also**

Recipient Class Independentsoft.Msg Namespace

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# **Recipient AddressType Property** MSG .NET Class Library

Contains the recipient's e-mail address type, such as Simple Mail Transfer Protocol (SMTP).

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string AddressType { get; set; }
Visual Basic Usage
                                  Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As String
 value = instance.AddressType
  instance.AddressType = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_AddressType()
 /** @property */
 public void set AddressType(String value)
                Copy to Clipboard Print
 JScript
 function get AddressType () : String
  function set AddressType (value : String)
 JavaScript |
            Copy to Clipboard Print
```

```
function get_AddressType();
function set_AddressType(value);
```

Property Value
Type: String

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# Recipient DisplayName Property MSG .NET Class Library

Contains the display name of the recipient.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string DisplayName { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As String
 value = instance.DisplayName
 instance.DisplayName = value
                                         — Copy to Clipboard Print —
 /** @property */
 public String get_DisplayName()
 /** @property */
 public void set DisplayName(String value)
                             Copy to Clipboard Print
JScript
 function get DisplayName () : String
 function set DisplayName (value : String)
            Copy to Clipboard Print
JavaScript
 function get_DisplayName();
```

### function set\_DisplayName(value);

Property Value
Type: String

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# Recipient DisplayName7Bit Property

MSG .NET Class Library

Contains a 7-bit ASCII representation of the recipient's display name.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string DisplayName7Bit { get; set; }
Visual Basic Usage
                            Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As String
 value = instance.DisplayName7Bit
 instance.DisplayName7Bit = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_DisplayName7Bit()
 /** @property */
 public void set DisplayName7Bit(String value)
               Copy to Clipboard Print
JScript
 function get DisplayName7Bit () : String
 function set DisplayName7Bit (value : String)
JavaScript
            Copy to Clipboard Print
```

```
function get_DisplayName7Bit();
function set_DisplayName7Bit(value);
```

Property Value
Type: String

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# **Recipient DisplayType Property** MSG .NET Class Library

Contains a value used to associate an icon with a particular row of a table.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public DisplayType DisplayType { get; set; }
 Visual Basic Usage Copy to Clipboard Print
  Dim instance As Recipient
 Dim value As DisplayType
 value = instance.DisplayType
  instance.DisplayType = value
                                        — Copy to Clipboard Print —
 /** @property */
 public DisplayType get_DisplayType()
 /** @property */
  public void set DisplayType(DisplayType value)
                          Copy to Clipboard Print
 JScript |
  function get DisplayType () : DisplayType
  function set DisplayType (value : DisplayType)
            Copy to Clipboard Print
 JavaScript
  function get_DisplayType();
```

#### function set\_DisplayType(value);

#### **Property Value**

Type: DisplayType

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# Recipient EmailAddress Property MSG .NET Class Library

Contains the recipient's e-mail address.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string EmailAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As String
 value = instance.EmailAddress
 instance.EmailAddress = value
                                       — Copy to Clipboard Print —
 /** @property */
 public String get_EmailAddress()
 /** @property */
 public void set_EmailAddress(String value)
                            Copy to Clipboard Print
JScript |
 function get EmailAddress () : String
 function set EmailAddress (value : String)
            Copy to Clipboard Print
JavaScript
 function get_EmailAddress();
```

### function set\_EmailAddress(value);

Property Value
Type: String

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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Contains the EntryID of the recipient.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] EntryId { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As Byte()
 value = instance.EntryId
 instance.EntryId = value
                                       — Copy to Clipboard Print —
 /** @property */
 public byte[] get_EntryId()
 /** @property */
 public void set_EntryId(byte[] value)
                         Copy to Clipboard Print
JScript |
 function get EntryId () : byte[]
 function set EntryId (value : byte[])
           Copy to Clipboard Print
JavaScript
 function get_EntryId();
```

### function set\_EntryId(value);

Property Value
Type: Byte

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# Recipient InstanceKey Property MSG .NET Class Library

Contains a value that uniquely identifies a row in a table.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public byte[] InstanceKey { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As Byte()
 value = instance.InstanceKey
  instance.InstanceKey = value
                                         — Copy to Clipboard Print —
 /** @property */
 public byte[] get_InstanceKey()
 /** @property */
  public void set InstanceKey(byte[] value)
 JScript |
                              Copy to Clipboard Print
 function get InstanceKey () : byte[]
 function set InstanceKey (value : byte[])
                 Copy to Clipboard Print
 JavaScript
 function get_InstanceKey();
```

### function set\_InstanceKey(value);

Property Value
Type: Byte

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# **Recipient ObjectType Property** MSG .NET Class Library

Contains the type of the recipient.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public ObjectType ObjectType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As ObjectType
 value = instance.ObjectType
 instance.ObjectType = value
                                        — Copy to Clipboard Print —
 /** @property */
 public ObjectType get_ObjectType()
 /** @property */
 public void set_ObjectType(ObjectType value)
                          Copy to Clipboard Print
JScript
 function get ObjectType () : ObjectType
 function set ObjectType (value : ObjectType)
            Copy to Clipboard Print
JavaScript
 function get_ObjectType();
```

### function set\_ObjectType(value);

#### **Property Value**

Type: ObjectType

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# **Recipient OriginatingAddressType** MSG .NET Class **Property**

Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

**JavaScript** 

function get\_OriginatingAddressType();

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OriginatingAddressType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As String
 value = instance.OriginatingAddressType
 instance.OriginatingAddressType = value
              Copy to Clipboard Print
 /** @property */
 public String get_OriginatingAddressType()
 /** @property */
 public void set OriginatingAddressType(String value)
                          Copy to Clipboard Print
JScript |
 function get OriginatingAddressType () : String
 function set OriginatingAddressType (value : String)
```

Copy to Clipboard Print

#### function set\_OriginatingAddressType(value);

Property Value
Type: String

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# **Recipient OriginatingEmailAddress** MSG .NET Class **Property**

Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string OriginatingEmailAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As String
 value = instance.OriginatingEmailAddress
 instance.OriginatingEmailAddress = value
              Copy to Clipboard Print
 /** @property */
 public String get_OriginatingEmailAddress()
 /** @property */
 public void set OriginatingEmailAddress(String value)
                         Copy to Clipboard Print
JScript |
 function get OriginatingEmailAddress () : String
 function set OriginatingEmailAddress (value : String)
           Copy to Clipboard Print
JavaScript
 function get_OriginatingEmailAddress();
```

#### function set\_OriginatingEmailAddress(value);

Property Value
Type: String

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# Recipient Recipient Type Property MSG .NET Class Library

