## Namespaces

<table>
<thead>
<tr>
<th>Namespace</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Languages.Events</td>
<td></td>
</tr>
<tr>
<td>Languages.Exceptions</td>
<td></td>
</tr>
<tr>
<td>Languages.Implementation</td>
<td></td>
</tr>
<tr>
<td>Languages.Interfaces</td>
<td></td>
</tr>
</tbody>
</table>

[https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt)
Language
Languages.Events Namespace

[Missing <summary> documentation for "N:Languages.Events"]

## Classes

<table>
<thead>
<tr>
<th>Class</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>✨ LanguageChangedEventArgs</td>
<td></td>
</tr>
</tbody>
</table>

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageChangedEventArgs Class

[Missing <summary> documentation for "T:Languages.Events.LanguageChangedEventArgs"]

Inheritance Hierarchy

System
  Object
  System.EventArgs
  Languages.Events.LanguageChangedEventArgs

Namespace: Languages.Events
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public class LanguageChangedEventArgs : EventArgs
```

The LanguageChangedEventArgs type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LanguageChangedEventArgs</td>
<td>Initializes a new instance of the LanguageChangedEventArgs class</td>
</tr>
</tbody>
</table>

Top
## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the <code>Type</code> of the current instance. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current <code>Object</code>. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>

## Remarks
[Missing <remarks> documentation for "T:Languages.Events.LanguageChangedEventArgs"]

See Also

Reference
Languages.Events Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageChangedEventArgs Constructor

Initializes a new instance of the LanguageChangedEventArgs class

**Namespace:** Languages.Events
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
</tr>
</thead>
</table>
| public LanguageChangedEventArgs(  
  string text  
) | Copy |

### Parameters

**text**

Type: System.String

[Missing <param name="text"/> documentation for "M:Languages.Events.LanguageChangedEventArgs.#ctor(System.String)"

### Remarks

[Missing <remarks> documentation for "M:Languages.Events.LanguageChangedEventArgs.#ctor(System.String)"

### See Also

Reference
LanguageChangedEventArgs Class
Languages.Events Namespace
https://github.com/SeppPenner/CSharpLanguageManager/blob/master/LICENSE
Language
The `LanguageChangedEventArgs` type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
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<td>GetHashCode</td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
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<tr>
<td>GetType</td>
<td>Gets the <code>Type</code> of the current instance. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current <code>Object</code>. (Inherited from <code>Object</code>.)</td>
</tr>
</tbody>
</table>
ToString

Returns a string that represents the current object. (Inherited from Object.)

See Also

Reference
LanguageChangedEventArgs Class
Languages.Events Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
LanguageChangedEventArgs.GetInfo Method


Namespace: Languages.Events
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public string GetInfo()
```

Return Value
Type: String


Remarks


See Also

Reference
LanguageChangedEventArgs Class
Languages.Events Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
Languages.Exceptions
Namespace

[Missing <summary> documentation for "N:Languages.Exceptions"]

Classes

<table>
<thead>
<tr>
<th>Class</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LanguageInitializationException</td>
<td></td>
</tr>
<tr>
<td>LanguageNotLoadedException</td>
<td></td>
</tr>
<tr>
<td>WrongFileExtensionException</td>
<td></td>
</tr>
</tbody>
</table>

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageInitializationException Class

[Missing <summary> documentation for "T:Languages.Exceptions.LanguageInitializationException"]

Inheritance Hierarchy

System.Object  System.Exception
   Languages.Exceptions.LanguageInitializationException

Namespace: Languages.Exceptions
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
[SerializableAttribute]
public class LanguageInitializationException : Exception
```

```vbnet
Public Class LanguageInitializationException
End Class
```

The LanguageInitializationException type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LanguageInitializationException</td>
<td>Initializes a new instance of the class</td>
</tr>
<tr>
<td>LanguageInitializationException(String)</td>
<td>Initializes a new instance of the class</td>
</tr>
</tbody>
</table>
class

LanguageInitializationException(String, Exception)

Initializes a new instance of the LanguageInitializationException class.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data</td>
<td>Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception.)</td>
</tr>
<tr>
<td>HelpLink</td>
<td>Gets or sets a link to the help file associated with this exception. (Inherited from Exception.)</td>
</tr>
<tr>
<td>HResult</td>
<td>Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception.)</td>
</tr>
<tr>
<td>InnerException</td>
<td>Gets the Exception instance that caused the current exception. (Inherited from Exception.)</td>
</tr>
<tr>
<td>Message</td>
<td>Gets a message that describes the current exception. (Inherited from Exception.)</td>
</tr>
<tr>
<td>Source</td>
<td>Gets or sets the name of the application or the object that causes the error. (Inherited from Exception.)</td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>StackTrace</td>
<td>Gets a string representation of the immediate frames on the call stack.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Exception.)</td>
</tr>
<tr>
<td>TargetSite</td>
<td>Gets the method that throws the current exception.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Exception.)</td>
</tr>
<tr>
<td>Top Methods</td>
<td></td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>---------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>GetBaseException</td>
<td>When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Exception.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
</tbody>
</table>
**GetObjectData**
When overridden in a derived class, sets the `SerializationInfo` with information about the exception. (Inherited from `Exception`.)

**GetType**
Gets the runtime type of the current instance. (Inherited from `Exception`.)

**MemberwiseClone**
Creates a shallow copy of the current `Object`. (Inherited from `Object`.)

**ToString**
Creates and returns a string representation of the current exception. (Inherited from `Exception`.)

---

### Events

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>SerializeObjectState</strong></td>
<td>Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from <code>Exception</code>.)</td>
</tr>
</tbody>
</table>

---

### Remarks

[Missing <remarks> documentation for "T:Languages.Exceptions.LanguageInitializationException"]
See Also

Reference
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
## LanguageInitializationException Constructor

### Overload List

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LanguageInitializationException</td>
<td>Initializes a new instance of the LanguageInitializationException class</td>
</tr>
<tr>
<td>LanguageInitializationException(String)</td>
<td>Initializes a new instance of the LanguageInitializationException class</td>
</tr>
<tr>
<td>LanguageInitializationException(String, Exception)</td>
<td>Initializes a new instance of the LanguageInitializationException class</td>
</tr>
</tbody>
</table>

### See Also

- Reference
  - LanguageInitializationException Class
  - Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageInitializationException Constructor

Initializes a new instance of the LanguageInitializationException class

**Namespace:** Languages.Exceptions  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

```csharp
public LanguageInitializationException()
```

### Remarks

[Missing <remarks> documentation for "M:Languages.Exceptions.LanguageInitializationException.#ctor"]

### See Also

Reference
- LanguageInitializationException Class
- LanguageInitializationException Overload
- Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageInitializationException Constructor (String)

Initializes a new instance of the LanguageInitializationException class

Namespace: Languages.Exceptions
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public LanguageInitializationException(
    string message
)
```

Parameters

message
  Type: System.String

Remarks

[Missing <remarks> documentation for "M:Languages.Exceptions.LanguageInitializationException.#ctor(System.String)""]

See Also

Reference
LanguageInitializationException Class
LanguageInitializationException Overload
Languages.Exceptions Namespace
LanguageInitializationException Constructor (String, Exception)

Initializes a new instance of the LanguageInitializationException class.

