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- JavascriptJavascript
- 1.0
- CHMwindows
- HtmlCopy

-- 2003/02/28



Email yshot@263.net

[]][IE4++]

2

====1HTML<body></body>[]

```
<html>
<head>
<TITLE></TITLE>
</head>
<script language=javaScript>
<!-- //
var thissize=20
var textfont=""
var textcolor= new Array()
textcolor[0]="000000"
textcolor[1]="000000"
textcolor[2]="000000"
textcolor[3]="111111"
textcolor[4]="222222"
textcolor[5]="333333"
textcolor[6]="444444"
```

```
textcolor[7]="555555"
textcolor[8]="666666"
textcolor[9]="777777"
textcolor[10]="888888"
textcolor[11]="999999"
textcolor[12]="aaaaaa"
textcolor[13]="bbbbbb"
textcolor[14]="cccccc"
textcolor[15]="dddddd"
textcolor[16]="eeeeee"
textcolor[17]="ffffff"
textcolor[18]="ffffff"
var message = new Array()
message[0]="http://www.happydrips.com"
message[1]="HappyDrips"
message[2]=""
message[3]="javascript"
i_message=0
var i_strength=0
var i_message=0
var timer
function glowtext() {
if(document.all) {
if (i_strength <=17) {
glowdiv.innerText=message[i_message]
document.all.glowdiv.style.filter="glow(color="+textcolor[i_strength]+",
strength=4)"
i_strength++
timer=setTimeout("glowtext()",100)
}
else {
clearTimeout(timer)
setTimeout("deglowtext()",1500)
}
}
}function deglowtext() {
if(document.all) {
if (i_strength >=0) {
glowdiv.innerText=message[i_message]
```

```
document.all.glowdiv.style.filter="glow(color='"+textcolor[i_strength]+"',  
strength=4)"  
i_strength--  
timer=setTimeout("deglowtext()",100)  
}  
else {  
clearTimeout(timer)  
i_message++  
if (i_message>=message.length) {i_message=0}  
i_strength=0  
intermezzo()  
}  
}  
}  
}  
}  
function intermezzo() {  
glowdiv.innerText=""  
setTimeout("glowtext()",1500)  
}  
//-->  
</script>  
<body bgcolor="#000000" onLoad="glowtext()"> //  
<div id="glowdiv" style="position:absolute;visibility:visible;width:600px;text-  
align:center;  
top:150px;left:50px;font-family:;font-size:30pt;color:000000"></div>  
</body>  
</html>
```

====2[]<div>
topleftfont-size
colorwidthDIVDIVDIVDIV(position:absolute)

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[][2]

====1H~~EML~~<head></head>

```
<script>
<!--//
var x,y
var timer
var i_fontsize=0
var step=0
var thisx,thisy
function handlerMM(e){
x = (document.layers) ? e.pageX : event.clientX
y = (document.layers) ? e.pageY : event.clientY
}
function ringup() {
if (document.all) {
thisx = x
thisy = y
ringup2()
}
```

```
}

function ringup2() {
if (i_fontsize<=1000) {
document.all.ring.style.fontSize=i_fontsize
document.all.ring.style.color="rgb(255,"+Math.floor(i_fontsize/6)+","+Math.floc
document.all.ring.style.posLeft=thisx-(Math.floor(i_fontsize/3))
document.all.ring.style.posTop=thisy-(Math.floor(i_fontsize/1.4))
step+=4
i_fontsize+=step
timer=setTimeout("ringup(2)",50)
}
else {
clearTimeout(timer)
i_fontsize=0
step=0
document.all.ring.style.posTop=-10000
}
}
document.onmousemove = handlerMM;
//-->
</script>
<style>
.ringstyle {
position:absolute;
visibility:visible;
top:-50px;
font-size:5pt;
font-family:Verdana;
color:FF0000
}
.explain {
position:absolute;
top:80px;
left:40px;
width:300px;
color:000000;
text-align:center;
font-size:20pt;
font-family:Times;
```

```
}
```

```
</style>
```

```
====2HEML<body></body>
```

```
<div id="ring" class="ringstyle">
<p><font color="#FF8080">:-)</font></p>
</div><div id="redirection" class="explain">
<p><a target="_blank" href="http://www.happydrips.com"></a></p>
</div>
```

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[IE4++][3]

HTML<body></body>[]

====1[]

```
<div style="width: 350; font-size:15pt; font-family: Arial ; color: red; position: relative; filter: blur(add=1, direction=45, strength=3)"></div>
```

====2[]

```
<div style="width: 350; font-size:15pt; font-family: Arial ; color: red; position: relative; filter: glow(color=ffff00, strength=5)"></div>
```

====3[]

```
<div style="width: 350; font-size:15pt; font-family: Arial ; color: red; position: relative; filter: dropshadow(color=000000, offx=3, offy=3, positive=1)"> </div>
```

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[1]

====1HTML<body></body>[]

```
<script language="JavaScript">
<!-- Begin
text = "javascript"; //
color1 = "blue"; //
color2 = "red"; //
fontsize = "8"; //
speed = 100; // (1000 = 1 )
i = 0;
if (navigator.appName == "Netscape") {
document.write("<layer id=a visibility=show></layer><br><br><br>");
}
else {
document.write("<div id=a></div>");
}
function changeCharColor() {
if (navigator.appName == "Netscape") {
```

```
document.a.document.write("<center><font face=arial size ="+fontsize+">
<font color='"+color1+" + 
">");  
for (var j = 0; j < text.length; j++) {  
if(j == i) {  
document.a.document.write("<font face=arial color='"+color2+" +>" +  
Text.charAt(i) + "</font>");  
}  
else {  
document.a.document.write(text.charAt(j));  
}  
}  
document.a.document.write('</font></font></center>');  
document.a.document.close();  
}  
if (navigator.appName == "Microsoft Internet Explorer") {  
str = "<center><font face=arial size="+fontsize+"><font color='"+color1+" + 
">";  
for (var j = 0; j < text.length; j++) {  
if( j == i) {  
str += "<font face=arial color='"+color2+" +>" + text.charAt(i) + "</font>";  
}  
else {  
str += text.charAt(j);  
}  
}  
str += "</font></font></center>";  
a.innerHTML = str;  
}  
(i == text.length) ? i=0 : i++;  
}  
setInterval("changeCharColor()", speed);  
// End -->  
</script>
```

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[1]

====1HTML<body></body>[]

```
<script language="JavaScript">
<!--
done = 0;
step = 4
function anim(yp,yk)
{
if(document.layers) document.layers["napis"].top=yp;
else document.all["napis"].style.top=yp;
if(yp>yk) step = -4
if(yp<60) step = 4
setTimeout('anim('+ (yp+step)+',' +yk+')', 35);
}
function start()
{
if(done) return
done = 1;
```

```
if(navigator.appName=="Netscape") {  
document.napis.left=innerWidth/2 - 145;  
anim(60,innerHeight - 60)  
}  
else {  
napis.style.left=11;  
anim(60,document.body.offsetHeight - 60)  
}  
}  
}  
//-->  
</script>  
<div id="napis" style="position: absolute;top: -50;color: #000000;font-family:  
;font-size:9pt;">  
<p>  
  
</p></div>  
<script language="JavaScript">  
<!--  
setTimeout('start()',10);  
//-->  
</script>
```

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[1]

====2HTML<body></body>[]

```
<script language=javascript>
var layers
=document.layers,style=document.all,both=layers||style,idme=908601;
if(layers){layerRef='document.layers';styleRef =";"}if(style)
{layerRef='document.all';styleRef =
'.style';}
function writeOnText(obj,str){
if(layers)with(document[obj]){
document.open();document.write(str);document.close();}
if(style)eval(obj+'.innerHTML=str'); }
var dispStr=new Array("javascript");
var overMe=0;
function txtTyper(str,idx,idObj,spObj,clr1,clr2,delay,plysnd){
var tmp0=tmp1= ",skip=100;
if (both && idx<=str.length) {
if (str.charAt(idx)=='<'){ while(str.charAt(idx)!= '>') idx++;idx++;}
```

```

if (str.charAt(idx)=='&&str.charAt(idx+1)!=' '){ while (str.charAt(idx)!=
';')idx++;idx++;}
tmp0 = str.slice(0,idx);
tmp1 = str.charAt(idx++);
if (overMe==0 && plysnd==1){
if (navigator.plugins[0]){
if(navigator.plugins["LiveAudio"][0].type=="audio/basic" &&
navigator.javaEnabled())document.embeds
[0].stop();
setTimeout("document.embeds[0].play(false)",100);
} else if (document.all){
ding.Stop();
setTimeout("ding.Run()",100);}
overMe=1;}else overMe=0;
writeOnText(idObj, "<span class='"+spObj+"><font color='"+clr1+"'>" +tmp0+
</font><font color='"+clr2
+"'>"+tmp1+"</font></span>");
setTimeout("txtTyper(""+str+", "+idx+", '"+idObj+"', '"+spObj+"', '"+clr1+"',
"+clr2+", "+delay+", "+plysnd+")",delay);}} }
function init(){txtTyper(dispStr[0], 0, 'ttl0', 'ttl1', '#339933', '#99FF33', 300, 0);}
</script>
<BODY onload=init()>
<DIV class=ttl1 id=ttl0></DIV>
</BODY>

```

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[3]

```
====1HTML<head></head>

<script language="javaScript">
<!--
function checkBrowserForVersion4(){
var x=navigator.appVersion;
y=x.substring(0,4);
if(y>=4) Effect();}
var isNav=(navigator.appName.indexOf("Netscape")!=-1);
var colors=new Array
("FFFFFF","FFFFF","FFFFF","FFFFF","FFFFF","FFFFF","FFFFF","F9
a=0,b=1
function Effect(){
color=colors[a];
//*,HTML*/
aa=<font size='5'><font face='Arial, Helvetica, sans-serif'><font
color="+color+">Save page and Get Code !<p>Enjoy All These Free Javascripts
.....</font></font></font>"'
if(isNav)
```

```
{document.object1.document.write(aa);document.object1.document.close();}  
else object1.innerHTML=aa  
a+=b;if (a==38) b-=2;if (a==0) b+=2;xx=setTimeout("Effect()",10);}  
//-->  
</script>
```