Contains the recipient type for a message recipient.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public RecipientType RecipientType { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As RecipientType
 value = instance.RecipientType
 instance.RecipientType = value
                                        — Copy to Clipboard Print —
 /** @property */
 public RecipientType get_RecipientType()
 /** @property */
 public void set_RecipientType(RecipientType value)
                         Copy to Clipboard Print
JScript |
 function get RecipientType () : RecipientType
 function set RecipientType (value : RecipientType)
            Copy to Clipboard Print
JavaScript
 function get_RecipientType();
```

#### function set\_RecipientType(value);

#### **Property Value**

Type: RecipientType

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# Recipient Responsibility Property MSG .NET Class Library

Contains true if some transport provider has already accepted responsibility for delivering the message to this recipient, and false if the MAPI spooler considers that this transport provider should accept responsibility.

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public bool Responsibility { get; set; }
Visual Basic Usage
                          Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As Boolean
 value = instance.Responsibility
 instance.Responsibility = value
                           Copy to Clipboard Print
 /** @property */
 public boolean get_Responsibility()
 /** @property */
 public void set_Responsibility(boolean value)
JScript |
           Copy to Clipboard Print
 function get Responsibility () : boolean
 function set Responsibility (value : boolean)
JavaScript
                                     Copy to Clipboard Print
```

function get\_Responsibility();
function set\_Responsibility(value);

#### **Property Value**

Type: Boolean

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# **Recipient SearchKey Property** MSG .NET Class Library

Contains a binary-comparable key that identifies correlated objects for a search.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public byte[] SearchKey { get; set; }
Visual Basic Usage
                                   Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As Byte()
 value = instance.SearchKey
  instance.SearchKey = value
                                         — Copy to Clipboard Print —
 /** @property */
 public byte[] get_SearchKey()
 /** @property */
 public void set_SearchKey(byte[] value)
                Copy to Clipboard Print
 JScript
 function get SearchKey () : byte[]
  function set SearchKey (value : byte[])
 JavaScript |
            Copy to Clipboard Print
```

```
function get_SearchKey();
function set_SearchKey(value);
```

Property Value
Type: Byte

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# **Recipient SendInternetEncoding** MSG .NET Class **Property**

Library

Contains a bitmask of encoding preferences.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public int SendInternetEncoding { get; set; }
Visual Basic Usage
                        Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As Integer
 value = instance.SendInternetEncoding
 instance.SendInternetEncoding = value
J# Copy to Clipboard Print
 /** @property */
 public int get_SendInternetEncoding()
 /** @property */
 public void set SendInternetEncoding(int value)
       Copy to Clipboard Print
JScript
 function get SendInternetEncoding () : int
 function set SendInternetEncoding (value : int)
JavaScript
         Copy to Clipboard Print
```

```
function get_SendInternetEncoding();
function set_SendInternetEncoding(value);
```

Property Value
Type: Int32

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# Recipient SendRichInfo Property MSG .NET Class Library

Contains true if the recipient can receive all message content, including Rich Text Format (RTF) and Object Linking and Embedding (OLE) objects.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                         Copy to Clipboard Print
 public bool SendRichInfo { get; set; }
Visual Basic Usage
                                Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As Boolean
 value = instance.SendRichInfo
 instance.SendRichInfo = value
                                        — Copy to Clipboard Print —
 /** @property */
 public boolean get_SendRichInfo()
 /** @property */
 public void set_SendRichInfo(boolean value)
               Copy to Clipboard Print
JScript
 function get SendRichInfo () : boolean
 function set SendRichInfo (value : boolean)
JavaScript
           Copy to Clipboard Print
```

```
function get_SendRichInfo();
function set_SendRichInfo(value);
```

Property Value
Type: Boolean

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# **Recipient SmtpAddress Property** MSG .NET Class Library

Contains SMTP email address.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public string SmtpAddress { get; set; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As String
 value = instance.SmtpAddress
 instance.SmtpAddress = value
                                        — Copy to Clipboard Print —
 /** @property */
 public String get_SmtpAddress()
 /** @property */
 public void set SmtpAddress(String value)
                          Copy to Clipboard Print
JScript |
 function get SmtpAddress () : String
 function set SmtpAddress (value : String)
            Copy to Clipboard Print
JavaScript
 function get_SmtpAddress();
```

#### function set\_SmtpAddress(value);

Property Value
Type: String

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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# **Recipient TransmitableDisplayName** MSG .NET Class **Property**

Library

Contains a recipient's display name in a secure form that cannot be changed.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
 C# VB C++ F# Visual Basic Usage
                          Copy to Clipboard Print
 public string TransmitableDisplayName { get; set; }
 Visual Basic Usage
                            Copy to Clipboard Print
 Dim instance As Recipient
 Dim value As String
  value = instance.TransmitableDisplayName
  instance.TransmitableDisplayName = value
                                      Copy to Clipboard Print
 /** @property */
 public String get_TransmitableDisplayName()
  /** @property */
  public void set TransmitableDisplayName(String value)
               Copy to Clipboard Print
 JScript
  function get TransmitableDisplayName () : String
  function set TransmitableDisplayName (value : String)
 JavaScript
                 Copy to Clipboard Print
```

```
function get_TransmitableDisplayName();
function set_TransmitableDisplayName(value);
```

Property Value
Type: String

# **See Also**

**Recipient Class** 

**Recipient Members** 

Independentsoft.Msg Namespace

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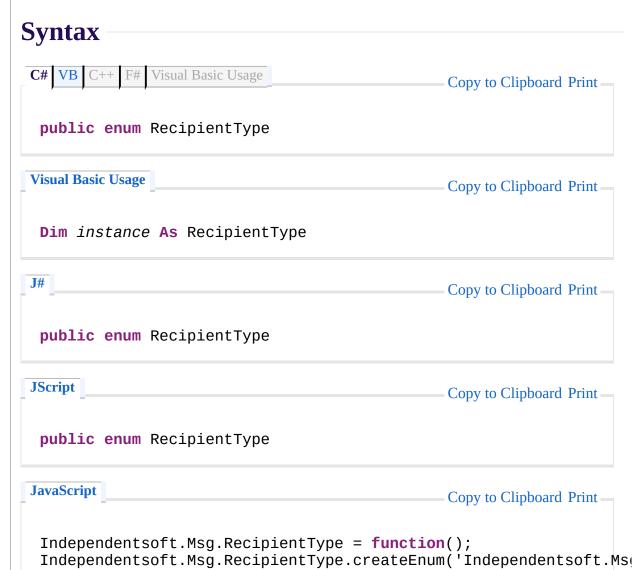
# **RecipientType Enumeration** MSG .NET Class Library

Represents the recipient type for a message recipient.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
To	0	The recipient is a primary (To) recipient.

Сс	1	The recipient is a carbon copy (Cc) recipient.
Всс	2	The recipient is a blind carbon copy (Bcc) recipient.
P1	3	The recipient did not successfully receive the message on the previous attempt.
None	4	None.

# **See Also**

# Independentsoft.Msg Namespace

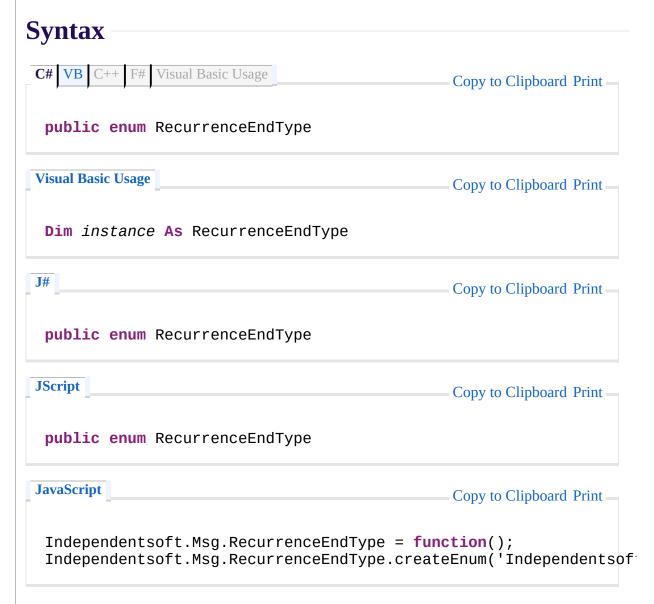
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# RecurrenceEndType Enumeration MSG .NET Class Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
EndAfterDate	0	
EndAfterNOccurrences	1	

	NeverEnd	2			
Se	e Also				
Inde	ependentsoft.Msg N	amespa	ice		

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Class RecurrencePattern.

# **Inheritance Hierarchy**

System Object Independentsoft.Msg RecurrencePattern

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax —

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public class RecurrencePattern
Visual Basic Usage Copy to Clipboard Print
 Dim instance As RecurrencePattern
T# Copy to Clipboard Print
 public class RecurrencePattern
JScript Copy to Clipboard Print
 public class RecurrencePattern
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.RecurrencePattern = function();
 Type.createClass(
      'Independentsoft.Msg.RecurrencePattern');
```

