

GoogleMap Control v6.0

[Missing <summary> documentation for "N:Artem.Google"]

## ▣ Declaration Syntax

C#

Visual Basic

```
namespace Artem.Google
```



```
Namespace Artem.Google
```

## ▣ Types

All Types

Classes

Interfaces

Icon	Type	Description
	<a href="#">IScriptDataConverter</a>	Defines methods to convert object data to script data.
	<a href="#">JsUtil</a>	

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Defines methods to convert object data to script data.

## Declaration Syntax

C#

Visual Basic

```
public interface IScriptDataConverter
```

```
Public Interface IScriptDataConverter
```

## Members

All Members

Methods

☒ Public

☒ Protected

☒ Instance

☒ Declared

☒ Static

☒ Inherited

Icon

Member

Description



[ToScriptData\(\)](#)

Returns the instance as a script data.

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google](#) ► [IScriptDataConverter](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
IDictionary<string, Object> ToScriptData()
```

```
Function ToScriptData As IDictionary(Of String, Obje
```

#### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.IScriptDataConverter.ToScriptData"]**

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[Missing <summary> documentation for "T:Artem.Google.JsUtil"]

## Declaration Syntax

C#

Visual Basic

```
public static class JsUtil
```

```
Public NotInheritable Class JsUtil
```

## Members

All Members

Methods

Properties

☒ Public

☒ Protected

☒ Instance






☒ Static












☒





Declare

☒

Inherite

Icon	Member	Description
	<a href="#">CreateSerializer()</a>	Creates the serializer.
	<a href="#">Encode(Boolean)</a>	Converts the specified value.
	<a href="#">Encode(Single)</a>	Converts the specified value.
	<a href="#">Encode(Double)</a>	Converts the specified value.
	<a href="#">Encode(String)</a>	Encodes the specified value.

	<a href="#"><u>Encode(Color)</u></a>	Converts the specified value.
	<a href="#"><u>EncodeJsFunction(String)</u></a>	Encodes the js function.
	<a href="#"><u>GetConverters()</u></a>	Gets the converters.
	<a href="#"><u>IsUndefined(String)</u></a>	Determines whether the specified value is undefined.
	<a href="#"><u>NumberFormat</u></a>	Gets the number format.
	<a href="#"><u>ToBoolean(String)</u></a>	Toes the boolean.
	<a href="#"><u>ToByte(String)</u></a>	Toes the byte.
	<a href="#"><u>ToColor(String)</u></a>	Toes the color.
	<a href="#"><u>ToDecimal(String)</u></a>	Toes the decimal.
	<a href="#"><u>ToDouble(String)</u></a>	Decodes the specified value.
	<a href="#"><u>ToInt(String)</u></a>	Toes the int.

	<a href="#">ToLong(String)</a>	Toes the long.
	<a href="#">ToShort(String)</a>	Toes the short.
	<a href="#">ToSingle(String)</a>	Toes the single.
	<a href="#">TryParsePoint(String, Double, Double)</a>	Tries the parse point.

## ▣ Inheritance Hierarchy

[Object](#)

└─ **JsUtil**

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## GoogleMap Control **CreateSerializer Method**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **CreateSerializer()**

C# ▼

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Creates the serializer.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static JavaScriptSerializer CreateSerializer(  

```

```
Public Shared Function CreateSerializer As JavaScrip
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.CreateSerializer"]**

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




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GoogleMap Control v6.0

## Members

Icon	Member	Description
	<a href="#">Encode(Boolean)</a>	Converts the specified value.
	<a href="#">Encode(Single)</a>	Converts the specified value.
	<a href="#">Encode(Double)</a>	Converts the specified value.
	<a href="#">Encode(String)</a>	Encodes the specified value.
	<a href="#">Encode(Color)</a>	Converts the specified value.

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GoogleMap Control

## Encode Method (value)

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **Encode(Boolean)**

C#

GoogleMap Control v6.0

Converts the specified value.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static string Encode(  
    bool value  
)
```

```
Public Shared Function Encode ( _  
    value As Boolean _  
) As String
```

### ▣ Parameters

**value** ([Boolean](#))

if set to true [value].

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.Encode(System.Boolean)"]

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## GoogleMap Control **Encode Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **Encode(Double)**

C# ▼

GoogleMap Control v6.0

Converts the specified value.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static string Encode(  
    double value  
)
```

```
Public Shared Function Encode ( _  
    value As Double _  
) As String
```

### ▣ Parameters

**value** ([Double](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.Encode(System.Double)"]

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## GoogleMap Control **Encode Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **Encode(Color)**

C#

GoogleMap Control v6.0

Converts the specified value.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static string Encode(  
    Color value  
)
```

```
Public Shared Function Encode ( _  
    value As Color _  
) As String
```

### ▣ Parameters

**value** ([Color](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.Encode(System.Drawing.Color)"]

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## GoogleMap Control **Encode Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **Encode(Single)**

C#

GoogleMap Control v6.0

Converts the specified value.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static string Encode(  
    float value  
)
```

```
Public Shared Function Encode ( _  
    value As Single _  
) As String
```

### ▣ Parameters

**value** ([Single](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.Encode(System.Single)"]

---

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## GoogleMap Control **Encode Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **Encode(String)**

C# ▼

GoogleMap Control v6.0

Encodes the specified value.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static string Encode(  
    string value  
)
```

```
Public Shared Function Encode ( _  
    value As String _  
) As String
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.Encode(System.String)"]

---

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## GoogleMap Control **EncodeJsFunction Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **EncodeJsFunction(String)**

C# ▼

GoogleMap Control v6.0

Encodes the js function.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static string EncodeJsFunction(  
    string value  
)
```

```
Public Shared Function EncodeJsFunction ( _  
    value As String _  
) As String
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.EncodeJsFunction(System.String)"]

---

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## GoogleMap Control **GetConverters Method**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **GetConverters()**

C# ▼

GoogleMap Control v6.0

Gets the converters.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static IEnumerable<JavaScriptConverter> GetCo
```

```
Public Shared Function GetConverters As IEnumerable(
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.GetConverters"]**

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Determines whether the specified value is undefined.

## ▣ Declaration Syntax

C#

Visual Basic

```
public static bool IsUndefined(  
    string value  
)
```

```
Public Shared Function IsUndefined ( _  
    value As String _  
) As Boolean
```

## ▣ Parameters

**value** ([String](#))

The value.

## ▣ Return Value

**true** if the specified value is undefined; otherwise, **false**.

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GoogleMap Control

## NumberFormat Property

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **NumberFormat**

C#

GoogleMap Control v6.0

Gets the number format.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static NumberFormatInfo NumberFormat { get; }
```

```
Public Shared ReadOnly Property NumberFormat As Numb  
Get
```

### ▣ Value

The number format.

---

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## GoogleMap Control **ToBoolean Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **ToBoolean(String)**

C# ▼

GoogleMap Control v6.0

Toes the boolean.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static bool ToBoolean(  
    string value  
)
```

```
Public Shared Function ToBoolean ( _  
    value As String _  
) As Boolean
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToBoolean(System.String)"]

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## GoogleMap Control **ToByte Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **ToByte(String)**

C#

GoogleMap Control v6.0

Toes the byte.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static byte ToByte(  
    string value  
)
```

```
Public Shared Function ToByte ( _  
    value As String _  
) As Byte
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToByte(System.String)"]

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## GoogleMap Control ToColor Method (value)

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► ToColor(String)

C#

GoogleMap Control v6.0

Toes the color.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static Color ToColor(  
    string value  
)
```

```
Public Shared Function ToColor ( _  
    value As String _  
) As Color
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToColor(System.String)"]

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## GoogleMap Control.ToDecimal Method (value)

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► [ToDecimal\(String\)](#)

C# ▼

GoogleMap Control v6.0

Toes the decimal.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static decimal ToDecimal(  
    string value  
)
```

```
Public Shared Function ToDecimal ( _  
    value As String _  
) As Decimal
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToDecimal(System.String)"]

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Decodes the specified value.

## ▣ Declaration Syntax

C#

Visual Basic

```
public static double ToDouble(  
    string value  
)
```

```
Public Shared Function ToDouble ( _  
    value As String _  
) As Double
```

## ▣ Parameters

**value** ([String](#))

The value.

## ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToDouble(System.String)"]

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## ToInt Method (value)

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► [ToInt\(String\)](#) C#

GoogleMap Control v6.0

Toes the int.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static int ToInt(  
    string value  
)
```

```
Public Shared Function ToInt ( _  
    value As String _  
) As Integer
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToInt(System.String)"]

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## GoogleMap Control **ToLong Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **ToLong(String)**

C# ▼

GoogleMap Control v6.0

Toes the long.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static long ToLong(  
    string value  
)
```

```
Public Shared Function ToLong ( _  
    value As String _  
) As Long
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToLong(System.String)"]

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## GoogleMap Control **ToShort Method (value)**

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **ToShort(String)**

C# ▼

GoogleMap Control v6.0

Toes the short.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static short ToShort(  
    string value  
)
```

```
Public Shared Function ToShort ( _  
    value As String _  
) As Short
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToShort(System.String)"]

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GoogleMap Control

## ToSingle Method (value)

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **ToSingle(String)**

C#

GoogleMap Control v6.0

Toes the single.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static float ToSingle(  
    string value  
)
```

```
Public Shared Function ToSingle ( _  
    value As String _  
) As Single
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.JsUtil.ToSingle(System.String)"]

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GoogleMap Control

## TryParsePoint Method (value, lat, lng)

[Namespaces](#) ► [Artem.Google](#) ► [JsUtil](#) ► **TryParsePoint(String, Double, Double)**

C#

GoogleMap Control v6.0

Tries the parse point.

### Declaration Syntax

C#

Visual Basic

```
public static bool TryParsePoint(  
    string value,  
    out double lat,  
    out double lng  
)
```

```
Public Shared Function TryParsePoint ( _  
    value As String, _  
    <OutAttribute> ByRef lat As Double, _  
    <OutAttribute> ByRef lng As Double _  
) As Boolean
```

### Parameters

**value** ([String](#))

The value.

**lat** ([Double](#))

The lat.

**lng** ([Double](#))

The LNG.

### Return Value

[Missing <returns> documentation for

"M:Artem.Google.JsUtil.TryParsePoint(System.String,System.Doul

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[Missing <summary> documentation for "N:Artem.Google.UI"]

## [-] Declaration Syntax

C#

Visual Basic

```
namespace Artem.Google.UI
```


```
Namespace Artem.Google.UI
```







## [-] Types









All Types






Classes

Enumerations







Icon	Type	Description
	<a href="#">Bounds</a>	A LatLngBounds instance represents a rectangle in geographical coordinates, including one that crosses the 180 degrees longitudinal meridian.
	<a href="#">BoundsEventArgs</a>	Class for containing bound event data.
	<a href="#">ControlPosition</a>	Identifiers used to specify the placement of controls on the map. Controls are positioned relative to other controls in the same layout position. Controls that are





		<p>added first are positioned closer to the edge of the map. +-----+ + TL TC TR + + LT RT + + + + LC RC + + + + LB RB + + BL BC BR + +-----.</p> <p>Elements in the top or bottom row flow towards the middle. Elements at the left or right sides flow downwards.</p>
	<a href="#"><u>DirectionsChangedEventArgs</u></a>	Class for containing directions event data.
	<a href="#"><u>DirectionsStep</u></a>	Represents a step in directions result.
	<a href="#"><u>Distance</u></a>	A representation of distance as a numeric value and a display string.
	<a href="#"><u>Duration</u></a>	A representation of duration as a numeric value and a display string.
	<a href="#"><u>GoogleCircle</u></a>	A circle on the Earth's surface; also known as a "spherical cap".
	<a href="#"><u>GoogleDirections</u></a>	











	<a href="#"><u>GoogleGround</u></a>	A rectangular image overlay on the map.
	<a href="#"><u>GoogleMap</u></a>	
	<a href="#"><u>GoogleMapDesigner</u></a>	
	<a href="#"><u>GoogleMarkers</u></a>	Extender control which targets GoogleMap control and adds the markers overlays to the google map
	<a href="#"><u>GooglePolygon</u></a>	Polygon (like a polyline) defines a series of connected coordinates in an ordered sequence; additionally, polygons form a closed loop and define a filled region.
	<a href="#"><u>GooglePolyline</u></a>	
	<a href="#"><u>GoogleRectangle</u></a>	A rectangle overlay.
	<a href="#"><u>GoogleStreetViewPanorama</u></a>	Extender control which targets GoogleMap control and displays the panorama for a given LatLng or panorama ID. A StreetViewPanorama

		object provides a Street View "viewer" which can be stand-alone within a separate <div> or bound to a Map.
	<a href="#"><u>InfoWindowOptions</u></a>	The options for the markers' info window.
	<a href="#"><u>LatLng</u></a>	LatLng is a point in geographical coordinates, latitude and longitude. Notice that although usual map projections associate longitude with the x-coordinate of the map, and latitude with the y-coordinate, the latitude coordinate is always written first, followed by the longitude. Notice also that you cannot modify the coordinates of a LatLng. If you want to compute another point, you have to create a new one.
	<a href="#"><u>Location</u></a>	
	<a href="#"><u>MapEventArgs</u></a>	Class for containing map's event data.
	<a href="#"><u>MapType</u></a>	Identifiers for common







		MapTypes.
	<a href="#"><b>MapTypeControlOptions</b></a>	Options for the rendering of the map type control.
	<a href="#"><b>MapTypeControlStyle</b></a>	Identifiers for common MapTypesControls.
	<a href="#"><b>Marker</b></a>	
	<a href="#"><b>MarkerAnimation</b></a>	Animations that can be played on a marker. Use the setAnimation method on Marker or the animation option to play an animation.
	<a href="#"><b>MarkerEventArgs</b></a>	Class for containing marker event data.
	<a href="#"><b>MarkerImage</b></a>	Defines an image to be used as the icon or shadow for a Marker. 'origin' and 'size' are used to select a segment of a sprite image and 'anchor' overrides the position of the anchor point from its default bottom middle position. The anchor of an image is the pixel to which the system refers in tracking the image's position. By default, the

		<p>anchor is set to the bottom middle of the image (coordinates width/2, height). So when a marker is placed at a given LatLng the pixel defined as the anchor is positioned at the specified LatLng. To scale the image, whether sprited or not, set the value of scaledSize to the size of the whole image and set size, origin and anchor in scaled values. The MarkerImage cannot be changed once constructed</p>
	<a href="#"><u>MarkerOptions</u></a>	
	<a href="#"><u>MarkerShape</u></a>	<p>This object defines the marker shape to use in determination of a marker's clickable region. The shape consists of two properties — type and coord — which define the general type of marker and coordinates specific to that type of marker.</p>
	<a href="#"><u>MarkerShapeType</u></a>	
	<a href="#"><u>MouseEventArgs</u></a>	<p>Class for containing mouse event data.</p>

	<a href="#"><u>NavigationControlOptions</u></a>	Options for the rendering of the navigation control.
	<a href="#"><u>NavigationControlStyle</u></a>	Identifiers for common types of navigation controls.
	<a href="#"><u>Overlay</u></a>	
	<a href="#"><u>OverviewMapControlOptions</u></a>	Options for the rendering of the pan control.
	<a href="#"><u>PanControlOptions</u></a>	Options for the rendering of the pan control.
	<a href="#"><u>Point</u></a>	
	<a href="#"><u>PolylineOptions</u></a>	The options for a google polyline.
	<a href="#"><u>RotateControlOptions</u></a>	Options for the rendering of the rotate control.
	<a href="#"><u>ScaleControlOptions</u></a>	Options for the rendering of the scale control.
	<a href="#"><u>ScaleControlStyle</u></a>	Identifiers for scale control

		ids.
	<a href="#"><u>Size</u></a>	
	<a href="#"><u>StaticImageFormats</u></a>	
	<a href="#"><u>StreetViewAddressControlOptions</u></a>	Options for the rendering of the Street View address control.
	<a href="#"><u>StreetViewControlOptions</u></a>	Options for the rendering of the Street View pegman control on the map.
	<a href="#"><u>StreetViewPanorama</u></a>	Displays the panorama for a given LatLng or panorama ID. A StreetViewPanorama object provides a Street View "viewer" which can be stand-alone within a separate <div> or bound to a Map.
	<a href="#"><u>StreetViewPov</u></a>	A point of view object which specifies the camera's orientation at the Street View panorama's position. The point of view is defined as heading, pitch and zoom.

	<a href="#"><u>TravelMode</u></a>	
	<a href="#"><u>UnitSystem</u></a>	
	<a href="#"><u>ZoomControlOptions</u></a>	Options for the rendering of the zoom control.
	<a href="#"><u>ZoomControlStyle</u></a>	Identifiers for the zoom control.

---

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GoogleMap Control v6.0

A LatLngBounds instance represents a rectangle in geographical coordinates, including one that crosses the 180 degrees longitudinal meridian.

## Declaration Syntax

C#

Visual Basic

```
public class Bounds : IScriptDataConverter
```

```
Public Class Bounds _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance

☒ Static

☒

Declare

☒

Inherited

Icon

Member

Description



[Bounds\(\)](#)

Initializes a new instance of the **Bounds** class



[Equals\(Object\)](#)











Determines whether the specified [Object](#) is equal to the current [Object](#).

(Inherited from [Object](#).)



[Finalize\(\)](#)

Allows an [Object](#) to attempt to free resources and perform other cleanup operations before the [Object](#) is reclaimed by garbage collection.

		(Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(Object)</a>	Retrieves an instance of Bounds from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">Implicit(String to Bounds)</a>	Performs an implicit conversion from <a href="#">String</a> to <b>Bounds</b> .
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">NorthEast</a>	Gets or sets the north east point of bounds.
	<a href="#">Parse(String)</a>	Parses the specified bounds.
	<a href="#">SouthWest</a>	Gets or sets the south west point of bounds.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
		

<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents this instance.  (Overrides <a href="#">Object.ToString()</a> .)
----------------------------	--

## ▣ Inheritance Hierarchy

[Object](#)

└─ **Bounds**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## Bounds Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [Bounds](#) ► **Bounds()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Bounds](#) class

### ▣ Declaration Syntax

C#

Visual Basic

```
public Bounds( )
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Bounds](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance of Bounds from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static Bounds FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As Bounds
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

The new Bounds filled with the script data

---

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# Implicit Operator

[Namespaces](#) ► [Artem.Google.UI](#) ► [Bounds](#) ► **Implicit(String to Bounds)**

C#

GoogleMap Control v6.0

Performs an implicit conversion from [String](#) to [Bounds](#).

## Declaration Syntax

C#

Visual Basic

```
public static implicit operator Bounds (  
    string bounds  
)
```

```
Public Shared Widening Operator CType ( _  
    bounds As String _  
) As Bounds
```

## Parameters

***bounds*** ([String](#))

The bounds.

## Return Value

The result of the conversion.

---

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GoogleMap Control

## NorthEast Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [Bounds](#) ► **NorthEast**

C#

GoogleMap Control v6.0

Gets or sets the north east point of bounds.

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng NorthEast { get; set; }
```

```
Public Property NorthEast As LatLng  
    Get  
    Set
```

### ▣ Value

The north east.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## Parse Method (bounds)

[Namespaces](#) ► [Artem.Google.UI](#) ► [Bounds](#) ► **Parse(String)**

C#

GoogleMap Control v6.0

Parses the specified bounds.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static Bounds Parse(  
    string bounds  
)
```

```
Public Shared Function Parse ( _  
    bounds As String _  
) As Bounds
```

### ▣ Parameters

**bounds** ([String](#))

The bounds.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Bounds.Parse(System.String)"]

---

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GoogleMap Control v6.0

Gets or sets the south west point of bounds.

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng SouthWest { get; set; }
```

```
Public Property SouthWest As LatLng  
    Get  
    Set
```

### ▣ Value

The south west.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Bounds](#) ► ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.Bounds.ToScriptData"]**

---

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GoogleMap Control v6.0

Returns a [String](#) that represents this instance.**Declaration Syntax**

C#

Visual Basic

```
public override string ToString()
```

```
Public Overrides Function ToString As String
```

**Return Value**A [String](#) that represents this instance.

---

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GoogleMap Control

## BoundsEventArgs Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **BoundsEventArgs** C#

GoogleMap Control v6.0

Class for containing bounds event data.

### Declaration Syntax

C#

Visual Basic

```
public class BoundsEventArgs : EventArgs,
    IScriptDataConverter
```

```
Public Class BoundsEventArgs _
    Inherits EventArgs _
    Implements IScriptDataConverter
```

### Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static

☒

Declare

☒

Inherited

Icon	Member	Description
	<a href="#">BoundsEventArgs(Bounds)</a>	Initializes a new instance of the <b>BoundsEventArgs</b> class.
	<a href="#">BoundsEventArgs()</a>	Initializes a new instance of the <b>BoundsEventArgs</b> class.
	<a href="#">Bounds</a>	The bounds data.
	<a href="#">Equals(Object)</a>	Determines whether the specified

		<a href="#">Object</a> is equal to the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
💡💎	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection. (Inherited from <a href="#">Object</a> .)
💎💰	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
💎	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type. (Inherited from <a href="#">Object</a> .)
💎	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance. (Inherited from <a href="#">Object</a> .)
💡💎	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
💎	<a href="#">ToScriptData()</a>	Returns the instance as a script data.
💎	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)

## ▣ Inheritance Hierarchy

[Object](#)

└─ [EventArgs](#)

## **BoundsEventArgs**

---

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GoogleMap Control

## BoundsEventArgs Constructor



[Namespaces](#) ► [Artem.Google.UI](#) ► [BoundsEventArgs](#) ►

### BoundsEventArgs()

C#

GoogleMap Control v6.0

#### Members

Icon	Member	Description
	<a href="#">BoundsEventArgs(Bounds)</a>	Initializes a new instance of the <a href="#">BoundsEventArgs</a> class.
	<a href="#">BoundsEventArgs()</a>	Initializes a new instance of the <a href="#">BoundsEventArgs</a> class.

---

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## GoogleMap Control **BoundsEventArgs Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [BoundsEventArgs](#) ►

### **BoundsEventArgs()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [BoundsEventArgs](#) class.

#### **Declaration Syntax**

C#

Visual Basic

```
public BoundsEventArgs()
```

```
Public Sub New
```

---

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GoogleMap Control

## BoundsEventArgs Constructor (bounds)

[Namespaces](#) ► [Artem.Google.UI](#) ► [BoundsEventArgs](#) ►

### BoundsEventArgs(Bounds)

C#

GoogleMap Control v6.0

Initializes a new instance of the [BoundsEventArgs](#) class.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public BoundsEventArgs(  
    Bounds bounds  
)
```

```
Public Sub New ( _  
    bounds As Bounds _  
)
```

#### ▣ Parameters

**bounds** ([Bounds](#))

The bounds.

---

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GoogleMap Control v6.0

The bounds data.

## Declaration Syntax

C#

Visual Basic

```
public Bounds Bounds { get; protected set; }
```

```
Public Property Bounds As Bounds
    Get
    Protected Set
```

## Value

The bounds.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [BoundsEventArgs](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static BoundsEventArgs FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As BoundsEventArgs
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The value.

#### ▣ Return Value

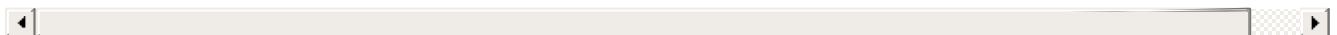
[Missing <returns> documentation for  
"M:Artem.Google.UI.BoundsEventArgs.FromScriptData(System.O

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [BoundsEventArgs](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of Strin
```

#### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.BoundsEventArgs.ToScriptData"]**

---

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GoogleMap Control v6.0

Identifiers used to specify the placement of controls on the map. Controls are positioned relative to other controls in the same layout position.

Controls that are added first are positioned closer to the edge of the map.

+-----+ + TL TC TR + + LT RT + + + + LC RC + + + + LB RB + +

BL BC BR + +-----+ Elements in the top or bottom row flow

towards the middle. Elements at the left or right sides flow downwards.

## Declaration Syntax

C#

Visual Basic

```
public enum ControlPosition
```

```
Public Enumeration ControlPosition
```

## Members

Member	Description
<b>TopLeft</b>	Represents the top left position.
<b>TopCenter</b>	Represents the top center position.
<b>TopRight</b>	Represents the top right position.
<b>BottomCenter</b>	Represents the bottom center position.
<b>BottomLeft</b>	Represents the bottom left position.
<b>BottomRight</b>	Represents the bottom right position.
<b>LeftBottom</b>	Represents the left bottom position.
<b>LeftCenter</b>	Represents the left center position.
<b>LeftTop</b>	Represents the left top position.
<b>RightBottom</b>	Represents the right bottom position.
<b>RightCenter</b>	Represents the right center position.

## RightTop

Represents the right top position.

---

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GoogleMap Control

# DirectionsChangedEventArgs Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **DirectionsChangedEventArgs**

C#

GoogleMap Control v6.0

Class for containing directions event data.

## Declaration Syntax

C#

Visual Basic

```
public class DirectionsChangedEventArgs : EventArgs,
    IScriptDataConverter
```

```
Public Class DirectionsChangedEventArgs _
    Inherits EventArgs _
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance



☒ Static







☒







Declare



☒

Inherited

Icon	Member	Description
	<a href="#">DirectionsChangedEventArgs()</a>	Initializes a new instance of the <b>DirectionsChangedEventArgs</b> class
	<a href="#">Distance</a>	A representation of distance as a numeric value and a display string. The total distance covered. This property may be undefined as the distance may be unknown.

	<a href="#">Duration</a>	A representation of duration as a numeric value and a display string. The total duration. The property may be undefined if the duration may be unknown.
	<a href="#">EndAddress</a>	The address of the destination.
	<a href="#">EndLocation</a>	The DirectionsService calculates directions between locations by using the nearest transportation option (usually road) at the start and end locations. EndLocation indicates the actual geocode destination, which may be different than the end_location of the last step if, for example, the road is not near the destination of this leg.
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(IDictionary&lt;String,</a>	Retrieves an instance from

	<a href="#">Object&gt;)</a>	script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">StartAddress</a>	The address of the origin.
	<a href="#">StartLocation</a>	The <a href="#">DirectionsService</a> calculates directions between locations by using the nearest transportation option (usually road) at the start and end locations. <a href="#">StartLocation</a> indicates the actual geocode origin, which may be different than the <a href="#">start_location</a> of the first step if, for example, the road is not near the origin of this leg.
	<a href="#">Steps</a>	An array of <a href="#">DirectionsSteps</a> , each of which contains information about the individual steps in this leg.

	<a href="#">ToScriptData()</a>	Returns the instance as a script data.
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

## ▣ Inheritance Hierarchy

[Object](#)

└─ [EventArgs](#)

└─ **DirectionsChangedEventArgs**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

# GoogleMap Control **DirectionsChangedEventArgs** **Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsChangedEventArgs](#) ► **DirectionsChangedEventArgs()**

GoogleMap Control v6.0

C# ▼

Initializes a new instance of the [DirectionsChangedEventArgs](#) class

## ▣ Declaration Syntax

C#

Visual Basic

```
public DirectionsChangedEventArgs()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



## Distance

GoogleMap Control v6.0

A representation of distance as a numeric value and a display string. The total distance covered. This property may be undefined as the distance may be unknown.

### ▣ Declaration Syntax

```
public Distance Distance { get; set; }
```

```
Public Property Distance As Distance  
    Get  
    Set
```

### ▣ Value

The distance.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## Duration

GoogleMap Control v6.0

A representation of duration as a numeric value and a display string. The total duration. This property may be undefined as the duration may be unknown.

### ▣ Declaration Syntax

```
public Duration Duration { get; set; }
```

```
Public Property Duration As Duration  
    Get  
    Set
```

### ▣ Value

The duration.

---

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(6.0.11322.1118)

GoogleMap Control

## EndAddress Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsChangedEventArgs](#) ►

### EndAddress

C#

GoogleMap Control v6.0

The address of the destination.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string EndAddress { get; set; }
```

```
Public Property EndAddress As String  
    Get  
    Set
```

#### ▣ Value

The end address.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## EndLocation

GoogleMap Control v6.0

The DirectionsService calculates directions between locations by using the nearest transportation option (usually a road) at the start and end locations. EndLocation indicates the actual geocoded destination, which may be different than the end\_location of the last step if, for example, the road is not near the destination of this leg.

### Declaration Syntax

```
public LatLng EndLocation { get; set; }
```

```
Public Property EndLocation As LatLng  
    Get  
    Set
```

### Value

The end location.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **FromScriptData Method (data)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsChangedEventArgs](#) ►

**FromScriptData(IDictionary<String, Object>)**

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static DirectionsChangedEventArgs FromScriptD
    IDictionary<string, Object> data
)
```

```
Public Shared Function FromScriptData ( _
    data As IDictionary\(Of String, Object\) _
) As DirectionsChangedEventArgs
```

### ▣ Parameters

***data*** ([IDictionary<String, Object>](#))

The data.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.DirectionsChangedEventArgs.FromScriptData"]

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control

## StartAddress Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsChangedEventArgs](#) ►

### StartAddress

C#

GoogleMap Control v6.0

The address of the origin.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string StartAddress { get; set; }
```

```
Public Property StartAddress As String  
    Get  
    Set
```

#### ▣ Value

The start address.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## StartLocation

GoogleMap Control v6.0

The DirectionsService calculates directions between locations by using the nearest transportation option (usually a road) at the start and end locations. StartLocation indicates the actual geocoded origin, which may be different than the start\_location of the first step if, for example, the road is not near the origin of this leg.

### Declaration Syntax

```
public LatLng StartLocation { get; set; }
```

```
Public Property StartLocation As LatLng  
    Get  
    Set
```

### Value

The start location.

---

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GoogleMap Control

## Steps Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsChangedEventArgs](#) ►

### Steps

C#

GoogleMap Control v6.0

An array of DirectionsSteps, each of which contains information about the individual steps in this leg.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public DirectionsStep[] Steps { get; set; }
```

```
Public Property Steps As DirectionsStep()  
    Get  
    Set
```

#### ▣ Value

The steps.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsChangedEventArgs](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of Strin
```

#### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.DirectionsChangedEventArgs.ToScriptData"]**

---

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GoogleMap Control

## DirectionsStep Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **DirectionsStep**

C#

GoogleMap Control v6.0

Represents a step in directions result.

### Declaration Syntax

C#

Visual Basic

```
public class DirectionsStep : IScriptDataConverter
```

```
Public Class DirectionsStep _  
    Implements IScriptDataConverter
```

### Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance

☒ Static

☒



Declare

☒

Inherited

Icon	Member	Description
	<a href="#">DirectionsStep()</a>	Initializes a new instance of the <b>DirectionsStep</b> class
	<a href="#">Distance</a>	Gets or sets the distance.
	<a href="#">Duration</a>	Gets or sets the duration.
	<a href="#">EndLocation</a>	Gets or sets the end location
		

	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
💡💎	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
💎💰	<a href="#">FromScriptData(IDictionary&lt;String, Object&gt;)</a>	Retrieves an instance from script data.
💎💰	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
💎💰	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
📅	<a href="#">Instructions</a>	Gets or sets the instructions.
💡💎	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
📅	<a href="#">StartLocation</a>	Gets or sets the start location.

	<a href="#">ToScriptData()</a>	Returns the instance as a script data.
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a>  (Inherited from <a href="#">Object</a> .)

## ▣ Inheritance Hierarchy

[Object](#)

└─ **DirectionsStep**

---

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## GoogleMap Control **DirectionsStep Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsStep](#) ►

### **DirectionsStep()**

GoogleMap Control v6.0

Initializes a new instance of the [DirectionsStep](#) class

C# ▼

#### **Declaration Syntax**

C#

Visual Basic

```
public DirectionsStep()
```

```
Public Sub New
```

---

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GoogleMap Control

## Distance Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsStep](#) ► **Distance**

C#

GoogleMap Control v6.0

Gets or sets the distance.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Distance Distance { get; set; }
```

```
Public Property Distance As Distance  
    Get  
    Set
```

### ▣ Value

The distance.

---

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GoogleMap Control

## Duration Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsStep](#) ► **Duration**

C#

GoogleMap Control v6.0

Gets or sets the duration.

### ■ Declaration Syntax

C#

Visual Basic

```
public Duration Duration { get; set; }
```

```
Public Property Duration As Duration  
    Get  
    Set
```

### ■ Value

The duration.

---

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GoogleMap Control v6.0

Gets or sets the end location.

## ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng EndLocation { get; set; }
```

```
Public Property EndLocation As LatLng  
    Get  
    Set
```

## ▣ Value

The end location.

---

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## GoogleMap Control **FromScriptData Method (data)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsStep](#) ►

**FromScriptData(IDictionary<String, Object>)**

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static DirectionsStep FromScriptData(  
    IDictionary<string, Object> data  
)
```

```
Public Shared Function FromScriptData ( _  
    data As IDictionary(Of String, Object) _  
) As DirectionsStep
```

### ▣ Parameters

***data*** ([IDictionary](#)<[String](#), [Object](#)>)

The data.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.DirectionsStep.FromScriptData(System.Colle

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control v6.0

Gets or sets the instructions.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string Instructions { get; set; }
```

```
Public Property Instructions As String
    Get
    Set
```

## ▣ Value

The instructions.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

Gets or sets the start location.

## ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng StartLocation { get; set; }
```

```
Public Property StartLocation As LatLng  
    Get  
    Set
```

## ▣ Value

The start location.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [DirectionsStep](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

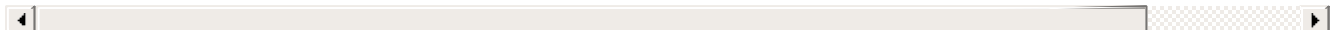
**[Missing <returns> documentation for  
"M:Artem.Google.UI.DirectionsStep.ToScriptData"]**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control v6.0

A representation of distance as a numeric value and a display string.

## Declaration Syntax

C#

Visual Basic

```
public class Distance : IScriptDataConverter
```

```
Public Class Distance _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static

☒

Declare

☒

Inherited

Icon	Member	Description
	<a href="#">Distance()</a>	Initializes a new instance of the <b>Distance</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)

	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type. (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance. (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
	<a href="#">Text</a>	A string representation of the distance value, using the UnitSystem specified in the request.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
	<a href="#">Value</a>	The distance in meters.

## Inheritance Hierarchy

[Object](#)

└─ **Distance**

---

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GoogleMap Control

## Distance Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [Distance](#) ► **Distance()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Distance](#) class

### ▣ Declaration Syntax

C#

Visual Basic

```
public Distance()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Distance](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static Distance FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As Distance
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Distance.FromScriptData(System.Object)"]

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

A string representation of the distance value, using the UnitSystem specified in the request.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string Text { get; set; }
```

```
Public Property Text As String  
    Get  
    Set
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Distance](#) ► ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Distance.ToScriptData"]

---

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(6.0.11322.1118)



GoogleMap Control

## Value Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [Distance](#) ► **Value**

C#

GoogleMap Control v6.0

The distance in meters.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int Value { get; set; }
```

```
Public Property Value As Integer  
    Get  
    Set
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

A representation of duration as a numeric value and a display string.

## Declaration Syntax

C#

Visual Basic

```
public class Duration : IScriptDataConverter
```

```
Public Class Duration _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Fields

☒ Public

☒ Protected

☒ Instance




☒ Static









☒

Declare

☒

Inherited

Icon	Member	Description
	<a href="#">Duration()</a>	Initializes a new instance of the <b>Duration</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)

	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type. (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance. (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
	<a href="#">Text</a>	A string representation of the duration value.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
	<a href="#">Value</a>	The duration in seconds.

## Inheritance Hierarchy

[Object](#)

└─ **Duration**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

Initializes a new instance of the [Duration](#) class

### ▣ Declaration Syntax

C#

Visual Basic

```
public Duration()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Duration](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static Duration FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As Duration
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Duration.FromScriptData(System.Object)"]

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

A string representation of the duration value.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string Text
```

```
Public Text As String
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Duration](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.Duration.ToScriptData"]**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control v6.0

The duration in seconds.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int Value
```

```
Public Value As Integer
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

A circle on the Earth's surface; also known as a "spherical cap".

## Declaration Syntax

C#

Visual Basic

```
public class GoogleCircle : Overlay
```

```
Public Class GoogleCircle _  
    Inherits Overlay
```

## Members

All Members

Constructors

Methods

Properties

Events

☒ Public





☒ Protected







☒ Instance







☒ Static









☒ Declared

☒ Inherited









Icon	Member	Description
	<a href="#">GoogleCircle()</a>	Initializes a new instance of the class.
	<a href="#">Adapter</a>	Gets the browser-specific control.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Controls</a> collection.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddParsedSubObject(Object)</a>	Notifies the server control of either XML or HTML element to the server.










		object.  (Inherited from <a href="#">Con</a> )
	<a href="#">ApplyStyleSheetSkin(Page)</a>	Applies the style pro style sheet to the cc  (Inherited from <a href="#">Con</a> )
	<a href="#">AppRelativeTemplateSourceDirectory</a>	Gets or sets the app directory of the <a href="#">Pag</a> contains this control  (Inherited from <a href="#">Con</a> )
	<b><a href="#">BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</a></b>	(Inherited from <a href="#">Con</a> )
	<a href="#">BindingContainer</a>	Gets the control tha binding.  (Inherited from <a href="#">Con</a> )
	<a href="#">BuildProfileTree(String, Boolean)</a>	Gathers information and delivers it to the displayed when trac  (Inherited from <a href="#">Con</a> )
	<a href="#">Center</a>	Gets or sets the cer
	<a href="#">ChildControlsCreated</a>	Gets a value that in control's child contr  (Inherited from <a href="#">Con</a> )
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">Cli</a>  (Inherited from <a href="#">Con</a> )
	<a href="#">ClearChildControlState()</a>	Deletes the control- server control's chil









		(Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildState()</a>	Deletes the view-state information for all the controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> control instance and its child controls to <b>Inherit</b> .  (Inherited from <a href="#">Control</a> )
	<a href="#">Click</a>	This event is fired when the control is clicked. It is fired on the Polygon control.
	<a href="#">Clickable</a>	Indicates whether the control is clickable. Defaults to true.  (Inherited from <a href="#">OverlaidControl</a> )
	<a href="#">ClientID</a>	Gets the control ID that is generated by ASP.NET.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm that generates the value of the ClientID property.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value that is the separator character property.  (Inherited from <a href="#">Control</a> )

	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> server control for the  (Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> the child controls for in the UI hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.NET notify server control based implementation controls they contain back or rendering.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">ControlCollection</a> the child controls (before server control).  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind()</a>	Binds a data source control and all its children.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind(Boolean)</a>	Binds a data source control and all its children and raise the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBindChildren()</a>	Binds a data source controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBinding</a>	Occurs when the server control binds to a data source.





















		(Inherited from <a href="#">Control</a> )
	<a href="#">DataItemContainer</a>	Gets a reference to naming container in <a href="#">IDataItemContainer</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">DataKeysContainer</a>	Gets a reference to naming container in <a href="#">IDataKeysControl</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">DesignMode</a>	Gets a value indicating being used on a design  (Inherited from <a href="#">Control</a> )
	<a href="#">Dispose()</a>	Enables a server control up before it is released  (Inherited from <a href="#">Control</a> )
	<a href="#">Disposed</a>	Occurs when a server memory, which is the control lifecycle when requested.  (Inherited from <a href="#">Control</a> )
	<a href="#">DoubleClick</a>	This event is fired when is fired on the Polyg
	<a href="#">EnableTheming</a>	Gets or sets a value apply to this control  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableViewState</a>	Gets or sets a value server control persists

		view state of any ch the requesting clien  (Inherited from <a href="#">Con</a>
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Con</a>
	<a href="#">EnsureChildControls()</a>	Determines whether child controls. If it d controls.  (Inherited from <a href="#">Con</a>
	<a href="#">EnsureID()</a>	Creates an identifier have an identifier as  (Inherited from <a href="#">Con</a>
	<a href="#">Equals(Object)</a>	Determines whether equal to the current  (Inherited from <a href="#">Obje</a>
	<a href="#">Events</a>	Gets a list of event l control. This proper  (Inherited from <a href="#">Con</a>
	<a href="#">FillColor</a>	The fill color. All CS except for extended
	<a href="#">FillOpacity</a>	The fill opacity betw
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to and perform other c the <a href="#">Object</a> is reclaim  (Inherited from <a href="#">Obje</a>
	<a href="#">FindControl(String)</a>	Searches the curre

		server control with t (Inherited from <a href="#">Cont</a>
	<a href="#">FindControl(String, Int32)</a>	Searches the current server control with t integer, specified in which aids in the se override this version method. (Inherited from <a href="#">Cont</a>
	<a href="#">Focus()</a>	Sets input focus to a (Inherited from <a href="#">Cont</a>
	<a href="#">Geodesic</a>	Render each edge as a "great circle". A g between two points Earth.
	<a href="#">GetDesignModeState()</a>	Gets design-time da (Inherited from <a href="#">Cont</a>
	<a href="#">GetHashCode()</a>	Serves as a hash fu (Inherited from <a href="#">Obje</a>
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that c parameters. (Inherited from <a href="#">Cont</a>
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that c parameters and a r (Inherited from <a href="#">Cont</a>
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that c parameters.

		(Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that c parameters and a r  (Inherited from <a href="#">Control</a> )
	<a href="#">GetScriptDescriptors(Control)</a>	When overridden in the <a href="#">ScriptDescriptor</a>  (Overrides <a href="#">ExtenderControl.Ge</a>
	<a href="#">GetScriptReferences()</a>	When overridden in the script libraries fo  (Overrides <a href="#">ExtenderControl.Ge</a>
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the  (Inherited from <a href="#">Object</a> )
	<a href="#">GetUniqueIDRelativeTo(Control)</a>	Returns the prefixed property of the spec  (Inherited from <a href="#">Control</a> )
	<a href="#">HasChildViewState</a>	Gets a value indicat server control's child view-state settings.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasControls()</a>	Determines if the se child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasEvents()</a>	Returns a value indi registered for the cc  (Inherited from <a href="#">Control</a> )

	<a href="#">ID</a>	Gets or sets the pro assigned to the serv  (Inherited from <a href="#">Con</a>
	<a href="#">IdSeparator</a>	Gets the character u identifiers.  (Inherited from <a href="#">Con</a>
	<a href="#">Init</a>	Occurs when the se which is the first ste  (Inherited from <a href="#">Con</a>
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicat contained within this  (Inherited from <a href="#">Con</a>
	<a href="#">IsLiteralContent()</a>	Determines if the se literal content.  (Inherited from <a href="#">Con</a>
	<a href="#">IsTrackingViewState</a>	Gets a value that in control is saving cha  (Inherited from <a href="#">Con</a>
	<a href="#">IsViewStateEnabled</a>	Gets a value indicat enabled for this con  (Inherited from <a href="#">Con</a>
	<a href="#">Load</a>	Occurs when the se the <a href="#">Page</a> object.  (Inherited from <a href="#">Con</a>
	<a href="#">LoadControlState(Object)</a>	Restores control-sta previous page requ <a href="#">SaveControlState()</a>

		(Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewState(Object)</a>	Restores view-state from a previous page request that was saved by <a href="#">SaveViewState()</a> method.
		(Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewStateByID</a>	Gets a value indicating whether the control participates in load postback by ID instead of index.
		(Inherited from <a href="#">Control</a> )
	<a href="#">MapPathSecure(String)</a>	Retrieves the physical file path for either absolute or relative virtual paths.
		(Inherited from <a href="#">Control</a> )
	<a href="#">MemberwiseClone()</a>	Creates a shallow clone of the current object.
		(Inherited from <a href="#">Object</a> )
	<a href="#">MouseDown</a>	This event is fired when the mouse button is pressed down on the control.
	<a href="#">MouseMove</a>	This event is fired when the mouse is moved over the control.
	<a href="#">MouseOut</a>	This event is fired when the mouse is moved out of the control.
	<a href="#">MouseOver</a>	This event is fired when the mouse is moved over the control.
	<a href="#">MouseUp</a>	This event is fired when the mouse button is released on the control.


	<a href="#">NamingContainer</a>	Gets a reference to container, which cre for differentiating be the same <a href="#">ID</a> proper  (Inherited from <a href="#">Con</a> )
	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether control is passed up control hierarchy.  (Inherited from <a href="#">Con</a> )
	<a href="#">OnClick(MouseEventArgs)</a>	Raises the <b>[E:Click</b>
	<a href="#">OnClientClick</a>	Gets or sets the on
	<a href="#">OnClientDoubleClick</a>	Gets or sets the on
	<a href="#">OnClientMouseDown</a>	Gets or sets the on
	<a href="#">OnClientMouseMove</a>	Gets or sets the on
	<a href="#">OnClientMouseOut</a>	Gets or sets the on
	<a href="#">OnClientMouseOver</a>	Gets or sets the on
	<a href="#">OnClientMouseUp</a>	Gets or sets the on

	<a href="#">OnClickRightClick</a>	Gets or sets the on
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBind</a> (Inherited from <a href="#">Con</a>
	<a href="#">OnDoubleClick(MouseEventArgs)</a>	Raises the <b>[E:Doub</b>
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> even (Inherited from <a href="#">Con</a>
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> ev (Inherited from <a href="#">Con</a>
	<a href="#">OnMouseDown(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseMove(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseOut(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseOver(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseUp(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnPreRender(EventArgs)</a>	Raises the <a href="#">OnPreR</a> registers the extend <a href="#">ScriptManager</a> cont (Inherited from <a href="#">Exte</a>










	<a href="#">OnRightClick(MouseEventArgs)</a>	Raises the <b>[E:RightClick]</b> event.
	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> event. (Inherited from <a href="#">Control</a> )
	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used to open a file. (Inherited from <a href="#">Control</a> )
	<a href="#">Page</a>	Gets a reference to the <a href="#">Page</a> that contains the server control. (Inherited from <a href="#">Control</a> )
	<a href="#">Parent</a>	Gets a reference to the parent control in the page collection. (Inherited from <a href="#">Control</a> )
	<a href="#">PreRender</a>	Occurs after the <a href="#">Page.PreRender</a> event prior to rendering. (Inherited from <a href="#">Control</a> )
	<a href="#">Radius</a>	The radius in meters.
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source information to the control. (Inherited from <a href="#">Control</a> )
	<a href="#">RaisePostBackEvent(String)</a>	When implemented by a server control to process a form is posted to the control. (Overrides <a href="#">Overlay.RaisePostBackEvent(String)</a> )
	<a href="#">RemovedControl(Control)</a>	Called after a child control is removed from the <a href="#">Controls</a> collection.

		(Inherited from <a href="#">Control</a> )
	<a href="#">Render(HtmlTextWriter)</a>	Sends server control object to be rendered in the <a href="#">HtmlTextWriter</a> object.  (Inherited from <a href="#">ExtendedControl</a> )
	<a href="#">RenderChildren(HtmlTextWriter)</a>	Outputs the content of the control's children to a provider which writes the content to the client.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter)</a>	Outputs server control object information about the control to the <a href="#">HtmlTextWriter</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	Outputs server control object information about the control to the <a href="#">HtmlTextWriter</a> object and <a href="#">ControlAdapter</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderingCompatibility</a>	Gets a value that specifies the version of the control that renders the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveAdapter()</a>	Gets the control adapter for rendering the specified control.  (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveClientUrl(String)</a>	Gets a URL that can be used to access the resource.  (Inherited from <a href="#">Control</a> )

	<a href="#">ResolveUrl(String)</a>	Converts a URL into the absolute URL of the requesting client.  (Inherited from <a href="#">Control</a> )
	<a href="#">RightClick</a>	This event is fired when the user right-clicks on the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">SaveControlState()</a>	Saves any server control state that has occurred since the last time the control was posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SaveViewState()</a>	Saves any server control state that has occurred since the last time the control was posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time data for the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event handler to the server control and its child controls.  (Inherited from <a href="#">Control</a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">Site</a>	Gets information about the current control's view surface.  (Inherited from <a href="#">Control</a> )
	<a href="#">SkinID</a>	Gets or sets the skin ID for the control.  (Inherited from <a href="#">Control</a> )

	<a href="#">StrokeColor</a>	The stroke color. All except for extended
	<a href="#">StrokeOpacity</a>	The stroke opacity k
	<a href="#">StrokeWeight</a>	The stroke width in
	<a href="#">TargetControlID</a>	Gets or sets the ID of the control that the extender is associated with.  (Inherited from <a href="#">ExtenderControl</a> )
	<a href="#">TemplateControl</a>	Gets or sets a reference to the control that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual directory of the <a href="#">UserControl</a> that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> )
	<a href="#">TrackViewState()</a>	Causes tracking of view state for the server control so the state is accessible through the <a href="#">ViewState</a> property.  (Inherited from <a href="#">Control</a> )
	<a href="#">UniqueID</a>	Gets the unique, hierarchical identifier for the server control.

		(Inherited from <a href="#">Control</a> )
	<a href="#">Unload</a>	Occurs when the server control is unloaded from memory.
		(Inherited from <a href="#">Control</a> )
	<b>ValidateRequestMode()</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">ViewState</a>	Gets a dictionary of view state values that allows you to save and retrieve the state of a server control across postbacks to the same page.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that indicates whether the <a href="#">StateBag</a> object is case sensitive.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateMode</a>	Gets or sets the view state mode.
		(Inherited from <a href="#">Control</a> )
	<a href="#">Visible</a>	Overrides the <a href="#">Visible</a> property of the <a href="#">Control</a> class with this value.
		(Inherited from <a href="#">ExtenderControl</a> )
	<a href="#">ZIndex</a>	The zIndex comparison value.

## ▣ Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [ExtenderControl](#)

└─ [Overlay](#)

└─ **GoogleCircle**

---

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GoogleMap Control

## GoogleCircle Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **GoogleCircle()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [GooglePolygon](#) class.

### ▣ Declaration Syntax

C#

Visual Basic

```
public GoogleCircle()
```

```
Public Sub New
```

---

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GoogleMap Control

## Center Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **Center**

C#

GoogleMap Control v6.0

Gets or sets the center.S

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Center { get; set; }
```

```
Public Property Center As LatLng  
    Get  
    Set
```

### ▣ Value

The center.

---

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GoogleMap Control v6.0

This event is fired when the DOM click event is fired on the Polygon.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> Click
```

```
Public Event Click As EventHandler(Of MouseEventArgs)
```

---

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GoogleMap Control

## DoubleClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **DoubleClick**

C#

GoogleMap Control v6.0

This event is fired when the DOM dblclick event is fired on the Polygon.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> DoubleClick
```

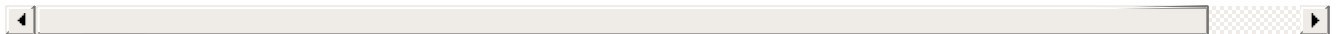
```
Public Event DoubleClick As EventHandler(Of MouseEve
```

---

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## FillColor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **FillColor**

C#

GoogleMap Control v6.0

The fill color. All CSS3 colors are supported except for extended named colors.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Color FillColor { get; set; }
```

```
Public Property FillColor As Color
    Get
    Set
```

### ▣ Value

The color of the fill.

---

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GoogleMap Control

## FillOpacity Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **FillOpacity**

C#

GoogleMap Control v6.0

The fill opacity between 0.0 and 1.0

### ▣ Declaration Syntax

C#

Visual Basic

```
public float FillOpacity { get; set; }
```

```
Public Property FillOpacity As Single  
    Get  
    Set
```

### ▣ Value

The fill opacity.

---

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GoogleMap Control v6.0

Render each edge as a geodesic (a segment of a "great circle"). A geodesic is the shortest path between two points along the surface of the Earth.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Geodesic { get; set; }
```

```
Public Property Geodesic As Boolean  
    Get  
    Set
```

## ▣ Value

`true` if this instance is geodesic; otherwise, `false`.

---

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## GoogleMap Control **GetScriptDescriptors Method** (targetControl)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### GetScriptDescriptors(Control)

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the [ScriptDescriptor](#) object for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptDescriptor> Get  
    Control targetControl  
)
```

```
Protected Overrides Function GetScriptDescriptors (  
    targetControl As Control _  
) As IEnumerable(Of ScriptDescriptor)
```

#### ▣ Parameters

**targetControl** ([Control](#))

The server control to which the extender is associated.

#### ▣ Return Value

An enumeration of [ScriptDescriptor](#) objects.

---

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GoogleMap Control

## GetScriptReferences Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### GetScriptReferences()

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the script libraries for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptReference> GetS
```

```
Protected Overrides Function GetScriptReferences As
```

#### ▣ Return Value

An object that implements the [IEnumerable](#) interface and that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

---

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GoogleMap Control v6.0

This event is fired when the DOM mousedown event is fired on the Polygon.

## ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseDown
```

```
Public Event MouseDown As EventHandler(Of MouseEvent
```

---

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GoogleMap Control v6.0

This event is fired when the DOM mousemove event is fired on the Polygon.

## ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseMove
```

```
Public Event MouseMove As EventHandler(Of MouseEvent
```

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GoogleMap Control

## MouseOut Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **MouseOut**

C#

GoogleMap Control v6.0

This event is fired on Polygon mouseout.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOut
```

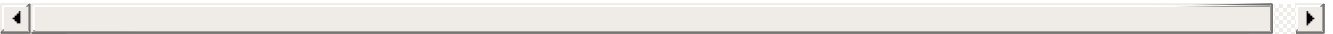
```
Public Event MouseOut As EventHandler(Of MouseEventA
```

---

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GoogleMap Control v6.0

This event is fired on Polygon mouseover.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOver
```

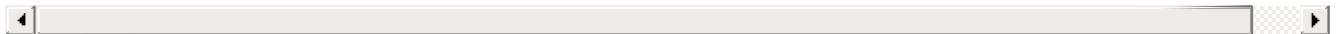
```
Public Event MouseOver As EventHandler(Of MouseEvent)
```

---

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GoogleMap Control v6.0

This event is fired when the DOM mouseup event is fired on the Polygo

## ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseUp
```

```
Public Event MouseUp As EventHandler(Of MouseEventAr
```

---

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GoogleMap Control

## OnClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### OnClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:Click]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control v6.0

Gets or sets the on client click handler.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientClick { get; set; }
```

```
Public Property OnClientClick As String
    Get
    Set
```

## ▣ Value

The on client click.

---

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GoogleMap Control

## OnClientDoubleClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### OnClientDoubleClick

C#

GoogleMap Control v6.0

Gets or sets the on client double click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDoubleClick { get; set; }
```

```
Public Property OnClientDoubleClick As String  
    Get  
    Set
```

#### ▣ Value

The on client double click.

---

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GoogleMap Control

## OnClientMouseDown Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### OnClientMouseDown

C#

GoogleMap Control v6.0

Gets or sets the on client mouse down handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseDown { get; set; }
```

```
Public Property OnClientMouseDown As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse down.

---

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GoogleMap Control

## OnClientMouseMove Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### OnClientMouseMove

C#

GoogleMap Control v6.0

Gets or sets the on client mouse move handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseMove { get; set; }
```

```
Public Property OnClientMouseMove As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse move.

---

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GoogleMap Control

## OnClientMouseOut Property

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### OnClientMouseOut

C#

GoogleMap Control v6.0

Gets or sets the on client mouse out handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOut { get; set; }
```

```
Public Property OnClientMouseOut As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse out.

---

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GoogleMap Control

## OnClientMouseOver Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### OnClientMouseOver

C#

GoogleMap Control v6.0

Gets or sets the on client mouse over handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOver { get; set; }
```

```
Public Property OnClientMouseOver As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse over.

---

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GoogleMap Control

## OnClientMouseUp Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### OnClientMouseUp

C#

GoogleMap Control v6.0

Gets or sets the on client mouse up handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseUp { get; set; }
```

```
Public Property OnClientMouseUp As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse up.

---

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GoogleMap Control

## OnClientRightClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### OnClientRightClick

C#

GoogleMap Control v6.0

Gets or sets the on client right click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientRightClick { get; set; }
```

```
Public Property OnClientRightClick As String  
    Get  
    Set
```

#### ▣ Value

The on client right click.

---

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## GoogleMap Control **OnDoubleClick Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### **OnDoubleClick(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DoubleClick]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDoubleClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnDoubleClick ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseDown Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### **OnMouseDown(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseDown]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseDown(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseDown ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseMove Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### **OnMouseMove(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseMove]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseMove(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseMove ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOut Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### **OnMouseOut(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOut]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOut(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOut ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOver Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### **OnMouseOver(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOver]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOver(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOver ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseUp Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### **OnMouseUp(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseUp]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseUp(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseUp ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnRightClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### OnRightClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:RightClick]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnRightClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnRightClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## Radius Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **Radius**

C# ▼

GoogleMap Control v6.0

The radius in meters on the Earth's surface.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int Radius { get; set; }
```

```
Public Property Radius As Integer  
    Get  
    Set
```

### ▣ Value

The radius.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **RaisePostBackEvent Method** **(eventArgument)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ►

### **RaisePostBackEvent(String)**

C#

GoogleMap Control v6.0

When implemented by a class, enables a server control to process an event raised when a form is posted to the server.

#### **Declaration Syntax**

C#

Visual Basic

```
public override void RaisePostBackEvent(  
    string eventArgument  
)
```

```
Public Overrides Sub RaisePostBackEvent ( _  
    eventArgument As String _  
)
```

#### **Parameters**

##### ***eventArgument* ([String](#))**

A [String](#) that represents an optional event argument to be passed to the event handler.

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GoogleMap Control

## RightClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **RightClick**

C#

GoogleMap Control v6.0

This event is fired when the Polygon is right-clicked on.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> RightClick
```

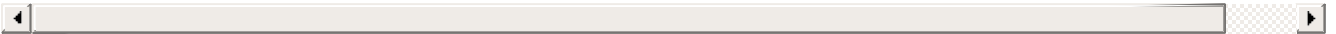
```
Public Event RightClick As EventHandler(Of MouseEven
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## StrokeColor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **StrokeColor**

C#

GoogleMap Control v6.0

The stroke color. All CSS3 colors are supported except for extended named colors.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Color StrokeColor { get; set; }
```

```
Public Property StrokeColor As Color  
    Get  
    Set
```

### ▣ Value

The color of the stroke.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control

## StrokeOpacity Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **StrokeOpacity**

C# ▼

GoogleMap Control v6.0

The stroke opacity between 0.0 and 1.0

### ▣ Declaration Syntax

C#

Visual Basic

```
public float StrokeOpacity { get; set; }
```

```
Public Property StrokeOpacity As Single  
    Get  
    Set
```

### ▣ Value

The stroke opacity.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## StrokeWeight Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleCircle](#) ► **StrokeWeight**

C# ▼

GoogleMap Control v6.0

The stroke width in pixels.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int StrokeWeight { get; set; }
```

```
Public Property StrokeWeight As Integer  
    Get  
    Set
```

### ▣ Value

The stroke weight.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

The zIndex compared to other polys.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int ZIndex { get; set; }
```

```
Public Property ZIndex As Integer  
    Get  
    Set
```

### ▣ Value

The index of the Z.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

# GoogleDirections Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **GoogleDirections**

C#

GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.GoogleDirections"]

## Declaration Syntax

C#

Visual Basic

```
public class GoogleDirections : ExtenderControl,  
    IPostBackEventHandler
```

```
Public Class GoogleDirections _  
    Inherits ExtenderControl _  
    Implements IPostBackEventHandler
```

## Members

All Members

Constructors

Methods

Properties

Events

☒ Public

☒ Protected





☒ Instance

☒ Static

☒ Declared







☒ Inherited

Icon	Member	Description
	<a href="#">GoogleDirections()</a>	Initializes a new instance of the <b>GoogleDirections</b> class.
	<a href="#">Adapter</a>	Gets the browser-side control.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Controls</a> collection.  (Inherited from <a href="#">Control</a> )


	<a href="#">AddParsedSubObject(Object)</a>	<p>Notifies the server control that either XML or HTML element has been added to the server object.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ApplyStyleSheetSkin(Page)</a>	<p>Applies the style provided by the style sheet to the control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">AppRelativeTemplateSourceDirectory</a>	<p>Gets or sets the application directory of the <a href="#">Page</a> that contains this control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">AvoidHighways</a>	<p>Gets or sets a value that indicates whether the directions will attempt to avoid highways. If true, the directions will attempt to avoid highways when computing directions. If false, the directions may still include highways if no viable alternative is available.</p> <p><b>C#</b></p> <pre>true</pre>
	<a href="#">AvoidTolls</a>	<p>Gets or sets a value that indicates whether the directions will attempt to avoid tolls. If true, the directions will attempt to avoid tolls when computing directions. If false, the directions may still include toll roads if no viable alternative is available.</p> <p><b>C#</b></p> <pre>true</pre> <p>, instructs the DirectionsService to avoid toll roads where possible.</p>

	<b>BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">BindingContainer</a>	Gets the control that is the source of the binding.  (Inherited from <a href="#">Control</a> )
	<a href="#">BuildProfileTree(String, Boolean)</a>	Gathers information about the control and its children and delivers it to the <a href="#">Tracing</a> system to be displayed when tracing is enabled.  (Inherited from <a href="#">Control</a> )
	<a href="#">Changed</a>	This server-side event is raised when the control has rendered directions. The <a href="#">DirectionsResult</a> is passed to the event handler when the control finishes dragging a path.
	<a href="#">ChildControlsCreated</a>	Gets a value that indicates whether the control's child controls have been created.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">ClientID</a> to null.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildControlState()</a>	Deletes the control-state information for the control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildState()</a>	Deletes the view-state information for all the child controls.  (Inherited from <a href="#">Control</a> )
		

	<a href="#">ClearChildViewState()</a>	Deletes the view-state for the server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> of the server control instance and all its child controls to <a href="#">Inherit</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientID</a>	Gets the control ID that is assigned to the control by ASP.NET.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm used to generate the value of the <a href="#">ClientID</a> property.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value that is used as a separator character in the <a href="#">ClientID</a> property.  (Inherited from <a href="#">Control</a> )
	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> object for the server control for the current request.  (Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> object that contains the child controls for the server control in the UI hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.NET framework to notify server control implementations that they should create the controls they contain and return them back or rendering.









		(Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">Control</a> and its child controls (both client and server control).
		(Inherited from <a href="#">Control</a> )
	<a href="#">DataBind()</a>	Binds a data source to the control and all its child controls.
		(Inherited from <a href="#">Control</a> )
	<a href="#">DataBind(Boolean)</a>	Binds a data source to the control and all its child controls. If the parameter is true, it raises the <a href="#">DataBindingComplete</a> event.
		(Inherited from <a href="#">Control</a> )
	<a href="#">DataBindChildren()</a>	Binds a data source to the child controls.
		(Inherited from <a href="#">Control</a> )
	<a href="#">DataBinding</a>	Occurs when the data source is bound to the control.
		(Inherited from <a href="#">Control</a> )
	<a href="#">DataItemContainer</a>	Gets a reference to the naming container in which the control is located.
		(Inherited from <a href="#">Control</a> )
	<a href="#">DataKeysContainer</a>	Gets a reference to the naming container in which the control is located.
		(Inherited from <a href="#">Control</a> )
	<a href="#">DesignMode</a>	Gets a value indicating whether the control is being used on a design surface.



		(Inherited from <a href="#">Control</a> )
	<a href="#">Destination</a>	Location of destination as either a string to Required.
	<a href="#">Dispose()</a>	Enables a server control up before it is released. (Inherited from <a href="#">Control</a> )
	<a href="#">Disposed</a>	Occurs when a server memory, which is the control lifecycle when requested. (Inherited from <a href="#">Control</a> )
	<a href="#">Draggable</a>	Gets or sets a value <b>GoogleDirections</b> if the user to drag and rendered by this Direction
	<a href="#">EnableTheming</a>	Gets or sets a value apply to this control (Inherited from <a href="#">Control</a> )
	<a href="#">EnableViewState</a>	Gets or sets a value server control persists view state of any change the requesting client (Inherited from <a href="#">Control</a> )
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">EnsureChildControls()</a>	Determines whether child controls. If it does controls.









		(Inherited from <a href="#">Control</a> )
	<a href="#">EnsureID()</a>	Creates an identifier for the control. The control must have an identifier assigned.  (Inherited from <a href="#">Control</a> )
	<a href="#">Equals(Object)</a>	Determines whether the specified object is equal to the current control.  (Inherited from <a href="#">Object</a> )
	<a href="#">Events</a>	Gets a list of event handlers for the control. This property is read-only.  (Inherited from <a href="#">Control</a> )
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to perform cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> )
	<a href="#">FindControl(String)</a>	Searches the current control's control tree for a control with the specified ID.  (Inherited from <a href="#">Control</a> )
	<a href="#">FindControl(String, Int32)</a>	Searches the current control's control tree for a control with the specified ID and index. integer, specified in the <a href="#">FindControl(String, Int32)</a> method.  (Inherited from <a href="#">Control</a> )
	<a href="#">Focus()</a>	Sets input focus to the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetDesignModeState()</a>	Gets design-time data for the control.








		(Inherited from <a href="#">Control</a> )
	<a href="#">GetHashCode()</a>	Serves as a hash fu (Inherited from <a href="#">Object</a> )
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that c parameters. (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that c parameters and a r (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that c parameters. (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that c parameters and a r (Inherited from <a href="#">Control</a> )
	<a href="#">GetScriptDescriptors(Control)</a>	When overridden in the <a href="#">ScriptDescriptor</a> (Overrides <a href="#">ExtenderControl.Ge</a> )
	<a href="#">GetScriptReferences()</a>	When overridden in the script libraries f (Overrides <a href="#">ExtenderControl.Ge</a> )
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the (Inherited from <a href="#">Object</a> )
	<a href="#">GetUniqueIdRelativeTo(Control)</a>	Returns the prefixed property of the spec

		(Inherited from <a href="#">Control</a> )
	<a href="#">HasChildViewState</a>	Gets a value indicating whether the server control's child view-state settings are preserved.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasControls()</a>	Determines if the server control has child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasEvents()</a>	Returns a value indicating whether the control has registered for the control event.  (Inherited from <a href="#">Control</a> )
	<a href="#">HideRouteList</a>	Gets or sets a value indicating whether the route list is hidden. This property is used by the route list renderer to show or hide alternative routes. By default, the route list is shown. To hide the route list, set HideRouteList to true.
	<a href="#">ID</a>	Gets or sets the ID of the control assigned to the server control.  (Inherited from <a href="#">Control</a> )
	<a href="#">IdSeparator</a>	Gets the character used to separate the control's identifiers.  (Inherited from <a href="#">Control</a> )
	<a href="#">Init</a>	Occurs when the server control is initialized, which is the first step in the control's lifecycle.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicating whether the child control's state is cleared.

		<p>contained within this</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">IsLiteralContent()</a>	<p>Determines if the se literal content.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">IsTrackingViewState</a>	<p>Gets a value that in control is saving cha</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">IsViewStateEnabled</a>	<p>Gets a value indicat enabled for this con</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">Load</a>	<p>Occurs when the se the <a href="#">Page</a> object.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">LoadControlState(Object)</a>	<p>Restores control-sta previous page requ <a href="#">SaveControlState()</a></p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">LoadViewState(Object)</a>	<p>Restores view-state page request that w <a href="#">SaveViewState()</a> me</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">LoadViewStateByID</a>	<p>Gets a value indicat participates in loadin instead of index.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">MapPathSecure(String)</a>	<p>Retrieves the physic either absolute or re</p>










		(Inherited from <a href="#">Con</a>
	<a href="#">MarkerOptions</a>	Options for the marl by the DirectionsRe options.
	<a href="#">MemberwiseClone()</a>	Creates a shallow c  (Inherited from <a href="#">Obj</a>
	<a href="#">NamingContainer</a>	Gets a reference to container, which cre for differentiating be the same <a href="#">ID</a> proper  (Inherited from <a href="#">Con</a>
	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether control is passed up control hierarchy.  (Inherited from <a href="#">Con</a>
	<a href="#">OnChanged(DirectionsChangedEventArgs)</a>	Raises the <b>[E:Chan</b>
	<a href="#">OnClientChanged</a>	Gets or sets the on
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBin</a>  (Inherited from <a href="#">Con</a>
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> even  (Inherited from <a href="#">Con</a>
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> ev  (Inherited from <a href="#">Con</a>











	<a href="#">OnPreRender(EventArgs)</a>	<p>Raises the <a href="#">OnPreRender</a> event and registers the extension <a href="#">ScriptManager</a> controls.</p> <p>(Inherited from <a href="#">Extension</a>)</p>
	<a href="#">OnUnload(EventArgs)</a>	<p>Raises the <a href="#">OnUnload</a> event.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">OpenFile(String)</a>	<p>Gets a <a href="#">Stream</a> used to read the file.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">OptimizeWaypoints</a>	<p>Gets or sets a value indicating whether the <a href="#">DirectionService</a> will optimize waypoints. If set to true, the overall cost of the route will be optimized, inspect <a href="#">DirectionsRoute.waypoints</a> in the response to determine the optimized route.</p>
	<a href="#">Origin</a>	<p>Location of origin. This can be either a string to be used as the origin or a <a href="#">Location</a> object. Required.</p>
	<a href="#">Page</a>	<p>Gets a reference to the <a href="#">Page</a> that contains the server control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">PanelID</a>	<p>The &lt;div&gt; in which the control is rendered. Steps.</p>
	<a href="#">Parent</a>	<p>Gets a reference to the <a href="#">Page</a> that contains the control in the page.</p>









		(Inherited from <a href="#">Control</a> )
	<a href="#">PolylineOptions</a>	Options for the polyline by the DirectionsRequest options.
	<a href="#">PreRender</a>	Occurs after the <a href="#">Control</a> prior to rendering.  (Inherited from <a href="#">Control</a> )
	<a href="#">PreserveViewport</a>	Gets or sets a value <b>GoogleDirections</b> : default, the input map to the bounding box this option is set to false unchanged, unless were never set.
	<a href="#">ProvideRouteAlternatives</a>	Gets or sets a value route alternatives]. \ alternatives should be
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source information to the control  (Inherited from <a href="#">Control</a> )
	<a href="#">RaisePostBackEvent(String)</a>	When implemented server control to process when a form is posted
	<a href="#">Region</a>	Region code used as requests. Optional.



	<a href="#">RemovedControl(Control)</a>	Called after a child control is removed from the <a href="#">Controls</a> collection.  (Inherited from <a href="#">Control</a> )
	<a href="#">Render(HtmlTextWriter)</a>	Sends server control information to the <a href="#">HtmlTextWriter</a> object to be rendered in the page.  (Inherited from <a href="#">BaseControl</a> )
	<a href="#">RenderChildren(HtmlTextWriter)</a>	Outputs the content of the control's children to a provider which writes the content to the client.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter)</a>	Outputs server control information to the <a href="#">HtmlTextWriter</a> object. Information about the control is written to the stream.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	Outputs server control information to the <a href="#">HtmlTextWriter</a> object using the <a href="#">ControlAdapter</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderingCompatibility</a>	Gets a value that specifies the version of the control that rendered the page.  (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveAdapter()</a>	Gets the control adapter for the control that rendered the page.  (Inherited from <a href="#">Control</a> )

	<a href="#">ResolveClientUrl(String)</a>	Gets a URL that can  (Inherited from <a href="#">Con</a>
	<a href="#">ResolveUrl(String)</a>	Converts a URL into requesting client.  (Inherited from <a href="#">Con</a>
	<a href="#">RouteIndex</a>	The index of the rou DirectionsResult ob
	<a href="#">SaveControlState()</a>	Saves any server co have occurred since posted back to the s  (Inherited from <a href="#">Con</a>
	<a href="#">SaveViewState()</a>	Saves any server co that have occurred s posted back to the s  (Inherited from <a href="#">Con</a>
	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time da  (Inherited from <a href="#">Con</a>
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event ha the server control a control.  (Inherited from <a href="#">Con</a>
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Con</a>
	<a href="#">Site</a>	Gets information ab the current control v surface.  (Inherited from <a href="#">Con</a>

	<a href="#">SkinID</a>	Gets or sets the skin  (Inherited from <a href="#">Control</a> )
	<a href="#">SuppressBicyclingLayer</a>	Suppress the rendering of the map when bicycling directions are displayed.
	<a href="#">SuppressInfoWindows</a>	Suppress the rendering of info windows.
	<a href="#">SuppressMarkers</a>	Suppress the rendering of markers.
	<a href="#">SuppressPolylines</a>	Suppress the rendering of polylines.
	<a href="#">TargetControlID</a>	Gets or sets the ID of the control that the extender is associated with.  (Inherited from <a href="#">ControlExtender</a> )
	<a href="#">TemplateControl</a>	Gets or sets a reference to the control that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual directory of the <a href="#">UserControl</a> that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> )
	<a href="#">TrackViewState()</a>	Causes tracking of view state for the server control so that the view state can be saved and restored.

		<p>server control's <a href="#">State</a> accessible through 1</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">TravelMode</a>	<p>Gets or sets the travel mode for the control. For example, you can specify driving, walking, or public transit. If you specify walking, you need to specify a &lt;maxDistance&gt; property to give notice to users.</p>
	<a href="#">UniqueID</a>	<p>Gets the unique, hierarchical identifier for the server control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">UnitSystem</a>	<p>Gets or sets the preferred unit system for the control. The default is the unit system of the country of origin.</p>
	<a href="#">Unload</a>	<p>Occurs when the server control is unloaded from memory.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<b>ValidateRequestMode()</b>	<p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ViewState</a>	<p>Gets a dictionary of view state values. This property allows you to save a control's state across postbacks. For a server control across the same page.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ViewStateIgnoresCase</a>	<p>Gets a value that indicates whether the <a href="#">StateBag</a> object is case-sensitive.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ViewStateMode</a>	<p>Gets or sets the view state mode for the control.</p>

		(Inherited from <a href="#">Con</a>
	<a href="#">Visible</a>	Overrides the <a href="#">Visibl</a> this value.  (Inherited from <a href="#">Exte</a>

## [-] Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [ExtenderControl](#)

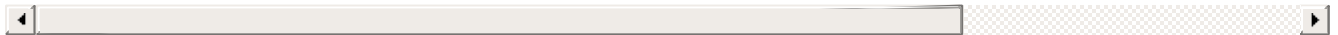
└─ **GoogleDirections**

---

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GoogleMap Control

## GoogleDirections Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### GoogleDirections()

C#

GoogleMap Control v6.0

Initializes a new instance of the [GoogleDirections](#) class.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public GoogleDirections()
```

```
Public Sub New
```

---

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## GoogleMap Control **AvoidHighways Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### **AvoidHighways**

GoogleMap Control v6.0

Gets or sets a value indicating whether [avoid highways]. If

C#

C#

 Cop

true

directions will attempt to exclude highways when computing directions. Optional. Note that directions may still include highways if there are no viable alternatives.

#### **Declaration Syntax**

C#

Visual Basic

```
public Nullable<bool> AvoidHighways { get; set; }
```

```
Public Property AvoidHighways As Nullable(Of Boolean)  
    Get  
    Set
```

#### **Value**

true if [avoid highways]; otherwise, false.

---

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## AvoidTolls Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ► **AvoidTolls**

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether [avoid tolls]. If

C#

 Cop

true

, instructs the Directions service to avoid toll roads where possible.  
Optional.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> AvoidTolls { get; set; }
```

```
Public Property AvoidTolls As Nullable(Of Boolean)  
    Get  
    Set
```

### ▣ Value

true if [avoid tolls]; otherwise, false.

---

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GoogleMap Control v6.0

This server-side event is fired when the rendered directions change, either when a new DirectionsResult is set or when the user finishes dragging a change to the directions path.

## ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<DirectionsChangedEventArgs
```

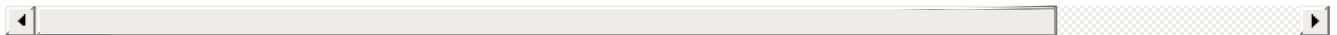
```
Public Event Changed As EventHandler(Of DirectionsCh
```

---

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GoogleMap Control v6.0

Location of destination. This can be specified as either a string to be geocoded or a LatLng. Required.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Location Destination { get; set; }
```

```
Public Property Destination As Location  
    Get  
    Set
```

## ▣ Value

The destination.

---

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GoogleMap Control v6.0

Gets or sets a value indicating whether this [GoogleDirections](#) is draggable. If true, allows the user to drag and modify the paths of route: rendered by this DirectionsRenderer.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Draggable { get; set; }
```

```
Public Property Draggable As Boolean  
    Get  
    Set
```

## ▣ Value

**true** if draggable; otherwise, **false**.

---

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## GoogleMap Control **GetScriptDescriptors Method** (**targetControl**)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### GetScriptDescriptors(Control)

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the [ScriptDescriptor](#) object for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptDescriptor> Get  
    Control targetControl  
)
```

```
Protected Overrides Function GetScriptDescriptors (  
    targetControl As Control _  
) As IEnumerable(Of ScriptDescriptor)
```

#### ▣ Parameters

***targetControl*** ([Control](#))

The server control to which the extender is associated.

#### ▣ Return Value

An enumeration of [ScriptDescriptor](#) objects.

---

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GoogleMap Control

## GetScriptReferences Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### GetScriptReferences()

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the script libraries for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptReference> GetS
```

```
Protected Overrides Function GetScriptReferences As
```

#### ▣ Return Value

An object that implements the [IEnumerable](#) interface and that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

---

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GoogleMap Control

## HideRouteList Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### HideRouteList

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether [hide route list]. This property indicates whether the renderer should provide UI to select amongst alternative routes. By default, this flag is false and a user-selectable list routes will be shown in the directions' associated panel. To hide that list set `hideRouteList` to true.

#### Declaration Syntax

C#

Visual Basic

```
public bool HideRouteList { get; set; }
```

```
Public Property HideRouteList As Boolean  
    Get  
    Set
```

#### Value

true if [hide route list]; otherwise, false.

---

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GoogleMap Control

## MarkerOptions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### MarkerOptions

C#

GoogleMap Control v6.0

Options for the markers. All markers rendered by the DirectionsRenderer will use these options.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public MarkerOptions MarkerOptions { get; set; }
```

```
Public Property MarkerOptions As MarkerOptions  
    Get  
    Set
```

#### ▣ Value

The marker options.

---

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## GoogleMap Control **OnChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### **OnChanged(DirectionsChangedEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:Changed]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnChanged(  
    DirectionsChangedEventArgs e  
)
```

```
Protected Overridable Sub OnChanged ( _  
    e As DirectionsChangedEventArgs _  
)
```

#### **Parameters**

**e** ([DirectionsChangedEventArgs](#))

The [DirectionsChangedEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnClientChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### OnClientChanged

C#

GoogleMap Control v6.0

Gets or sets the on client changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientChanged { get; set; }
```

```
Public Property OnClientChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client changed.

---

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## OptimizeWaypoints Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### OptimizeWaypoints

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether [optimize waypoints]. If set to true, the DirectionService will attempt to re-order the supplied intermediate waypoints to minimize overall cost of the route. If waypoint are optimized, inspect DirectionsRoute.waypoint\_order in the response determine the new ordering.

#### Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> OptimizeWaypoints { get; set;
```

```
Public Property OptimizeWaypoints As Nullable(Of Bool)  
    Get  
    Set
```

#### Value

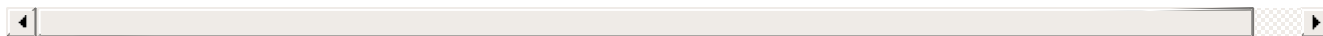
true if [optimize waypoints]; otherwise, false.

---

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GoogleMap Control v6.0

Location of origin. This can be specified as either a string to be geocoded or a LatLng. Required.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Location Origin { get; set; }
```

```
Public Property Origin As Location  
    Get  
    Set
```

## ▣ Value

The origin.

---

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GoogleMap Control

## PanelID Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ► **PanelID**

C#

GoogleMap Control v6.0

The <div> in which to display the directions steps.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string PanelID { get; set; }
```

```
Public Property PanelID As String  
    Get  
    Set
```

### ▣ Value

The panel.

---

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GoogleMap Control

## PolylineOptions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### PolylineOptions

C#

GoogleMap Control v6.0

Options for the polylines. All polylines rendered by the DirectionsRenderer will use these options.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public PolylineOptions PolylineOptions { get; set; }
```

```
Public Property PolylineOptions As PolylineOptions  
    Get  
    Set
```

#### ▣ Value

The polyline options.

---

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# PreserveViewport Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

## PreserveViewport

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether this [GoogleDirections](#) should alt the viewport. By default, the input map is centered and zoomed to the bounding box of this set of directions. If this option is set to true, the viewport is left unchanged, unless the map's center and zoom were never set.

### Declaration Syntax

C#

Visual Basic

```
public bool PreserveViewport { get; set; }
```

```
Public Property PreserveViewport As Boolean
    Get
    Set
```

### Value

true to preserve; otherwise, false.

---

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GoogleMap Control

## ProvideRouteAlternatives Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### ProvideRouteAlternatives

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether [provide route alternatives].  
Whether or not route alternatives should be provided. Optional.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> ProvideRouteAlternatives { get
```

```
Public Property ProvideRouteAlternatives As Nullable  
    Get  
    Set
```

#### ▣ Value

**true** if [provide route alternatives]; otherwise, **false**.

---

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## GoogleMap Control **RaisePostBackEvent Method** (eventArgument)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### **RaisePostBackEvent(String)**

C#

GoogleMap Control v6.0

When implemented by a class, enables a server control to process an evePnt raised when a form is posted to the server.

#### ▣ **Declaration Syntax**

C#

Visual Basic

```
public void RaisePostBackEvent(  
    string eventArgument  
)
```

```
Public Sub RaisePostBackEvent ( _  
    eventArgument As String _  
)
```

#### ▣ **Parameters**

##### **eventArgument ([String](#))**

A [String](#) that represents an optional event argument to be passed to the event handler.

---

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GoogleMap Control v6.0

Region code used as a bias for geocoding requests. Optional.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string Region { get; set; }
```

```
Public Property Region As String  
    Get  
    Set
```

## ▣ Value

The region.

---

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GoogleMap Control v6.0

The index of the route within the DirectionsResult object. The default value is 0.

## ▣ Declaration Syntax

C#

Visual Basic

```
public int RouteIndex { get; set; }
```

```
Public Property RouteIndex As Integer  
    Get  
    Set
```

## ▣ Value

The index of the route.

---

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GoogleMap Control

## SuppressBicyclingLayer Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### SuppressBicyclingLayer

C#

GoogleMap Control v6.0

Suppress the rendering of the BicyclingLayer when bicycling directions are requested.

#### ■ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> SuppressBicyclingLayer { get;
```

```
Public Property SuppressBicyclingLayer As Nullable(0  
    Get  
    Set
```

#### ■ Value

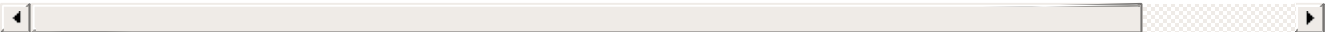
The suppress bicycling layer.

---

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GoogleMap Control

## SuppressInfoWindows Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### SuppressInfoWindows

C#

GoogleMap Control v6.0

Suppress the rendering of info windows.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> SuppressInfoWindows { get; set;
```

```
Public Property SuppressInfoWindows As Nullable(Of B  
    Get  
    Set
```

#### ▣ Value

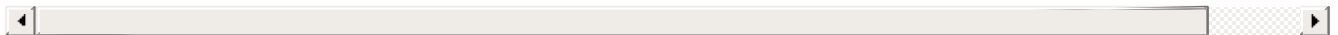
The suppress info windows.

---

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GoogleMap Control

## SuppressMarkers Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### SuppressMarkers

C#

GoogleMap Control v6.0

Suppress the rendering of markers.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> SuppressMarkers { get; set; }
```

```
Public Property SuppressMarkers As Nullable(Of Boolean)  
    Get  
    Set
```

#### ▣ Value

The suppress markers.

---

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GoogleMap Control

## SuppressPolylines Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleDirections](#) ►

### SuppressPolylines

C#

GoogleMap Control v6.0

Suppress the rendering of polylines

#### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> SuppressPolylines { get; set; }
```

```
Public Property SuppressPolylines As Nullable(Of Boolean)  
    Get  
    Set
```

#### ▣ Value

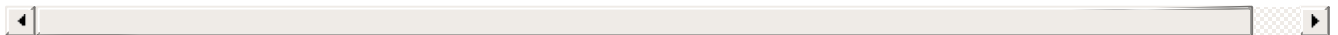
The suppress polylines.

---

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GoogleMap Control v6.0

Gets or sets the travel mode. The mode of travel, such as driving (default) or walking. Note that if you specify walking directions, you will need to specify a <div> panel to hold a warning notice to users.

## ▣ Declaration Syntax

C#

Visual Basic

```
public TravelMode TravelMode { get; set; }
```

```
Public Property TravelMode As TravelMode  
    Get  
    Set
```

## ▣ Value

The travel mode.

---

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GoogleMap Control v6.0

Preferred unit system to use when displaying distance. Defaults to the unit system used in the country of origin.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<UnitSystem> UnitSystem { get; set; }
```

```
Public Property UnitSystem As Nullable(Of UnitSystem)  
    Get  
    Set
```

## ▣ Value

The unit system.

---

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GoogleMap Control v6.0

A rectangular image overlay on the map.

## Declaration Syntax

C#

Visual Basic

```
public class GoogleGround : Overlay
```

```
Public Class GoogleGround _  
    Inherits Overlay
```

## Members

All Members

Constructors

Methods

Properties

Events

☒ Public





☒ Protected










☒ Instance









☒ Static









☒ Declared









☒ Inherited









Icon	Member	Description
	<a href="#">GoogleGround()</a>	Initializes a new instance of the class.
	<a href="#">Adapter</a>	Gets the browser-side control.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Controls</a> collection.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddParsedSubObject(Object)</a>	Notifies the server control of either XML or HTML element to the server.

		object.  (Inherited from <a href="#">Control</a> )
	<a href="#">ApplyStyleSheetSkin(Page)</a>	Applies the style pro style sheet to the cc  (Inherited from <a href="#">Control</a> )
	<a href="#">AppRelativeTemplateSourceDirectory</a>	Gets or sets the app directory of the <a href="#">Page</a> contains this control  (Inherited from <a href="#">Control</a> )
	<b><a href="#">BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</a></b>	(Inherited from <a href="#">Control</a> )
	<a href="#">BindingContainer</a>	Gets the control tha binding.  (Inherited from <a href="#">Control</a> )
	<a href="#">Bounds</a>	Gets or sets the bou
	<a href="#">BuildProfileTree(String, Boolean)</a>	Gathers information and delivers it to the displayed when trac  (Inherited from <a href="#">Control</a> )
	<a href="#">ChildControlsCreated</a>	Gets a value that in control's child contro  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">Cli</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildControlState()</a>	Deletes the control- server control's chil










		(Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildState()</a>	Deletes the view-state information for all the controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state of a server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> of the control instance and all its child controls to <a href="#">Inherit</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">Click</a>	This event is fired when the control is clicked. It is fired on the GroundWire object.
	<a href="#">Clickable</a>	Indicates whether the control is clickable. Defaults to true.  (Inherited from <a href="#">OverlaidControl</a> )
	<a href="#">ClientID</a>	Gets the control ID that is generated by ASP.NET.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm used to generate the value of the ClientID property.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value that is used as a separator character in the ClientID property.  (Inherited from <a href="#">Control</a> )

	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> server control for the  (Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> of the child controls for the control in the UI hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.NET runtime to notify server control based implementation to create the controls they contain back or rendering.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">ControlCollection</a> for the child controls (based on the current server control).  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind()</a>	Binds a data source to the control and all its children.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind(Boolean)</a>	Binds a data source to the control and all its children and raises the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBindChildren()</a>	Binds a data source to the child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBinding</a>	Occurs when the server control binds to a data source.

		(Inherited from <a href="#">Control</a> )
	<a href="#">DataItemContainer</a>	Gets a reference to naming container in <a href="#">IDataItemContainer</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">DataKeysContainer</a>	Gets a reference to naming container in <a href="#">IDataKeysControl</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">DesignMode</a>	Gets a value indicating being used on a design  (Inherited from <a href="#">Control</a> )
	<a href="#">Dispose()</a>	Enables a server control up before it is released  (Inherited from <a href="#">Control</a> )
	<a href="#">Disposed</a>	Occurs when a server memory, which is the control lifecycle when requested.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableTheming</a>	Gets or sets a value apply to this control  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableViewState</a>	Gets or sets a value server control persists view state of any change the requesting client  (Inherited from <a href="#">Control</a> )
		

	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">EnsureChildControls()</a>	Determines whether the control has any child controls. If it does not, it creates the child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnsureID()</a>	Creates an identifier for the control. If the control already has an identifier, it returns the existing identifier.  (Inherited from <a href="#">Control</a> )
	<a href="#">Equals(Object)</a>	Determines whether the current control is equal to the specified object.  (Inherited from <a href="#">Object</a> )
	<a href="#">Events</a>	Gets a list of event handlers for the control. This property is read-only.  (Inherited from <a href="#">Control</a> )
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to clean up any unmanaged resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> )
	<a href="#">FindControl(String)</a>	Searches the current control and its child controls for a control with the specified ID.  (Inherited from <a href="#">Control</a> )
	<a href="#">FindControl(String, Int32)</a>	Searches the current control and its child controls for a control with the specified ID and index.  (Inherited from <a href="#">Control</a> )
	<a href="#">Focus()</a>	Sets input focus to the control.

		(Inherited from <a href="#">Control</a> )
💡💎	<a href="#">GetDesignModeState()</a>	Gets design-time data. (Inherited from <a href="#">Control</a> )
💎	<a href="#">GetHashCode()</a>	Serves as a hash function. (Inherited from <a href="#">Object</a> )
💎	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that contains the specified parameters. (Inherited from <a href="#">Control</a> )
💎	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that contains the specified parameters and a route name. (Inherited from <a href="#">Control</a> )
💎	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that contains the specified parameters. (Inherited from <a href="#">Control</a> )
💎	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that contains the specified parameters and a route name. (Inherited from <a href="#">Control</a> )
💡💎	<a href="#">GetScriptDescriptors(Control)</a>	When overridden in the derived class, returns the script descriptors for the control. (Overrides <a href="#">ExtenderControl.GetScriptDescriptors()</a> )
💡💎	<a href="#">GetScriptReferences()</a>	When overridden in the derived class, returns the script libraries for the control. (Overrides <a href="#">ExtenderControl.GetScriptReferences()</a> )
💎	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the instance.

		(Inherited from <a href="#">Object</a> )
	<a href="#">GetUniqueIDRelativeTo(Control)</a>	Returns the prefixed property of the specified control.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasChildViewState</a>	Gets a value indicating whether the server control's child view-state settings are preserved.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasControls()</a>	Determines if the server control has child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasEvents()</a>	Returns a value indicating whether the control has registered for the specified event.  (Inherited from <a href="#">Control</a> )
	<a href="#">ID</a>	Gets or sets the property ID assigned to the server control.  (Inherited from <a href="#">Control</a> )
	<a href="#">IdSeparator</a>	Gets the character used to separate identifiers.  (Inherited from <a href="#">Control</a> )
	<a href="#">Init</a>	Occurs when the server control is initialized, which is the first step in the control's lifecycle.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicating whether the child control's state is cleared.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsLiteralContent()</a>	Determines if the server control contains literal content.

















		literal content.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsTrackingViewState</a>	Gets a value that indicates if the control is saving changes to view state.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsViewStateEnabled</a>	Gets a value indicating whether view state is enabled for this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Load</a>	Occurs when the server page loads the <a href="#">Page</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadControlState(Object)</a>	Restores control-state information from a previous page request. <a href="#">SaveControlState()</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewState(Object)</a>	Restores view-state information from a previous page request that was saved by calling <a href="#">SaveViewState()</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewStateByID</a>	Gets a value indicating whether the control participates in loading view state by ID instead of index.  (Inherited from <a href="#">Control</a> )
	<a href="#">MapPathSecure(String)</a>	Retrieves the physical file path for a virtual path, either absolute or relative to the application root.  (Inherited from <a href="#">Control</a> )
	<a href="#">MemberwiseClone()</a>	Creates a shallow clone of the current object.

		(Inherited from <a href="#">Object</a> )
	<a href="#">NamingContainer</a>	Gets a reference to the container, which can be used for differentiating between controls that have the same <a href="#">ID</a> property.  (Inherited from <a href="#">ContainerControl</a> )
	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether the event control is passed up the control hierarchy.  (Inherited from <a href="#">ContainerControl</a> )
	<a href="#">OnClick(MouseEventArgs)</a>	Raises the <b>[E:Click]</b> event.
	<a href="#">OnClientClick</a>	Gets or sets the client-side click event.
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">ContainerControl</a> )
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> event.  (Inherited from <a href="#">ContainerControl</a> )
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> event.  (Inherited from <a href="#">ContainerControl</a> )
	<a href="#">OnPreRender(EventArgs)</a>	Raises the <a href="#">OnPreRender</a> event and registers the extended <a href="#">ScriptManager</a> control.  (Inherited from <a href="#">ExtendedControl</a> )
	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> event.  (Inherited from <a href="#">ContainerControl</a> )

	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used (Inherited from <a href="#">Con</a>
	<a href="#">Page</a>	Gets a reference to contains the server (Inherited from <a href="#">Con</a>
	<a href="#">Parent</a>	Gets a reference to control in the page c (Inherited from <a href="#">Con</a>
	<a href="#">PreRender</a>	Occurs after the <a href="#">Co</a> prior to rendering. (Inherited from <a href="#">Con</a>
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source information to the c (Inherited from <a href="#">Con</a>
	<a href="#">RaisePostBackEvent(String)</a>	When implemented server control to pro a form is posted to t (Overrides <a href="#">Overlay.RaisePostE</a>
	<a href="#">RemovedControl(Control)</a>	Called after a child c <a href="#">Controls</a> collection c (Inherited from <a href="#">Con</a>
	<a href="#">Render(HtmlTextWriter)</a>	Sends server contr <a href="#">HtmlTextWriter</a> obje to be rendered in th (Inherited from <a href="#">Exte</a>
	<a href="#">RenderChildren(HtmlTextWriter)</a>	Outputs the content children to a provide

		<p>which writes the control to the client.</p> <p>(Inherited from <a href="#">ControlAdapter</a>)</p>
	<a href="#">RenderControl(HtmlTextWriter)</a>	<p>Outputs server control information about the control to the <a href="#">HtmlTextWriter</a> object enabled.</p> <p>(Inherited from <a href="#">ControlAdapter</a>)</p>
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	<p>Outputs server control information about the control to the <a href="#">HtmlTextWriter</a> object and <a href="#">ControlAdapter</a> object.</p> <p>(Inherited from <a href="#">ControlAdapter</a>)</p>
	<a href="#">RenderingCompatibility</a>	<p>Gets a value that specifies the version of the control that renders the control.</p> <p>(Inherited from <a href="#">ControlAdapter</a>)</p>
	<a href="#">ResolveAdapter()</a>	<p>Gets the control adapter that renders the control.</p> <p>(Inherited from <a href="#">ControlAdapter</a>)</p>
	<a href="#">ResolveClientUrl(String)</a>	<p>Gets a URL that can be used to access the control.</p> <p>(Inherited from <a href="#">ControlAdapter</a>)</p>
	<a href="#">ResolveUrl(String)</a>	<p>Converts a URL into a relative URL for the requesting client.</p> <p>(Inherited from <a href="#">ControlAdapter</a>)</p>
	<a href="#">SaveControlState()</a>	<p>Saves any server control state that has occurred since the control was last posted back to the client.</p> <p>(Inherited from <a href="#">ControlAdapter</a>)</p>

	<a href="#">SaveViewState()</a>	Saves any server control state that have occurred since the last time the control was posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time data for the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event handler to the server control and its control.  (Inherited from <a href="#">Control</a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">Site</a>	Gets information about the current control view surface.  (Inherited from <a href="#">Control</a> )
	<a href="#">SkinID</a>	Gets or sets the skin ID.  (Inherited from <a href="#">Control</a> )
	<a href="#">TargetControlID</a>	Gets or sets the ID of the control that the extender is associated with.  (Inherited from <a href="#">ExtenderControl</a> )
	<a href="#">TemplateControl</a>	Gets or sets a reference to the control that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual directory of the <a href="#">UserControl</a> that contains this control.  (Inherited from <a href="#">Control</a> )

	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> )
	<a href="#">TrackViewState()</a>	Causes tracking of view state for the server control so the server control's <a href="#">ViewState</a> is accessible through the <a href="#">Page</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">UniqueID</a>	Gets the unique, hierarchical identifier for the server control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Unload</a>	Occurs when the server control is unloaded from memory.  (Inherited from <a href="#">Control</a> )
	<a href="#">Url</a>	Gets or sets the URL of the page that contains this overlay.
	<b>ValidateRequestMode()</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">ViewState</a>	Gets a dictionary of view state values that allows you to save and retrieve the state of a server control across postbacks on the same page.  (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that indicates whether the <a href="#">StateBag</a> object is case-sensitive.  (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateMode</a>	Gets or sets the view state mode.  (Inherited from <a href="#">Control</a> )

	<a href="#">Visible</a>	Overrides the <a href="#">Visibl</a> this value.  (Inherited from <a href="#">Exte</a>
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## ▣ Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [ExtenderControl](#)

└─ [Overlay](#)

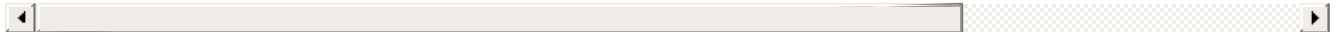
└─ **GoogleGround**

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control

## GoogleGround Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleGround](#) ►

### GoogleGround()

GoogleMap Control v6.0

Initializes a new instance of the [GoogleGround](#) class

C#

#### ▣ Declaration Syntax

C#

Visual Basic

```
public GoogleGround()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control v6.0

Gets or sets the bounds of this overlay.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Bounds Bounds { get; set; }
```

```
Public Property Bounds As Bounds
    Get
    Set
```

## ▣ Value

The bounds.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

This event is fired when the DOM click event is fired on the GroundOverlay.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> Click
```

```
Public Event Click As EventHandler(Of MouseEventArgs)
```

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **GetScriptDescriptors Method** (targetControl)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleGround](#) ►

### GetScriptDescriptors(Control)

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the [ScriptDescriptor](#) object for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptDescriptor> Get  
    Control targetControl  
)
```

```
Protected Overrides Function GetScriptDescriptors (  
    targetControl As Control _  
) As IEnumerable(Of ScriptDescriptor)
```

#### ▣ Parameters

**targetControl** ([Control](#))

The server control to which the extender is associated.

#### ▣ Return Value

An enumeration of [ScriptDescriptor](#) objects.

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

## GetScriptReferences Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleGround](#) ►

### GetScriptReferences()

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the script libraries for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptReference> GetS
```

```
Protected Overrides Function GetScriptReferences As
```

#### ▣ Return Value

An object that implements the [IEnumerable](#) interface and that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control

## OnClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleGround](#) ►

### OnClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:Click]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control v6.0

Gets or sets the client click handler.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientClick { get; set; }
```

```
Public Property OnClientClick As String
    Get
    Set
```

## ▣ Value

The client click handler.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## GoogleMap Control **RaisePostBackEvent Method** **(eventArgument)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleGround](#) ►

### **RaisePostBackEvent(String)**

C#

GoogleMap Control v6.0

When implemented by a class, enables a server control to process an event raised when a form is posted to the server.