====2HTML<body></body>[]
<body onload="checkBrowserForVersion4()">
<div id="object1" style="position:absolute; visibility:show; left:181px;
top:113px; z-index:2"></div>

====3TOPLEFTTOPLEFT

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[IE4++]

3

====1HEML<head></head>

```
<style>
<!--
#glowtext{
filter:glow(color=red,strength=2);
width:100%;
}
-->
</style>
<script language="JavaScript1.2">
function glowit(which){
if (document.all.glowtext[which].filters[0].strength==2)
document.all.glowtext[which].filters[0].strength=1
else
document.all.glowtext[which].filters[0].strength=2
}
function glowit2(which){
```

```
if (document.all.glowtext.filters[0].strength==2)
document.all.glowtext.filters[0].strength=1
else
document.all.glowtext.filters[0].strength=2
}
function startglowing(){
if (document.all.glowtext&&glowtext.length){
for (i=0;i<glowtext.length;i++)
eval('setInterval("glowit('+i+')",150)')
}
else if (glowtext)
setInterval("glowit2(0)",150)
}
if (document.all)
window.onload=startglowing
</script>
```

====2HEML<body></body>[]

====3[]filter:glow(color=red,strength=2); color,strength

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[<body></body>]

```
<script language=JavaScript>
var MESSAGE="javascript"
var POSITION=100
var DELAY=5
var scroll=new statusMessageObject()
function statusMessageObject(p,d){
this.msg =MESSAGE
this.out =" "
this.pos =POSITION
this.delay=DELAY
this.i=0
this.reset=clearMessage}
function clearMessage(){
this.pos=POSITION}
function scroller(){
for (scroll.i=0;scroll.i<scroll.pos;scroll.i++){
scroll.out += " "}
if (scroll.pos >= 0)
scroll.out += scroll.msg
```

```
else scroll.out=scroll.msg.substring(-scroll.pos,scroll.msg.length)
window.status=scroll.out
scroll.out=" "
scroll.pos--
if (scroll.pos < -(scroll.msg.length)) {
scroll.reset()
setTimeout('scroller()',scroll.delay)}
function snapIn(jumpSpaces,position){
var msg = scroll.msg
var out = ""
for(var i=0; i<position; i++)
{out+= msg.charAt(i)}
for(i=1;i<jumpSpaces;i++)
{out += " "}
out+=msg.charAt(position)
window.status = out
if(jumpSpaces <= 1) {
position++
if(msg.charAt(position) == ' ')
{position++ }
jumpSpaces = 100-position
}else if (jumpSpaces > 3)
{jumpSpaces *= .75}
else
{jumpSpaces--}
if(position != msg.length) {
var cmd = "snapIn(" + jumpSpaces + "," + position + ")";
scrollID = window.setTimeout(cmd,scroll.delay);
}else{window.status=""}
jumpSpaces=0
position=0
cmd = "snapIn(" + jumpSpaces + "," + position + ")";
scrollID = window.setTimeout(cmd,scroll.delay);
return false }
return true}
snapIn(100,0);
</script>
```

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[1]

```
====1HTML<body></body> []

<HTML>
<HEAD>
<TITLE>Blink image</TITLE>
</HEAD>
<BODY ONLOAD="soccerOnload()" topmargin="0">
<DIV ID="soccer" STYLE="position:absolute; left:150; top:0">
<a href="http://.com" target="_blank">
<IMG SRC=".gif" border="0"></a>
</DIV>
<SCRIPT LANGUAGE="JavaScript">
var msecs = 500; //
var counter = 0;
function soccerOnload() {
setTimeout("blink()", msecs);
}
function blink() {
soccer.style.visibility =
```

```
(soccer.style.visibility == "hidden") ? "visible" : "hidden";
counter +=1;
setTimeout("blink()", msecs);
}
</SCRIPT>
</BODY>
</HTML>
```

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====1HTML<body></body>

```
<CENTER>

</CENTER>
//
<FORM>
<CENTER>
<SELECT onChange="document.x1.src=options.selectedIndex.value">
<option value="1.jpg">1</option>
<option value="2.jpg">2</option>
<option value="3.jpg">3</option>
<option value="4.jpg">4</option>
</SELECT>
</CENTER>
</FORM>
```

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[][3]

top:120px;left:240px

====1HEML<head></head>

```
<script language=javaScript>
<!--//
sandra0 = new Image();
sandra0.src = "image1.gif";
sandra1 = new Image();
sandra1.src = "image2.gif";
sandra2 = new Image();
sandra2.src = "image3.gif";
var i_strngth=1
var i_image=0
var imageurl = new Array()
imageurl[0] ="1.gif"
imageurl[1] ="2.gif"
imageurl[2] ="3.gif"
function showimage() {
if(document.all) {
```

```
if (i_strngth <=110) {
testimage.innerHTML=";
i_strngth=i_strngth+10
var timer=setTimeout("showimage()",100)
}
else {
clearTimeout(timer)
var timer=setTimeout("hideimage()",1000)
}
}
if(document.layers) {
clearTimeout(timer)
document.testimage.document.write("")
document.close()
i_image++
if (i_image >= imageurl.length) {i_image=0}
var timer=setTimeout("showimage()",2000)
}
}
function hideimage() {
if (i_strngth >=-10) {
testimage.innerHTML=";
i_strngth=i_strngth-10
var timer=setTimeout("hideimage()",100)
}
else {
clearTimeout(timer)
i_image++
if (i_image >= imageurl.length) {i_image=0}
i_strngth=1
var timer=setTimeout("showimage()",500)
}
}
//-->
</script>
```

====2<body>

<body onLoad="showimage()">

====3HEML<body></body>

<div id="testimage"
style="position:absolute;visibility:visible;top:120px;left:240px"></div>

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[1]

```
====1HEML<body></body>

<SCRIPT language=JavaScript>
<!-- Hide the script from old browsers --
// 1) 88*31LOGO
if (document.images)
var staticlogo=new Image(88,31)
// 2) LOGO
staticlogo.src="1.gif"
// 3) LOGO
var logolink="http://www.happydrips.com"
// 4) ALT
var alttext=""
// 5) 10(1IELOGO
var fadeintoview=1
/* 6) LOGO12 0
*/
var visibleduration=12
///////////////////////////////
```

```
function regenerate(){
window.location.reload()
}
function regenerate2(){
if (document.layers)
setTimeout("window.onresize=regenerate",400)
}
var fadeset=""
if (fadeintoview)
fadeset="filter:alpha(opacity=0)"
if (document.all)
document.write('<span id="logo"'
style="'+fadeset+';position:absolute;top:100;width:'+staticlogo.width+';height:'+'s
</span>')
function bringintoview(){
if (logo.filters.alpha.opacity<=95)
logo.filters.alpha.opacity+=5
else{
clearInterval(viewit)
if (visibleduration!=0)
setTimeout("logo.style.visibility='hidden'",visibleduration*1000)
}
}
function createlogo(){
staticimage=new Layer(100)
staticimage.left=-300
staticimage.top=120
staticimage.document.write('<a href="'+logolink+'></a>')
staticimage.document.close()
staticimage.visibility="show"
regenerate2()
staticitns()
}
if (document.layers)
window.onload=createlogo;
if (document.all){
w=2
h=2
```

```

logo.style.left=w
logo.style.top=h
}
function logoit(){
var w2=document.body.scrollLeft+w
var h2=document.body.scrollTop+h
logo.style.left=w2
logo.style.top=h2
}
function logoit2(){
staticimage.left=pageXOffset+2
staticimage.top=pageYOffset+2
}
function insertimage(){
logo.innerHTML='<a href="'+logolink+'></a>'
if (fadeintoview)
viewit=setInterval("bringintoview()",100)
else{
if (visibleduration!=0)
setTimeout("logo.style.visibility='hidden'",visibleduration*1000)
}
}
if (document.all){
window.onscroll=logoit
window.onresize=new Function("window.location.reload()")
window.onload=insertimage
}
function staticitns(){
setInterval("logoit2()",90)
if (visibleduration!=0)
setTimeout("staticimage.visibility='hide'",visibleduration*1000)
}
//-->
</SCRIPT>

```



[][2]

====1H^EML<head></head>

```
<script LANGUAGE="JavaScript"><!--
step = 0;
obj = new Image();
function anim(xp,xk,smer) //smer = direction
{
  obj.style.left = x;
  x += step*smer;
  if (x>=(xk+xp)/2) {
    if (smer == 1) step--;
    else step++;
  }
  else {
    if (smer == 1) step++;
    else step--;
  }
  if (x >= xk) {
    x = xk;
  }
}
```

```
smer = -1;
}
if (x <= xp) {
x = xp;
smer = 1;
}
// if (smer > 2) smer = 3;
setTimeout('anim('+xp+','+xk+','+smer+')', 50);
}
function moveLR(objID,movingarea_width,c)
{
if (navigator.appName=="Netscape") window_width = window.innerWidth;
else window_width = document.body.offsetWidth;
obj = document.images[objID];
image_width = obj.width;
x1 = obj.style.left;
x = Number(x1.substring(0,x1.length-2)); // 30px -> 30
if (c == 0) {
if (movingarea_width == 0) {
right_margin = window_width - image_width;
anim(x,right_margin,1);
}
else {
right_margin = x + movingarea_width - image_width;
if (movingarea_width < x + image_width) window.alert("No space for
moving!");
else anim(x,right_margin,1);
}
}
else {
if (movingarea_width == 0) right_margin = window_width - image_width;
else {
x = Math.round((window_width-movingarea_width)/2);
right_margin = Math.round((window_width+movingarea_width)/2)-
image_width;
}
anim(x,right_margin,1);
}
}
```

```
//--></script>

====2HEML<body></body>


<script LANGUAGE="JavaScript"><!--
setTimeout("moveLR('picture',300,1)",10);
//--></script>
```