# **See Also**

RecurrencePattern Members Independentsoft.Msg Namespace

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# **RecurrencePattern Members** MSG .NET Class Library

The RecurrencePattern type exposes the following members.

# **Constructors**

	Name	Description
<b>=</b>	RecurrencePattern	Initializes a new instance of the RecurrencePattern class.
<b>≡</b>	RecurrencePattern( Byte )	Initializes a new instance of the RecurrencePattern class.

# Back to Top

# **Methods**

	Name	Description	
=•	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)	
<b>₹</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)	
<b>≡</b>	<b>GetHashCode</b>	Serves as a hash function for a particular type. (Inherited from Object.)	
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)	
ē	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)	
=0	<b>₽</b> ToString	Returns a string that represents the current object. (Inherited from Object.)	

# Back to Top

# **Properties**

Name	Description
CalendarType	Gets the type of the calendar.
DayOfMonth	Gets the day of month.
DayOfWeek	Gets the day of week.

DayOfWeekIndex	Gets the index of the day of week.
DeletedInstanceCount	Gets the deleted instance count.
DeletedInstanceDates	Gets the deleted instance dates.
EndDate	Gets the end date.
EndType	Gets the end type.
FirstDayOfWeek	Gets the first day of week.
Frequency	Gets the frequency.
ModifiedInstanceCount	Gets the modified instance count.
ModifiedInstanceDates	Gets the modified instance dates.
OccurenceCount	Gets the occurence count.
Period	Gets the period.
StartDate	Gets the start date.
Туре	Gets the type.

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# **See Also**

RecurrencePattern Class Independentsoft.Msg Namespace

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# **RecurrencePattern Constructor**

MSG .NET Class Library

# **Overload List**

	Name	Description
<b>≡</b>	RecurrencePattern	Initializes a new instance of the RecurrencePattern class.
<b>≡</b>	RecurrencePattern( Byte )	Initializes a new instance of the RecurrencePattern class.

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# **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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#### **RecurrencePattern Constructor** MSG .NET Class Library

Initializes a new instance of the RecurrencePattern class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public RecurrencePattern() Visual Basic Usage Copy to Clipboard Print Dim instance As New RecurrencePattern() J# \_\_\_\_\_ Copy to Clipboard Print \_\_\_ public RecurrencePattern() JScript Copy to Clipboard Print public function RecurrencePattern() JavaScript Copy to Clipboard Print Independentsoft.Msg.RecurrencePattern = function();

#### See Also

RecurrencePattern Class
RecurrencePattern Members
RecurrencePattern Overload

# Independentsoft.Msg Namespace

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# RecurrencePattern Constructor MSG .NET Class (Byte)

Library

Initializes a new instance of the RecurrencePattern class.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

```
Syntax
C# VB C++ F# Visual Basic Usage
                      Copy to Clipboard Print
 public RecurrencePattern(
       byte[] buffer
 )
Visual Basic Usage Copy to Clipboard Print
 Dim buffer As Byte()
 Dim instance As New RecurrencePattern(buffer)
J# Copy to Clipboard Print
 public RecurrencePattern(
    byte[] buffer
JScript
           Copy to Clipboard Print
 public function RecurrencePattern(
     buffer : byte[]
 )
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.RecurrencePattern = function(buffer);
```

#### **Parameters**

buffer

Type: System Byte The buffer.

# **See Also**

RecurrencePattern Class RecurrencePattern Members RecurrencePattern Overload Independentsoft.Msg Namespace

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# **RecurrencePattern Methods**

MSG .NET Class Library

The RecurrencePattern type exposes the following members.

#### **Methods**

	Name	Description
<b>≡</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
g Q	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
=0	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
=0	GetType	Gets the type of the current instance. (Inherited from Object.)
Ģ	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	ToString	Returns a string that represents the current object. (Inherited from Object.)

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# **See Also**

RecurrencePattern Class Independentsoft.Msg Namespace

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# **RecurrencePattern Properties**

MSG .NET Class Library

The RecurrencePattern type exposes the following members.

# **Properties**

Name	Description
CalendarType	Gets the type of the calendar.
DayOfMonth	Gets the day of month.
DayOfWeek	Gets the day of week.
DayOfWeekIndex	Gets the index of the day of week.
DeletedInstanceCount	Gets the deleted instance count.
DeletedInstanceDates	Gets the deleted instance dates.
EndDate	Gets the end date.
EndType	Gets the end type.
FirstDayOfWeek	Gets the first day of week.
Frequency	Gets the frequency.
ModifiedInstanceCount	Gets the modified instance count.
ModifiedInstanceDates	Gets the modified instance dates.
OccurenceCount	Gets the occurence count.
Period	Gets the period.
StartDate	Gets the start date.
Туре	Gets the type.

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#### See Also

RecurrencePattern Class Independentsoft.Msg Namespace

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 ${\bf Send} \ {\bf Feedback} \ on \ this \ topic \ to \ support@independents of t. de.$ 

# **RecurrencePattern CalendarType** MSG .NET Class **Property**

Library

Gets the type of the calendar.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

Type: CalendarType

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public CalendarType CalendarType { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern Dim value As CalendarType value = instance.CalendarType Copy to Clipboard Print /\*\* @property \*/ public CalendarType get\_CalendarType() JScript Copy to Clipboard Print function get CalendarType () : CalendarType Copy to Clipboard Print JavaScript function get\_CalendarType(); **Property Value**

The type of the calendar.