#### **Declaration Syntax**

C#

Visual Basic

```
public override void RaisePostBackEvent(  
    string eventArgument  
)
```

```
Public Overrides Sub RaisePostBackEvent ( _  
    eventArgument As String _  
)
```

#### **Parameters**

##### ***eventArgument* ([String](#))**

A [String](#) that represents an optional event argument to be passed to the event handler.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## Url Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleGround](#) ► **Url**

C#

GoogleMap Control v6.0

Gets or sets the URL of the image to show on this overlay.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string Url { get; set; }
```

```
Public Property Url As String
    Get
    Set
```

### ▣ Value

The URL.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control

# GoogleMap Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **GoogleMap**

C#

GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.GoogleMap"]

## Declaration Syntax

C#

Visual Basic








```
public class GoogleMap : ScriptControl, IPostBackEvent
```







```
Public Class GoogleMap _  
    Inherits ScriptControl _  
    Implements IPostBackEventHandler
```

## Members

All Members	Constructors	Methods	Properties	Fields	Events
<input checked="" type="checkbox"/> Public		<input checked="" type="checkbox"/> Instance		<input checked="" type="checkbox"/> Declared	
<input checked="" type="checkbox"/> Protected		<input checked="" type="checkbox"/> Static		<input checked="" type="checkbox"/> Inherited	
Icon	Member	Description			
	<a href="#">GoogleMap()</a>	Initializes a new instance of the class.			
	<a href="#">AccessKey</a>	Gets or sets the access key to quickly navigate to the map.  (Inherited from <a href="#">WebControl</a> )			
	<a href="#">Adapter</a>	Gets the browser-specific control.  (Inherited from <a href="#">Control</a> )			

	<a href="#">AddAttributesToRender(HtmlTextWriter)</a>	Adds HTML attributes to be rendered to the <a href="#">HtmlTextWriterTag</a> . primarily by control  (Inherited from <a href="#">Web</a>
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child of <a href="#">Controls</a> collection  (Inherited from <a href="#">Con</a>
	<a href="#">AddParsedSubObject(Object)</a>	Notifies the server of either XML or HTML the element to the <a href="#">ControlCollection</a> of  (Inherited from <a href="#">Con</a>
	<a href="#">Address</a>	The address to geocenter.
	<a href="#">ApiUrl</a>	The GoogleMaps Api is not longer readon for changing it per a it is changed in the t be set in Global.asax protocol should be c URL in order to allow switch to HTTPS wh
	<a href="#">ApiVersion</a>	Gets or sets the Go You can indicate wh load within your app
	<a href="#">ApplyStyle(Style)</a>	Copies any nonblank style to the Web cor









		existing style element. This method is primarily for ASP.NET developers.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">ApplyStyleSheetSkin(Page)</a>	Applies the style properties of the style sheet to the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">AppRelativeTemplateSourceDirectory</a>	Gets or sets the application directory of the <a href="#">Page</a> that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Attributes</a>	Gets the collection of attributes (for rendering only) that are applied to the control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">BackColor</a>	Gets or sets the background color of the server control.  (Inherited from <a href="#">WebControl</a> )
	<b>BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">BindingContainer</a>	Gets the control that is the data binding container.  (Inherited from <a href="#">Control</a> )
	<a href="#">BorderColor</a>	Gets or sets the border color of the control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">BorderStyle</a>	Gets or sets the border style of the control.

		(Inherited from <a href="#">Web</a>
	<a href="#">BorderWidth</a>	Gets or sets the border width of the server control.  (Inherited from <a href="#">Web</a>
	<a href="#">BoundsChanged</a>	This event is fired when the map's bounds have changed.
	<a href="#">BuildProfileTree(String, Boolean)</a>	Gathers information about the map and delivers it to the client. This method is called when the map is displayed when tracing is enabled.  (Inherited from <a href="#">Control</a>
	<a href="#">Center</a>	The initial LatLng map property which handles the map's center. The <a href="#">Longitude</a> value of the initial LatLng can be set through the <a href="#">Longitude</a> property. The value is a comma separated string, for example: <code>GoogleMap1.Center = new LatLng(42.1229, 24.7879);</code> <code>GoogleMap1.Center = new LatLng(42.1229, 24.7879);</code> or <code>GoogleMap1.Center = new LatLng("42.1229, 24.7879");</code>
	<a href="#">CenterChanged</a>	This event is fired when the map's center property changes.
	<a href="#">ChildControlsCreated</a>	Gets a value that indicates whether the control's child controls have been created.









		(Inherited from <a href="#">Control</a> )
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">ClientID</a> of the control. (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildControlState()</a>	Deletes the control-server control's child control's view state. (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildState()</a>	Deletes the view-state information for all the child controls. (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state information for the child control's view state. (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> of the control instance and all its child controls. (Inherited from <a href="#">Control</a> )
	<a href="#">Click</a>	This event is fired when the control is clicked (but not when the control is focused). (Inherited from <a href="#">Control</a> )
	<a href="#">ClientID</a>	Gets the control ID generated by ASP.NET. (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm used to generate the value of the <a href="#">ClientID</a> . (Inherited from <a href="#">Control</a> )








	<a href="#">ClientIDSeparator</a>	Gets a character va separator character property.  (Inherited from <a href="#">Con</a> )
	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> the server control fo  (Inherited from <a href="#">Con</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlColle</a> the child controls fo in the UI hierarchy.  (Inherited from <a href="#">Con</a> )
	<a href="#">ControlStyle</a>	Gets the style of the property is used pri developers.  (Inherited from <a href="#">Web</a> )
	<a href="#">ControlStyleCreated</a>	Gets a value indicat has been created fo This property is prin developers.  (Inherited from <a href="#">Web</a> )
	<a href="#">CopyBaseAttributes(WebControl)</a>	Copies the propertie <a href="#">Style</a> object from the control to the Web s method is called fro primarily by control  (Inherited from <a href="#">Web</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.N notify server control based implementati controls they contain back or rendering.

		(Overrides <a href="#">Control.C</a>
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">Cont</a> the child controls (b the server control.  (Inherited from <a href="#">Cont</a>
	<a href="#">CreateControlStyle()</a>	Creates the style ob by the <a href="#">WebControl</a> c related properties. T primarily by control  (Inherited from <a href="#">Web</a>
	<a href="#">CssClass</a>	Gets or sets the Ca class rendered by th the client.  (Inherited from <a href="#">Web</a>
	<a href="#">DataBind()</a>	Binds a data source control and all its ch  (Inherited from <a href="#">Cont</a>
	<a href="#">DataBind(Boolean)</a>	Binds a data source control and all its ch to raise the <a href="#">DataBin</a>  (Inherited from <a href="#">Cont</a>
	<a href="#">DataBindChildren()</a>	Binds a data source child controls.  (Inherited from <a href="#">Cont</a>
	<a href="#">DataBinding</a>	Occurs when the se source.  (Inherited from <a href="#">Cont</a>
	<a href="#">DataItemContainer</a>	Gets a reference to







		<p>naming container in <a href="#">IDataItemContainer</a></p> <p>(Inherited from <a href="#">Con</a>)</p>
	<a href="#">DataKeysContainer</a>	<p>Gets a reference to naming container in <a href="#">IDataKeysControl</a>.</p> <p>(Inherited from <a href="#">Con</a>)</p>
	<a href="#">DefaultAddress</a>	<p>The address to geo center, when the pro valid or failed to geo used to avoid "gray" set to the controls is</p>
	<a href="#">DesignMode</a>	<p>Gets a value indicat being used on a des</p> <p>(Inherited from <a href="#">Con</a>)</p>
	<a href="#">Directions</a>	<p>Gets the directions.</p>
	<a href="#">DisableClear</a>	<p>If true, do not clear 1 div.</p>
	<a href="#">DisableDefaultUI</a>	<p>Enables/disables all overridden individua</p>
	<a href="#">DisableDoubleClickZoom</a>	<p>Enables/disables zo click. Enabled by de</p>
	<a href="#">DisableKeyboardShortcuts</a>	<p>If false, prevents the</p>












		controlled by the keyboard shortcuts are enabled
	<a href="#">Dispose()</a>	Enables a server control to clean up before it is released.  (Inherited from <a href="#">Control</a> )
	<a href="#">Disposed</a>	Occurs when a server control is disposed, which is the end of its control lifecycle when requested.  (Inherited from <a href="#">Control</a> )
	<a href="#">DoubleClick</a>	This event is fired when a double-click occurs on the map. Note that this event fires right before the DoubleClick event.
	<a href="#">Drag</a>	This event is repeated for each drag of the map.
	<a href="#">DragEnd</a>	This event is fired when dragging the map ends.
	<a href="#">Draggable</a>	If false, prevents the map from being dragged. Dragging is enabled by default.
	<a href="#">DraggableCursor</a>	The name or url of the image used for the draggable cursor.
	<a href="#">DraggingCursor</a>	The name or url of the image used for the dragging cursor.










		an object is draggin
	<a href="#">DragStart</a>	This event is fired w dragging the map.
	<a href="#">Enabled</a>	Gets or sets a value Web server control  (Inherited from <a href="#">Web</a>
	<a href="#">EnableMapTypeControl</a>	The initial enabled/c type control. By defa map type control is
	<a href="#">EnableOverviewMapControl</a>	The enabled/disable Map control.
	<a href="#">EnablePanControl</a>	The enabled/disable
	<a href="#">EnableReverseGeocoding</a>	Gets or sets a value reverse geocoding ( enabled. When the enabled the intial m translated to a huma known as reverse g location is translate address, its value is property of the Goo persisted during the
	<a href="#">EnableRotateControl</a>	The enabled/disable






		control.
	<a href="#">EnableScaleControl</a>	The initial enabled/c control.
	<a href="#">EnableScrollWheelZoom</a>	If false, disables scr map. The scrollwhe
	<a href="#">EnableStreetViewControl</a>	The initial enabled/c View Pegman contr the default UI, and s displaying a map ty View road overlay s non-Earth map type
	<a href="#">EnableTheming</a>	Gets or sets a value apply to this control  (Inherited from <a href="#">Web</a>
	<a href="#">EnableViewState</a>	Gets or sets a value server control persis view state of any ch the requesting clien  (Inherited from <a href="#">Con</a>
	<a href="#">EnableZoomControl</a>	The enabled/disable control.
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Con</a>
	<a href="#">EnsureChildControls()</a>	Determines whether contains child contr

		child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnsureID()</a>	Creates an identifier for the control. Controls that do not have an identifier assigned will be assigned one.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnterpriseKey</a>	Gets or sets the client-side key for the control.
	<a href="#">Equals(Object)</a>	Determines whether the current instance is equal to the specified object.  (Inherited from <a href="#">Object</a> )
	<a href="#">Events</a>	Gets a list of event handlers for the control. This property is read-only.
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to perform cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> )
	<a href="#">FindControl(String)</a>	Searches the current server control with the specified ID for a control with the specified ID.  (Inherited from <a href="#">Control</a> )
	<a href="#">FindControl(String, Int32)</a>	Searches the current server control with the specified ID and integer, specified in the <a href="#">FindControl(String, Int32)</a> method, which aids in the search.  (Inherited from <a href="#">Control</a> )
	<a href="#">Focus()</a>	Sets input focus to the control.









		(Inherited from <a href="#">Control</a> )
	<a href="#">Font</a>	Gets the font property of the Web server control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">ForeColor</a>	Gets or sets the foreground color of the text) of the control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">GetDesignModeState()</a>	Gets design-time data.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> )
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that corresponds to the specified route parameters.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that corresponds to the specified route parameters and route name.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that corresponds to the specified route parameters.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that corresponds to the specified route parameters and route name.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetScriptDescriptors()</a>	Gets the script descriptors.  (Overrides <a href="#">ScriptControl.GetScriptDescriptors()</a> )





	<a href="#">GetScriptReferences()</a>	Gets the script refer (Overrides <a href="#">ScriptControl.GetSc</a>
	<a href="#">GetStaticUrl()</a>	Gets the static URL
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the (Inherited from <a href="#">Obj</a>
	<a href="#">GetUniqueIDRelativeTo(Control)</a>	Returns the prefixed property of the spec (Inherited from <a href="#">Con</a>
	<a href="#">HasAttributes</a>	Gets a value indicat attributes set. (Inherited from <a href="#">Web</a>
	<a href="#">HasChildViewState</a>	Gets a value indicat server control's child view-state settings. (Inherited from <a href="#">Con</a>
	<a href="#">HasControls()</a>	Determines if the se child controls. (Inherited from <a href="#">Con</a>
	<a href="#">HasEvents()</a>	Returns a value indi registered for the cc (Inherited from <a href="#">Con</a>
	<a href="#">Heading</a>	The heading for aer measured clockwise North. Headings are available angle for v










	<a href="#">HeadingChanged</a>	This event is fired w property changes.
	<a href="#">Height</a>	Gets or sets the hei control.  (Inherited from <a href="#">Web</a>
	<a href="#">ID</a>	Gets or sets the pro assigned to the serv  (Inherited from <a href="#">Con</a>
	<a href="#">Idle</a>	This event is fired w after panning or zoc
	<a href="#">IdSeparator</a>	Gets the character u identifiers.  (Inherited from <a href="#">Con</a>
	<a href="#">Init</a>	Occurs when the se which is the first ste  (Inherited from <a href="#">Con</a>
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicat contained within this  (Inherited from <a href="#">Con</a>
	<a href="#">IsEnabled</a>	Gets a value indicat enabled.  (Inherited from <a href="#">Web</a>
	<a href="#">IsLiteralContent()</a>	Determines if the se literal content.






		(Inherited from <a href="#">Control</a> )
	<a href="#">IsSensor</a>	Use of the Google Maps API to indicate whether you are using a sensor (such as a GPS) to determine the user's location. This is useful for mobile devices. The required sensor parameter in the javascript code, indicating whether the application is using a sensor.
	<a href="#">IsStatic</a>	Gets or sets a value indicating whether an instance is static.
	<a href="#">IsTrackingViewState</a>	Gets a value that indicates whether the control is saving changes to the ViewState.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsViewStateEnabled</a>	Gets a value indicating whether ViewState is enabled for this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Language</a>	The Google Maps API uses the user's preferred language for textual information such as controls, copyright notices, and labels on maps. This is preferable; you usually want to use the user's preferred language. However, if you wish to ignore the browser's language and force it to display information in a specific language, you can set the Language property.



	<a href="#">Latitude</a>	Gets or sets the initial location. This property is kept for compatibility, concisely using the <a href="#">Center</a> property.
	<a href="#">Load</a>	Occurs when the page is loaded. the <a href="#">Page</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadControlState(Object)</a>	Restores control-state from the previous page request. <a href="#">SaveControlState()</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewState(Object)</a>	Restores view-state from the previous request that was saved by <a href="#">SaveViewState()</a> method.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">LoadViewStateByID</a>	Gets a value indicating whether the control participates in loading view state by ID instead of index.  (Inherited from <a href="#">Control</a> )
	<a href="#">Longitude</a>	Gets or sets the initial longitude. This property is kept for compatibility, concisely using the <a href="#">Center</a> property.
	<a href="#">MapPathSecure(String)</a>	Retrieves the physical file path for the specified virtual path, either absolute or relative to the application root.  (Inherited from <a href="#">Control</a> )
	<a href="#">MapType</a>	The initial Map map type.



		must specifically set appropriate tiles.
	<a href="#">MapTypeChanged</a>	This event is fired when property changes.
	<a href="#">MapTypeControlOptions</a>	The initial display of control.
	<a href="#">Markers</a>	Gets the markers.
	<a href="#">MaxZoom</a>	The maximum zoom displayed on the map; the maximum zoom is used instead.
	<a href="#">MemberwiseClone()</a>	Creates a shallow clone (Inherited from <a href="#">Object</a> )
	<a href="#">MergeStyle(Style)</a>	Copies any nonblank style to the Web control; any existing style element method is used primarily by developers. (Inherited from <a href="#">WebControl</a> )
	<a href="#">MinZoom</a>	The minimum zoom displayed on the map; the minimum zoom is used instead.







	<a href="#">MouseMove</a>	This event is fired w moves over the map
	<a href="#">MouseOut</a>	This event is fired w the map container.
	<a href="#">MouseOver</a>	This event is fired w enters the map cont
	<a href="#">NamingContainer</a>	Gets a reference to container, which cre for differentiating be the same <a href="#">ID</a> properti  (Inherited from <a href="#">Con</a>
	<a href="#">OnBoundsChanged(MapEventArgs)</a>	Raises the <b>[E:Boun</b>
	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether control is passed up control hierarchy.  (Inherited from <a href="#">Con</a>
	<a href="#">OnCenterChanged(MapEventArgs)</a>	Raises the <b>[E:Cent</b>
	<a href="#">OnClick(MouseEventArgs)</a>	Raises the <b>[E:Click</b>
	<a href="#">OnClientBoundsChanged</a>	Gets or sets the clie handler.

	<a href="#"><u>OnClientCenterChanged</u></a>	Gets or sets the clie
	<a href="#"><u>OnClientClick</u></a>	Gets or sets the clie
	<a href="#"><u>OnClientDoubleClick</u></a>	Gets or sets the clie
	<a href="#"><u>OnClientDrag</u></a>	Gets or sets the clie
	<a href="#"><u>OnClientDragEnd</u></a>	Gets or sets the clie
	<a href="#"><u>OnClientDragStart</u></a>	Gets or sets the clie
	<a href="#"><u>OnClientHeadingChanged</u></a>	Gets or sets the clie handler.
	<a href="#"><u>OnClientIdle</u></a>	Gets or sets the clie
	<a href="#"><u>OnClientMapTypeChanged</u></a>	Gets or sets the clie handler.
	<a href="#"><u>OnClientMouseMove</u></a>	Gets or sets the clie
	<a href="#"><u>OnClientMouseOut</u></a>	Gets or sets the clie

	<a href="#">OnClientMouseOver</a>	Gets or sets the client
	<a href="#">OnClientProjectionChanged</a>	Gets or sets the client handler.
	<a href="#">OnClientResize</a>	Gets or sets the client
	<a href="#">OnClientRightClick</a>	Gets or sets the client
	<a href="#">OnClientTilesLoaded</a>	Gets or sets the client
	<a href="#">OnClientTiltChanged</a>	Gets or sets the client
	<a href="#">OnClientZoomChanged</a>	Gets or sets the client
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBinding</a> (Inherited from <a href="#">Control</a> )
	<a href="#">OnDoubleClick(MouseEventArgs)</a>	Raises the <b>[EventArgs:DoubleClick]</b>
	<a href="#">OnDrag(MapEventArgs)</a>	Raises the <b>[EventArgs:Drag]</b>
	<a href="#">OnDragEnd(MapEventArgs)</a>	Raises the <b>[EventArgs:DragEnd]</b>

	<a href="#">OnDragStart(MapEventArgs)</a>	Raises the <b>[E:DragStart]</b> event.
	<a href="#">OnHeadingChanged(EventArgs)</a>	Raises the <b>[E:HeadingChanged]</b> event.
	<a href="#">OnIdle(EventArgs)</a>	Raises the <b>[E:Idle]</b> event.
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> event. (Inherited from <a href="#">Control</a> .)
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> event. (Inherited from <a href="#">Control</a> .)
	<a href="#">OnMapTypeChanged(MapEventArgs)</a>	Raises the <b>[E:MapTypeChanged]</b> event.
	<a href="#">OnMouseMove(MouseEventArgs)</a>	Raises the <b>[E:MouseMove]</b> event.
	<a href="#">OnMouseOut(MouseEventArgs)</a>	Raises the <b>[E:MouseOut]</b> event.
	<a href="#">OnMouseOver(MouseEventArgs)</a>	Raises the <b>[E:MouseOver]</b> event.
	<a href="#">OnPreRender(EventArgs)</a>	Raises the <a href="#">OnPreRender</a> event and registers the script with the <a href="#">ScriptManager</a> control.  (Overrides <a href="#">ScriptControl.OnPreRender</a> .)
	<a href="#">OnProjectionChanged(EventArgs)</a>	Raises the <b>[E:ProjectionChanged]</b> event.











	<a href="#">OnResize(MapEventArgs)</a>	Raises the <b>[E:Resiz</b>
	<a href="#">OnRightClick(MouseEventArgs)</a>	Raises the <b>[E:Right</b>
	<a href="#">OnTilesLoaded(EventArgs)</a>	Raises the <b>[E:Tiles</b>
	<a href="#">OnTiltChanged(EventArgs)</a>	Raises the <b>[E:TiltCl</b>
	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> e (Inherited from <a href="#">Con</a>
	<a href="#">OnZoomChanged(MapEventArgs)</a>	Raises the <b>[E:Zoon</b>
	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used (Inherited from <a href="#">Con</a>
	<a href="#">Overlays</a>	Gets the polygons.
	<a href="#">OverviewMapControlOptions</a>	The display options control.
	<a href="#">Page</a>	Gets a reference to contains the server (Inherited from <a href="#">Con</a>
	<a href="#">PanControlOptions</a>	The display options








	<a href="#">Parent</a>	Gets a reference to control in the page (Inherited from <a href="#">Com</a>
	<a href="#">Polylines</a>	Gets the polylines.
	<a href="#">PreRender</a>	Occurs after the <a href="#">Co</a> prior to rendering. (Inherited from <a href="#">Coni</a>
	<a href="#">ProjectionChanged</a>	This event is fired w changed.
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source information to the co (Inherited from <a href="#">Coni</a>
	<a href="#">Region</a>	The Maps API serve application behavior country of the host ( is loaded (which is t maps.google.com). application to serve the application (such results towards the this default behavior parameter to the Ma The region paramet subtag identifiers w one-to-one mapping Domains (ccTLDs). identifiers are identi with some notable e



















		<p>Great Britain's ccTLD (the domain .co.uk) \ "GB." For example, application localized add this settings to below:</p> <p><b>C#</b></p> <pre>GoogleMap1.Reg</pre>
	<a href="#">RegisterGoogleReference()</a>	Registers the Google
	<a href="#">RemovedControl(Control)</a>	<p>Called after a child c <a href="#">Controls</a> collection c</p> <p>(Inherited from <a href="#">Con</a></p>
	<a href="#">Render(HtmlTextWriter)</a>	<p>Raises the <b>Render</b>( sends server contro <a href="#">HtmlTextWriter</a> obje to be rendered to th</p> <p>(Inherited from <a href="#">Scrip</a></p>
	<a href="#">RenderBeginTag(HtmlTextWriter)</a>	<p>Renders the HTML to the specified writ primarily by control</p> <p>(Overrides <a href="#">WebControl.Render</a></p>
	<a href="#">RenderChildren(HtmlTextWriter)</a>	<p>Outputs the content children to a provide which writes the cor client.</p> <p>(Inherited from <a href="#">Con</a></p>







	<a href="#">RenderContents(HtmlTextWriter)</a>	<p>Renders the content to the specified writer. This method is typically implemented by control developers.</p> <p>(Inherited from <a href="#">WebControl</a>)</p>
	<a href="#">RenderControl(HtmlTextWriter)</a>	<p>Outputs server control information to the specified <a href="#">HtmlTextWriter</a> object. This method is typically implemented by control developers.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	<p>Outputs server control information to the specified <a href="#">HtmlTextWriter</a> object and <a href="#">ControlAdapter</a> object.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">RenderEndTag(HtmlTextWriter)</a>	<p>Renders the HTML end tag for the control to the specified writer.</p> <p>(Inherited from <a href="#">WebControl</a>)</p>
	<a href="#">RenderingCompatibility</a>	<p>Gets a value that specifies the version of the control that renders the control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">Resize</a>	<p>This event is fired when the control changes size.</p>
	<a href="#">ResolveAdapter()</a>	<p>Gets the control adapter for rendering the control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ResolveClientUrl(String)</a>	<p>Gets a URL that can be used to access the resource.</p>

		(Inherited from <a href="#">Control</a> )
	<a href="#">ResolveUrl(String)</a>	Converts a URL into a relative URL for the requesting client.  (Inherited from <a href="#">Control</a> )
	<a href="#">RightClick</a>	This event is fired when the right mouse button is clicked on the control. This event is fired on the <a href="#">Page</a> object.
	<a href="#">RotateControlOptions</a>	The display options for the control when it is rotated.
	<a href="#">SaveControlState()</a>	Saves any server control state that has occurred since the last time the control was posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SaveViewState()</a>	Saves any state that is not persisted by the <a href="#">TrackViewState()</a> method.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">ScaleControlOptions</a>	The initial display options for the control when it is scaled.
	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time data for the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event handler to the server control and the control.  (Inherited from <a href="#">Control</a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">ShowTraffic</a>	Gets or sets a value that indicates whether to show traffic for the control.

		traffic].
	<a href="#">Site</a>	Gets information about the current control v surface.  (Inherited from <a href="#">Con</a>
	<a href="#">SkinID</a>	Gets or sets the skin  (Inherited from <a href="#">Web</a>
	<a href="#">StaticApiUrl</a>	The Static Maps AP should be omitted fr order to allow contr HTTPS when reque
	<a href="#">StaticFormat</a>	Images may be retu web graphics forma
	<a href="#">StaticScale</a>	Scale (zoom) value map image size to c pixels.
	<a href="#">Style</a>	Gets a collection of rendered as a style the Web server con  (Inherited from <a href="#">Web</a>
	<a href="#">SupportsDisabledAttribute</a>	Gets a value that in should set the disak rendered HTML ele the control's <a href="#">IsEnab</a>

		(Inherited from <a href="#">Web</a>
	<a href="#">TabIndex</a>	Gets or sets the tab control.
		(Inherited from <a href="#">Web</a>
	<a href="#">TagKey</a>	Gets the <a href="#">HtmlTextV</a> corresponds to this property is used prior developers.
		(Overrides <a href="#">WebCon</a>
	<a href="#">TagName</a>	Gets the name of th is used primarily by
		(Inherited from <a href="#">Web</a>
	<a href="#">TemplateControl</a>	Gets or sets a refer contains this control
		(Inherited from <a href="#">Con</a>
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual dire <a href="#">UserControl</a> that co control.
		(Inherited from <a href="#">Con</a>
	<a href="#">TilesLoaded</a>	This event is fired w finished loading.
	<a href="#">Tilt</a>	The angle of incider measured in degree to the map plane. Tl values are 0, indica (no tilt), and 45, indi 45deg; imagery is o SATELLITE and HY some locations, and

	<a href="#">TiltChanged</a>	This event is fired w changes.
	<a href="#">ToolTip</a>	Gets or sets the tex mouse pointer hove control.  (Inherited from <a href="#">Web</a>
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> tha <a href="#">Object</a> .  (Inherited from <a href="#">Objec</a>
	<a href="#">TrackViewState()</a>	Causes the control t state so they can be <a href="#">ViewState</a> property.  (Inherited from <a href="#">Web</a>
	<a href="#">UniqueID</a>	Gets the unique, hie identifier for the ser  (Inherited from <a href="#">Con</a>
	<a href="#">Unload</a>	Occurs when the se from memory.  (Inherited from <a href="#">Con</a>
	<b>ValidateRequestMode()</b>	(Inherited from <a href="#">Con</a>
	<a href="#">ViewState</a>	Gets a dictionary of allows you to save a of a server control a the same page.  (Inherited from <a href="#">Con</a>
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that in

		<a href="#">StateBag</a> object is c (Inherited from <a href="#">Con</a>
	<a href="#">ViewStateMode</a>	Gets or sets the vie control. (Inherited from <a href="#">Con</a>
	<a href="#">Visible</a>	Gets or sets a value server control is ren (Inherited from <a href="#">Con</a>
	<a href="#">Width</a>	Gets or sets the wid control. (Inherited from <a href="#">Web</a>
	<a href="#">Zoom</a>	The initial Map zoor
	<a href="#">ZoomChanged</a>	This event is fired w property changes.
	<a href="#">ZoomControlOptions</a>	The display options

## Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [WebControl](#)

└─ [ScriptControl](#)

└─ **GoogleMap**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)





GoogleMap Control

## GoogleMap Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **GoogleMap()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [GoogleMap](#) class.

### ▣ Declaration Syntax

C#

Visual Basic

```
public GoogleMap()
```

```
Public Sub New
```

---

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GoogleMap Control v6.0

The address to geocode and set the initial map center.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string Address { get; set; }
```

```
Public Property Address As String
    Get
    Set
```

## ▣ Value

The address.

---

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GoogleMap Control v6.0

The GoogleMaps API script URL. The property is not longer readonly in order to provide ability for changing it per application. For example, if it is changed in the future this property could be set in Global.asax per application. The protocol should be omitted from the specified URL in order to allow control to automatically switch to HTTPS when requested under SSL.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static string ApiUrl
```

```
Public Shared ApiUrl As String
```

---

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## GoogleMap Control **ApiVersion Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **ApiVersion**

C#

GoogleMap Control v6.0

Gets or sets the Google Maps API version. You can indicate which version of the API to load within your application.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public string ApiVersion { get; set; }
```

```
Public Property ApiVersion As String  
    Get  
    Set
```

### ▣ **Value**

The maps API version.

---

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GoogleMap Control

## BoundsChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **BoundsChanged**

C#

GoogleMap Control v6.0

This event is fired when the viewport bounds have changed.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MapEventArgs> BoundsChange
```

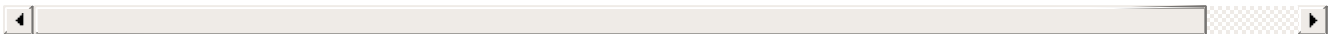
```
Public Event BoundsChanged As EventHandler(Of MapEve
```

---

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## GoogleMap Control **Center Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Center**

C# ▼

GoogleMap Control v6.0

The initial LatLng map center. This is a new property which handles the [Latitude](#) and [Longitude](#) values. The initial map center LatLng can be set through [Latitude](#) and [Longitude](#) properties of [Center](#) class by comma separated values pair string. For example:

```
GoogleMap1.Center.Latitude = 42.1229;  
GoogleMap1.Center.Longitude = 24.7879; or  
GoogleMap1.Center = "42.1229,24.7879";
```

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Center { get; set; }
```

```
Public Property Center As LatLng  
    Get  
    Set
```

### ▣ Value

The center.

---

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## GoogleMap Control **CenterChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **CenterChanged**

C#

GoogleMap Control v6.0

This event is fired when the map center property changes.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MapEventArgs> CenterChange
```

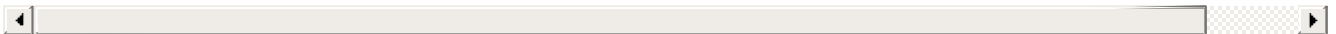
```
Public Event CenterChanged As EventHandler(Of MapEve
```

---

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GoogleMap Control v6.0

This event is fired when the user clicks on the map (but not when they click on a marker or infowindow).

## ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> Click
```

```
Public Event Click As EventHandler(Of MouseEventArgs)
```

---

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GoogleMap Control

## CreateChildControls Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### CreateChildControls()

C#

GoogleMap Control v6.0

Called by the ASP.NET page framework to notify server controls that us composition-based implementation to create any child controls they contain in preparation for posting back or rendering.

#### Declaration Syntax

C#

Visual Basic

```
protected override void CreateChildControls()
```

```
Protected Overrides Sub CreateChildControls
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

The address to geocode and set as initial map center, when the provide **Address** is not valid or failed to geocode. This property can be used to avoid "gray" maps, when the address set to the controls is not valid.

## Declaration Syntax

C#

Visual Basic

```
public string DefaultAddress { get; set; }
```

```
Public Property DefaultAddress As String  
    Get  
    Set
```

## Value

The default address.

---

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GoogleMap Control

## Directions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Directions**

C#

GoogleMap Control v6.0

Gets the directions.

### ▣ Declaration Syntax

C#

Visual Basic

```
public List<GoogleDirections> Directions { get; }
```

```
Public ReadOnly Property Directions As List(Of GoogleDirections)
    Get
```

### ▣ Value

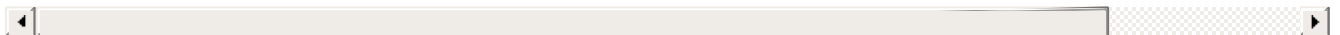
The directions.

---

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GoogleMap Control

## DisableClear Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **DisableClear**

C#

GoogleMap Control v6.0

If true, do not clear the contents of the Map div.

### ▣ Declaration Syntax

C#

Visual Basic

```
public bool DisableClear { get; set; }
```

```
Public Property DisableClear As Boolean  
    Get  
    Set
```

### ▣ Value

true if [disable clear]; otherwise, false.

---

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GoogleMap Control

## DisableDefaultUI Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **DisableDefaultUI**

C# ▼

GoogleMap Control v6.0

Enables/disables all default UI. May be overridden individually.

### ▣ Declaration Syntax

C#

Visual Basic

```
public bool DisableDefaultUI { get; set; }
```

```
Public Property DisableDefaultUI As Boolean  
    Get  
    Set
```

### ▣ Value

**true** if [disable default UI]; otherwise, **false**.

---

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GoogleMap Control

## DisableDoubleClickZoom Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### DisableDoubleClickZoom

C#

GoogleMap Control v6.0

Enables/disables zoom and center on double click. Enabled by default.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool DisableDoubleClickZoom { get; set; }
```

```
Public Property DisableDoubleClickZoom As Boolean  
    Get  
    Set
```

#### ▣ Value

`true` if [double click zoom]; otherwise, `false`.

---

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GoogleMap Control

## DisableKeyboardShortcuts Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### DisableKeyboardShortcuts

C#

GoogleMap Control v6.0

If false, prevents the map from being controlled by the keyboard.  
Keyboard shortcuts are enabled by default.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool DisableKeyboardShortcuts { get; set; }
```

```
Public Property DisableKeyboardShortcuts As Boolean  
    Get  
    Set
```

#### ▣ Value

true if [disable keyboard shortcuts]; otherwise, false.

---

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GoogleMap Control v6.0

This event is fired when the user double-clicks on the map. Note that the click event will also fire, right before this one.

## Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> DoubleClick
```

```
Public Event DoubleClick As EventHandler(Of MouseEventArgs)
```

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## GoogleMap Control **Drag Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Drag** C#

GoogleMap Control v6.0

This event is repeatedly fired while the user drags the map.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MapEventArgs> Drag
```

```
Public Event Drag As EventHandler(Of MapEventArgs)
```

---

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## GoogleMap Control **DragEnd Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **DragEnd**

C#

GoogleMap Control v6.0

This event is fired when the user stops dragging the map.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MapEventArgs> DragEnd
```

```
Public Event DragEnd As EventHandler(Of MapEventArgs)
```

---

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## Draggable Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Draggable**

C#

GoogleMap Control v6.0

If false, prevents the map from being dragged. Dragging is enabled by default.

### ▣ Declaration Syntax

C#

Visual Basic

```
public bool Draggable { get; set; }
```

```
Public Property Draggable As Boolean
    Get
    Set
```

### ▣ Value

true if [enable dragging]; otherwise, false.

---

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GoogleMap Control v6.0

The name or url of the cursor to display on a draggable object.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string DraggableCursor { get; set; }
```

```
Public Property DraggableCursor As String
    Get
    Set
```

## ▣ Value

The draggable cursor.

---

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GoogleMap Control

## DraggingCursor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **DraggingCursor**

C#

GoogleMap Control v6.0

The name or url of the cursor to display when an object is dragging.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string DraggingCursor { get; set; }
```

```
Public Property DraggingCursor As String  
    Get  
    Set
```

### ▣ Value

The dragging cursor.

---

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## GoogleMap Control **DragStart Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **DragStart**

C#

GoogleMap Control v6.0

This event is fired when the user starts dragging the map.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MapEventArgs> DragStart
```

```
Public Event DragStart As EventHandler(Of MapEventAr
```

---

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GoogleMap Control

## EnableMapTypeControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### EnableMapTypeControl

C#

GoogleMap Control v6.0

The initial enabled/disabled state of the Map type control. By default it is set to **true** and map type control is visible.

#### Declaration Syntax

C#

Visual Basic

```
public bool EnableMapTypeControl { get; set; }
```

```
Public Property EnableMapTypeControl As Boolean  
    Get  
    Set
```

#### Value

**true** if [show map type control]; otherwise, **false**.

---

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GoogleMap Control

## EnableOverviewMapControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### EnableOverviewMapControl

C#

GoogleMap Control v6.0

The enabled/disabled state of the Overview Map control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableOverviewMapControl { get; set; }
```

```
Public Property EnableOverviewMapControl As Boolean  
    Get  
    Set
```

#### ▣ Value

`true` if [show overview map control]; otherwise, `false`.

---

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GoogleMap Control v6.0

The enabled/disabled state of the Pan control.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnablePanControl { get; set; }
```

```
Public Property EnablePanControl As Boolean  
    Get  
    Set
```

## ▣ Value

**true** if [pan control]; otherwise, **false**.

---

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## EnableReverseGeocoding

GoogleMap Control v6.0

Gets or sets a value indicating whether reverse geocoding (address lookup) is enabled. When the reverse geocoding is enabled the initial map center location is translated to a human-readable address, known as reverse geocoding. Once the location is translated to a human-readable address, its value is saved in the [Address](#) property of the GoogleMap Control and persisted during the postback.

### ■ Declaration Syntax

```
public bool EnableReverseGeocoding { get; set; }
```

```
Public Property EnableReverseGeocoding As Boolean  
    Get  
    Set
```

### ■ Value

**true** if [enable reverse geocoding]; otherwise, **false**.

---

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GoogleMap Control

## EnableRotateControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### EnableRotateControl

C#

GoogleMap Control v6.0

The enabled/disabled state of the Rotate control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableRotateControl { get; set; }
```

```
Public Property EnableRotateControl As Boolean  
    Get  
    Set
```

#### ▣ Value

`true` if [rotate control]; otherwise, `false`.

---

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GoogleMap Control

## EnableScaleControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### EnableScaleControl

C#

GoogleMap Control v6.0

The initial enabled/disabled state of the Scale control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableScaleControl { get; set; }
```

```
Public Property EnableScaleControl As Boolean  
    Get  
    Set
```

#### ▣ Value

`true` if [enable scale control]; otherwise, `false`.

---

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GoogleMap Control

## EnableScrollWheelZoom Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### EnableScrollWheelZoom

C#

GoogleMap Control v6.0

If false, disables scrollwheel zooming on the map. The scrollwheel is enabled by default.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableScrollWheelZoom { get; set; }
```

```
Public Property EnableScrollWheelZoom As Boolean  
    Get  
    Set
```

#### ▣ Value

true if [enable scroll wheel zoom]; otherwise, false.

---

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GoogleMap Control

## EnableStreetViewControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### EnableStreetViewControl

C#

GoogleMap Control v6.0

The initial enabled/disabled state of the Street View Pegman control. The control is part of the default UI, and should be set to false when displaying a map type on which the Street View road overlay should not appear (e.g. a non-Earth map type).

#### ■ Declaration Syntax

C#

Visual Basic

```
public bool EnableStreetViewControl { get; set; }
```

```
Public Property EnableStreetViewControl As Boolean  
    Get  
    Set
```

#### ■ Value

true if [show street view control]; otherwise, false.

---

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GoogleMap Control

## EnableZoomControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### EnableZoomControl

C#

GoogleMap Control v6.0

The enabled/disabled state of the Zoom control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableZoomControl { get; set; }
```

```
Public Property EnableZoomControl As Boolean  
    Get  
    Set
```

#### ▣ Value

`true` if [enable zoom control]; otherwise, `false`.

---

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GoogleMap Control

## EnterpriseKey Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **EnterpriseKey**

C#

GoogleMap Control v6.0

Gets or sets the client enterprise key.

### ■ Declaration Syntax

C#

Visual Basic

```
public string EnterpriseKey { get; set; }
```

```
Public Property EnterpriseKey As String  
    Get  
    Set
```

### ■ Value

The key.

---

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GoogleMap Control

## GetScriptDescriptors Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### GetScriptDescriptors()

C#

GoogleMap Control v6.0

Gets the script descriptors.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptDescriptor> Get
```

```
Protected Overrides Function GetScriptDescriptors As
```

#### ▣ Return Value

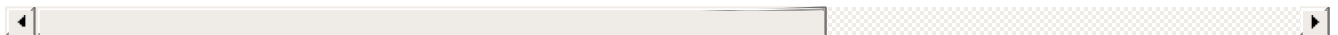
An [IEnumerable](#) collection of [ScriptDescriptor](#) objects.

---

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GoogleMap Control

## GetScriptReferences Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### GetScriptReferences()

C#

GoogleMap Control v6.0

Gets the script references.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptReference> GetS
```

```
Protected Overrides Function GetScriptReferences As
```

#### ▣ Return Value

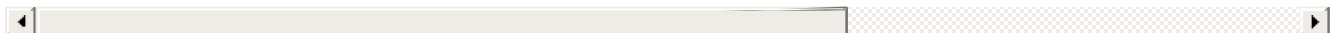
An [IEnumerable](#) collection that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

---

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GoogleMap Control

## GetStaticUrl Method

[Namespaces](#) ► [Artem.Google.Ui](#) ► [GoogleMap](#) ► **GetStaticUrl()**

C#

GoogleMap Control v6.0

Gets the static URL.

### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual string GetStaticUrl()
```

```
Protected Overridable Function GetStaticUrl As String
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.Ui.GoogleMap.GetStaticUrl"]**

---

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GoogleMap Control v6.0

The heading for aerial imagery in degrees measured clockwise from cardinal direction North. Headings are snapped to the nearest available angle for which imagery is available.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<int> Heading { get; set; }
```

```
Public Property Heading As Nullable(Of Integer)  
    Get  
    Set
```

## ▣ Value

The heading.

---

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GoogleMap Control

## HeadingChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **HeadingChanged**

C#

GoogleMap Control v6.0

This event is fired when the map heading property changes.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler HeadingChanged
```

```
Public Event HeadingChanged As EventHandler
```

---

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## GoogleMap Control **Idle Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Idle** C#

GoogleMap Control v6.0

This event is fired when the map becomes idle after panning or zooming

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler Idle
```

```
Public Event Idle As EventHandler
```

---

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GoogleMap Control v6.0

Use of the Google Maps API requires that you indicate whether your application is using a sensor (such as a GPS locator) to determine the user's location. This is especially important for mobile devices.

Applications must pass a required sensor parameter to the Maps API javascript code, indicating whether or not your application is using a sensor device.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool IsSensor { get; set; }
```

```
Public Property IsSensor As Boolean  
    Get  
    Set
```

## ▣ Value

**true** if this instance is sensor; otherwise, **false**.

---

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GoogleMap Control v6.0

Gets or sets a value indicating whether this instance is static.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool IsStatic { get; set; }
```

```
Public Property IsStatic As Boolean
    Get
    Set
```

## ▣ Value

**true** if this instance is static; otherwise, **false**.

---

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GoogleMap Control v6.0

The Google Maps API uses the browser's preferred language setting when displaying textual information such as the names for controls, copyright notices, driving directions and labels on maps. In most cases, this is preferable; you usually do not wish to override the user's preferred language setting. However, if you wish to change the Maps API to ignore the browser's language setting and force it to display information in a particular language, you can specifying the language to use.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string Language { get; set; }
```

```
Public Property Language As String  
    Get  
    Set
```

## ▣ Value

The language.

---

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GoogleMap Control v6.0

Gets or sets the initial map center latitude. This property is kept for backward compatability, concider using the new [Center](#) property.

## ▣ Declaration Syntax

C#

Visual Basic

```
public double Latitude { get; set; }
```

```
Public Property Latitude As Double  
    Get  
    Set
```

## ▣ Value

The latitude.

---

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GoogleMap Control v6.0

Gets or sets the initial map center longitude. This property is kept for backward compatability, concider using the new [Center](#) property.

## ▣ Declaration Syntax

C#

Visual Basic

```
public double Longitude { get; set; }
```

```
Public Property Longitude As Double  
    Get  
    Set
```

## ▣ Value

The longitude.

---

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## MapType Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **MapType**

C#

GoogleMap Control v6.0

The initial Map mapTypeId. Required. You must specifically set an initial map type to see appropriate tiles.

### ▣ Declaration Syntax

C#

Visual Basic

```
public MapType MapType { get; set; }
```

```
Public Property MapType As MapType
    Get
    Set
```

### ▣ Value

The type of the map.

---

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## GoogleMap Control **MapTypeChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **MapTypeChanged**

C# ▼

GoogleMap Control v6.0

This event is fired when the mapTypeId property changes.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MapEventArgs> MapTypeChang
```

```
Public Event MapTypeChanged As EventHandler(Of MapEv
```

---

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GoogleMap Control

## MapTypeControlOptions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### MapTypeControlOptions

C#

GoogleMap Control v6.0

The initial display options for the Map type control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public MapTypeControlOptions MapTypeControlOptions {
```

```
    Public Property MapTypeControlOptions As MapTypeCont  
        Get  
        Set
```

#### ▣ Value

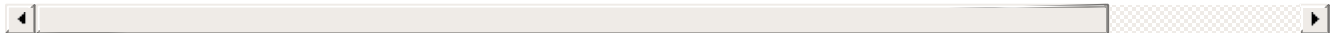
The map type control options.

---

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GoogleMap Control v6.0

Gets the markers.

## Declaration Syntax

C#

Visual Basic

```
public List<Marker> Markers { get; }
```

```
Public ReadOnly Property Markers As List(Of Marker)  
    Get
```

## Value

The markers.

---

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# MaxZoom Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **MaxZoom**

C#

GoogleMap Control v6.0

The maximum zoom level which will be displayed on the map. If omitted or set to null, the maximum zoom from the current map type is used instead.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<int> MaxZoom { get; set; }
```

```
Public Property MaxZoom As Nullable(Of Integer)
    Get
    Set
```

## ▣ Value

The max zoom.

---

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# MinZoom Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **MinZoom**

C#

GoogleMap Control v6.0

The minimum zoom level which will be displayed on the map. If omitted or set to null, the minimum zoom from the current map type is used instead.

## Declaration Syntax

C#

Visual Basic

```
public Nullable<int> MinZoom { get; set; }
```

```
Public Property MinZoom As Nullable(Of Integer)
    Get
    Set
```

## Value

The min zoom.

---

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## GoogleMap Control **MouseMove Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **MouseMove**

C# ▼

GoogleMap Control v6.0

This event is fired whenever the user's mouse moves over the map container.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseMove
```

```
Public Event MouseMove As EventHandler(Of MouseEvent)
```

---

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(6.0.11322.1118)



GoogleMap Control v6.0

This event is fired when the user's mouse exits the map container.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOut
```

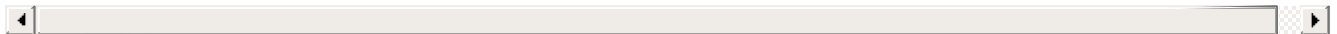
```
Public Event MouseOut As EventHandler(Of MouseEventA
```

---

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(6.0.11322.1118)



GoogleMap Control v6.0

This event is fired when the user's mouse enters the map container.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOver
```

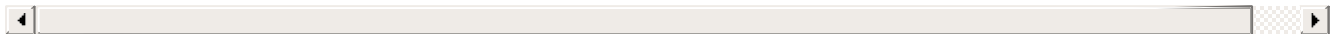
```
Public Event MouseOver As EventHandler(Of MouseEvent)
```

---

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## GoogleMap Control **OnBoundsChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnBoundsChanged(MapEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:BoundsChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnBoundsChanged(  
    MapEventArgs e  
)
```

```
Protected Overridable Sub OnBoundsChanged ( _  
    e As MapEventArgs _  
)
```

#### **Parameters**

**e** ([MapEventArgs](#))

The [BoundsEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnCenterChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnCenterChanged(MapEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:CenterChanged]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnCenterChanged(  
    MapEventArgs e  
)
```

```
Protected Overridable Sub OnCenterChanged ( _  
    e As MapEventArgs _  
)
```

#### ▣ Parameters

**e** ([MapEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:Click]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnClientBoundsChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientBoundsChanged

C#

GoogleMap Control v6.0

Gets or sets the client bounds changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientBoundsChanged { get; set; }
```

```
Public Property OnClientBoundsChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client bounds changed.

---

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GoogleMap Control

## OnClientCenterChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientCenterChanged

C#

GoogleMap Control v6.0

Gets or sets the client center changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientCenterChanged { get; set; }
```

```
Public Property OnClientCenterChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client center changed.

---

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GoogleMap Control v6.0

Gets or sets the client click handler.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientClick { get; set; }
```

```
Public Property OnClientClick As String
    Get
    Set
```

## ▣ Value

The on client click.

---

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GoogleMap Control

## OnClientDoubleClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientDoubleClick

C#

GoogleMap Control v6.0

Gets or sets the client double click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDoubleClick { get; set; }
```

```
Public Property OnClientDoubleClick As String  
    Get  
    Set
```

#### ▣ Value

The on client double click.

---

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GoogleMap Control

## OnClientDrag Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► OnClientDrag

C# ▼

GoogleMap Control v6.0

Gets or sets the client drag handler.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDrag { get; set; }
```

```
Public Property OnClientDrag As String  
    Get  
    Set
```

### ▣ Value

The on client drag.

---

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GoogleMap Control

## OnClientDragEnd Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► OnClientDragEnd

C# ▼

GoogleMap Control v6.0

Gets or sets the client drag end handler.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDragEnd { get; set; }
```

```
Public Property OnClientDragEnd As String  
    Get  
    Set
```

### ▣ Value

The on client drag end.

---

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GoogleMap Control

## OnClientDragStart Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► OnClientDragStart

C# ▼

GoogleMap Control v6.0

Gets or sets the client drag start handler.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDragStart { get; set; }
```

```
Public Property OnClientDragStart As String  
    Get  
    Set
```

### ▣ Value

The on client drag start.

---

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GoogleMap Control

## OnClientHeadingChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientHeadingChanged

C#

GoogleMap Control v6.0

Gets or sets the client heading changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientHeadingChanged { get; set; }
```

```
Public Property OnClientHeadingChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client heading changed.

---

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GoogleMap Control

## OnClientIdle Field

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **OnClientIdle**

C#

GoogleMap Control v6.0

Gets or sets the client idle handler.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientIdle
```

```
Public OnClientIdle As String
```

---

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GoogleMap Control

## OnClientMapTypeChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientMapTypeChanged

C#

GoogleMap Control v6.0

Gets or sets the client map type changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMapTypeChanged { get; set; }
```

```
Public Property OnClientMapTypeChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client map type changed.

---

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GoogleMap Control

## OnClientMouseMove Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientMouseMove

C#

GoogleMap Control v6.0

Gets or sets the client mouse move handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseMove { get; set; }
```

```
Public Property OnClientMouseMove As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse move.

---

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GoogleMap Control

## OnClientMouseOut Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientMouseOut

C#

GoogleMap Control v6.0

Gets or sets the client mouse out handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOut { get; set; }
```

```
Public Property OnClientMouseOut As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse out.

---

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GoogleMap Control

## OnClientMouseOver Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientMouseOver

C#

GoogleMap Control v6.0

Gets or sets the client mouse over handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOver { get; set; }
```

```
Public Property OnClientMouseOver As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse over.

---

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GoogleMap Control

## OnClientProjectionChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientProjectionChanged

C#

GoogleMap Control v6.0

Gets or sets the client projection changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientProjectionChanged { get; set;
```

```
Public Property OnClientProjectionChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client projection changed.

---

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GoogleMap Control

## OnClientResize Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► OnClientResize

C#

GoogleMap Control v6.0

Gets or sets the client resize handler.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientResize { get; set; }
```

```
Public Property OnClientResize As String  
    Get  
    Set
```

### ▣ Value

The on resize.

---

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GoogleMap Control

## OnClientRightClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientRightClick

C#

GoogleMap Control v6.0

Gets or sets the client right click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientRightClick { get; set; }
```

```
Public Property OnClientRightClick As String  
    Get  
    Set
```

#### ▣ Value

The on client right click.

---

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GoogleMap Control

## OnClientTilesLoaded Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientTilesLoaded

C#

GoogleMap Control v6.0

Gets or sets the client tiles loaded handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientTilesLoaded { get; set; }
```

```
Public Property OnClientTilesLoaded As String  
    Get  
    Set
```

#### ▣ Value

The on client tiles loaded.

---

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GoogleMap Control

## OnClientTiltChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientTiltChanged

C#

GoogleMap Control v6.0

Gets or sets the client tilt changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientTiltChanged { get; set; }
```

```
Public Property OnClientTiltChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client tilt changed.

---

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GoogleMap Control

## OnClientZoomChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnClientZoomChanged

C#

GoogleMap Control v6.0

Gets or sets the client zoom changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientZoomChanged { get; set; }
```

```
Public Property OnClientZoomChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client zoom changed.

---

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## GoogleMap Control **OnDoubleClick Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnDoubleClick(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DoubleClick]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDoubleClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnDoubleClick ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnDrag Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnDrag(MapEventArgs)**

C#

GoogleMap Control v6.0  
Raises the **[E:Drag]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDrag(  
    MapEventArgs e  
)
```

```
Protected Overridable Sub OnDrag ( _  
    e As MapEventArgs _  
)
```

#### **Parameters**

**e** ([MapEventArgs](#))

The [BoundsEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnDragEnd Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnDragEnd(MapEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DragEnd]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDragEnd(  
    MapEventArgs e  
)
```

```
Protected Overridable Sub OnDragEnd ( _  
    e As MapEventArgs _  
)
```

#### **Parameters**

**e** ([MapEventArgs](#))

The [BoundsEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnDragStart Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnDragStart(MapEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DragStart]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDragStart(  
    MapEventArgs e  
)
```

```
Protected Overridable Sub OnDragStart ( _  
    e As MapEventArgs _  
)
```

#### **Parameters**

**e** ([MapEventArgs](#))

The [BoundsEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnHeadingChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnHeadingChanged(EventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:HeadingChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnHeadingChanged(  
    EventArgs e  
)
```

```
Protected Overridable Sub OnHeadingChanged ( _  
    e As EventArgs _  
)
```

#### **Parameters**

**e** ([EventArgs](#))

The [EventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnIdle Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnIdle(EventArgs)**

C#

GoogleMap Control v6.0  
Raises the **[E:Idle]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnIdle(  
    EventArgs e  
)
```

```
Protected Overridable Sub OnIdle ( _  
    e As EventArgs _  
)
```

#### **Parameters**

**e** ([EventArgs](#))

The [EventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMapTypeChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnMapTypeChanged(MapEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:MapTypeChanged]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnMapTypeChanged(  
    MapEventArgs e  
)
```

```
Protected Overridable Sub OnMapTypeChanged ( _  
    e As MapEventArgs _  
)
```

#### ▣ Parameters

**e** ([MapEventArgs](#))

The [MapEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseMove Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnMouseMove(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseMove]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseMove(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseMove ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOut Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnMouseOut(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOut]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOut(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOut ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOver Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnMouseOver(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOver]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOver(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOver ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **OnPreRender Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnPreRender(EventArgs)

C#

GoogleMap Control v6.0

Raises the [OnPreRender\(EventArgs\)](#) event and registers the script control with the [ScriptManager](#) control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override void OnPreRender(  
    EventArgs e  
)
```

```
Protected Overrides Sub OnPreRender ( _  
    e As EventArgs _  
)
```

#### ▣ Parameters

**e** ([EventArgs](#))

An [EventArgs](#) object that contains the event data.

---

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## GoogleMap Control **OnProjectionChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnProjectionChanged(EventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:ProjectionChanged]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnProjectionChanged(  
    EventArgs e  
)
```

```
Protected Overridable Sub OnProjectionChanged ( _  
    e As EventArgs _  
)
```

#### ▣ Parameters

**e** ([EventArgs](#))

The [EventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnResize Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnResize(MapEventArgs)

C#

GoogleMap Control v6.0

Raises the [E:Resize] event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnResize(  
    MapEventArgs e  
)
```

```
Protected Overridable Sub OnResize ( _  
    e As MapEventArgs _  
)
```

#### ▣ Parameters

**e** ([MapEventArgs](#))

The [MapEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnRightClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnRightClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:RightClick]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnRightClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnRightClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnTilesLoaded Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### OnTilesLoaded(EventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:TilesLoaded]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnTilesLoaded(  
    EventArgs e  
)
```

```
Protected Overridable Sub OnTilesLoaded ( _  
    e As EventArgs _  
)
```

#### ▣ Parameters

**e** ([EventArgs](#))

The [EventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnTiltChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnTiltChanged(EventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:TiltChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnTiltChanged(  
    EventArgs e  
)
```

```
Protected Overridable Sub OnTiltChanged ( _  
    e As EventArgs _  
)
```

#### **Parameters**

**e** ([EventArgs](#))

The [EventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnZoomChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **OnZoomChanged(MapEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:ZoomChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnZoomChanged(  
    MapEventArgs e  
)
```

```
Protected Overridable Sub OnZoomChanged ( _  
    e As MapEventArgs _  
)
```

#### **Parameters**

**e** ([MapEventArgs](#))

The [MapEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## Overlays Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Overlays**

C#

GoogleMap Control v6.0

Gets the polygons.

### ▣ Declaration Syntax

C#

Visual Basic

```
public List<Overlay> Overlays { get; }
```

```
Public ReadOnly Property Overlays As List(Of Overlay)  
    Get
```

### ▣ Value

The polygons.

---

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# GoogleMap Control **OverviewMapControlOptions Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

## OverviewMapControlOptions

C# ▼

GoogleMap Control v6.0

The display options for the Overview Map control.

### ▣ Declaration Syntax

C#

Visual Basic

```
public OverviewMapControlOptions OverviewMapControl0
```

```
Public Property OverviewMapControlOptions As Overvie  
    Get  
    Set
```

### ▣ Value

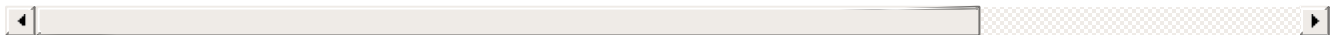
The overview map control options.