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```
====1HEML<body></body>

<script language="JavaScript1.2">
<!--
/* scrollerwidthscrollerheight*/
var scrollerwidth=140
var scrollerheight=40
var scrollerbgcolor='white'
//3
var pausebetweenimages=3000
//logo<a>
var slideimages=new Array()
slideimages[0]='<a href="index.htm"></a>'
slideimages[1]='<a href="index1.htm"></a>'
slideimages[2]='<a href="index2.htm"></a>'
slideimages[3]='<a href="index3.htm"></a>'
//
/////////////////////
if (slideimages.length>1)
```

```
i=2
else
i=0
function move1(whichlayer){
tlayer=eval(whichlayer)
if (tlayer.top>0&&tlayer.top<=5){
tlayer.top=0
setTimeout("move1(tlayer)",pausebetweenimages)
setTimeout("move2(document.main.document.second)",pausebetweenimages)
return
}
if (tlayer.top>=tlayer.document.height*-1){
tlayer.top-=5
setTimeout("move1(tlayer)",100)
}
else{
tlayer.top=scrollerheight
tlayer.document.write(slideimages[i])
tlayer.document.close()
if (i==slideimages.length-1)
i=0
else
i++
}}
function move2(whichlayer){
tlayer2=eval(whichlayer)
if (tlayer2.top>0&&tlayer2.top<=5){
tlayer2.top=0
setTimeout("move2(tlayer2)",pausebetweenimages)
setTimeout("move1(document.main.document.first)",pausebetweenimages)
return
}
if (tlayer2.top>=tlayer2.document.height*-1){
tlayer2.top-=5
setTimeout("move2(tlayer2)",100)
}
else{
tlayer2.top=scrollerheight
tlayer2.document.write(slideimages[i])}
```

```
tlayer2.document.close()
if (i==slideimages.length-1)
i=0
else
i++
}}
function move3(whichdiv){
tdiv=eval(whichdiv)
if (tdiv.style.pixelTop>0&&tdiv.style.pixelTop<=5){
tdiv.style.pixelTop=0
setTimeout("move3(tdiv)",pausebetweenimages)
setTimeout("move4(second2)",pausebetweenimages)
return
}
if (tdiv.style.pixelTop>=tdiv.offsetHeight*-1){
tdiv.style.pixelTop-=5
setTimeout("move3(tdiv)",100)
}
else{
tdiv.style.pixelTop=scrollerheight
tdiv.innerHTML=slideimages[i]
if (i==slideimages.length-1)
i=0
else
i++
}
}
function move4(whichdiv){
tdiv2=eval(whichdiv)
if (tdiv2.style.pixelTop>0&&tdiv2.style.pixelTop<=5){
tdiv2.style.pixelTop=0
setTimeout("move4(tdiv2)",pausebetweenimages)
setTimeout("move3(first2)",pausebetweenimages)
return
}
if (tdiv2.style.pixelTop>=tdiv2.offsetHeight*-1){
tdiv2.style.pixelTop-=5
setTimeout("move4(second2)",100)
}
```

```

else{
tdiv2.style.pixelTop=scrollerheight
tdiv2.innerHTML=slideimages[i]
if (i==slideimages.length-1)
i=0
else
i++
}}
function startscroll(){
if (document.all){
move3(first2)
second2.style.top=scrollerheight
}
else if (document.layers){
move1(document.main.document.first)
document.main.document.second.top=scrollerheight+5
document.main.document.second.visibility='show'
}}
window.onload=startscroll
//-->
</script> <ilayer id="main" width="&{scrollerwidth};" height="&{scrollerheight};"
{scrollerheight};" bgcolor="&{scrollerbgcolor};"> <layer id="first"
left="0" top="1" width="&{scrollerwidth};"> <script
language="JavaScript1.2">
if (document.layers)
document.write(slideimages[0])
</script> </layer> <layer id="second" left="0" top="0" width="&{scrollerwidth};"
{scrollerwidth};" visibility="hide"> <script language="JavaScript1.2">
if (document.layers)
document.write(slideimages[1])
</script> </layer> </ilayer> </p>
<p><script language="JavaScript1.2">
<!--
if (document.all){
document.writeln('<span id="main2"
style="position:relative;width:'+scrollerwidth+';height:'+scrollerheight+';overflow
color:'+scrollerbgcolor+'>')
document.writeln('<div
style="position:absolute;width:'+scrollerwidth+';height:'+scrollerheight+';clip:rec

```

```
'+scrollerwidth+' '+scrollerheight+' 0);left:0;top:0">')
document.writeln('<div id="first2"
style="position:absolute;width:'+scrollerwidth+';left:0;top:1;">')
document.write(slideimages[0])
document.writeln('</div>')
document.writeln('<div id="second2"
style="position:absolute;width:'+scrollerwidth+';left:0;top:0">')
document.write(slideimages[1])
document.writeln('</div>')
document.writeln('</div>')
document.writeln('</span>')
}
//--></script>
```

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[][][2]

====1HEML<head></head>

```
<style type="text/css">
#floater {
position: absolute;
left: 500;
top: 146;
width: 125;
visibility: visible;
z-index: 10;
}</style>
```

====2HEML<body></body>

```
<div ID="floater" style="left: 590px; top: 158px">
<p align="center"><img SRC=".gif" alt="" WIDTH="125" HEIGHT="60"><br>
<font color="#FF8040"></font></p>
</div><script LANGUAGE="JavaScript">
self.onError=null;
currentX = currentY = 0;
whichIt = null;
lastScrollX = 0; lastScrollY = 0;
NS = (document.layers) ? 1 : 0;
IE = (document.all) ? 1: 0;
<!-- STALKER CODE -->
function heartBeat() {
```

```

if(IE) { diffY = document.body.scrollTop; diffX = document.body.scrollLeft; }
if(NS) { diffY = self.pageYOffset; diffX = self.pageXOffset; }
if(diffY != lastScrollY) {
percent = .1 * (diffY - lastScrollY);
if(percent > 0) percent = Math.ceil(percent);
else percent = Math.floor(percent);
if(IE) document.all.floater.style.pixelTop += percent;
if(NS) document.floater.top += percent;
lastScrollY = lastScrollY + percent;
}
if(diffX != lastScrollX) {
percent = .1 * (diffX - lastScrollX);
if(percent > 0) percent = Math.ceil(percent);
else percent = Math.floor(percent);
if(IE) document.all.floater.style.pixelLeft += percent;
if(NS) document.floater.left += percent;
lastScrollX = lastScrollX + percent;
}
}

<!-- /STALKER CODE -->
<!-- DRAG DROP CODE -->
function checkFocus(x,y) {
stalkerx = document.floater.pageX;
stalkery = document.floater.pageY;
stalkerwidth = document.floater.clip.width;
stalkerheight = document.floater.clip.height;
if( (x > stalkerx && x < (stalkerx+stalkerwidth)) && (y > stalkery && y < (stalkery+stalkerheight))) return true;
else return false;
}
function grabIt(e) {
if(IE) {
whichIt = event.srcElement;
while (whichIt.id.indexOf("floater") == -1) {
whichIt = whichIt.parentElement;
if (whichIt == null) { return true; }
}
whichIt.style.pixelLeft = whichIt.offsetLeft;
whichIt.style.pixelTop = whichIt.offsetTop;
currentX = (event.clientX + document.body.scrollLeft);
currentY = (event.clientY + document.body.scrollTop);
} else {
window.captureEvents(Event.MOUSEMOVE);
if(checkFocus (e.pageX,e.pageY)) {
whichIt = document.floater;
StalkerTouchedX = e.pageX-document.floater.pageX;
StalkerTouchedY = e.pageY-document.floater.pageY;
}
}
return true;
}
function moveIt(e) {

```

```

if (whichIt == null) { return false; }
if(IE) {
newX = (event.clientX + document.body.scrollLeft);
newY = (event.clientY + document.body.scrollTop);
distanceX = (newX - currentX); distanceY = (newY - currentY);
currentX = newX; currentY = newY;
whichIt.style.pixelLeft += distanceX;
whichIt.style.pixelTop += distanceY;
if(whichIt.style.pixelTop < document.body.scrollTop) whichIt.style.pixelTop = document.body.scrollTop;
if(whichIt.style.pixelLeft < document.body.scrollLeft) whichIt.style.pixelLeft = document.body.scrollLeft;
if(whichIt.style.pixelLeft > document.body.offsetWidth - document.body.scrollLeft -
whichIt.style.pixelWidth - 20) whichIt.style.pixelLeft = document.body.offsetWidth -
whichIt.style.pixelWidth - 20;
if(whichIt.style.pixelTop > document.body.offsetHeight + document.body.scrollTop -
whichIt.style.pixelHeight - 5) whichIt.style.pixelTop = document.body.offsetHeight +
document.body.scrollTop - whichIt.style.pixelHeight - 5;
event.returnValue = false;
} else {
whichIt.moveTo(e.pageX-StalkerTouchedX,e.pageY-StalkerTouchedY);
if(whichIt.left < 0+self.pageXOffset) whichIt.left = 0+self.pageXOffset;
if(whichIt.top < 0+self.pageYOffset) whichIt.top = 0+self.pageYOffset;
if( (whichIt.left + whichIt.clip.width) >= (window.innerWidth+self.pageXOffset-17)) whichIt.left =
((window.innerWidth+self.pageXOffset)-whichIt.clip.width)-17;
if( (whichIt.top + whichIt.clip.height) >= (window.innerHeight+self.pageYOffset-17)) whichIt.top =
((window.innerHeight+self.pageYOffset)-whichIt.clip.height)-17;
return false;
}
return false;
}
function dropIt() {
whichIt = null;
if(NS) window.releaseEvents(Event.MOUSEMOVE);
return true;
}
<!-- DRAG DROP CODE -->
if(NS) {
window.captureEvents(Event.MOUSEUP|Event.MOUSEDOWN);
window.onmousedown = grabIt;
window.onmousemove = moveIt;
window.onmouseup = dropIt;
}
if(IE) {
document.onmousedown = grabIt;
document.onmousemove = moveIt;
document.onmouseup = dropIt;
}
if(NS || IE) action = window.setInterval("heartBeat()",1);
</script>

```



[]][2]

====1HEML<head></head>