# **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern DayOfMonth MSG .NET Class **Property**

Library

Gets the day of month.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



The day of month.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern DayOfWeek Property

MSG .NET Class Library

Gets the day of week.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public IList<DayOfWeek> DayOfWeek { get; } Visual Basic Usage Copy to Clipboard Print Dim instance As RecurrencePattern Dim value As IList(Of DayOfWeek) value = instance.DayOfWeek Copy to Clipboard Print /\*\* @property \*/ public IList<DayOfWeek> get\_DayOfWeek() JScript Copy to Clipboard Print function get DayOfWeek () : IList<DayOfWeek> JavaScript Copy to Clipboard Print function get\_DayOfWeek(); **Property Value**

Type: IList DayOfWeek

The day of week.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

Copyright 2014 Independentsoft (http://www.independentsoft.com)

# RecurrencePattern DayOfWeekIndex MSG .NET Class **Property**

Library

Gets the index of the day of week.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public DayOfWeekIndex DayOfWeekIndex { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern Dim value As DayOfWeekIndex value = instance.DayOfWeekIndex Copy to Clipboard Print /\*\* @property \*/ public DayOfWeekIndex get\_DayOfWeekIndex() JScript Copy to Clipboard Print function get DayOfWeekIndex () : DayOfWeekIndex Copy to Clipboard Print JavaScript function get\_DayOfWeekIndex(); **Property Value**

Type: DayOfWeekIndex

The index of the day of week.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# **RecurrencePattern DeletedInstanceCount Property**

MSG .NET Class Library

Gets the deleted instance count.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public int DeletedInstanceCount { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern **Dim** value **As** Integer value = instance.DeletedInstanceCount Copy to Clipboard Print /\*\* @property \*/ public int get\_DeletedInstanceCount() JScript Copy to Clipboard Print function get DeletedInstanceCount () : int Copy to Clipboard Print JavaScript function get DeletedInstanceCount(); **Property Value** Type: MInt32

The deleted instance count.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern DeletedInstanceDates Property

MSG .NET Class Library

Gets the deleted instance dates.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public IList<DateTime> DeletedInstanceDates { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As RecurrencePattern
 Dim value As IList(Of DateTime)
 value = instance.DeletedInstanceDates
       Copy to Clipboard Print
 /** @property */
 public IList<DateTime> get_DeletedInstanceDates()
JScript Copy to Clipboard Print
 function get DeletedInstanceDates () : IList<DateTime>
                         Copy to Clipboard Print
JavaScript
 function get_DeletedInstanceDates();
Property Value
Type: ***DateTime
```

The deleted instance dates.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern EndDate Property

MSG .NET Class Library

Gets the end date.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public DateTime EndDate { get; } Visual Basic Usage Copy to Clipboard Print **Dim** instance As RecurrencePattern **Dim** value **As** DateTime *value* = instance.EndDate Copy to Clipboard Print /\*\* @property \*/ public DateTime get\_EndDate() JScript Copy to Clipboard Print function get EndDate () : DateTime JavaScript Copy to Clipboard Print function get\_EndDate(); **Property Value** Type: \*\*DateTime

The end date.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# **RecurrencePattern EndType Property**

MSG .NET Class Library

Gets the end type.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public RecurrenceEndType EndType { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern Dim value As RecurrenceEndType *value* = instance.EndType Copy to Clipboard Print /\*\* @property \*/ public RecurrenceEndType get\_EndType() JScript Copy to Clipboard Print function get EndType () : RecurrenceEndType JavaScript Copy to Clipboard Print function get\_EndType(); **Property Value**

Type: RecurrenceEndType

The end type.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern FirstDayOfWeek MSG .NET Class **Property**

Library

Gets the first day of week.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public DayOfWeek FirstDayOfWeek { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern **Dim** value **As** DayOfWeek value = instance.FirstDayOfWeek Copy to Clipboard Print /\*\* @property \*/ public DayOfWeek get\_FirstDayOfWeek() JScript Copy to Clipboard Print function get FirstDayOfWeek () : DayOfWeek Copy to Clipboard Print JavaScript function get\_FirstDayOfWeek(); **Property Value**

Type: DayOfWeek

The first day of week.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern Frequency MSG .NET Class **Property**

Library

Gets the frequency.

Namespace: Independentsoft.Msg

Type: RecurrencePatternFrequency

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public RecurrencePatternFrequency Frequency { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern **Dim** value **As** RecurrencePatternFrequency value = instance.Frequency Copy to Clipboard Print /\*\* @property \*/ public RecurrencePatternFrequency get\_Frequency() JScript Copy to Clipboard Print function get Frequency () : RecurrencePatternFrequency JavaScript Copy to Clipboard Print function get\_Frequency(); **Property Value**

## The frequency.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# $\textbf{RecurrencePattern ModifiedInstanceCount} \ \ ^{MSG}. \overset{NET}{\cdots}$ **Property**

Class Library

Gets the modified instance count.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

```
Syntax -
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public int ModifiedInstanceCount { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As RecurrencePattern
 Dim value As Integer
 value = instance.ModifiedInstanceCount
J# Copy to Clipboard Print —
 /** @property */
 public int get_ModifiedInstanceCount()
JScript Copy to Clipboard Print
 function get ModifiedInstanceCount () : int
JavaScript Copy to Clipboard Print
 function get_ModifiedInstanceCount();
Property Value
```

Type: MInt32

The modified instance count.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# **RecurrencePattern ModifiedInstanceDates** MSG .NET **Property** Class Library

Gets the modified instance dates.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public IList<DateTime> ModifiedInstanceDates { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern Dim value As IList(Of DateTime) value = instance.ModifiedInstanceDates Copy to Clipboard Print /\*\* @property \*/ public IList<DateTime> get\_ModifiedInstanceDates() JScript Copy to Clipboard Print function get ModifiedInstanceDates () : IList<DateTime> Copy to Clipboard Print JavaScript function get\_ModifiedInstanceDates(); **Property Value** Type: \*\*\*DateTime

The modified instance dates.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern OccurenceCount MSG .NET Class **Property**

Library

Gets the occurence count.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public int OccurenceCount { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern **Dim** value **As** Integer value = instance.OccurenceCount Copy to Clipboard Print /\*\* @property \*/ public int get\_OccurenceCount() JScript Copy to Clipboard Print function get OccurenceCount () : int JavaScript Copy to Clipboard Print function get\_OccurenceCount(); **Property Value** Type: MInt32

The occurence count.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern Period Property

MSG .NET Class Library

Gets the period.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public int Period { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern **Dim** value **As** Integer value = instance.Period Copy to Clipboard Print /\*\* @property \*/ public int get\_Period() JScript Copy to Clipboard Print function get Period () : int JavaScript Copy to Clipboard Print function get\_Period(); **Property Value** Type: MInt32

#### The period.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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# RecurrencePattern StartDate Property

MSG .NET Class Library

Gets the start date.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# **Syntax** C# VB C++ F# Visual Basic Usage Copy to Clipboard Print public DateTime StartDate { get; } Visual Basic Usage Copy to Clipboard Print **Dim** *instance* **As** RecurrencePattern **Dim** value **As** DateTime value = instance.StartDate Copy to Clipboard Print /\*\* @property \*/ public DateTime get\_StartDate() JScript Copy to Clipboard Print function get StartDate () : DateTime JavaScript Copy to Clipboard Print function get\_StartDate(); **Property Value**

Type: \*\*DateTime

The start date.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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## RecurrencePattern Type Property MSG .NET Class Library

Gets the type.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
public RecurrencePatternType Type { get; }
Visual Basic Usage Copy to Clipboard Print
 Dim instance As RecurrencePattern
Dim value As RecurrencePatternType
value = instance.Type
J# Copy to Clipboard Print
/** @property */
public RecurrencePatternType get_Type()
JScript
        Copy to Clipboard Print
function get Type () : RecurrencePatternType
JavaScript Copy to Clipboard Print
function get_Type();
```

**Property Value** 

Type: RecurrencePatternType

The type.