---

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GoogleMap Control

## PanControlOptions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### PanControlOptions

C#

GoogleMap Control v6.0

The display options for the Pan control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public PanControlOptions PanControlOptions { get; se
```

```
Public Property PanControlOptions As PanControlOptio  
    Get  
    Set
```

#### ▣ Value

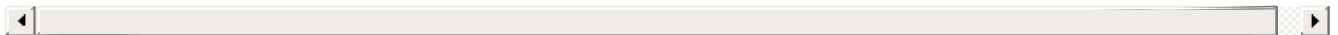
The pan control options.

---

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GoogleMap Control

## Polylines Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Polylines**

C#

GoogleMap Control v6.0

Gets the polylines.

### ▣ Declaration Syntax

C#

Visual Basic

```
public List<GooglePolyline> Polylines { get; }
```

```
Public ReadOnly Property Polylines As List(Of Google  
    Get
```

### ▣ Value

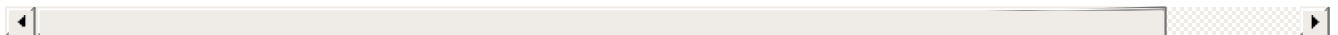
The polylines.

---

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GoogleMap Control

## ProjectionChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### ProjectionChanged

C#

GoogleMap Control v6.0

This event is fired when the projection has changed.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler ProjectionChanged
```

```
Public Event ProjectionChanged As EventHandler
```

---

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## GoogleMap Control v6.0

The Maps API serves map tiles and biases application behavior, by default, using the country of the host domain from which the API is loaded (which is the USA for maps.google.com). If you wish to alter you application to serve different map tiles or bias the application (such as biasing geocoding results towards the region), you can override this default behavior by adding a region parameter to the Maps API javascript code. The region parameter accepts Unicode region subtag identifiers which (generally) have a one-to-one mapping to country code Top-Level Domains (ccTLDs). Most Unicode region identifiers are identical to ISO 3166-1 codes, with some notable exceptions. For example, Great Britain's ccTLD is "uk" (corresponding to the domain .co.uk) while its region identifier is "GB." For example, to use a Maps API application localized to the United Kingdom, add this settings to the code-behind as shown below:

C#

 Cop

```
GoogleMap1.Region = "GB";
```

### Declaration Syntax

C#

Visual Basic

```
public string Region { get; set; }
```

```
Public Property Region As String
    Get
    Set
```

### Value

The region.

---

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GoogleMap Control

## RegisterGoogleReference Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### RegisterGoogleReference()

C#

GoogleMap Control v6.0

Registers the GoogleMaps API reference.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void RegisterGoogleReference()
```

```
Protected Overridable Sub RegisterGoogleReference
```

---

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GoogleMap Control

## RenderBeginTag Method (writer)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### RenderBeginTag(HtmlTextWriter)

C#

GoogleMap Control v6.0

Renders the HTML opening tag of the control to the specified writer. This method is used primarily by control developers.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public override void RenderBeginTag(  
    HtmlTextWriter writer  
)
```

```
Public Overrides Sub RenderBeginTag ( _  
    writer As HtmlTextWriter _  
)
```

#### ▣ Parameters

**writer** ([HtmlTextWriter](#))

A [HtmlTextWriter](#) that represents the output stream to render HTML content on the client.

---

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GoogleMap Control

## Resize Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Resize**

C#

GoogleMap Control v6.0

This event is fired on the map when the div changes size.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MapEventArgs> Resize
```

```
Public Event Resize As EventHandler(Of MapEventArgs)
```

---

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## RightClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **RightClick**

C#

GoogleMap Control v6.0

This event is fired when the DOM contextmenu event is fired on the map container.

### Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> RightClick
```

```
Public Event RightClick As EventHandler(Of MouseEven
```

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GoogleMap Control

## RotateControlOptions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### RotateControlOptions

C#

GoogleMap Control v6.0

The display options for the Rotate control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public RotateControlOptions RotateControlOptions { g
```

```
Public Property RotateControlOptions As RotateContro  
    Get  
    Set
```

#### ▣ Value

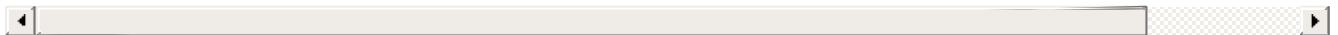
The rotate control options.

---

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GoogleMap Control

## ScaleControlOptions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### ScaleControlOptions

C#

GoogleMap Control v6.0

The initial display options for the Scale control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public ScaleControlOptions ScaleControlOptions { get
```

```
Public Property ScaleControlOptions As ScaleControlOptions  
    Get  
    Set
```

#### ▣ Value

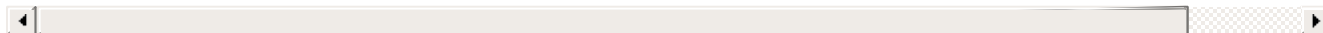
The scale control options.

---

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GoogleMap Control

## ShowTraffic Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **ShowTraffic**

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether [show traffic].

### ▣ Declaration Syntax

C#

Visual Basic

```
public bool ShowTraffic { get; set; }
```

```
Public Property ShowTraffic As Boolean  
    Get  
    Set
```

### ▣ Value

**true** if [show traffic]; otherwise, **false**.

---

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GoogleMap Control

## StaticApiUrl Field

[Namespaces](#) ► [Artem.Google.Ui](#) ► [GoogleMap](#) ► **StaticApiUrl**

C#

GoogleMap Control v6.0

The Static Maps API script URL. The protocol should be omitted from the specified URL in order to allow control to automatically switch to HTTPS when requested under SSL.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static string StaticApiUrl
```

```
Public Shared StaticApiUrl As String
```

---

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# StaticFormat Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **StaticFormat**

C#

GoogleMap Control v6.0

Images may be returned in several common web graphics formats: GIF, JPEG and PNG.

## ▣ Declaration Syntax

C#

Visual Basic

```
public StaticImageFormats StaticFormat { get; set; }
```

```
Public Property StaticFormat As StaticImageFormats
    Get
    Set
```

## ▣ Value

The static format.

---

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GoogleMap Control v6.0

Scale (zoom) value used to multiply the static map image size to define the output size in pixels.

## ▣ Declaration Syntax

C#

Visual Basic

```
public int StaticScale { get; set; }
```

```
Public Property StaticScale As Integer  
    Get  
    Set
```

## ▣ Value

The static scale.

---

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## TagKey Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **TagKey**

C#

GoogleMap Control v6.0

Gets the [HtmlTextWriterTag](#) value that corresponds to this Web server control. This property is used primarily by control developers.

### Declaration Syntax

C#

Visual Basic

```
protected override HtmlTextWriterTag TagKey { get; }
```

```
Protected Overrides ReadOnly Property TagKey As Html  
Get
```

### Value

### Return Value

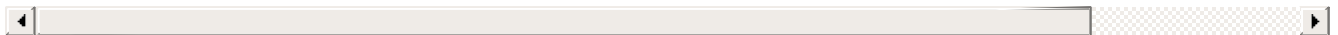
One of the [HtmlTextWriterTag](#) enumeration values.

---

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GoogleMap Control

## TilesLoaded Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► TilesLoaded

C#

GoogleMap Control v6.0

This event is fired when the visible tiles have finished loading.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler TilesLoaded
```

```
Public Event TilesLoaded As EventHandler
```

---

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## GoogleMap Control v6.0

The angle of incidence of the map as measured in degrees from the viewport plane to the map plane. The only currently supported values are 0, indicating no angle of incidence (no tilt), and 45, indicating a tilt of 45deg;. 45deg; imagery is only available for SATELLITE and HYBRID map types, within some locations, and at some zoom levels.

**Declaration Syntax**

C#

Visual Basic

```
public int Tilt { get; set; }
```

```
Public Property Tilt As Integer  
    Get  
    Set
```

**Value**

The tilt.

---

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GoogleMap Control

## TiltChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **TiltChanged**

C#

GoogleMap Control v6.0

This event is fired when the map tilt property changes.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler TiltChanged
```

```
Public Event TiltChanged As EventHandler
```

---

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## GoogleMap Control **Zoom Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **Zoom**

C# ▼

GoogleMap Control v6.0

The initial Map zoom level. Required.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public int Zoom { get; set; }
```

```
Public Property Zoom As Integer  
    Get  
    Set
```

### ▣ **Value**

The zoom.

---

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## GoogleMap Control **ZoomChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ► **ZoomChanged**

C# ▼

GoogleMap Control v6.0

This event is fired when the map zoom property changes.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MapEventArgs> ZoomChanged
```

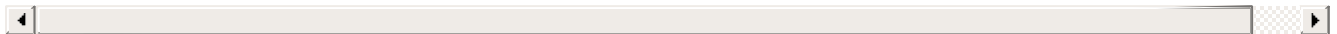
```
Public Event ZoomChanged As EventHandler(Of MapEvent
```

---

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## GoogleMap Control **ZoomControlOptions Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMap](#) ►

### **ZoomControlOptions**

C#

GoogleMap Control v6.0

The display options for the Zoom control.

#### **Declaration Syntax**

C#

Visual Basic

```
public ZoomControlOptions ZoomControlOptions { get;
```

```
Public Property ZoomControlOptions As ZoomControlOpt  
    Get  
    Set
```

#### **Value**

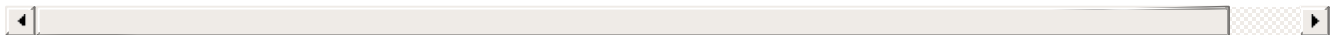
The zoom control options.

---

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GoogleMap Control

# GoogleMapDesigner Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **GoogleMapDesigner**

GoogleMap Control v6.0

C#

[Missing <summary> documentation for  
"T:Artem.Google.UI.GoogleMapDesigner"]

## Declaration Syntax

C#

Visual Basic

```
public class GoogleMapDesigner : ControlDesigner
```

```
Public Class GoogleMapDesigner _  
    Inherits ControlDesigner
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance

☒ Static

☒

Declare

☒

Inherited

Icon

Member

D



[GoogleMapDesigner\(\)](#)

In  
G



[ActionLists](#)

G  
cc  
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




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





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	<a href="#">CreateErrorDesignTimeHtml(String)</a>	C s  (I
	<a href="#">CreateErrorDesignTimeHtml(String, Exception)</a>	C s d  (I
	<a href="#">CreatePlaceholderDesignTimeHtml()</a>	P p l t  (I
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	<a href="#">CreateViewControl()</a>	R fo su  (I
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

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	<a href="#"><u>GetDesignTimeHtml(DesignerRegionCollection)</u></a>	R th w re  (I
	<a href="#"><u>GetEditableDesignerRegionContent(EditableDesignerRegion)</u></a>	R re as  (I
	<a href="#"><u>GetEmptyDesignTimeHtml()</u></a>	R re de re  (I
	<a href="#"><u>GetErrorDesignTimeHtml(Exception)</u></a>	R pr e)  (I
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














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	<a href="#">GetType()</a>	G   (I
	<a href="#">GetViewRendering()</a>	R d e r  (I
	<a href="#">HidePropertiesInTemplateMode</a>	G p r h i m  (I
	<a href="#">ID</a>	G   (I
	<a href="#">InheritanceAttribute</a>	G o f c  (I








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	<a href="#">InitializeNewComponent(IDictionary)</a>	In  (In
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	<a href="#">InTemplateMode</a>	G cc ec <a href="#">In</a>  (In
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	<a href="#">InvokeGetInheritanceAttribute(ComponentDesigner)</a>	G S (I
	<a href="#">IsDirty</a>	O G th m (I
	<a href="#">IsPropertyBound(String)</a>	O R S C (I
	<a href="#">Localize(IDesignTimeResourceWriter)</a>	U p a d (I
	<a href="#">MemberwiseClone()</a>	C O (I
	<a href="#">OnAutoFormatApplied(DesignerAutoFormat)</a>	C fo th (I
	<a href="#">OnBehaviorAttached()</a>	O C

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	<a href="#">OnBehaviorDetaching()</a>	O C fr  (I
	<a href="#">OnBindingsCollectionChanged(String)</a>	O C cl  (I
	<a href="#">OnClick(DesignerRegionMouseEventArgs)</a>	C cl tir  (I
	<a href="#">OnComponentChanged(Object, ComponentChangedEventArgs)</a>	C cl  (I
	<a href="#">OnComponentChanging(Object, ComponentChangingEventArgs)</a>	R th as  (I
	<a href="#">OnControlResize()</a>	O C cc hc  (I
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	<a href="#">OnSetComponentDefaults()</a>	O S cc (I
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	<a href="#">RaiseComponentChanged(MemberDescriptor, Object, Object)</a>	N th  (I
	<a href="#">RaiseComponentChanging(MemberDescriptor)</a>	N th ch  (I
	<a href="#">RaiseResizeEvent()</a>	O R  (I
	<a href="#">ReadOnly</a>	O G th or  (I
	<a href="#">RegisterClone(Object, Object)</a>	R cc

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	<a href="#">RootDesigner</a>	G F as  (I
	<a href="#">SetEditableDesignerRegionContent(EditableDesignerRegion, String)</a>	S re  (I
	<a href="#">SetRegionContent(EditableDesignerRegion, String)</a>	S re cc  (I
	<a href="#">SetViewFlags(ViewFlags, Boolean)</a>	A er  (I
	<a href="#">ShadowProperties</a>	G ov  (I
	<a href="#">ShouldCodeSerialize</a>	<span style="color: red;">O</span> G to cc cl se  (I
	<a href="#">Tag</a>	G m cc  (I

	<a href="#">TemplateGroups</a>	G e d  (I
	<a href="#">ToString()</a>	R c  (I
	<a href="#">UpdateDesignTimeHtml()</a>	R m c  <a href="#">G</a> (I
	<a href="#">UsePreviewControl</a>	G c p t  (I
	<a href="#">Verbs</a>	G b w  (I
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	<a href="#">ViewControlCreated</a>	G a d  (I
		



	<a href="#">Visible</a>	G cc (I
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## ▣ Inheritance Hierarchy

[Object](#)

└─ [ComponentDesigner](#)

└─ [HtmlControlDesigner](#)

└─ [ControlDesigner](#)

└─ **GoogleMapDesigner**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control

## GoogleMapDesigner Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMapDesigner](#) ►

### GoogleMapDesigner()

C#

GoogleMap Control v6.0

Initializes a new instance of the [GoogleMapDesigner](#) class

#### ▣ Declaration Syntax

C#

Visual Basic

```
public GoogleMapDesigner()
```

```
Public Sub New
```

---

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## GoogleMap Control **GetDesignTimeHtml Method**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMapDesigner](#) ►

### **GetDesignTimeHtml()**

GoogleMap Control v6.0

C#

**[Missing <summary> documentation for "M:Artem.Google.UI.GoogleMapDesigner.GetDesignTimeHtml"]**

#### **Declaration Syntax**

C#

Visual Basic

```
public override string GetDesignTimeHtml()
```

```
Public Overrides Function GetDesignTimeHtml As String
```

#### **Return Value**

**[Missing <returns> documentation for "M:Artem.Google.UI.GoogleMapDesigner.GetDesignTimeHtml"]**

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GoogleMap Control

## Initialize Method (component)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMapDesigner](#) ►

### Initialize(IComponent)

C#

GoogleMap Control v6.0

Initializes the control designer and loads the specified component.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public override void Initialize(  
    IComponent component  
)
```

```
Public Overrides Sub Initialize ( _  
    component As IComponent _  
)
```

#### ▣ Parameters

**component** ([IComponent](#))

The control being designed.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## GoogleMarkers Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **GoogleMarkers**

C#

GoogleMap Control v6.0

Extender control which targets GoogleMap control and adds the markers overlays to the google map.

### Declaration Syntax


C#









Visual Basic

```
public class GoogleMarkers : DataBoundControl,  
    IExtenderControl, IPostBackEventHandler
```










```
Public Class GoogleMarkers _  
    Inherits DataBoundControl _  
    Implements IExtenderControl, IPostBackEventH
```

### Members

All Members	Constructors	Methods	Properties	Events
<input checked="" type="checkbox"/> Public		<input checked="" type="checkbox"/> Instance		<input checked="" type="checkbox"/> Declared
<input checked="" type="checkbox"/> Protected		<input checked="" type="checkbox"/> Static		<input checked="" type="checkbox"/> Inherited
Icon	Member	Description		
	<a href="#">GoogleMarkers()</a>	Initializes a new instance of the GoogleMarkers class.		
	<a href="#">AccessKey</a>	Gets or sets the access key to navigate to the Web browser.		
		(Inherited from <a href="#">WebBrowserControl</a> )		
	<a href="#">Adapter</a>	Gets the browser-specific adapter.		
		(Inherited from <a href="#">Control</a> )		
	<a href="#">AddAttributesToRender(HtmlTextWriter)</a>	Adds HTML attributes to be rendered to the specified HtmlTextWriter.		










		method is used primarily for the <a href="#">WebControl</a> class. (Inherited from <a href="#">WebControl</a> )
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Control</a> collection of the <a href="#">Control</a> . (Inherited from <a href="#">Control</a> )
	<a href="#">AddParsedSubObject(Object)</a>	Notifies the server control that a subobject, such as a <a href="#">Page</a> or HTML, was parsed by the server control's <a href="#">Control</a> . (Inherited from <a href="#">Control</a> )
	<a href="#">AnimationChanged</a>	This event is fired when the <a href="#">Control</a> is animated.
	<a href="#">ApplyStyle(Style)</a>	Copies any nonblank <a href="#">Style</a> attributes from the <a href="#">WebControl</a> to the <a href="#">Control</a> , overriding any <a href="#">Style</a> attributes of the <a href="#">Control</a> by control developers. (Inherited from <a href="#">WebControl</a> )
	<a href="#">ApplyStyleSheetSkin(Page)</a>	Applies the style properties from the <a href="#">Page</a> style sheet to the control. (Inherited from <a href="#">Control</a> )
	<a href="#">AppRelativeTemplateSourceDirectory</a>	Gets or sets the application relative template source directory for the <a href="#">Page</a> or <a href="#">UserControl</a> control. (Inherited from <a href="#">Control</a> )
	<a href="#">Attributes</a>	Gets the collection of <a href="#">Attribute</a> objects (read-only) that do not correspond to the <a href="#">Control</a> . (Inherited from <a href="#">WebControl</a> )
	<a href="#">BackColor</a>	Gets or sets the background color of the <a href="#">Control</a> .

		control. (Inherited from <a href="#">Web</a>
	<b>BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Con</a>
	<a href="#">BindingContainer</a>	Gets the control tha binding. (Inherited from <a href="#">Con</a>
	<a href="#">BorderColor</a>	Gets or sets the bor (Inherited from <a href="#">Web</a>
	<a href="#">BorderStyle</a>	Gets or sets the bor (Inherited from <a href="#">Web</a>
	<a href="#">BorderWidth</a>	Gets or sets the bor control. (Inherited from <a href="#">Web</a>
	<a href="#">BuildProfileTree(String, Boolean)</a>	Gathers information delivers it to the <a href="#">Tra</a> tracing is enabled fo (Inherited from <a href="#">Con</a>
	<a href="#">ChildControlsCreated</a>	Gets a value that in child controls have I (Inherited from <a href="#">Con</a>
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">Cli</a> (Inherited from <a href="#">Con</a>
	<a href="#">ClearChildControlState()</a>	Deletes the control- control's child contr (Inherited from <a href="#">Con</a>










	<a href="#">ClearChildState()</a>	Deletes the view-state for all the server controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state for a control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> of the control and of any child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">Click</a>	This event is fired when the control is clicked.
	<a href="#">ClickableChanged</a>	This event is fired when the Clickable property was changed.
	<a href="#">ClientID</a>	Gets the control ID assigned by ASP.NET.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm used to generate the value of the <a href="#">ClientID</a> property.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value that is used as a separator character used in the control ID.  (Inherited from <a href="#">Control</a> )
	<a href="#">ConfirmInitState()</a>	Sets the initialized state of the control.  (Inherited from <a href="#">BaseControl</a> )
	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> object for the current control for the current request.



		(Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> of child controls for a specified hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">ControlStyle</a>	Gets the style of the control that is used primarily by the control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">ControlStyleCreated</a>	Gets a value indicating whether the style has been created for the control. The property is primarily used by the control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">CopyBaseAttributes(WebControl)</a>	Copies the properties of the specified Web server control to the current control. This method is used primarily by the control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.NET server controls that implement the <a href="#">IWebControl</a> interface to create child controls in preparation for rendering.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">ControlCollection</a> of child controls (both <a href="#">Control</a> and <a href="#">WebControl</a> controls).  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlStyle()</a>	Creates the style object for the <a href="#">WebControl</a> class to use. This method is used primarily by the control to set properties. This method is used primarily by the control.

		<p>developers.</p> <p>(Inherited from <a href="#">Web</a></p>
	<a href="#">CreateDataSourceSelectArguments()</a>	<p>Creates a default <a href="#">D</a> used by the data-bo specified.</p> <p>(Inherited from <a href="#">Data</a></p>
	<a href="#">CssClass</a>	<p>Gets or sets the Ca rendered by the We</p> <p>(Inherited from <a href="#">Web</a></p>
	<a href="#">CursorChanged</a>	<p>This event is fired w changes.</p>
	<a href="#">DataAddressField</a>	<p>Gets or sets the dat</p>
	<a href="#">DataBind()</a>	<p>Binds a data source all its child controls.</p> <p>(Inherited from <a href="#">Base</a></p>
	<a href="#">DataBind(Boolean)</a>	<p>Binds a data source all its child controls ' <a href="#">DataBinding</a> event.</p> <p>(Inherited from <a href="#">Con</a></p>
	<a href="#">DataBindChildren()</a>	<p>Binds a data source controls.</p> <p>(Inherited from <a href="#">Con</a></p>
	<a href="#">DataBinding</a>	<p>Occurs when the se</p> <p>(Inherited from <a href="#">Con</a></p>
	<a href="#">DataBound</a>	<p>Occurs after the ser</p>









		(Inherited from <a href="#">Base</a>
	<a href="#">DataIconField</a>	Gets or sets the dat
	<a href="#">DataInfoField</a>	Gets or sets the dat
	<a href="#">DataItemContainer</a>	Gets a reference to container implemen  (Inherited from <a href="#">Cont</a>
	<a href="#">DataKeysContainer</a>	Gets a reference to container implemen  (Inherited from <a href="#">Cont</a>
	<a href="#">DataLatitudeField</a>	Gets or sets the dat
	<a href="#">DataLongitudeField</a>	Gets or sets the dat
	<a href="#">DataMember</a>	Gets or sets the nar bound control binds contains more than  (Inherited from <a href="#">Data</a>
	<a href="#">DataSource</a>	Gets or sets the obj control retrieves its  (Inherited from <a href="#">Base</a>
	<a href="#">DataSourceID</a>	Gets or sets the ID o bound control retriev  (Inherited from <a href="#">Data</a>

	<a href="#">DataSourceObject</a>	Gets an object that interface, which pro content.  (Inherited from <a href="#">Data</a>
	<a href="#">DesignMode</a>	Gets a value indicat on a design surface  (Inherited from <a href="#">Con</a>
	<a href="#">Dispose()</a>	Enables a server co before it is released  (Inherited from <a href="#">Con</a>
	<a href="#">Disposed</a>	Occurs when a serv memory, which is th lifecycle when an A!  (Inherited from <a href="#">Con</a>
	<a href="#">DoubleClick</a>	This event is fired w clicked.
	<a href="#">Drag</a>	This event is repeat marker.
	<a href="#">DragEnd</a>	This event is fired w marker.
	<a href="#">DraggableChanged</a>	This event is fired w property changes.
	<a href="#">DragStart</a>	This event is fired w marker.












	<a href="#">Enabled</a>	Gets or sets a value control is enabled.  (Inherited from <a href="#">Web</a>
	<a href="#">EnableTheming</a>	Gets or sets a value to this control.  (Inherited from <a href="#">Web</a>
	<a href="#">EnableViewState</a>	Gets or sets a value control persists its v child controls it cont  (Inherited from <a href="#">Coni</a>
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Coni</a>
	<a href="#">EnsureChildControls()</a>	Determines whether controls. If it does n  (Inherited from <a href="#">Coni</a>
	<a href="#">EnsureDataBound()</a>	Calls the <a href="#">DataBind()</a> property is set and t require binding.  (Inherited from <a href="#">Base</a>
	<a href="#">EnsureID()</a>	Creates an identifier identifier assigned.  (Inherited from <a href="#">Coni</a>
	<a href="#">Equals(Object)</a>	Determines whether the current <a href="#">Object</a> .  (Inherited from <a href="#">Obje</a>
	<a href="#">Events</a>	Gets a list of event l This property is rea











		(Inherited from <a href="#">Control</a> )
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to perform other clean up actions before being reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> )
	<a href="#">FindControl(String)</a>	Searches the current control with the specified name.  (Inherited from <a href="#">Control</a> )
	<a href="#">FindControl(String, Int32)</a>	Searches the current control with the specified name and the <i>pathOffset</i> parameter. You should not override this method. <a href="#">FindControl()</a> method.  (Inherited from <a href="#">Control</a> )
	<a href="#">FlatChanged</a>	This event is fired when the control changes.
	<a href="#">Focus()</a>	Sets input focus to the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Font</a>	Gets the font property of the server control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">ForeColor</a>	Gets or sets the foreground color of the text of the Web control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">GetData()</a>	Retrieves a <a href="#">DataSource</a> object that the bound control uses to get data.  (Inherited from <a href="#">DataControl</a> )

	<a href="#">GetDataSource()</a>	Retrieves the <a href="#">IDataSource</a> that the bound control is associated with.  (Inherited from <a href="#">DataSourceControl</a> )
	<a href="#">GetDesignModeState()</a>	Gets design-time data.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> )
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that corresponds to the specified parameters.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that corresponds to the specified parameters and a route name.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that corresponds to the specified parameters.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that corresponds to the specified parameters and a route name.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> )
	<a href="#">GetUniqueIDRelativeTo(Control)</a>	Returns the prefixed unique ID of the specified control.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasAttributes</a>	Gets a value indicating whether attributes are set.

		(Inherited from <a href="#">Web</a>
	<a href="#">HasChildViewState</a>	Gets a value indicating whether the control's child controls have their own settings.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasControls()</a>	Determines if the control has any child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasEvents()</a>	Returns a value indicating whether the control has any events registered for the current thread.  (Inherited from <a href="#">Control</a> )
	<a href="#">Height</a>	Gets or sets the height of the control.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">IconChanged</a>	This event is fired when the icon of the control changes.
	<a href="#">ID</a>	Gets or sets the ID of the control on the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">IdSeparator</a>	Gets the character used to separate the control's ID from its parent's ID.  (Inherited from <a href="#">Control</a> )
	<a href="#">InfoWindowOptions</a>	Options for the markup of the info windows that use the control.
	<a href="#">Init</a>	Occurs when the control is first created, before the first step in its lifecycle.  (Inherited from <a href="#">Control</a> )













	<a href="#">Initialized</a>	Gets a value indicating whether the control has been initialized.  (Inherited from <a href="#">BaseControl</a> )
	<a href="#">IsBoundUsingDataSourceID</a>	Gets a value indicating whether the <code>DataSourceID</code> property is set.  (Inherited from <a href="#">BaseControl</a> )
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicating whether the <code>ClearChildControlState</code> method has been called within this control hierarchy.  (Inherited from <a href="#">Control</a> )
	<b>IsDataBindingAutomatic()</b>	(Inherited from <a href="#">BaseControl</a> )
	<a href="#">IsEnabled</a>	Gets a value indicating whether the control is enabled.  (Inherited from <a href="#">WebControl</a> )
	<a href="#">IsLiteralContent()</a>	Determines if the specified content is literal content.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsTrackingViewState</a>	Gets a value that indicates whether the control is saving changes to the view state.  (Inherited from <a href="#">Control</a> )
	<b>IsUsingModelBinders()</b>	(Inherited from <a href="#">DataControl</a> )
	<a href="#">IsViewStateEnabled</a>	Gets a value indicating whether the view state is enabled for this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Load</a>	Occurs when the control is loaded.  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadControlState(Object)</a>	Restores control-state information from the view state.

		<p>page request that w  <a href="#">SaveControlState()</a></p> <p>(Inherited from <a href="#">Cont</a>)</p>
	<b>LoadViewState(Object)</b>	<p>(Inherited from <a href="#">Data</a>)</p>
	<a href="#">LoadViewStateByID</a>	<p>Gets a value indicat  in loading its view st</p> <p>(Inherited from <a href="#">Cont</a>)</p>
	<a href="#">MapPathSecure(String)</a>	<p>Retrieves the physic  absolute or relative,</p> <p>(Inherited from <a href="#">Cont</a>)</p>
	<a href="#">MarkAsDataBound()</a>	<p>Sets the state of the  successfully bound</p> <p>(Inherited from <a href="#">Data</a>)</p>
	<a href="#">MarkerOptions</a>	<p>Options for the marl  these options.</p>
	<a href="#">Markers</a>	<p>Markers to be rende</p>
	<a href="#">MemberwiseClone()</a>	<p>Creates a shallow c</p> <p>(Inherited from <a href="#">Objec</a>)</p>
	<a href="#">MergeStyle(Style)</a>	<p>Copies any nonblan  the Web control, bu  style elements of th  primarily by control</p> <p>(Inherited from <a href="#">Web</a>)</p>
	<b>ModelType()</b>	<p>(Inherited from <a href="#">Data</a>)</p>
	<a href="#">MouseDown</a>	<p>This event is fired fo</p>

	<a href="#">MouseOut</a>	This event is fired w the marker icon.
	<a href="#">MouseOver</a>	This event is fired w the marker icon.
	<a href="#">MouseUp</a>	This event is fired fo
	<a href="#">NamingContainer</a>	Gets a reference to container, which cre differentiating betwe <a href="#">ID</a> property value.  (Inherited from <a href="#">Con</a>
	<a href="#">OnAnimationChanged(MarkerEventArgs)</a>	Raises the <b>[E:Anim</b>
	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether passed up the page  (Inherited from <a href="#">Con</a>
	<a href="#">OnClick(MarkerEventArgs)</a>	Raises the <b>[E:Click</b>
	<a href="#">OnClickableChanged(MarkerEventArgs)</a>	Raises the <b>[E:Click</b>
	<a href="#">OnClientAnimationChanged</a>	Gets or sets the clie
	<a href="#">OnClientClick</a>	Gets or sets the clie

	<a href="#"><u>OnClientClickableChanged</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientCursorChanged</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientDoubleClick</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientDrag</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientDragEnd</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientDraggableChanged</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientDragStart</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientFlatChanged</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientIconChanged</u></a>	Gets or sets the client handler.
	<a href="#"><u>OnClientMouseDown</u></a>	Gets or sets the client handler.



	<a href="#"><u>OnClientMouseOut</u></a>	Gets or sets the client mouse out handler.
	<a href="#"><u>OnClientMouseOver</u></a>	Gets or sets the client mouse over handler.
	<a href="#"><u>OnClientMouseUp</u></a>	Gets or sets the client mouse up handler.
	<a href="#"><u>OnClientPositionChanged</u></a>	Gets or sets the client position changed handler.
	<a href="#"><u>OnClientRightClick</u></a>	Gets or sets the client right click handler.
	<a href="#"><u>OnClientShadowChanged</u></a>	Gets or sets the client shadow changed handler.
	<a href="#"><u>OnClientShapeChanged</u></a>	Gets or sets the client shape changed handler.
	<a href="#"><u>OnClientTitleChanged</u></a>	Gets or sets the client title changed handler.
	<a href="#"><u>OnClientVisibleChanged</u></a>	Gets or sets the client visible changed handler.
	<a href="#"><u>OnClientZIndexChanged</u></a>	Gets or sets the client z index changed handler.

	<a href="#">OnCursorChanged(MarkerEventArgs)</a>	Raises the <b>[E:CursorChanged]</b> event.
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <b>[E:DataBinding]</b> event. (Inherited from <a href="#">Control</a> .)
	<a href="#">OnDataBound(EventArgs)</a>	Raises the <b>[E:DataBound]</b> event. (Inherited from <a href="#">BaseControl</a> .)
	<a href="#">OnDataPropertyChanged()</a>	Rebinds the data-bound controls to the base data source. (Inherited from <a href="#">DataControl</a> .)
	<a href="#">OnDataSourceViewChanged(Object, EventArgs)</a>	Raises the <b>[E:DataSourceViewChanged]</b> event. (Inherited from <a href="#">DataControl</a> .)
	<a href="#">OnDoubleClick(MarkerEventArgs)</a>	Raises the <b>[E:DoubleClick]</b> event.
	<a href="#">OnDrag(MarkerEventArgs)</a>	Raises the <b>[E:Drag]</b> event.
	<a href="#">OnDragEnd(MarkerEventArgs)</a>	Raises the <b>[E:DragEnd]</b> event.
	<a href="#">OnDraggableChanged(MarkerEventArgs)</a>	Raises the <b>[E:DraggableChanged]</b> event.
	<a href="#">OnDragStart(MarkerEventArgs)</a>	Raises the <b>[E:DragStart]</b> event.
	<a href="#">OnFlatChanged(MarkerEventArgs)</a>	Raises the <b>[E:FlatChanged]</b> event.
		












	<a href="#">OnIconChanged(MarkerEventArgs)</a>	Raises the <b>[E:IconC</b>
	<a href="#">OnInit(EventArgs)</a>	Handles the <a href="#">Init</a> eve (Inherited from <a href="#">Base</a>
	<a href="#">OnLoad(EventArgs)</a>	Handles the <a href="#">Load</a> e (Inherited from <a href="#">Data</a>
	<a href="#">OnMouseDown(MarkerEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseOut(MarkerEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseOver(MarkerEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseUp(MarkerEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnPagePreLoad(Object, EventArgs)</a>	Sets the initialized s before the control is (Inherited from <a href="#">Data</a>
	<a href="#">OnPositionChanged(MarkerEventArgs)</a>	Raises the <b>[E:Posit</b>
	<a href="#">OnPreRender(EventArgs)</a>	Handles the <a href="#">PreRer</a> (Overrides <a href="#">BaseDataBoundCo</a>
	<a href="#">OnRightClick(MarkerEventArgs)</a>	Raises the <b>[E:Right</b>






	<a href="#">OnShadowChanged(MarkerEventArgs)</a>	Raises the <b>[E:Shad</b>
	<a href="#">OnShapeChanged(MarkerEventArgs)</a>	Raises the <b>[E:Shap</b>
	<a href="#">OnTitleChanged(MarkerEventArgs)</a>	Raises the <b>[E:TitleC</b>
	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> e (Inherited from <a href="#">Con</a>
	<a href="#">OnVisibleChanged(MarkerEventArgs)</a>	Raises the <b>[E:Visib</b>
	<a href="#">OnZIndexChanged(MarkerEventArgs)</a>	Raises the <b>[E:ZInde</b>
	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used (Inherited from <a href="#">Con</a>
	<a href="#">Page</a>	Gets a reference to server control. (Inherited from <a href="#">Con</a>
	<a href="#">Parent</a>	Gets a reference to in the page control l (Inherited from <a href="#">Con</a>
	<a href="#">PerformDataBinding(IEnumerable)</a>	When overridden in the data source to tl  (Overrides <a href="#">DataBoundControl.I</a>
	<a href="#">PerformSelect()</a>	Retrieves data from


















		(Overrides <a href="#">DataBou</a>
	<a href="#">PositionChanged</a>	This event is fired w changes.
	<a href="#">PreRender</a>	Occurs after the <a href="#">Co</a> rendering.  (Inherited from <a href="#">Con</a>
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source the control's parent.  (Inherited from <a href="#">Con</a>
	<a href="#">RemovedControl(Control)</a>	Called after a child o <a href="#">Controls</a> collection c  (Inherited from <a href="#">Con</a>
	<a href="#">Render(HtmlTextWriter)</a>	Renders the control  (Overrides <a href="#">WebCon</a>
	<a href="#">RenderBeginTag(HtmlTextWriter)</a>	Renders the HTML specified writer. This control developers.  (Inherited from <a href="#">Web</a>
	<a href="#">RenderChildren(HtmlTextWriter)</a>	Outputs the content provided <a href="#">HtmlTextV</a> content to be render  (Inherited from <a href="#">Con</a>
	<a href="#">RenderContents(HtmlTextWriter)</a>	Renders the conten writer. This method developers.  (Inherited from <a href="#">Web</a>
		

	<a href="#">RenderControl(HtmlTextWriter)</a>	Outputs server control <a href="#">HtmlTextWriter</a> object about the control if true.  (Inherited from <a href="#">Control</a> )
💡💎	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	Outputs server control <a href="#">HtmlTextWriter</a> object.  (Inherited from <a href="#">Control</a> )
💎	<a href="#">RenderEndTag(HtmlTextWriter)</a>	Renders the HTML tag specified writer. This method is for control developers.  (Inherited from <a href="#">WebControl</a> )
📅	<a href="#">RenderingCompatibility</a>	Gets a value that specifies the rendered HTML will be compatible with.  (Inherited from <a href="#">Control</a> )
📅	<a href="#">RequiresDataBinding</a>	Gets or sets a value that indicates if the method should be called.  (Inherited from <a href="#">BaseControl</a> )
💡💎	<a href="#">ResolveAdapter()</a>	Gets the control adapter for the specified control.  (Inherited from <a href="#">Control</a> )
💎	<a href="#">ResolveClientUrl(String)</a>	Gets a URL that can be used to access the client.  (Inherited from <a href="#">Control</a> )
💎	<a href="#">ResolveUrl(String)</a>	Converts a URL into a URL that can be used by the requesting client.  (Inherited from <a href="#">Control</a> )
⚡	<a href="#">RightClick</a>	This event is fired for the right-click event.

	<a href="#">SaveControlState()</a>	Saves any server control state that occurred since the last time the control was rendered to the server.  (Inherited from <a href="#">Control</a> )
	<b>SaveViewState()</b>	(Inherited from <a href="#">DataControl</a> )
	<a href="#">SelectArguments</a>	Gets a <a href="#">DataSourceControl</a> 's select arguments for a data-bound control that uses a data source control.  (Inherited from <a href="#">DataControl</a> )
	<b>SelectMethod()</b>	(Inherited from <a href="#">DataControl</a> )
	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time data for a control.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event handler to a control and its content.  (Inherited from <a href="#">Control</a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">ShadowChanged</a>	This event is fired when the shadow of a control changes.
	<a href="#">ShapeChanged</a>	This event is fired when the shape of a control changes.
	<a href="#">Site</a>	Gets information about the current control's site.  (Inherited from <a href="#">Control</a> )
		

	<a href="#">SkinID</a>	Gets or sets the skin  (Inherited from <a href="#">Web</a>
	<a href="#">Style</a>	Gets a collection of as a style attribute c control.  (Inherited from <a href="#">Web</a>
	<a href="#">SupportsDisabledAttribute</a>	Gets a value that in set the disabled attr element to "disabled property is false.  (Inherited from <a href="#">Base</a>
	<a href="#">TabIndex</a>	Gets or sets the tab  (Inherited from <a href="#">Web</a>
	<a href="#">TagKey</a>	Gets the <a href="#">HtmlTextW</a> this Web server con by control develop  (Inherited from <a href="#">Web</a>
	<a href="#">TagName</a>	Gets the name of th primarily by control  (Inherited from <a href="#">Web</a>
	<a href="#">TargetControlID</a>	Gets or sets the targ
	<a href="#">TemplateControl</a>	Gets or sets a refer this control.  (Inherited from <a href="#">Con</a>
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual dire that contains the cu

		(Inherited from <a href="#">Control</a> )
	<a href="#">TitleChanged</a>	This event is fired when the title changes.
	<a href="#">ToolTip</a>	Gets or sets the text that appears when the mouse hovers over the Web control. (Inherited from <a href="#">WebControl</a> )
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the control. (Inherited from <a href="#">Object</a> )
	<b>TrackViewState()</b>	(Inherited from <a href="#">DataControl</a> )
	<a href="#">UniqueID</a>	Gets the unique, hierarchical ID of the server control. (Inherited from <a href="#">Control</a> )
	<a href="#">Unload</a>	Occurs when the server control is unloaded from memory. (Inherited from <a href="#">Control</a> )
	<a href="#">ValidateDataSource(Object)</a>	Verifies that the object is a valid data source that the control can work with. (Inherited from <a href="#">DataControl</a> )
	<b>ValidateRequestMode()</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">ViewState</a>	Gets a dictionary of key-value pairs that are used to save and restore the state of the control across multiple requests. (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that indicates whether the object is case-insensitive. (Inherited from <a href="#">Control</a> )

	<a href="#">ViewStateMode</a>	Gets or sets the view  (Inherited from <a href="#">Control</a> )
	<a href="#">Visible</a>	Gets or sets a value control is rendered a  (Overrides <a href="#">Control.Visible</a> )
	<a href="#">VisibleChanged</a>	This event is fired w changes.
	<a href="#">Width</a>	Gets or sets the wid  (Inherited from <a href="#">WebControl</a> )
	<a href="#">ZIndexChanged</a>	This event is fired w changes.

## Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [WebControl](#)

└─ [BaseDataBoundControl](#)

└─ [DataBoundControl](#)

└─ **GoogleMarkers**

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Send comments on this topic to [contact@artembg.com](mailto:contact@artembg.com)

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

## GoogleMarkers Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### GoogleMarkers()

C#

GoogleMap Control v6.0

Initializes a new instance of the [GoogleMarkers](#) class

#### ▣ Declaration Syntax

C#

Visual Basic

```
public GoogleMarkers()
```

Public Sub New

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **AnimationChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **AnimationChanged**

C#

GoogleMap Control v6.0

This event is fired when the marker icon was clicked.

#### **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> Animation
```

```
Public Event AnimationChanged As EventHandler(Of Mar
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)





GoogleMap Control v6.0

This event is fired when the marker icon was clicked.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> Click
```

```
Public Event Click As EventHandler(Of MarkerEventArg
```

---

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## GoogleMap Control **ClickableChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### ClickableChanged

C#

GoogleMap Control v6.0

This event is fired when the marker clickable property was changed.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> Clickable
```

```
Public Event ClickableChanged As EventHandler(Of Mar
```

---

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GoogleMap Control

## CursorChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### CursorChanged

C#

GoogleMap Control v6.0

This event is fired when the marker's cursor property changes.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> CursorCha
```

```
Public Event CursorChanged As EventHandler(Of Marker
```

---

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GoogleMap Control

## DataAddressField Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### DataAddressField

C#

GoogleMap Control v6.0

Gets or sets the data address field.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string DataAddressField { get; set; }
```

```
Public Property DataAddressField As String  
    Get  
    Set
```

#### ▣ Value

The data address field.

---

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GoogleMap Control v6.0

Gets or sets the data icon field.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string DataIconField { get; set; }
```

```
Public Property DataIconField As String  
    Get  
    Set
```

### ▣ Value

The data icon field.

---

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GoogleMap Control v6.0

Gets or sets the data info field.

## Declaration Syntax

C#

Visual Basic

```
public string DataInfoField { get; set; }
```

```
Public Property DataInfoField As String
    Get
    Set
```

## Value

The data info field.

---

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GoogleMap Control

## DataLatitudeField Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### DataLatitudeField

C#

GoogleMap Control v6.0

Gets or sets the data latitude field.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string DataLatitudeField { get; set; }
```

```
Public Property DataLatitudeField As String  
    Get  
    Set
```

#### ▣ Value

The data latitude field.

---

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GoogleMap Control

## DataLongitudeField Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### DataLongitudeField

C#

GoogleMap Control v6.0

Gets or sets the data longitude field.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string DataLongitudeField { get; set; }
```

```
Public Property DataLongitudeField As String  
    Get  
    Set
```

#### ▣ Value

The data longitude field.

---

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GoogleMap Control

## DoubleClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► **DoubleClick**

C#

GoogleMap Control v6.0

This event is fired when the marker icon was double clicked.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> DoubleClick
```

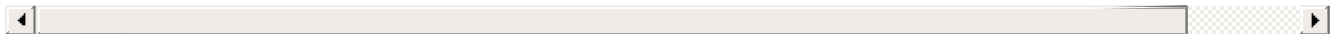
```
Public Event DoubleClick As EventHandler(Of MarkerEventArgs)
```

---

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## GoogleMap Control **Drag Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► **Drag**

C#

GoogleMap Control v6.0

This event is repeatedly fired while the user drags the marker.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> Drag
```

```
Public Event Drag As EventHandler(Of MarkerEventArgs)
```

---

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GoogleMap Control v6.0

This event is fired when the user stops dragging the marker.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> DragEnd
```

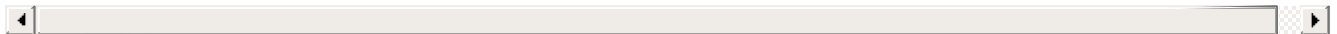
```
Public Event DragEnd As EventHandler(Of MarkerEventA
```

---

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GoogleMap Control

## DraggableChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### DraggableChanged

C#

GoogleMap Control v6.0

This event is fired when the marker's draggable property changes.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> Draggable
```

```
Public Event DraggableChanged As EventHandler(Of Mar
```

---

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GoogleMap Control v6.0

This event is fired when the user starts dragging the marker.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> DragStart
```

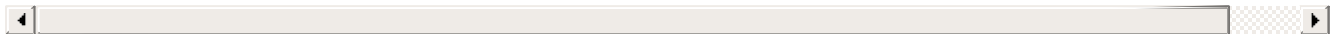
```
Public Event DragStart As EventHandler(Of MarkerEven
```

---

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## GoogleMap Control **FlatChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► **FlatChanged**

C# ▼

GoogleMap Control v6.0

This event is fired when the marker's flat property changes.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> FlatChanged
```

```
Public Event FlatChanged As EventHandler(Of MarkerEv
```

---

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## GoogleMap Control **IconChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► **IconChanged**

C#

GoogleMap Control v6.0

This event is fired when the marker icon property changes.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> IconChanged
```

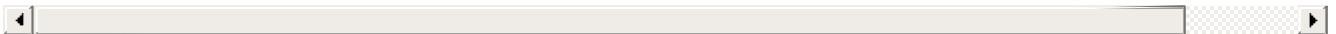
```
Public Event IconChanged As EventHandler(Of MarkerEv
```

---

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GoogleMap Control

## InfoWindowOptions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### InfoWindowOptions

C#

GoogleMap Control v6.0

Options for the markers' info wondows. All markers' info windows will use these options.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public InfoWindowOptions InfoWindowOptions { get; set;
```

```
Public Property InfoWindowOptions As InfoWindowOptions  
    Get  
    Set
```

#### ▣ Value

The info window options.

---

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GoogleMap Control v6.0

Options for the markers. All markers rendered will use these options.

## ▣ Declaration Syntax

C#

Visual Basic

```
public MarkerOptions MarkerOptions { get; set; }
```

```
Public Property MarkerOptions As MarkerOptions  
    Get  
    Set
```

## ▣ Value

The marker options.

---

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GoogleMap Control v6.0

Markers to be rendered to target map control.

### ▣ Declaration Syntax

C#

Visual Basic

```
public List<Marker> Markers { get; set; }
```

```
Public Property Markers As List(Of Marker)  
    Get  
    Set
```

### ▣ Value

The markers.

---

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## MouseDown Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► **MouseDown**

C#

GoogleMap Control v6.0

This event is fired for a mousedown on the marker.

### ■ Declaration Syntax

C#

Visual Basic

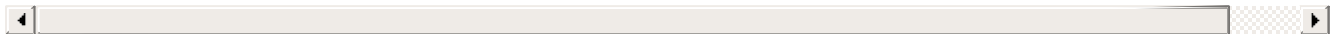
```
public event EventHandler<MarkerEventArgs> MouseDown
```

```
Public Event MouseDown As EventHandler(Of MarkerEven
```

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GoogleMap Control v6.0

This event is fired when the mouse leaves the area of the marker icon.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> MouseOut
```

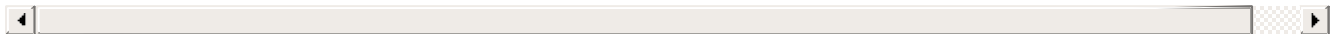
```
Public Event MouseOut As EventHandler(Of MarkerEvent
```

---

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GoogleMap Control v6.0

This event is fired when the mouse enters the area of the marker icon.

## ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> MouseOver
```

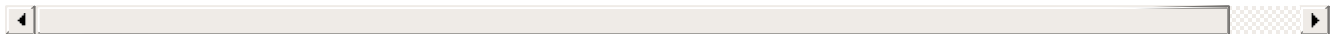
```
Public Event MouseOver As EventHandler(Of MarkerEven
```

---

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GoogleMap Control v6.0

This event is fired for a mouseup on the marker.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> MouseUp
```

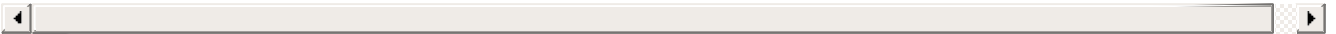
```
Public Event MouseUp As EventHandler(Of MarkerEventA
```

---

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GoogleMap Control

## OnAnimationChanged Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnAnimationChanged(MarkerEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:AnimationChanged]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnAnimationChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnAnimationChanged ( _  
    e As MarkerEventArgs _  
)
```

#### ▣ Parameters

**e** ([MarkerEventArgs](#))

The [EventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClick(MarkerEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:Click]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnClick(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnClick ( _  
    e As MarkerEventArgs _  
)
```

#### ▣ Parameters

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnClickableChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClickableChanged(MarkerEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:ClickableChanged]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnClickableChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnClickableChanged ( _  
    e As MarkerEventArgs _  
)
```

#### ▣ Parameters

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnClientAnimationChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientAnimationChanged

C#

GoogleMap Control v6.0

Gets or sets the client animation changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientAnimationChanged { get; set; }
```

```
Public Property OnClientAnimationChanged As String  
    Get  
    Set
```

#### ▣ Value

The client animation changed handler.

---

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GoogleMap Control v6.0

Gets or sets the client click handler.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientClick { get; set; }
```

```
Public Property OnClientClick As String
    Get
    Set
```

## ▣ Value

The client click handler.

---

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GoogleMap Control

## OnClientClickableChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientClickableChanged

C#

GoogleMap Control v6.0

Gets or sets the client clickable property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientClickableChanged { get; set; }
```

```
Public Property OnClientClickableChanged As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientCursorChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientCursorChanged

C#

GoogleMap Control v6.0

Gets or sets the client cursor property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientCursorChanged { get; set; }
```

```
Public Property OnClientCursorChanged As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientDoubleClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientDoubleClick

C#

GoogleMap Control v6.0

Gets or sets the client double click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDoubleClick { get; set; }
```

```
Public Property OnClientDoubleClick As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientDrag Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► **OnClientDrag**

C# ▼

GoogleMap Control v6.0

Gets or sets the client drag handler.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDrag { get; set; }
```

```
Public Property OnClientDrag As String  
    Get  
    Set
```

### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientDragEnd Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientDragEnd

C#

GoogleMap Control v6.0

Gets or sets the client drag end handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDragEnd { get; set; }
```

```
Public Property OnClientDragEnd As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientDraggableChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientDraggableChanged

C#

GoogleMap Control v6.0

Gets or sets the client draggable property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDraggableChanged { get; set; }
```

```
Public Property OnClientDraggableChanged As String  
    Get  
    Set
```

#### ▣ Value

The client hanlder.

---

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GoogleMap Control

## OnClientDragStart Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientDragStart

C#

GoogleMap Control v6.0

Gets or sets the client drag start handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDragStart { get; set; }
```

```
Public Property OnClientDragStart As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientFlatChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientFlatChanged

C#

GoogleMap Control v6.0

Gets or sets the client flat property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientFlatChanged { get; set; }
```

```
Public Property OnClientFlatChanged As String  
    Get  
    Set
```

#### ▣ Value

The on client flat property changed handler.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

## OnClientIconChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientIconChanged

C#

GoogleMap Control v6.0

Gets or sets the client icon property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientIconChanged { get; set; }
```

```
Public Property OnClientIconChanged As String  
    Get  
    Set
```

#### ▣ Value

The client icon property changed handler.