```
<style type="text/css">
body{font: 9pt ""; margin-top: 0px ; color: #ffffff; background: #000000}
a{ font: 9pt ""; cursor: hand; font-size: 9pt ; color: #ffffff; text-decoration: none }
a:active{ font: 9pt ""; cursor: hand; color: #FF0033 }
a.cc:hover{ font: 9pt ""; cursor: hand; color: #FF0033}
.box{ font: 9pt ""; position: absolute; background: #000000 }
</style>
```

====2HEML<body></body>

```
<table id="itemopen" class="box" style="display:none">
<tr>
<td></td>
</tr>
<tr>
<td><a href="../../index.html" class="cc"></a></td>
```

```
</tr>
<tr>
<td><a href="../../navigation/newscontrol.htm" class="cc"></a></td>
</tr>
<tr>
<td><a href="../../navigation/applet/appletindex.htm" class="cc"></a></td>
</tr>
<tr>
<td><a href="../../jsschool/index.htm" class="cc"></a></td>
</tr>
<tr>
<td><a href="popmenu.htm" class="cc"></a></td>
</tr>
</table>
</center></div><!-- End of Popup Menu -->
<script language="JavaScript">
document.onclick = popUp
function popUp() {
newX = window.event.x + document.body.scrollLeft
newY = window.event.y + document.body.scrollTop
menu = document.all.itemopen
if ( menu.style.display == ""){
menu.style.display = "none" }
else {
menu.style.display = ""}
menu.style.pixelLeft = newX - 50
menu.style.pixelTop = newY - 50
}
</script>
```

* * *

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====1H^EML<head></head>

```
<style type="text/css">
<!--.link {
color : #000000;
text-decoration : none;
}A.link:hover {
color : red;
}A.link:active {
color : #000000;
text-decoration : none;
}//-->
</style>
<style type="text/css">
<!--
#slidemenubar2{position:absolute;left:-110pt;width:120pt;top:100pt;border:1.5pt
solid black;
background-color:#ffffff;layer-background-color:#ffffff;font: 9pt/20pt "";}body { font-size: 9pt; margin: 0pt}
```

```
#slidemenubar { position:absolute;  
left:-110pt;width:120pt;top:100pt;border:1.5pt black solid;background-  
color:#F3F3F3;layer-background-color:lightyellow;  
font: 9pt/20pt """; }  
//-->  
</style>
```

```
====2HML<body></body>
```

```
<script language="JavaScript1.2">  
if (document.all)  
document.write('<div id="slidemenubar2" style="left:-100"  
onMouseover="pull()" onMouseout="draw()">')  
</script> <layer id="slidemenubar" onMouseover="pull()"  
onMouseout="draw()"> <script language="JavaScript1.2">  
var sitems=new Array()  
var sitemlinks=new Array()  
//  
sitems[0]=""  
sitems[1]=""  
sitems[2]=""  
sitems[3]=""  
sitems[4]=""  
sitems[5]=""  
sitems[6]=""  
sitems[7]="Email Me"  
sitems[8]=""  
//  
sitemlinks[0]="http://www.happydrips.com"  
sitemlinks[1]="http://www.abc.com"  
sitemlinks[2]="http://abc.ab.com"  
sitemlinks[3]="..../index.htm"  
sitemlinks[4]="..../jsschool/index.htm"  
sitemlinks[5]="..../..../gsbook.htm"  
sitemlinks[6]="..../..../perl/index.htm"  
sitemlinks[7]="mailto:yshot@263.net"  
sitemlinks[8]="http://www.happydrips.com"  
for (i=0;i<=sitems.length-1;i++)  
document.write('<a href='+sitemlinks[i]+''>'+sitems[i]+''</a><br>')
```

```
</script> </layer>
<script language="JavaScript1.2">
function regenerate(){
window.location.reload()
}function regenerate2(){
if (document.layers)
setTimeout("window.onresize=regenerate",400)
}window.onload=regenerate2
if (document.all){
document.write('</div>')
themenu=document.all.slidemenubar2.style
rightboundary=0
leftboundary=-150
}else{
themenu=document.layers.slidemenubar
rightboundary=150
leftboundary=10
}function pull(){
if (window.drawit)
clearInterval(drawit)
pullit=setInterval("pullengine()",50)
}function draw(){
clearInterval(pullit)
drawit=setInterval("drawengine()",50)
}function pullengine(){
if (document.all&&themenu.pixelLeft<rightboundary)
themenu.pixelLeft+=5
else if(document.layers&&themenu.left<rightboundary)
themenu.left+=5
else if (window.pullit)
clearInterval(pullit)
}function drawengine(){
if (document.all&&themenu.pixelLeft>leftboundary)
themenu.pixelLeft-=5
else if(document.layers&&themenu.left>leftboundary)
themenu.left-=5
else if (window.drawit)
clearInterval(drawit)
}</script>
```

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1[][2]

```
====1HTML<head></head>

<SCRIPT LANGUAGE="JavaScript">
<!-- Begin
function setVariables() {
if (navigator.appName == "Netscape") {
v=".top=";
dS="document.";
sD="";
y="window.pageYOffset";
}
else {
v=".pixelTop=";
dS="";
sD=".style";
y="document.body.scrollTop";
}
}
function checkLocation() {
```

```
object="object1";
yy=eval(y);
eval(dS+object+sD+v+yy);
setTimeout("checkLocation()",10);
}
// End -->
</script>
```

====2HTML<body></body>

```
<BODY OnLoad="setVariables();checkLocation()">
<div id="object1" style="position:absolute; visibility:show; left:0px; top:0px; z-index:2">
<table width=128 border=0 cellspacing=20 cellpadding=0>
<tr>
<td height="97"><a href="1.htm"></a><br>
<a href="2.htm">
</a><br>
<a href="3.htm">
</a><br>
<a href="4.htm">
</a>
</td>
</tr>
</table>
</div></BODY>
```

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2[][2]

```
====1HTML<head></head>

<script language="javascript">
<!--
function stat(){
var a = pageYOffset+window.innerHeight-document.bar.document.height-15
document.bar.top = a
setTimeout('stat()',2)
}
function fix(){
nome=navigator.appName
if(nome=='Netscape'){
stat()
}
else{
var a=document.body.scrollTop+document.body.clientHeight-
document.all.bar.offsetHeight+15
bar.style.top = a
}}

```

```
//-->
</script>

=====2HTML<body></body>

<body onLoad='fix()' onScroll="fix()" onResize="fix()"><!--
/*spanTABLETABLE
*/
<span id="bar" style="position:absolute; left:68px; top:455px; width:614px;
height:45px; z-index:9" >
<table border="1" hspace="1" cellpadding="1" bordercolor="#000000"
bgcolor="#FFFFFF">
<tr align="center">
<td width="190"> <a href="index.html"> </a></td>
<td width="147"> <a href="newsclient.htm"></a></td>
<td width="96"> <a href="http://qdjacky.126.htm"></a></td>
<td width="158"> <a href="http://qdjacky.126.com" target="_blank"></a>
</td>
</tr>
</table>
</span>
```

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[]][2][IE]

====1HTML<head></head>

```
<style>
<!--
#iewrap{
position:relative;
height:30px
}
#iewrap2{
position:absolute
}
#dropmenu03{
filter:revealTrans(Duration=1.5,Transition=12)
visibility:hide
}
a:hover { color: #FF0000}
body { font-family: ""; font-size: 9pt; text-decoration: none}
a { font-family: ""; font-size: 9pt; text-decoration: none}
-->
```

```
</style>

====2HTML<body></body>

<ilayer id="dropmenu01" height=35px>
<layer id="dropmenu02" visibility=show>
<span id="iewrap">
<span id="iewrap2" onClick="dropit2();event.cancelBubble=true;return false">
<font face=""><a href="#"></a></font>
</span>
</span>
</layer>
</ilayer>
<script language="JavaScript1.2">
// "fade"falseIE
var enableeffect=true
//
var selection=new Array()
selection[0]='<font face=""><a href="link1.htm">link1</a></font><br>'
selection[1]='<font face=""><a href="link2.htm">link2</a></font><br>'
selection[2]='<font face=""><a href="link3.htm">link3</a></font><br>'
selection[3]='<font face=""><a href="link4.htm">link4</a></font><br>'
selection[4]='<font face=""><a href="link5.htm">link5</a></font>'
if (document.layers)
document.dropmenu01.document.dropmenu02.visibility='show'
function dropit2(){
if (document.all){
dropmenu03.style.left=document.body.scrollLeft+event.clientX-event.offsetX
dropmenu03.style.top=document.body.scrollTop+event.clientY-
event.offsetY+18
if (dropmenu03.style.visibility=="hidden"){
if (enableeffect)
dropmenu03.filters.revealTrans.apply()
dropmenu03.style.visibility="visible"
if (enableeffect)
dropmenu03.filters.revealTrans.play()
}
else{
hidemenu()
}}}
```