## **See Also**

RecurrencePattern Class
RecurrencePattern Members
Independentsoft.Msg Namespace

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## RecurrencePatternFrequency MSG .NET Class **Enumeration**

Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax — C# VB C++ F# Visual Basic Usage Copy to Clipboard Print

Visual Basic Usage Copy to Clipboard Print **Dim** instance As RecurrencePatternFrequency

J# Copy to Clipboard Print

public enum RecurrencePatternFrequency

public enum RecurrencePatternFrequency

JScript Copy to Clipboard Print

public enum RecurrencePatternFrequency

JavaScript Copy to Clipboard Print

Independentsoft.Msg.RecurrencePatternFrequency = function(); Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.createEnum('Independentsoft.Msg.RecurrencePatternFrequency.CreateRecurrencePatternFrequency

#### **Members**

Member name	Value	Description
Daily	0	

Weekly	1	
Monthly	2	
Yearly	3	

## **See Also**

Independentsoft.Msg Namespace

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# **RecurrencePatternType Enumeration**

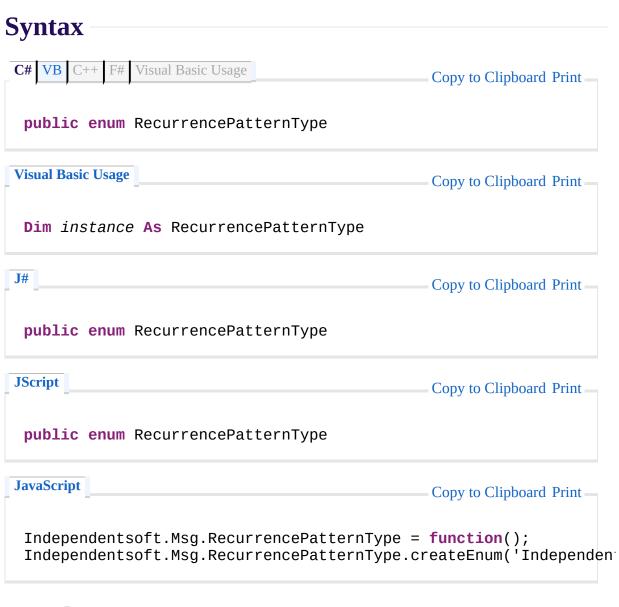
MSG .NET Class Library

Enum RecurrencePatternType

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description

Day	0	
Week	1	
Month	2	
MonthEnd	3	
MonthNth	4	
HijriMonth	5	
HijriMonthEnd	6	
HijriMonthNth	7	

## **See Also**

Independentsoft.Msg Namespace

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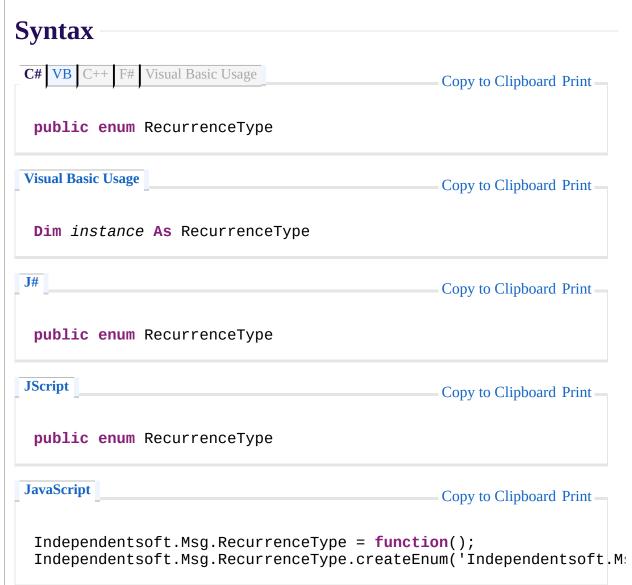
## **RecurrenceType Enumeration** MSG .NET Class Library

Specifies the recurrence pattern type.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
Daily	0	Represents a daily recurrence pattern.

Weekly	1	Represents a weekly recurrence pattern.
Monthly	2	Represents a monthly recurrence pattern.
MonthNth	3	Represents a MonthNth recurrence pattern.
Yearly	4	Represents a yearly recurrence pattern.
YearNth	5	Represents a YearNth recurrence pattern.
None	6	None.

## **See Also**

## Independentsoft.Msg Namespace

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# **ResponseStatus Enumeration** MSG .NET Class Library

Indicates the response to a meeting request.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
Organized	0	The appointment is on the Organizer's calendar or the recipient is

		the Organizer of the meeting.
Tentative	1	Meeting tentatively accepted.
Accepted	2	Meeting accepted.
Declined	3	Meeting declined.
NotResponded	4	Recipient has not responded.
None	5	The appointment is a simple appointment and does not require a response.

Independentsoft.Msg Namespace

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#### SelectedMailingAddress Enumeration

MSG .NET Class Library

Indicating the type of the mailing address for the contact.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



Business	0	
Home	1	
Other	2	
None	3	None.

Independentsoft.Msg Namespace

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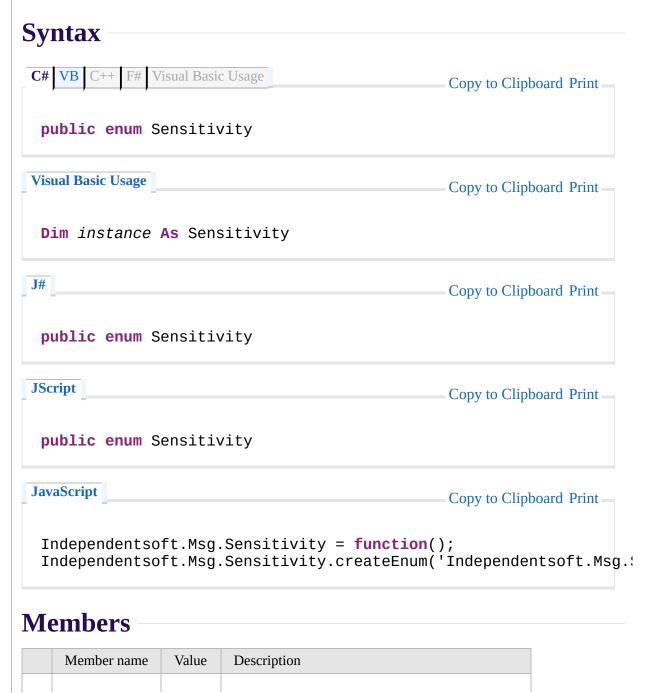
#### **Sensitivity Enumeration**

MSG .NET Class Library

Identifies the sensitivity level assigned to a message item. These levels are arbitrarily set and filtered for, by the user.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



Personal	0	The message has the Personal sensitivity setting.
Private	1	The message has the Private sensitivity setting.
Confidential	2	The message has the Confidential sensitivity setting
None	3	The message has the Normal sensitivity setting.