---

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GoogleMap Control

## OnClientMouseDown Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientMouseDown

C#

GoogleMap Control v6.0

Gets or sets the client mouse down handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseDown { get; set; }
```

```
Public Property OnClientMouseDown As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientMouseOut Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientMouseOut

C#

GoogleMap Control v6.0

Gets or sets the client mouse out handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOut { get; set; }
```

```
Public Property OnClientMouseOut As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientMouseOver Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientMouseOver

C#

GoogleMap Control v6.0

Gets or sets the client mouse over handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOver { get; set; }
```

```
Public Property OnClientMouseOver As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientMouseUp Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientMouseUp

C#

GoogleMap Control v6.0

Gets or sets the client mouse up handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseUp { get; set; }
```

```
Public Property OnClientMouseUp As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientPositionChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientPositionChanged

C#

GoogleMap Control v6.0

Gets or sets the client marker position property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientPositionChanged { get; set; }
```

```
Public Property OnClientPositionChanged As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientRightClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientRightClick

C#

GoogleMap Control v6.0

Gets or sets the client right click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientRightClick { get; set; }
```

```
Public Property OnClientRightClick As String  
    Get  
    Set
```

#### ▣ Value

The client right click handler.

---

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GoogleMap Control

## OnClientShadowChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientShadowChanged

C#

GoogleMap Control v6.0

Gets or sets the client marker's shadow property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientShadowChanged { get; set; }
```

```
Public Property OnClientShadowChanged As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientShapeChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientShapeChanged

C#

GoogleMap Control v6.0

Gets or sets the client marker's shape property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientShapeChanged { get; set; }
```

```
Public Property OnClientShapeChanged As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientTitleChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientTitleChanged

C#

GoogleMap Control v6.0

Gets or sets the client marker's title property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientTitleChanged { get; set; }
```

```
Public Property OnClientTitleChanged As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientVisibleChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientVisibleChanged

C#

GoogleMap Control v6.0

Gets or sets the client marker's visible property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientVisibleChanged { get; set; }
```

```
Public Property OnClientVisibleChanged As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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GoogleMap Control

## OnClientZIndexChanged Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnClientZIndexChanged

C#

GoogleMap Control v6.0

Gets or sets the client marker's zIndex property changed handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientZIndexChanged { get; set; }
```

```
Public Property OnClientZIndexChanged As String  
    Get  
    Set
```

#### ▣ Value

The client handler.

---

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## GoogleMap Control **OnCursorChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnCursorChanged(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:CursorChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnCursorChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnCursorChanged ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnDoubleClick Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnDoubleClick(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DoubleClick]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDoubleClick(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnDoubleClick ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnDrag Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnDrag(MarkerEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:Drag]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnDrag(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnDrag ( _  
    e As MarkerEventArgs _  
)
```

#### ▣ Parameters

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnDragEnd Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnDragEnd(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DragEnd]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDragEnd(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnDragEnd ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnDraggableChanged Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnDraggableChanged(MarkerEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:DraggableChanged]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnDraggableChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnDraggableChanged ( _  
    e As MarkerEventArgs _  
)
```

#### ▣ Parameters

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnDragStart Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnDragStart(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DragStart]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDragStart(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnDragStart ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnFlatChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnFlatChanged(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:FlatChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnFlatChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnFlatChanged ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnIconChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnIconChanged(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:IconChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnIconChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnIconChanged ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseDown Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnMouseDown(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseDown]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseDown(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnMouseDown ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOut Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnMouseOut(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOut]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOut(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOut ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOver Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnMouseOver(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOver]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOver(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOver ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseUp Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnMouseUp(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseUp]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseUp(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnMouseUp ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnPositionChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnPositionChanged(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:PositionChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnPositionChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnPositionChanged ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnPreRender Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnPreRender(EventArgs)

C#

GoogleMap Control v6.0

Handles the [PreRender](#) event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override void OnPreRender(  
    EventArgs e  
)
```

```
Protected Overrides Sub OnPreRender ( _  
    e As EventArgs _  
)
```

#### ▣ Parameters

**e** ([EventArgs](#))

An [EventArgs](#) object that contains the event data.

---

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GoogleMap Control

## OnRightClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnRightClick(MarkerEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:RightClick]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnRightClick(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnRightClick ( _  
    e As MarkerEventArgs _  
)
```

#### ▣ Parameters

**e** ([MarkerEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnShadowChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### OnShadowChanged(MarkerEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:ShadowChanged]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnShadowChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnShadowChanged ( _  
    e As MarkerEventArgs _  
)
```

#### ▣ Parameters

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnShapeChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnShapeChanged(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:ShapeChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnShapeChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnShapeChanged ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnTitleChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnTitleChanged(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:TitleChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnTitleChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnTitleChanged ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnVisibleChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnVisibleChanged(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:VisibleChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnVisibleChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnVisibleChanged ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnZIndexChanged Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **OnZIndexChanged(MarkerEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:ZIndexChanged]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnZIndexChanged(  
    MarkerEventArgs e  
)
```

```
Protected Overridable Sub OnZIndexChanged ( _  
    e As MarkerEventArgs _  
)
```

#### **Parameters**

**e** ([MarkerEventArgs](#))

The [MarkerEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## PerformDataBinding Method (data)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### PerformDataBinding(IEnumerable)

C#

GoogleMap Control v6.0

When overridden in a derived class, binds data from the data source to the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override void PerformDataBinding(  
    IEnumerable data  
)
```

```
Protected Overrides Sub PerformDataBinding ( _  
    data As IEnumerable _  
)
```

#### ▣ Parameters

**data ([IEnumerable](#))**

The [IEnumerable](#) list of data returned from a [PerformSelect\(\)](#) method call.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0 (6.0.11322.1118)

## GoogleMap Control **PerformSelect Method**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **PerformSelect()**

C#

GoogleMap Control v6.0

Retrieves data from the associated data source.

#### **Declaration Syntax**

C#

Visual Basic

```
protected override void PerformSelect()
```

```
Protected Overrides Sub PerformSelect
```

---

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GoogleMap Control

## PositionChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### PositionChanged

C#

GoogleMap Control v6.0

This event is fired when the marker position property changes.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> PositionC
```

```
Public Event PositionChanged As EventHandler(Of Mark
```

---

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GoogleMap Control

## Render Method (writer)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### Render(HtmlTextWriter)

C#

GoogleMap Control v6.0

Renders the control to the specified HTML writer.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override void Render(  
    HtmlTextWriter writer  
)
```

```
Protected Overrides Sub Render ( _  
    writer As HtmlTextWriter _  
)
```

#### ▣ Parameters

***writer*** ([HtmlTextWriter](#))

The [HtmlTextWriter](#) object that receives the control content.

---

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## GoogleMap Control **RightClick Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► **RightClick**

C# ▼

GoogleMap Control v6.0

This event is fired for a rightclick on the marker.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> RightClick
```

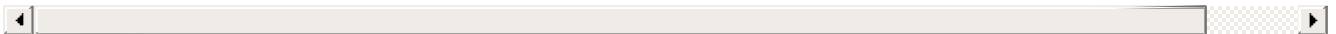
```
Public Event RightClick As EventHandler(Of MarkerEve
```

---

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## GoogleMap Control **ShadowChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### ShadowChanged

C#

GoogleMap Control v6.0

This event is fired when the marker's shadow property changes.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> ShadowCha
```

```
Public Event ShadowChanged As EventHandler(Of Marker
```

---

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GoogleMap Control

## ShapeChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### ShapeChanged

C#

GoogleMap Control v6.0

This event is fired when the marker's shape property changes.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> ShapeChan
```

```
Public Event ShapeChanged As EventHandler(Of MarkerE
```

---

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GoogleMap Control

## TargetControlID Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### TargetControlID

C#

GoogleMap Control v6.0

Gets or sets the target control ID.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string TargetControlID { get; set; }
```

```
Public Property TargetControlID As String  
    Get  
    Set
```

#### ▣ Value

The target control ID.

---

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GoogleMap Control

## TitleChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► TitleChanged

C#

GoogleMap Control v6.0

This event is fired when the marker title property changes.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> TitleChan
```

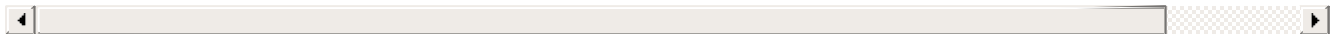
```
Public Event TitleChanged As EventHandler(Of MarkerE
```

---

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## Visible Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ► **Visible**

C#

GoogleMap Control v6.0

Gets or sets a value that indicates whether a server control is rendered as UI on the page.

### ▣ Declaration Syntax

C#

Visual Basic

```
public override bool Visible { get; set; }
```

```
Public Overrides Property Visible As Boolean
    Get
    Set
```

### ▣ Value

### ▣ Return Value

true if the control is visible on the page; otherwise false.

---

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GoogleMap Control

## VisibleChanged Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### VisibleChanged

C#

GoogleMap Control v6.0

This event is fired when the marker's visible property changes.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> VisibleCh
```

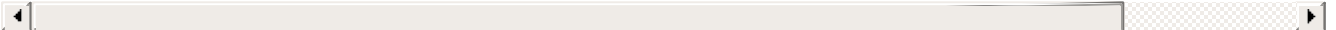
```
Public Event VisibleChanged As EventHandler(Of Marke
```

---

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## GoogleMap Control **ZIndexChanged Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleMarkers](#) ►

### **ZIndexChanged**

C#

GoogleMap Control v6.0

This event is fired when the marker's zIndex property changes.

#### **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MarkerEventArgs> ZIndexChanged
```

```
Public Event ZIndexChanged As EventHandler(Of Marker)
```

---

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# GooglePolygon Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **GooglePolygon**

C#

GoogleMap Control v6.0

Polygon (like a polyline) defines a series of connected coordinates in an ordered sequence; additionally, polygons form a closed loop and define a filled region.

## Declaration Syntax

C#

Visual Basic

```
public class GooglePolygon : Overlay
```

```
Public Class GooglePolygon _  
    Inherits Overlay
```

## Members

All Members

Constructors

Methods

Properties

Events

☒ Public

☒ Protected

☒ Instance









☒ Static

☒ Declared

☒ Inherited

Icon	Member	Description
	<a href="#">GooglePolygon()</a>	Initializes a new instance of the <b>GooglePolygon</b> class.
	<a href="#">Adapter</a>	Gets the browser-side control.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Controls</a> collection.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddParsedSubObject(Object)</a>	Notifies the server control of a new subobject.










		<p>either XML or HTML element to the server object.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ApplyStyleSheetSkin(Page)</a>	<p>Applies the style processor to the style sheet to the control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">AppRelativeTemplateSourceDirectory</a>	<p>Gets or sets the application directory of the <a href="#">Page</a> that contains this control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<b>BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</b>	<p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">BindingContainer</a>	<p>Gets the control that is the binding target.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">BuildProfileTree(String, Boolean)</a>	<p>Gathers information about the control and delivers it to the <a href="#">Page</a> to be displayed when tracing is enabled.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ChildControlsCreated</a>	<p>Gets a value that indicates whether the control's child controls have been created.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ClearCachedClientID()</a>	<p>Sets the cached <a href="#">ClientID</a> property to null.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ClearChildControlState()</a>	<p>Deletes the control-state information from the server control's child controls.</p> <p>(Inherited from <a href="#">Control</a>)</p>

	<a href="#">ClearChildState()</a>	Deletes the view-state information for all the controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state for a server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> of the control instance and all its child controls to <a href="#">Inherit</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">Click</a>	This event is fired when the control is clicked. It is fired on the Polygons control.
	<a href="#">Clickable</a>	Indicates whether the control is clickable. Defaults to true.  (Inherited from <a href="#">OverlaidControl</a> )
	<a href="#">ClientID</a>	Gets the control ID that is generated by ASP.NET.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm used to generate the value of the ClientID property.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value that is used as a separator character in the ClientID property.  (Inherited from <a href="#">Control</a> )
	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> object for the current request.







		server control for the (Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> of the child controls for the control in the UI hierarchy. (Inherited from <a href="#">Control</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.NET runtime to notify server control based implementation to create the controls they contain. Called back or rendering. (Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">ControlCollection</a> for the child controls (based on the server control). (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind()</a>	Binds a data source to the control and all its children. (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind(Boolean)</a>	Binds a data source to the control and all its children. If the Boolean parameter is true, it raises the <a href="#">DataBinding</a> event. (Inherited from <a href="#">Control</a> )
	<a href="#">DataBindChildren()</a>	Binds a data source to the child controls. (Inherited from <a href="#">Control</a> )
	<a href="#">DataBinding</a>	Occurs when the server control binds to a data source.

		(Inherited from <a href="#">Control</a> )
	<a href="#">DataItemContainer</a>	Gets a reference to naming container in <a href="#">IDataItemContainer</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">DataKeysContainer</a>	Gets a reference to naming container in <a href="#">IDataKeysControl</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">DesignMode</a>	Gets a value indicating whether design mode is being used on a design.  (Inherited from <a href="#">Control</a> )
	<a href="#">Dispose()</a>	Enables a server control to clean up before it is released by the framework.  (Inherited from <a href="#">Control</a> )
	<a href="#">Disposed</a>	Occurs when a server control is disposed, which is the end of the control lifecycle when requested.  (Inherited from <a href="#">Control</a> )
	<a href="#">DoubleClick</a>	This event is fired when a double-click is fired on the Polyg
	<a href="#">EnableTheming</a>	Gets or sets a value indicating whether theming applies to this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableViewState</a>	Gets or sets a value indicating whether the server control persists view state of any ch










		the requesting client (Inherited from <a href="#">Control</a> )
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">EnsureChildControls()</a>	Determines whether child controls. If it does not have child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnsureID()</a>	Creates an identifier for the control. If the control already has an identifier assigned, it returns the identifier as is.  (Inherited from <a href="#">Control</a> )
	<a href="#">Equals(Object)</a>	Determines whether the current control is equal to the current control.  (Inherited from <a href="#">Object</a> )
	<a href="#">Events</a>	Gets a list of event handlers for the control. This property is inherited from <a href="#">Control</a> .
	<a href="#">FillColor</a>	The fill color. All colors are in the form of a Color struct except for extended colors.
	<a href="#">FillOpacity</a>	The fill opacity between 0 and 1.
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to clean up any unmanaged resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> )
	<a href="#">FindControl(String)</a>	Searches the current control's control tree for a server control with the specified ID.











		(Inherited from <a href="#">Control</a> )
	<a href="#">FindControl(String, Int32)</a>	Searches the current server control with the specified integer, specified in the override this version of the method.
		(Inherited from <a href="#">Control</a> )
	<a href="#">Focus()</a>	Sets input focus to a control.
		(Inherited from <a href="#">Control</a> )
	<a href="#">Geodesic</a>	Render each edge as a "great circle". A great circle is the shortest path between two points on Earth.
	<a href="#">GetDesignModeState()</a>	Gets design-time data.
		(Inherited from <a href="#">Control</a> )
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.
		(Inherited from <a href="#">Object</a> )
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that contains the specified parameters.
		(Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that contains the specified parameters and a route name.
		(Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that contains the specified parameters.
		(Inherited from <a href="#">Control</a> )

	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that c parameters and a r  (Inherited from <a href="#">Con</a>
	<a href="#">GetScriptDescriptors(Control)</a>	When overridden in the <a href="#">ScriptDescriptor</a>  (Overrides <a href="#">ExtenderControl.Ge</a>
	<a href="#">GetScriptReferences()</a>	When overridden in the script libraries fo  (Overrides <a href="#">ExtenderControl.Ge</a>
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the  (Inherited from <a href="#">Obj</a>
	<a href="#">GetUniqueIDRelativeTo(Control)</a>	Returns the prefixed property of the spec  (Inherited from <a href="#">Con</a>
	<a href="#">HasChildViewState</a>	Gets a value indicat server control's child view-state settings.  (Inherited from <a href="#">Con</a>
	<a href="#">HasControls()</a>	Determines if the se child controls.  (Inherited from <a href="#">Con</a>
	<a href="#">HasEvents()</a>	Returns a value indi registered for the cc  (Inherited from <a href="#">Con</a>
	<a href="#">ID</a>	Gets or sets the pro assigned to the serv

		(Inherited from <a href="#">Control</a> )
	<a href="#">IdSeparator</a>	Gets the character used to separate identifiers.  (Inherited from <a href="#">Control</a> )
	<a href="#">Init</a>	Occurs when the sequence begins, which is the first step.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicating whether the state is cleared within this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsLiteralContent()</a>	Determines if the sequence is literal content.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsTrackingViewState</a>	Gets a value that indicates whether the control is saving changes to the view state.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsViewStateEnabled</a>	Gets a value indicating whether the view state is enabled for this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Load</a>	Occurs when the sequence begins, the <a href="#">Page</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadControlState(Object)</a>	Restores control-state from the previous page request. <a href="#">SaveControlState()</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewState(Object)</a>	Restores view-state from the previous page request.



		<p>page request that w  <a href="#">SaveViewState()</a> me</p> <p>(Inherited from <a href="#">Con</a></p>
	<a href="#">LoadViewStateByID</a>	<p>Gets a value indicat  participates in loadin  instead of index.</p> <p>(Inherited from <a href="#">Con</a></p>
	<a href="#">MapPathSecure(String)</a>	<p>Retrieves the physic  either absolute or re</p> <p>(Inherited from <a href="#">Con</a></p>
	<a href="#">MemberwiseClone()</a>	<p>Creates a shallow c</p> <p>(Inherited from <a href="#">Obje</a></p>
	<a href="#">MouseDown</a>	<p>This event is fired w  event is fired on the</p>
	<a href="#">MouseMove</a>	<p>This event is fired w  event is fired on the</p>
	<a href="#">MouseOut</a>	<p>This event is fired o</p>
	<a href="#">MouseOver</a>	<p>This event is fired o</p>
	<a href="#">MouseUp</a>	<p>This event is fired w  event is fired on the</p>
	<a href="#">NamingContainer</a>	<p>Gets a reference to  container, which cre</p>









		for differentiating between the same <a href="#">ID</a> property. (Inherited from <a href="#">Control</a> )
	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether control is passed up control hierarchy. (Inherited from <a href="#">Control</a> )
	<a href="#">OnClick(MouseEventArgs)</a>	Raises the <b>[E:Click]</b> event.
	<a href="#">OnClientClick</a>	Gets or sets the on client click event.
	<a href="#">OnClientDoubleClick</a>	Gets or sets the on client double click event.
	<a href="#">OnClientMouseDown</a>	Gets or sets the on client mouse down event.
	<a href="#">OnClientMouseMove</a>	Gets or sets the on client mouse move event.
	<a href="#">OnClientMouseOut</a>	Gets or sets the on client mouse out event.
	<a href="#">OnClientMouseOver</a>	Gets or sets the on client mouse over event.
	<a href="#">OnClientMouseUp</a>	Gets or sets the on client mouse up event.
	<a href="#">OnClientRightClick</a>	Gets or sets the on client right click event.

	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBind</a> (Inherited from <a href="#">Con</a>
	<a href="#">OnDoubleClick(MouseEventArgs)</a>	Raises the <b>[E:Doub</b>
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> even (Inherited from <a href="#">Con</a>
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> eve (Inherited from <a href="#">Con</a>
	<a href="#">OnMouseDown(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseMove(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseOut(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseOver(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseUp(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnPreRender(EventArgs)</a>	Raises the <a href="#">OnPreR</a> registers the extend <a href="#">ScriptManager</a> cont (Inherited from <a href="#">Exte</a>
	<a href="#">OnRightClick(MouseEventArgs)</a>	Raises the <b>[E:Right</b>

	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> event. (Inherited from <a href="#">Control</a> )
	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used to open the file. (Inherited from <a href="#">Control</a> )
	<a href="#">Page</a>	Gets a reference to the <a href="#">Page</a> that contains the server control. (Inherited from <a href="#">Control</a> )
	<a href="#">Parent</a>	Gets a reference to the <a href="#">Control</a> that is the parent of this control in the page collection. (Inherited from <a href="#">Control</a> )
	<a href="#">Paths</a>	Gets or sets the paths to the files used by the control.
	<a href="#">PreRender</a>	Occurs after the <a href="#">Control</a> has been rendered prior to rendering. (Inherited from <a href="#">Control</a> )
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source information to the control. (Inherited from <a href="#">Control</a> )
	<a href="#">RaisePostBackEvent(String)</a>	When implemented by a server control to process a form is posted to the control. (Overrides <a href="#">Overlay.RaisePostBackEvent(String)</a> )
	<a href="#">RemovedControl(Control)</a>	Called after a child control is removed from the <a href="#">Controls</a> collection. (Inherited from <a href="#">Control</a> )

	<a href="#">Render(HtmlTextWriter)</a>	Sends server control <a href="#">HtmlTextWriter</a> object to be rendered in the page.  (Inherited from <a href="#">ExtendedControl</a> )
	<a href="#">RenderChildren(HtmlTextWriter)</a>	Outputs the content of the control's children to a provided <a href="#">HtmlTextWriter</a> object, which writes the content to the client.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter)</a>	Outputs server control's content to a provided <a href="#">HtmlTextWriter</a> object, which writes the content to the client.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	Outputs server control's content to a provided <a href="#">HtmlTextWriter</a> object and a <a href="#">ControlAdapter</a> object, which writes the content to the client.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderingCompatibility</a>	Gets a value that specifies the version of the control that renders the content.  (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveAdapter()</a>	Gets the control adapter that renders the specified control.  (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveClientUrl(String)</a>	Gets a URL that can be used to resolve the client URL of the specified control.  (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveUrl(String)</a>	Converts a URL into a client URL that can be used to resolve the client URL of the specified control.

		(Inherited from <a href="#">Control</a> )
	<a href="#">RightClick</a>	This event is fired when the control is clicked on.
	<a href="#">SaveControlState()</a>	Saves any server control state that have occurred since the control was last posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SaveViewState()</a>	Saves any server control state that have occurred since the control was last posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time data for the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event handler to the server control and its control.  (Inherited from <a href="#">Control</a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">Site</a>	Gets information about the current control's view surface.  (Inherited from <a href="#">Control</a> )
	<a href="#">SkinID</a>	Gets or sets the skin ID for the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">StrokeColor</a>	The stroke color. All controls inherit this property except for extended controls.

	<a href="#">StrokeOpacity</a>	The stroke opacity k
	<a href="#">StrokeWeight</a>	The stroke width in
	<a href="#">TargetControlID</a>	Gets or sets the ID of the control that the extender is associated with.  (Inherited from <a href="#">ExtenderControl</a> )
	<a href="#">TemplateControl</a>	Gets or sets a reference to the control that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual directory of the <a href="#">UserControl</a> that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> )
	<a href="#">TrackViewState()</a>	Causes tracking of the state of the server control so the state is accessible through the <a href="#">ViewState</a> property.  (Inherited from <a href="#">Control</a> )
	<a href="#">UniqueID</a>	Gets the unique, hierarchical identifier for the server control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Unload</a>	Occurs when the server control is unloaded.

		from memory. (Inherited from <a href="#">Control</a> )
	<b>ValidateRequestMode()</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">ViewState</a>	Gets a dictionary of <a href="#">ViewState</a> values that allows you to save a server control across a page. (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that indicates if the <a href="#">ViewStateBag</a> object is case sensitive. (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateMode</a>	Gets or sets the view state mode. (Inherited from <a href="#">Control</a> )
	<a href="#">Visible</a>	Overrides the <a href="#">Visible</a> property. (Inherited from <a href="#">ExtendedControl</a> )
	<a href="#">ZIndex</a>	The zIndex comparison value.

## ■ Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [ExtenderControl](#)

└─ [Overlay](#)

└─ **GooglePolygon**

---

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GoogleMap Control

## GooglePolygon Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### GooglePolygon()

GoogleMap Control v6.0

Initializes a new instance of the [GooglePolygon](#) class.

C#

#### ▣ Declaration Syntax

C#

Visual Basic

```
public GooglePolygon()
```

```
Public Sub New
```

---

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GoogleMap Control v6.0

This event is fired when the DOM click event is fired on the Polygon.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> Click
```

```
Public Event Click As EventHandler(Of MouseEventArgs)
```

---

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GoogleMap Control

## DoubleClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **DoubleClick**

C#

GoogleMap Control v6.0

This event is fired when the DOM dblclick event is fired on the Polygon.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> DoubleClick
```

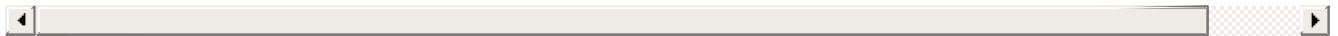
```
Public Event DoubleClick As EventHandler(Of MouseEve
```

---

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## FillColor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **FillColor**

C# ▼

GoogleMap Control v6.0

The fill color. All CSS3 colors are supported except for extended named colors.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Color FillColor { get; set; }
```

```
Public Property FillColor As Color
    Get
    Set
```

### ▣ Value

The color of the fill.

---

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GoogleMap Control

## FillOpacity Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **FillOpacity**

C#

GoogleMap Control v6.0

The fill opacity between 0.0 and 1.0

### ■ Declaration Syntax

C#

Visual Basic

```
public float FillOpacity { get; set; }
```

```
Public Property FillOpacity As Single  
    Get  
    Set
```

### ■ Value

The fill opacity.

---

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GoogleMap Control v6.0

Render each edge as a geodesic (a segment of a "great circle"). A geodesic is the shortest path between two points along the surface of the Earth.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Geodesic { get; set; }
```

```
Public Property Geodesic As Boolean  
    Get  
    Set
```

## ▣ Value

**true** if this instance is geodesic; otherwise, **false**.

---

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## GoogleMap Control **GetScriptDescriptors Method** (**targetControl**)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **GetScriptDescriptors(Control)**

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the [ScriptDescriptor](#) object for the control.

#### **Declaration Syntax**

C#

Visual Basic

```
protected override IEnumerable<ScriptDescriptor> Get  
    Control targetControl  
)
```

```
Protected Overrides Function GetScriptDescriptors (  
    targetControl As Control _  
) As IEnumerable(Of ScriptDescriptor)
```

#### **Parameters**

***targetControl*** ([Control](#))

The server control to which the extender is associated.

#### **Return Value**

An enumeration of [ScriptDescriptor](#) objects.

---

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GoogleMap Control

## GetScriptReferences Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### GetScriptReferences()

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the script libraries for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptReference> GetS
```

```
Protected Overrides Function GetScriptReferences As
```

#### ▣ Return Value

An object that implements the [IEnumerable](#) interface and that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

---

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GoogleMap Control v6.0

This event is fired when the DOM mousedown event is fired on the Polygon.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseDown
```

```
Public Event MouseDown As EventHandler(Of MouseEvent)
```

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## GoogleMap Control **MouseMove Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **MouseMove**

C# ▼

GoogleMap Control v6.0

This event is fired when the DOM mousemove event is fired on the Polygon.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseMove
```

```
Public Event MouseMove As EventHandler(Of MouseEvent
```

---

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GoogleMap Control v6.0

This event is fired on Polygon mouseout.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOut
```

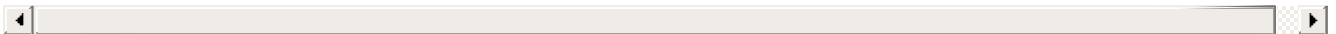
```
Public Event MouseOut As EventHandler(Of MouseEventA
```

---

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GoogleMap Control v6.0

This event is fired on Polygon mouseover.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOver
```

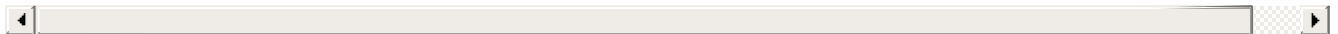
```
Public Event MouseOver As EventHandler(Of MouseEvent)
```

---

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GoogleMap Control

## MouseUp Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **MouseUp**

C#

GoogleMap Control v6.0

This event is fired when the DOM mouseup event is fired on the Polygo

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseUp
```

```
Public Event MouseUp As EventHandler(Of MouseEventAr
```

---

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GoogleMap Control

## OnClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### OnClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:Click]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control v6.0

Gets or sets the on client click handler.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientClick { get; set; }
```

```
Public Property OnClientClick As String
    Get
    Set
```

## ▣ Value

The on client click.

---

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GoogleMap Control

## OnClientDoubleClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### OnClientDoubleClick

C#

GoogleMap Control v6.0

Gets or sets the on client double click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDoubleClick { get; set; }
```

```
Public Property OnClientDoubleClick As String  
    Get  
    Set
```

#### ▣ Value

The on client double click.

---

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GoogleMap Control

## OnClientMouseDown Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### OnClientMouseDown

C#

GoogleMap Control v6.0

Gets or sets the on client mouse down handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseDown { get; set; }
```

```
Public Property OnClientMouseDown As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse down.

---

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GoogleMap Control

## OnClientMouseMove Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### OnClientMouseMove

C#

GoogleMap Control v6.0

Gets or sets the on client mouse move handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseMove { get; set; }
```

```
Public Property OnClientMouseMove As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse move.

---

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GoogleMap Control

## OnClientMouseOut Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### OnClientMouseOut

C#

GoogleMap Control v6.0

Gets or sets the on client mouse out handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOut { get; set; }
```

```
Public Property OnClientMouseOut As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse out.

---

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GoogleMap Control

## OnClientMouseOver Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### OnClientMouseOver

C#

GoogleMap Control v6.0

Gets or sets the on client mouse over handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOver { get; set; }
```

```
Public Property OnClientMouseOver As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse over.

---

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GoogleMap Control

## OnClientMouseUp Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### OnClientMouseUp

C#

GoogleMap Control v6.0

Gets or sets the on client mouse up handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseUp { get; set; }
```

```
Public Property OnClientMouseUp As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse up.

---

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GoogleMap Control

## OnClientRightClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### OnClientRightClick

C#

GoogleMap Control v6.0

Gets or sets the on client right click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientRightClick { get; set; }
```

```
Public Property OnClientRightClick As String  
    Get  
    Set
```

#### ▣ Value

The on client right click.

---

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## GoogleMap Control **OnDoubleClick Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **OnDoubleClick(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DoubleClick]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDoubleClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnDoubleClick ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseDown Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **OnMouseDown(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseDown]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseDown(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseDown ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseMove Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **OnMouseMove(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseMove]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseMove(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseMove ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOut Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **OnMouseOut(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOut]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOut(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOut ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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(6.0.11322.1118)

## GoogleMap Control **OnMouseOver Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **OnMouseOver(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOver]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOver(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOver ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## GoogleMap Control **OnMouseUp Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **OnMouseUp(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseUp]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseUp(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseUp ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## GoogleMap Control **OnRightClick Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **OnRightClick(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:RightClick]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnRightClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnRightClick ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control v6.0

Gets or sets the points.

## ▣ Declaration Syntax

C#

Visual Basic

```
public List<LatLng> Paths { get; set; }
```

```
Public Property Paths As List(Of LatLng)
    Get
    Set
```

## ▣ Value

The points.

---

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## GoogleMap Control **RaisePostBackEvent Method** (eventArgument)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ►

### **RaisePostBackEvent(String)**

C#

GoogleMap Control v6.0

When implemented by a class, enables a server control to process an event raised when a form is posted to the server.

#### **Declaration Syntax**

C#

Visual Basic

```
public override void RaisePostBackEvent(  
    string eventArgument  
)
```

```
Public Overrides Sub RaisePostBackEvent ( _  
    eventArgument As String _  
)
```

#### **Parameters**

##### ***eventArgument* (String)**

A String that represents an optional event argument to be passed to the event handler.

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GoogleMap Control

## RightClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **RightClick**

C#

GoogleMap Control v6.0

This event is fired when the Polygon is right-clicked on.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> RightClick
```

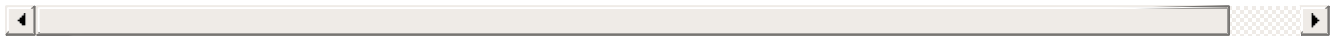
```
Public Event RightClick As EventHandler(Of MouseEven
```

---

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GoogleMap Control

## StrokeColor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **StrokeColor**

C#

GoogleMap Control v6.0

The stroke color. All CSS3 colors are supported except for extended named colors.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Color StrokeColor { get; set; }
```

```
Public Property StrokeColor As Color  
    Get  
    Set
```

### ▣ Value

The color of the stroke.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## StrokeOpacity Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **StrokeOpacity**

C#

GoogleMap Control v6.0

The stroke opacity between 0.0 and 1.0

### ▣ Declaration Syntax

C#

Visual Basic

```
public float StrokeOpacity { get; set; }
```

```
Public Property StrokeOpacity As Single  
    Get  
    Set
```

### ▣ Value

The stroke opacity.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## StrokeWeight Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolygon](#) ► **StrokeWeight**

C# ▼

GoogleMap Control v6.0

The stroke width in pixels.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int StrokeWeight { get; set; }
```

```
Public Property StrokeWeight As Integer  
    Get  
    Set
```

### ▣ Value

The stroke weight.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

The zIndex compared to other polys.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int ZIndex { get; set; }
```

```
Public Property ZIndex As Integer  
    Get  
    Set
```

### ▣ Value

The index of the Z.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

# GooglePolyline Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **GooglePolyline**

C#

GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.GooglePolyline"]

## Declaration Syntax

C#

Visual Basic

```
public class GooglePolyline : ExtenderControl,  
    IPostBackEventHandler
```

```
Public Class GooglePolyline _  
    Inherits ExtenderControl _  
    Implements IPostBackEventHandler
```

## Members

All Members

Constructors

Methods

Properties

Events

☒ Public

☒ Protected










☒ Instance

☒ Static

☒ Declared









☒ Inherited









Icon	Member	Description
	<a href="#">GooglePolyline()</a>	Initializes a new instance of the <b>GooglePolyline</b> class.
	<a href="#">Adapter</a>	Gets the browser-side control.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Controls</a> collection.  (Inherited from <a href="#">Control</a> )

	<a href="#">AddParsedSubObject(Object)</a>	Notifies the server c either XML or HTML element to the serve object.  (Inherited from <a href="#">Con</a>
	<a href="#">ApplyStyleSheetSkin(Page)</a>	Applies the style pro style sheet to the cc  (Inherited from <a href="#">Con</a>
	<a href="#">AppRelativeTemplateSourceDirectory</a>	Gets or sets the app directory of the <a href="#">Pag</a> contains this control  (Inherited from <a href="#">Con</a>
	<b><a href="#">BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</a></b>	(Inherited from <a href="#">Con</a>
	<a href="#">BindingContainer</a>	Gets the control tha binding.  (Inherited from <a href="#">Con</a>
	<a href="#">BuildProfileTree(String, Boolean)</a>	Gathers information and delivers it to the displayed when trac  (Inherited from <a href="#">Con</a>
	<a href="#">ChildControlsCreated</a>	Gets a value that in control's child contro  (Inherited from <a href="#">Con</a>
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">Cli</a>  (Inherited from <a href="#">Con</a>
	<a href="#">ClearChildControlState()</a>	Deletes the control- server control's chil

		(Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildState()</a>	Deletes the view-state information for all the controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> control instance and its child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">Click</a>	This event is fired when the Polyline is clicked.
	<a href="#">Clickable</a>	Gets or sets a value indicating whether the polyline is clickable.
	<a href="#">ClientID</a>	Gets the control ID generated by ASP.NET.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm used to generate the value of the ClientID property.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value that is used as a separator character property.  (Inherited from <a href="#">Control</a> )




	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> server control for the  (Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> the child controls for in the UI hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.NET notify server control based implementation controls they contain back or rendering.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">ControlCollection</a> the child controls (before server control).  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind()</a>	Binds a data source control and all its children.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind(Boolean)</a>	Binds a data source control and all its children and raise the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBindChildren()</a>	Binds a data source controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBinding</a>	Occurs when the server control binds to a data source.









		(Inherited from <a href="#">Control</a> )
	<a href="#">DataItemContainer</a>	Gets a reference to naming container in <a href="#">IDataItemContainer</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">DataKeysContainer</a>	Gets a reference to naming container in <a href="#">IDataKeysControl</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">DesignMode</a>	Gets a value indicating being used on a design  (Inherited from <a href="#">Control</a> )
	<a href="#">Dispose()</a>	Enables a server control up before it is released  (Inherited from <a href="#">Control</a> )
	<a href="#">Disposed</a>	Occurs when a server memory, which is the control lifecycle when requested.  (Inherited from <a href="#">Control</a> )
	<a href="#">DoubleClick</a>	This event is fired when is fired on the Polyli
	<a href="#">EnableTheming</a>	Gets or sets a value apply to this control  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableViewState</a>	Gets or sets a value server control persists

		view state of any ch the requesting clien  (Inherited from <a href="#">Con</a>
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Con</a>
	<a href="#">EnsureChildControls()</a>	Determines whether child controls. If it d controls.  (Inherited from <a href="#">Con</a>
	<a href="#">EnsureID()</a>	Creates an identifier have an identifier as  (Inherited from <a href="#">Con</a>
	<a href="#">Equals(Object)</a>	Determines whether equal to the current  (Inherited from <a href="#">Obje</a>
	<a href="#">Events</a>	Gets a list of event l control. This proper  (Inherited from <a href="#">Con</a>
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to and perform other c the <a href="#">Object</a> is reclaim  (Inherited from <a href="#">Obje</a>
	<a href="#">FindControl(String)</a>	Searches the curren server control with t  (Inherited from <a href="#">Con</a>
	<a href="#">FindControl(String, Int32)</a>	Searches the curren server control with t integer, specified in which aids in the se override this versior

		method.  (Inherited from <a href="#">Control</a> )
	<a href="#">Focus()</a>	Sets input focus to a control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Geodesic</a>	Gets or sets a value indicating whether a <b>GooglePolyline</b> is (or is not) an edge as a geodesic circle". A geodesic circle is a circle passing through two points along the surface of a sphere.
	<a href="#">GetDesignModeState()</a>	Gets design-time data for a control.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> )
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that corresponds to a route and its parameters.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that corresponds to a route and its parameters and a route name.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that corresponds to a route and its parameters.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that corresponds to a route and its parameters and a route name.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetScriptDescriptors(Control)</a>	When overridden in a derived class, returns the script descriptors for the control.

		the <a href="#">ScriptDescriptor</a> (Overrides <a href="#">ExtenderControl.Ge</a>
	<a href="#">GetScriptReferences()</a>	When overridden in the script libraries for (Overrides <a href="#">ExtenderControl.Ge</a>
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the (Inherited from <a href="#">Obje</a>
	<a href="#">GetUniqueIDRelativeTo(Control)</a>	Returns the prefixed property of the spec (Inherited from <a href="#">Con</a>
	<a href="#">HasChildViewState</a>	Gets a value indicating server control's child view-state settings. (Inherited from <a href="#">Con</a>
	<a href="#">HasControls()</a>	Determines if the server control has child controls. (Inherited from <a href="#">Con</a>
	<a href="#">HasEvents()</a>	Returns a value indicating if events are registered for the control. (Inherited from <a href="#">Con</a>
	<a href="#">ID</a>	Gets or sets the property ID assigned to the server control. (Inherited from <a href="#">Con</a>
	<a href="#">IdSeparator</a>	Gets the character used to separate identifiers.










		(Inherited from <a href="#">Control</a> )
	<a href="#">Init</a>	Occurs when the sequence begins, which is the first step.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicating whether the child control state is cleared within this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsLiteralContent()</a>	Determines if the sequence is literal content.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsTrackingViewState</a>	Gets a value that indicates whether the control is saving changes to the view state.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsViewStateEnabled</a>	Gets a value indicating whether the view state is enabled for this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Load</a>	Occurs when the sequence begins, the <a href="#">Page</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadControlState(Object)</a>	Restores control-state from a previous page request. <a href="#">SaveControlState()</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewState(Object)</a>	Restores view-state from a previous page request that was saved by the <a href="#">SaveViewState()</a> method.  (Inherited from <a href="#">Control</a> )
		

	<a href="#">LoadViewStateByID</a>	Gets a value indicating whether the control participates in loading state by ID instead of index.  (Inherited from <a href="#">Control</a> )
	<a href="#">MapPathSecure(String)</a>	Retrieves the physical file path for the specified virtual path, either absolute or relative to the application root.  (Inherited from <a href="#">Control</a> )
	<a href="#">MemberwiseClone()</a>	Creates a shallow clone of this object.  (Inherited from <a href="#">Object</a> )
	<a href="#">MouseDown</a>	This event is fired when the mouse button is pressed down on the control. event is fired on the <a href="#">MouseDown</a> event.
	<a href="#">MouseMove</a>	This event is fired when the mouse moves over the control. event is fired on the <a href="#">MouseMove</a> event.
	<a href="#">MouseOut</a>	This event is fired when the mouse moves out of the control. event is fired on the <a href="#">MouseOut</a> event.
	<a href="#">MouseOver</a>	This event is fired when the mouse moves over the control. event is fired on the <a href="#">MouseOver</a> event.
	<a href="#">MouseUp</a>	This event is fired when the mouse button is released on the control. event is fired on the <a href="#">MouseUp</a> event.
	<a href="#">NamingContainer</a>	Gets a reference to the naming container, which creates a unique path for differentiating between controls with the same <a href="#">ID</a> property.  (Inherited from <a href="#">Control</a> )










	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether control is passed up control hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">OnClick(MouseEventArgs)</a>	Raises the <b>[E:Click]</b> event.
	<a href="#">OnClientClick</a>	Gets or sets the on client click event.
	<a href="#">OnClientDoubleClick</a>	Gets or sets the on client double click event.
	<a href="#">OnClientMouseDown</a>	Gets or sets the on client mouse down event.
	<a href="#">OnClientMouseMove</a>	Gets or sets the on client mouse move event.
	<a href="#">OnClientMouseOut</a>	Gets or sets the on client mouse out event.
	<a href="#">OnClientMouseOver</a>	Gets or sets the on client mouse over event.
	<a href="#">OnClientMouseUp</a>	Gets or sets the on client mouse up event.
	<a href="#">OnClientRightClick</a>	Gets or sets the on client right click event.
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">Control</a> )















	<a href="#">OnDoubleClick(MouseEventArgs)</a>	Raises the <b>[E:DoubleClick]</b>
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> event (Inherited from <a href="#">Control</a> )
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> event (Inherited from <a href="#">Control</a> )
	<a href="#">OnMouseDown(MouseEventArgs)</a>	Raises the <b>[E:MouseDown]</b>
	<a href="#">OnMouseMove(MouseEventArgs)</a>	Raises the <b>[E:MouseMove]</b>
	<a href="#">OnMouseOut(MouseEventArgs)</a>	Raises the <b>[E:MouseOut]</b>
	<a href="#">OnMouseOver(MouseEventArgs)</a>	Raises the <b>[E:MouseOver]</b>
	<a href="#">OnMouseUp(MouseEventArgs)</a>	Raises the <b>[E:MouseUp]</b>
	<a href="#">OnPreRender(EventArgs)</a>	Raises the <a href="#">OnPreRender</a> event registers the extended <a href="#">ScriptManager</a> control (Inherited from <a href="#">ExtendedControl</a> )
	<a href="#">OnRightClick(MouseEventArgs)</a>	Raises the <b>[E:RightClick]</b>
	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> event (Inherited from <a href="#">Control</a> )

	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used (Inherited from <a href="#">Con</a>
	<a href="#">Page</a>	Gets a reference to contains the server (Inherited from <a href="#">Con</a>
	<a href="#">Parent</a>	Gets a reference to control in the page c (Inherited from <a href="#">Con</a>
	<a href="#">Path</a>	The ordered sequer Polyline. This path i LatLngs.
	<a href="#">PreRender</a>	Occurs after the <a href="#">Co</a> prior to rendering. (Inherited from <a href="#">Con</a>
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source information to the c (Inherited from <a href="#">Con</a>
	<a href="#">RaisePostBackEvent(String)</a>	When implemented server control to pro a form is posted to t
	<a href="#">RemovedControl(Control)</a>	Called after a child c <a href="#">Controls</a> collection c (Inherited from <a href="#">Con</a>
	<a href="#">Render(HtmlTextWriter)</a>	Sends server contrc <a href="#">HtmlTextWriter</a> obje to be rendered in th

		(Inherited from <a href="#">Extender</a> )
	<a href="#">RenderChildren(HtmlTextWriter)</a>	<p>Outputs the content children to a provider which writes the content to the client.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">RenderControl(HtmlTextWriter)</a>	<p>Outputs server control information about the control to the <a href="#">HtmlTextWriter</a> object.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	<p>Outputs server control information about the control to the <a href="#">HtmlTextWriter</a> object and the <a href="#">ControlAdapter</a> object.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">RenderingCompatibility</a>	<p>Gets a value that specifies the version of the control that renders the control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ResolveAdapter()</a>	<p>Gets the control adapter for the control that renders the control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ResolveClientUrl(String)</a>	<p>Gets a URL that can be used to resolve the client URL.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ResolveUrl(String)</a>	<p>Converts a URL into a client URL for the requesting client.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">RightClick</a>	<p>This event is fired when the right mouse button is clicked.</p>

		clicked on.
	<a href="#">SaveControlState()</a>	Saves any server control state that have occurred since the last time the control was posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SaveViewState()</a>	Saves any server control state that have occurred since the last time the control was posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time data for the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event handler to the server control and its control.  (Inherited from <a href="#">Control</a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">Site</a>	Gets information about the current control's view surface.  (Inherited from <a href="#">Control</a> )
	<a href="#">SkinID</a>	Gets or sets the skin ID.  (Inherited from <a href="#">Control</a> )
	<a href="#">StrokeColor</a>	Gets or sets a value for the polyline's stroke color.
		

	<a href="#">StrokeOpacity</a>	Gets or sets the opacity of the stroke. The value is given as a number from 0 to 1. The stroke will be antialiased at the specified opacity.
	<a href="#">StrokeWeight</a>	Gets or sets the weight of the stroke. The value is the width of the line in pixels.
	<a href="#">TargetControlID</a>	Gets or sets the ID of the control that the extender is associated with.
	<a href="#">TemplateControl</a>	Gets or sets a reference to the control that contains this control.
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual directory of the <a href="#">UserControl</a> that contains this control.
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the <a href="#">Object</a> .
	<a href="#">TrackViewState()</a>	Causes tracking of the view state of the server control so the state is accessible through the <a href="#">ViewState</a> property.
	<a href="#">UniqueID</a>	Gets the unique, hierarchical identifier for the server control.

	<a href="#">Unload</a>	Occurs when the se from memory.  (Inherited from <a href="#">Con</a>
	<b>ValidateRequestMode()</b>	(Inherited from <a href="#">Con</a>
	<a href="#">ViewState</a>	Gets a dictionary of allows you to save a a server control acro same page.  (Inherited from <a href="#">Con</a>
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that in <a href="#">StateBag</a> object is c  (Inherited from <a href="#">Con</a>
	<a href="#">ViewStateMode</a>	Gets or sets the vie  (Inherited from <a href="#">Con</a>
	<a href="#">Visible</a>	Overrides the <a href="#">Visibl</a> this value.  (Inherited from <a href="#">Exte</a>
	<a href="#">ZIndex</a>	The zIndex compar

## ▣ Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [ExtenderControl](#)

└─ **GooglePolyline**

---

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GoogleMap Control

## GooglePolyline Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### GooglePolyline()

GoogleMap Control v6.0

Initializes a new instance of the [GooglePolyline](#) class.

C#

#### ▣ Declaration Syntax

C#

Visual Basic

```
public GooglePolyline()
```

```
Public Sub New
```

---

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## GoogleMap Control **Click Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **Click**

C#

GoogleMap Control v6.0

This event is fired when the DOM click event is fired on the Polyline.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> Click
```

```
Public Event Click As EventHandler(Of MouseEventArgs)
```

---

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GoogleMap Control v6.0

Gets or sets a value indicating whether this polyline is clickable.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Clickable { get; set; }
```

```
Public Property Clickable As Boolean
    Get
    Set
```

## ▣ Value

**true** if this instance is clickable; otherwise, **false**.

---

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GoogleMap Control

## DoubleClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **DoubleClick**

C#

GoogleMap Control v6.0

This event is fired when the DOM dblclick event is fired on the Polyline.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> DoubleClick
```

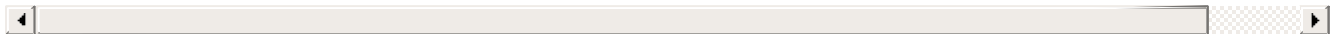
```
Public Event DoubleClick As EventHandler(Of MouseEve
```

---

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GoogleMap Control v6.0

Gets or sets a value indicating whether this [GooglePolyline](#) is geodesic. Render each edge as a geodesic (a segment of a "great circle"). A geodesic is the shortest path between two points along the surface of the Earth.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Geodesic { get; set; }
```

```
Public Property Geodesic As Boolean  
    Get  
    Set
```

## ▣ Value

true if geodesic; otherwise, false.

---

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## GoogleMap Control **GetScriptDescriptors Method** (targetControl)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### GetScriptDescriptors(Control)

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the [ScriptDescriptor](#) object for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptDescriptor> Get  
    Control targetControl  
)
```

```
Protected Overrides Function GetScriptDescriptors (  
    targetControl As Control _  
) As IEnumerable(Of ScriptDescriptor)
```

#### ▣ Parameters

**targetControl** ([Control](#))

The server control to which the extender is associated.

#### ▣ Return Value

An enumeration of [ScriptDescriptor](#) objects.

---

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GoogleMap Control

## GetScriptReferences Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### GetScriptReferences()

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the script libraries for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptReference> GetS
```

```
Protected Overrides Function GetScriptReferences As
```

#### ▣ Return Value

An object that implements the [IEnumerable](#) interface and that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

---

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## MouseDown Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **MouseDown**

C#

GoogleMap Control v6.0

This event is fired when the DOM mousedown event is fired on the Polyline.

### Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseDown
```

```
Public Event MouseDown As EventHandler(Of MouseEvent)
```

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## GoogleMap Control **MouseMove Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **MouseMove**

C# ▼

GoogleMap Control v6.0

This event is fired when the DOM mousemove event is fired on the Polyline.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseMove
```

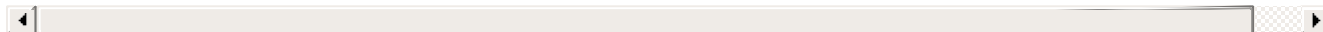
```
Public Event MouseMove As EventHandler(Of MouseEvent)
```

---

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## GoogleMap Control **MouseOut Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **MouseOut**

C#

GoogleMap Control v6.0

This event is fired on Polyline mouseout.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOut
```

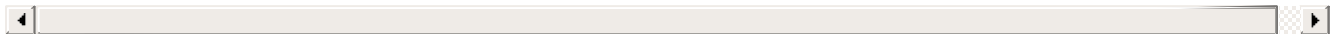
```
Public Event MouseOut As EventHandler(Of MouseEventA
```

---

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GoogleMap Control v6.0

This event is fired on Polyline mouseover.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOver
```

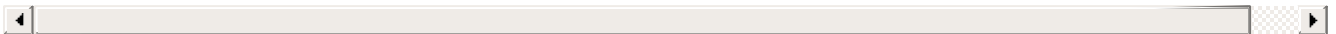
```
Public Event MouseOver As EventHandler(Of MouseEvent)
```

---

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## GoogleMap Control **MouseUp Event**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **MouseUp**

C#

GoogleMap Control v6.0

This event is fired when the DOM mouseup event is fired on the Polyline

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseUp
```

```
Public Event MouseUp As EventHandler(Of MouseEventAr
```

---

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GoogleMap Control

## OnClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### OnClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:Click]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control v6.0

Gets or sets the on client click handler.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientClick { get; set; }
```

```
Public Property OnClientClick As String
    Get
    Set
```

## ▣ Value

The on client click.

---

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GoogleMap Control

## OnClientDoubleClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### OnClientDoubleClick

C#

GoogleMap Control v6.0

Gets or sets the on client double click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDoubleClick { get; set; }
```

```
Public Property OnClientDoubleClick As String  
    Get  
    Set
```

#### ▣ Value

The on client double click.

---

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GoogleMap Control

## OnClientMouseDown Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### OnClientMouseDown

C#

GoogleMap Control v6.0

Gets or sets the on client mouse down handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseDown { get; set; }
```

```
Public Property OnClientMouseDown As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse down.

---

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GoogleMap Control

## OnClientMouseMove Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### OnClientMouseMove

C#

GoogleMap Control v6.0

Gets or sets the on client mouse move handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseMove { get; set; }
```

```
Public Property OnClientMouseMove As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse move.

---

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GoogleMap Control

## OnClientMouseOut Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### OnClientMouseOut

C#

GoogleMap Control v6.0

Gets or sets the on client mouse out handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOut { get; set; }
```

```
Public Property OnClientMouseOut As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse out.

---

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GoogleMap Control

## OnClientMouseOver Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### OnClientMouseOver

C#

GoogleMap Control v6.0

Gets or sets the on client mouse over handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOver { get; set; }
```

```
Public Property OnClientMouseOver As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse over.

---

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GoogleMap Control

## OnClientMouseUp Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### OnClientMouseUp

C#

GoogleMap Control v6.0

Gets or sets the on client mouse up handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseUp { get; set; }
```

```
Public Property OnClientMouseUp As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse up.