```
}

}

}

function dropit(e){
if (document.dropmenu03.visibility=="hide")
document.dropmenu03.visibility="show"
else
document.dropmenu03.visibility="hide"
document.dropmenu03.left=e.pageX-e.layerX
document.dropmenu03.top=e.pageY-e.layerY+19
return false
}
function hidemenu(){
if (enableeffect)
dropmenu03.filters.revealTrans.stop()
dropmenu03.style.visibility="hidden"
}
function hidemenu2(){
document.dropmenu03.visibility="hide"
}
if (document.layers){
document.dropmenu01.document.dropmenu02.captureEvents(Event.CLICK)
document.dropmenu01.document.dropmenu02.onclick=dropit
}
else if (document.all)
document.body.onclick=hidemenu
</script>
```

```
====3HEML<body></body>[2]
<!-- -->
<div id="dropmenu03" style="position:absolute;left:0;top:0;layer-background-
color:seashell;background-color:seashell;width:100;visibility:hidden;border:1px
solid black;padding:0px">
<script language="JavaScript1.2">
if (document.all)
dropmenu03.style.padding='4px'
for (i=0;i<selection.length;i++)
document.write(selection[i])
</script>
```

```
</div>
<script language="JavaScript1.2">
if (document.layers){
document.dropdown03.captureEvents(Event.CLICK)
document.dropdown03.onclick=hidemenu2
}
</script>
```

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1[][2]

```
====1HTML<body></body>
<FORM name="guideform">
<SELECT name="guidelinks">
<OPTION SELECTED value="http://qdjacky.126.com">
<OPTION value="http://place.com/page2.htm">
<OPTION value="http://place.com/page3.htm">
<OPTION value="http://place.com/page4.htm">
</SELECT>

<INPUT type="button" name="go" value="Go!">
onClick="window.location=document.guideform.guidelinks.options[document.gi
</FORM>
```

====2

URLURLhttp://

2FORMSELECTName“guideform”

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2[][2]

====1HTML<body></body>

```
<FORM name="guideform">
<SELECT name="guidelinks"
onChange="window.location=document.guideform.guidelinks.options[document
<OPTION SELECTED value="javascript:void(0)">
<OPTION value="http://place.com/page1.htm">
<OPTION value="http://place.com/page2.htm">
</SELECT>
</FORM>
```

====22

2FORMSELECTName“guideform”

* * *

[]
[] [2]

====1HTML<head></head>

```
<script language="JavaScript1.2">
function makevisible(cur,which){
if (which==0)
cur.filters.alpha.opacity=100
else
cur.filters.alpha.opacity=20
}
</script>
```

====2HTML<body><body>

```

```

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====1HTML<body></body>
<a href onmouseover="alert('^-^')">

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*[][2][]

[**]

====1HEML<head></head>

<STYLE TYPE="text/css">

<!--

BODY{

overflow:scroll;

overflow-x:hidden;

}

.s1

{

position : absolute;

font-size : 12pt;

color : blue;

visibility: hidden;

}

.s2

{

position : absolute;

```
font-size : 20pt;  
color : red;  
visibility : hidden;  
}  
.s3  
{  
position : absolute;  
font-size : 16pt;  
color : gold;  
visibility : hidden;  
}  
.s4  
{  
position : absolute;  
font-size : 14pt;  
color : lime;  
visibility : hidden;  
}  
-->  
</STYLE>
```

====2HTML<body></body>

```
<body bgcolor="#FFFFFF">  
<DIV ID="div1" CLASS="s1">*</DIV>  
<DIV ID="div2" CLASS="s2">*</DIV>  
<DIV ID="div3" CLASS="s3">*</DIV>  
<DIV ID="div4" CLASS="s4">*</DIV>  
<script language="javascript" type="text/javascript" class="s5">  
var nav = (document.layers);  
var tmr = null;  
var spd = 50;  
var x = 0;  
var x_offset = 5;  
var y = 0;  
var y_offset = 15;  
if(nav) document.captureEvents(Event.MOUSEMOVE);  
document.onmousemove = get_mouse;  
function get_mouse(e)
```

```
{  
x = (nav) ? e.pageX : event.clientX+document.body.scrollLeft;  
y = (nav) ? e.pageY : event.clientY+document.body.scrollTop;  
x += x_offset;  
y += y_offset;  
beam(1);  
}  
function beam(n)  
{  
if(n<5)  
{  
if(nav)  
{  
eval("document.div"+n+".top='"+y);  
eval("document.div"+n+".left='"+x);  
eval("document.div"+n+".visibility='visible'");  
}  
else  
{  
eval("div"+n+".style.top='"+y);  
eval("div"+n+".style.left='"+x);  
eval("div"+n+".style.visibility='visible'");  
}  
n++;  
tmr=setTimeout("beam("+n+")",spd);  
}  
else  
{  
clearTimeout(tmr);  
fade(4);  
}  
}  
}  
function fade(n)  
{  
if(n>0)  
{  
if(nav)eval("document.div"+n+".visibility='hidden'");  
else eval("div"+n+".style.visibility='hidden'");  
n--;
```

```
tmr=setTimeout("fade("+n+")",spd);
}
else clearTimeout(tmr);
}
// -->
</script>
</body>
```

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[]][1]

====1HTML<body></body>

```
<style type="text/css">
.spanstyle {
position:absolute;
visibility:visible;
top:-50px;
font-size:9pt;
color: #000000;
font-weight:bold;
}</style>
<script>
var x,y
var step=20
var flag=0
var message="javascript"
message=message.split(" ")
var xpos=new Array()
for (i=0;i<=message.length-1;i++) {
```

```
xpos[i]=-50}
var ypos=new Array()
for (i=0;i<=message.length-1;i++) {
ypos[i]=-50}
function handlerMM(e){
x = (document.layers) ? e.pageX : document.body.scrollLeft+event.clientX
y = (document.layers) ? e.pageY : document.body.scrollTop+event.clientY
flag=1}
function makesnake() {
if (flag==1 && document.all) {
for (i=message.length-1; i>=1; i--) {
xpos[i]=xpos[i-1]+step
ypos[i]=ypos[i-1] }
xpos[0]=x+step
ypos[0]=y
for (i=0; i<message.length-1; i++) {
var thisspan = eval("span"+(i)+"."+style")
thisspan.posLeft=xpos[i]
thisspan.posTop=ypos[i] } }
else if (flag==1 && document.layers) {
for (i=message.length-1; i>=1; i--) {
xpos[i]=xpos[i-1]+step
ypos[i]=ypos[i-1] }
xpos[0]=x+step
ypos[0]=y
for (i=0; i<message.length-1; i++) {
var thisspan = eval("document.span"+i)
thisspan.left=xpos[i]
thisspan.top=ypos[i]} }
var timer=setTimeout("makesnake()",30)}
</script>
<body onLoad="makesnake()" >
<script>
for (i=0;i<=message.length-1;i++) {
document.write("<span id='span"+i+"'"+"class='spanstyle'>")
document.write(message[i])
document.write("</span>"})
if (document.layers){
document.captureEvents(Event.MOUSEMOVE);}
```

```
document.onmousemove = handlerMM;  
</script>
```

※ ※

[2]

```
====1HEML<head></head>

<!-- smile -->
<script LANGUAGE="JavaScript">
var newtop=0
var newleft=0
if (navigator.appName == "Netscape") {
layerStyleRef="layer.";
layerRef="document.layers";
styleSwitch="";
}
else
{
layerStyleRef="layer.style.";
layerRef="document.all";
styleSwitch=".style";
}
function doMouseMove() {
layerName = 'iit'
```

```
eval('var curElement='+layerRef+'["'+layerName+'"]')
eval(layerRef+'["'+layerName+'"]+styleSwitch+'.visibility="hidden")")
eval('curElement'+styleSwitch+'.visibility="visible"')
eval('newleft=document.body.clientWidth-
curElement'+styleSwitch+'.pixelWidth')
eval('newtop=document.body.clientHeight-
curElement'+styleSwitch+'.pixelHeight')
eval('height=curElement'+styleSwitch+'.height')
eval('width=curElement'+styleSwitch+'.width')
width=parseInt(width)
height=parseInt(height)
if (event.clientX > (document.body.clientWidth - 5 - width))
{
newleft=document.body.clientWidth + document.body.scrollLeft - 5 - width
}
else
{
newleft=document.body.scrollLeft + event.clientX
}
eval('curElement'+styleSwitch+'.pixelLeft=newleft')
if (event.clientY > (document.body.clientHeight - 5 - height))
{
newtop=document.body.clientHeight + document.body.scrollTop - 5 - height
}
else
{
newtop=document.body.scrollTop + event.clientY
}
eval('curElement'+styleSwitch+'.pixelTop=newtop')
}
document.onmousemove = doMouseMove;
</script>
```

====2HEML<body></body>

```
<!-- -->
<script language="javascript">
if (navigator.appName == "Netscape") {
}
```

```
else
{
document.write('<div ID=OuterDiv>')
document.write('')
document.write('</div>')
}
</script>
```

＊＊

[][1]

=====1H~~E~~ML<body></body>

```
<script language="JavaScript">
if (!document.layers&&!document.all)
    event="test"
function showtip2(current,e,text){
    if (document.all&&document.readyState=="complete"){
        document.all.tooltip2.innerHTML='<marquee style="border:1px solid black">' +text+ '</marquee>'
        document.all.tooltip2.style.pixelLeft=event.clientX+document.body.scrollLeft+10
        document.all.tooltip2.style.pixelTop=event.clientY+document.body.scrollTop+10
        document.all.tooltip2.style.visibility="visible"
    }
    else if (document.layers){
        document.tooltip2.document.write('<b>' +text+ '</b>')
        document.tooltip2.document.close()
        document.tooltip2.document.nstip.left=0
        currentscroll=setInterval("scrolldown()",100)
        document.tooltip2.left=e.pageX+10
        document.tooltip2.top=e.pageY+10
    }
}
```