**Namespace:** Languages.Exceptions
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
</tr>
</thead>
</table>
| public LanguageInitializationException(  
  string message,  
  Exception inner  
) |

### Parameters

- **message**  
  Type: System.String  
  [Missing <param name="message"/> documentation for "M:Languages.Exceptions.LanguageInitializationException.#ctor(System.String,S"

- **inner**  
  Type: System.Exception  
  [Missing <param name="inner"/> documentation for "M:Languages.Exceptions.LanguageInitializationException.#ctor(System.String,S"

### Remarks

[Missing <remarks> documentation for "M:Languages.Exceptions.LanguageInitializationException.#ctor(System.String,S"

### See Also
Reference
LanguageInitializationException Class
LanguageInitializationException Overload
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
# LanguageInitializationException Properties

The `LanguageInitializationException` type exposes the following members.

## Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data</td>
<td>Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>HelpLink</td>
<td>Gets or sets a link to the help file associated with this exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>HResult</td>
<td>Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>InnerException</td>
<td>Gets the <code>Exception</code> instance that caused the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>Message</td>
<td>Gets a message that describes the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>Source</td>
<td>Gets or sets the name of the application or the object that...</td>
</tr>
</tbody>
</table>
causes the error.
(Inherited from Exception.)

| StackTrace | Gets a string representation of the immediate frames on the call stack. (Inherited from Exception.) |

| TargetSite | Gets the method that throws the current exception. (Inherited from Exception.) |

See Also

Reference
LanguageInitializationException Class
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
The `LanguageInitializationException` type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>GetBaseException</strong></td>
<td>When overridden in a derived class, returns the <code>Exception</code> that is the root cause of one or more subsequent exceptions. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>GetObjectData</strong></td>
<td>When overridden in a derived class, sets the</td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>--------</td>
<td>-------------</td>
</tr>
<tr>
<td>SerializationInfo</td>
<td>with information about the exception. (Inherited from Exception.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the runtime type of the current instance. (Inherited from Exception.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Creates and returns a string representation of the current exception. (Inherited from Exception.)</td>
</tr>
</tbody>
</table>

See Also

Reference
LanguageInitializationException Class
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
LanguageInitializationException

Events

The LanguageInitializationException type exposes the following members.

- **Events**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SerializeObjectState</td>
<td>Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception.)</td>
</tr>
</tbody>
</table>

See Also

Reference

LanguageInitializationException Class
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageNotLoadedException Class

[Missing <summary> documentation for "T:Languages.Exceptions.LanguageNotLoadedException"]

Inheritance Hierarchy

System Object SystemException Languages.Exceptions LanguageNotLoadedException

Namespace: Languages.Exceptions
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
[SerializableAttribute]
public class LanguageNotLoadedException : Exception
```

The LanguageNotLoadedException type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>![ ] LanguageNotLoadedException</td>
<td>Initializes a new instance of the LanguageNotLoadedException class</td>
</tr>
</tbody>
</table>

| ![ ] LanguageNotLoadedException(String) | Initializes a new instance of the LanguageNotLoadedException class with a specified name |

LanguageNotLoadedException

Initializes a new instance of the `LanguageNotLoadedException` class.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Data</strong></td>
<td>Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>HelpLink</strong></td>
<td>Gets or sets a link to the help file associated with this exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>HResult</strong></td>
<td>Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>InnerException</strong></td>
<td>Gets the <code>Exception</code> instance that caused the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>Message</strong></td>
<td>Gets a message that describes the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>Source</strong></td>
<td>Gets or sets the name of the</td>
</tr>
</tbody>
</table>
application or the object that causes the error.  
(Inherited from Exception.)

StackTrace Gets a string representation of the immediate frames on the call stack.  
(Inherited from Exception.)

TargetSite Gets the method that throws the current exception.  
(Inherited from Exception.)

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
</table>
| Equals             | Determines whether the specified object is equal to the current object.  
(Inherited from Object.)                                                                                                                 |
| Finalize           | Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.  
(Inherited from Object.)                                                                                                                     |
| GetBaseException   | When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions.  
(Inherited from Exception.)                                                                                                                   |
| GetHashCode       | Serves as the default hash                                                                                                                                                                                   |
**GetObjectData**
When overridden in a derived class, sets the SerializationInfo with information about the exception.
(Inherited from Exception.)

**GetType**
Gets the runtime type of the current instance.
(Inherited from Exception.)

**MemberwiseClone**
Creates a shallow copy of the current Object.
(Inherited from Object.)

**ToString**
Creates and returns a string representation of the current exception.
(Inherited from Exception.)

---

## Events

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SerializeObjectState</td>
<td>Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception.)</td>
</tr>
</tbody>
</table>
Remarks

[Missing <remarks> documentation for
"T:Languages.Exceptions.LanguageNotLoadedException"]

See Also

Reference
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
LanguageNotLoadedException

Constructor

Overload List

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LanguageNotLoadedException</td>
<td>Initializes a new instance of the LanguageNotLoadedException class</td>
</tr>
<tr>
<td>LanguageNotLoadedException(String)</td>
<td>Initializes a new instance of the LanguageNotLoadedException class</td>
</tr>
<tr>
<td>LanguageNotLoadedException(String, Exception)</td>
<td>Initializes a new instance of the LanguageNotLoadedException class</td>
</tr>
</tbody>
</table>

See Also

Reference
LanguageNotLoadedException Class
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
LanguageNotLoadedException Constructor

Initializes a new instance of the LanguageNotLoadedException class

**Namespace:** Languages.Exceptions  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

**Syntax**

```csharp
public LanguageNotLoadedException()
```

**Remarks**

[Missing <remarks> documentation for "M:Languages.Exceptions.LanguageNotLoadedException.#ctor"]

**See Also**

Reference

LanguageNotLoadedException Class  
LanguageNotLoadedException Overload  
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
LanguageNotLoadedException Constructor (String)

Initializes a new instance of the LanguageNotLoadedException class

Namespace: Languages.Exceptions
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public LanguageNotLoadedException(
    string message
)
```

Parameters

`message`
Type: System.String

Remarks

[Missing <remarks> documentation for
"M:Languages.Exceptions.LanguageNotLoadedException.#ctor(System.String)""]

See Also

Reference
LanguageNotLoadedException Class
LanguageNotLoadedException Overload
Languages.Exceptions Namespace
LanguageNotLoadedException Constructor (String, Exception)

Initializes a new instance of the LanguageNotLoadedException class

**Namespace:** Languages.Exceptions  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

```
public LanguageNotLoadedException(
    string message,
    Exception inner
)
```

### Parameters

- **message**
  - Type: System.String
  - [Missing <param name="message"/> documentation for "M:Languages.Exceptions.LanguageNotLoadedException.#ctor(System.String,System.Exception)"

- **inner**
  - Type: System.Exception
  - [Missing <param name="inner"/> documentation for "M:Languages.Exceptions.LanguageNotLoadedException.#ctor(System.String,System.Exception)"

### Remarks


### See Also
Reference
LanguageNotSupportedException Class
LanguageNotSupportedException Overload
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
The `LanguageNotLoadedException` type exposes the following members.

## Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Data</strong></td>
<td>Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>HelpLink</strong></td>
<td>Gets or sets a link to the help file associated with this exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>HRESULT</strong></td>
<td>Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>InnerException</strong></td>
<td>Gets the <code>Exception</code> instance that caused the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>Message</strong></td>
<td>Gets a message that describes the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>Source</strong></td>
<td>Gets or sets the name of the application or the object that</td>
</tr>
</tbody>
</table>
causes the error.
(Inherited from Exception.)

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>StackTrace</td>
<td>Gets a string representation of the immediate frames on the call stack.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Exception.)</td>
</tr>
<tr>
<td>TargetSite</td>
<td>Gets the method that throws the current exception.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Exception.)</td>
</tr>
</tbody>
</table>

See Also

Reference
LanguageNotLoadedException Class
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/LICENSE
LanguageNotLoadedException

Methods

The `LanguageNotLoadedException` type exposes the following members.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>GetBaseException</strong></td>
<td>When overridden in a derived class, returns the <code>Exception</code> that is the root cause of one or more subsequent exceptions. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><strong>GetObjectData</strong></td>
<td>When overridden in a derived class, sets the</td>
</tr>
<tr>
<td>Method</td>
<td></td>
</tr>
<tr>
<td>--------</td>
<td></td>
</tr>
<tr>
<td><strong>SerializationInfo</strong> with information about the exception. (Inherited from <strong>Exception</strong>.)</td>
<td></td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Gets the runtime type of the current instance. (Inherited from <strong>Exception</strong>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Creates and returns a string representation of the current exception. (Inherited from <strong>Exception</strong>.)</td>
</tr>
</tbody>
</table>

**See Also**

Reference

- **LanguageNotLoadedException Class**
- **Languages.Exceptions Namespace**

[https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt)
LanguageNotLoadedException

Events

The `LanguageNotLoadedException` type exposes the following members.

### Events

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>SerializeObjectState</code></td>
<td>Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from <code>Exception</code>.)</td>
</tr>
</tbody>
</table>

See Also

Reference

- `LanguageNotLoadedException Class`
- `Languages.Exceptions Namespace`

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
Language
WrongFileExtensionException Class

[Missing <summary> documentation for "T:Languages.Exceptions.WrongFileExtensionException"]

Inheritance Hierarchy

- System
  - Object
  - SystemException
  - Languages.Exceptions.WrongFileExtensionException

Namespace: Languages.Exceptions
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
[SerializableAttribute]
public class WrongFileExtensionException : Exception
```

The WrongFileExtensionException type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>WrongFileExtensionException</td>
<td>Initializes a new instance of the WrongFileExtension class</td>
</tr>
<tr>
<td>WrongFileExtensionException(String)</td>
<td>Initializes a new instance of the WrongFileExtension class with a specified message</td>
</tr>
</tbody>
</table>
### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Data</strong></td>
<td>Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>HelpLink</strong></td>
<td>Gets or sets a link to the help file associated with this exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>HRESULT</strong></td>
<td>Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>InnerException</strong></td>
<td>Gets the <code>Exception</code> instance that caused the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>Message</strong></td>
<td>Gets a message that describes the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td><strong>Source</strong></td>
<td>Gets or sets the name of the</td>
</tr>
</tbody>
</table>

- **WrongFileExtensionException**
  - Initializes a new instance of the `WrongFileExtensionException` class.
application or the object that causes the error. (Inherited from Exception.)

**StackTrace**

Gets a string representation of the immediate frames on the call stack. (Inherited from Exception.)

**TargetSite**

Gets the method that throws the current exception. (Inherited from Exception.)

---

### Top

#### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object. (Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetBaseException</td>
<td>When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception.)</td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash</td>
</tr>
</tbody>
</table>
**GetObjectData**

When overridden in a derived class, sets the `SerializationInfo` with information about the exception.

(Inherited from `Exception`.)

**GetType**

Gets the runtime type of the current instance.

(Inherited from `Exception`.)

**MemberwiseClone**

Creates a shallow copy of the current `Object`.

(Inherited from `Object`.)

**ToString**

Creates and returns a string representation of the current exception.

(Inherited from `Exception`.)

---

**Events**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>SerializeObjectState</code></td>
<td>Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception.</td>
</tr>
</tbody>
</table>

(Inherited from `Exception`.)
Remarks

[Missing <remarks> documentation for "T:Languages.Exceptions.WrongFileExtensionException"]

See Also

Reference
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
## WrongFileExtensionException Constructor

### Overload List

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>WrongFileExtensionException</td>
<td>Initializes a new instance of the <code>WrongFileExtensionException</code> class</td>
</tr>
<tr>
<td>WrongFileExtensionException(String)</td>
<td>Initializes a new instance of the <code>WrongFileExtensionException</code> class</td>
</tr>
<tr>
<td>WrongFileExtensionException(String, Exception)</td>
<td>Initializes a new instance of the <code>WrongFileExtensionException</code> class</td>
</tr>
</tbody>
</table>

### See Also

**Reference**

- WrongFileExtensionException Class
- Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/Licen...
WrongFileExtensionException Constructor

Initializes a new instance of the `WrongFileExtensionException` class

**Namespace:** Languages.Exceptions  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

**C#**

```csharp
public WrongFileExtensionException()
```

### Remarks

[Missing `<remarks>` documentation for "M:Languages.Exceptions.WrongFileExtensionException.#ctor"]

### See Also

Reference  
WrongFileExtensionException Class  
WrongFileExtensionException Overload  
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
WrongFileExtensionException Constructor (String)

Initializes a new instance of the WrongFileExtensionException class

**Namespace:** Languages.Exceptions  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
</tr>
</thead>
</table>
| ```
public WrongFileExtensionException(
    string message
)
``` | ```
Public WrongFileExtensionException(
    String message
)
``` |

### Parameters

- **message**  
  Type: System.String
  
  [Missing <param name="message"/> documentation for "M:Languages.Exceptions.WrongFileExtensionException.#ctor(System.String)""]

### Remarks

[Missing <remarks> documentation for "M:Languages.Exceptions.WrongFileExtensionException.#ctor(System.String)"]

### See Also

- Reference  
  WrongFileExtensionException Class  
  WrongFileExtensionException Overload  
  Languages.Exceptions Namespace
WrongFileExtensionException Constructor (String, Exception)

Initializes a new instance of the WrongFileExtensionException class

Namespace: Languages.Exceptions
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public WrongFileExtensionException(
    string message,
    Exception inner
)
```

Parameters

- **message**
  
  Type: SystemString
  
  [Missing <param name="message"/> documentation for
  "M:Languages.Exceptions.WrongFileExtensionException.#ctor(System.String,System.Exception)"

- **inner**
  
  Type: SystemException
  
  [Missing <param name="inner"/> documentation for
  "M:Languages.Exceptions.WrongFileExtensionException.#ctor(System.String,System.Exception)"

Remarks

[Missing <remarks> documentation for
"M:Languages.Exceptions.WrongFileExtensionException.#ctor(System.String,System.Exception)"

See Also
Reference

WrongFileExtensionException Class
WrongFileExtensionException Overload
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
WrongFileExtensionException Properties

The `WrongFileExtensionException` type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data</td>
<td>Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>HelpLink</td>
<td>Gets or sets a link to the help file associated with this exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>HResult</td>
<td>Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>InnerException</td>
<td>Gets the <code>Exception</code> instance that caused the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>Message</td>
<td>Gets a message that describes the current exception. (Inherited from <code>Exception</code>.)</td>
</tr>
<tr>
<td>Source</td>
<td>Gets or sets the name of the application or the object that</td>
</tr>
</tbody>
</table>
causes the error.
(Inherited from Exception.)