---

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GoogleMap Control

## OnClientRightClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### OnClientRightClick

C#

GoogleMap Control v6.0

Gets or sets the on client right click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientRightClick { get; set; }
```

```
Public Property OnClientRightClick As String  
    Get  
    Set
```

#### ▣ Value

The on client right click.

---

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## GoogleMap Control **OnDoubleClick Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### **OnDoubleClick(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DoubleClick]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDoubleClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnDoubleClick ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseDown Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### **OnMouseDown(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseDown]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseDown(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseDown ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseMove Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### **OnMouseMove(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseMove]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseMove(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseMove ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOut Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### **OnMouseOut(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOut]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOut(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOut ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOver Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### **OnMouseOver(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOver]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOver(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOver ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseUp Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### **OnMouseUp(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseUp]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseUp(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseUp ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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(6.0.11322.1118)

## GoogleMap Control **OnRightClick Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### **OnRightClick(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:RightClick]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnRightClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnRightClick ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## Path Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **Path**

C#

GoogleMap Control v6.0

The ordered sequence of coordinates of the Polyline. This path is specified using an array of LatLngs.

### ▣ Declaration Syntax

C#

Visual Basic

```
public List<LatLng> Path { get; set; }
```

```
Public Property Path As List(Of LatLng)
    Get
    Set
```

### ▣ Value

The path.

---

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## GoogleMap Control **RaisePostBackEvent Method** (eventArgument)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ►

### **RaisePostBackEvent(String)**

C#

GoogleMap Control v6.0

When implemented by a class, enables a server control to process an event raised when a form is posted to the server.

#### ▣ **Declaration Syntax**

C#

Visual Basic

```
public void RaisePostBackEvent(  
    string eventArgument  
)
```

```
Public Sub RaisePostBackEvent ( _  
    eventArgument As String _  
)
```

#### ▣ **Parameters**

##### **eventArgument (String)**

A String that represents an optional event argument to be passed to the event handler.

---

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GoogleMap Control

## RightClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **RightClick**

C#

GoogleMap Control v6.0

This event is fired when the Polyline is right-clicked on.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> RightClick
```

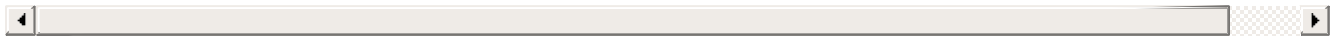
```
Public Event RightClick As EventHandler(Of MouseEven
```

---

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GoogleMap Control

## StrokeColor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **StrokeColor**

C#

GoogleMap Control v6.0

Gets or sets a value for stroke color of the polyline.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Color StrokeColor { get; set; }
```

```
Public Property StrokeColor As Color  
    Get  
    Set
```

### ▣ Value

The color.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## StrokeOpacity Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **StrokeOpacity**

C#

GoogleMap Control v6.0

Gets or sets the opacity of polyline. The opacity is given as a number between 0 and 1. The line will be antialiased and semitransparent.

### ▣ Declaration Syntax

C#

Visual Basic

```
public float StrokeOpacity { get; set; }
```

```
Public Property StrokeOpacity As Single  
    Get  
    Set
```

### ▣ Value

The opacity.

---

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GoogleMap Control

## StrokeWeight Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GooglePolyline](#) ► **StrokeWeight**

C# ▼

GoogleMap Control v6.0

Gets or sets the weight of polyline. The weight is the width of the line in pixels.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int StrokeWeight { get; set; }
```

```
Public Property StrokeWeight As Integer  
    Get  
    Set
```

### ▣ Value

The weight.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control v6.0

The zIndex compared to other polys.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int ZIndex { get; set; }
```

```
Public Property ZIndex As Integer  
    Get  
    Set
```

### ▣ Value

The index.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

# GoogleRectangle Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **GoogleRectangle**

C#

GoogleMap Control v6.0

A rectangle overlay.

## Declaration Syntax

C#

Visual Basic

```
public class GoogleRectangle : Overlay
```

```
Public Class GoogleRectangle _  
    Inherits Overlay
```

## Members

All Members

Constructors

Methods

Properties

Events

☒ Public





☒ Protected










☒ Instance







☒ Static









☒ Declared









☒ Inherited










Icon	Member	Description
	<a href="#">GoogleRectangle()</a>	Initializes a new instance of the class.
	<a href="#">Adapter</a>	Gets the browser-side control.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Controls</a> collection.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddParsedSubObject(Object)</a>	Notifies the server control of either XML or HTML element to the server.

		object.  (Inherited from <a href="#">Control</a> )
	<a href="#">ApplyStyleSheetSkin(Page)</a>	Applies the style pro style sheet to the cc  (Inherited from <a href="#">Control</a> )
	<a href="#">AppRelativeTemplateSourceDirectory</a>	Gets or sets the app directory of the <a href="#">Page</a> contains this control  (Inherited from <a href="#">Control</a> )
	<b><a href="#">BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</a></b>	(Inherited from <a href="#">Control</a> )
	<a href="#">BindingContainer</a>	Gets the control tha binding.  (Inherited from <a href="#">Control</a> )
	<a href="#">Bounds</a>	Gets or sets the bou
	<a href="#">BuildProfileTree(String, Boolean)</a>	Gathers information and delivers it to the displayed when trac  (Inherited from <a href="#">Control</a> )
	<a href="#">ChildControlsCreated</a>	Gets a value that in control's child contro  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">Cli</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildControlState()</a>	Deletes the control- server control's chil








		(Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildState()</a>	Deletes the view-state information for all the controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state of a server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> of the control instance and all its child controls to <a href="#">Inherit</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">Click</a>	This event is fired when the control is clicked. It is fired on the Page object.
	<a href="#">Clickable</a>	Indicates whether the control is clickable. Defaults to true.  (Inherited from <a href="#">OverlaidControl</a> )
	<a href="#">ClientID</a>	Gets the control ID that is generated by ASP.NET.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm used to generate the value of the ClientID property.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value that is used as a separator character property.  (Inherited from <a href="#">Control</a> )

	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> server control for the  (Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> the child controls for in the UI hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.NET notify server control based implementation controls they contain back or rendering.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">ControlCollection</a> the child controls (before server control).  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind()</a>	Binds a data source control and all its children.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind(Boolean)</a>	Binds a data source control and all its children and raise the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBindChildren()</a>	Binds a data source controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBinding</a>	Occurs when the server control binds to a data source.










		(Inherited from <a href="#">Control</a> )
	<a href="#">DataItemContainer</a>	Gets a reference to naming container in <a href="#">IDataItemContainer</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">DataKeysContainer</a>	Gets a reference to naming container in <a href="#">IDataKeysControl</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">DesignMode</a>	Gets a value indicating being used on a design  (Inherited from <a href="#">Control</a> )
	<a href="#">Dispose()</a>	Enables a server control up before it is released  (Inherited from <a href="#">Control</a> )
	<a href="#">Disposed</a>	Occurs when a server memory, which is the control lifecycle when requested.  (Inherited from <a href="#">Control</a> )
	<a href="#">DoubleClick</a>	This event is fired when is fired on the Polyg
	<a href="#">EnableTheming</a>	Gets or sets a value apply to this control  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableViewState</a>	Gets or sets a value server control persists










		view state of any ch the requesting clien  (Inherited from <a href="#">Con</a>
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Con</a>
	<a href="#">EnsureChildControls()</a>	Determines whether child controls. If it d controls.  (Inherited from <a href="#">Con</a>
	<a href="#">EnsureID()</a>	Creates an identifier have an identifier as  (Inherited from <a href="#">Con</a>
	<a href="#">Equals(Object)</a>	Determines whether equal to the current  (Inherited from <a href="#">Obje</a>
	<a href="#">Events</a>	Gets a list of event l control. This proper  (Inherited from <a href="#">Con</a>
	<a href="#">FillColor</a>	The fill color. All CS except for extended
	<a href="#">FillOpacity</a>	The fill opacity betw
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to and perform other c the <a href="#">Object</a> is reclaim  (Inherited from <a href="#">Obje</a>
	<a href="#">FindControl(String)</a>	Searches the curre



		server control with t (Inherited from <a href="#">Cont</a>
	<a href="#">FindControl(String, Int32)</a>	Searches the current server control with t integer, specified in which aids in the se override this version method. (Inherited from <a href="#">Cont</a>
	<a href="#">Focus()</a>	Sets input focus to a (Inherited from <a href="#">Cont</a>
	<a href="#">Geodesic</a>	Render each edge as a "great circle". A g between two points Earth.
	<a href="#">GetDesignModeState()</a>	Gets design-time da (Inherited from <a href="#">Cont</a>
	<a href="#">GetHashCode()</a>	Serves as a hash fu (Inherited from <a href="#">Obje</a>
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that c parameters. (Inherited from <a href="#">Cont</a>
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that c parameters and a r (Inherited from <a href="#">Cont</a>
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that c parameters.

		(Inherited from <a href="#">Control</a> )
	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that c parameters and a r  (Inherited from <a href="#">Control</a> )
	<a href="#">GetScriptDescriptors(Control)</a>	When overridden in the <a href="#">ScriptDescriptor</a>  (Overrides <a href="#">ExtenderControl.Ge</a>
	<a href="#">GetScriptReferences()</a>	When overridden in the script libraries fo  (Overrides <a href="#">ExtenderControl.Ge</a>
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the  (Inherited from <a href="#">Object</a> )
	<a href="#">GetUniqueIDRelativeTo(Control)</a>	Returns the prefixed property of the spec  (Inherited from <a href="#">Control</a> )
	<a href="#">HasChildViewState</a>	Gets a value indicat server control's child view-state settings.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasControls()</a>	Determines if the se child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasEvents()</a>	Returns a value indi registered for the cc  (Inherited from <a href="#">Control</a> )

	<a href="#">ID</a>	Gets or sets the pro assigned to the serv  (Inherited from <a href="#">Con</a>
	<a href="#">IdSeparator</a>	Gets the character u identifiers.  (Inherited from <a href="#">Con</a>
	<a href="#">Init</a>	Occurs when the se which is the first ste  (Inherited from <a href="#">Con</a>
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicat contained within this  (Inherited from <a href="#">Con</a>
	<a href="#">IsLiteralContent()</a>	Determines if the se literal content.  (Inherited from <a href="#">Con</a>
	<a href="#">IsTrackingViewState</a>	Gets a value that in control is saving cha  (Inherited from <a href="#">Con</a>
	<a href="#">IsViewStateEnabled</a>	Gets a value indicat enabled for this con  (Inherited from <a href="#">Con</a>
	<a href="#">Load</a>	Occurs when the se the <a href="#">Page</a> object.  (Inherited from <a href="#">Con</a>
	<a href="#">LoadControlState(Object)</a>	Restores control-sta previous page requ <a href="#">SaveControlState()</a>

		(Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewState(Object)</a>	Restores view-state from a previous page request that was saved by <a href="#">SaveViewState()</a> method.
		(Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewStateByID</a>	Gets a value indicating whether the control participates in load view state by ID instead of index.
		(Inherited from <a href="#">Control</a> )
	<a href="#">MapPathSecure(String)</a>	Retrieves the physical file path for either absolute or relative virtual paths.
		(Inherited from <a href="#">Control</a> )
	<a href="#">MemberwiseClone()</a>	Creates a shallow clone of the current object.
		(Inherited from <a href="#">Object</a> )
	<a href="#">MouseDown</a>	This event is fired when the mouse button is pressed down on the control.
	<a href="#">MouseMove</a>	This event is fired when the mouse is moved over the control.
	<a href="#">MouseOut</a>	This event is fired when the mouse is moved out of the control.
	<a href="#">MouseOver</a>	This event is fired when the mouse is moved over the control.
	<a href="#">MouseUp</a>	This event is fired when the mouse button is released on the control.



	<a href="#">NamingContainer</a>	Gets a reference to container, which cre for differentiating be the same <a href="#">ID</a> proper  (Inherited from <a href="#">Con</a>
	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether control is passed up control hierarchy.  (Inherited from <a href="#">Con</a>
	<a href="#">OnClick(MouseEventArgs)</a>	Raises the <b>[E:Click</b>
	<a href="#">OnClientClick</a>	Gets or sets the on
	<a href="#">OnClientDoubleClick</a>	Gets or sets the on
	<a href="#">OnClientMouseDown</a>	Gets or sets the on
	<a href="#">OnClientMouseMove</a>	Gets or sets the on
	<a href="#">OnClientMouseOut</a>	Gets or sets the on
	<a href="#">OnClientMouseOver</a>	Gets or sets the on
	<a href="#">OnClientMouseUp</a>	Gets or sets the on










	<a href="#">OnClickRightClick</a>	Gets or sets the on
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBind</a> (Inherited from <a href="#">Con</a>
	<a href="#">OnDoubleClick(MouseEventArgs)</a>	Raises the <b>[E:Doub</b>
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> even (Inherited from <a href="#">Con</a>
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> ev (Inherited from <a href="#">Con</a>
	<a href="#">OnMouseDown(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseMove(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseOut(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseOver(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnMouseUp(MouseEventArgs)</a>	Raises the <b>[E:Mous</b>
	<a href="#">OnPreRender(EventArgs)</a>	Raises the <a href="#">OnPreR</a> registers the extend <a href="#">ScriptManager</a> cont  (Inherited from <a href="#">Exte</a>

	<a href="#">OnRightClick(MouseEventArgs)</a>	Raises the <b>[E:RightClick]</b> event.
	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> event. (Inherited from <a href="#">Control</a> )
	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used to open a file. (Inherited from <a href="#">Control</a> )
	<a href="#">Page</a>	Gets a reference to the <a href="#">Page</a> that contains the server control. (Inherited from <a href="#">Control</a> )
	<a href="#">Parent</a>	Gets a reference to the parent control in the page collection. (Inherited from <a href="#">Control</a> )
	<a href="#">PreRender</a>	Occurs after the <a href="#">Page.PreRender</a> event prior to rendering. (Inherited from <a href="#">Control</a> )
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source information to the control. (Inherited from <a href="#">Control</a> )
	<a href="#">RaisePostBackEvent(String)</a>	When implemented by a server control to process a form is posted to the control. (Overrides <a href="#">Overlay.RaisePostBackEvent(String)</a> )
	<a href="#">RemovedControl(Control)</a>	Called after a child control is removed from the <a href="#">Controls</a> collection. (Inherited from <a href="#">Control</a> )
	<a href="#">Render(HtmlTextWriter)</a>	Sends server control output to the <a href="#">HtmlTextWriter</a> .

		<a href="#">HtmlTextWriter</a> object to be rendered in the (Inherited from <a href="#">ExtenderControl</a> )
	<a href="#">RenderChildren(HtmlTextWriter)</a>	Outputs the content of the control's children to a provided <a href="#">HtmlTextWriter</a> object, which writes the content to the client. (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter)</a>	Outputs the server control's content to a provided <a href="#">HtmlTextWriter</a> object, which writes the content to the client. (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	Outputs the server control's content to a provided <a href="#">HtmlTextWriter</a> object and a <a href="#">ControlAdapter</a> object. (Inherited from <a href="#">Control</a> )
	<a href="#">RenderingCompatibility</a>	Gets a value that specifies the version of the control that renders the content. (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveAdapter()</a>	Gets the control adapter for the control, which is used for rendering the control. (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveClientUrl(String)</a>	Gets a URL that can be used to access the resource. (Inherited from <a href="#">Control</a> )
	<a href="#">ResolveUrl(String)</a>	Converts a URL into an absolute URL for the requesting client.



		(Inherited from <a href="#">Control</a> )
	<a href="#">RightClick</a>	This event is fired when the control is clicked on.
	<a href="#">SaveControlState()</a>	Saves any server control state that have occurred since the control was posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SaveViewState()</a>	Saves any server control state that have occurred since the control was posted back to the server.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time data.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event handler to the server control and its control.  (Inherited from <a href="#">Control</a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">Site</a>	Gets information about the current control's surface.  (Inherited from <a href="#">Control</a> )
	<a href="#">SkinID</a>	Gets or sets the skin ID.  (Inherited from <a href="#">Control</a> )
	<a href="#">StrokeColor</a>	The stroke color. All colors except for extended colors.

	<a href="#">StrokeOpacity</a>	The stroke opacity k
	<a href="#">StrokeWeight</a>	The stroke width in
	<a href="#">TargetControlID</a>	Gets or sets the ID ( extender is associat  (Inherited from <a href="#">Exte</a>
	<a href="#">TemplateControl</a>	Gets or sets a refer contains this control  (Inherited from <a href="#">Con</a>
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual dire <a href="#">UserControl</a> that co control.  (Inherited from <a href="#">Con</a>
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> tha <a href="#">Object</a> .  (Inherited from <a href="#">Obj</a>
	<a href="#">TrackViewState()</a>	Causes tracking of v server control so the server control's <a href="#">Stat</a> accessible through  (Inherited from <a href="#">Con</a>
	<a href="#">UniqueID</a>	Gets the unique, hie identifier for the ser  (Inherited from <a href="#">Con</a>
	<a href="#">Unload</a>	Occurs when the se

		from memory. (Inherited from <a href="#">Control</a> )
	<b>ValidateRequestMode()</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">ViewState</a>	Gets a dictionary of <a href="#">ViewState</a> values that allows you to save a server control across a page. (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that indicates if the <a href="#">ViewStateBag</a> object is case sensitive. (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateMode</a>	Gets or sets the view state mode. (Inherited from <a href="#">Control</a> )
	<a href="#">Visible</a>	Overrides the <a href="#">Visible</a> property. (Inherited from <a href="#">ExtendedControl</a> )
	<a href="#">ZIndex</a>	The zIndex comparison value.

## ■ Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [ExtenderControl](#)

└─ [Overlay](#)

└─ **GoogleRectangle**

---

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GoogleMap Control

## GoogleRectangle Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### GoogleRectangle()

C#

GoogleMap Control v6.0

Initializes a new instance of the [GooglePolygon](#) class.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public GoogleRectangle()
```

```
Public Sub New
```

---

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GoogleMap Control

## Bounds Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ► **Bounds**

C#

GoogleMap Control v6.0

Gets or sets the bounds.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Bounds Bounds { get; set; }
```

```
Public Property Bounds As Bounds  
    Get  
    Set
```

### ▣ Value

The bounds.

---

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GoogleMap Control v6.0

This event is fired when the DOM click event is fired on the Polygon.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> Click
```

```
Public Event Click As EventHandler(Of MouseEventArgs)
```

---

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GoogleMap Control

## DoubleClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ► **DoubleClick**

C#

GoogleMap Control v6.0

This event is fired when the DOM dblclick event is fired on the Polygon.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> DoubleClick
```

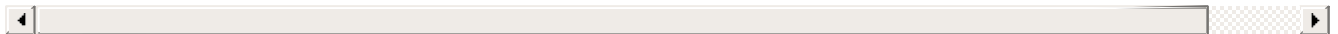
```
Public Event DoubleClick As EventHandler(Of MouseEventArgs)
```

---

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## FillColor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ► **FillColor**

C#

GoogleMap Control v6.0

The fill color. All CSS3 colors are supported except for extended named colors.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Color FillColor { get; set; }
```

```
Public Property FillColor As Color
    Get
    Set
```

### ▣ Value

The color of the fill.

---

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GoogleMap Control

## FillOpacity Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ► **FillOpacity**

C#

GoogleMap Control v6.0

The fill opacity between 0.0 and 1.0

### ▣ Declaration Syntax

C#

Visual Basic

```
public float FillOpacity { get; set; }
```

```
Public Property FillOpacity As Single  
    Get  
    Set
```

### ▣ Value

The fill opacity.

---

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GoogleMap Control v6.0

Render each edge as a geodesic (a segment of a "great circle"). A geodesic is the shortest path between two points along the surface of the Earth.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Geodesic { get; set; }
```

```
Public Property Geodesic As Boolean  
    Get  
    Set
```

## ▣ Value

`true` if this instance is geodesic; otherwise, `false`.

---

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## GoogleMap Control **GetScriptDescriptors Method (targetControl)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### **GetScriptDescriptors(Control)**

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the [ScriptDescriptor](#) object for the control.

#### **Declaration Syntax**

C#

Visual Basic

```
protected override IEnumerable<ScriptDescriptor> Get  
    Control targetControl  
)
```

```
Protected Overrides Function GetScriptDescriptors (  
    targetControl As Control _  
) As IEnumerable(Of ScriptDescriptor)
```

#### **Parameters**

***targetControl*** ([Control](#))

The server control to which the extender is associated.

#### **Return Value**

An enumeration of [ScriptDescriptor](#) objects.

---

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GoogleMap Control

## GetScriptReferences Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### GetScriptReferences()

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the script libraries for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptReference> GetS
```

```
Protected Overrides Function GetScriptReferences As
```

#### ▣ Return Value

An object that implements the [IEnumerable](#) interface and that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

---

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# MouseDown Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ► **MouseDown**

C#

GoogleMap Control v6.0

This event is fired when the DOM mousedown event is fired on the Polygon.

## Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseDown
```

```
Public Event MouseDown As EventHandler(Of MouseEvent)
```

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GoogleMap Control v6.0

This event is fired when the DOM mousemove event is fired on the Polygon.

### ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseMove
```

```
Public Event MouseMove As EventHandler(Of MouseEvent)
```

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GoogleMap Control v6.0

This event is fired on Polygon mouseout.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOut
```

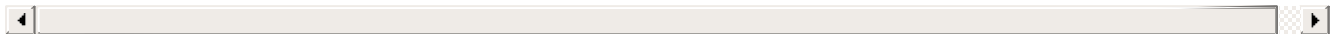
```
Public Event MouseOut As EventHandler(Of MouseEventA
```

---

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GoogleMap Control v6.0

This event is fired on Polygon mouseover.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseOver
```

```
Public Event MouseOver As EventHandler(Of MouseEvent)
```

---

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GoogleMap Control v6.0

This event is fired when the DOM mouseup event is fired on the Polygo

## ▣ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> MouseUp
```

```
Public Event MouseUp As EventHandler(Of MouseEventAr
```

---

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GoogleMap Control

## OnClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:Click]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnClickProperty

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnClick

C#

GoogleMap Control v6.0

Gets or sets the on client click handler.

#### Declaration Syntax

C#

Visual Basic

```
public string OnClick { get; set; }
```

```
Public Property OnClick As String  
    Get  
    Set
```

#### Value

The on client click.

---

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GoogleMap Control

## OnClientDoubleClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnClientDoubleClick

C#

GoogleMap Control v6.0

Gets or sets the on client double click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientDoubleClick { get; set; }
```

```
Public Property OnClientDoubleClick As String  
    Get  
    Set
```

#### ▣ Value

The on client double click.

---

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GoogleMap Control

## OnClientMouseDown Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnClientMouseDown

C#

GoogleMap Control v6.0

Gets or sets the on client mouse down handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseDown { get; set; }
```

```
Public Property OnClientMouseDown As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse down.

---

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GoogleMap Control

## OnClientMouseMove Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnClientMouseMove

C#

GoogleMap Control v6.0

Gets or sets the on client mouse move handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseMove { get; set; }
```

```
Public Property OnClientMouseMove As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse move.

---

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GoogleMap Control

## OnClientMouseOut Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnClientMouseOut

C#

GoogleMap Control v6.0

Gets or sets the on client mouse out handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOut { get; set; }
```

```
Public Property OnClientMouseOut As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse out.

---

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GoogleMap Control

## OnClientMouseOver Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnClientMouseOver

C#

GoogleMap Control v6.0

Gets or sets the on client mouse over handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseOver { get; set; }
```

```
Public Property OnClientMouseOver As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse over.

---

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GoogleMap Control

## OnClientMouseUp Property

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### OnClientMouseUp

C#

GoogleMap Control v6.0

Gets or sets the on client mouse up handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientMouseUp { get; set; }
```

```
Public Property OnClientMouseUp As String  
    Get  
    Set
```

#### ▣ Value

The on client mouse up.

---

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GoogleMap Control

## OnClientRightClick Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnClientRightClick

C#

GoogleMap Control v6.0

Gets or sets the on client right click handler.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string OnClientRightClick { get; set; }
```

```
Public Property OnClientRightClick As String  
    Get  
    Set
```

#### ▣ Value

The on client right click.

---

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## GoogleMap Control **OnDoubleClick Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### **OnDoubleClick(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:DoubleClick]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnDoubleClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnDoubleClick ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseDown Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### **OnMouseDown(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseDown]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseDown(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseDown ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseMove Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### **OnMouseMove(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseMove]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseMove(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseMove ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOut Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### **OnMouseOut(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOut]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOut(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOut ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **OnMouseOver Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### **OnMouseOver(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseOver]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseOver(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseOver ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



## GoogleMap Control **OnMouseUp Method (e)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### **OnMouseUp(MouseEventArgs)**

C#

GoogleMap Control v6.0

Raises the **[E:MouseUp]** event.

#### **Declaration Syntax**

C#

Visual Basic

```
protected virtual void OnMouseUp(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnMouseUp ( _  
    e As MouseEventArgs _  
)
```

#### **Parameters**

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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GoogleMap Control

## OnRightClick Method (e)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### OnRightClick(MouseEventArgs)

C#

GoogleMap Control v6.0

Raises the **[E:RightClick]** event.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected virtual void OnRightClick(  
    MouseEventArgs e  
)
```

```
Protected Overridable Sub OnRightClick ( _  
    e As MouseEventArgs _  
)
```

#### ▣ Parameters

**e** ([MouseEventArgs](#))

The [MouseEventArgs](#) instance containing the event data.

---

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## GoogleMap Control **RaisePostBackEvent Method** (eventArgument)

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►  
**RaisePostBackEvent(String)**

C#

GoogleMap Control v6.0

When implemented by a class, enables a server control to process an event raised when a form is posted to the server.

### ▣ Declaration Syntax

C#

Visual Basic

```
public override void RaisePostBackEvent(  
    string eventArgument  
)
```

```
Public Overrides Sub RaisePostBackEvent ( _  
    eventArgument As String _  
)
```

### ▣ Parameters

#### **eventArgument (String)**

A String that represents an optional event argument to be passed to the event handler.

---

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GoogleMap Control

## RightClick Event

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ► **RightClick**

C#

GoogleMap Control v6.0

This event is fired when the Polygon is right-clicked on.

### ■ Declaration Syntax

C#

Visual Basic

```
public event EventHandler<MouseEventArgs> RightClick
```

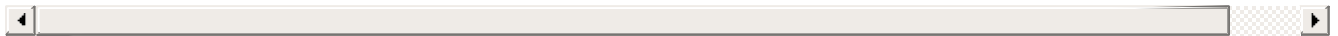
```
Public Event RightClick As EventHandler(Of MouseEven
```

---

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GoogleMap Control

## StrokeColor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ► **StrokeColor**

C# ▼

GoogleMap Control v6.0

The stroke color. All CSS3 colors are supported except for extended named colors.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Color StrokeColor { get; set; }
```

```
Public Property StrokeColor As Color  
    Get  
    Set
```

### ▣ Value

The color of the stroke.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## StrokeOpacity Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### StrokeOpacity

C#

GoogleMap Control v6.0

The stroke opacity between 0.0 and 1.0

#### ▣ Declaration Syntax

C#

Visual Basic

```
public float StrokeOpacity { get; set; }
```

```
Public Property StrokeOpacity As Single  
    Get  
    Set
```

#### ▣ Value

The stroke opacity.

---

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GoogleMap Control

## StrokeWeight Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleRectangle](#) ►

### StrokeWeight

C#

GoogleMap Control v6.0

The stroke width in pixels.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public int StrokeWeight { get; set; }
```

```
Public Property StrokeWeight As Integer  
    Get  
    Set
```

#### ▣ Value

The stroke weight.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control v6.0

The zIndex compared to other polys.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int ZIndex { get; set; }
```

```
Public Property ZIndex As Integer  
    Get  
    Set
```

### ▣ Value

The index of the Z.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control

# GoogleStreetViewPanorama Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **GoogleStreetViewPanorama**

C#

GoogleMap Control v6.0

Extender control which targets GoogleMap controls and displays the panorama for a given LatLng or panorama ID. A StreetViewPanorama object provides a Street View "viewer" which can be stand-alone within separate <div> or bound to a Map.

## Declaration Syntax

C#










Visual Basic

```
public class GoogleStreetViewPanorama : ExtenderControl, IPostBackEventHandler
```




```
Public Class GoogleStreetViewPanorama _  
    Inherits ExtenderControl _  
    Implements IPostBackEventHandler
```


## Members










All Members	Constructors	Methods	Properties	Events
<input checked="" type="checkbox"/> Public		<input checked="" type="checkbox"/> Instance		<input checked="" type="checkbox"/> Declared
<input checked="" type="checkbox"/> Protected		<input checked="" type="checkbox"/> Static		<input checked="" type="checkbox"/> Inherited
Icon	Member	Description		
	<a href="#">GoogleStreetViewPanorama()</a>	Initializes a new instance of the <b>GoogleStreetViewPanorama</b> class.		
	<a href="#">Adapter</a>	Gets the browser-side control.  (Inherited from <a href="#">Control</a> )		
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Controls</a> collection.		

		(Inherited from <a href="#">Control</a> )
	<a href="#">AddParsedSubObject(Object)</a>	Notifies the server control of either XML or HTML element to the server object.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ApplyStyleSheetSkin(Page)</a>	Applies the style provided by the style sheet to the control.
		(Inherited from <a href="#">Control</a> )
	<a href="#">AppRelativeTemplateSourceDirectory</a>	Gets or sets the application directory of the <a href="#">Page</a> that contains this control.
		(Inherited from <a href="#">Control</a> )
	<b><a href="#">BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</a></b>	(Inherited from <a href="#">Control</a> )
	<a href="#">BindingContainer</a>	Gets the control that is the binding.
		(Inherited from <a href="#">Control</a> )
	<a href="#">BuildProfileTree(String, Boolean)</a>	Gathers information about the control and delivers it to the <a href="#">Page</a> displayed when tracing is enabled.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ChildControlsCreated</a>	Gets a value that indicates whether the control's child controls have been created.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">ClientID</a> property to null.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildControlState()</a>	Deletes the control's state.

		server control's child controls. (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildState()</a>	Deletes the view-state information for all the controls. (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state information for the server control's child controls. (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> of the control instance and all its child controls to <a href="#">Inherit</a> . (Inherited from <a href="#">Control</a> )
	<a href="#">ClientID</a>	Gets the control ID that is generated by ASP.NET. (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm used to generate the value of the <a href="#">ClientID</a> property. (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value that is used as a separator character in the <a href="#">ClientID</a> property. (Inherited from <a href="#">Control</a> )
	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> object for the server control for the current request. (Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> object that contains the child controls for the control.

		in the UI hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateChildControls()</a>	Called by the ASP.NET framework to notify server control based implementation of the controls they contain about the back or rendering.  (Inherited from <a href="#">Control</a> )
	<a href="#">CreateControlCollection()</a>	Creates a new <a href="#">ControlCollection</a> for the child controls (based on the server control).  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind()</a>	Binds a data source to the control and all its children.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBind(Boolean)</a>	Binds a data source to the control and all its children and raises the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBindChildren()</a>	Binds a data source to the child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataBinding</a>	Occurs when the server control binds to a data source.  (Inherited from <a href="#">Control</a> )
	<a href="#">DataItemContainer</a>	Gets a reference to the naming container in the <a href="#">IDataItemContainer</a> interface.

		(Inherited from <a href="#">Control</a> )
	<a href="#">DataKeysContainer</a>	Gets a reference to naming container in <a href="#">IDataKeysControl</a> .  (Inherited from <a href="#">Control</a> )
	<a href="#">DesignMode</a>	Gets a value indicating whether the control is being used on a design surface.  (Inherited from <a href="#">Control</a> )
	<a href="#">Dispose()</a>	Enables a server control to clean up before it is released by the framework.  (Inherited from <a href="#">Control</a> )
	<a href="#">Disposed</a>	Occurs when a server control is disposed, which is the end of the control lifecycle when requested.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableTheming</a>	Gets or sets a value indicating whether theming is applied to this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableViewState</a>	Gets or sets a value indicating whether the server control persists view state of any child controls when the requesting client requests the control.  (Inherited from <a href="#">Control</a> )
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">EnsureChildControls()</a>	Determines whether the control has child controls. If it does not, it creates child controls.  (Inherited from <a href="#">Control</a> )

	<a href="#">EnsureID()</a>	Creates an identifier have an identifier as  (Inherited from <a href="#">Con</a>
	<a href="#">Equals(Object)</a>	Determines whether equal to the current  (Inherited from <a href="#">Obj</a>
	<a href="#">Events</a>	Gets a list of event l control. This proper  (Inherited from <a href="#">Con</a>
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to and perform other c the <a href="#">Object</a> is reclaim  (Inherited from <a href="#">Obj</a>
	<a href="#">FindControl(String)</a>	Searches the curren server control with t  (Inherited from <a href="#">Con</a>
	<a href="#">FindControl(String, Int32)</a>	Searches the curren server control with t integer, specified in which aids in the se override this versior method.  (Inherited from <a href="#">Con</a>
	<a href="#">Focus()</a>	Sets input focus to a  (Inherited from <a href="#">Con</a>
	<a href="#">GetDesignModeState()</a>	Gets design-time da  (Inherited from <a href="#">Con</a>
	<a href="#">GetHashCode()</a>	Serves as a hash fu




		(Inherited from <a href="#">Object</a> )
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that c parameters.  (Inherited from <a href="#">Cont</a> )
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that c parameters and a r  (Inherited from <a href="#">Cont</a> )
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that c parameters.  (Inherited from <a href="#">Cont</a> )
	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that c parameters and a r  (Inherited from <a href="#">Cont</a> )
	<a href="#">GetScriptDescriptors(Control)</a>	When overridden in the <a href="#">ScriptDescriptor</a>  (Overrides <a href="#">ExtenderControl.Ge</a> )
	<a href="#">GetScriptReferences()</a>	When overridden in the script libraries fc  (Overrides <a href="#">ExtenderControl.Ge</a> )
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the  (Inherited from <a href="#">Obje</a> )
	<a href="#">GetUniqueIdRelativeTo(Control)</a>	Returns the prefixed property of the spec  (Inherited from <a href="#">Cont</a> )
	<a href="#">HasChildViewState</a>	Gets a value indicat










		server control's child view-state settings.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasControls()</a>	Determines if the server control contains any child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">HasEvents()</a>	Returns a value indicating whether the control has any events registered for the current page.  (Inherited from <a href="#">Control</a> )
	<a href="#">ID</a>	Gets or sets the property ID assigned to the server control.  (Inherited from <a href="#">Control</a> )
	<a href="#">IdSeparator</a>	Gets the character used to separate the control's ID from its child identifiers.  (Inherited from <a href="#">Control</a> )
	<a href="#">Init</a>	Occurs when the server control is initialized, which is the first step in the control's lifecycle.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsChildControlStateCleared</a>	Gets a value indicating whether the control's child state is cleared.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsLiteralContent()</a>	Determines if the control contains any literal content.  (Inherited from <a href="#">Control</a> )
	<a href="#">IsTrackingViewState</a>	Gets a value that indicates whether the control is saving changes to its view state.  (Inherited from <a href="#">Control</a> )

















	<a href="#">IsViewStateEnabled</a>	Gets a value indicating whether view state is enabled for this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Load</a>	Occurs when the control is loaded from the <a href="#">Page</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadControlState(Object)</a>	Restores control-state information from the previous page request. <a href="#">SaveControlState()</a>  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewState(Object)</a>	Restores view-state information from the previous page request that was saved by the <a href="#">SaveViewState()</a> method.  (Inherited from <a href="#">Control</a> )
	<a href="#">LoadViewStateByID</a>	Gets a value indicating whether the control participates in loading view state by ID instead of index.  (Inherited from <a href="#">Control</a> )
	<a href="#">MapPathSecure(String)</a>	Retrieves the physical file path for the specified virtual path, either absolute or relative to the application root.  (Inherited from <a href="#">Control</a> )
	<a href="#">MemberwiseClone()</a>	Creates a shallow clone of this object.  (Inherited from <a href="#">Object</a> )
	<a href="#">NamingContainer</a>	Gets a reference to the naming container, which creates a unique ID for differentiating between controls that have the same <a href="#">ID</a> property.  (Inherited from <a href="#">Control</a> )

	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether control is passed up control hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">OnPreRender(EventArgs)</a>	Raises the <a href="#">OnPreRender</a> event. This event registers the extension methods of the <a href="#">ScriptManager</a> control.  (Inherited from <a href="#">ExtensionMethods</a> )
	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> event.  (Inherited from <a href="#">Control</a> )
	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used to open a file.  (Inherited from <a href="#">Control</a> )
	<a href="#">Page</a>	Gets a reference to the <a href="#">Page</a> that contains the server control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Parent</a>	Gets a reference to the parent control in the page container.  (Inherited from <a href="#">Control</a> )
	<a href="#">PreRender</a>	Occurs after the <a href="#">Control</a> has been rendered prior to rendering.

		(Inherited from <a href="#">Control</a> )
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source information to the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">RaisePostBackEvent(String)</a>	When implemented server control to process a form is posted to the control.
	<a href="#">RemovedControl(Control)</a>	Called after a child control is removed from the <a href="#">Controls</a> collection.  (Inherited from <a href="#">Control</a> )
	<a href="#">Render(HtmlTextWriter)</a>	Sends server control information to the <a href="#">HtmlTextWriter</a> object to be rendered in the page.  (Inherited from <a href="#">TextWriter</a> )
	<a href="#">RenderChildren(HtmlTextWriter)</a>	Outputs the content of the control's children to a provider which writes the content to the client.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter)</a>	Outputs server control information about the control to the <a href="#">HtmlTextWriter</a> object.  (Inherited from <a href="#">Control</a> )
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	Outputs server control information about the control to the <a href="#">HtmlTextWriter</a> object and the <a href="#">ControlAdapter</a> object.  (Inherited from <a href="#">Control</a> )

	<a href="#"><u>RenderingCompatibility</u></a>	Gets a value that specifies the version that renders the control with.  (Inherited from <a href="#"><u>Control</u></a> )
	<a href="#"><u>ResolveAdapter()</u></a>	Gets the control adapter that renders the specified control.  (Inherited from <a href="#"><u>Control</u></a> )
	<a href="#"><u>ResolveClientUrl(String)</u></a>	Gets a URL that can be used to request the specified resource.  (Inherited from <a href="#"><u>Control</u></a> )
	<a href="#"><u>ResolveUrl(String)</u></a>	Converts a URL into a URL that can be used to request the specified resource from the requesting client.  (Inherited from <a href="#"><u>Control</u></a> )
	<a href="#"><u>SaveControlState()</u></a>	Saves any server control state that have occurred since the last time the control was posted back to the server.  (Inherited from <a href="#"><u>Control</u></a> )
	<a href="#"><u>SaveViewState()</u></a>	Saves any server control state that have occurred since the last time the control was posted back to the server.  (Inherited from <a href="#"><u>Control</u></a> )
	<a href="#"><u>SetDesignModeState(IDictionary)</u></a>	Sets design-time data for the control.  (Inherited from <a href="#"><u>Control</u></a> )
	<a href="#"><u>SetRenderMethodDelegate(RenderMethod)</u></a>	Assigns an event handler to the server control and its control.  (Inherited from <a href="#"><u>Control</u></a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#"><u>Control</u></a> )

	<a href="#">Site</a>	Gets information about the current control v surface.  (Inherited from <a href="#">Con</a>
	<a href="#">SkinID</a>	Gets or sets the skin  (Inherited from <a href="#">Con</a>
	<a href="#">TargetControlID</a>	Gets or sets the ID of extender is associat  (Inherited from <a href="#">Exte</a>
	<a href="#">TemplateControl</a>	Gets or sets a refer contains this control  (Inherited from <a href="#">Con</a>
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual dire <a href="#">UserControl</a> that con control.  (Inherited from <a href="#">Con</a>
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> the <a href="#">Object</a> .  (Inherited from <a href="#">Obje</a>
	<a href="#">TrackViewState()</a>	Causes tracking of v server control so the server control's <a href="#">Stat</a> accessible through  (Inherited from <a href="#">Con</a>
	<a href="#">UniqueID</a>	Gets the unique, hier identifier for the ser  (Inherited from <a href="#">Con</a>
	<a href="#">Unload</a>	Occurs when the se

		from memory. (Inherited from <a href="#">Control</a> )
	<b>ValidateRequestMode()</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">ViewState</a>	Gets a dictionary of <a href="#">ViewState</a> values that allows you to save a server control across a page. (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that indicates if the <a href="#">StateBag</a> object is case sensitive. (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateMode</a>	Gets or sets the view state mode. (Inherited from <a href="#">Control</a> )
	<a href="#">Visible</a>	Overrides the <a href="#">Visible</a> property of the <a href="#">Control</a> class. (Inherited from <a href="#">ExtenderControl</a> )

## ■ Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [ExtenderControl](#)

└─ **GoogleStreetViewPanorama**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

# GoogleStreetViewPanorama Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleStreetViewPanorama](#) ► **GoogleStreetViewPanorama()**

GoogleMap Control v6.0

C#

Initializes a new instance of the [GoogleStreetViewPanorama](#) class

## ▣ Declaration Syntax

C#

Visual Basic

```
public GoogleStreetViewPanorama()
```

```
Public Sub New
```

---

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## GoogleMap Control **GetScriptDescriptors Method (targetControl)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleStreetViewPanorama](#) ► **GetScriptDescriptors(Control)**

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the [ScriptDescriptor](#) object for the control.

### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptDescriptor> Get  
    Control targetControl  
)
```

```
Protected Overrides Function GetScriptDescriptors (  
    targetControl As Control _  
) As IEnumerable(Of ScriptDescriptor)
```

### ▣ Parameters

**targetControl** ([Control](#))

The server control to which the extender is associated.

### ▣ Return Value

An enumeration of [ScriptDescriptor](#) objects.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## GetScriptReferences Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleStreetViewPanorama](#) ►

### GetScriptReferences()

C#

GoogleMap Control v6.0

When overridden in a derived class, registers the script libraries for the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
protected override IEnumerable<ScriptReference> GetS
```

```
Protected Overrides Function GetScriptReferences As
```

#### ▣ Return Value

An object that implements the [IEnumerable](#) interface and that contains ECMAScript (JavaScript) files that have been registered as embedded resources.

---

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## GoogleMap Control **RaisePostBackEvent Method** **(eventArgument)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [GoogleStreetViewPanorama](#) ►  
**RaisePostBackEvent(String)**

C#

GoogleMap Control v6.0

When implemented by a class, enables a server control to process an event raised when a form is posted to the server.

### ▣ Declaration Syntax

C#

Visual Basic

```
public void RaisePostBackEvent(  
    string eventArgument  
)
```

```
Public Sub RaisePostBackEvent ( _  
    eventArgument As String _  
)
```

### ▣ Parameters

#### ***eventArgument* ([String](#))**

A [String](#) that represents an optional event argument to be passed to the event handler.

---

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GoogleMap Control

## InfoWindowOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► InfoWindowOptions

C#

GoogleMap Control v6.0

The options for the markers' info window.

### Declaration Syntax





C#








Visual Basic




```
public class InfoWindowOptions : IScriptDataConverter
```

```
Public Class InfoWindowOptions _  
    Implements IScriptDataConverter
```

### Members

All Members	Constructors	Methods	Properties
<input checked="" type="checkbox"/> Public <input checked="" type="checkbox"/> Protected		<input checked="" type="checkbox"/> Instance <input checked="" type="checkbox"/> Static	<input checked="" type="checkbox"/> Declare <input checked="" type="checkbox"/> Inherited
Icon	Member	Description	
	<a href="#">InfoWindowOptions()</a>	Initializes a new instance of the <b>InfoWindowOptions</b> class	
	<a href="#">DisableAutoPan</a>	Disable auto-pan on open. By default the info window will pan the map so that it is fully visible when it opens.	
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)	
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free	

		resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance  (Inherited from <a href="#">Object</a> .)
	<a href="#">MaxWidth</a>	Maximum width of the infowindow, regardless of content's width.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">PixelOffset</a>	The offset, in pixels, of the tip of the info window from the point on the map at whose geographical coordinates the info window is anchored. If an InfoWindow is opened with an anchor, the pixelOffset will be calculated from the top-center of the anchor's bounds.
	<a href="#">Position</a>	The LatLng at which to display this InfoWindow. If the InfoWindow is

		opened with an anchor, the anchor's position will be used instead.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">ZIndex</a>	All InfoWindows are displayed on the map in order of their zIndex, with higher values displaying in front of InfoWindows with lower values. By default, InfoWinodws are displayed according to their latitude, with InfoWindows of lower latitudes appearing in front of InfoWindows at higher latitudes. InfoWindows are always displayed in front of markers.

## ■ Inheritance Hierarchy

[Object](#)

└─ **InfoWindowOptions**

---

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GoogleMap Control

## InfoWindowOptions Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [InfoWindowOptions](#) ►

### InfoWindowOptions()

C#

GoogleMap Control v6.0

Initializes a new instance of the [InfoWindowOptions](#) class

#### ▣ Declaration Syntax

C#

Visual Basic

```
public InfoWindowOptions()
```

```
Public Sub New
```

---

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GoogleMap Control

## DisableAutoPan Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [InfoWindowOptions](#) ►

### DisableAutoPan

C#

GoogleMap Control v6.0

Disable auto-pan on open. By default, the info window will pan the map so that it is fully visible when it opens.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> DisableAutoPan { get; set; }
```

```
Public Property DisableAutoPan As Nullable(Of Boolean)  
    Get  
    Set
```

#### ▣ Value

**true** if [disable auto pan]; otherwise, **false**.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [InfoWindowOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static InfoWindowOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As InfoWindowOptions
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

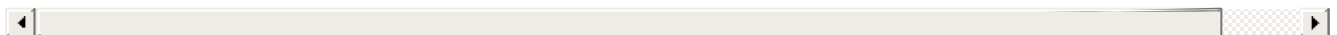
[Missing <returns> documentation for  
"M:Artem.Google.UI.InfoWindowOptions.FromScriptData(System.C

---

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## MaxWidth Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [InfoWindowOptions](#) ► **MaxWidth**

C#

GoogleMap Control v6.0

Maximum width of the infowindow, regardless of content's width.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<int> MaxWidth { get; set; }
```

```
Public Property MaxWidth As Nullable(Of Integer)
    Get
    Set
```

### ▣ Value

The width of the max.

---

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GoogleMap Control v6.0

The offset, in pixels, of the tip of the info window from the point on the map at whose geographical coordinates the info window is anchored. If an InfoWindow is opened with an anchor, the pixelOffset will be calculated from the top-center of the anchor's bounds.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Size PixelOffset { get; set; }
```

```
Public Property PixelOffset As Size  
    Get  
    Set
```

### ▣ Value

The pixel offset.

---

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## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [InfoWindowOptions](#) ► **Position**

C#

GoogleMap Control v6.0

The LatLng at which to display this InfoWindow. If the InfoWindow is opened with an anchor, the anchor's position will be used instead.

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Position { get; set; }
```

```
Public Property Position As LatLng
    Get
    Set
```

### ▣ Value

The position.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [InfoWindowOptions](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of Strin
```

#### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.InfoWindowOptions.ToScriptData"]**

---

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GoogleMap Control v6.0

All InfoWindows are displayed on the map in order of their zIndex, with higher values displaying in front of InfoWindows with lower values. By default, InfoWindows are displayed according to their latitude, with InfoWindows of lower latitudes appearing in front of InfoWindows at higher latitudes. InfoWindows are always displayed in front of markers.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<int> ZIndex { get; set; }
```

```
Public Property ZIndex As Nullable(Of Integer)
    Get
    Set
```

### ▣ Value

The index of the Z.

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GoogleMap Control v6.0

LatLng is a point in geographical coordinates, latitude and longitude. Notice that although usual map projections associate longitude with the x-coordinate of the map, and latitude with the y-coordinate, the latitude coordinate is always written first, followed by the longitude. Notice also that you cannot modify the coordinates of a LatLng. If you want to compute another point, you have to create a new one.

## Declaration Syntax

C#

Visual Basic

```
public class LatLng : IScriptDataConverter
```

```
Public Class LatLng _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static





☒




Declare

☒

Inherited

Icon	Member	Description
	<a href="#">LatLng()</a>	Initializes a new instance of the <a href="#">Poin</a> class.
	<a href="#">LatLng(Double, Double)</a>	Initializes a new instance of the <a href="#">Poin</a> struct.
	<a href="#">LatLng(LatLng)</a>	Initializes a new instance of the <a href="#">Poin</a>

		struct.
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
 	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
 	<a href="#">Implicit(String to LatLng)</a>	Performs an implicit conversion from <a href="#">String</a> to <b>LatLng</b> .
	<a href="#">Latitude</a>	Gets or sets the latitude in degrees.
	<a href="#">Longitude</a>	Gets or sets the longitude in degrees.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .

		(Inherited from <a href="#">Object</a> .)
	<a href="#">Parse(String)</a>	Parses the specified pair.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Overrides <a href="#">Object.ToString()</a> .)

## ▣ Inheritance Hierarchy

[Object](#)

└─ **LatLng**

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

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GoogleMap Control v6.0

## Members

Icon	Member	Description
	<a href="#">LatLng()</a>	Initializes a new instance of the <a href="#">Point</a> class.
	<a href="#">LatLng(Double, Double)</a>	Initializes a new instance of the <a href="#">Point</a> struct.
	<a href="#">LatLng(LatLng)</a>	Initializes a new instance of the <a href="#">Point</a> struct.

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GoogleMap Control v6.0

Initializes a new instance of the [Point](#) class.

### Declaration Syntax

C#

Visual Basic

```
public LatLng()
```

```
Public Sub New
```

---

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## GoogleMap Control **LatLng Constructor (source)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [LatLng](#) ► **LatLng(LatLng)**

C# ▼

GoogleMap Control v6.0

Initializes a new instance of the [Point](#) struct.

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng(  
    LatLng source  
)
```

```
Public Sub New ( _  
    source As LatLng _  
)
```

### ▣ Parameters

**source ([LatLng](#))**

The source.

---

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GoogleMap Control

## LatLng Constructor (lat, lng)

[Namespaces](#) ► [Artem.Google.UI](#) ► [LatLng](#) ► **LatLng(Double, Double)**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Point](#) struct.

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng(  
    double lat,  
    double lng  
)
```

```
Public Sub New ( _  
    lat As Double, _  
    lng As Double _  
)
```

### ▣ Parameters

**lat** ([Double](#))

The lat.

**lng** ([Double](#))

The LNG.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [LatLng](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static LatLng FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As LatLng
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.LatLng.FromScriptData(System.Object)"]

---

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## Implicit Operator

[Namespaces](#) ► [Artem.Google.UI](#) ► [LatLng](#) ► **Implicit(String to LatLng)**

GoogleMap Control v6.0

C#

Performs an implicit conversion from [String](#) to [LatLng](#).

### ▣ Declaration Syntax

C#

Visual Basic

```
public static implicit operator LatLng (  
    string point  
)
```

```
Public Shared Widening Operator CType ( _  
    point As String _  
) As LatLng
```

### ▣ Parameters

***point*** ([String](#))

The point.

### ▣ Return Value

The result of the conversion.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

## Latitude Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [LatLng](#) ► **Latitude** C# ▼

GoogleMap Control v6.0

Gets or sets the latitude in degrees.

### ▣ Declaration Syntax

C#

Visual Basic

```
public double Latitude { get; set; }
```

```
Public Property Latitude As Double  
    Get  
    Set
```

### ▣ Value

The latitude.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control v6.0

Gets or sets the longitude in degrees.

## ▣ Declaration Syntax

C#

Visual Basic

```
public double Longitude { get; set; }
```

```
Public Property Longitude As Double  
    Get  
    Set
```

## ▣ Value

The longitude.

---

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## GoogleMap Control **Parse Method (point)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [LatLng](#) ► **Parse(String)**

C# ▼

GoogleMap Control v6.0  
Parses the specified pair.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static LatLng Parse(  
    string point  
)
```

```
Public Shared Function Parse ( _  
    point As String _  
) As LatLng
```

### ▣ Parameters

*point* ([String](#))

The point.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.LatLng.Parse(System.String)"]

---

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(6.0.11322.1118)

GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [LatLng](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

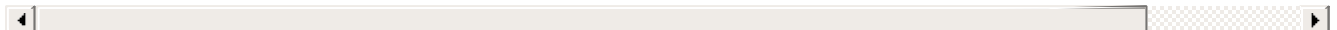
**[Missing <returns> documentation for  
"M:Artem.Google.UI.LatLng.ToScriptData"]**

---

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GoogleMap Control

## ToString Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [LatLng](#) ► **Tostring()**

C#

GoogleMap Control v6.0

Returns a [String](#) that represents the current [Object](#).

### ▣ Declaration Syntax

C#

Visual Basic

```
public override string ToString()
```

```
Public Overrides Function ToString As String
```

### ▣ Return Value

A [String](#) that represents the current [Object](#).