```

        document.tooltip2.visibility="show"}}
            function hidetip2(){
                if (document.all)
                    document.all.tooltip2.style.visibility="hidden"
                else if (document.layers){
                    clearInterval(currentscroll)
                    document.tooltip2.visibility="hidden"}}
                function scrolltip(){
                    if (document.tooltip2.document.nstip.left>=-
document.tooltip2.document.nstip.document.width)
                        document.tooltip2.document.nstip.left-=5
                    else
                        document.tooltip2.document.nstip.left=150}
                </script>
<script language="JavaScript">
    function
YY_Layerfx(yyleft,yytop,yyfnx,yyfny,yydiv,yybilder,yyloop,yyto,yycnt,yystep)
    { //v1.2
        if ((document.layers)||!(document.all)){
            with (Math) {yynextx= eval(yyfnx)}
            with (Math) {yynexty= eval(yyfny)}
            yycnt=(yyloop && yycnt>=yystep*yybilder)?0:yycnt+yystep;
            if (document.layers){
                eval(yydiv+".top='"+(yynexty+yytop)+"");
                eval(yydiv+".left='"+(yynextx+yyleft)+"')
            if (document.all){
                eval("yydiv=yydiv.replace(/.layers/gi, '.all')");
                eval(yydiv+".style.pixelTop='"+(yynexty+yytop)+"");
                eval(yydiv+".style.pixelLeft='"+(yynextx+yyleft)+""); }
            argStr='YY_Layerfx('+yyleft+','+yytop+',\"'+yyfnx+'\",\"'+yyfny+'\",\"'+yydiv+'\","+y
            if (yycnt<=yystep*yybilder){eval(yydiv+".yyto=setTimeout(argStr,yyto)");}
        }
        function YY_Mousetrace(evnt) {
            if (yyns4)
{if (evnt.pageX) {yy_ml=evnt.pageX; yy_mt=evnt.pageY;} }
            else{
                yy_ml=(event.clientX + document.body.scrollLeft);
                yy_mt=(event.clientY + document.body.scrollTop);}
            if (yy_tracescript)eval(yy_tracescript)}
            </script>

```

```

<script language="JavaScript">
    function PopWin()
    {
        var PopWin =
window.open("new.htm","PopWin","toolbar=no,directries=no,scrollBars=yes,hei
        }
    </script>
    <body>

<div id="tooltip2" style="position:absolute;visibility:hidden;clip:rect(0 150 50
    0);width:150px;background-color:lightyellow">
    <layer name="nstip" width="1000px" bgColor="lightyellow">
        </layer>
        </div>
        <div id="yyd0"
            style="position:absolute; left:10px; top:50px; width:3px; height:3px; z-index:1;
            background-color: #19636c; layer-background-color: #19636c; border: 1px none
            #000000; clip: rect(0 3 3 0)"></div><div
                id="yyd1"
                style="position:absolute; left:20px; top:50px; width:3px; height:3px; z-index:1;
                background-color: #708574; layer-background-color: #708574; border: 1px none
                #000000; clip: rect(0 3 3 0)"></div><div
                    id="yyd2"
                    style="position:absolute; left:30px; top:50px; width:3px; height:3px; z-index:1;
                    background-color: #379bbf; layer-background-color: #379bbf; border: 1px none
                    #000000; clip: rect(0 3 3 0)"></div><div
                        id="yyd3"
                        style="position:absolute; left:40px; top:50px; width:3px; height:3px; z-index:1;
                        background-color: #25184c; layer-background-color: #25184c; border: 1px none
                        #000000; clip: rect(0 3 3 0)"></div><div
                            id="yyd4"
                            style="position:absolute; left:50px; top:50px; width:3px; height:3px; z-index:1;
                            background-color: #31bd3c; layer-background-color: #31bd3c; border: 1px none
                            #000000; clip: rect(0 3 3 0)"></div><div
                                id="yyd5"
                                style="position:absolute; left:60px; top:50px; width:3px; height:3px; z-index:1;
                                background-color: #c11efd; layer-background-color: #c11efd; border: 1px none
                                #000000; clip: rect(0 3 3 0)"></div><script>
var yy ns4=window.Event?true:false; var yy_mt = 0; var yy_ml = 0;
document.onmousemove = YY_Mousetrace;

```

```

        yy_tracescript = ";
if (yyns4){ document.captureEvents(Event.mousemove);
    YY_Mousetrace(",document.YY_Mousetrace1")
    YY_Layerfx(0,0,'yy_ml+cos((15*sin(yycnt/39.83007847812662))+0)*150*
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)','yy_mt+sin((15*sin(yycnt/34.2248616398
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)',document.layers['yyd0'],2000,true,80,0,
    YY_Layerfx(0,0,'yy_ml+cos((15*sin(yycnt/27.66510707209673))+30)*150*
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)','yy_mt+sin((15*sin(yycnt/9.24063276741
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)',document.layers['yyd1'],2000,true,80,0,
    YY_Layerfx(0,0,'yy_ml+cos((15*sin(yycnt/16.45318944579641))+60)*150*
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)','yy_mt+sin((15*sin(yycnt/16.0564452288
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)',document.layers['yyd2'],2000,true,80,0,
    YY_Layerfx(0,0,'yy_ml+cos((15*sin(yycnt/6.95348954836835))+90)*150*
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)','yy_mt+sin((15*sin(yycnt/44.1369704988
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)',document.layers['yyd3'],2000,true,80,0,
    YY_Layerfx(0,0,'yy_ml+cos((15*sin(yycnt/33.90077294583733))+120)*150*
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)','yy_mt+sin((15*sin(yycnt/2.23788288694
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)',document.layers['yyd4'],2000,true,80,0,
    YY_Layerfx(0,0,'yy_ml+cos((15*sin(yycnt/37.858312521039835))+150)*150*
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)','yy_mt+sin((15*sin(yycnt/18.0838397959
(sin(10+yycnt/20)+0.2)*cos(yycnt/20)',document.layers['yyd5'],2000,true,80,0,
            </script>
            </body>

```

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====1[]

```
<html>
<head>
<TITLE></TITLE>
<script language=javaScript>
<!--//
function clockon() {
thistime= new Date()
var hours=thistime.getHours()
var minutes=thistime.getMinutes()
var seconds=thistime.getSeconds()
if (eval(hours) <10) {hours="0"+hours}
if (eval(minutes) < 10) {minutes="0"+minutes}
if (seconds < 10) {seconds="0"+seconds}
thistime = hours+":"+minutes+":"+seconds
if(document.all) {
bgclocknoshade.innerHTML=thistime
bgclockshade.innerHTML=thistime
```

```
}

if(document.layers) {
document.bgclockshade.document.write('<div id="bgclockshade"
style="position:absolute;visibility:visible;font-
family:Verdana;color:FFAAAAA;font-
size:120px;top:10px;left:152px">' + thistime + '</div>')
document.bgclocknoshade.document.write('<div id="bgclocknoshade"
style="position:absolute;visibility:visible;font-
family:Verdana;color:DDDDDDD;font-
size:120px;top:10px;left:150px">' + thistime + '</div>')
document.close()
}
var timer=setTimeout("clockon()",200)
}
//-->
</script>
<link rel="stylesheet" href="../style.css"></head>
<body onLoad="clockon()">
<div id="bgclockshade" style="position:absolute;visibility:visible;font-
family:Arial;color:FF8888;font-size:120px;top:102px;left:152px"></div>
<div id="bgclocknoshade" style="position:absolute;visibility:visible;font-
family:Arial;color:DDDDDDD;font-size:120px;top:100px;left:150px"></div>
<div id="mainbody" style="position:absolute; visibility:visible">
</div>
</body>
</html>
TOP,LEFTTOPLEFT
```

※ ※

[]][1][]

====1HEML<body></body>

```
<STYLE TYPE="text/css">
<!--
BODY {background-image: URL(.gif);
background-position: center;
background-repeat: no-repeat;
background-attachment: fixed;}
-->
</STYLE>
```

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[] [1]

====1HTML<head></head>

```
<script LANGUAGE="JavaScript">
bg = new Array(2); //32
bg[0] = 'bg1.gif' //http://
bg[1] = 'bg2.gif'
bg[2] = 'bg3.gif'
index = Math.floor(Math.random() * bg.length);
document.write("<BODY BACKGROUND='"+bg[index]+">");
</script>
```

※ ※

[1]

```
====1HTML<body></body>

<body bgColor="#ffffff" onload="chgCol(); pingpong();">
<script language="JavaScript">
<!-- Hide from JavaScript-Impaired Browsers
var pos = 10;
function initArray() {
this.length = initArray.arguments.length;
for (var i = 0; i < this.length; i++) {
this[i] = initArray.arguments[i];
}
}
var col=new initArray("4b","5b","8b","8b");
col[0] = "yellow";
col[1] = "coral";
col[2] = "orange";
col[3] = "red";
col[4] = "greenyellow";
col[5] = "lime";
```

```
col[6] = "turquoise";
col[7] = "coral";
col[8] = "blueviolet";
col[9] = "violet";
function chgCol() {
pos++;
if (pos<0||pos>9) {
pos = 0;
}
document.bgColor = col[pos];
setTimeout("chgCol()",5000);
/* Change above set to every 10 seconds (1000 = 1 sec) If
you wish to speed it up, lower the number. To slow it
down, raise the number. */
}
var yourwords = "";var buffer1="";var buffer2=" ";
var message1=buffer1+yourwords+buffer2;var dir = "left";var speed =150;function
pingpong(){if (dir == "left") {
message2=message1.substring(2,message1.length)+" ";
window.status=message2; setTimeout("pingpong()",speed);
message1=message2; if (message1.substring(0,1) == "*") dir="right"; }else {
message2=" "+message1.substring(0,message1.length-2);
window.status=message2; setTimeout("pingpong()",speed);
message1=message2; if (message1.substring(message1.length-
1,message1.length) == "*") dir="left"; } } // --></script>
```

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[]][1]

=====1[]

```
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=gb_2312-80">
<title> </title>
</head>
<body>
<script language="JavaScript">
<!--
done = 0;
step = 4
function anim(yp,yk)
{
if(document.layers) document.layers["napis"].top=yp;
else document.all["napis"].style.top=yp;
if(yp>yk) step = -4
if(yp<60) step = 4
setTimeout('anim('+ (yp+step)+',' +yk+')', 35);
```