#### Independentsoft.Msg Namespace

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Class StandardPropertySet.

#### **Inheritance Hierarchy**

System Object Independentsoft.Msg StandardPropertySet

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

#### Syntax -

```
C# VB C++ F# Visual Basic Usage Copy to Clipboard Print
 public class StandardPropertySet
Visual Basic Usage Copy to Clipboard Print
 Dim instance As StandardPropertySet
T# Copy to Clipboard Print
 public class StandardPropertySet
JScript Copy to Clipboard Print
 public class StandardPropertySet
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.StandardPropertySet = function();
 Type.createClass(
      'Independentsoft.Msg.StandardPropertySet');
```

StandardPropertySet Members Independentsoft.Msg Namespace

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## **StandardPropertySet Members** MSG .NET Class Library

The StandardPropertySet type exposes the following members.

#### **Constructors**

	Name	Description	
<b>≡</b>	StandardPropertySet	Initializes a new instance of the StandardPropertySet class	

#### Back to Top

#### **Methods**

	Name	Description
<b>=♦</b>	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>**</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from  Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>=</b>	ToString	Returns a string that represents the current object.  (Inherited from Object.)

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#### **Fields**

	Name	Description
<b>₽ S</b>	Address	
<b>₽ S</b>	Appointment	
<b>₽ S</b>	Common	
<b>₽ S</b>	InternetHeaders	

<b>₽ S</b>	Journal	
<b>₽ S</b>	Mapi	
<b>₽ S</b>	Note	
<b>₽ S</b>	PublicStrings	
<b>₽ S</b>	Task	

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#### **See Also**

StandardPropertySet Class Independentsoft.Msg Namespace

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#### StandardPropertySet Constructor MSG .NET Class Library

Initializes a new instance of the StandardPropertySet class

Namespace: Independentsoft.Msg

Assembly: Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

# Syntax :

```
C# VB C++ F# Visual Basic Usage
                     Copy to Clipboard Print
public StandardPropertySet()
Visual Basic Usage Copy to Clipboard Print
Dim instance As New StandardPropertySet()
J# Copy to Clipboard Print
public StandardPropertySet()
JScript Copy to Clipboard Print
public function StandardPropertySet()
JavaScript Copy to Clipboard Print
 Independentsoft.Msg.StandardPropertySet = function();
```

#### See Also

StandardPropertySet Class StandardPropertySet Members Independentsoft.Msg Namespace Copyright 2014 Independentsoft (http://www.independentsoft.com)

## **StandardPropertySet Fields**

MSG .NET Class Library

The StandardPropertySet type exposes the following members.

#### **Fields**

	Name	Description
<b>₽ S</b>	Address	
<b>₽ S</b>	Appointment	
<b>₽ S</b>	Common	
<b>₽ S</b>	InternetHeaders	
<b>₽ S</b>	Journal	
<b>₽ S</b>	Mapi	
<b>₽ S</b>	Note	
<b>₽ S</b>	PublicStrings	
<b>₽ S</b>	Task	

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#### **See Also**

StandardPropertySet Class Independentsoft.Msg Namespace

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#### StandardPropertySet Address Field

MSG .NET Class Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



#### StandardPropertySet Class StandardPropertySet Members Independentsoft.Msg Namespace

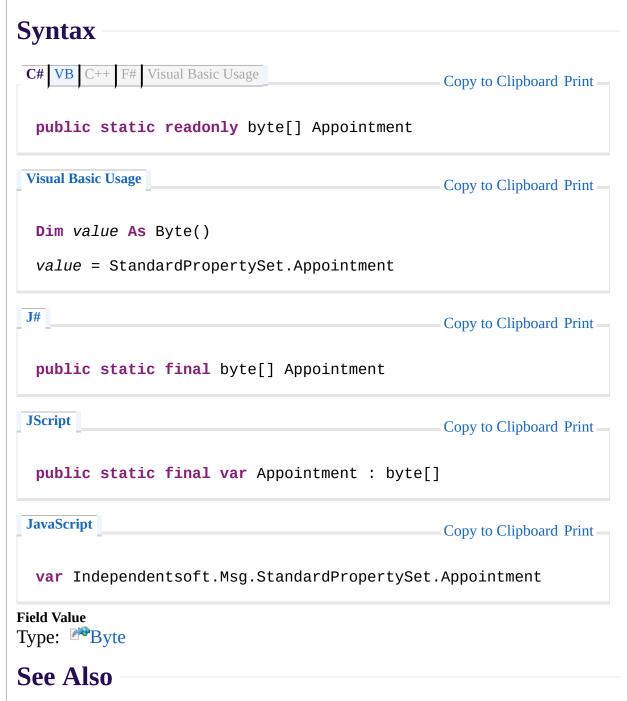
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#### **StandardPropertySet Appointment** MSG .NET Class **Field**

Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



#### StandardPropertySet Class StandardPropertySet Members Independentsoft.Msg Namespace

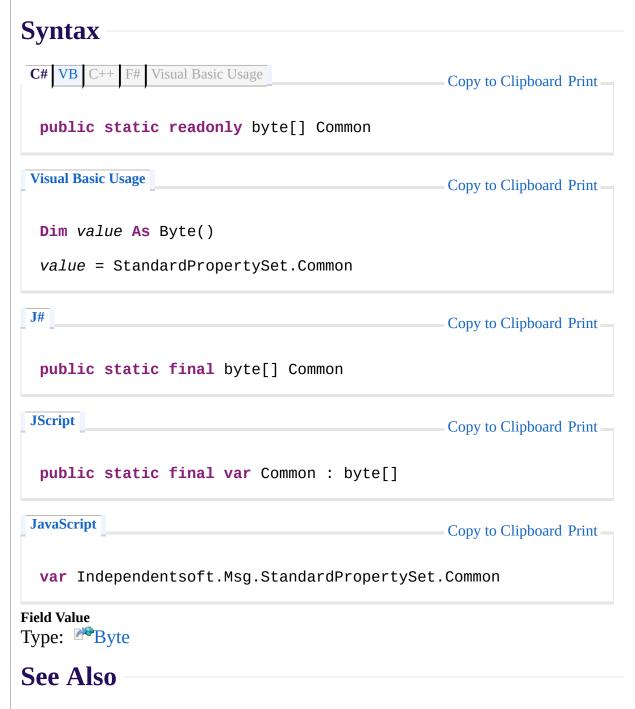
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#### StandardPropertySet Common MSG .NET Class **Field**

Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



#### StandardPropertySet Class StandardPropertySet Members Independentsoft.Msg Namespace

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## **StandardPropertySet InternetHeaders** MSG .NET Class **Field**

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



#### StandardPropertySet Class StandardPropertySet Members Independentsoft.Msg Namespace

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## StandardPropertySet Journal Field

MSG .NET Class Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



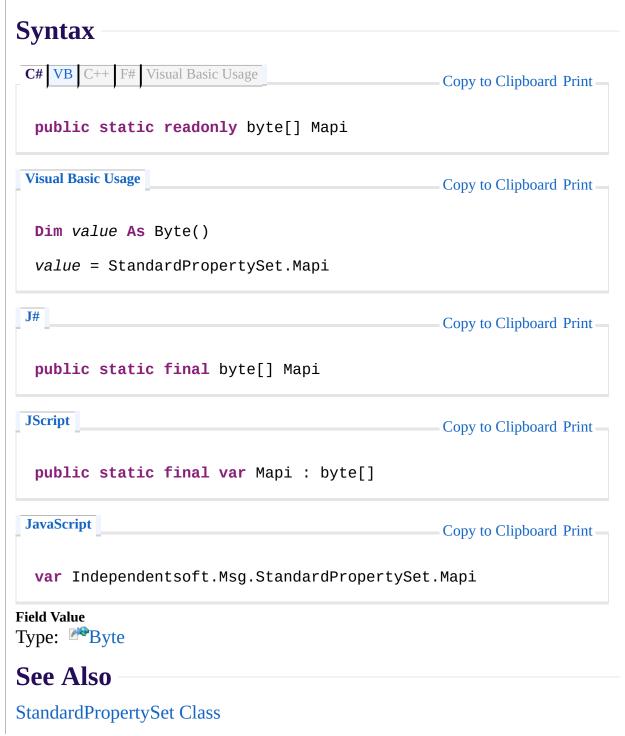
#### StandardPropertySet Class StandardPropertySet Members Independentsoft.Msg Namespace

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#### StandardPropertySet Mapi Field MSG .NET Class Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



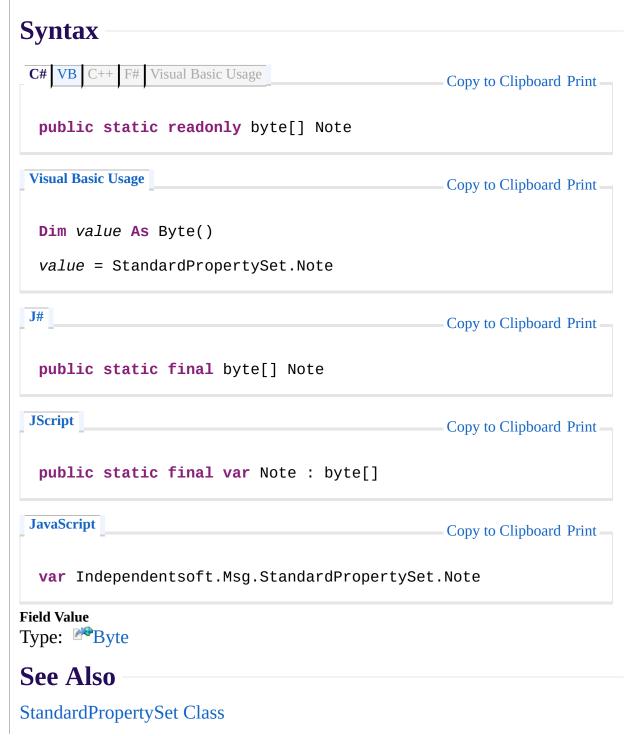
#### StandardPropertySet Members Independentsoft.Msg Namespace

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#### StandardPropertySet Note Field MSG .NET Class Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



#### StandardPropertySet Members Independentsoft.Msg Namespace

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#### StandardPropertySet PublicStrings MSG .NET Class **Field**

Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



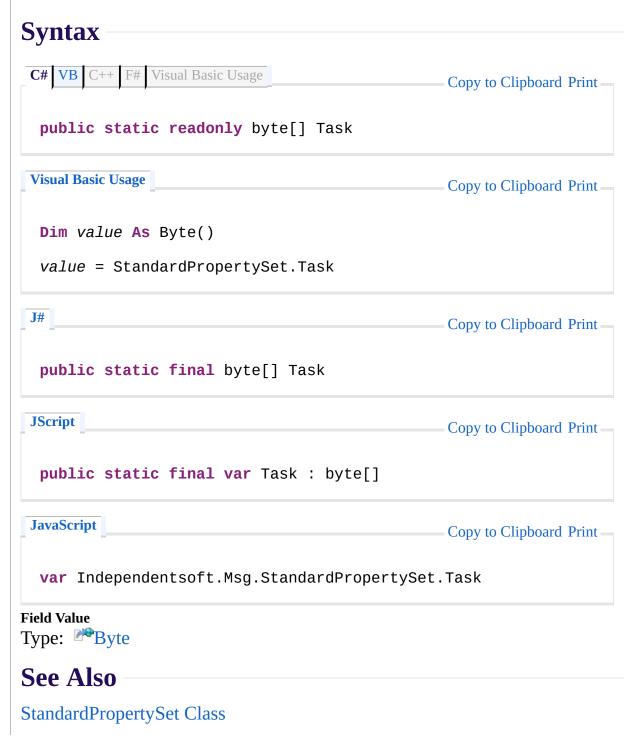
#### StandardPropertySet Class StandardPropertySet Members Independentsoft.Msg Namespace

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#### StandardPropertySet Task Field MSG .NET Class Library

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



#### StandardPropertySet Members Independentsoft.Msg Namespace

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### **StandardPropertySet Methods**

MSG .NET Class Library

The StandardPropertySet type exposes the following members.

#### **Methods**

	Name	Description
=	Equals	Determines whether the specified Object is equal to the current Object.  (Inherited from Object.)
<b>®</b>	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
<b>≡</b>	GetHashCode	Serves as a hash function for a particular type. (Inherited from Object.)
<b>≡</b>	GetType	Gets the type of the current instance. (Inherited from Object.)
<u></u>	MemberwiseClone	Creates a shallow copy of the current Object.  (Inherited from Object.)
<b>≡</b>	<b>₽</b> ToString	Returns a string that represents the current object. (Inherited from Object.)