---

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GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.Location"]

## Declaration Syntax

C#

Visual Basic

```
public class Location : IScriptDataConverter
```

```
Public Class Location _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors




Methods









Properties






☒ Public  
☒ Protected

☒ Instance  
☒ Static

☒ Declare  
☒ Inherited

Icon	Member	Description
	<a href="#">Location()</a>	Initializes a new instance of the <a href="#">Poin</a> class.
	<a href="#">Location(String)</a>	Initializes a new instance of the <b>Location</b> class.
	<a href="#">Location(Double, Double)</a>	Initializes a new instance of the <a href="#">Poin</a> struct.

	<a href="#">Location(LatLng)</a>	Initializes a new instance of the <b>Location</b> class.
	<a href="#">Location(Location)</a>	Initializes a new instance of the <a href="#">Poin</a> struct.
	<a href="#">Address</a>	Gets or sets the address.
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(Object)</a>	Froms the script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

	<a href="#">Parse(String)</a>	Parses the specified pair.
	<a href="#">Point</a>	Gets or sets the point.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Overrides <a href="#">Object.ToString()</a> .)
	<a href="#">Value</a>	Gets the value.

## Inheritance Hierarchy

[Object](#)

└─ **Location**






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[-] **Members**

Icon	Member	Description
	<a href="#">Location()</a>	Initializes a new instance of the <a href="#">Point</a> class.
	<a href="#">Location(String)</a>	Initializes a new instance of the <a href="#">Location</a> class.
	<a href="#">Location(Double, Double)</a>	Initializes a new instance of the <a href="#">Point</a> struct.
	<a href="#">Location(LatLng)</a>	Initializes a new instance of the <a href="#">Location</a> class.
	<a href="#">Location(Location)</a>	Initializes a new instance of the <a href="#">Point</a> struct.

---

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GoogleMap Control v6.0

Initializes a new instance of the [Point](#) class.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Location()
```

```
Public Sub New
```

---

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GoogleMap Control

## Location Constructor (point)

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ► **Location(LatLng)**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Location](#) class.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Location(  
    LatLng point  
)
```

```
Public Sub New ( _  
    point As LatLng _  
)
```

### ▣ Parameters

***point*** ([LatLng](#))

The point.

---

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## GoogleMap Control **Location Constructor (source)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ► **Location(Location)**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Point](#) struct.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Location(  
    Location source  
)
```

```
Public Sub New ( _  
    source As Location _  
)
```

### ▣ Parameters

**source** ([Location](#))

The source.

---

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GoogleMap Control

## Location Constructor (lat, lng)

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ► **Location(Double, Double)**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Point](#) struct.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Location(  
    double lat,  
    double lng  
)
```

```
Public Sub New ( _  
    lat As Double, _  
    lng As Double _  
)
```

### ▣ Parameters

**lat ([Double](#))**

The lat.

**lng ([Double](#))**

The LNG.

---

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GoogleMap Control

## Location Constructor (address)

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ► **Location(String)**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Location](#) class.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Location(  
    string address  
)
```

```
Public Sub New ( _  
    address As String _  
)
```

### ▣ Parameters

**address** ([String](#))

The address.

---

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## GoogleMap Control **Address Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ► **Address**

GoogleMap Control v6.0  
Gets or sets the address.

C# ▼

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public string Address { get; set; }
```

```
Public Property Address As String  
    Get  
    Set
```

### ▣ **Value**

The address.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Froms the script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static Location FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As Location
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Location.FromScriptData(System.Object)"]

---

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## GoogleMap Control **Parse Method (point)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ► **Parse(String)**

C#

GoogleMap Control v6.0  
Parses the specified pair.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static Location Parse(  
    string point  
)
```

```
Public Shared Function Parse ( _  
    point As String _  
) As Location
```

### ▣ Parameters

***point*** ([String](#))  
The point.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Location.Parse(System.String)"]

---

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GoogleMap Control v6.0

Gets or sets the point.

## ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Point { get; set; }
```

```
Public Property Point As LatLng  
    Get  
    Set
```

## ▣ Value

The point.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.Location.ToScriptData"]**

---

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GoogleMap Control

## ToString Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Location](#) ► **ToString()**

C#

GoogleMap Control v6.0

Returns a [String](#) that represents the current [Object](#).

### ▣ Declaration Syntax

C#

Visual Basic

```
public override string ToString()
```

```
Public Overrides Function ToString As String
```

### ▣ Return Value

A [String](#) that represents the current [Object](#).

---

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GoogleMap Control v6.0

Gets the value.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Object Value { get; }
```

```
Public ReadOnly Property Value As Object  
    Get
```

## ▣ Value

The value.

---

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GoogleMap Control

## MapEventArgs Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **MapEventArgs**

C#

GoogleMap Control v6.0

Class for containing map's event data.

### Declaration Syntax





C#

Visual Basic

```
public class MapEventArgs : EventArgs,
    IScriptDataConverter
```

```
Public Class MapEventArgs _
    Inherits EventArgs _
    Implements IScriptDataConverter
```

### Members

All Members	Constructors	Methods	Properties
<input checked="" type="checkbox"/> Public <input checked="" type="checkbox"/> Protected		<input checked="" type="checkbox"/> Instance <input checked="" type="checkbox"/> Static	<input checked="" type="checkbox"/> Declare <input checked="" type="checkbox"/> Inherited
Icon	Member	Description	
	<a href="#">MapEventArgs()</a>	Initializes a new instance of the <b>MapEventArgs</b> class	
	<a href="#">Bounds</a>	Gets the map bounds.	
	<a href="#">Center</a>	Gets the map center.	
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .	

		(Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MapType</a>	Gets the type of the map.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Zoom</a>	Gets the map zoom.

## ■ Inheritance Hierarchy

[Object](#)

└─ [EventArgs](#)

└─ **MapEventArgs**

---

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## GoogleMap Control **MapEventArgs Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapEventArgs](#) ►

### **MapEventArgs()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [MapEventArgs](#) class

#### **Declaration Syntax**

C#

Visual Basic

```
public MapEventArgs()
```

```
Public Sub New
```

---

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GoogleMap Control

## Bounds Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapEventArgs](#) ► **Bounds**

C#

GoogleMap Control v6.0

Gets the map bounds.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Bounds Bounds { get; protected set; }
```

```
Public Property Bounds As Bounds  
    Get  
    Protected Set
```

### ▣ Value

The bounds.

---

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GoogleMap Control

## Center Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapEventArgs](#) ► **Center**

C#

GoogleMap Control v6.0

Gets the map center.

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Center { get; protected set; }
```

```
Public Property Center As LatLng  
    Get  
    Protected Set
```

### ▣ Value

The center.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapEventArgs](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static MapEventArgs FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As MapEventArgs
```

#### ▣ Parameters

***scriptObject*** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.MapEventArgs.FromScriptData(System.Objec

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GoogleMap Control

## MapType Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapEventArgs](#) ► **MapType**

C#

GoogleMap Control v6.0

Gets the type of the map.

### ▣ Declaration Syntax

C#

Visual Basic

```
public MapType MapType { get; protected set; }
```

```
Public Property MapType As MapType  
    Get  
    Protected Set
```

### ▣ Value

The type of the map.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapEventArgs](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

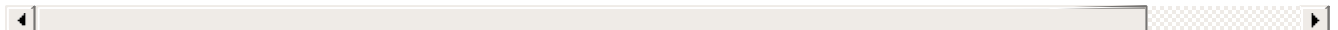
[Missing <returns> documentation for  
"M:Artem.Google.UI.MapEventArgs.ToScriptData"]

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## GoogleMap Control **Zoom Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapEventArgs](#) ► **Zoom**

C# ▼

GoogleMap Control v6.0

Gets the map zoom.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public int Zoom { get; protected set; }
```

```
Public Property Zoom As Integer  
    Get  
    Protected Set
```

### ▣ **Value**

The zoom.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

# GoogleMap Control **MapType Enumeration**

[Namespaces](#) ► [Artem.Google.UI](#) ► **MapType**

C#

GoogleMap Control v6.0

Identifiers for common MapTypes.

## ▣ Declaration Syntax

C#

Visual Basic

```
public enum MapType
```

```
Public Enumeration MapType
```

## ▣ Members

Member	Description
<b>Hybrid</b>	This map type displays a transparent layer of major streets on satellite images.
<b>Roadmap</b>	This map type displays a normal street map.
<b>Satellite</b>	This map type displays satellite images.
<b>Terrain</b>	This map type displays maps with physical features such as terrain and vegetation.

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GoogleMap Control

# MapTypeControlOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **MapTypeControlOptions**

C#

GoogleMap Control v6.0

Options for the rendering of the map type control.

## Declaration Syntax

C#

Visual Basic

```
public class MapTypeControlOptions : IScriptDataConv
```

```
Public Class MapTypeControlOptions _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static










☒

Declare

☒

Inherited

Icon	Member	Description
	<a href="#">MapTypeControlOptions()</a>	Initializes a new instance of the <b>MapTypeControlOptions</b> class.
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)

	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MapTypes</a>	IDs of map types to show in the control.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Position id. Used to specify the position of the control on the map. The default position is <a href="#">TopRight</a> .
	<a href="#">ToScriptData()</a>	Returns the instance as a script data.
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">ViewStyle</a>	Gets or sets the style.



## ▣ Inheritance Hierarchy

[Object](#)

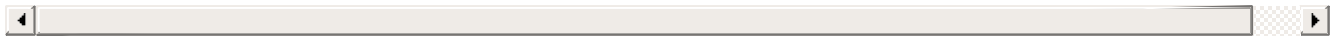
└─ **MapTypeControlOptions**

---

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# GoogleMap Control **MapTypeControlOptions Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapTypeControlOptions](#) ►

## **MapTypeControlOptions()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [MapTypeControlOptions](#) class.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public MapTypeControlOptions()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapTypeControlOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static MapTypeControlOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As MapTypeControlOptions
```

#### ▣ Parameters

***scriptObject*** ([Object](#))

The value.

#### ▣ Return Value

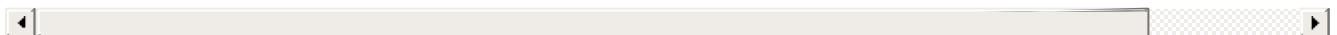
[Missing <returns> documentation for  
"M:Artem.Google.UI.MapTypeControlOptions.FromScriptData(Syst

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GoogleMap Control

## MapTypes Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapTypeControlOptions](#) ►

### MapTypes

C#

GoogleMap Control v6.0

IDs of map types to show in the control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public MapType[] MapTypes { get; set; }
```

```
Public Property MapTypes As MapType()  
    Get  
    Set
```

#### ▣ Value

The map types.

---

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## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapTypeControlOptions](#) ►

### Position

C#

GoogleMap Control v6.0

Position id. Used to specify the position of the control on the map. The default position is [TopRight](#).

#### ▣ Declaration Syntax

C#

Visual Basic

```
public ControlPosition Position { get; set; }
```

```
Public Property Position As ControlPosition
    Get
    Set
```

#### ▣ Value

The position.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapTypeControlOptions](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

#### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.MapTypeControlOptions.ToScriptData"]**

---

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GoogleMap Control

## ViewStyle Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MapTypeControlOptions](#) ►

### ViewStyle

GoogleMap Control v6.0

Gets or sets the style.

C#

#### ▣ Declaration Syntax

C#

Visual Basic

```
public MapTypeControlStyle ViewStyle { get; set; }
```

```
Public Property ViewStyle As MapTypeControlStyle  
    Get  
    Set
```

#### ▣ Value

The style.

---

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GoogleMap Control v6.0

Identifiers for common MapTypesControls.

## ▣ Declaration Syntax

C#

Visual Basic

```
public enum MapTypeControlStyle
```

```
Public Enumeration MapTypeControlStyle
```

## ▣ Members

Member	Description
<b>Default</b>	Uses the default map type control. The control which DEFAULT maps to will vary according to window size and other factors. It may change in future versions of the API.
<b>DropDownMenu</b>	A dropdown menu for the screen realestate conscious.
<b>HorizontalBar</b>	The standard horizontal radio buttons bar

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GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.Marker"]

## Declaration Syntax

C#

Visual Basic

```
public class Marker : MarkerOptions
```

```
Public Class Marker _  
    Inherits MarkerOptions
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance

☒ Static

☒

Declare

☒

Inherited

Icon

Member

Description



[Marker\(\)](#)

Initializes a new instance of the **Marker** class



[Address](#)

The address to geocode and set the initial marker position.












[Animation](#)

Which animation to play when marker is added to a map.

(Inherited from [MarkerOptions](#).)

	<a href="#">Clickable</a>	Gets or sets a value indicating whether this <a href="#">MarkerOptions</a> is clickable. If true, the marker receives mouse and touch events. Default value is true.  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">Cursor</a>	Mouse cursor to show on hover  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">Draggable</a>	Gets or sets a value indicating whether this <a href="#">MarkerOptions</a> is draggable. If true, the marker can be dragged. Default value is false.  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">Flat</a>	Gets or sets a value indicating whether this <a href="#">MarkerOptions</a> is flat. If true, the marker shadow will not be displayed.  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.

		(Inherited from <a href="#">Object</a> .)
	<a href="#">Icon</a>	Icon for the foreground.  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">Info</a>	The text content to show in marker's InfoWindow.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Optimized</a>	Gets or sets a value indicating whether this <a href="#">MarkerOptions</a> is optimized. Optimization renders many markers as a single static element. Optimized rendering is enabled by default. Disable optimized rendering for animated GIFs or PNGs, or when each marker must be rendered as a separate DOM element (advanced usage only).  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">Position</a>	Marker position. Required.  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">RaiseOnDrag</a>	Gets or sets a value indicating whether [raise on drag]. If false, disables raising and lowering the marker on drag. This option is true by default.  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">Shadow</a>	Gets or sets the shadow image.  (Inherited from <a href="#">MarkerOptions</a> .)

	<a href="#">Shape</a>	Gets or sets the shape. Image map region definition used for drag/click.  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">Title</a>	Gets or sets the title. Rollover text.  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">ToScriptData()</a>	Returns the instance as a script data.  (Overrides <a href="#">MarkerOptions.ToScriptData()</a> .)
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Visible</a>	Gets or sets a value indicating whether this <a href="#">MarkerOptions</a> is visible. If true, the marker is visible  (Inherited from <a href="#">MarkerOptions</a> .)
	<a href="#">ZIndex</a>	All markers are displayed on the map in order of their zIndex, with higher values displaying in front of markers with lower values. By default, markers are displayed according to their vertical position on screen, with lower markers appearing in front of markers further up the screen.  (Inherited from <a href="#">MarkerOptions</a> .)

## Inheritance Hierarchy

[Object](#)

└─ [MarkerOptions](#)

└─ **Marker**

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GoogleMap Control v6.0

Initializes a new instance of the [Marker](#) class

### ▣ Declaration Syntax

C#

Visual Basic

```
public Marker()
```

```
Public Sub New
```

---

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GoogleMap Control v6.0

The address to geocode and set the initial marker position.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string Address { get; set; }
```

```
Public Property Address As String  
    Get  
    Set
```

### ▣ Value

The address.

---

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GoogleMap Control v6.0

The text content to show in marker's InfoWindow.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string Info { get; set; }
```

```
Public Property Info As String
    Get
    Set
```

## ▣ Value

The info.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Marker](#) ► ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public override IDictionary<string, Object> ToScript
```

```
Public Overrides Function ToScriptData As IDictionaryar
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.Marker.ToScriptData"]**

---

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GoogleMap Control v6.0

Animations that can be played on a marker. Use the `setAnimation` method on `Marker` or the animation option to play an animation.

## ■ Declaration Syntax

C#

Visual Basic

```
public enum MarkerAnimation
```

```
Public Enumeration MarkerAnimation
```

## ■ Members

Member	Description
<b>Bounce</b>	Marker bounces until animation is stopped.
<b>Drop</b>	Marker falls from the top of the map ending with a small bounce.

---

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GoogleMap Control

## MarkerEventArgs Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **MarkerEventArgs**

C#

GoogleMap Control v6.0

Class for containing marker event data.

### Declaration Syntax


C#









Visual Basic

```
public class MarkerEventArgs : EventArgs,
    IScriptDataConverter
```

```
Public Class MarkerEventArgs _
    Inherits EventArgs _
    Implements IScriptDataConverter
```

### Members

All Members	Constructors	Methods	Properties
<input checked="" type="checkbox"/> Public <input checked="" type="checkbox"/> Protected		<input checked="" type="checkbox"/> Instance <input checked="" type="checkbox"/> Static	<input checked="" type="checkbox"/> Declare <input checked="" type="checkbox"/> Inherited
Icon	Member	Description	
	<a href="#">MarkerEventArgs()</a>	Initializes a new instance of the <b>MarkerEventArgs</b> class	
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)	
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.	

		(Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">Index</a>	Gets the marker index.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Gets the marker position.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

## Inheritance Hierarchy

[Object](#)

└─ [EventArgs](#)

└─ **MarkerEventArgs**

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GoogleMap Control

## MarkerEventArgs Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerEventArgs](#) ►

### MarkerEventArgs()

C#

GoogleMap Control v6.0

Initializes a new instance of the [MarkerEventArgs](#) class

#### ▣ Declaration Syntax

C#

Visual Basic

```
public MarkerEventArgs()
```

```
Public Sub New
```

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerEventArgs](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static MarkerEventArgs FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As MarkerEventArgs
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.MarkerEventArgs.FromScriptData(System.Obj

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## Index Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerEventArgs](#) ► **Index**

C#

GoogleMap Control v6.0

Gets the marker index.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<int> Index { get; private set; }
```

```
Public Property Index As Nullable(Of Integer)
    Get
    Private Set
```

### ▣ Value

The index.

---

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GoogleMap Control

## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerEventArgs](#) ► **Position**

C#

GoogleMap Control v6.0

Gets the marker position.

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Position { get; private set; }
```

```
Public Property Position As LatLng  
    Get  
    Private Set
```

### ▣ Value

The position.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerEventArgs](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object) ToScriptData()
```

#### Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.MarkerEventArgs.ToScriptData"]**

---

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# MarkerImage Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **MarkerImage**

C#

GoogleMap Control v6.0

Defines an image to be used as the icon or shadow for a Marker. 'origin' and 'size' are used to select a segment of a sprite image and 'anchor' overrides the position of the anchor point from its default bottom middle position. The anchor of an image is the pixel to which the system refers tracking the image's position. By default, the anchor is set to the bottom middle of the image (coordinates width/2, height). So when a marker is placed at a given LatLng, the pixel defined as the anchor is positioned at the specified LatLng. To scale the image, whether sprited or not, set the value of scaledSize to the size of the whole image and set size, origin and anchor in scaled values. The MarkerImage cannot be changed once constructed.

## Declaration Syntax

C#

Visual Basic

```
public class MarkerImage : IScriptDataConverter
```

```
Public Class MarkerImage _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance

☒ Static

☒

Declare

☒

Inherited

Icon

Member

Description













[MarkerImage\(\)](#)




Initializes a new instance of the **MarkerImage** class.



[Anchor](#)

Gets or sets the anchor.

	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
 	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
 	<a href="#">Implicit(String to MarkerImage)</a>	Performs an implicit conversion from <a href="#">String</a> to <b>MarkerImage</b> .
 	<a href="#">Implicit(MarkerImage to String)</a>	Performs an implicit conversion from <b>MarkerImage</b> to <a href="#">String</a> .
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

	<a href="#">Origin</a>	Gets or sets the origin.
	<a href="#">ScaledSize</a>	Gets or sets the size of the scaled.
	<a href="#">Size</a>	Gets or sets the size.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents this instance.  (Overrides <a href="#">Object.ToString()</a> .)
	<a href="#">Url</a>	The URL of the marker image.

## ▣ Inheritance Hierarchy

[Object](#)

└─ **MarkerImage**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **MarkerImage Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **MarkerImage()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [MarkerImage](#) class.

### **Declaration Syntax**

C#

Visual Basic

```
public MarkerImage( )
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **Anchor Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **Anchor**

C#

GoogleMap Control v6.0

Gets or sets the anchor.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public Point Anchor { get; set; }
```

```
Public Property Anchor As Point  
    Get  
    Set
```

### ▣ **Value**

The anchor.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static MarkerImage FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As MarkerImage
```

#### ▣ Parameters

***scriptObject*** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.MarkerImage.FromScriptData(System.Object)"]

---

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GoogleMap Control

## Implicit Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **Implicit()**

C#

GoogleMap Control v6.0

### Members

Icon	Member	Description
	<a href="#">Implicit(String to MarkerImage)</a>	Performs an implicit conversion from <a href="#">String</a> to <a href="#">MarkerImage</a> .
	<a href="#">Implicit(MarkerImage to String)</a>	Performs an implicit conversion from <a href="#">MarkerImage</a> to <a href="#">String</a> .

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## Implicit Operator

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ►

### Implicit(MarkerImage to String)

C#

GoogleMap Control v6.0

Performs an implicit conversion from [MarkerImage](#) to [String](#).

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static implicit operator string (  
    MarkerImage image  
)
```

```
Public Shared Widening Operator CType ( _  
    image As MarkerImage _  
) As String
```

#### ▣ Parameters

*image* ([MarkerImage](#))

The image.

#### ▣ Return Value

The result of the conversion.

---

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# Implicit Operator

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **Implicit(String to MarkerImage)**

C#

GoogleMap Control v6.0

Performs an implicit conversion from [String](#) to [MarkerImage](#).

## Declaration Syntax

C#

Visual Basic

```
public static implicit operator MarkerImage (  
    string url  
)
```

```
Public Shared Widening Operator CType ( _  
    url As String _  
) As MarkerImage
```

## Parameters

*url* ([String](#))

The URL.

## Return Value

The result of the conversion.

---

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GoogleMap Control

## Origin Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **Origin**

C#

GoogleMap Control v6.0

Gets or sets the origin.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Point Origin { get; set; }
```

```
Public Property Origin As Point  
    Get  
    Set
```

### ▣ Value

The origin.

---

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## ScaledSize Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **ScaledSize**

C#

GoogleMap Control v6.0

Gets or sets the size of the scaled.

### Declaration Syntax

C#

Visual Basic

```
public Size ScaledSize { get; set; }
```

```
Public Property ScaledSize As Size
    Get
    Set
```

### Value

The size of the scaled.

---

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GoogleMap Control

## Size Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **Size**

C#

GoogleMap Control v6.0

Gets or sets the size.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Size Size { get; set; }
```

```
Public Property Size As Size  
    Get  
    Set
```

### ▣ Value

The size.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.MarkerImage.ToScriptData"]**

---

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GoogleMap Control

## ToString Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **ToString()**

C#

GoogleMap Control v6.0

Returns a [String](#) that represents this instance.

### ▣ Declaration Syntax

C#

Visual Basic

```
public override string ToString()
```

```
Public Overrides Function ToString As String
```

### ▣ Return Value

A [String](#) that represents this instance.

---

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GoogleMap Control

## Url Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerImage](#) ► **Url** C#

GoogleMap Control v6.0

The URL of the marker image.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string Url { get; set; }
```

```
Public Property Url As String  
    Get  
    Set
```

### ▣ Value

The URL.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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# MarkerOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **MarkerOptions**

C#

GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.MarkerOptions"]

## Declaration Syntax

C#

Visual Basic

```
public class MarkerOptions : IScriptDataConverter
```

```
Public Class MarkerOptions _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static




☒









Declare






☒

Inherited

Icon	Member	Description
	<a href="#">MarkerOptions()</a>	Initializes a new instance of the <b>MarkerOptions</b> class.
	<a href="#">Animation</a>	Which animation to play when marker is added to a map.
	<a href="#">Clickable</a>	Gets or sets a value indicating whether this <b>MarkerOptions</b> is clickable. If true, the marker receives mouse and touch events. Default

		value is true.
	<a href="#">Cursor</a>	Mouse cursor to show on hover
	<a href="#">Draggable</a>	Gets or sets a value indicating whether this <b>MarkerOptions</b> is draggable. If true, the marker can be dragged. Default value is false.
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">Flat</a>	Gets or sets a value indicating whether this <b>MarkerOptions</b> is flat. If true, the marker shadow will not be displayed.
	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)

	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance (Inherited from <a href="#">Object</a> .)
	<a href="#">Icon</a>	Icon for the foreground.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
	<a href="#">Optimized</a>	Gets or sets a value indicating whether this <b>MarkerOptions</b> is optimized. Optimization renders many markers as a single static element. Optimized rendering is enabled by default. Disable optimize rendering for animated GIFs or PNGs, or when each marker must be rendered as a separate DOM element (advanced usage only).
	<a href="#">Position</a>	Marker position. Required.
	<a href="#">RaiseOnDrag</a>	Gets or sets a value indicating whether [raise on drag]. If false, disables raising and lowering the marker on drag. This option is true by default.
	<a href="#">Shadow</a>	Gets or sets the shadow image.
	<a href="#">Shape</a>	Gets or sets the shape. Image map

		region definition used for drag/click.
	<a href="#">Title</a>	Gets or sets the title. Rollover text.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Visible</a>	Gets or sets a value indicating whether this <b>MarkerOptions</b> is visible. If true, the marker is visible
	<a href="#">ZIndex</a>	All markers are displayed on the map in order of their zIndex, with higher values displaying in front of markers with lower values. By default, markers are displayed according to their vertical position on screen, with lower markers appearing in front of markers further up the screen.

## Inheritance Hierarchy

[Object](#)

└─ **MarkerOptions**

└─ [Marker](#)

---

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GoogleMap Control

## MarkerOptions Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ►

### MarkerOptions()

GoogleMap Control v6.0

Initializes a new instance of the [MarkerOptions](#) class.

C#

#### ▣ Declaration Syntax

C#

Visual Basic

```
public MarkerOptions()
```

```
Public Sub New
```

---

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(6.0.11322.1118)

GoogleMap Control v6.0

Which animation to play when marker is added to a map.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<MarkerAnimation> Animation { get; se
```

```
Public Property Animation As Nullable(Of MarkerAnima
    Get
    Set
```

## ▣ Value

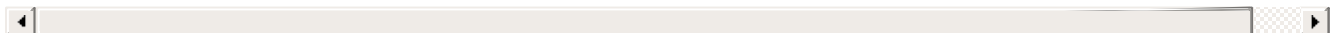
The animation.

---

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## Clickable Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ► **Clickable**

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether this [MarkerOptions](#) is clickable. true, the marker receives mouse and touch events. Default value is true

### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> Clickable { get; set; }
```

```
Public Property Clickable As Nullable(Of Boolean)
    Get
    Set
```

### ▣ Value

true if clickable; otherwise, false.

---

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GoogleMap Control v6.0

Mouse cursor to show on hover

### ▣ Declaration Syntax

C#

Visual Basic

```
public string Cursor { get; set; }
```

```
Public Property Cursor As String  
    Get  
    Set
```

### ▣ Value

The cursor.

---

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## Draggable Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ► **Draggable**

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether this [MarkerOptions](#) is draggable. If true, the marker can be dragged. Default value is false.

### Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> Draggable { get; set; }
```

```
Public Property Draggable As Nullable(Of Boolean)
    Get
    Set
```

### Value

true if draggable; otherwise, false.

---

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# Flat Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ► **Flat**

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether this [MarkerOptions](#) is flat. If true the marker shadow will not be displayed.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> Flat { get; set; }
```

```
Public Property Flat As Nullable(Of Boolean)
    Get
    Set
```

## ▣ Value

true if flat; otherwise, false.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static MarkerOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As MarkerOptions
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.MarkerOptions.FromScriptData(System.Objec

---

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## GoogleMap Control **Icon Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ► **Icon**

C#

GoogleMap Control v6.0

Icon for the foreground.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public MarkerImage Icon { get; set; }
```

```
Public Property Icon As MarkerImage  
    Get  
    Set
```

### ▣ **Value**

The icon.

---

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GoogleMap Control v6.0

Gets or sets a value indicating whether this [MarkerOptions](#) is optimized. Optimization renders many markers as a single static element. Optimized rendering is enabled by default. Disable optimized rendering for animated GIFs or PNGs, or when each marker must be rendered as a separate DOM element (advanced usage only).

## ■ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> Optimized { get; set; }
```

```
Public Property Optimized As Nullable(Of Boolean)  
    Get  
    Set
```

## ■ Value

**true** if optimized; otherwise, **false**.

---

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GoogleMap Control v6.0

Marker position. Required.

## ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Position { get; set; }
```

```
Public Property Position As LatLng  
    Get  
    Set
```

## ▣ Value

The position.

---

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GoogleMap Control v6.0

Gets or sets a value indicating whether [raise on drag]. If false, disables raising and lowering the marker on drag. This option is true by default.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> RaiseOnDrag { get; set; }
```

```
Public Property RaiseOnDrag As Nullable(Of Boolean)  
    Get  
    Set
```

## ▣ Value

true if [raise on drag]; otherwise, false.

---

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GoogleMap Control v6.0

Gets or sets the shadow image.

## ▣ Declaration Syntax

C#

Visual Basic

```
public MarkerImage Shadow { get; set; }
```

```
Public Property Shadow As MarkerImage  
    Get  
    Set
```

## ▣ Value

The shadow.

---

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## Shape Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ► **Shape**

C#

GoogleMap Control v6.0

Gets or sets the shape. Image map region definition used for drag/click.

### ▣ Declaration Syntax

C#

Visual Basic

```
public MarkerShape Shape { get; set; }
```

```
Public Property Shape As MarkerShape
    Get
    Set
```

### ▣ Value

The shape.

---

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## Title Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ► **Title**

C#

GoogleMap Control v6.0

Gets or sets the title. Rollover text.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string Title { get; set; }
```

```
Public Property Title As String
    Get
    Set
```

### ▣ Value

The title.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public virtual IDictionary<string, Object> ToScriptD
```

```
Public Overridable Function ToScriptData As IDiction
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.MarkerOptions.ToScriptData"]**

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## Visible Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerOptions](#) ► **Visible**

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether this [MarkerOptions](#) is visible. If true, the marker is visible

### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<bool> Visible { get; set; }
```

```
Public Property Visible As Nullable(Of Boolean)
    Get
    Set
```

### ▣ Value

true if visible; otherwise, false.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control v6.0

All markers are displayed on the map in order of their zIndex, with higher values displaying in front of markers with lower values. By default, markers are displayed according to their vertical position on screen, with lower markers appearing in front of markers further up the screen.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Nullable<int> ZIndex { get; set; }
```

```
Public Property ZIndex As Nullable(Of Integer)
    Get
    Set
```

### ▣ Value

The index.

---

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# MarkerShape Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **MarkerShape**

C#

GoogleMap Control v6.0

This object defines the marker shape to use in determination of a marker's clickable region. The shape consists of two properties — type and coord — which define the general type of marker and coordinates specific to that type of marker.

## Declaration Syntax

C#

Visual Basic

```
public class MarkerShape : IScriptDataConverter
```

```
Public Class MarkerShape _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance

☒ Static

☒





Declare

☒

Inherited

Icon	Member	Description
	<a href="#">MarkerShape()</a>	Initializes a new instance of the <b>MarkerShape</b> class
	<a href="#">Coords</a>	The format of this attribute depends on the value of the type and follows the w3 ARE coords specification found at <a href="http://www.w3.org/TR/REC-html40/struct/objects.html#areacords">http://www.w3.org/TR/REC-html40/struct/objects.html#areacords</a> . <b>Coords</b> is an array



		<p>integers that specify the pixel position of the shape relative to the top-left corner of the target image. The coordinates depend on the value of type as follows:</p> <ul style="list-style-type: none"> <li>- circle: coord is [x1,y1,r] where x1,y2 are the coordinates of the center of the circle, and r is the radius of the circle.</li> <li>- poly: coord is [x1,y1,x2,y2...xn,yn] where each x,y pair contains the coordinates of one vertex of the polygon.</li> <li>- rect: coord is [x1,y1,x2,y2] where x1,y1 are the coordinates of the upper-left corner of the rectangle and x2,y2 are the coordinates of the lower-right corner of the rectangle.</li> </ul>
	<a href="#">Equals(Object)</a>	<p>Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a>.</p> <p>(Inherited from <a href="#">Object</a>.)</p>
	<a href="#">Finalize()</a>	<p>Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.</p> <p>(Inherited from <a href="#">Object</a>.)</p>
	<a href="#">FromScriptData(IDictionary&lt;String, Object&gt;)</a>	<p>Retrieves an instance from script data.</p>
		

	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">ToScriptData()</a>	Returns the instance as a script data.
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Type</a>	Describes the shape's type and can be circle, poly or rect.

## ▣ Inheritance Hierarchy

[Object](#)

└─ **MarkerShape**

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## GoogleMap Control **MarkerShape Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerShape](#) ► **MarkerShape()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [MarkerShape](#) class

### **Declaration Syntax**

C#

Visual Basic

```
public MarkerShape( )
```

```
Public Sub New
```

---

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GoogleMap Control v6.0

The format of this attribute depends on the value of the type and follows the w3 AREA coords specification found at <http://www.w3.org/TR/REC-html40/struct/objects.html#edef-coords>. **Coords** is an array of integers that specify the pixel position of the shape relative to the top-left corner of the target image. The coordinates depend on the value of type as follows:

- circle: coord is [x1,y1,r] where x1,y1 are the coordinates of the center of the circle, and r is the radius of the circle.
- poly: coord is [x1,y1,x2,y2...xn,yn] where each x,y pair contains the coordinates of one vertex of the polygon.
- rect: coord is [x1,y1,x2,y2] where x1,y1 are the coordinates of the upper-left corner of the rectangle and x2,y2 are the coordinates of the lower-right corner of the rectangle.

## Declaration Syntax

C#

Visual Basic

```
public int[] Coords { get; set; }
```

```
Public Property Coords As Integer()  
    Get  
    Set
```

## Value

The coords.

---

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## GoogleMap Control **FromScriptData Method (data)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerShape](#) ►

### **FromScriptData(IDictionary<String, Object>)**

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### **Declaration Syntax**

C#

Visual Basic

```
public static MarkerShape FromScriptData(  
    IDictionary<string, Object> data  
)
```

```
Public Shared Function FromScriptData ( _  
    data As IDictionary(Of String, Object) _  
) As MarkerShape
```

#### **Parameters**

***data*** ([IDictionary](#)<[String](#), [Object](#)>)

The data.

#### **Return Value**

[Missing <returns> documentation for  
"M:Artem.Google.UI.MarkerShape.FromScriptData(System.Collecti

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerShape](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.MarkerShape.ToScriptData"]**

---

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## Type Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MarkerShape](#) ► **Type**

C#

GoogleMap Control v6.0

Describes the shape's type and can be circle, poly or rect.

### ▣ Declaration Syntax

C#

Visual Basic

```
public MarkerShapeType Type { get; set; }
```

```
Public Property Type As MarkerShapeType
    Get
    Set
```

### ▣ Value

The type.

---

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GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.MarkerShapeType"]

## Declaration Syntax

C#

Visual Basic

```
public enum MarkerShapeType
```

```
Public Enumeration MarkerShapeType
```

## Members

Member	Description
<b>Circle</b>	Circle shape type.
<b>Poly</b>	Poly shape type.
<b>Rect</b>	Rectangle shape type.

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GoogleMap Control

## MouseEventArgs Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **MouseEventArgs**

C#

GoogleMap Control v6.0

Class for containing mouse event data.

### Declaration Syntax

C#

Visual Basic

```
public class MouseEventArgs : EventArgs,
    IScriptDataConverter
```

```
Public Class MouseEventArgs _
    Inherits EventArgs _
    Implements IScriptDataConverter
```

### Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance

☒ Static

☒

Declare

☒

Inherited

Icon

Member

Description



[MouseEventArgs\(LatLng\)](#)

Initializes a new instance of the **MouseEventArgs** class.







[MouseEventArgs\(Double, Double\)](#)

Initializes a new instance of the **MouseEventArgs** class.



[MouseEventArgs\(\)](#)

Initializes a new instance of the **MouseEventArgs** class.

	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
 	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Gets the mouse position.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data.
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

---

## ■ Inheritance Hierarchy

[Object](#)

└─ [EventArgs](#)

└─ **MouseEventArgs**

---

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## GoogleMap Control **MouseEventArgs Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MouseEventArgs](#) ►

### **MouseEventArgs()**

C#

GoogleMap Control v6.0

#### ▣ **Members**

Icon	Member	Description
	<a href="#">MouseEventArgs(LatLng)</a>	Initializes a new instance of the <a href="#">MouseEventArgs</a> class.
	<a href="#">MouseEventArgs(Double, Double)</a>	Initializes a new instance of the <a href="#">MouseEventArgs</a> class.
	<a href="#">MouseEventArgs()</a>	Initializes a new instance of the <a href="#">MouseEventArgs</a> class.

---

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## GoogleMap Control **MouseEventArgs Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MouseEventArgs](#) ►

### **MouseEventArgs()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [MouseEventArgs](#) class.

#### **Declaration Syntax**

C#

Visual Basic

```
public MouseEventArgs()
```

```
Public Sub New
```

---

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## GoogleMap Control **MouseEventArgs Constructor (latlng)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MouseEventArgs](#) ►

### **MouseEventArgs(LatLng)**

C#

GoogleMap Control v6.0

Initializes a new instance of the [MouseEventArgs](#) class.

#### **Declaration Syntax**

C#

Visual Basic

```
public MouseEventArgs(  
    LatLng latlng  
)
```

```
Public Sub New ( _  
    latlng As LatLng _  
)
```

#### **Parameters**

***latlng*** ([LatLng](#))

The latlng.

---

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# GoogleMap Control **MouseEventArgs Constructor (lat, lng)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MouseEventArgs](#) ►

## **MouseEventArgs(Double, Double)**

C# ▼

GoogleMap Control v6.0

Initializes a new instance of the [MouseEventArgs](#) class.

### ▣ Declaration Syntax

C#

Visual Basic

```
public MouseEventArgs(  
    double lat,  
    double lng  
)
```

```
Public Sub New ( _  
    lat As Double, _  
    lng As Double _  
)
```

### ▣ Parameters

**lat** ([Double](#))

The lat.

**lng** ([Double](#))

The LNG.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [MouseEventArgs](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static MouseEventArgs FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As MouseEventArgs
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

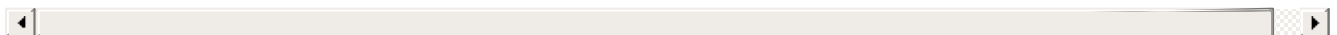
[Missing <returns> documentation for  
"M:Artem.Google.UI.MouseEventArgs.FromScriptData(System.Obj

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GoogleMap Control

## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [MouseEventArgs](#) ► **Position**

C#

GoogleMap Control v6.0

Gets the mouse position.

### ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Position { get; protected set; }
```

```
Public Property Position As LatLng  
    Get  
    Protected Set
```

### ▣ Value

The position.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [MouseEventArgs](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String)
```

#### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.MouseEventArgs.ToScriptData"]**

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GoogleMap Control

# NavigationControlOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **NavigationControlOptions**

C#

GoogleMap Control v6.0

Options for the rendering of the navigation control.

## Declaration Syntax

C#

Visual Basic

```
public class NavigationControlOptions
```

```
Public Class NavigationControlOptions
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance

☒ Static

☒

Declare

☒

Inherited

Icon

Member

Description



[NavigationControlOptions\(\)](#)

Initializes a new instance of the **NavigationControlOptions** class.



[Equals\(Object\)](#)

Determines whether the specified [Object](#) is equal to the current [Object](#)  
(Inherited from [Object](#).)








[Finalize\(\)](#)

Allows an [Object](#) to attempt to free resources and perform other cleanup operations before the [Object](#) is reclaimed by garbage collection.  
(Inherited from [Object](#).)



[GetHashCode\(\)](#)

Serves as a hash function for a

		particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Position id. Used to specify the position of the control on the map. The default position is <b>TopLeft</b> .
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">ViewStyle</a>	Style id. Used to select what style of navigation control to display.

## Inheritance Hierarchy

[Object](#)

└─ **NavigationControlOptions**

---

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GoogleMap Control

## NavigationControlOptions Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [NavigationControlOptions](#) ►

### NavigationControlOptions()

C#

GoogleMap Control v6.0

Initializes a new instance of the [NavigationControlOptions](#) class.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public NavigationControlOptions()
```

```
Public Sub New
```

---

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## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [NavigationControlOptions](#) ►

### Position

C#

GoogleMap Control v6.0

Position id. Used to specify the position of the control on the map. The default position is [TopLeft](#).

#### ▣ Declaration Syntax

C#

Visual Basic

```
public ControlPosition Position { get; set; }
```

```
Public Property Position As ControlPosition
    Get
    Set
```

#### ▣ Value

The position.

---

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GoogleMap Control

## ViewStyle Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [NavigationControlOptions](#) ►

### ViewStyle

C#

GoogleMap Control v6.0

Style id. Used to select what style of navigation control to display.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public NavigationControlStyle ViewStyle { get; set;
```

```
Public Property ViewStyle As NavigationControlStyle  
    Get  
    Set
```

#### ▣ Value

The style.

---

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GoogleMap Control v6.0

Identifiers for common types of navigation controls.

## ▣ Declaration Syntax

C#

Visual Basic

```
public enum NavigationControlStyle
```

```
Public Enumeration NavigationControlStyle
```

## ▣ Members

Member	Description
<b>Default</b>	The default navigation control. The control which DEFAULT maps to will vary according to map size and other factors. It may change in future versions of the API.
<b>ZoomPan</b>	The larger control, with the zoom slider and pan directional pad.
<b>Small</b>	The small, zoom only control.
<b>Android</b>	The small zoom control similar to the one used by the native Maps application on Android.

---

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GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.Overlay"]

## Declaration Syntax

C#

Visual Basic

```
public abstract class Overlay : ExtenderControl,  
                                IPostBackEventHandler
```

```
Public MustInherit Class Overlay _  
    Inherits ExtenderControl _  
    Implements IPostBackEventHandler
```

## Members

All Members

Constructors

Methods

Properties

Events

☒ Public




☒ Protected

☒ Instance

☒ Static

☒ Declared

☒ Inherited

Icon	Member	Description
	<a href="#">Overlay()</a>	Initializes a new instance of the <b>Overlay</b> class.
	<a href="#">Adapter</a>	Gets the browser-side adapter for the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">AddedControl(Control, Int32)</a>	Called after a child control is added to the <a href="#">Controls</a> collection of the <a href="#">Control</a> object.








		(Inherited from <a href="#">Control</a> )
	<a href="#">AddParsedSubObject(Object)</a>	<p>Notifies the server control that an element, either XML or HTML, was parsed, and adds the element to the server control's <a href="#">ControlCollection</a> of controls.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ApplyStyleSheetSkin(Page)</a>	<p>Applies the style properties defined in the page style sheet to the control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">AppRelativeTemplateSourceDirectory</a>	<p>Gets or sets the application-relative template source directory of the <a href="#">Page</a> or <a href="#">UserControl</a> object that contains this control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<b>BeginRenderTracing(TextWriter, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">BindingContainer</a>	<p>Gets the control that contains this control's data binding.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">BuildProfileTree(String, Boolean)</a>	<p>Gathers information about the server control and delivers it to the <a href="#">Trace</a> property to be displayed when tracing is enabled for the page.</p>

		(Inherited from <a href="#">Control</a> )
	<a href="#">ChildControlsCreated</a>	Gets a value that indicates whether the server control's child controls have been created.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearCachedClientID()</a>	Sets the cached <a href="#">ClientID</a> value to null.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildControlState()</a>	Deletes the control-state information for the server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildState()</a>	Deletes the view-state and control-state information for all the server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearChildViewState()</a>	Deletes the view-state information for all the server control's child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClearEffectiveClientIDMode()</a>	Sets the <a href="#">ClientIDMode</a> property of the current control instance and any child controls to <a href="#">Inherit</a> .

		(Inherited from <a href="#">Control</a> )
	<a href="#">Clickable</a>	Indicates whether the <a href="#">ClickOverlay</a> handles click events. Defaults to <code>true</code> .
	<a href="#">ClientID</a>	Gets the control ID that is used in the HTML markup that is generated by ASP.NET.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDMode</a>	Gets or sets the algorithm that is used to generate the value of the <a href="#">ClientID</a> property.  (Inherited from <a href="#">Control</a> )
	<a href="#">ClientIDSeparator</a>	Gets a character value representing the separator character in the <a href="#">ClientID</a> property.  (Inherited from <a href="#">Control</a> )
	<a href="#">Context</a>	Gets the <a href="#">HttpContext</a> object associated with the server control for the current Web request.  (Inherited from <a href="#">Control</a> )
	<a href="#">Controls</a>	Gets a <a href="#">ControlCollection</a> object that represents the child controls for a specified server control in the UI hierarchy.  (Inherited from <a href="#">Control</a> )

	<a href="#">CreateChildControls()</a>	<p>Called by the ASP.NET page framework to create server controls that use a composition-based implementation to create any child controls that are contained in the control during posting back or rendering.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">CreateControlCollection()</a>	<p>Creates a new <a href="#">ControlCollection</a> object to hold the child controls of the server control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">DataBind()</a>	<p>Binds a data source to the invoked server control and all its child controls.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">DataBind(Boolean)</a>	<p>Binds a data source to the invoked server control and all its child controls with an option to raise a <a href="#">DataBinding</a> event.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">DataBindChildren()</a>	<p>Binds a data source to the server control's child controls.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">DataBinding</a>	<p>Occurs when the server control binds to a data source.</p>

		<p>source.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">DataItemContainer</a>	<p>Gets a reference to naming container if naming container implements <a href="#">IDataItemContainer</a>.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">DataKeysContainer</a>	<p>Gets a reference to naming container if naming container implements <a href="#">IDataKeysControl</a>.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">DesignMode</a>	<p>Gets a value indicating whether a control is used on a design surface.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">Dispose()</a>	<p>Enables a server control to perform final cleanup before it is released from memory.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">Disposed</a>	<p>Occurs when a server control is released from memory, which is the final stage of the server control lifecycle when an ASP.NET page is requested.</p> <p>(Inherited from <a href="#">Control</a>)</p>







	<a href="#">EnableTheming</a>	Gets or sets a value indicating whether themes apply to this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnableViewState</a>	Gets or sets a value indicating whether the server control persists view state, and the view state of any child controls it contains, to the requesting client.  (Inherited from <a href="#">Control</a> )
	<b>EndRenderTracing(TextWriter)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">EnsureChildControls()</a>	Determines whether the server control contains child controls. If it does not, it creates child controls.  (Inherited from <a href="#">Control</a> )
	<a href="#">EnsureID()</a>	Creates an identifier for controls that do not have an identifier assigned.  (Inherited from <a href="#">Control</a> )
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> )
	<a href="#">Events</a>	Gets a list of event handler delegates for this control. This property

		read-only.  (Inherited from <a href="#">Control</a> )
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> )
	<a href="#">FindControl(String)</a>	Searches the current naming container for a server control with the specified <i>id</i> parameter.  (Inherited from <a href="#">Control</a> )
	<a href="#">FindControl(String, Int32)</a>	Searches the current naming container for a server control with the specified <i>id</i> and an integer, specified in <i>pathOffset</i> parameter, which aids in the search. You should not override this version of the <a href="#">FindControl()</a> method.  (Inherited from <a href="#">Control</a> )
	<a href="#">Focus()</a>	Sets input focus to a control.  (Inherited from <a href="#">Control</a> )
	<a href="#">GetDesignModeState()</a>	Gets design-time data for a control.










		(Inherited from <a href="#">Controller</a> )
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> )
	<a href="#">GetRouteUrl(Object)</a>	Gets the URL that corresponds to a set of route parameters.  (Inherited from <a href="#">Controller</a> )
	<a href="#">GetRouteUrl(String, Object)</a>	Gets the URL that corresponds to a set of route parameters and a route name.  (Inherited from <a href="#">Controller</a> )
	<a href="#">GetRouteUrl(RouteValueDictionary)</a>	Gets the URL that corresponds to a set of route parameters.  (Inherited from <a href="#">Controller</a> )
	<a href="#">GetRouteUrl(String, RouteValueDictionary)</a>	Gets the URL that corresponds to a set of route parameters and a route name.  (Inherited from <a href="#">Controller</a> )
	<a href="#">GetScriptDescriptors(Control)</a>	When overridden in a derived class, registers the <a href="#">ScriptDescriptor</a> objects for the control.  (Inherited from <a href="#">ExtenderControl</a> .)
	<a href="#">GetScriptReferences()</a>	When overridden in a derived class, registers the <a href="#">ScriptReference</a> objects for the control.




		<p>derived class, register the script libraries for control.</p> <p>(Inherited from <a href="#">ExtenderControl</a>.)</p>
	<a href="#">GetType()</a>	<p>Gets the <a href="#">Type</a> of the current instance.</p> <p>(Inherited from <a href="#">Object</a>.)</p>
	<a href="#">GetUniqueIDRelativeTo(Control)</a>	<p>Returns the prefixed portion of the <a href="#">UniqueID</a> property of the specified control.</p> <p>(Inherited from <a href="#">Control</a>.)</p>
	<a href="#">HasChildViewState</a>	<p>Gets a value indicating whether the current server control's child controls have any saved view-state settings.</p> <p>(Inherited from <a href="#">Control</a>.)</p>
	<a href="#">HasControls()</a>	<p>Determines if the server control contains any child controls.</p> <p>(Inherited from <a href="#">Control</a>.)</p>
	<a href="#">HasEvents()</a>	<p>Returns a value indicating whether events are registered for the control or any child controls.</p> <p>(Inherited from <a href="#">Control</a>.)</p>
	<a href="#">ID</a>	<p>Gets or sets the programmatic identifier for the control.</p>







		<p>assigned to the server control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">IdSeparator</a>	<p>Gets the character used to separate control identifiers.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">Init</a>	<p>Occurs when the server control is initialized, which is the first step in its lifecycle.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">IsChildControlStateCleared</a>	<p>Gets a value indicating whether controls contained within this control have control state cleared.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">IsLiteralContent()</a>	<p>Determines if the server control holds only literal content.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">IsTrackingViewState</a>	<p>Gets a value that indicates whether the server control is saving changes to its view state.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">IsViewStateEnabled</a>	<p>Gets a value indicating whether view state is enabled for this control.</p> <p>(Inherited from <a href="#">Control</a>)</p>

	<a href="#">Load</a>	Occurs when the se control is loaded into <a href="#">Page</a> object.  (Inherited from <a href="#">Con</a>
	<a href="#">LoadControlState(Object)</a>	Restores control-sta information from a previous page requ that was saved by th <a href="#">SaveControlState()</a> method.  (Inherited from <a href="#">Con</a>
	<a href="#">LoadViewState(Object)</a>	Restores view-state information from a previous page requ that was saved by th <a href="#">SaveViewState()</a> me  (Inherited from <a href="#">Con</a>
	<a href="#">LoadViewStateByID</a>	Gets a value indicat whether the control participates in loadin view state by <a href="#">ID</a> inst of index.  (Inherited from <a href="#">Con</a>
	<a href="#">MapPathSecure(String)</a>	Retrieves the physic path that a virtual pa either absolute or relative, maps to.  (Inherited from <a href="#">Con</a>
	<a href="#">MemberwiseClone()</a>	Creates a shallow c the current <a href="#">Object</a> .  (Inherited from <a href="#">Obj</a>









	<a href="#">NamingContainer</a>	Gets a reference to server control's naming container, which creates a unique namespace differentiating between server controls with same <a href="#">ID</a> property value.  (Inherited from <a href="#">ContainerControl</a> .)
	<a href="#">OnBubbleEvent(Object, EventArgs)</a>	Determines whether event for the server control is passed up page's UI server control hierarchy.  (Inherited from <a href="#">ContainerControl</a> .)
	<a href="#">OnDataBinding(EventArgs)</a>	Raises the <a href="#">DataBinding</a> event.  (Inherited from <a href="#">ContainerControl</a> .)
	<a href="#">OnInit(EventArgs)</a>	Raises the <a href="#">Init</a> event.  (Inherited from <a href="#">ContainerControl</a> .)
	<a href="#">OnLoad(EventArgs)</a>	Raises the <a href="#">Load</a> event.  (Inherited from <a href="#">ContainerControl</a> .)
	<a href="#">OnPreRender(EventArgs)</a>	Raises the <a href="#">OnPreRender(EventArgs)</a> event and registers extender control with <a href="#">ScriptManager</a> control.  (Inherited from <a href="#">ExtenderControl</a> .)
	<a href="#">OnUnload(EventArgs)</a>	Raises the <a href="#">Unload</a> event.







		(Inherited from <a href="#">Control</a> )
	<a href="#">OpenFile(String)</a>	Gets a <a href="#">Stream</a> used to read a file.  (Inherited from <a href="#">Control</a> )
	<a href="#">Page</a>	Gets a reference to the <a href="#">Page</a> instance that contains the server control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Parent</a>	Gets a reference to the server control's parent control in the page control hierarchy.  (Inherited from <a href="#">Control</a> )
	<a href="#">PreRender</a>	Occurs after the <a href="#">Control</a> object is loaded but before rendering.  (Inherited from <a href="#">Control</a> )
	<a href="#">RaiseBubbleEvent(Object, EventArgs)</a>	Assigns any source to the event and its information to the control's parent.  (Inherited from <a href="#">Control</a> )
	<a href="#">RaisePostBackEvent(String)</a>	When implemented in a derived class, enables a server control to process an event raised when a postback is posted to the server.
	<a href="#">RemovedControl(Control)</a>	Called after a child control is removed from the control's control collection.



		<p>control is removed from the <a href="#">Controls</a> collection and the <a href="#">Control</a> object.</p> <p>(Inherited from <a href="#">Control</a>.)</p>
	<a href="#">Render(HtmlTextWriter)</a>	<p>Sends server control content to a provided <a href="#">HtmlTextWriter</a> object which writes the content to be rendered in the browser window.</p> <p>(Inherited from <a href="#">ExtenderControl</a>.)</p>
	<a href="#">RenderChildren(HtmlTextWriter)</a>	<p>Outputs the content of the server control's children to a provided <a href="#">HtmlTextWriter</a> object which writes the content to be rendered on the client.</p> <p>(Inherited from <a href="#">Control</a>.)</p>
	<a href="#">RenderControl(HtmlTextWriter)</a>	<p>Outputs server control content to a provided <a href="#">HtmlTextWriter</a> object and stores tracing information about the control if tracing is enabled.</p> <p>(Inherited from <a href="#">Control</a>.)</p>
	<a href="#">RenderControl(HtmlTextWriter, ControlAdapter)</a>	<p>Outputs server control content to a provided <a href="#">HtmlTextWriter</a> object using a provided <a href="#">ControlAdapter</a> object.</p>

		(Inherited from <a href="#">Control</a> )
	<a href="#">RenderingCompatibility</a>	Gets a value that specifies the ASP.NET version that rendered HTML will be compatible with.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ResolveAdapter()</a>	Gets the control adapter responsible for rendering the specified control.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ResolveClientUrl(String)</a>	Gets a URL that can be used by the browser.
		(Inherited from <a href="#">Control</a> )
	<a href="#">ResolveUrl(String)</a>	Converts a URL into a format that is usable on the requesting client.
		(Inherited from <a href="#">Control</a> )
	<a href="#">SaveControlState()</a>	Saves any server control state changes that have occurred since the time the page was posted back to the server.
		(Inherited from <a href="#">Control</a> )
	<a href="#">SaveViewState()</a>	Saves any server control view-state changes that have occurred since the time the page was posted back to the server.
		(Inherited from <a href="#">Control</a> )



	<a href="#">SetDesignModeState(IDictionary)</a>	Sets design-time data for a control.  (Inherited from <a href="#">Control</a> )
	<a href="#">SetRenderMethodDelegate(RenderMethod)</a>	Assigns an event handler delegate to render the server control and its content into its parent control.  (Inherited from <a href="#">Control</a> )
	<b>SetTraceInfo(String, Int32, Int32, Boolean)</b>	(Inherited from <a href="#">Control</a> )
	<a href="#">Site</a>	Gets information about the container that hosts the current control when rendered on a design surface.  (Inherited from <a href="#">Control</a> )
	<a href="#">SkinID</a>	Gets or sets the skin ID to apply to the control.  (Inherited from <a href="#">Control</a> )
	<a href="#">TargetControlID</a>	Gets or sets the ID of the control that the extender is associated with.  (Inherited from <a href="#">ExtenderControl</a> .)
	<a href="#">TemplateControl</a>	Gets or sets a reference to the template that contains this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">TemplateSourceDirectory</a>	Gets the virtual directory

		<p>of the <a href="#">Page</a> or <a href="#">UserControl</a> that controls the current server control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ToString()</a>	<p>Returns a <a href="#">String</a> that represents the current <a href="#">Object</a>.</p> <p>(Inherited from <a href="#">Object</a>)</p>
	<a href="#">TrackViewState()</a>	<p>Causes tracking of view state changes to the server control so that they can be stored in the server control's <a href="#">StateBag</a> object. This object is accessed through the <a href="#">ViewState</a> property.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">UniqueID</a>	<p>Gets the unique, hierarchically qualified identifier for the server control.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">Unload</a>	<p>Occurs when the server control is unloaded from memory.</p> <p>(Inherited from <a href="#">Control</a>)</p>
	<b>ValidateRequestMode()</b>	<p>(Inherited from <a href="#">Control</a>)</p>
	<a href="#">ViewState</a>	<p>Gets a dictionary of information that allows you to save and restore the view state of a server control.</p>

		control across multiple requests for the same page.  (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateIgnoresCase</a>	Gets a value that indicates whether the <a href="#">StateBag</a> object is case insensitive.  (Inherited from <a href="#">Control</a> )
	<a href="#">ViewStateMode</a>	Gets or sets the view state mode of this control.  (Inherited from <a href="#">Control</a> )
	<a href="#">Visible</a>	Overrides the <a href="#">Visible</a> property to prevent setting this value.  (Inherited from <a href="#">ExtenderControl</a> .)

## ■ Inheritance Hierarchy

[Object](#)

└─ [Control](#)

└─ [ExtenderControl](#)

└─ **Overlay**

└─ [GoogleCircle](#)

└─ [GoogleGround](#)

└─ [GooglePolygon](#)

└─ [GoogleRectangle](#)

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0

(6.0.11322.1118)



GoogleMap Control

## Overlay Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [Overlay](#) ► **Overlay()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Overlay](#) class

### ▣ Declaration Syntax

C#

Visual Basic

```
protected Overlay()
```

Protected Sub New

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

Indicates whether this Overlay handles click events. Defaults to true.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Clickable { get; set; }
```

```
Public Property Clickable As Boolean
    Get
    Set
```

## ▣ Value

**true** if this instance is clickable; otherwise, **false**.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **RaisePostBackEvent Method** (eventArgument)

[Namespaces](#) ► [Artem.Google.UI](#) ► [Overlay](#) ►

### RaisePostBackEvent(String)

C#

GoogleMap Control v6.0

When implemented by a class, enables a server control to process an event raised when a form is posted to the server.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public abstract void RaisePostBackEvent(  
    string eventArgument  
)
```

```
Public MustOverride Sub RaisePostBackEvent ( _  
    eventArgument As String _  
)
```

#### ▣ Parameters

##### **eventArgument (String)**

A String that represents an optional event argument to be passed to the event handler.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

# OverviewMapControlOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **OverviewMapControlOptions**

C#

GoogleMap Control v6.0

Options for the rendering of the pan control.

## Declaration Syntax

C#

Visual Basic

```
public class OverviewMapControlOptions : IScriptData
```

```
Public Class OverviewMapControlOptions _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static

☒








Declare

☒

Inherited

Icon	Member	Description
	<a href="#">OverviewMapControlOptions()</a>	Initializes a new instance of the <b>OverviewMapControlOptions</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage



		collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Opened</a>	Whether the control should display in opened mode or collapsed (minimized) mode. By default, the control is closed.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data.
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

## Inheritance Hierarchy

[Object](#)

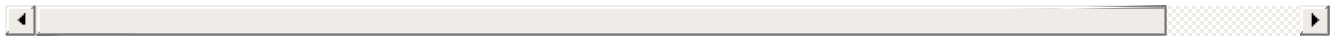
## OverviewMapControlOptions

---

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(6.0.11322.1118)



# GoogleMap Control **OverviewMapControlOptions** **Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [OverviewMapControlOptions](#) ►  
**OverviewMapControlOptions()**

GoogleMap Control v6.0

C# ▼

Initializes a new instance of the [OverviewMapControlOptions](#) class

## ▣ Declaration Syntax

C#

Visual Basic

```
public OverviewMapControlOptions()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [OverviewMapControlOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static OverviewMapControlOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As OverviewMapControlOptions
```

#### ▣ Parameters

***scriptObject*** ([Object](#))

The script value.