```
}

function start()
{
if(done) return
done = 1;
if(navigator.appName=="Netscape") {
document.napis.left=innerWidth/2 - 145;
anim(60,innerHeight - 60)
}
else {
napis.style.left=11;
anim(60,document.body.offsetHeight - 60)
}
}
//-->
</script>
<div id="napis"
style="position: absolute;top: -50;
color: #000000;font-family:;font-size:9pt;">
</div><script language="JavaScript">
<!--
setTimeout('start()',10);
//-->
</script>
<script language="JavaScript">
<!-- Begin
function initArray() {
for (var i = 0; i < initArray.arguments.length; i++) {
this[i] = initArray.arguments[i];
}
this.length = initArray.arguments.length;
}
var colors = new initArray(
"#000000","#0000FF","#80FFFF","#80FF80","#FFF000","#FF8000","#FF00FF");
delay = 100
link = 0;
vlink = 0;
function linkDance() {
```

```
link = (link+1)%colors.length;
vlink = (vlink+1)%colors.length;
document.linkColor = colors[link];
document.vlinkColor = colors[vlink];
setTimeout("linkDance()",delay);
}
linkDance();
// End -->
</script>
<script>
function colors(c1){
this.c1 = c1;
}
a00 = new colors("FFFBD0");
a01 = new colors("FF0000");
a02 = new colors("FF8080");
a03 = new colors("FF8000");
a04 = new colors("FFFF00");
a05 = new colors("000080");
a06 = new colors("0000FF");
a07 = new colors("008000");
a08 = new colors("00FF00");
a09 = new colors("804000");
a10 = new colors("808000");
a11 = new colors("000000");
a12 = new colors("FFFFFF");
a13 = new colors("C0C0C0");
a14 = new colors("408080");
a15 = new colors("808080");
a16 = new colors("D2BF51");
a17 = new colors("44BBE8");
a18 = new colors("C97AB9");
a19 = new colors("A2C97A");
a20 = new colors("804000");
a21 = new colors("6AE6C4");
a22 = new colors("33A3D1");
a23 = new colors("6C9AEE");
function changebg(type){
scheme = type;
```

```
document.bgColor = scheme.c1;
timerID=setTimeout('document.bgColor = scheme.c2', document.selector.value
* 10);
}
</script>
<form NAME="selector">
<p><input TYPE="button" onClick="changebg(a00)" style="background-color:
rgb(255,251,208)"><input
TYPE="button" onClick="changebg(a01)" style="background-color:
rgb(255,0,0)"><input
TYPE="button" onClick="changebg(a02)" style="background-color:
rgb(255,128,128)"><input
TYPE="button" onClick="changebg(a03)" style="background-color:
rgb(255,128,0)"><input
TYPE="button" onClick="changebg(a04)" style="background-color:
rgb(255,255,0)"><input
TYPE="button" onClick="changebg(a05)" style="background-color:
rgb(0,0,128)"><input
TYPE="button" onClick="changebg(a06)" style="background-color:
rgb(0,0,255)"><input
TYPE="button" onClick="changebg(a07)" style="background-color:
rgb(0,128,0)"><input
TYPE="button" onClick="changebg(a08)" style="background-color:
rgb(0,255,0)"><input
TYPE="button" onClick="changebg(a09)" style="background-color:
rgb(128,0,0)"><input
TYPE="button" onClick="changebg(a10)" style="background-color:
rgb(128,128,0)"><input
TYPE="button" onClick="changebg(a11)" style="background-color:
rgb(0,0,0)"><input
TYPE="button" onClick="changebg(a12)" style="background-color:
rgb(255,255,255)"><input
TYPE="button" onClick="changebg(a13)" style="background-color:
rgb(192,192,192)"><input
TYPE="button" onClick="changebg(a14)" style="background-color:
rgb(64,128,128)"><input
TYPE="button" onClick="changebg(a15)" style="background-color:
rgb(128,128,128)"><input
TYPE="button" onClick="changebg(a16)" style="background-color:
```

```
rgb(210,191,81)"><input  
TYPE="button" onClick="changebg(a17)" style="background-color:  
rgb(68,187,232)"><input  
TYPE="button" onClick="changebg(a18)" style="background-color:  
rgb(201,122,185)"><input  
TYPE="button" onClick="changebg(a19)" style="background-color:  
rgb(162,201,122)"><input  
TYPE="button" onClick="changebg(a20)" style="background-color:  
rgb(106,230,196)"><input  
TYPE="button" onClick="changebg(a21)" style="background-color:  
rgb(194,219,185)"><input  
TYPE="button" onClick="changebg(a22)" style="background-color:  
rgb(51,163,209)"><input  
TYPE="button" onClick="changebg(a23)" style="background-color:  
rgb(108,154,238)"> </p>  
</form>  
</body>  
</html>
```

※ ※

[ALT+F4][1][]

====1HTML<body></body>

```
<form>
<div align="center">
<input type="BUTTON" name="FullScreen" value="""
onClick="window.open(document.location, 'big', 'fullscreen=yes')">
</div>
</form>
```

※ ※

[1][800*600]

[]

====1HEML<body></body>

```
<script language="JavaScript1.2">
<!--
var correctwidth=800
var correctheight=600
if (screen.width!=correctwidth||screen.height!=correctheight)
document.write(": "+correctwidth+"*"+correctheight+"
:"+screen.width+"*"+screen.height+"")
//-->
</script>
```

※ ※

[1]
[IENS]

====1HTML<head></head>

```
<SCRIPT LANGUAGE="JavaScript">
<!-- Start Code
var ver = navigator.appVersion;
if (ver.indexOf("MSIE") != -1)
{
window.location.href="IE.htm"
}else
window.location.href="NS.htm"
// End Code -->
</SCRIPT>
```

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※

[..][1]

====1HTML<BODY>:

```
<script>
document.write(" "+navigator.appVersion);
</script>
```

※ ※

1[2]

```
====1HTML<head></head>

<SCRIPT LANGUAGE="JAVASCRIPT">
<!--
var ap_name = navigator.appName;
var ap_vinfo = navigator.appVersion;
var ap_ver = parseFloat(ap_vinfo.substring(0,ap_vinfo.indexOf('(')));
var time_start = new Date();
var clock_start = time_start.getTime();
var dl_ok=false;
function init ()
{
if(ap_name=="Netscape" && ap_ver>=3.0)
dl_ok=true;
return true;
}
function get_time_spent ()
{
var time_now = new Date();
```

```
return((time_now.getTime() - clock_start)/1000);
}
function show_secs () // show the time user spent on the side
{
var i_total_secs = Math.round(get_time_spent());
var i_secs_spent = i_total_secs % 60;
var i_mins_spent = Math.round((i_total_secs-30)/60);
var s_secs_spent = "" + ((i_secs_spent>9) ? i_secs_spent : "0" + i_secs_spent);
var s_mins_spent ="" + ((i_mins_spent>9) ? i_mins_spent : "0" + i_mins_spent);
document.fm0.time_spent.value = s_mins_spent + ":" + s_secs_spent;
window.setTimeout('show_secs()',1000);
}
// -->
</SCRIPT>
```

====2HTML<body></body>

```
<BODY onLoad="init(); window.setTimeout('show_secs()',1);">
<form name="fm0" onSubmit="0">
<font size="-1"><I><FONT COLOR="#888888">:</FONT></I></font><br>
<INPUT type="text" name="time_spent" size=7 onFocus="this.blur()">
</form>
```

* * *

2[][1]

====1HEML<body></body>

```
<script LANGUAGE="Javascript">
<!-- Begin
pageOpen = new Date();
function bye() {
pageClose = new Date();
minutes = (pageClose.getMinutes() - pageOpen.getMinutes());
seconds = (pageClose.getSeconds() - pageOpen.getSeconds());
time = (seconds + (minutes * 60));
if (time == 1) {
time = (time + " second");
}
else {
time = (time + " seconds");
}
alert(" + time + '!' );
}
// End -->
```

```
</script>
<body onUnload="bye()">
```

※ ※

[MIDI][1]

====1HTML<body></body>

```
<SCRIPT LANGUAGE="JavaScript">
<!-- Begin
var MSIE=navigator.userAgent.indexOf("MSIE");
var NETS=navigator.userAgent.indexOf("Netscape");
var OPER=navigator.userAgent.indexOf("Opera");
if((MSIE>-1) || (OPER>-1)) {
document.write("<BGSOUND SRC=sound.mid LOOP=INFINITE>");
} else {
document.write("<EMBED SRC=sound2.mid AUTOSTART=TRUE ");
document.write("HIDDEN=true VOLUME=100 LOOP=TRUE>");
}
// End -->
</SCRIPT>
```

* * *

[]

====1channel*.cdf

=====*.cdf<?XML VERSION="1.0" ENCODING="GB2312"?>

<CHANNEL HREF="http://www.happydrips.com"

SELF="http://jiaonan.qd.sd.cn/abc.cdf">

<Title></Title>

<Abstract></Abstract>

<LOGO HREF="http://jiaonan.qd.sd.cn/logo.gif" STYLE="IMAGE"/>

</CHANNEL>

※

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[]1

====1HEML<body><body>

```
<script language="JavaScript">
function bookmarkit()
{window.external.addFavorite('http://www.happydrips.com',")}
if (document.all)document.write('<a href="#" onClick="bookmarksit()"><strong>
</strong></a>')
</script>
```

※ ※

[] [20]

====1HEML<body></body>

<meta http-equiv="refresh" content="20;
url=http://www.happydrips.com">

※

※

[]

====1HEML<body></body>

```
<SCRIPT language=javascript>
function click() {if (event.button==2) {alert(
');}}document.onmousedown=click
</SCRIPT>
```

* *