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#### **See Also**

StandardPropertySet Class Independentsoft.Msg Namespace

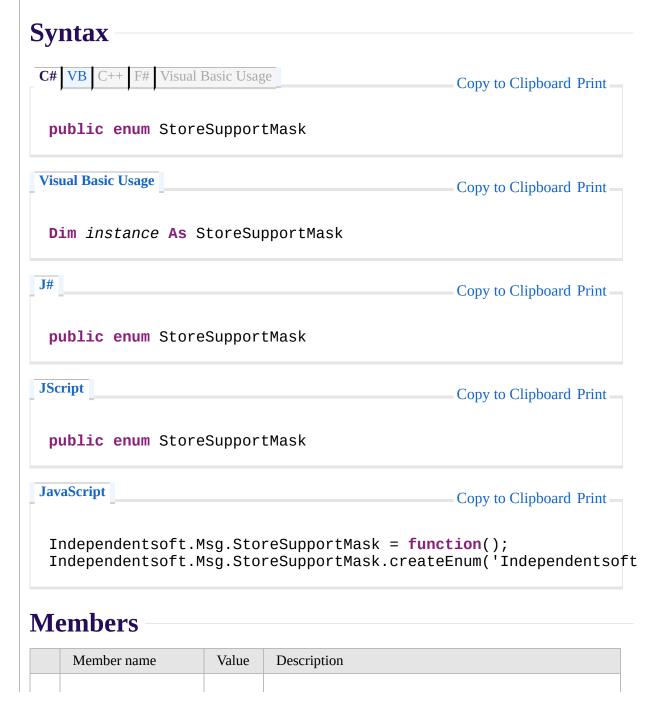
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### StoreSupportMask Enumeration MSG .NET Class Library

Contains a value that client applications should query to determine the characteristics of a message store.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:



Ansi	0	The message store supports properties containing ANSI (8-bit) characters.
Attachments	1	The message store supports attachments (OLE or non-OLE to messages.
Categorize	2	The message store supports categorized views of tables.
Create	3	The message store supports creation of new messages.
EntryIdUnique	4	Entry identifiers for the objects in the message store are unique, that is, never reused during the life of the store.
Html	5	The message store supports HTML messages, stored in the BodyHtml property.
ItemProc	6	In a wrapped PST store, indicates that when a new message arrives at the store, the store does rules and spam filter processing on the message separately.
LocalStore	7	This flag is reserved and should not be used.
Modify	8	The message store supports modification of its existing messages.
MultiValueProperties	9	The message store supports multivalued properties, guarantees the stability of value order in a multivalued property throughout a save operation, and supports instantiation of multivalued properties in tables.
Notify	10	The message store supports notifications.
Ole	11	The message store supports OLE attachments.
PublicFolders	12	The folders in this store are public (multi-user), not private (possibly multi-instance but not multi-user).
Pusher	13	The MAPI Protocol Handler will not crawl the store, and the store is responsible to push any changes through notifications to the indexer to have messages indexed.
ReadOnly	14	All interfaces for the message store have a read-only access level.
Restrictions	15	The message store supports restrictions.
Rtf	16	The message store supports Rich Text Format (RTF) messages, usually compressed.
Search	17	The message store supports search-results folders.
Sort	18	The message store supports sorting views of tables.
Submit	19	The message store supports marking a message for submission.
UncompressedRtf	20	The message store supports storage of RTF messages in uncompressed form.
Unicode	21	The message store supports properties containing Unicode

		characters.

Independentsoft.Msg Namespace

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#### **TaskDelegationState Enumeration** MSG .NET Class Library

Represents the status types of a delegated task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description	
NoMatch	0	Specifies that this is not a delegated task or that the task request has	

	been created but not sent. This is also used for a task required whether in the owner's Sent Items folder or the delegate's		
		Specifies that this is a new task request that has been sent, but the delegate has not yet responded to the task.	
Owned	2	Specifies that a task has been accepted. This value should not be in the enumeration.	
Accepted	3	Specifies that the task has been accepted.	
Declined	4	Specifies that the task has been declined.	
None	5	None.	

#### Independentsoft.Msg Namespace

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#### **TaskOwnership Enumeration** MSG .NET Class Library

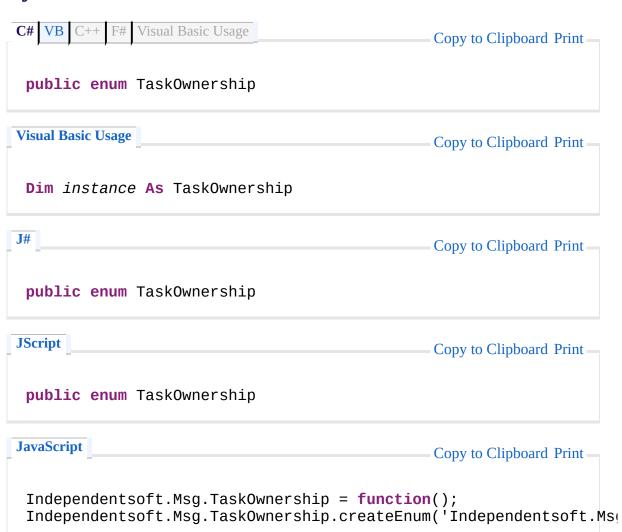
Indicates the ownership state of the task.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868

## Syntax —



#### **Members**

Member name	Value	Description
New	0	Specifies that task has not yet been assigned to a user.

Delegated	1	Specifies that task has been delegated to another user.
Own	2	Specifies that task is assigned to the current user.
None	3	None.

#### Independentsoft.Msg Namespace

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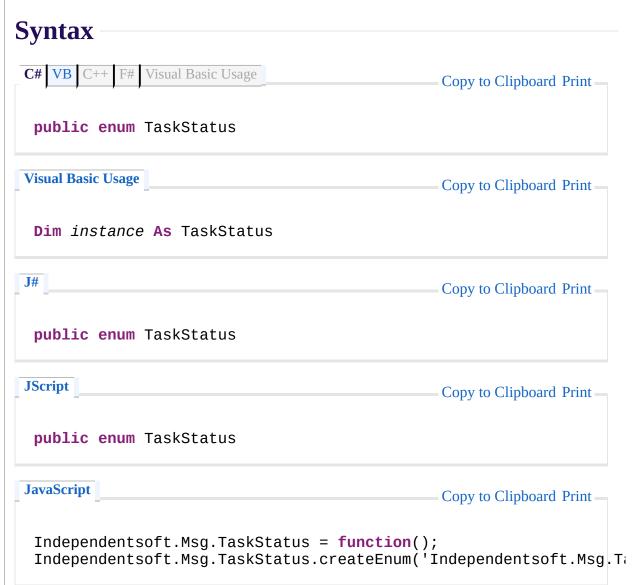
#### **TaskStatus Enumeration** MSG .NET Class Library

Identifies the status types of a task item.

Namespace: Independentsoft.Msg

**Assembly:** Independentsoft.Msg (in Independentsoft.Msg.dll) Version:

2.0.140.29868



#### **Members**

Member name	Value	Description
NotStarted	0	Specifies that the task is not started.

InProgress	1	Specifies that the task is in progress.
Completed	2	Specifies that the task is completed.
WaitingOnOthers	3	Specifies that the task is waiting on others.
Deferred	4	Specifies that the task is deferred.
None	5	None.

#### Independentsoft.Msg Namespace

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