#### ▣ Return Value

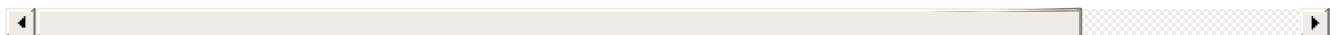
[Missing <returns> documentation for  
"M:Artem.Google.UI.OverviewMapControlOptions.FromScriptData"]

---

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## Opened Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [OverviewMapControlOptions](#) ►

### Opened

C#

GoogleMap Control v6.0

Whether the control should display in opened mode or collapsed (minimized) mode. By default, the control is closed.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool Opened { get; set; }
```

```
Public Property Opened As Boolean
    Get
    Set
```

#### ▣ Value

`true` if opened; otherwise, `false`.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [OverviewMapControlOptions](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

#### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.OverviewMapControlOptions.ToScriptData"]**

---

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GoogleMap Control

# PanControlOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **PanControlOptions**

C# ▼

GoogleMap Control v6.0

Options for the rendering of the pan control.

## Declaration Syntax

C#

Visual Basic

```
public class PanControlOptions : IScriptDataConverter
```

```
Public Class PanControlOptions _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static








☒

Declare

☒

Inherited

Icon	Member	Description
	<a href="#">PanControlOptions()</a>	Initializes a new instance of the <b>PanControlOptions</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)

	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type. (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance. (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Position id. Used to specify the position of the control on the map. The default position is TOP_LEFT.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)

## ▣ Inheritance Hierarchy

[Object](#)

└─ **PanControlOptions**

---

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(6.0.11322.1118)

## GoogleMap Control **PanControlOptions Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [PanControlOptions](#) ►

### **PanControlOptions()**

GoogleMap Control v6.0

C# ▼

Initializes a new instance of the [PanControlOptions](#) class

#### ▣ **Declaration Syntax**

C#

Visual Basic

```
public PanControlOptions()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [PanControlOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static PanControlOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As PanControlOptions
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

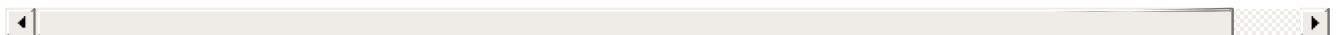
[Missing <returns> documentation for  
"M:Artem.Google.UI.PanControlOptions.FromScriptData(System.O

---

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GoogleMap Control

## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [PanControlOptions](#) ► **Position**

C#

GoogleMap Control v6.0

Position id. Used to specify the position of the control on the map. The default position is TOP\_LEFT.

### ▣ Declaration Syntax

C#

Visual Basic

```
public ControlPosition Position { get; set; }
```

```
Public Property Position As ControlPosition  
    Get  
    Set
```

### ▣ Value

The position.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [PanControlOptions](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String)
```

#### Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.PanControlOptions.ToScriptData"]**

---

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GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.Point"]

## Declaration Syntax

C#

Visual Basic

```
public class Point : IScriptDataConverter
```

```
Public Class Point _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors





Methods

Properties





☒ Public  
☒ Protected

☒ Instance  
☒ Static

☒ Declare  
☒ Inherited

Icon	Member	Description
	<a href="#">Point(Int32, Int32)</a>	Initializes a new instance of the <b>Point</b> struct.
	<a href="#">Point()</a>	Initializes a new instance of the <b>Point</b> class.
	<a href="#">Equality(Point, Point)</a>	Implements the operator ==.
	<a href="#">Equals(Object)</a>	Indicates whether this instance and a specified object are equal.

		(Overrides <a href="#">Object.Equals(Object).</a> )
	<a href="#">Equals(Point)</a>	Equalses the specified point.
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	 <a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Returns the hash code for this instance.  (Overrides <a href="#">Object.GetHashCode()</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance  (Inherited from <a href="#">Object</a> .)
	 <a href="#">Implicit(String to Point)</a>	Performs an implicit conversion from <a href="#">String</a> to <b>Point</b> .
	 <a href="#">Inequality(Point, Point)</a>	Implements the operator !=.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	 <a href="#">Parse(String)</a>	Parses the specified value.

	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns the fully qualified type name of this instance.  (Overrides <a href="#">Object.ToString()</a> .)
	<a href="#">X</a>	Gets or sets the X.
	<a href="#">Y</a>	Gets or sets the Y.

## Inheritance Hierarchy

[Object](#)

└─ **Point**

---

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GoogleMap Control v6.0

## Members

Icon	Member	Description
	<a href="#">Point(Int32, Int32)</a>	Initializes a new instance of the <a href="#">Point</a> struct.
	<a href="#">Point()</a>	Initializes a new instance of the <a href="#">Point</a> class.

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GoogleMap Control v6.0

Initializes a new instance of the [Point](#) class.

## ▣ Declaration Syntax

C#

Visual Basic

```
public Point()
```

```
Public Sub New
```

---

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(6.0.11322.1118)

## GoogleMap Control **Point Constructor (x, y)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Point](#) ► **Point(Int32, Int32)**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Point](#) struct.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Point(  
    int x,  
    int y  
)
```

```
Public Sub New ( _  
    x As Integer, _  
    y As Integer _  
)
```

### ▣ Parameters

**x ([Int32](#))**  
The x.

**y ([Int32](#))**  
The y.

---

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# Equality Operator

[Namespaces](#) ► [Artem.Google.UI](#) ► [Point](#) ► Equality(Point, Point)

C#

GoogleMap Control v6.0

Implements the operator ==.

## Declaration Syntax

C#

Visual Basic

```
public static bool operator ==(
    Point a,
    Point b
)
```

```
Public Shared Operator = ( _
    a As Point, _
    b As Point _
) As Boolean
```

## Parameters

**a** ([Point](#))

A.

**b** ([Point](#))

The b.

## Return Value

The result of the operator.

---



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GoogleMap Control v6.0

## Members

Icon	Member	Description
	<a href="#">Equals(Object)</a>	Indicates whether this instance and a specified object are equal.  (Overrides <a href="#">Object.Equals(Object)</a> .)
	<a href="#">Equals(Point)</a>	Equalses the specified point.

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## GoogleMap Control **Equals Method (point)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Point](#) ► **Equals(Point)**

C# ▼

GoogleMap Control v6.0

Equalses the specified point.

### ▣ Declaration Syntax

C#

Visual Basic

```
public virtual bool Equals(  
    Point point  
)
```

```
Public Overridable Function Equals ( _  
    point As Point _  
) As Boolean
```

### ▣ Parameters

*point* ([Point](#))

The point.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Point.Equals(Artem.Google.UI.Point)"]

---

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GoogleMap Control v6.0

Indicates whether this instance and a specified object are equal.

## ▣ Declaration Syntax

C#

Visual Basic

```
public override bool Equals(  
    Object obj  
)
```

```
Public Overrides Function Equals (   
    obj As Object   
) As Boolean
```

## ▣ Parameters

***obj* ([Object](#))**

Another object to compare to.

## ▣ Return Value

true if *obj* and this instance are the same type and represent the same value; otherwise, false.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Point](#) ► **FromScriptData(Object)**

C# ▼

GoogleMap Control v6.0

Retrieves an instance from script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static Point FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As Point
```

### ▣ Parameters

***scriptObject*** ([Object](#))

The script object.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Point.FromScriptData(System.Object)"]

---

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## GoogleMap Control **GetHashCode Method**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Point](#) ► **GetHashCode()**

C# ▼

GoogleMap Control v6.0

Returns the hash code for this instance.

### ▣ **Declaration Syntax**

C#

Visual Basic

```
public override int GetHashCode()
```

```
Public Overrides Function GetHashCode As Integer
```

### ▣ **Return Value**

A 32-bit signed integer that is the hash code for this instance.

---

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GoogleMap Control v6.0

Performs an implicit conversion from [String](#) to [Point](#).

## ▣ Declaration Syntax

C#

Visual Basic

```
public static implicit operator Point (  
    string value  
)
```

```
Public Shared Widening Operator CType ( _  
    value As String _  
) As Point
```

## ▣ Parameters

**value** ([String](#))

The value.

## ▣ Return Value

The result of the conversion.

---

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# Inequality Operator

[Namespaces](#) ► [Artem.Google.UI](#) ► [Point](#) ► Inequality(Point, Point)

C#

GoogleMap Control v6.0

Implements the operator !=.

## Declaration Syntax

C#

Visual Basic

```
public static bool operator !=(
    Point a,
    Point b
)
```

```
Public Shared Operator <> ( _
    a As Point, _
    b As Point _
) As Boolean
```

## Parameters

**a** ([Point](#))

A.

**b** ([Point](#))

The b.

## Return Value

The result of the operator.

---

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## GoogleMap Control **Parse Method (value)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Point](#) ► **Parse(String)**

C#

GoogleMap Control v6.0

Parses the specified value.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static Point Parse(  
    string value  
)
```

```
Public Shared Function Parse ( _  
    value As String _  
) As Point
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Point.Parse(System.String)"]

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Point](#) ► ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

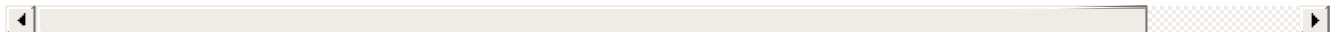
[Missing <returns> documentation for  
"M:Artem.Google.UI.Point.ToScriptData"]

---

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GoogleMap Control v6.0

Returns the fully qualified type name of this instance.

## ▣ Declaration Syntax

C#

Visual Basic

```
public override string ToString()
```

```
Public Overrides Function ToString As String
```

## ▣ Return Value

A [String](#) containing a fully qualified type name.

---

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GoogleMap Control v6.0

Gets or sets the X.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int X { get; set; }
```

```
Public Property X As Integer  
    Get  
    Set
```

### ▣ Value

The X.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control v6.0

Gets or sets the Y.

## ▣ Declaration Syntax

C#

Visual Basic

```
public int Y { get; set; }
```

```
Public Property Y As Integer  
    Get  
    Set
```

## ▣ Value

The Y.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



GoogleMap Control

# PolylineOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **PolylineOptions**

C#

GoogleMap Control v6.0

The options for a google polyline.

## Declaration Syntax

C#

Visual Basic

```
public class PolylineOptions : IScriptDataConverter
```

```
Public Class PolylineOptions _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static








☒






Declare

☒

Inherited

Icon	Member	Description
	<a href="#">PolylineOptions()</a>	Initializes a new instance of the <b>PolylineOptions</b> class.
	<a href="#">Clickable</a>	Gets or sets a value indicating whether this <b>PolylineOptions</b> is clickable. Indicates whether this Polyline handles click events. Defaults to true.
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .

		(Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">Geodesic</a>	Gets or sets a value indicating whether this <b>PolylineOptions</b> is geodesic. Render each edge as a geodesic (a segment of a "great circle"). A geodesic is the shortest path between two points along the surface of the Earth.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">StrokeColor</a>	The stroke color. All CSS3 colors are supported except for extended named colors.

	<a href="#">StrokeOpacity</a>	The stroke opacity between 0.0 and 1.0
	<a href="#">StrokeWeight</a>	The stroke width in pixels.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">ZIndex</a>	The zIndex compared to other polys

## Inheritance Hierarchy

[Object](#)

└─ **PolylineOptions**

---

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GoogleMap Control

## PolylineOptions Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [PolylineOptions](#) ►

### PolylineOptions()

GoogleMap Control v6.0

Initializes a new instance of the [PolylineOptions](#) class.

C#

#### ▣ Declaration Syntax

C#

Visual Basic

```
public PolylineOptions()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## Clickable Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [PolylineOptions](#) ► **Clickable**

C#

GoogleMap Control v6.0

Gets or sets a value indicating whether this [PolylineOptions](#) is clickable. Indicates whether this Polyline handles click events. Defaults to true.

### ▣ Declaration Syntax

C#

Visual Basic

```
public bool Clickable { get; set; }
```

```
Public Property Clickable As Boolean
    Get
    Set
```

### ▣ Value

true if clickable; otherwise, false.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0 (6.0.11322.1118)

## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [PolylineOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static PolylineOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As PolylineOptions
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.PolylineOptions.FromScriptData(System.Object)"]

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GoogleMap Control v6.0

Gets or sets a value indicating whether this [PolylineOptions](#) is geodesic. Render each edge as a geodesic (a segment of a "great circle"). A geodesic is the shortest path between two points along the surface of the Earth.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Geodesic { get; set; }
```

```
Public Property Geodesic As Boolean  
    Get  
    Set
```

## ▣ Value

true if geodesic; otherwise, false.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## StrokeColor Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [PolylineOptions](#) ► **StrokeColor**

C#

GoogleMap Control v6.0

The stroke color. All CSS3 colors are supported except for extended named colors.

### ▣ Declaration Syntax

C#

Visual Basic

```
public string StrokeColor { get; set; }
```

```
Public Property StrokeColor As String  
    Get  
    Set
```

### ▣ Value

The color of the stroke.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## StrokeOpacity Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [PolylineOptions](#) ► **StrokeOpacity**

C# ▼

GoogleMap Control v6.0

The stroke opacity between 0.0 and 1.0

### ▣ Declaration Syntax

C#

Visual Basic

```
public float StrokeOpacity { get; set; }
```

```
Public Property StrokeOpacity As Single  
    Get  
    Set
```

### ▣ Value

The stroke opacity.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## StrokeWeight Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [PolylineOptions](#) ► **StrokeWeight**

C#

GoogleMap Control v6.0

The stroke width in pixels.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int StrokeWeight { get; set; }
```

```
Public Property StrokeWeight As Integer  
    Get  
    Set
```

### ▣ Value

The stroke weight.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [PolylineOptions](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

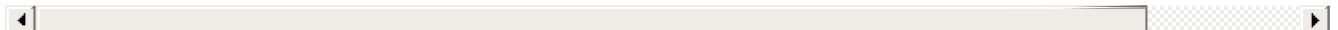
**[Missing <returns> documentation for  
"M:Artem.Google.UI.PolylineOptions.ToScriptData"]**

---

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GoogleMap Control v6.0

The zIndex compared to other polys

## ▣ Declaration Syntax

C#

Visual Basic

```
public int ZIndex { get; set; }
```

```
Public Property ZIndex As Integer  
    Get  
    Set
```

## ▣ Value

The index.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

# RotateControlOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **RotateControlOptions**

C#

GoogleMap Control v6.0

Options for the rendering of the rotate control.

## Declaration Syntax

C#

Visual Basic

```
public class RotateControlOptions : IScriptDataConve
```

```
Public Class RotateControlOptions _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static








☒

Declare

☒

Inherite

Icon	Member	Description
	<a href="#">RotateControlOptions()</a>	Initializes a new instance of the <b>RotateControlOptions</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)

	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Position id. Used to specify the position of the control on the map. The default position is TOP_LEFT.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

## ▣ Inheritance Hierarchy

[Object](#)

└─ [RotateControlOptions](#)

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GoogleMap Control

## RotateControlOptions Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [RotateControlOptions](#) ►

### RotateControlOptions()

C#

GoogleMap Control v6.0

Initializes a new instance of the [RotateControlOptions](#) class

#### ▣ Declaration Syntax

C#

Visual Basic

```
public RotateControlOptions()
```

```
Public Sub New
```

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [RotateControlOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static RotateControlOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As RotateControlOptions
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

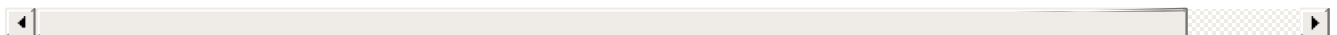
[Missing <returns> documentation for  
"M:Artem.Google.UI.RotateControlOptions.FromScriptData(System

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## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [RotateControlOptions](#) ► **Position**

C#

GoogleMap Control v6.0

Position id. Used to specify the position of the control on the map. The default position is TOP\_LEFT.

### ▣ Declaration Syntax

C#

Visual Basic

```
public ControlPosition Position { get; set; }
```

```
Public Property Position As ControlPosition
    Get
    Set
```

### ▣ Value

The position.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [RotateControlOptions](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

#### Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.RotateControlOptions.ToScriptData"]**

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GoogleMap Control

# ScaleControlOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **ScaleControlOptions**

C# ▼

GoogleMap Control v6.0

Options for the rendering of the scale control.

## Declaration Syntax

C#

Visual Basic

```
public class ScaleControlOptions : IScriptDataConverter
```

```
Public Class ScaleControlOptions _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static









☒

Declare

☒

Inherited

Icon	Member	Description
	<a href="#">ScaleControlOptions()</a>	Initializes a new instance of the <b>ScaleControlOptions</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)

	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Position id. Used to specify the position of the control on the map. The default position is TOP_LEFT.
	<a href="#">Style</a>	Gets or sets the style.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

## Inheritance Hierarchy

[Object](#)

└─ **ScaleControlOptions**

---

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GoogleMap Control

## ScaleControlOptions Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [ScaleControlOptions](#) ►

### ScaleControlOptions()

C#

GoogleMap Control v6.0

Initializes a new instance of the [ScaleControlOptions](#) class

#### ▣ Declaration Syntax

C#

Visual Basic

```
public ScaleControlOptions()
```

```
Public Sub New
```

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [ScaleControlOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static ScaleControlOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As ScaleControlOptions
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

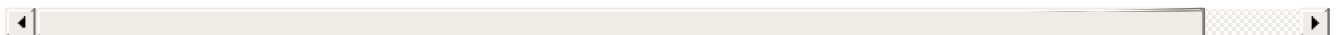
[Missing <returns> documentation for  
"M:Artem.Google.UI.ScaleControlOptions.FromScriptData(System.

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## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [ScaleControlOptions](#) ► **Position**

C#

GoogleMap Control v6.0

Position id. Used to specify the position of the control on the map. The default position is TOP\_LEFT.

### ▣ Declaration Syntax

C#

Visual Basic

```
public ControlPosition Position { get; set; }
```

```
Public Property Position As ControlPosition
    Get
    Set
```

### ▣ Value

The position.

---

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GoogleMap Control

## Style Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [ScaleControlOptions](#) ► **Style**

C#

GoogleMap Control v6.0

Gets or sets the style.

### ▣ Declaration Syntax

C#

Visual Basic

```
public ScaleControlStyle Style { get; set; }
```

```
Public Property Style As ScaleControlStyle  
    Get  
    Set
```

### ▣ Value

The style.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [ScaleControlOptions](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

#### ▣ Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.ScaleControlOptions.ToScriptData"]**

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GoogleMap Control v6.0

Identifiers for scale control ids.

## ▣ Declaration Syntax

C#

Visual Basic

```
public enum ScaleControlStyle
```

```
Public Enumeration ScaleControlStyle
```

## ▣ Members

Member	Description
Default	The standard scale control.

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GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.Size"]

## Declaration Syntax

C#

Visual Basic

```
public class Size : IScriptDataConverter
```

```
Public Class Size _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods


Properties





☒ Public  
☒ Protected

☒ Instance  
☒ Static

☒ Declare  
☒ Inherited

Icon	Member	Description
	<a href="#">Size(Int32, Int32)</a>	Initializes a new instance of the <b>Size</b> struct.
	<a href="#">Size()</a>	Initializes a new instance of the <b>Size</b> struct.
	<a href="#">Equality(Size, Size)</a>	Implements the operator ==.
	<a href="#">Equals(Object)</a>	Indicates whether this instance and a specified object are equal.

		(Overrides <a href="#">Object.Equals(Object).</a> )
	<a href="#">Equals(Size)</a>	Equalses the specified size.
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
 	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Returns the hash code for this instance.  (Overrides <a href="#">Object.GetHashCode()</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance  (Inherited from <a href="#">Object</a> .)
	<a href="#">Height</a>	Gets or sets the height.
 	<a href="#">Implicit(String to Size)</a>	Performs an implicit conversion from <a href="#">String</a> to <b>Size</b> .
 	<a href="#">Inequality(Size, Size)</a>	Implements the operator !=.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

	<a href="#">Parse(String)</a>	Parses the specified value.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns the fully qualified type name of this instance.  (Overrides <a href="#">Object.ToString()</a> .)
	<a href="#">Width</a>	Gets or sets the width.

## Inheritance Hierarchy

[Object](#)

└ **Size**

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



# GoogleMap Control **Size Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► **Size()**

C# ▼

GoogleMap Control v6.0

## ▣ **Members**

Icon	Member	Description
	<a href="#">Size(Int32, Int32)</a>	Initializes a new instance of the <a href="#">Size</a> struct.
	<a href="#">Size()</a>	Initializes a new instance of the <a href="#">Size</a> struct.

---

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GoogleMap Control v6.0

Initializes a new instance of the [Size](#) struct.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Size()
```

```
Public Sub New
```

---

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## GoogleMap Control **Size Constructor (width, height)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► **Size(Int32, Int32)**

C#

GoogleMap Control v6.0

Initializes a new instance of the [Size](#) struct.

### ▣ Declaration Syntax

C#

Visual Basic

```
public Size(  
    int width,  
    int height  
)
```

```
Public Sub New ( _  
    width As Integer, _  
    height As Integer _  
)
```

### ▣ Parameters

**width ([Int32](#))**

The width.

**height ([Int32](#))**

The height.

---

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GoogleMap Control v6.0

Implements the operator ==.

## Declaration Syntax

C#

Visual Basic

```
public static bool operator ==(
    Size a,
    Size b
)
```

```
Public Shared Operator = ( _
    a As Size, _
    b As Size _
) As Boolean
```

## Parameters

**a** ([Size](#))

A.

**b** ([Size](#))

The b.

## Return Value

The result of the operator.

---



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GoogleMap Control v6.0

## Members

Icon	Member	Description
	<a href="#">Equals(Object)</a>	Indicates whether this instance and a specified object are equal.  (Overrides <a href="#">Object.Equals(Object)</a> .)
	<a href="#">Equals(Size)</a>	Equalses the specified size.

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## GoogleMap Control **Equals Method (size)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► **Equals(Size)**

C# ▼

GoogleMap Control v6.0  
Equalses the specified size.

### ▣ Declaration Syntax

C#

Visual Basic

```
public bool Equals(  
    Size size  
)
```

```
Public Function Equals ( _  
    size As Size _  
) As Boolean
```

### ▣ Parameters

**size** ([Size](#))

The size.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Size.Equals(Artem.Google.UI.Size)"]

---

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GoogleMap Control v6.0

Indicates whether this instance and a specified object are equal.

## ▣ Declaration Syntax

C#

Visual Basic

```
public override bool Equals(  
    Object obj  
)
```

```
Public Overrides Function Equals (   
    obj As Object   
) As Boolean
```

## ▣ Parameters

***obj* ([Object](#))**

Another object to compare to.

## ▣ Return Value

true if *obj* and this instance are the same type and represent the same value; otherwise, false.

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► **FromScriptData(Object)**

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static Size FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As Size
```

### ▣ Parameters

***scriptObject*** ([Object](#))

The script object.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Size.FromScriptData(System.Object)"]

---

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GoogleMap Control

## GetHashCode Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► **GetHashCode()**

C# ▼

GoogleMap Control v6.0

Returns the hash code for this instance.

### ▣ Declaration Syntax

C#

Visual Basic

```
public override int GetHashCode()
```

```
Public Overrides Function GetHashCode As Integer
```

### ▣ Return Value

A 32-bit signed integer that is the hash code for this instance.

---

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# Height Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► **Height**

C#

GoogleMap Control v6.0

Gets or sets the height.

## ▣ Declaration Syntax

C#

Visual Basic

```
public int Height { get; set; }
```

```
Public Property Height As Integer  
    Get  
    Set
```

## ▣ Value

The height.

---

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GoogleMap Control v6.0

Performs an implicit conversion from [String](#) to [Size](#).

## ▣ Declaration Syntax

C#

Visual Basic

```
public static implicit operator Size (  
    string value  
)
```

```
Public Shared Widening Operator CType ( _  
    value As String _  
) As Size
```

## ▣ Parameters

**value** ([String](#))

The value.

## ▣ Return Value

The result of the conversion.

---

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# Inequality Operator

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► Inequality(Size, Size)

C#

GoogleMap Control v6.0

Implements the operator !=.

## Declaration Syntax

C#

Visual Basic

```
public static bool operator !=(
    Size a,
    Size b
)
```

```
Public Shared Operator <> ( _
    a As Size, _
    b As Size _
) As Boolean
```

## Parameters

**a** ([Size](#))

A.

**b** ([Size](#))

The b.

## Return Value

The result of the operator.

---

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## GoogleMap Control **Parse Method (value)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► **Parse(String)**

C#

GoogleMap Control v6.0

Parses the specified value.

### ▣ Declaration Syntax

C#

Visual Basic

```
public static Size Parse(  
    string value  
)
```

```
Public Shared Function Parse ( _  
    value As String _  
) As Size
```

### ▣ Parameters

**value** ([String](#))

The value.

### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.Size.Parse(System.String)"]

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [Size](#) ► **ToScriptData()**

C#

GoogleMap Control v6.0

Returns the instance as a script data.

### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String, Object)
```

### ▣ Return Value

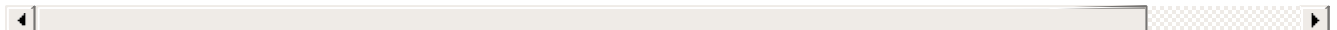
[Missing <returns> documentation for  
"M:Artem.Google.UI.Size.ToScriptData"]

---

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GoogleMap Control v6.0

Returns the fully qualified type name of this instance.

## ▣ Declaration Syntax

C#

Visual Basic

```
public override string ToString()
```

```
Public Overrides Function ToString As String
```

## ▣ Return Value

A [String](#) containing a fully qualified type name.

---

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GoogleMap Control v6.0

Gets or sets the width.

## ▣ Declaration Syntax

C#

Visual Basic

```
public int Width { get; set; }
```

```
Public Property Width As Integer  
    Get  
    Set
```

## ▣ Value

The width.

---

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[Missing <summary> documentation for "T:Artem.Google.UI.StaticImageFormats"]

## ▣ Declaration Syntax

C#

Visual Basic

```
public enum StaticImageFormats
```

```
Public Enumeration StaticImageFormats
```

## ▣ Members

Member	Description
<b>Png</b>	
<b>Png32</b>	
<b>Gif</b>	
<b>Jpg</b>	
<b>JpgBaseline</b>	

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GoogleMap Control

# StreetViewAddressControlOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **StreetViewAddressControlOptions**

C#

GoogleMap Control v6.0

Options for the rendering of the Street View address control.

## Declaration Syntax

C#

Visual Basic

```
public class StreetViewAddressControlOptions
```

```
Public Class StreetViewAddressControlOptions
```

## Members

All Members

Constructors




Methods

Properties

☒ Public  
☒ Protected

☒ Instance  
☒ Static

☒ Declare  
☒ Inherited

Icon	Member	Description
	<a href="#">StreetViewAddressControlOptions()</a>	Initializes a new instance of <b>StreetViewAddressControlOptions</b> class.
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> . (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.

		(Inherited from <a href="#">Object</a> .)
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Position id. This id is used to identify the position of the control on the map. The default position is <b>TopLeft</b> .
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">ViewStyle</a>	CSS styles to apply to the StreetViewAddressControl. For example: {backgroundColor: 'red'}.

## Inheritance Hierarchy

[Object](#)

└─ **StreetViewAddressControlOptions**

---

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GoogleMap Control

# StreetViewAddressControlOptions Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewAddressControlOptions](#)

## ► StreetViewAddressControlOptions()

GoogleMap Control v6.0

C#

Initializes a new instance of the [StreetViewAddressControlOptions](#) class

### ▣ Declaration Syntax

C#

Visual Basic

```
public StreetViewAddressControlOptions()
```

```
Public Sub New
```

---

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## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewAddressControlOptions](#)

### ► Position

GoogleMap Control v6.0

Position id. This id is used to specify the position of the control on the map. The default position is **TopLeft**.

#### ▣ Declaration Syntax

```
public ControlPosition Position { get; set; }
```

```
Public Property Position As ControlPosition  
    Get  
    Set
```

#### ▣ Value

The position.

---

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GoogleMap Control

## ViewStyle Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewAddressControlOptions](#)

### ► ViewStyle

C#

GoogleMap Control v6.0

CSS styles to apply to the Street View address control. For example, {backgroundColor: 'red'}.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public string ViewStyle { get; set; }
```

```
Public Property ViewStyle As String  
    Get  
    Set
```

#### ▣ Value

The style.

---

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GoogleMap Control

# StreetViewControlOptions Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **StreetViewControlOptions**

C#

GoogleMap Control v6.0

Options for the rendering of the Street View pegman control on the map

## Declaration Syntax

C#

Visual Basic

```
public class StreetViewControlOptions : IScriptDataC
```

```
Public Class StreetViewControlOptions _  
    Implements IScriptDataConverter
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static








☒

Declare

☒

Inherite

Icon	Member	Description
	<a href="#">StreetViewControlOptions()</a>	Initializes a new instance of the <b>StreetViewControlOptions</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a>  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)

	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Position id. Used to specify the position of the control on the map. The default position is TOP_LEFT.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data.
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

## ▣ Inheritance Hierarchy

[Object](#)

└─ **StreetViewControlOptions**

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GoogleMap Control

## StreetViewControlOptions Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewControlOptions](#) ►

### StreetViewControlOptions()

C#

GoogleMap Control v6.0

Initializes a new instance of the [StreetViewControlOptions](#) class

#### ▣ Declaration Syntax

C#

Visual Basic

```
public StreetViewControlOptions()
```

```
Public Sub New
```

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewControlOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static StreetViewControlOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As StreetViewControlOptions
```

#### ▣ Parameters

***scriptObject*** ([Object](#))

The script object.

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.StreetViewControlOptions.FromScriptData(Sy

---

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## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewControlOptions](#) ►

### Position

C#

GoogleMap Control v6.0

Position id. Used to specify the position of the control on the map. The default position is TOP\_LEFT.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public ControlPosition Position { get; set; }
```

```
Public Property Position As ControlPosition
    Get
    Set
```

#### ▣ Value

The position.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0 (6.0.11322.1118)

GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewControlOptions](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of Strin
```

#### Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.StreetViewControlOptions.ToScriptData"]**

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)



# StreetViewPanorama Class

[Namespaces](#) ► [Artem.Google.UI](#) ► **StreetViewPanorama**

C# ▼

GoogleMap Control v6.0

Displays the panorama for a given LatLng or panorama ID. A StreetViewPanorama object provides a Street View "viewer" which can be stand-alone within a separate <div> or bound to a Map.

## ▣ Declaration Syntax




C#










Visual Basic






```
public class StreetViewPanorama : IScriptDataConvert
```

```
Public Class StreetViewPanorama _  
    Implements IScriptDataConverter
```

## ▣ Members

All Members	Constructors	Methods	Properties
<input checked="" type="checkbox"/> Public <input checked="" type="checkbox"/> Protected		<input checked="" type="checkbox"/> Instance <input checked="" type="checkbox"/> Static	<input checked="" type="checkbox"/> Declare <input checked="" type="checkbox"/> Inherited
Icon	Member	Description	
	<a href="#">StreetViewPanorama()</a>	Initializes a new instance of the <b>StreetViewPanorama</b> class.	
	<a href="#">AddressControlOptions</a>	The display options for the address control.	
	<a href="#">EnableAddressControl</a>	The enabled/disabled state of the address control.	

	<a href="#">EnableCloseButton</a>	If true, the close button is displayed. Disabled by default.
	<a href="#">EnableLinksControl</a>	The enabled/disabled state of the links control.
	<a href="#">EnableNavigationControl</a>	The enabled/disabled state of the navigation control.
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)
	<a href="#">FromScriptData(Object)</a>	Retrieves an instance of GoogleStreetViewPanorama from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance.  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .

		(Inherited from <a href="#">Object</a> .)
	<a href="#">NavigationControlOptions</a>	The display options for the navigatio control.
	<a href="#">Pano</a>	The panorama ID, which should be set when specifying a custom panorama.
	<a href="#">Position</a>	The LatLng position of the Street View panorama.
	<a href="#">Pov</a>	The camera orientation, specified as heading, pitch, and zoom, for the panorama.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .
		(Inherited from <a href="#">Object</a> .)
	<a href="#">Visible</a>	If true, the Street View panorama is visible on load.

## Inheritance Hierarchy

[Object](#)

└─ **StreetViewPanorama**



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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

GoogleMap Control

## StreetViewPanorama Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### StreetViewPanorama()

C#

GoogleMap Control v6.0

Initializes a new instance of the [StreetViewPanorama](#) class.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public StreetViewPanorama()
```

Public Sub New

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

## GoogleMap Control **AddressControlOptions Property**

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### **AddressControlOptions**

C#

GoogleMap Control v6.0

The display options for the address control.

#### **Declaration Syntax**

C#

Visual Basic

```
public StreetViewAddressControlOptions AddressContro
```

```
Public Property AddressControlOptions As StreetViewA  
    Get  
    Set
```

#### **Value**

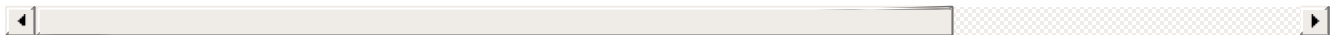
The address control options.

---

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GoogleMap Control

## EnableAddressControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### EnableAddressControl

C#

GoogleMap Control v6.0

The enabled/disabled state of the address control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableAddressControl { get; set; }
```

```
Public Property EnableAddressControl As Boolean  
    Get  
    Set
```

#### ▣ Value

`true` if [enable address control]; otherwise, `false`.

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GoogleMap Control

## EnableCloseButton Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### EnableCloseButton

C#

GoogleMap Control v6.0

If true, the close button is displayed. Disabled by default.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableCloseButton { get; set; }
```

```
Public Property EnableCloseButton As Boolean  
    Get  
    Set
```

#### ▣ Value

true if [enable close button]; otherwise, false.

---

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GoogleMap Control

## EnableLinksControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### EnableLinksControl

C#

GoogleMap Control v6.0

The enabled/disabled state of the links control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableLinksControl { get; set; }
```

```
Public Property EnableLinksControl As Boolean  
    Get  
    Set
```

#### ▣ Value

`true` if [enable link control]; otherwise, `false`.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## EnableNavigationControl Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### EnableNavigationControl

C#

GoogleMap Control v6.0

The enabled/disabled state of the navigation control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public bool EnableNavigationControl { get; set; }
```

```
Public Property EnableNavigationControl As Boolean  
    Get  
    Set
```

#### ▣ Value

`true` if [enable navigation control]; otherwise, `false`.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance of GoogleStreetViewPanorama from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static GoogleStreetViewPanorama FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As GoogleStreetViewPanorama
```

#### ▣ Parameters

***scriptObject*** ([Object](#))

The script object.

#### ▣ Return Value

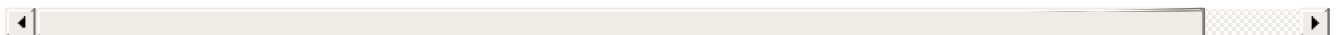
[Missing <returns> documentation for  
"M:Artem.Google.UI.StreetViewPanorama.FromScriptData(System.

---

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GoogleMap Control

## NavigationControlOptions Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### NavigationControlOptions

C#

GoogleMap Control v6.0

The display options for the navigation control.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public NavigationControlOptions NavigationControlOpt
```

```
Public Property NavigationControlOptions As Navigati  
    Get  
    Set
```

#### ▣ Value

The navigation control options.

---

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GoogleMap Control v6.0

The panorama ID, which should be set when specifying a custom panorama.

## ▣ Declaration Syntax

C#

Visual Basic

```
public string Pano { get; set; }
```

```
Public Property Pano As String  
    Get  
    Set
```

## ▣ Value

The pano.

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GoogleMap Control v6.0

The LatLng position of the Street View panorama.

## ▣ Declaration Syntax

C#

Visual Basic

```
public LatLng Position { get; set; }
```

```
Public Property Position As LatLng  
    Get  
    Set
```

## ▣ Value

The position.

---

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## Pov Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ► **Pov**

C#

GoogleMap Control v6.0

The camera orientation, specified as heading, pitch, and zoom, for the panorama.

### ▣ Declaration Syntax

C#

Visual Basic

```
public StreetViewPov Pov { get; set; }
```

```
Public Property Pov As StreetViewPov
    Get
    Set
```

### ▣ Value

The pov.

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPanorama](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of Strin
```

#### ▣ Return Value

[Missing <returns> documentation for  
"M:Artem.Google.UI.StreetViewPanorama.ToScriptData"]

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GoogleMap Control v6.0

If true, the Street View panorama is visible on load.

## ▣ Declaration Syntax

C#

Visual Basic

```
public bool Visible { get; set; }
```

```
Public Property Visible As Boolean  
    Get  
    Set
```

## ▣ Value

true if visible; otherwise, false.

---

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GoogleMap Control v6.0

A point of view object which specifies the camera's orientation at the Street View panorama's position. The point of view is defined as heading, pitch and zoom.

## Declaration Syntax

C#

Visual Basic

```
public class StreetViewPov
```

```
Public Class StreetViewPov
```

## Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static

☒

Declare

☒

Inherited

Icon	Member	Description
	<a href="#">StreetViewPov()</a>	Initializes a new instance of the <b>StreetViewPov</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.

		(Inherited from <a href="#">Object</a> .)
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance  (Inherited from <a href="#">Object</a> .)
	<a href="#">Heading</a>	The camera heading in degrees relative to true north. True north is 0° east is 90°, south is 180°, west is 270°.
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Pitch</a>	The camera pitch in degrees, relative to the street view vehicle. Ranges from 90° (directly upwards) to -90° (directly downwards).
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Zoom</a>	The zoom level. Fully zoomed-out is level 0, zooming in increases the zoom level.

## Inheritance Hierarchy

[Object](#)



## **StreetViewPov**

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GoogleMap Control

## StreetViewPov Constructor

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPov](#) ►

### StreetViewPov()

GoogleMap Control v6.0

Initializes a new instance of the [StreetViewPov](#) class

C#

#### ▣ Declaration Syntax

C#

Visual Basic

```
public StreetViewPov()
```

```
Public Sub New
```

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
(6.0.11322.1118)

# Heading Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPov](#) ► **Heading**

C#

GoogleMap Control v6.0

The camera heading in degrees relative to true north. True north is 0°, east is 90°, south is 180°, west is 270°.

## Declaration Syntax

C#

Visual Basic

```
public int Heading { get; set; }
```

```
Public Property Heading As Integer  
    Get  
    Set
```

## Value

The heading.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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## Pitch Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [StreetViewPov](#) ► **Pitch**

GoogleMap Control v6.0

The camera pitch in degrees, relative to the street view vehicle. Ranges from 90° (directly upwards) to -90° (directly downwards).

### ▣ Declaration Syntax

C#

Visual Basic

```
public int Pitch { get; set; }
```

```
Public Property Pitch As Integer  
    Get  
    Set
```

### ▣ Value

The pitch.

---

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Assembly: Artem.Google (Module: Artem.Google) Version: 6.0.0.0  
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GoogleMap Control v6.0

The zoom level. Fully zoomed-out is level 0, zooming in increases the zoom level.

### ▣ Declaration Syntax

C#

Visual Basic

```
public int Zoom { get; set; }
```

```
Public Property Zoom As Integer  
    Get  
    Set
```

### ▣ Value

The zoom.

---

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GoogleMap Control v6.0

[Missing <summary> documentation for  
"T:Artem.Google.UI.TravelMode"]

## ▣ Declaration Syntax

C#

Visual Basic

```
public enum TravelMode
```

```
Public Enumeration TravelMode
```

## ▣ Members

Member	Description
<b>Driving</b>	
<b>Walking</b>	
<b>Bicycling</b>	

---

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GoogleMap Control v6.0

[Missing <summary> documentation for "T:Artem.Google.UI.UnitSystem"]

## ▣ Declaration Syntax

C#

Visual Basic

```
public enum UnitSystem
```

```
Public Enumeration UnitSystem
```

## ▣ Members

Member	Description
<b>Metric</b>	
<b>Imperial</b>	

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# GoogleMap Control **ZoomControlOptions Class**

[Namespaces](#) ► [Artem.Google.UI](#) ► **ZoomControlOptions**

C# ▼

GoogleMap Control v6.0

Options for the rendering of the zoom control.

## [-] Declaration Syntax

C#

Visual Basic

```
public class ZoomControlOptions : IScriptDataConvert
```

```
Public Class ZoomControlOptions _  
    Implements IScriptDataConverter
```

## [-] Members

All Members

Constructors

Methods

Properties

☒ Public

☒ Protected

☒ Instance




☒ Static

☒









Declare

☒

Inherited

Icon	Member	Description
	<a href="#">ZoomControlOptions()</a>	Initializes a new instance of the <b>ZoomControlOptions</b> class
	<a href="#">Equals(Object)</a>	Determines whether the specified <a href="#">Object</a> is equal to the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Finalize()</a>	Allows an <a href="#">Object</a> to attempt to free resources and perform other cleanup operations before the <a href="#">Object</a> is reclaimed by garbage collection.  (Inherited from <a href="#">Object</a> .)



	<a href="#">FromScriptData(Object)</a>	Retrieves an instance from script data.
	<a href="#">GetHashCode()</a>	Serves as a hash function for a particular type.  (Inherited from <a href="#">Object</a> .)
	<a href="#">GetType()</a>	Gets the <a href="#">Type</a> of the current instance  (Inherited from <a href="#">Object</a> .)
	<a href="#">MemberwiseClone()</a>	Creates a shallow copy of the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)
	<a href="#">Position</a>	Position id. Used to specify the position of the control on the map. The default position is TOP_LEFT.
	<a href="#">Style</a>	Style id. Used to select what style of zoom control to display.
	<a href="#">ToScriptData()</a>	Returns the instance as a script data
	<a href="#">ToString()</a>	Returns a <a href="#">String</a> that represents the current <a href="#">Object</a> .  (Inherited from <a href="#">Object</a> .)

## ▣ Inheritance Hierarchy

[Object](#)

└─ **ZoomControlOptions**

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## GoogleMap Control **ZoomControlOptions Constructor**

[Namespaces](#) ► [Artem.Google.UI](#) ► [ZoomControlOptions](#) ►

### **ZoomControlOptions()**

C#

GoogleMap Control v6.0

Initializes a new instance of the [ZoomControlOptions](#) class

#### **Declaration Syntax**

C#

Visual Basic

```
public ZoomControlOptions()
```

```
Public Sub New
```

---

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## GoogleMap Control **FromScriptData Method (scriptObject)**

[Namespaces](#) ► [Artem.Google.UI](#) ► [ZoomControlOptions](#) ►

### FromScriptData(Object)

C#

GoogleMap Control v6.0

Retrieves an instance from script data.

#### ▣ Declaration Syntax

C#

Visual Basic

```
public static ZoomControlOptions FromScriptData(  
    Object scriptObject  
)
```

```
Public Shared Function FromScriptData ( _  
    scriptObject As Object _  
) As ZoomControlOptions
```

#### ▣ Parameters

**scriptObject** ([Object](#))

The script object.

#### ▣ Return Value

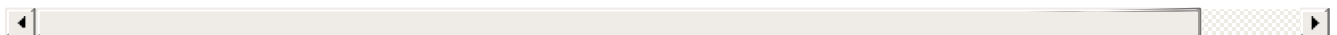
[Missing <returns> documentation for  
"M:Artem.Google.UI.ZoomControlOptions.FromScriptData(System

---

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(6.0.11322.1118)



## Position Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [ZoomControlOptions](#) ► **Position**

C#

GoogleMap Control v6.0

Position id. Used to specify the position of the control on the map. The default position is TOP\_LEFT.

### ▣ Declaration Syntax

C#

Visual Basic

```
public ControlPosition Position { get; set; }
```

```
Public Property Position As ControlPosition
    Get
    Set
```

### ▣ Value

The position.

---

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## Style Property

[Namespaces](#) ► [Artem.Google.UI](#) ► [ZoomControlOptions](#) ► **Style**

C#

GoogleMap Control v6.0

Style id. Used to select what style of zoom control to display.

### ▣ Declaration Syntax

C#

Visual Basic

```
public ZoomControlStyle Style { get; set; }
```

```
Public Property Style As ZoomControlStyle
    Get
    Set
```

### ▣ Value

The style.

---

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GoogleMap Control

## ToScriptData Method

[Namespaces](#) ► [Artem.Google.UI](#) ► [ZoomControlOptions](#) ►

### ToScriptData()

C#

GoogleMap Control v6.0

Returns the instance as a script data.

#### Declaration Syntax

C#

Visual Basic

```
public IDictionary<string, Object> ToScriptData()
```

```
Public Function ToScriptData As IDictionary(Of String)
```

#### Return Value

**[Missing <returns> documentation for  
"M:Artem.Google.UI.ZoomControlOptions.ToScriptData"]**

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# GoogleMap Control **ZoomControlStyle Enumeration**

[Namespaces](#) ► [Artem.Google.UI](#) ► **ZoomControlStyle** C#

GoogleMap Control v6.0

Identifiers for the zoom control.

## ▣ Declaration Syntax

C#

Visual Basic

```
public enum ZoomControlStyle
```

```
Public Enumeration ZoomControlStyle
```

## ▣ Members

Member	Description
<b>Default</b>	The default zoom control. The control which DEFAULT maps to will vary according to map size and other factors. It may change in future versions of the API.
<b>Large</b>	The larger control, with the zoom slider in addition to +/- buttons.
<b>Small</b>	A small control with buttons to zoom in and out.

---

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GoogleMap Control v6.0

### ▣ Namespaces

Namespace	Description
<a href="#">Artem.Google</a>	
<a href="#">Artem.Google.UI</a>	

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