<table>
<thead>
<tr>
<th>StackTrace</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gets a string representation of the immediate frames on the call stack. (Inherited from Exception.)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>TargetSite</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gets the method that throws the current exception. (Inherited from Exception.)</td>
</tr>
</tbody>
</table>

See Also

Reference
WrongFileExtensionException Class
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
WrongFileExtensionException

The **WrongFileExtensionException** type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetBaseException</strong></td>
<td>When overridden in a derived class, returns the <strong>Exception</strong> that is the root cause of one or more subsequent exceptions. (Inherited from <strong>Exception</strong>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetObjectData</strong></td>
<td>When overridden in a derived class, sets the</td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>SerializationInfo</td>
<td>with information about the exception. (Inherited from Exception.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the runtime type of the current instance. (Inherited from Exception.)</td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>ToString</td>
<td>Creates and returns a string representation of the current exception.</td>
</tr>
</tbody>
</table>

**See Also**

Reference

WrongFileExtensionException Class

Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L...
WrongFileExtensionException Events

The **WrongFileExtensionException** type exposes the following members.

### Events

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="register" alt="Register" /></td>
<td><strong>SerializeObjectState</strong> Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from <strong>Exception</strong>.)</td>
</tr>
</tbody>
</table>

### See Also

Reference

WrongFileExtensionException Class
Languages.Exceptions Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
Languages.Implementation Namespace

[Missing <summary> documentation for "N:Languages.Implementation"]

Classes

<table>
<thead>
<tr>
<th>Class</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ImportExport</td>
<td></td>
</tr>
<tr>
<td>Language</td>
<td></td>
</tr>
<tr>
<td>LanguageManager</td>
<td></td>
</tr>
<tr>
<td>Word</td>
<td></td>
</tr>
</tbody>
</table>

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ImportExport Class

[Missing <summary> documentation for "T:Languages.Implementation.ImportExport"]

Inheritance Hierarchy

```
System  Object  Languages.Implementation.ImportExport
```

Namespace: Languages.Implementation  
Assembly: Languages (in Languages.dll)  Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public class ImportExport : IImportExport
```

The ImportExport type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>ImportExport</code></td>
<td>Initializes a new instance of the ImportExport class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Exceptions</code></td>
<td></td>
</tr>
</tbody>
</table>

Top
## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>GetExceptions</td>
<td></td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current instance.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
<tr>
<td>Load(IEnumerable&lt;String&gt;)</td>
<td></td>
</tr>
<tr>
<td>Load(String)</td>
<td></td>
</tr>
<tr>
<td>LoadDefaults</td>
<td></td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from Object.)</td>
</tr>
</tbody>
</table>
**Remarks**

[Missing <remarks> documentation for "T:Languages.Implementation.ImportExport"]

**See Also**

Reference
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ImportExport Constructor

Initializes a new instance of the `ImportExport` class

**Namespace:** Languages.Implementation

**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

```
C#    VB

public ImportExport()
```

### Remarks

[Missing <remarks> documentation for "M:Languages.Implementation.ImportExport.#ctor"]

### See Also

Reference
- `ImportExport Class`
- `Languages.Implementation Namespace`

[https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L)
The `ImportExport` type exposes the following members.

### Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exceptions</td>
<td></td>
</tr>
</tbody>
</table>

[Top]

### See Also

Reference
- `ImportExport Class`
- `Languages.Implementation Namespace`

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
ImportExportExceptions Property


Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#     VB

```
public List<Exception> Exceptions { get; }  
```

Property Value
Type: ListException
[Missing <value> documentation for "P:Languages.Implementation.ImportExport.Exceptions"]

Remarks


See Also

Reference
ImportExport Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
The **ImportExport** type exposes the following members.

## Methods

<table>
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<th>Name</th>
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<tbody>
<tr>
<td><code>Equals</code></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
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<tr>
<td><code>Finalize</code></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><code>GetExceptions</code></td>
<td></td>
</tr>
<tr>
<td><code>GetHashCode</code></td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><code>GetType</code></td>
<td>Gets the <strong>Type</strong> of the current instance. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><code>Load(IEnumerable&lt;String&gt;)</code></td>
<td></td>
</tr>
<tr>
<td><code>Load(String)</code></td>
<td></td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <em>Object</em>. (Inherited from <em>Object.</em>)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object. (Inherited from <em>Object.</em>)</td>
</tr>
</tbody>
</table>

See Also

Reference

ImportExport Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
ImportExportGetExceptions Method


Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#       VB

```csharp
public List<Exception> GetExceptions()
```

Return Value
Type: ListException

Implements
IImportExportGetExceptions

Remarks

See Also

Reference
ImportExport Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
# ImportExportLoad Method

## Overload List

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Load(IEnumerable&lt;String&gt;)</td>
<td></td>
</tr>
<tr>
<td>Load(String)</td>
<td></td>
</tr>
</tbody>
</table>

## See Also

Reference
- ImportExport Class
- Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
ImportExportLoad Method (IEnumerable<String>)


Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C# VB

```csharp
public List<Language> Load(
    IEnumerable<string> filenames
)
```

Parameters

filenames
Type: System.Collections.Generic.IEnumerable<String>

Return Value

Type: List<Language>

Implements

IImportExportLoad(IEnumerable<string>)

Remarks

See Also

Reference
ImportExport Class
Load Overload
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
ImportExportLoad Method (String)

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#

```csharp
public Language Load(
    string filename
)
```

VB

```vbnet
Public Function Load(filename As String) As Language
```

Parameters

filename

Type: System.String

Return Value

Type: Language

Implements

IImportExportLoad(String)

Remarks


[Missing <param name="filename"/> documentation for "M:Languages.Implementation.ImportExport.Load(System.String)"


See Also

Reference
ImportExport Class
Load Overload
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
Language
ImportExportLoadDefaults Method


Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```
public List<Language> LoadDefaults()
```

Return Value
Type: List<Language>

Implements
IImportExportLoadDefaults

Remarks


See Also

Reference
ImportExport Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language Class

[Missing <summary> documentation for "T:Languages.Implementation.Language"]

▶ Inheritance Hierarchy

    System
    Object
    Languages.Implementation
    Language

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

▶ Syntax

C#         VB

[SerializableAttribute]
public class Language : ILanguage

The **Language** type exposes the following members.

▶ Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>📋 Language</td>
<td>Initializes a new instance of the <strong>Language</strong> class</td>
</tr>
</tbody>
</table>

▶ Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>📑 Identifier</td>
<td></td>
</tr>
<tr>
<td>📑 Name</td>
<td></td>
</tr>
</tbody>
</table>
## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetCulture</strong></td>
<td></td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetType</strong></td>
<td>Gets the <strong>Type</strong> of the current instance. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetWord</strong></td>
<td></td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object.</td>
</tr>
</tbody>
</table>
(Inherited from Object.)