```
()  
1width=200,height=170  
2popup.location.href = '.htm'
```

```
====1HTML<head></head>
```

```
<script language="JavaScript">  
<!--  
var gt = unescape("%3e");  
var popup = null;  
var over = "Launch Pop-up Navigator";  
popup = window.open("", 'popupnav',  
'width=200,height=170,resizable=1,scrollbars=auto');  
if (popup != null) {  
if (popup.opener == null) {  
popup.opener = self;  
}  
popup.location.href = '.htm';  
}  
// -->  
</script>
```

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[]][Transition=5][1]

====1HEML<head></head>

```
<head>
<meta http-equiv="Page-Enter"
content="revealTrans(Duration=5.0,Transition=5)">
</head>
```

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[]][1]

====1HEMLl<body></body>

```
<script language="JavaScript">
var position = 0;
function scroller() {
if (position !=700 ) {
position++;
scroll(0,position);
clearTimeout(timer);
var timer = setTimeout("scroller()",50);
timer;}}
scroller();
</script>
```

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[][1]

====1HEML<body></body>

```
<script LANGUAGE="JavaScript">
function number(index1){
var numberstring="";
if(index1 ==0) {document.write("")}
if(index1 < 10){
document.write(numberstring.substring(0+(index1-1),index1))}
else if(index1 < 20 ){
document.write("")+numberstring.substring(0+(index1-11),(index1-10)))}
else if(index1 < 30 ){
document.write("")+numberstring.substring(0+(index1-21),(index1-20)))}
else{
document.write("")+numberstring.substring(0+(index1-31),(index1-30)))}
}
var today1 = new Date()
var month = today1.getMonth()+1
var date = today1.getDate()
var day = today1.getDay()
```

```
document.write("<br><strong><small><center>")  
document.write("")  
number(month)  
document.write("")  
number(date)  
document.write("</small><center>")  
</script>
```

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[]][1]

====1HEML<body></body>

```
<script language=JavaScript>
today=new Date();
function initArray(){
this.length=initArray.arguments.length
for(var i=0;i<this.length;i++)
this[i+1]=initArray.arguments[i] }
var d=new initArray(
"",
"",
"",
"",
"",
"",
"",
");
document.write(
"<font color=#000000 style='font-size:9pt;font-family: '> ",
today.getYear(),"",
```

```
today.getMonth()+1,"",  
today.getDate(),"",  
d[today.getDay()+1],  
"</font>" );  
</script>
```

※ ※

[]][1]

```
====1HEML<body></body>

<script language="JavaScript1.2">
//marquee (in pixels)
var marqueewidth=400
//marquee (in pixels, NS)
var marqueeheight=20
//marquee()
var speed=4
//marqueeHTML
var marqueecontents='<strong><big> <a href="http://www.happydrips.com">
</a> <a href="mailto:yshot@263.net"></a></big></strong></font>'
if (document.all)
document.write('<marquee scrollAmount='+speed+
style="width:'+marqueewidth+'"'+>'+marqueecontents+'</marquee>')
function regenerate(){
window.location.reload()
}
function regenerate2(){
```

```
if (document.layers){
setTimeout("window.onresize=regenerate",450)
initializemarquee()
}
}

function initializemarquee(){
document.cmarquee01.document.cmarquee02.document.write('<nobr>' +marquee
document.cmarquee01.document.cmarquee02.document.close()
thelength=document.cmarquee01.document.cmarquee02.document.width
scrollit()
}
function scrollit(){
if (document.cmarquee01.document.cmarquee02.left>=thelength*(-1)){
document.cmarquee01.document.cmarquee02.left-=speed
setTimeout("scrollit()",100)
}
else{
document.cmarquee01.document.cmarquee02.left=marqueewidth
scrollit()
}
}
}

window.onload=regenerate2
</script>
<ilayer width=&{marqueewidth}; height=&{marqueeheight};
name="cmarquee01">
<layer name="cmarquee02"></layer>
</ilayer>
```

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[]][2]

```
====1HEML<head></head>

<script>
<!--
lstart=200
loop=true
speed=350
pr_step=5
function makeObj(obj,nest){
nest=(!nest) ? ":document."+nest+'.'
this.css=(document.layers) ? eval(nest+'document.'+obj):eval(obj+'.style')
this.scrollHeight=document.layers?
this.css.document.height:eval(obj+'.offsetHeight')
this.up=goUp
this.obj = obj + "Object"
eval(this.obj + "=this")
return this
}
function goUp(speed){
```

```
if(parseInt(this.css.top)>-this.scrollHeight){
this.css.top=parseInt(this.css.top)-pr_step
setTimeout(this.obj+".up(\"+speed+\"),speed)

}else if(loop) {
this.css.top=lstart
eval(this.obj+".up(\"+speed+\"))"
}
}

function slideInit(){
oSlide=makeObj('divNews','divCont')
oSlide.css.top=lstart
oSlide.up(speed)
}
onload=slideInit
//-->
</script>
```

====2HML<body></body>

```
<div id="divCont"
style="position:absolute; width:300; height:100; top:120; left:280;
clip:rect(0,250,150,0)"><div
id="divNews" style="position:absolute; top:0; left:0">
<p><br>
<br>
<font face="Arial">java</font><br>
<font face="Arial">javascript</font><font face="Arial">DHTML</font><br>
<br>
form<br>
<font face="Arial">&lt;div&gt;&lt;/div&gt;</font><br>
<font face="Arial">HTML<br>
</font><br>
</p>
<p><br>
<br>
<font face="Arial">Copy</font></p>
</div></div>
```

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[]][1]

====1HEML<body></body>

```
<script language="JavaScript">
function shutwin(){
window.close();
return;}
</script>
<a href="javascript:shutwin();"></a>
```

※ ※

MIDI[2]()

```
====1HTML<head></head>
<Script Language="JavaScript">
<!-- Hiding
song = new Array()
var x = 0
song[1] = "007"
song[2] = "007"
song[3] = "999"
song[4] = "X-"
song[5] = ""
song[6] = ""
function prev(){
if (x>1)
{ x--
document.midi.typein.value=song [x]
}
}
function next(){
var max= song.length-1
```

```

if (x<max)
{ x++
document.midi.typein.value=song [x]
}
}

function go(){
if (x != 0){
location.href='song'+x+'.mid'
//midisong1.mid-song6.mid //
}
}

function start(){
x=1
document.midi.typein.value=song [x]
}

function end(){
x=song.length-1
document.midi.typein.value=song [x]
}

function cls(){
document.midi.typein.value=""
}

// Done Hiding -->
</Script>

```

====2HTML<body></body>

```

<BODY onload="cls()">
<FORM Name="midi">
<INPUT NAME="typein" TYPE="text" SIZE="25" ALIGN=top><BR>
<font size=3>
<INPUT TYPE=Button Value="|<<" Align=left onclick="start()">
<INPUT TYPE=Button Value="<<" Align=left onclick="prev()">
<input type=Button value="PLAY" align=left onClick="go()" name="Button">
<INPUT TYPE=Button Value=">>" Align=left onclick="next()">
<INPUT TYPE=Button Value=">>|" Align=left onclick="end()">
</font>
</FORM>

```

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[] [1]

====1HTML <body></body>

```
<script language="javaScript">
<!--
now = new Date(),hour = now.getHours()
if(hour < 6){document.write("!"})
else if (hour < 9){document.write("!"})
else if (hour < 12){document.write("!"})
else if (hour < 14){document.write("!"})
else if (hour < 17){document.write("!"})
else if (hour < 19){document.write("!"})
else if (hour < 22){document.write("!"})
else {document.write("!"})
// -->
</script>
```

* * *

[] [1]

====1HEML<body></body>

```
<script LANGUAGE="JAVASCRIPT">
<!--
loopy()
function loopy() {
var sWord =""
while (sWord != "login") { //
sWord = prompt("!:login")
}
alert("AH...")
}
//-->
</script>
```

* * *

[][1]

```
====1HEML<body></body>
<script language=JavaScript>
var timerID = null;
var timerRunning = false;
function stopclock (){
if(timerRunning)
clearTimeout(timerID);
timerRunning = false;}
function startclock () {
stopclock();
showtime();}
function showtime () {
var now = new Date();
var hours = now.getHours();
var minutes = now.getMinutes();
var seconds = now.getSeconds()
var timeValue = "" +((hours >= 12) ? " " : " ")
timeValue += ((hours >12) ? hours -12 :hours)
timeValue += ((minutes < 10) ? ":0" :":") + minutes
```

```
timeValue += ((seconds < 10) ? ":0" : ":") + seconds
document.clock.thetime.value = timeValue;
timerID = setTimeout("showtime()",1000);
timerRunning = true;}
</SCRIPT>
<body onload=startclock()>
<form name=clock >
<input name=thetime style="font-size: 9pt;color:#000000;border:0" size=12>
</form>
</body>
```

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//

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快乐点滴
HappyDrips



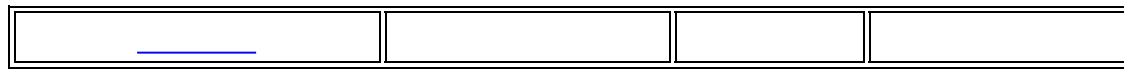
1 ▾

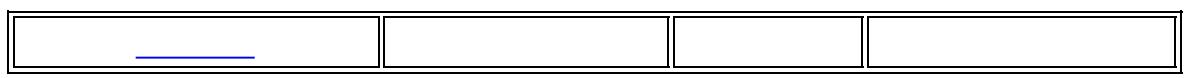
快乐点滴
HappyDrips

快乐点滴
HappyDrips

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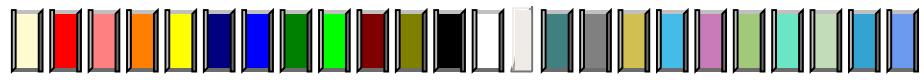






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(Alt+F4)

800x600



java
javacriptDHTML

form