Top

Remarks

[Missing <remarks> documentation for "T:Languages.Implementation.Language"]

See Also

Reference
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language Constructor

Initializes a new instance of the Language class

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public Language()
```

Remarks

[Missing <remarks> documentation for "M:Languages.Implementation.Language.#ctor"]

See Also

Reference
Language Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
# Language Properties

The `Language` type exposes the following members.

## Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Identifier</td>
<td></td>
</tr>
<tr>
<td>Name</td>
<td></td>
</tr>
<tr>
<td>Words</td>
<td></td>
</tr>
</tbody>
</table>

## See Also

Reference

- `Language Class`
- `Languages.Implementation Namespace`

[https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt)
**LanguageIdentifier Property**

[Missing <summary> documentation for "P:Languages.Implementation.Language.Identifier"]

**Namespace:** Languages.Implementation  
**Assembly:** Languages (in Languages.dll)  
**Version:** 1.0.0.6 (1.0.0.6)

### Syntax

[C#]  
```csharp
public string Identifier { get; set; }
```

### Property Value

**Type:** String  
[Missing <value> documentation for "P:Languages.Implementation.Language.Identifier"]

**Implements**  
ILanguageIdentifier

### Remarks

[Missing <remarks> documentation for "P:Languages.Implementation.Language.Identifier"]

### See Also

**Reference**  
Language Class  
Languages.Implementation Namespace  

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageName Property

[Missing <summary> documentation for "P:Languages.Implementation.Language.Name"]

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C# VB

```csharp
public string Name { get; set; }
```

Property Value

Type: String

[Missing <value> documentation for "P:Languages.Implementation.Language.Name"]

Implements

ILanguageName

Remarks

[Missing <remarks> documentation for "P:Languages.Implementation.Language.Name"]

See Also

Reference

Language Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageWords Property

[Missing <summary> documentation for "P:Languages.Implementation.Language.Words"]

Namespace: Languages.Implementation  
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#  VB

```csharp
public List<Word> Words { get; set; }
```

Property Value

Type: List<Word>

[Missing <value> documentation for "P:Languages.Implementation.Language.Words"]

Implements

ILanguageWords

Remarks

[Missing <remarks> documentation for "P:Languages.Implementation.Language.Words"]

See Also

Reference

Language Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
## Language Methods

The **Language** type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object is equal to the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td>Finalize</td>
<td>Allows an object to try to free resources and perform other cleanup</td>
</tr>
<tr>
<td></td>
<td>operations before it is reclaimed by garbage collection.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td>GetCulture</td>
<td></td>
</tr>
<tr>
<td>GetHashCode</td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the <strong>Type</strong> of the current instance.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td>GetWord</td>
<td></td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current <strong>Object</strong>.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
ToString

Returns a string that represents the current object.
(Inherited from Object.)

See Also

Reference
Language Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
LanguageGetCulture Method


Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#    VB

public CultureInfo GetCulture()

Return Value
Type: CultureInfo
[Missing <returns> documentation for "M:Languages.Implementation.Language.GetCulture"]

Implements
ILanguageGetCulture

Remarks


See Also

Reference
Language Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageGetWord Method


Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```
public string GetWord(
    string key
)
```

Parameters

`key`
 Type: `System.String`

[Missing <param name="key"/> documentation for "M:Languages.Implementation.Language.GetWord(System.String)""]

Return Value

Type: `String`


Implements

ILanguageGetWord(String)

Remarks

See Also

Reference
Language Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
LanguageManager Class

[Missing <summary> documentation for "T:Languages.Implementation.LanguageManager"]

Inheritance Hierarchy

SystemObject Languages.Implementation.LanguageManager

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C# VB

public class LanguageManager : IILanguageManager

The LanguageManager type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LanguageManager</td>
<td>Initializes a new instance of the LanguageManager class</td>
</tr>
</tbody>
</table>

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Equals</td>
<td>Determines whether the specified object</td>
</tr>
</tbody>
</table>
is equal to the current object. (Inherited from Object.)

Finalize

Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)

GetCurrentLanguage

GetHashCode

Serves as the default hash function. (Inherited from Object.)

GetLanguages

GetType

Gets the Type of the current instance. (Inherited from Object.)

GetWord

LanguageChanged

MemberwiseClone

Creates a
shallow copy of the current 
Object. (Inherited from 
Object.)

- **ReloadLanguages**

- **SetCurrentLanguage**

- **SetCurrentLanguageFromName**

- **ToString** Returns a string that represents the current object. (Inherited from Object.)

### Events

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OnLanguageChanged</td>
<td></td>
</tr>
</tbody>
</table>

### Remarks

[Missing <remarks> documentation for “T:Languages.Implementation.LanguageManager”]

### See Also

Reference
Languages.Implementation Namespace
LanguageManager Constructor

Initializes a new instance of the LanguageManager class

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public LanguageManager()
```

Remarks

[Missing <remarks> documentation for "M:Languages.Implementation.LanguageManager.#ctor"]

See Also

Reference
LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
The `LanguageManager` type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Equals</code></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><code>Finalize</code></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td><code>GetCurrentLanguage</code></td>
<td></td>
</tr>
<tr>
<td><code>GetHashCode</code></td>
<td>Serves as the default hash function. (Inherited from <code>Object</code>.)</td>
</tr>
<tr>
<td>Method</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>GetLanguages</td>
<td></td>
</tr>
<tr>
<td>GetType</td>
<td>Gets the Type of the current instance. (Inherited from Object.)</td>
</tr>
<tr>
<td>GetWord</td>
<td></td>
</tr>
<tr>
<td>LanguageChanged</td>
<td></td>
</tr>
<tr>
<td>MemberwiseClone</td>
<td>Creates a shallow copy of the current Object. (Inherited from Object.)</td>
</tr>
<tr>
<td>ReloadLanguages</td>
<td></td>
</tr>
<tr>
<td>SetCurrentLanguage</td>
<td></td>
</tr>
<tr>
<td>SetCurrentLanguageFromName</td>
<td></td>
</tr>
<tr>
<td>ToString</td>
<td>Returns a string that represents the current object. (Inherited from Object.)</td>
</tr>
</tbody>
</table>

See Also

Reference
LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
LanguageManagerGetCurrentLanguage Method


Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public ILanguage GetCurrentLanguage()
```

Return Value
Type: ILanguage

Implements
ILanguageManagerGetCurrentLanguage

Remarks

See Also
Reference
LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageManager GetLanguages Method

[Missing <summary> documentation for 
"M:Languages.Implementation.LanguageManager.GetLanguages"]

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
</tr>
</thead>
<tbody>
<tr>
<td>public List&lt;ILanguage&gt; GetLanguages()</td>
<td></td>
</tr>
</tbody>
</table>

Return Value
Type: List<ILanguage>
[Missing <returns> documentation for 
"M:Languages.Implementation.LanguageManager.GetLanguages"]

Implements
ILanguageManager GetLanguages

Remarks
[Missing <remarks> documentation for 
"M:Languages.Implementation.LanguageManager.GetLanguages"]

See Also
Reference
LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
LanguageManager.GetWord Method

[Missing <summary> documentation for
"M:Languages.Implementation.LanguageManager.GetWord(System.String)"
]

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public string GetWord(
    string key
)
```

Parameters

**key**
Type: System.String
[Missing <param name="key"/> documentation for
"M:Languages.Implementation.LanguageManager.GetWord(System.String)"
]

Return Value
Type: String
[Missing <returns> documentation for
"M:Languages.Implementation.LanguageManager.GetWord(System.String)"
]

Implements
ILanguageManagerGetWord(String)

Remarks

[Missing <remarks> documentation for
"M:Languages.Implementation.LanguageManager.GetWord(System.String)"
]
See Also

Reference
LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageManagerLanguageChanged Method

[Missing <summary> documentation for
"M:Languages.Implementation.LanguageManager.LanguageChanged(System.EventArgs)"

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

.syntax

C#    VB

protected virtual void LanguageChanged(
       EventArgs e
     )

Parameters

e

Type: SystemEventArgs

[Missing <param name="e"/> documentation for
"M:Languages.Implementation.LanguageManager.LanguageChanged(System.EventArgs)"

Remarks

[Missing <remarks> documentation for
"M:Languages.Implementation.LanguageManager.LanguageChanged(System.EventArgs)"

See Also

Reference

LanguageManager Class
Languages.Implementation Namespace
LanguageManagerReloadLanguage Method

[Missing <summary> documentation for "M:Languages.Implementation.LanguageManager.ReloadLanguages"]

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public void ReloadLanguages()
```

Implements

ILanguageManagerReloadLanguages

Remarks

[Missing <remarks> documentation for "M:Languages.Implementation.LanguageManager.ReloadLanguages"]

See Also

Reference

LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
LanguageManager\SetCurrentLanguage

[Missing <summary> documentation for 
"M:Languages.Implementation.LanguageManager.SetCurrentLanguage(System.String)"
]

**Namespace:** Languages.Implementation  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

**C#**

```csharp
public void SetCurrentLanguage(
    string identifier
)
```

**VB**

```vbnet
Public Overridable Sub SetCurrentLanguage(identifier As String)
```

### Parameters

*identifier*

Type: `System.String`  
[Missing <param name="identifier"/> documentation for 
"M:Languages.Implementation.LanguageManager.SetCurrentLanguage(System.String)"
]

### Implements

ILanguageManager\SetCurrentLanguage(String)

### Remarks

[Missing <remarks> documentation for 
"M:Languages.Implementation.LanguageManager.SetCurrentLanguage(System.String)"
]

### See Also
Reference
LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
LanguageManagerSetCurrentLanguage Method

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public void SetCurrentLanguageFromName(
    string name
)
```

Parameters

name
Type: SystemString

Implements
ILanguageManagerSetCurrentLanguageFromName(String)

Remarks

See Also
Reference
LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
# LanguageManager Events

The `LanguageManager` type exposes the following members.

## Events

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt" alt="on_language_changed" /></td>
<td>OnLanguageChanged</td>
</tr>
</tbody>
</table>

## See Also

Reference

- [LanguageManager Class](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt)
- [Languages.Implementation Namespace](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt)
LanguageManagerOnLanguageChanged Event

[Missing <summary> documentation for "E:Languages.Implementation.LanguageManager.OnLanguageChanged"]

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#           VB
---           ---
public event EventHandler OnLanguageChanged

Value
Type: SystemEventHandler
Implements ILanguageManagerOnLanguageChanged

Remarks
[Missing <remarks> documentation for "E:Languages.Implementation.LanguageManager.OnLanguageChanged"]

See Also
Reference
LanguageManager Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Word Class

[Missing <summary> documentation for "T:Languages.Implementation.Word"]

Inheritance Hierarchy

SystemObject Languages.ImplementationWord

Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C# VB

```csharp
public class Word : IWord
```

The **Word** type exposes the following members.

Constructors

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Word</td>
<td>Initializes a new instance of the <strong>Word</strong> class</td>
</tr>
</tbody>
</table>

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Key</td>
<td></td>
</tr>
<tr>
<td>Value</td>
<td></td>
</tr>
</tbody>
</table>
## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object.</td>
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<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
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<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup</td>
</tr>
<tr>
<td></td>
<td>operations before it is reclaimed by garbage collection.</td>
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<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function.</td>
</tr>
<tr>
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<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetType</strong></td>
<td>Gets the <strong>Type</strong> of the current instance.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <strong>Object</strong>.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object.</td>
</tr>
<tr>
<td></td>
<td>(Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>

## Remarks

[Missing <remarks> documentation for **"T:Languages.Implementation.Word"**]
See Also

Reference
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
Word Constructor

Initializes a new instance of the `Word` class

**Namespace:** Languages.Implementation  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

```csharp
public Word()
```

### Remarks

[Missing `<remarks>` documentation for "M:Languages.Implementation.Word.#ctor"]

### See Also

Reference  
Word Class  
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Word Properties

The Word type exposes the following members.

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Key</td>
<td></td>
</tr>
<tr>
<td>Value</td>
<td></td>
</tr>
</tbody>
</table>

See Also

Reference
- Word Class
- Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
Language
WordKey Property


Namespace: Languages.Implementation
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public string Key { get; set; }
```

Property Value
Type: String
[Missing <value> documentation for "P:Languages.Implementation.Word.Key"]

Implements
IWordKey

Remarks

See Also
Reference
Word Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
WordValue Property


Namespace:  Languages.Implementation
Assembly:  Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#     VB

```csharp
public string Value { get; set; }
```

Property Value
Type:  String
[Missing <value> documentation for "P:Languages.Implementation.Word.Value"]

Implements
IWordValue

Remarks


See Also

Reference
Word Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
## Word Methods

The **Word** type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Equals</strong></td>
<td>Determines whether the specified object is equal to the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>Finalize</strong></td>
<td>Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetHashCode</strong></td>
<td>Serves as the default hash function. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>GetType</strong></td>
<td>Gets the <strong>Type</strong> of the current instance. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>MemberwiseClone</strong></td>
<td>Creates a shallow copy of the current <strong>Object</strong>. (Inherited from <strong>Object</strong>.)</td>
</tr>
<tr>
<td><strong>ToString</strong></td>
<td>Returns a string that represents the current object. (Inherited from <strong>Object</strong>.)</td>
</tr>
</tbody>
</table>
See Also

Reference
Word Class
Languages.Implementation Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Languages.Interfaces
Namespace

[Missing <summary> documentation for "N:Languages.Interfaces"]

- Interfaces

<table>
<thead>
<tr>
<th>Interface</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IImportExport</td>
<td></td>
</tr>
<tr>
<td>ILanguage</td>
<td></td>
</tr>
<tr>
<td>ILanguageManager</td>
<td></td>
</tr>
<tr>
<td>IWord</td>
<td></td>
</tr>
</tbody>
</table>

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
IImportExport Interface

[Missing <summary> documentation for "T:Languages.Interfaces.IImportExport"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public interface IImportExport
```

The IImportExport type exposes the following members.

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GetExceptions</td>
<td></td>
</tr>
<tr>
<td>Load(IEnumerable&lt;string&gt;)</td>
<td></td>
</tr>
<tr>
<td>Load(String)</td>
<td></td>
</tr>
<tr>
<td>LoadDefaults</td>
<td></td>
</tr>
</tbody>
</table>

Remarks

[Missing <remarks> documentation for "T:Languages.Interfaces.IImportExport"]

See Also
Reference

Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/LICENSE
IlImportExport Methods

The IlImportExport type exposes the following members.

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GetExceptions</td>
<td></td>
</tr>
<tr>
<td>Load(IEnumerable&lt;String&gt;)</td>
<td></td>
</tr>
<tr>
<td>Load(String)</td>
<td></td>
</tr>
<tr>
<td>LoadDefaults</td>
<td></td>
</tr>
</tbody>
</table>

See Also

Reference
IlImportExport Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
IImportExportGetExceptions Method

[Missing <summary> documentation for "M:Languages.Interfaces.IImportExport.GetExceptions"]

Namespace: Languages.Interfaces  
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
<th>Copy</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>List&lt;Exception&gt;</code> GetExceptions()`</td>
<td><code>List&lt;Exception&gt;</code> GetExceptions()`</td>
<td></td>
</tr>
</tbody>
</table>

Return Value

Type: `List<Exception>`  
[Missing <returns> documentation for "M:Languages.Interfaces.IImportExport.GetExceptions"]

Remarks

[Missing <remarks> documentation for "M:Languages.Interfaces.IImportExport.GetExceptions"]

See Also

Reference
IImportExport Interface  
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
IImportExportLoad Method

Overload List

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>![CSharp symbol]</td>
<td>Load(IEnumerable&lt;String&gt;)</td>
</tr>
<tr>
<td>![CSharp symbol]</td>
<td>Load(String)</td>
</tr>
</tbody>
</table>

See Also

Reference
IImportExport Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
IImportExportLoad Method (IEnumerable<String>)


Namespace: Languages.Interfaces  
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

## Syntax

### C#  
```csharp
List<Language> Load(
    IEnumerable<string> filenames
)
```

### VB
```vbnet
List(Of Language) Load(
    IEnumerable(Of String) filenames
)
```

## Parameters

### filenames

Type: System.Collections.Generic.IEnumerable<String>  

## Return Value

Type: List<Language>  

## Remarks

See Also

Reference

ImportExport Interface
Load Overload
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
IImportExportLoad Method (String)

[Missing <summary> documentation for "M:Languages.Interfaces.IImportExport.Load(System.String)"

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#       VB

Language Load(
    string filename
)

Parameters

filename
    Type: System.String
[Missing <param name="filename"/> documentation for "M:Languages.Interfaces.IImportExport.Load(System.String)"

Return Value
    Type: Language
[Missing <returns> documentation for "M:Languages.Interfaces.IImportExport.Load(System.String)"

Remarks

[Missing <remarks> documentation for "M:Languages.Interfaces.IImportExport.Load(System.String)"

See Also

Reference
IlImportExport Interface
Load Overload
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
IImportExportLoadDefaults Method

[Missing <summary> documentation for "M:Languages.Interfaces.IImportExport.LoadDefaults"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
</tr>
</thead>
<tbody>
<tr>
<td>List&lt;Language&gt; LoadDefaults()</td>
<td></td>
</tr>
</tbody>
</table>

Return Value

Type: ListLanguage
[Missing <returns> documentation for "M:Languages.Interfaces.IImportExport.LoadDefaults"]

Remarks

[Missing <remarks> documentation for "M:Languages.Interfaces.IImportExport.LoadDefaults"]

See Also

Reference
IImportExport Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguage Interface

[Missing <summary> documentation for "T:Languages.Interfaces.ILanguage"]

Namespace: Languages.Interfaces  
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
public interface ILanguage
```

The ILanguage type exposes the following members.

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Identifier</td>
<td></td>
</tr>
<tr>
<td>Name</td>
<td></td>
</tr>
<tr>
<td>Words</td>
<td></td>
</tr>
</tbody>
</table>

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GetCulture</td>
<td></td>
</tr>
<tr>
<td>GetWord</td>
<td></td>
</tr>
</tbody>
</table>

Top
Remarks

[Missing <remarks> documentation for "T:Languages.Interfaces.ILanguage"]

See Also

Reference

Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguage Properties

The `ILanguage` type exposes the following members.

## Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Identifier</td>
<td></td>
</tr>
<tr>
<td>Name</td>
<td></td>
</tr>
<tr>
<td>Words</td>
<td></td>
</tr>
</tbody>
</table>

See Also

Reference

- `ILanguage Interface`
- `Languages.Interfaces Namespace`

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguageIdentifier Property

[Missing <summary> documentation for "P:Languages.Interfaces.ILanguage.Identifier"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#        VB

```csharp
string Identifier { get; set; }
```

Property Value
Type: String
[Missing <value> documentation for "P:Languages.Interfaces.ILanguage.Identifier"]

Remarks
[Missing <remarks> documentation for "P:Languages.Interfaces.ILanguage.Identifier"]

See Also
Reference
ILanguage Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguageName Property

[Missing <summary> documentation for "P:Languages.Interfaces.ILanguage.Name"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```
C#    VB
string Name { get; set; }
```

Property Value
Type: String
[Missing <value> documentation for "P:Languages.Interfaces.ILanguage.Name"]

Remarks

[Missing <remarks> documentation for "P:Languages.Interfaces.ILanguage.Name"]

See Also

Reference
ILanguage Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
# ILanguage.Words Property

[Missing <summary> documentation for "P:Languages.Interfaces.ILanguage.Words"]

**Namespace**: Languages.Interfaces  
**Assembly**: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

## Syntax

```csharp
List<Word> Words { get; set; }
```

## Remarks

[Missing <remarks> documentation for "P:Languages.Interfaces.ILanguage.Words"]

## See Also

**Reference**
- ILanguage Interface
- Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguage Methods

The ILanguage type exposes the following members.

Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GetCulture</td>
<td></td>
</tr>
<tr>
<td>GetWord</td>
<td></td>
</tr>
</tbody>
</table>

See Also

Reference
ILanguage Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguageGetCulture Method

[Missing <summary> documentation for
"M:Languages.Interfaces.ILanguage.GetCulture"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C# VB

```csharp
CultureInfo GetCulture()
```

Return Value

Type: CultureInfo

[Missing <returns> documentation for
"M:Languages.Interfaces.ILanguage.GetCulture"]

Remarks

[Missing <remarks> documentation for
"M:Languages.Interfaces.ILanguage.GetCulture"]

See Also

Reference
ILanguage Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguageGetWord Method

[Missing <summary> documentation for "M:Languages.Interfaces.ILanguage.GetWord(System.String)"

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C# VB

```csharp
string GetWord(
    string key
)
```

Parameters

`key`
Type: SystemString
[Missing <param name="key"/> documentation for "M:Languages.Interfaces.ILanguage.GetWord(System.String)"

Return Value
Type: String
[Missing <returns> documentation for "M:Languages.Interfaces.ILanguage.GetWord(System.String)"

Remarks

[Missing <remarks> documentation for "M:Languages.Interfaces.ILanguage.GetWord(System.String)"

See Also
Reference
ILanguage Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
## ILanguageManager Interface

[Missing <summary> documentation for "T:Languages.Interfaces.ILanguageManager"]

**Namespace:** Languages.Interfaces  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

### Syntax

```csharp
public interface ILanguageManager
```

The `ILanguageManager` type exposes the following members.

### Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GetCurrentLanguage</td>
<td></td>
</tr>
<tr>
<td>GetLanguages</td>
<td></td>
</tr>
<tr>
<td>GetWord</td>
<td></td>
</tr>
<tr>
<td>ReloadLanguages</td>
<td></td>
</tr>
<tr>
<td>SetCurrentLanguage</td>
<td></td>
</tr>
<tr>
<td>SetCurrentLanguageFromName</td>
<td></td>
</tr>
</tbody>
</table>

### Events

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
</table>
OnLanguageChanged

Remarks

[Missing <remarks> documentation for "T:Languages.Interfaces.ILanguageManager"]

See Also

Reference
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
<table>
<thead>
<tr>
<th>Language</th>
</tr>
</thead>
</table>

The `ILanguageManager` type exposes the following members.

## Methods

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>⚫ GetCurrentLanguage</td>
<td></td>
</tr>
<tr>
<td>⚫ GetLanguages</td>
<td></td>
</tr>
<tr>
<td>⚫ GetWord</td>
<td></td>
</tr>
<tr>
<td>⚫ ReloadLanguages</td>
<td></td>
</tr>
<tr>
<td>⚫ SetCurrentLanguage</td>
<td></td>
</tr>
<tr>
<td>⚫ SetCurrentLanguageFromName</td>
<td></td>
</tr>
</tbody>
</table>

## See Also

Reference
- [ILanguageManager Interface](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/Languages.Interfaces)
- [Languages.Interfaces Namespace](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/Languages)

[https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt](https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt)
ILanguageManagerGetCurrentLanguage Method

[Missing <summary> documentation for "M:Languages.Interfaces.ILanguageManager.GetCurrentLanguage"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#   VB

ILanguage GetCurrentLanguage()  

Return Value

Type: ILanguage

Remarks

[Missing <remarks> documentation for "M:Languages.Interfaces.ILanguageManager.GetCurrentLanguage"]

See Also

Reference

ILanguageManager Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguageManager.GetLanguages Method

[Missing <summary> documentation for "M:Languages.Interfaces.ILanguageManager.GetLanguages"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>List&lt;ILanguage&gt; GetLanguages()</td>
<td></td>
</tr>
</tbody>
</table>

Return Value
Type: List<ILanguage>
[Missing <returns> documentation for "M:Languages.Interfaces.ILanguageManager.GetLanguages"]

Remarks

[Missing <remarks> documentation for "M:Languages.Interfaces.ILanguageManager.GetLanguages"]

See Also
Reference
ILanguageManager Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
ILanguageManagerGetWord Method

[Missing <summary> documentation for "M:Languages.Interfaces.ILanguageManager.GetWord(System.String)"

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#    VB

```csharp
string GetWord(  
    string key
)
```

Parameters

key
Type: SystemString
[Missing <param name="key"/> documentation for "M:Languages.Interfaces.ILanguageManager.GetWord(System.String)"

Return Value
Type: String
[Missing <returns> documentation for "M:Languages.Interfaces.ILanguageManager.GetWord(System.String)"

Remarks

[Missing <remarks> documentation for "M:Languages.Interfaces.ILanguageManager.GetWord(System.String)"
See Also

Reference
ILanguageManager Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
Language
ILanguageManagerReloadLanguages Method

[Missing <summary> documentation for "M:Languages.Interfaces.ILanguageManager.ReloadLanguages"]

**Namespace:** Languages.Interfaces  
**Assembly:** Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

**Syntax**

<table>
<thead>
<tr>
<th>C#</th>
<th>VB</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>void ReloadLanguages()</code></td>
<td></td>
</tr>
</tbody>
</table>

**Remarks**

[Missing <remarks> documentation for "M:Languages.Interfaces.ILanguageManager.ReloadLanguages"]

**See Also**

Reference  
ILanguageManager Interface  
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
ILanguageManagerSetCurrentLanguage Method

[Missing <summary> documentation for "M:Languages.Interfaces.ILanguageManager.SetCurrentLanguage(System.String)"

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C# VB

```csharp
void SetCurrentLanguage(
    string identifier
)
```

Parameters

**identifier**

Type: System.String

[Missing <param name="identifier"/> documentation for "M:Languages.Interfaces.ILanguageManager.SetCurrentLanguage(System.String)"

Remarks

[Missing <remarks> documentation for "M:Languages.Interfaces.ILanguageManager.SetCurrentLanguage(System.String)"

See Also

Reference
ILanguageManager Interface
Languages.Interfaces Namespace
ILanguageManager.SetCurrentLanguageFromName Method

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
void SetCurrentLanguageFromName(
    string name
)
```

Parameters

name

Type: System.String

Remarks

[Missing <summary> documentation for
"M:Languages.Interfaces.ILanguageManager.SetCurrentLanguageFromName(System.Str

[Missing <summary> documentation for
"M:Languages.Interfaces.ILanguageManager.SetCurrentLanguageFromName(System.Str

See Also

Reference

ILanguageManager Interface
Languages.Interfaces Namespace
**ILanguageManager Events**

The `ILanguageManager` type exposes the following members.

### Events

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>✉️ OnLanguageChanged</td>
<td></td>
</tr>
</tbody>
</table>

See Also

Reference

- `ILanguageManager Interface`
- `Languages.Interfaces Namespace`

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/LICENSE.txt
Language
ILanguageManager.OnLanguageChanged Event

[Missing <summary> documentation for "E:Languages.Interfaces.ILanguageManager.OnLanguageChanged"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#           VB
---           ---
event EventHandler OnLanguageChanged

Value
Type: SystemEventHandler

Remarks

[Missing <remarks> documentation for "E:Languages.Interfaces.ILanguageManager.OnLanguageChanged"]

See Also

Reference
ILanguageManager Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
IWord Interface

[Missing <summary> documentation for "T:Languages.Interfaces.IWord"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

C#  VB

```csharp
public interface IWord
```

The IWord type exposes the following members.

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Key</td>
<td></td>
</tr>
<tr>
<td>Value</td>
<td></td>
</tr>
</tbody>
</table>

Remarks

[Missing <remarks> documentation for "T:Languages.Interfaces.IWord"]

See Also

Reference
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
Language
IWord Properties

The IWord type exposes the following members.

Properties

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Key</td>
<td>Value</td>
</tr>
</tbody>
</table>

See Also

Reference

IWord Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/License.txt
IWordKey Property

[Missing <summary> documentation for "P:Languages.Interfaces.IWord.Key"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

 Syntax

```csharp
string Key { get; set; }
```

Property Value
Type: String
[Missing <value> documentation for "P:Languages.Interfaces.IWord.Key"]

Remarks
[Missing <remarks> documentation for "P:Languages.Interfaces.IWord.Key"]

See Also

Reference
IWord Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/L
IWordValue Property

[Missing <summary> documentation for "P:Languages.Interfaces.IWord.Value"]

Namespace: Languages.Interfaces
Assembly: Languages (in Languages.dll) Version: 1.0.0.6 (1.0.0.6)

Syntax

```csharp
string Value { get; set; }
```

Property Value

Type: String

[Missing <value> documentation for "P:Languages.Interfaces.IWord.Value"]

Remarks

[Missing <remarks> documentation for "P:Languages.Interfaces.IWord.Value"]

See Also

Reference

IWord Interface
Languages.Interfaces Namespace

https://github.com/SeppPenner/CSharpLanguageManager/blob/master/